

European Symposium on Security and Artificial Intelligence EU Cyber Week – November 21st, 2024

"Real Attackers Don't Compute Gradients": Bridging the Gap between Adversarial ML Research and Practice

Giovanni Apruzzese

(based on a joint work with: Hyrum S. Anderson, Savino Dambra, David Freeman, Fabio Pierazzi, Kevin Roundy)













Research seminar on the "Security of Machine Learning"





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- The seminar opened with a talk by K. Grosse, showcasing the results of an extensive survey with ML practitioners about the security of ML [5]:

"Why do so?"



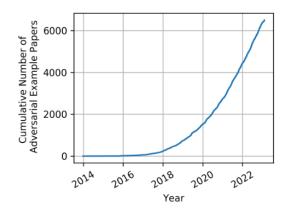


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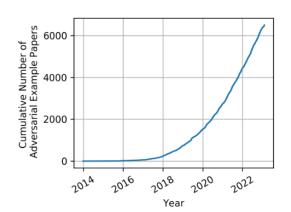


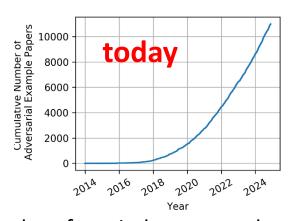
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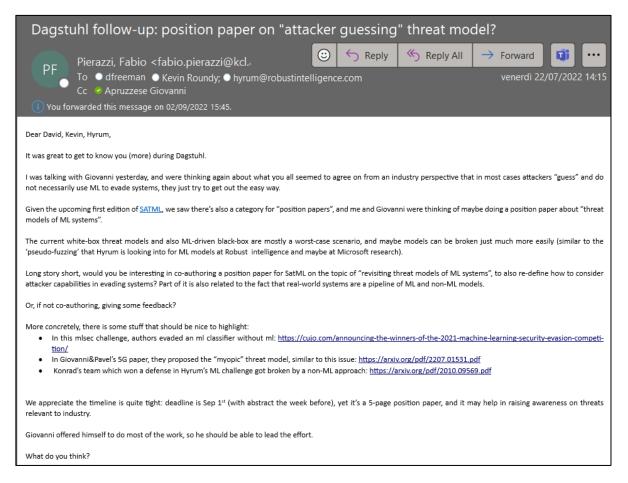
A recurring observation by some of the seminar's attendees from industry was that:



"Real attackers guess"

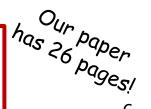
Backstory (Earth – July 22nd, 2022)

One week later, I was having a (remote) call with Fabio Pierazzi, and...





We appreciate the timeline is quite tight: deadline is Sep 1st (with ab-UNIVER Stract the week before), yet it's a 5-page position paper, and it may help in raising awareness on threats relevant to industry.



Do real attackers compute gradients?







Do real attackers compute gradients? (Case Study)

- We tried answering this question by looking at the AI Incident Database [78]...
- ...but we could not find any evidence of real incidents stemming from "adversarial examples" (or which leverage gradient computations)



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- So, we asked a well-known cybersecurity company to provide us with data from their (operational!) phishing website detector, empowered by deep learning
- Just in July 2022, there were 9K samples for which the ML detector was "uncertain"
 - They were "close to the decision boundary", and required manual triage by experts
- We manually analyzed these (phishing) samples, trying to understand the root-causes of these "adversarial webpages"

What did we find?



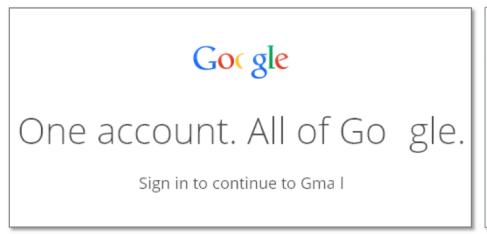
Do real attackers compute gradients? (Case Study) [cont'd]

- The vast majority of these webpages were "out of distribution"
 - They were different from any sample in the training set
- We then looked at a small subset of the remaining ones...

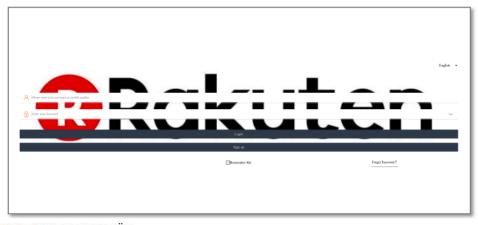


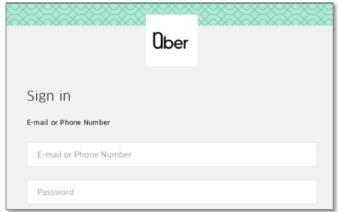
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These techniques have been known for decades... but can still evade modern (and real) *ML systems*.

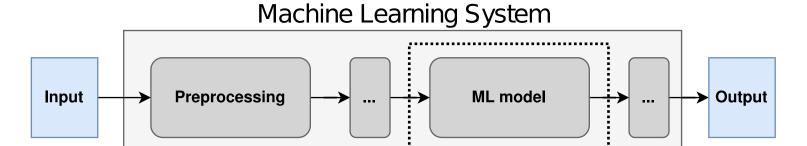
And they're

Machine Learning Systems



Machine Learning Systems

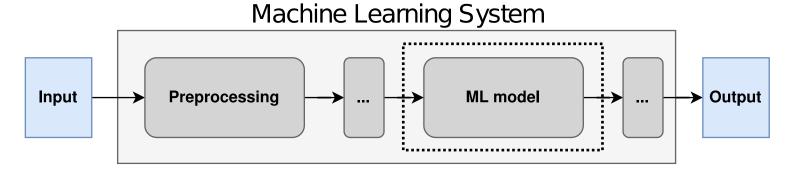
- In reality, ML models are a single component of a complex ML system
 - Real ML systems (are likely to) have also elements that have nothing to do with ML



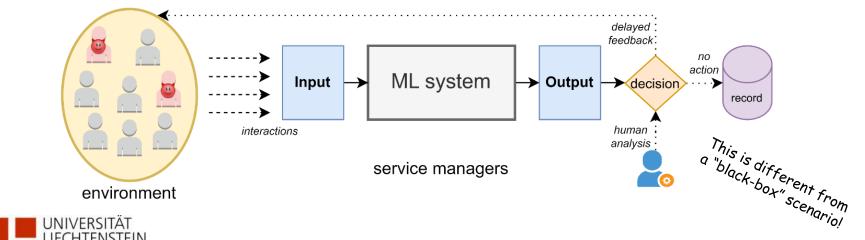


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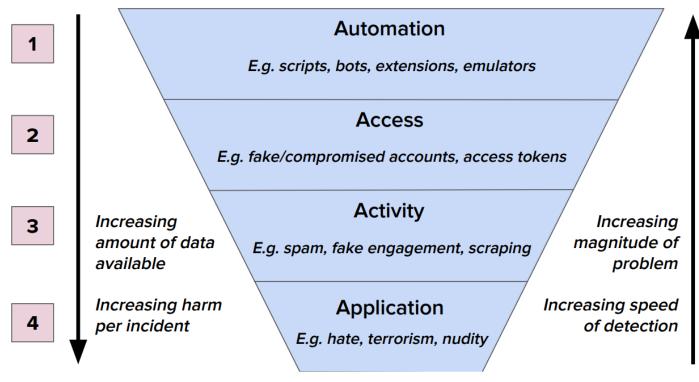
Some ML systems are "invisible" to their users (and, hence, to real attackers)



Machine Learning Systems (Case Study)

This is the architecture of the ML-based spam detection system at Facebook



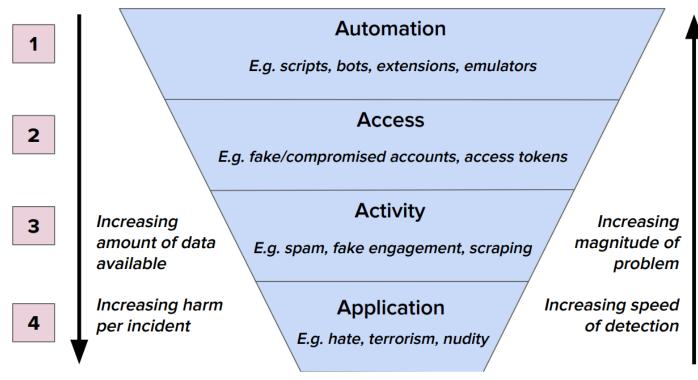




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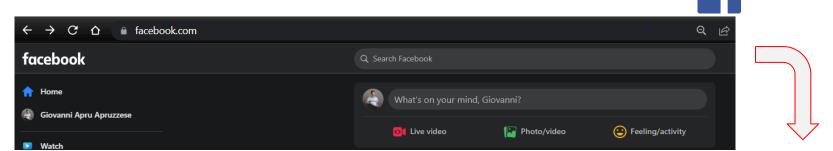
- The first layers are meant to block attacks at scale (e.g., query-based strategies)
- All layers use a mix of ML and non-ML techniques (not necessarily deep learning)
- Deep learning really shines at the bottom layer (few events reach this layer, though)
- The output accounts for diverse layers and is not instantaneous (an invisible ML system)



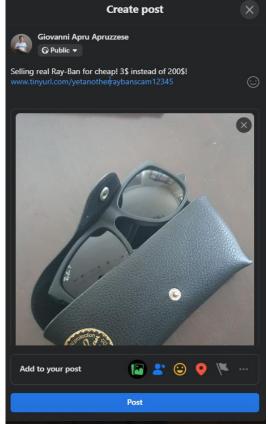
Real attackers have to bypass all layers to be successful.

"Attacking" an invisible ML system

If I go on Facebook and want to spread "spammy" content...



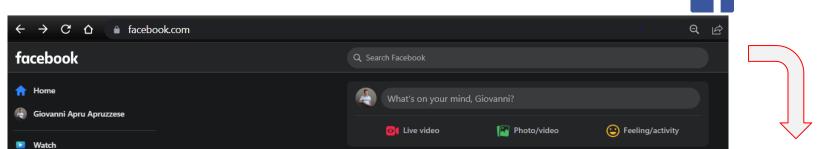
...the only thing I will see after "posting" it is the post itself.





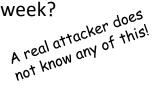
"Attacking" an invisible ML system (cont'd)

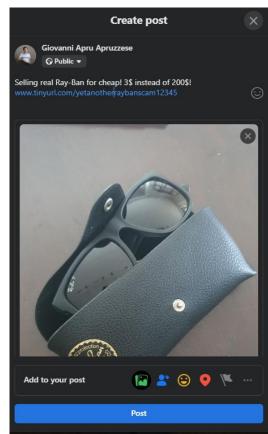
If I go on Facebook and want to spread "spammy" content...



- ...the only thing I will see after "posting" it is the post itself.
- O I would not be able to see:
 - The architecture of Facebook's spam detector
 - The fact that it uses ML
 - The fact that my specific post was (or not) analyzed by ML
 - The output of the system to my specific post
- o If the post "appears", does it mean that the system was evaded?
 - What if the post gets removed after 1 hour? Or 1 day?
 - What if my account is blocked after 1 week?







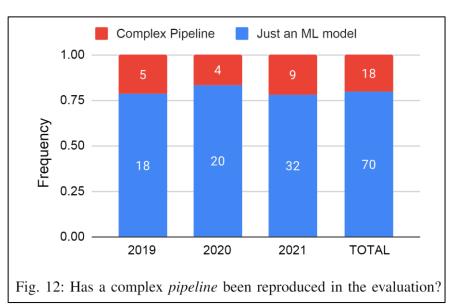
Machine Learning Systems (state-of-research)

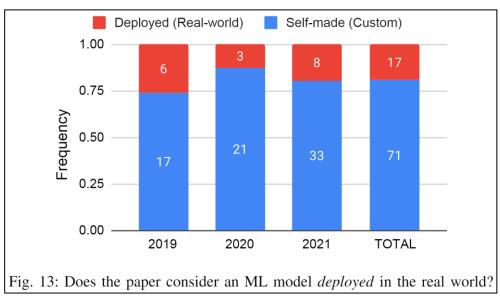
- We analyzed all related papers accepted at top-4 cybersecurity conferences (NDSS, S&P, CCS, USENIX Sec) from 2019-2021.
 - Out of 1549 papers, 88 fell into the "adversarial ML" category.
 - Out of these, 78 consider only deep learning methods



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Building a pipeline that resembles a (realistic) ML system is difficult.

Finding a ML system that is openly available for research-focused (security) assessments is hard.

These assets are

or publicly available!

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Disclaimer: the findings of all these papers are still significant!

Getting in touch with companies is tough!

Cybersecurity is rooted in *economics*



Cybersecurity ⇔ Economics

- Given enough resources, any attack will be successful
- "There is no such a thing as a foolproof system."
- The goal of a defense is to "raise the bar" for the attacker
- → A real attacker will opt for the **cheaper** strategy to reach their objective
- → A real defender will prioritize the **most likely** threats.







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- In our domain, the cost of an attack is typically measured by means of "queries"
 - More queries → higher cost → "less effective" attack





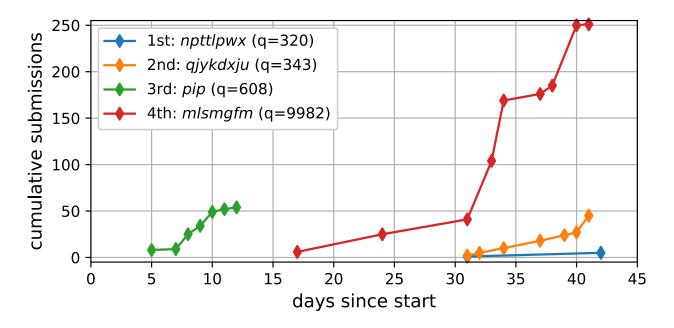
Cybersecurity ⇔ Economics (Case Study)

- We performed an in-depth look at the MLSEC anti-phishing challenge of 2021
 - Participants had to "evade the black-box detector" with as few queries as possible



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The team arriving first (320 queries)... was the last to submit their solution

Queries do not tell the whole story!

The team arriving third (608 queries)... was the first to submit their solution

Both of these teams only relied on their domain expertise

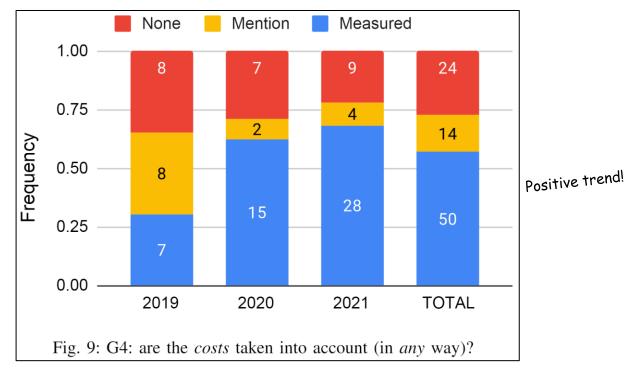
No gradient was computed here!



The **human factor** is a significant component in the *cost* and *effectiveness* of an attack.

Cybersecurity ⇔ Economics (state-of-research)

Do research papers on adversarial ML take economics into account?



- Only 3 papers provided an actual cost in \$\$ (but only for "expenses")
- The measurements never considered the human factor
 - Attack papers measured "queries", defense papers measured "performance degradation"

At least in the adversarial ML domain, economics appears to be overlooked.



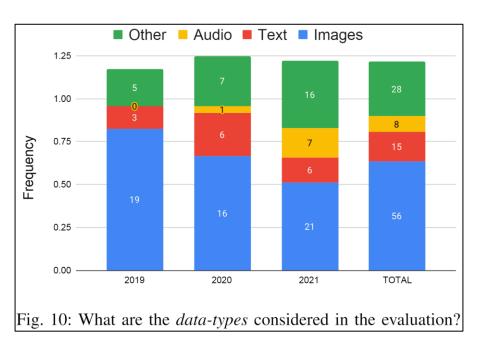


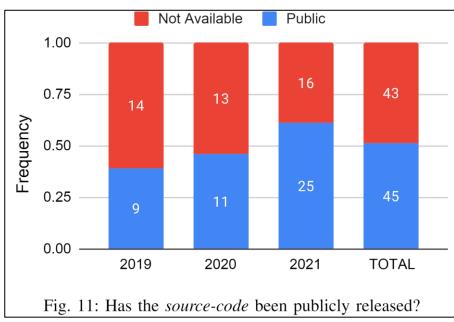
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A few words on the state-of-research



Data and Reproducibility (state-of-research)





- Over 50% of the papers focus on image data (decreasing trend)
 - Only 12 papers (out of 88) focus on ML applications for cybersecurity (e.g., phishing, malware)

Some ML application domains (e.g., finance) are rarely discussed in adversarial ML literature.

Only 50% of the papers release their implementations publicly (increasing trend)



o The terms "white-box" and "black-box" are widespread, but often denote different degrees of attacker's knowledge. Here are some examples, taken verbatim.

 $\underline{\text{Co}}$ et al. [101]: "In white-box settings, the adversary has complete knowledge of the model architecture, parameters, and training data.[...] In a **black-box** setting, the adversary has no knowledge of the target model and no access to surrogate datasets."

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<u>Xiao et al. [22]:</u> "In this paper, we focus on the **white-box** adversarial attack, which means we need to access the target model (including its structure and parameters)."

...what about the training data?



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Suya et al. [103] assume a "black-box" attacker that "does not have direct access to the target model or knowledge of its parameters," but that "has access to pre-trained local models for the same task as the target model" which could be "directly available or produced from access to similar training data."

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This is the exact same as [102]... which describes a white-box" setting!



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Taken individually, all past work are correct. The problems arise when analyzing the situation **as a whole!**

Our four Positions



P1: Adapt threat models to ML systems

Attacker's **Goal, Knowledge, Capabilities** and **Strategy** should reflect the ML system (and not just the ML model!)

→ Real attackers have **broader objectives** and do not want just to
"evade the ML model."

Each of those elements should be precisely defined.

→ Existing **terminology** is often used inconsistently.

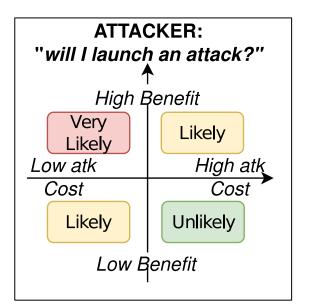
Problematic Terms:

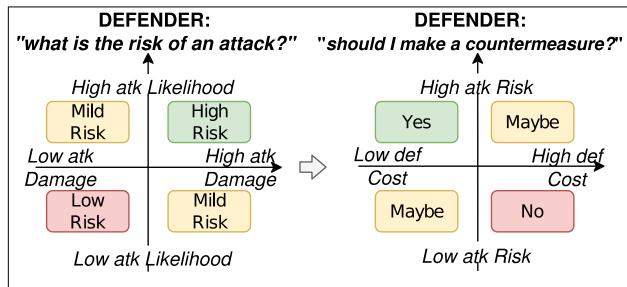
- "Box-based" terminology
- "Access"
- "Adversarial"
- "Evasion"



recommendations and the papers in

P2: Cost-based threat modeling





Both attacks and defenses have a **cost**. Real attackers do not launch an attack if it is *too expensive*; and real developers will not develop a countermeasure if the attack is *unlikely to occur in reality*.

→ Cost measurements should account for the **human factor** (queries / computation are not enough)

More on this in the paper!



→ There is value also in defenses that work "only" against attackers with **limited knowledge** (they are more common in reality).

P3: Collaborations between industry and academia

Practitioners should be **more willing** to cooperate with researchers: both have the same goal!

- Streamline research collaboration process
- **P** Bug Bounties
- Releasing Schematics



P4: Source-code disclosure with "just culture"

Just Culture: assumes that mistakes are bound to occur and derive from organizational issues. Mistakes are avoided by understanding their root causes and using them as constructive learning experiences.

Embracing a just culture naturally promotes the gradual improvement at the base of research efforts.

→ The fast pace of research in ML can lead to errors in experiments (not always spotted during the peer-review)

→ By releasing the source code, future works can correct such mistakes, potentially systematizing them, and hence turning "negative results" into positive outcomes for our community.



State-of-research [bonus]

TABLE IV: The 88 papers considered in our analysis. Each column reports the answer to one of the 12 research questions we used during our survey available, the G6 column provides the hyperlink to the websites hosting the source-code of a given paper. Explanations are in Appendix B-I.

Year (subs)	Venue (subs)	Paper (1st author)	G1 Focus	G2 Attack	G3 Paradigm	G4 Cost	Img	G5 (Ev	Audio	ata) Other	G6 Code	G7 Pipeline	G8 Type	T1 Param.	T2 Sem.	T3 Output	T4
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	SP	Ling [132]	def	Evasion	DL	1	1				/			1	/	p	×
	(3/84)	Wang [164] Nasr [100]	def atk	Poison. Member.	DL DL	1	1			Finance	1			X X	1	×	D
		Tong [114]	def	Evasion	DL+SL	-	•	_		Malware	-			- x	-	p	X
		Demontis [44]	atk	Evasion	DL+SL	×	1			Malware	-			X X	/	p	S
	SEC (6/113)	Xiao [22]	atk	Evasion	DL	×	1	١.			l	/	CLOSED	X	1	p	×
		Quiring [165] Hong [110]	atk atk	Evasion Evasion	DL+SL DL	X	1	1						X X	×	p p	X
		Batina [111]	atk	Stealing	DL	6	1					*		×	/	P	x
		Song [166]	atk	Member.	DL	×	1				/			X	1	p	X
		Jia [167] Co [101]	def atk	Member. Evasion	DL DL	×	1	1		+				×	1	p p	X
		Liu [168]	def	Poison.	DL	1	1							/	1	P	2
	CCS	Baluta [169]	def	Poison.	DL	•	1				1			· ·	1	P	/
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		Wang [170]	atk	Evasion	DL	7	•			Graphs	1	'	CLOSED	l â	\ \rac{1}{2}	x	l ĉ
		Yao [52]	atk	Poison.	DL	•	1							0	1	p	_ C
		Yang [171]	atk	Stealing	DL	0	/	<u> </u>					CLOSED	×	1	p	D
	NDSS (2/88)	Aghakhani [142] Yu [34]	atk atk	Evasion* Stealing	DL+SL DL	×	1			Malware	′		CLOSED	X X	1	p p	
	SP	Schuster [172] Pierazzi [49]	atk atk	Poison.	DL SL	1		/		Malware		1		X /	1	X	$\stackrel{\subset}{R}$
	SP (4/104)	Chen [88]	atk def	Evasion Evasion	SL DL	1	/			Maiware	12	'		l x	1	P l	K X
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		Li [176] Shan [102]	atk def	Evasion Evasion	DL DL	×	/		· /		1			/	/	p p	X
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	(10/121)	Li [178] Lin [179]	atk atk	Evasion Poison.	DL DL	1	1	1			1			/	1	P X	×
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		Sato [28]	atk	Evasion	DL	/	7				-	/	OPEN	-	-	p	×
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		Severi [184]	atk atk	Poison.	DL+SL	7		1		Graph Malware	1			l â	1 %	p p	2
		Bagdasaryan [95]	atk	Poison.	DL	1	1	1			1			X O	×	X	×
		Xi [155]	atk	Poison.	DL	1	,			Graph	1			9	1	×	S
	1	Tang [96] Schuster [185]	def atk	Poison. Poison.	DL DL	×	/	1			1		OPEN	, v	1	<i>p</i>	_ C
		Carlini [54]	atk	Poison.	DL	1	1	١.					O.L.	×	/	×	~
		Vicarte [186]	atk	Poison.	DL	1	1	1			١.			×	1	P	×
	SEC	Lovisotto [150] Carlini [30]	atk atk	Evasion Member.	DL DL	1	1	1			1	/	OPEN OPEN	X X	1	p	C
	(24/246)	Han [97]	atk	Evasion*	DL	×		1		Graph	ł	· '	OPEN	ı î	/	p	ı û
		Eisenhofer [153]	def	Evasion	DL	1			/		1	/	OPEN	l /	1	p	R
		Wu [156] He [187]	atk atk	Poison. Stealing	DL DL	1	,			Games	/			X X	1	8 1	S
		Rakin [112]	atk	Stealing Evasion	DL	1	1				1	*		l x	1	p	X X
		Jia [188]	def	Stealing	DL	/	1		/		1			0	/	l l	c
		Zhu [189]	def def	Stealing	DL DL	×	1							×	1	p	×
		Xiang [190] Lin [191]	atk	Evasion *	DL DL	1	1	1		Phishing	1	/		×	/	p p	X
		Azizi [192]	def	Poison.	DL	×		1			1			/	/	p	/
		Hussain [93]	def	Evasion	DL DL	×	,		/	,	1			× ×	1	P	X
	-	Song [99] Zheng [92]	def atk	Member. Evasion	DL DL	•	-	_	-	+	-		CLOSED	X	-	×	X
		Mu [193]	atk	Evasion	DL	7		1	'	Graphs		'		×	1	L	x
		Bahramali [194]	atk	Evasion	DL	1				Network				l x	1	×	S
	ccs	Sheatsley [157] Du [94]	atk def	Evasion Evasion	DL DL	×	1	1		Network	1			1	1	p	R
		Li [195]	def	Evasion	DL.	1	1	'			1			×	1	p X	, x
	(9/196)																
	(9/196)	He [196] Li [160]	def atk	Member. Member.	DL DL	×	1				1			V X	1	l L	S

| Focus Attack Paradigm Cost Img Text Audio Other Code Pipeline | G1 G2 G3 G4 G5 (Evaluation Data) G6 G7

Last page of our paper

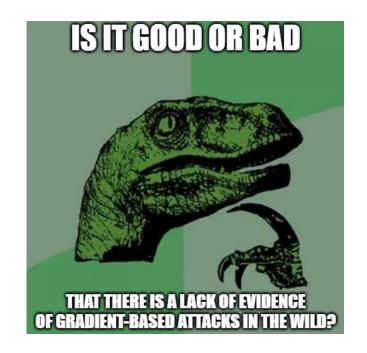


Venue

(subs)

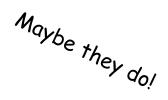
(subs)

Paper (1st author)



Do real attackers compute gradients?

→ We cannot prove it ② (yet).





"Real Attackers Don't Compute Gradients": Bridging the Gap between Adversarial ML Research and Practice





