



19 June 1993

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CONTACTS



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LANGUAGES

Mother language: **Italian**

Other languages: **English, Spanish**

	English	Spanish
Listening	B2	A2
Reading	C1	B1
Spoken interaction	B2	A2
Spoken production	B2	A2
Writing	B2	A2

INTERESTS

Bassist player engaged in a cover band.

Watches passionate.

Crossfit and **fitness** lover.

GIOELE CRISPO

AI Software Engineer

ABOUT ME

My name is Gioele Crispo and I graduated in computer engineering at University of Salerno. In many projects I faced, I have designed some software architectures to made the system extensible and reliable. Also I am actively engaged in the design and implementation of new AI features.

COMPETENCES

Programming languages: Python, Java, Html5, CSS, Javascript, C, C++, Matlab, Prolog, SQL.

AI Frameworks: Tensorflow, Pytorch, Keras, FastAI, BERT, Scikit-learn.

General Frameworks: Spring 5.X, Spring Boot 2.X, VueJS 2.X.Y, NodeJS 10.X

Tools: Elasticsearch stack, MongoDB, MariaDB, Docker, Kubernetes, Git, Jira, Redmine.

EXPERIENCES

AI SOFTWARE ENGINEER

May 2018 - now

NTT DATA ITALIA | NAPLES

Software engineer focused on issues of Artificial Intelligence and Natural Language Processing. Main duties: design of software architectures in AI projects; design and implementation of the AI and NLP functionalities with an eye on the efficiency and reusability of the models; team coordination in various projects.

RESEARCH INTERNSHIP

Nov 2017 - Feb 2018

UNIVERSIDAD DEL ATLANTICO MEDIO | LAS PALMAS DE GRAN CANARIA

The work was focused on pattern recognition and pattern prediction on signatures. The result was a conference paper, Tracking the Ballistic Trajectory in Complex and Long Handwritten Signatures, was written and published at the 16th International Conference on Frontiers in Handwriting Recognition.

COMPANY INTERNSHIP

Nov 2014 - Jun 2015

A.I. TECH | FISCIANO (SALERNO)

The work was focused on the design and implementation of a gesture recognition system on a Kinect sensor. I proposed a new feature extraction method for gestures.

EDUCATION

UNIVERSITÀ DEGLI STUDI DI SALERNO

Oct 2015 - Feb 2018
110 cum laude

MASTER'S DEGREE - COMPUTER ENGINEERING

kills acquired: Semantic technologies, Data Mining and Machine Learning, Network Security, Robotics, Artificial Intelligence and Artificial Vision, Sistributed programming.

UNIVERSITÀ DEGLI STUDI DI SALERNO

Oct 2011 - Jun 2015
103/110

BACHELOR'S DEGREE - COMPUTER ENGINEERING

Skills acquired: Object Oriented Programming; Automatic Controls; Internet and Network stacks; Mathematics, Statistics, Telecommunications and Physics fundamentals.