

Xie Fen (Joy)

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<http://joyoverseas.com/>

Skills

Design Methods

Storyboards
Personas and Scenarios
Wireframe
Prototyping
Usability Testing

Design Tools

Illustrator
Photoshop
InDesign

Programming

HTML/CSS/Javascript
Python
Java
Cobol, DB2

Data Analysis

R, Rstudio
Machine Learning (Octave)

Summary

Over 4 years industry experience with wide ranging job roles and diverse cultural backgrounds. Passionate in design technology and currently pursuing a master's degree in Human Computer Interaction and Design at University of Washington. Seeking for UI/UX designer position starting from fall 2015.

Work Experience

Product Manager | 03/2013-11/2013

Opera Software ASA, Beijing, China

Coordinated 15+ people team and managed the new release of Opera Mini Chinese version for millions of monthly active users.
Led 10 people team and launched Sphinx, a browser-based game engine in 3 months.

QA Engineer | 06/2011-03/2013

Opera Software ASA, Beijing, China

Developed 5+ Opera speed dial extensions, one of which reached 200,000 downloads.
Led the outsourcing project of developing 10+ apps for Opera TV Store.
Presented Opera products in exhibitions and gave speeches in developer conferences.
Conducted quality assurance work on Opera Desktop, Mobile and TV Store, including automated testing.

Software Engineer | 08/2007-08/2008

Infosys Technologies Limited, Shanghai, China

Developed banking backend services under Mainframe system using Cobol and DB2.
Collected and analysed customer requirements onsite.

Internship

Sales Assistant | 03/2010-09/2010

Imed Ventilazione Industriale, Torino, Italy

Developed and maintained customer relationship, provided after sales support.
Coordinated order processing between China and Italy offices, shortened delivery by improving process.

Software Intern | 09/2006-04/2007

Infosys Technologies Limited, Mysore, India

Got A in all the courses of 3 months' high-demanding Mainframe training.
Led an 8 people team to achieve an evaluation of ranking A in the final project.

Education

Master of Human Computer Interaction and Design | 09/2014- 08/2015

University of Washington, U.S.

Master of Computer Engineering, GPA 102/110 | 09/2008-12/2010

Politecnico di Torino, Italy

B.S in Software Engineering, GPA 87.8/100 | 09/2003-07/2007

Huazhong University of Science and Technology, China