```
Imports System.Collections.Generic
 3 Imports Grasshopper.Kernel
 4 Imports Rhino.Geometry
 5 Imports Interop.gsa 8 7
 6 Imports UsageDataCollection
 7
8
9 Public Class BuildList
10
       Inherits GH_Component
        ''' <summary>
11
       ''' Initializes a new instance of the BuildList class.
12
       ''' </summary>
13
14
       Public Sub New()
           MyBase.New("Build List", "BuildList", _
15
                    "Build List from Record Set", _
16
                    "GsaComTools", "Misc")
17
18
       End Sub
19
       ''' <summary>
20
       ''' Registers all the input parameters for this component.
21
22
       ''' </summary>
       Protected Overrides Sub RegisterInputParams(pManager As
23
          GH Component.GH InputParamManager)
           pManager.AddGenericParameter("Gsa", "Gsa", "Gsa COM Object",
24
              GH ParamAccess.item)
           pManager.AddTextParameter("List Name", "Name", "Name of List",
25
              GH ParamAccess.item)
26
           pManager.AddIntegerParameter("List Type", "Type", "Type of List
              (0=Node, 1=Element)", GH_ParamAccess.item)
            pManager.AddIntegerParameter("Records", "Records", "Record Numbers",
27
              GH ParamAccess.list)
28
       End Sub
29
30
       ''' <summary>
       ''' Registers all the output parameters for this component.
31
        ''' </summary>
32
33
       Protected Overrides Sub RegisterOutputParams(pManager As
         GH Component.GH OutputParamManager)
           pManager.AddGenericParameter("Gsa", "Gsa", "Gsa COM Object",
34
              GH ParamAccess.item)
            pManager.AddTextParameter("List Number", "Num", "List Number",
35
              GH ParamAccess.item)
36
       End Sub
37
        ''' <summary>
38
        ''' This is the method that actually does the work.
39
        ''' </summary>
40
        ''' <param name="DA">The DA object is used to retrieve from inputs and
41
         store in outputs.
42
       Protected Overrides Sub SolveInstance(DA As IGH_DataAccess)
43
            'Declare Variables
44
45
           Dim Highest As Integer
46
           Dim ListNum As Integer
47
           Dim FileName As String
```

```
...793d24fca27ec0d74b10ba62124496\GsaComTools\BuildList.vb
```

```
2
```

```
48
             Dim ListName As String
49
             Dim ListTypeBool As Integer
50
             Dim Refs As New List(Of Integer)
51
             Dim ListString As String
52
             Dim ListType As String
53
             Dim s As Short
             Dim WriteString As String
54
55
             Dim myDataCollector As New DataCollector
56
             Dim myObjectWrapper As Types.GH_ObjectWrapper
57
             'Import GSA File Name
58
             If (Not DA.GetData(0, myObjectWrapper)) Then Return
59
             If (Not DA.GetData(1, ListName)) Then Return
60
             If (Not DA.GetData(2, ListTypeBool)) Then Return
61
             If (Not DA.GetDataList(3, Refs)) Then Return
62
63
64
             'Build List String
             ListString = ""
65
66
             For Each item In Refs
                 ListString = ListString & item & " "
67
68
             Next
69
             'Set List Type
70
71
             Select Case ListTypeBool
72
                 Case 0
                     ListType = "Node"
73
74
                 Case 1
                      ListType = "Element"
75
76
             End Select
77
78
             Dim GsaObj As ComAuto = TryCast(myObjectWrapper.Value, ComAuto)
79
80
             'Get Highest List
81
             Highest = CInt(GsaObj.GwaCommand("HIGHEST, LIST"))
82
             ListNum = Highest + 1
83
             'Write List
84
             WriteString = "SET_AT, " & CStr(ListNum) & ", LIST, " & CStr(ListNum) → 
& ", " & ListName & ", " & ListType & ", " & ListString
85
             s = GsaObj.GwaCommand(WriteString)
86
87
             'Send Usage Data
88
             myDataCollector.UsageStatistics("BuildList")
89
90
91
             'Send Data
             DA.SetData(0, GsaObj)
92
             DA.SetData(1, CStr(ListNum))
93
94
95
         End Sub
96
         ''' <summary>
97
         ''' Provides an Icon for every component that will be visible in the User 
ightharpoonup
98
          Interface.
         ''' Icons need to be 24x24 pixels.
99
         ''' </summary>
100
101
         Protected Overrides ReadOnly Property Icon() As System.Drawing.Bitmap
```

```
102
            Get
                 'You can add image files to your project resources and access them →
103
                   like this:
104
                 ' return Resources.IconForThisComponent;
                Return My.Resources.Misc_BuildList
105
106
            End Get
107
        End Property
108
         ''' <summary>
109
        ''' Gets the unique ID for this component. Do not change this ID after
110
          release.
        ''' </summary>
111
        Public Overrides ReadOnly Property ComponentGuid() As Guid
112
113
            Get
114
                Return New Guid("{469e526b-e777-45b4-8f31-3eb85947d832}")
            End Get
115
116
        End Property
117 End Class
```