



# Building a Convolutional Network for Brain Tumor Segmentation

Intelligent systems for pattern recognition (760AA)

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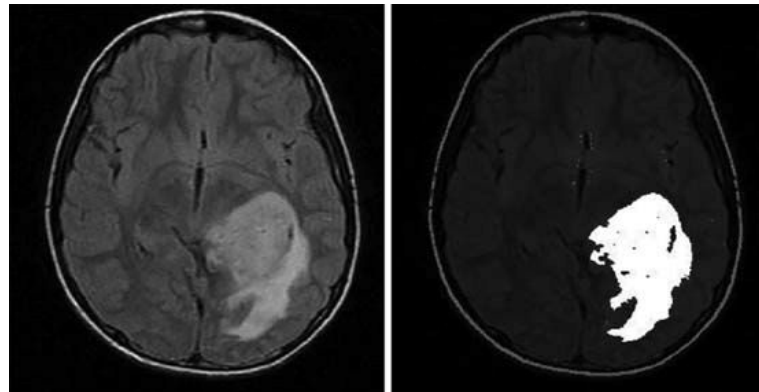


# What we did

- **Research**
  - understanding the assumptions behind convolutional architectures & modules
  - identifying lightweight module innovations
- **Model design and implementation**
  - choosing the right architecture and modules for the task at hand
- **Test the final model**

# Introduction

- What is brain tumor segmentation?
  - brain tumor and MRIs
  - benefits of automatically segmenting tumor area in MRIs
- Why are neural network ideal for identifying brain tumor?
  - fuzzy borders, hard to distinguish
  - no priors about location, shape or contrast





# Introduction

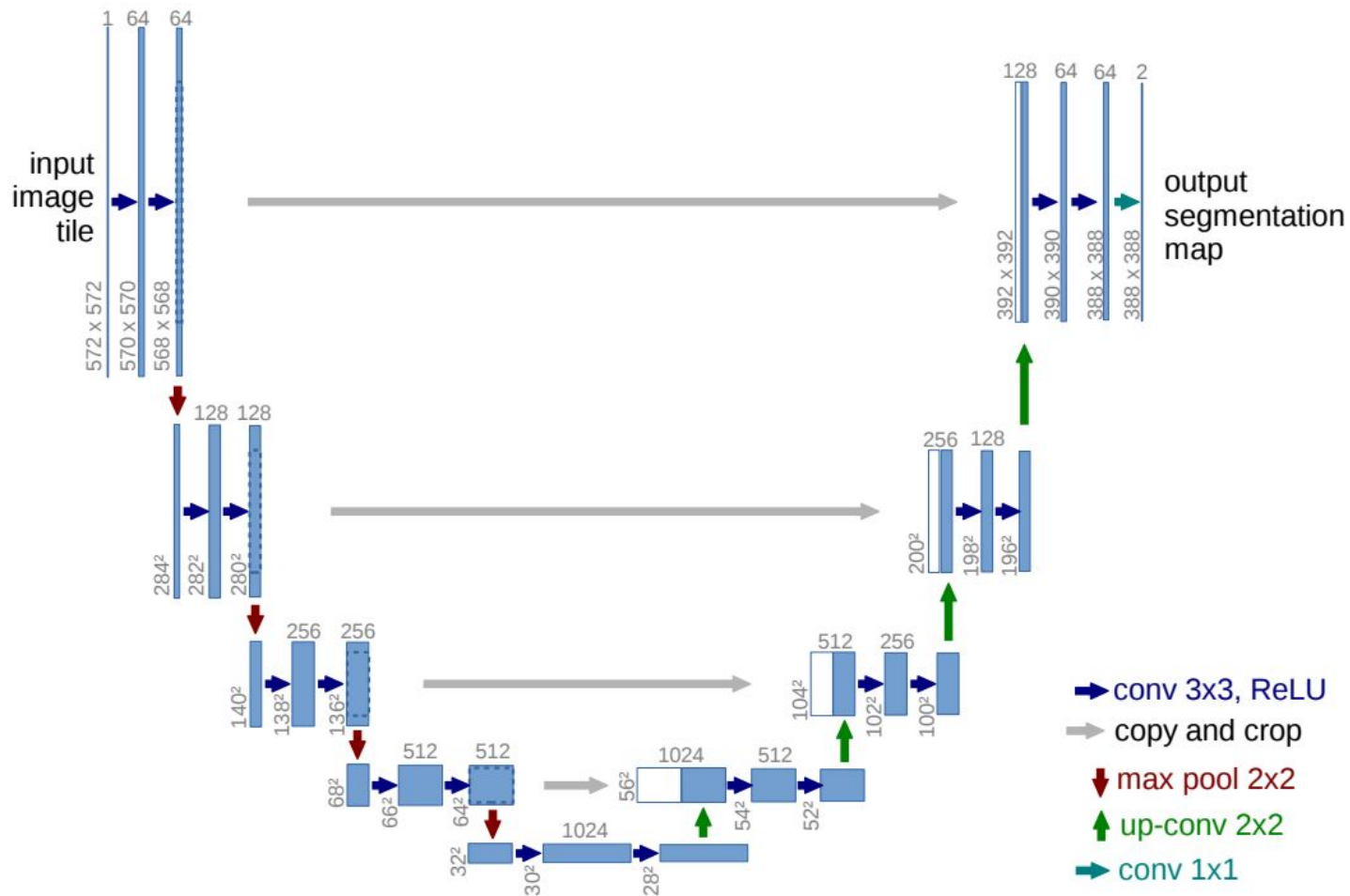
- **The dataset we used**
  - created by researchers to investigate statistical relationship between tumor shape and genomic data
  - available on kaggle with 200+ notebooks with deep CNN (90% implementations are U-Net)
- **Limitations and opportunities**
  - Sporadic access to Colab GPU meant we had to take a more theoretical approach for model selection



# Research - segmentation models

- Understanding U-Net popularity
  - what is U-Net
  - the pillars of U-Net
    - 3x3 conv
    - encoder - decoder structure
    - convolutional transpose
  - why are U-Net modules/architecture effective for medical image segmentation
  - what came after U-Net

# U-Net

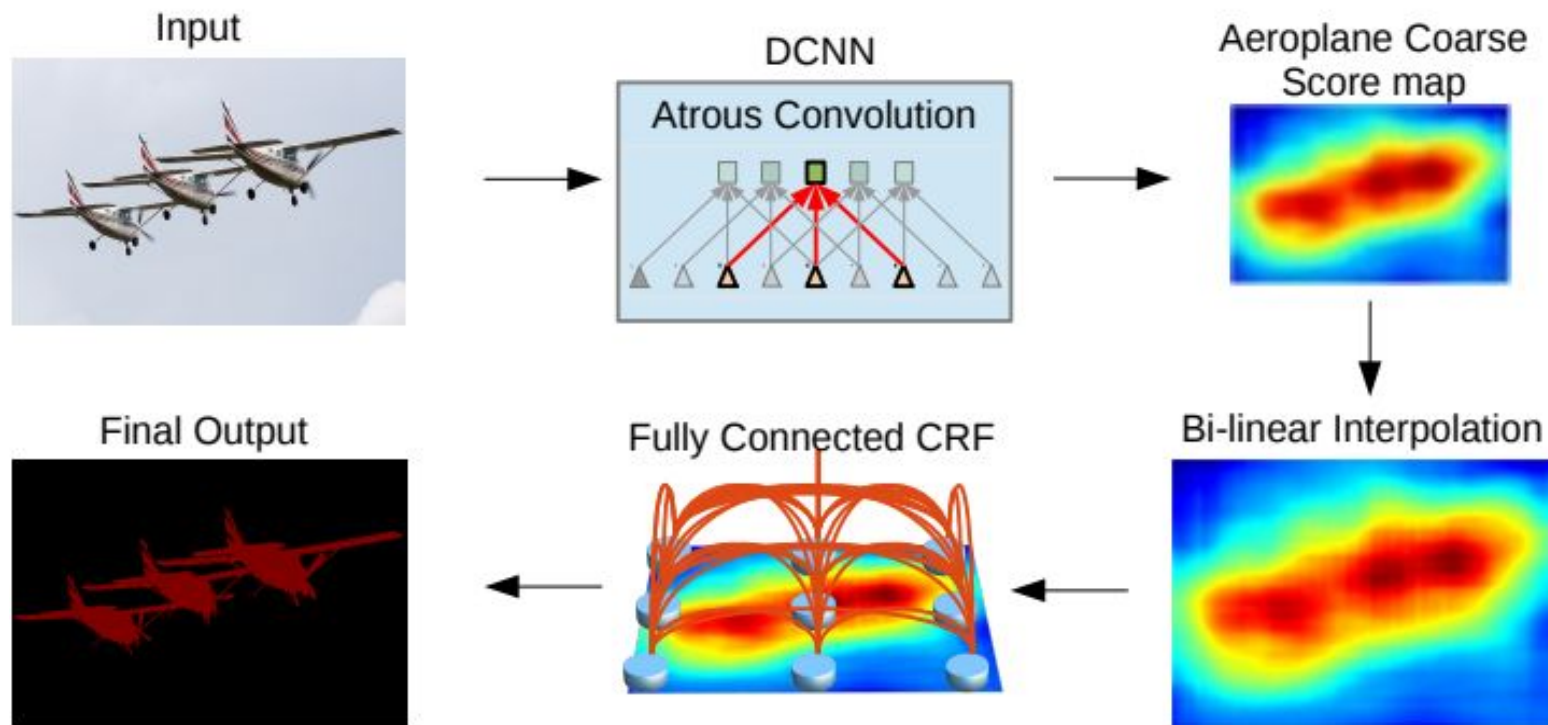




# Research - segmentation models

- **Understanding DeepLab: U-Net's antagonist**
  - is encoding actually necessary for image segmentation?
  - what is “multi-scale contextual learning”?
  - the pillars of DeepLab:
    - dilated convolutions (a double edged sword)
    - Atrous Spatial Pyramid Pooling (ASPP)
- a note on dilated convolutions: current limitations and future possibilities

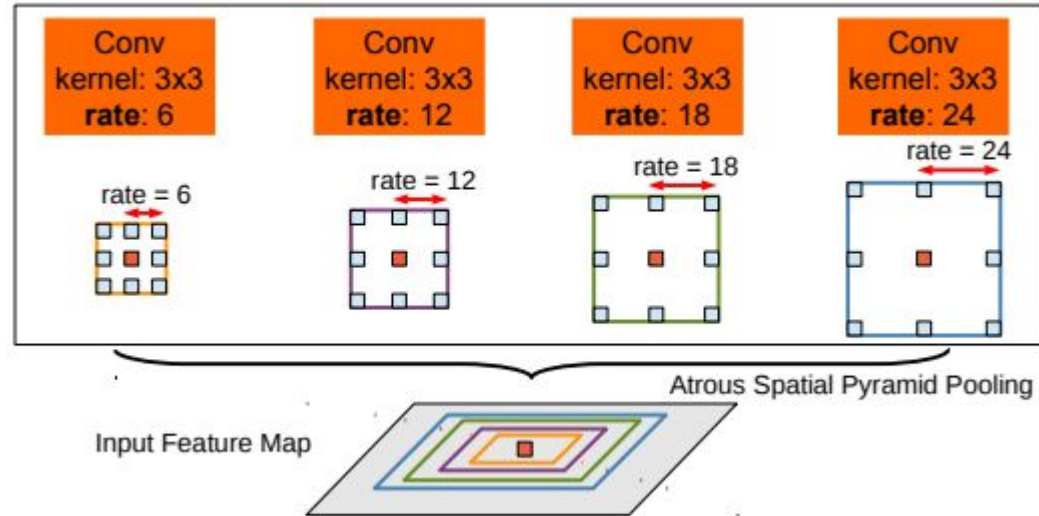
# DeepLab





# Atrous Spatial Pooling (ASPP)

(we will use it later)





# Research - lightweight models

- Why researching lighter models?
- Our focus: parameter-efficient models.
  - reduction in # of parameters and multiplications-additions (mult.adds)
- How?
  - Factorizing convolutions
  - reducing redundancy



# Research - lightweight models

- Factorizing convolutions
  - Depthwise separable convolutions
  - Group convolutions
  - many other ways...
- Reducing redundancy
  - Residual connections
  - Dense feed-forward connections
  - many other ways...

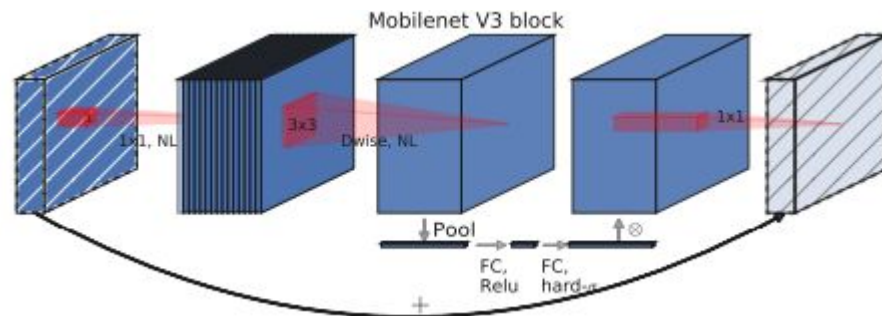


# Model implementation: MobileNetv3

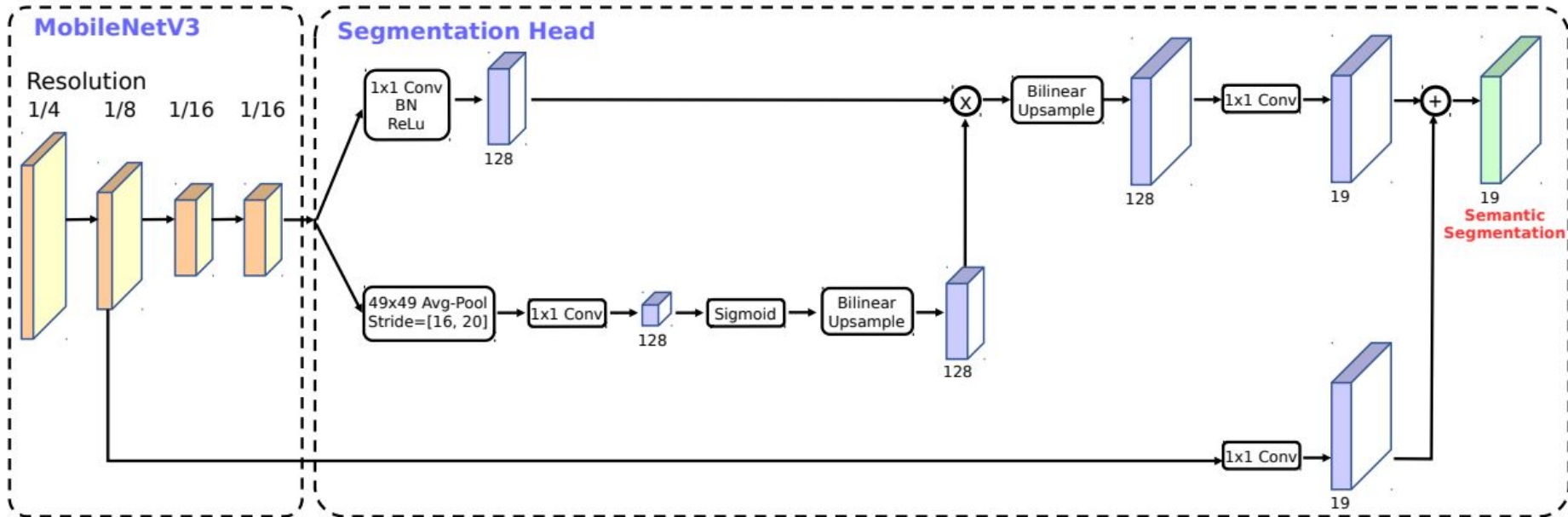
- Why we chose MobileNetv3
  - 1: research and papers
  - 2: code and documentation
  - 3: pre-designed segmentation head



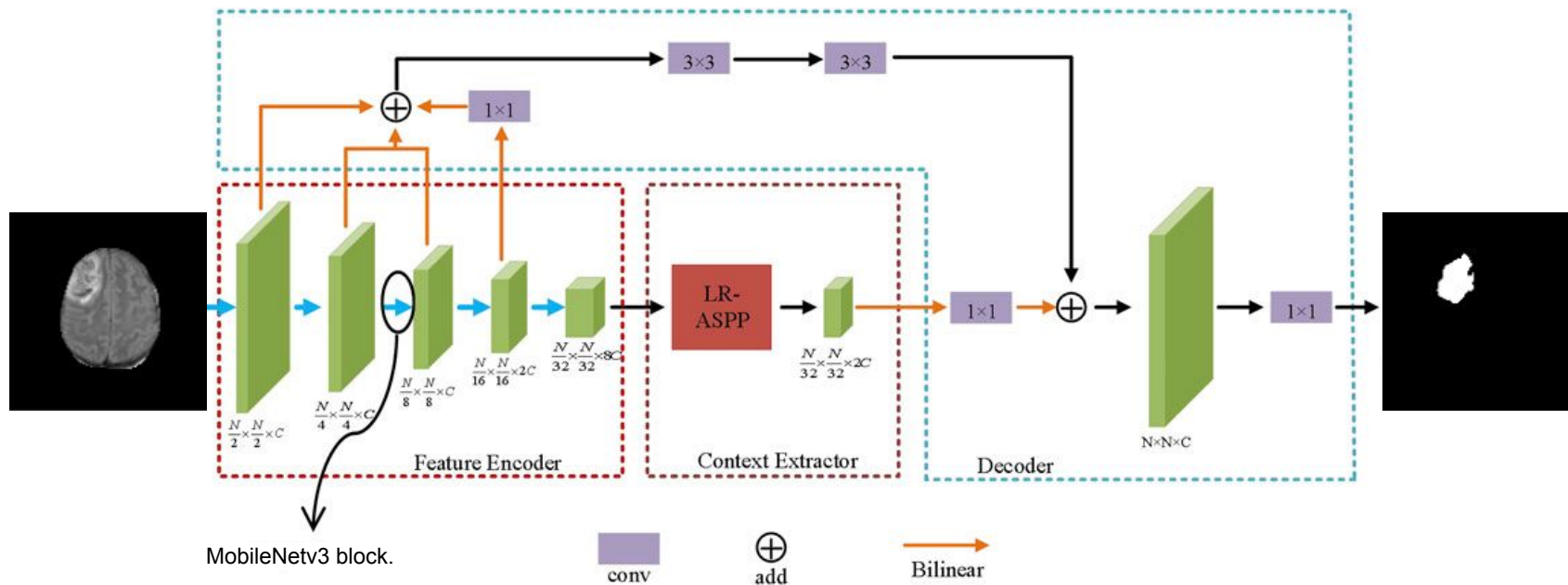
Input	Operator	exp size	#out	SE	NL	s
$224^2 \times 3$	conv2d, 3x3	-	16	-	HS	2
$112^2 \times 16$	bneck, 3x3	16	16	✓	RE	2
$56^2 \times 16$	bneck, 3x3	72	24	-	RE	2
$28^2 \times 24$	bneck, 3x3	88	24	-	RE	1
$28^2 \times 24$	bneck, 5x5	96	40	✓	HS	2
$14^2 \times 40$	bneck, 5x5	240	40	✓	HS	1
$14^2 \times 40$	bneck, 5x5	240	40	✓	HS	1
$14^2 \times 40$	bneck, 5x5	120	48	✓	HS	1
$14^2 \times 48$	bneck, 5x5	144	48	✓	HS	1
$14^2 \times 48$	bneck, 5x5	288	96	✓	HS	2
$7^2 \times 96$	bneck, 5x5	576	96	✓	HS	1
$7^2 \times 96$	bneck, 5x5	576	96	✓	HS	1
$7^2 \times 96$	conv2d, 1x1	-	576	✓	HS	1
$7^2 \times 576$	pool, 7x7	-	-	-	-	1
$1^2 \times 576$	conv2d 1x1, NBN	-	1024	-	HS	1
$1^2 \times 1024$	conv2d 1x1, NBN	-	k	-	-	1



# MobileNetv3



# Hybrid MobileNetv3 + AL-NET





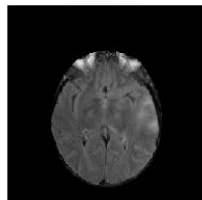
## Implementation and Results

- Model selection for two models:
  - MobileNetV3
  - MobileNetV3 with extra skip connections

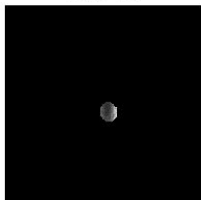
2*Models	2*# of trainable parameters	Hyperparpameters					DICE coef	
		opt	lr	mom	nest	bn	DICE VAL	DICE TEST
MobileNetv3 + LR-ASPP	310 thousands	SGD	0.09	0.95	Yes	Yes	83.49%	<b>84.76%</b>
MobileNetv3 + LR-ASPP with extra skip connections	312 thousands	SGD	0.09	0.95	Yes	Yes	84.01%	<b>85.26%</b>
U-Net (pre-trained)	7 milion	-	-	-	-	-	71.12%	<b>74.12%</b>
U-Net (claimed)	7 milion	-	-	-	-	-	-	<b>82%</b>



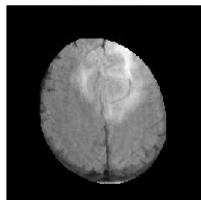
input - #0



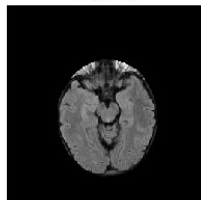
input - #1



input - #2



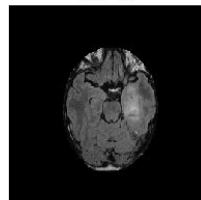
input - #3



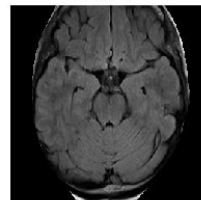
input - #4



input - #5



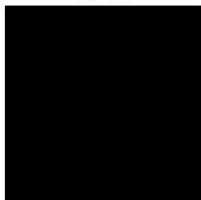
input - #6



G.T. - #0



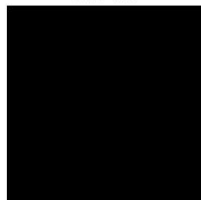
G.T. - #1



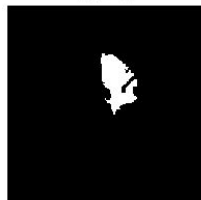
G.T. - #2



G.T. - #3



G.T. - #4



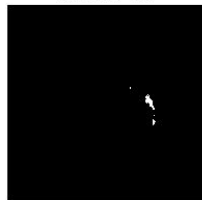
G.T. - #5



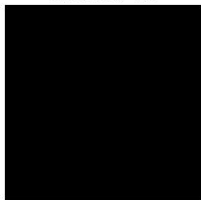
G.T. - #6



prediction - #0



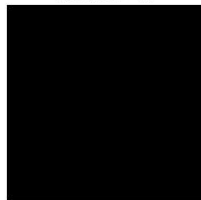
prediction - #1



prediction - #2



prediction - #3



prediction - #4



prediction - #5



prediction - #6





## Conclusion

1. Consider lightweight models before trying U-Net as default go to
2. A need for general-purpose lightweight architectures
3. MobileNetv3 proved it self as a solid lightweight general purpose architecture