

PAUL KEVIN MACANDILI

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I am computer programmer with solid background in Web Development, Software Development, Mobile Development and Game Development and with a skills in PHP, HTML, CSS, JavaScript, C#(UNITY), JAVA(ANDROID STUDIO), Unreal Engine(Visual Scripting and C++)

EXPERIENCE

APRIL 2017 – NOVEMBER 2017

WEB DEVELOPER, ALI ASSISTANCE

As a Front-End Developer I was responsible for the client's front-end website

Reason for leaving: Have an offer from a gaming industry so I resigned.

NOVEMBER 2017 – MARCH 2018

GAME DEVELOPER, SSD TECHNOLOGY INC.

As a Game Developer I am the one who is responsible for the

1. Implementation of UI Design into the game
2. Implementation of the Card Animations, Screen Animations (Game Animation)
3. Optimization
4. Implement Rules of the game
5. Backend

Reason for leaving: Went bankrupt

MARCH 2018 – JANUARY 2019

SENIOR GAME DEVELOPER, WIDEKING SOFTWARE PROVIDER.

As a senior Game Developer, I was the one who is responsible for the

Baccarat Game

- Responsible for implementing the UI Design into mobile platform
- Created the baccarat road map
- Responsible for the Live Streaming Connectivity
- Responsible for the card animations and screen animations
- Facebook and Gmail Login API Integration
- Responsible for the whole mobile functionality

Poker Game

- Responsible for implementing the UI Design into mobile platform
- Responsible for the card animations and screen animations
- Facebook and Gmail Login API Integration
- Responsible for the Server/Room Creation

Reason for leaving: Company went bankrupt

MAY 2019 – NOVEMBER 2019

XAMARIN DEVELOPER, AXA (COLLABERA TECHNOLOGIES PRIVATE LIMITED INC)

As a mobile Xamarin developer I was the one who is responsible for the

- Development of quality mobile application for AXA Philippines and deliver every task on time within budget and with complete feature sets per specification
- Perform maintenance to applications that are deployed in production.

Reason for leaving: Project base only

JANUARY 2020 – MAY 2020

SENIOR GAME LEAD DEVELOPER, DECENTERNET TECHNOLOGIES CORPORATION

As a Senior Game Lead Developer, I was the one who is responsible for the

- Implementation and Supervise UI/UX designs, Animations, and 3D Models
- Supervision of daily tasks of my colleagues.
- Creates and deploy game project
- Creates installer for the game
- Handling the server (AWS)

Reason for leaving: Could not pay my salary due to the pandemic

DECEMBER 2020 – MARCH 2021

WEB DEVELOPER, MWELLPH (IT MANAGERS)

As a web developer i was the one who is responsible for the

- Redesigning their websites using WordPress (mostly customize designs)

Reason for leaving: Project base only

APRIL 2021 – PRESENT

SENIOR DEV OPS ENGINEER, ASTICOM TECHNOLOGIES INC

As a Senior Dev Ops Engineer I am the one who is responsible for the

- Redesigning/Creating their websites (asticom.com.ph, absi.ph, brad.ph, finsi.com.ph) using WordPress/Html, Css, Javascript (mostly customize designs)
- Created the CMS Dashboard for Viber Bot
- Enhanced Viber Bot
- Managing and Creating JIRA Service Management Projects
- Created the AGC Portal
- Distributing/Cascading Task for the Junior Developers

EDUCATION

APRIL 2017

BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY, LYCEUM OF ALABANG

Best Thesis Award

APRIL 2013

COMPUTER PROGRAMMING AND HARDWARE SERVICING, DR FILEMON C.

AGUILAR INSTITUTE

Programmer of the year

NCII and NCIV Passer

SKILLS

- PHP (WordPress, CodeIgniter) Frameworks
- JavaScript (NodeJS, jQuery, ES6)
- HTML, CSS(Bootstrap)
- C# (Unity) – C++ & Visual Scripting (Unreal Engine)
- Java (Android Studio)
- Cocos2d-3d
- React Native (Mobile Platform IOS and Android)
- Appscript

ACTIVITIES

Here are SOME of my games freelances

- Initial D - Virtual Reality (Unity 3D)

Link: <https://drive.google.com/file/d/1pcxjlbfxE7k3dVNUjTknkO7TIGoypwN9/view?usp=drivesdk>

Description: This game is about a virtual reality racing game wherein you can choose how many AI you want to race with you. This is a non-network game created for a student thesis project.

- Endless Runner (Unity 3D)

Link: https://drive.google.com/file/d/17CkclpbGVeQpCI4kilrgRPj3_wuDTSDw/view?usp=drivesdk

Description: This game is about an endless running robot. This is a non-network game created for a student thesis project

- Spot and Draw (Unity 3D)

Link: https://drive.google.com/file/d/1_tG4hdLCftxwLXUW9gcn2phqyfdmIITh/view?usp=drivesdk

Description: This game is about spotting some hidden words and writing it down to pass a certain level. This is a non-network game created for a student thesis project

- Borrowed Time - Virtual Reality (Unity 3D)

Link: <https://drive.google.com/file/d/1sl6-MdhhgCB2tvLI-iDgwccITl9pWyJC/view?usp=drivesdk>

Description: This game is about places from a certain timeline up to the present. This is a non-network game created for a student thesis project

Here are SOME of my websites freelances

- PEKTOS | RIGHT ON TARGET <https://pektos10.herokuapp.com>
- EUROITS PTY LTD <https://euroits.com.au>
- EUROITS PTY LTD <https://euroits.com.au>
- MAGNATES ELITES <http://magnateselites.com>
- SOLAR PANEL SOLUTION <http://solarpanelsolutions.ph>
- IUVOX TRADING <http://iuvomarketing.org>

PS: Other projects are on my portfolio