Xie Fen

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http://joyoverseas.com/

SUMMARY

Over 4 years industry experience with wide ranging job roles and diverse cultural backgrounds. Passionate in design technology and currently pursuing a master's degree in Human Computer Interaction and Design at University of Washington. Seeking for UI/UX designer position starting from fall 2015.

WORK EXPERIENCE

Product Manager   *03/2013-11/2013*
Opera Software ASA, Beijing, China

- Coordinated 15+ people team and managed the new release of Opera Mini Chinese version for millions of monthly active users.
- Led 10 people team and launched Sphinx, a browser-based game engine in 3 months.

QA Engineer   *06/2011-03/2013*
Opera Software ASA, Beijing, China

- Developed 5+ Opera speed dial extensions, one of which reached 200,000 downloads.
- Led the outsourcing project of developing 10+ apps for Opera TV Store.
- Presented Opera products in exhibitions and gave speeches in developer conferences.
- Conducted quality assurance work on Opera Desktop, Mobile and TV Store, including automated testing.

Software Engineer   *08/2007-08/2008*
Infosys Technologies Limited, Shanghai, China

- Developed banking backend services under Mainframe system using Cobol and DB2.
- Collected and analysed customer requirements onsite.

SKILLS

Design Methods

Wireframe
Prototyping
Usability Testing

Design Tools

Illustrator
Photoshop
InDesign
After Effect
Sketch

Programming

HTML/CSS/Javascript
Python
Java
Cobol, DB2
Data Analysis (R, Rstudio)
Machine Learning (Octave)
Data Visualization

INTERNSHIP

Sales Assistant   *03/2010-09/2010*
Ilmed Ventilazione Industriale, Torino, Italy

- Developed and maintained customer relationship, provided after sales support.
- Coordinated order processing between China and Italy offices, shortened delivery by improving process.

Software Intern   *09/2006-04/2007*
Infosys Technologies Limited, Mysore, India

- Got A in all the courses of 3 months' high-demanding Mainframe training.
- Led an 8 people team to achieve an evaluation of ranking A in the final project.

EDUCATION

Master of Human Computer Interaction & Design   *09/2014-08/2015*
University of Washington, U.S.

Master of Computer Engineering, GPA 102/110   *09/2008-12/2010*
Politecnico di Torino, Italy

B.S in Software Engineering, GPA 87.8/100   *09/2003-07/2007*
Huazhong University of Science and Technology, China