

# *Nhập môn Kỹ thuật Truyền thông*

## *Phần 2: Các kỹ thuật điều chế số*

### *(Digital Modulations)*

#### *Bài 11: Không gian tín hiệu 4-PSK và m-PSK*

# Quadrature modulation

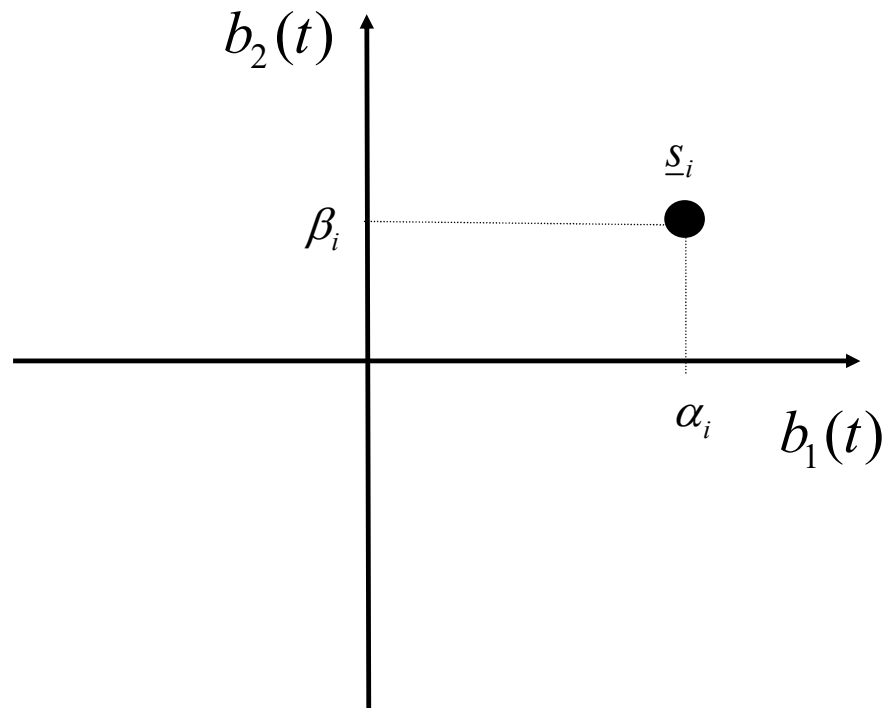
Consider a 2-D constellation, suppose that basis signals = cosine and sine

$$b_1(t) = p(t) \cos(2\pi f_0 t)$$

$$b_2(t) = p(t) \sin(2\pi f_0 t)$$

Each constellation symbol corresponds to a vector with two real components

$$M = \{\underline{s}_i = (\alpha_i, \beta_i)\}$$

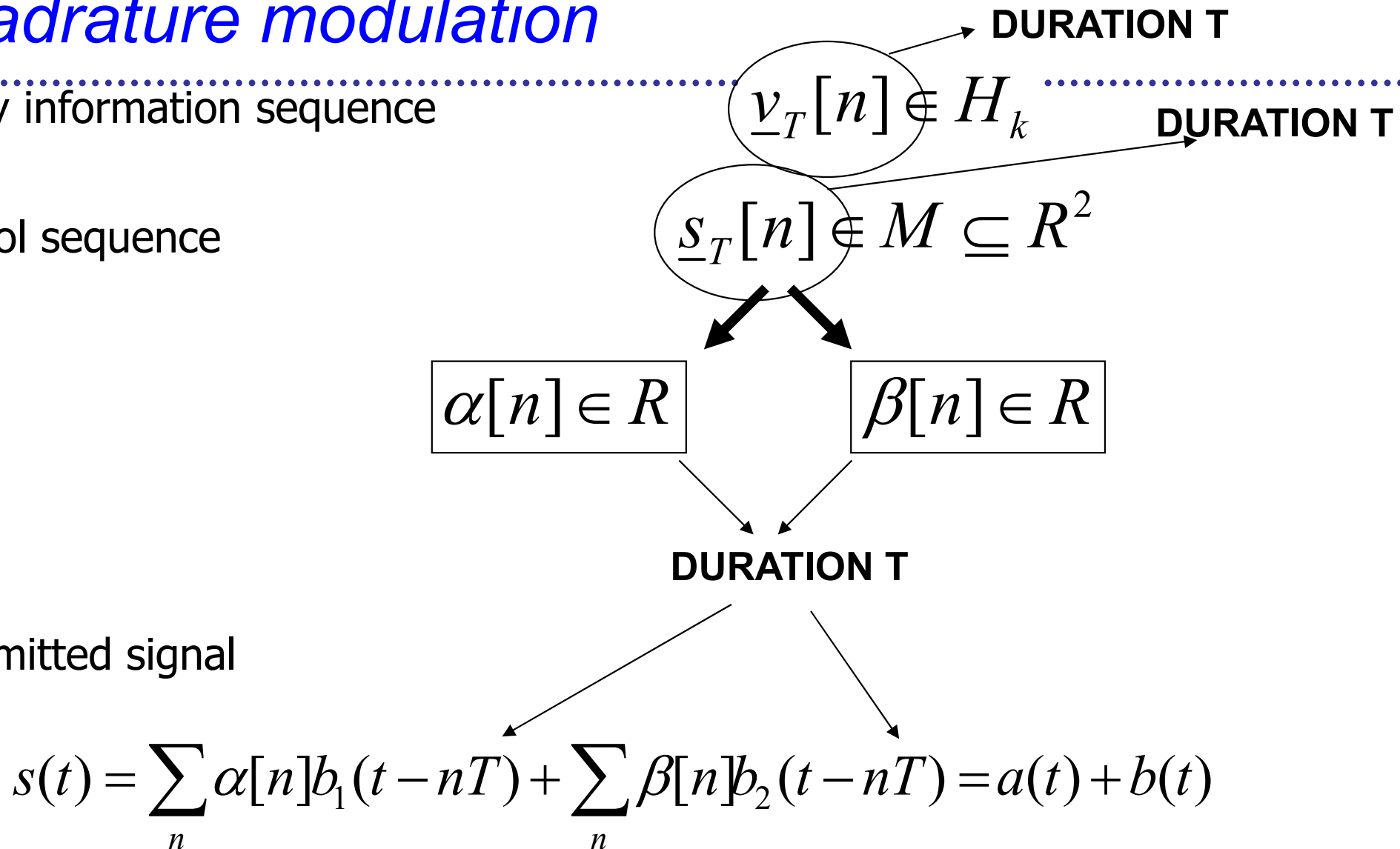


# Quadrature modulation

Binary information sequence

Symbol sequence

Transmitted signal

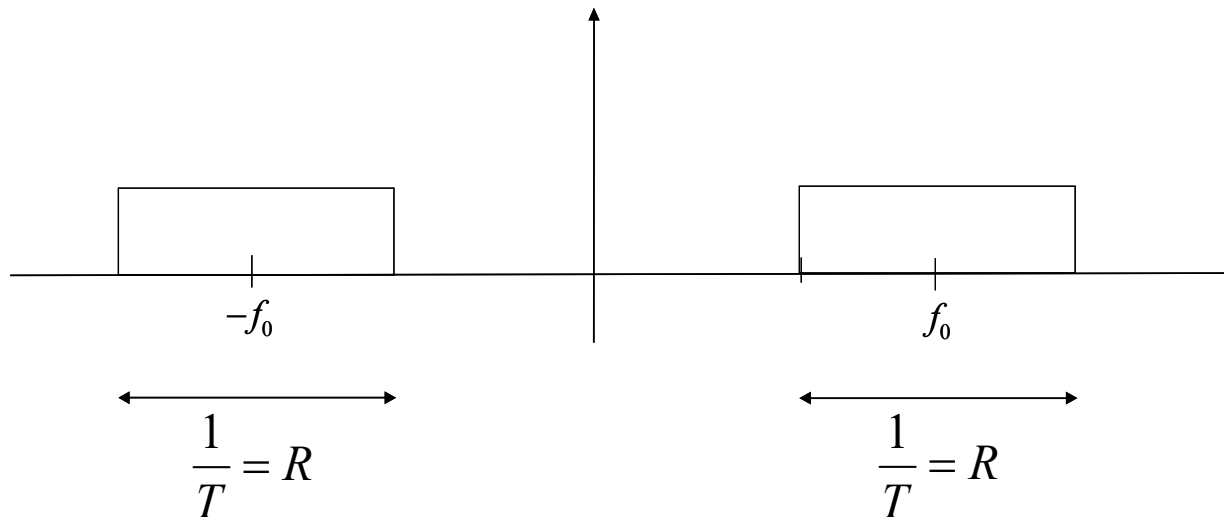


# Quadrature modulation

Spectrum of  $a(t)$ :

$$a(t) = \sum_n \alpha[n] b_1(t - nT) = \left[ \sum_n \alpha[n] p(t - nT) \right] \cos(2\pi f_0 t)$$
$$G_a = x \left[ |P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad x \in R$$

when  $p(t)$  = ideal low pass filter

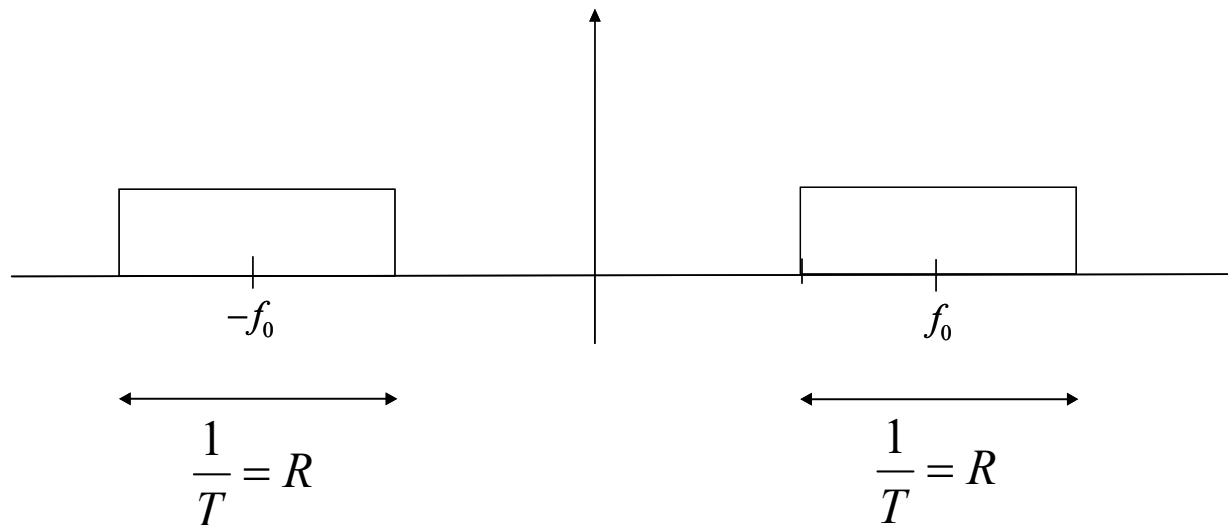


# Quadrature modulation

Spectrum of  $b(t)$ :

$$b(t) = \sum_n \beta[n] b_1(t - nT) = \left[ \sum_n \beta[n] p(t - nT) \right] \sin(2\pi f_0 t)$$
$$G_b = y \left[ |P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad y \in R$$

when  $p(t)$  = ideal low pass filter



## Quadrature modulation

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$$s(t) = a(t) + b(t)$$

It can be proved that

$$G_s(f) = G_a(f) + G_b(f)$$

# Quadrature modulation

---

$$s(t) = a(t) + b(t)$$

$$G_s = G_a + G_b$$

$$G_a = x \left[ |P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad x \in R$$

$$G_b = y \left[ |P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad y \in R$$

$$G_s = z \left[ |P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad z \in R$$

$G_a$  and  $G_b$  have the same shape and live on the same frequencies

This is also the case for  $G_s$

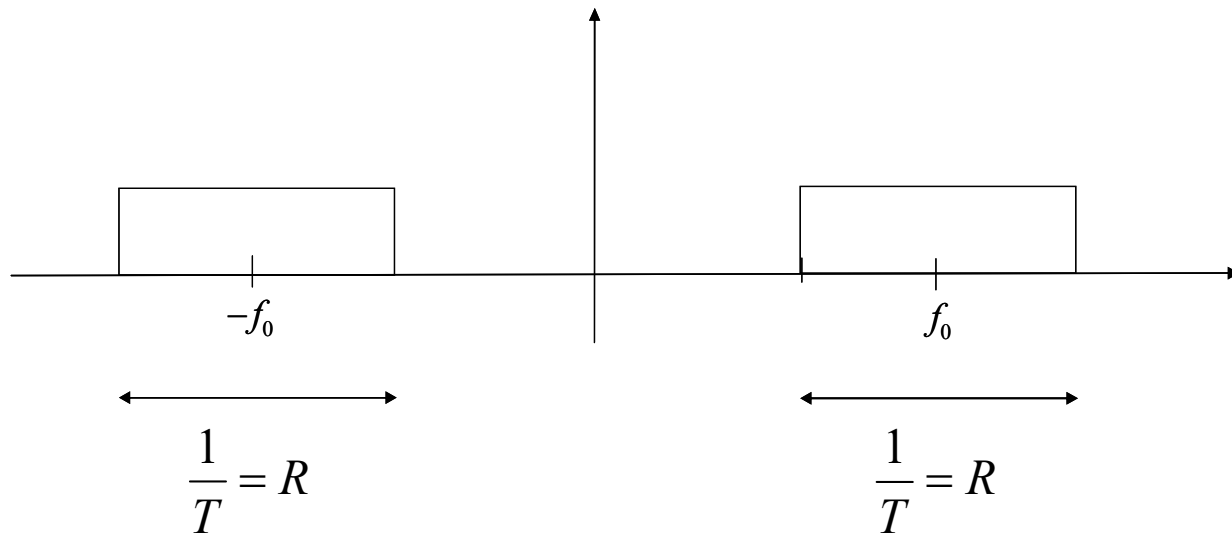
The spectrum of  $s(t)$  only depends on  $|P(f)|^2$

# Quadrature modulation

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Example when  $p(t)$  = ideal low pass filter

$$G_s = z \left[ |P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad z \in R$$





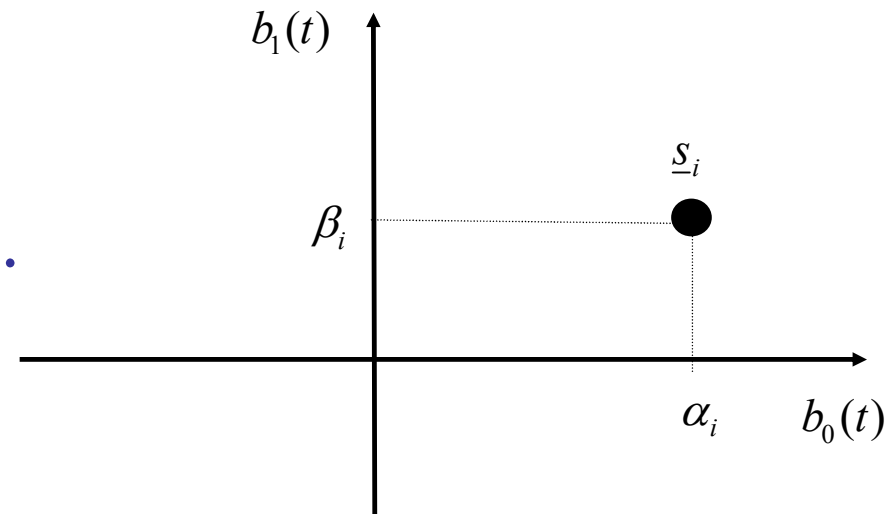
# I/Q component

Given a quadrature modulation,  
let us consider its transmitted waveform

$$\begin{aligned} s(t) &= a(t) + b(t) = \\ &= \underbrace{\left[ \sum_n \alpha[n] p(t - nT) \right]}_{i(t)} \cos(2\pi f_0 t) + \underbrace{\left[ \sum_n \beta[n] p(t - nT) \right]}_{q(t)} \sin(2\pi f_0 t) \end{aligned}$$

I component (in phase)

Q component (in quadrature)



# Complex envelope

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$$s(t) = [i(t)] \cos(2\pi f_0 t) + [q(t)] \sin(2\pi f_0 t)$$

**Complex envelope**

$$\tilde{s}(t) = i(t) - jq(t)$$

$$i(t) = \sum_n \alpha[n] p(t - nT)$$

$$q(t) = \sum_n \beta[n] p(t - nT)$$

**Complex symbol**

$$\gamma[n] = \alpha[n] - j\beta[n]$$

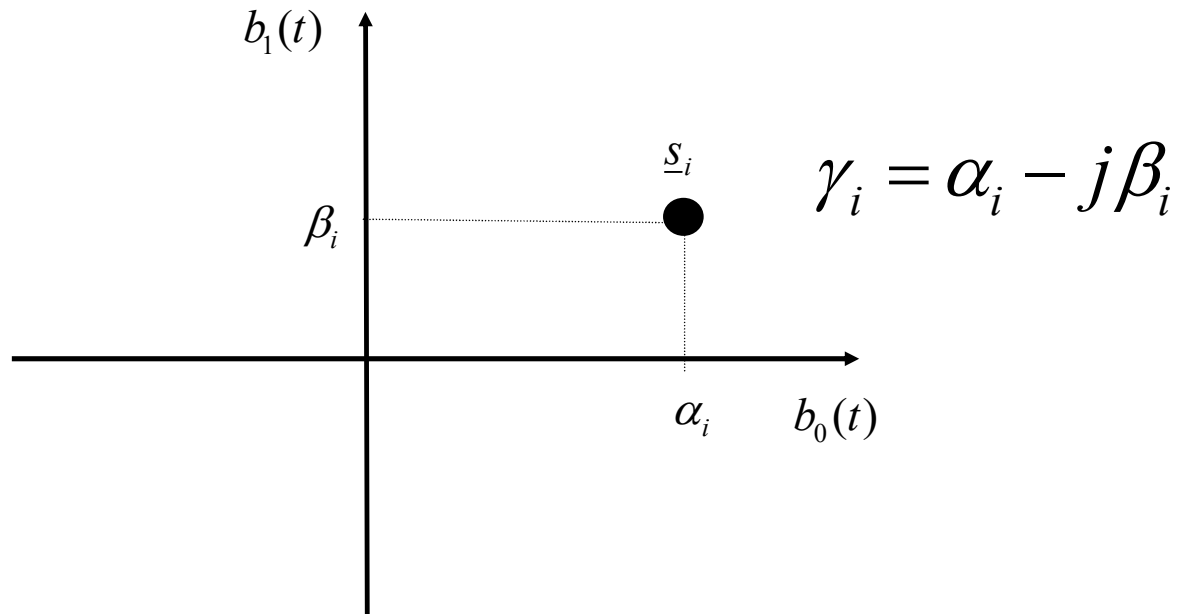
$$\tilde{s}(t) = \sum_n \gamma[n] p(t - nT)$$

# Complex envelope

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$$\tilde{s}(t) = \sum_n \gamma[n] p(t - nT)$$

$$\gamma[n] = \alpha[n] - j\beta[n]$$



Quadrature constellation as a set of complex numbers

$$M = \{\gamma_i = \alpha_i - j\beta_i\}_{i=1}^m$$

# Analytic signal

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$$s(t) = [i(t)] \cos(2\pi f_0 t) + [q(t)] \sin(2\pi f_0 t)$$

$$\tilde{s}(t) = i(t) - jq(t)$$

$$s(t) = \operatorname{Re}[\tilde{s}(t)e^{j2\pi f_0 t}] = \operatorname{Re}[\dot{s}(t)]$$

**Analytic signal**

$$\dot{s}(t) = \tilde{s}(t)e^{j2\pi f_0 t}$$

$$\dot{s}(t) = \tilde{s}(t)e^{j2\pi f_0 t} = \left[ \sum_n \gamma[n] p(t - nT) \right] e^{j2\pi f_0 t}$$

## 4-PSK: characteristics

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1. Band-pass modulation
2. 2D signal set
3. Basis signals  $p(t)\cos(2\pi f_0 t)$  and  $p(t)\sin(2\pi f_0 t)$
4. Costellation = 4 signals, equidistant on a circle
5. Information associated to the carrier phase

## 4-PSK: constellation

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### SIGNAL SET

$$M = \{s_1(t) = Ap(t) \cos(2\pi f_0 t), s_2(t) = Ap(t) \sin(2\pi f_0 t) \\ s_3(t) = -Ap(t) \cos(2\pi f_0 t), s_4(t) = -Ap(t) \sin(2\pi f_0 t)\}$$

If we write

$$M = \left\{ \begin{array}{l} s_1(t) = Ap(t) \cos(2\pi f_0 t), \\ s_2(t) = Ap(t) \sin(2\pi f_0 t) = Ap(t) \cos\left(2\pi f_0 t - \frac{\pi}{2}\right), \\ s_3(t) = -Ap(t) \cos(2\pi f_0 t) = Ap(t) \cos(2\pi f_0 t - \pi), \\ s_4(t) = -Ap(t) \sin(2\pi f_0 t) = Ap(t) \cos\left(2\pi f_0 t - \frac{3\pi}{2}\right) \end{array} \right\}$$

Information associated to the carrier phase

## 4-PSK: constellation

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SIGNAL SET

$$M = \{s_i(t) = Ap(t)\cos(2\pi f_0 t - \varphi_i)\}_{i=1}^4$$
$$\varphi_i = (i-1)\frac{\pi}{2}$$

Vectors

$$b_1(t) = p(t)\cos(2\pi f_0 t)$$

$$b_2(t) = p(t)\sin(2\pi f_0 t)$$

VECTOR SET

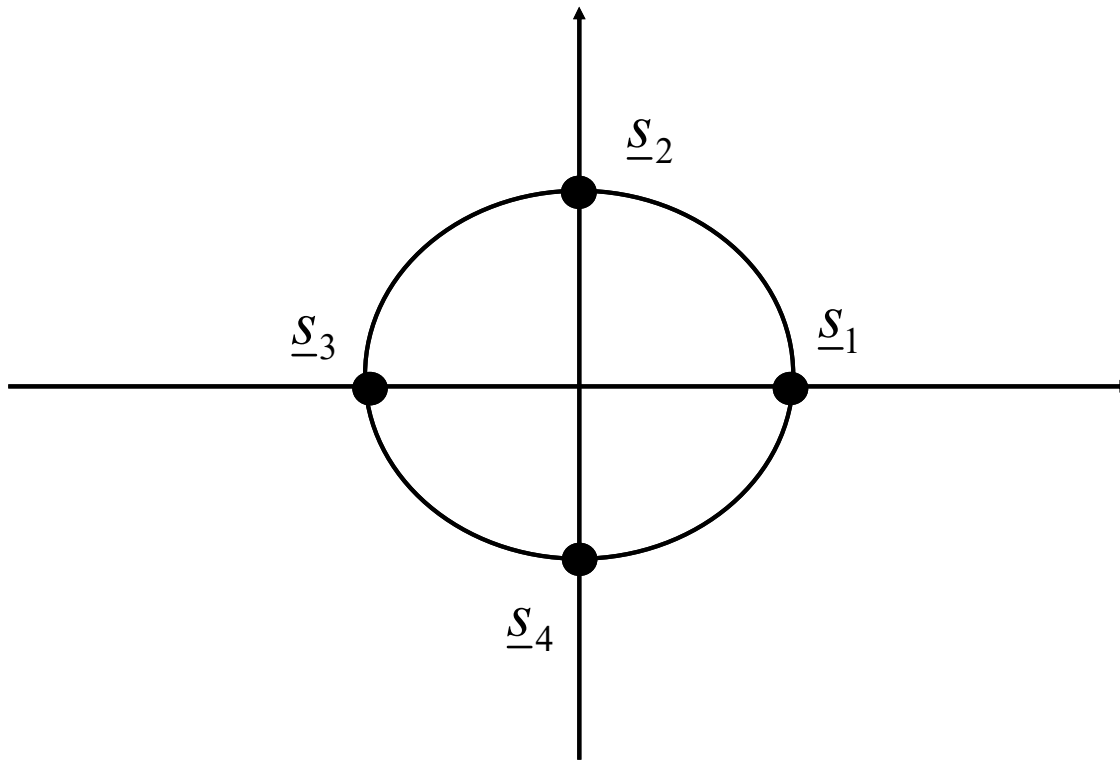
$$M = \{\underline{s}_1 = (A, 0), \underline{s}_2 = (0, A), \underline{s}_3 = (-A, 0), \underline{s}_4 = (0, -A)\} \subseteq R^2$$

# 4-PSK: constellation

---

VECTOR SET

$$M = \{\underline{s}_1 = (A, 0), \underline{s}_2 = (0, A), \underline{s}_3 = (-A, 0), \underline{s}_4 = (0, -A)\} \subseteq R^2$$



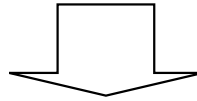


# 4-PSK: constellation

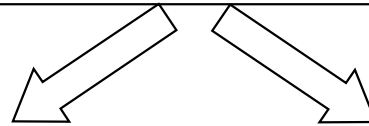
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SIGNAL SET (with arbitrary starting phase)

$$M = \{s_i(t) = Ap(t) \cos(2\pi f_0 t - \varphi_i)\}_{i=1}^4$$
$$\varphi_i = \Phi + (i-1) \frac{\pi}{2}$$



$$s_i(t) = (A \cos \varphi_i) p(t) \cos(2\pi f_0 t) + (A \sin \varphi_i) p(t) \sin(2\pi f_0 t)$$



Versors

$$b_1(t) = p(t) \cos(2\pi f_0 t)$$

$$b_2(t) = p(t) \sin(2\pi f_0 t)$$

Vector set

$$M = \{\underline{s}_i = (\alpha_i, \beta_i)\}_{i=1}^4 \subseteq R^2$$

$$\alpha_i = A \cos \varphi_i$$

$$\beta_i = A \sin \varphi_i$$

$$\varphi_i = \Phi + (i-1) \frac{\pi}{2}$$

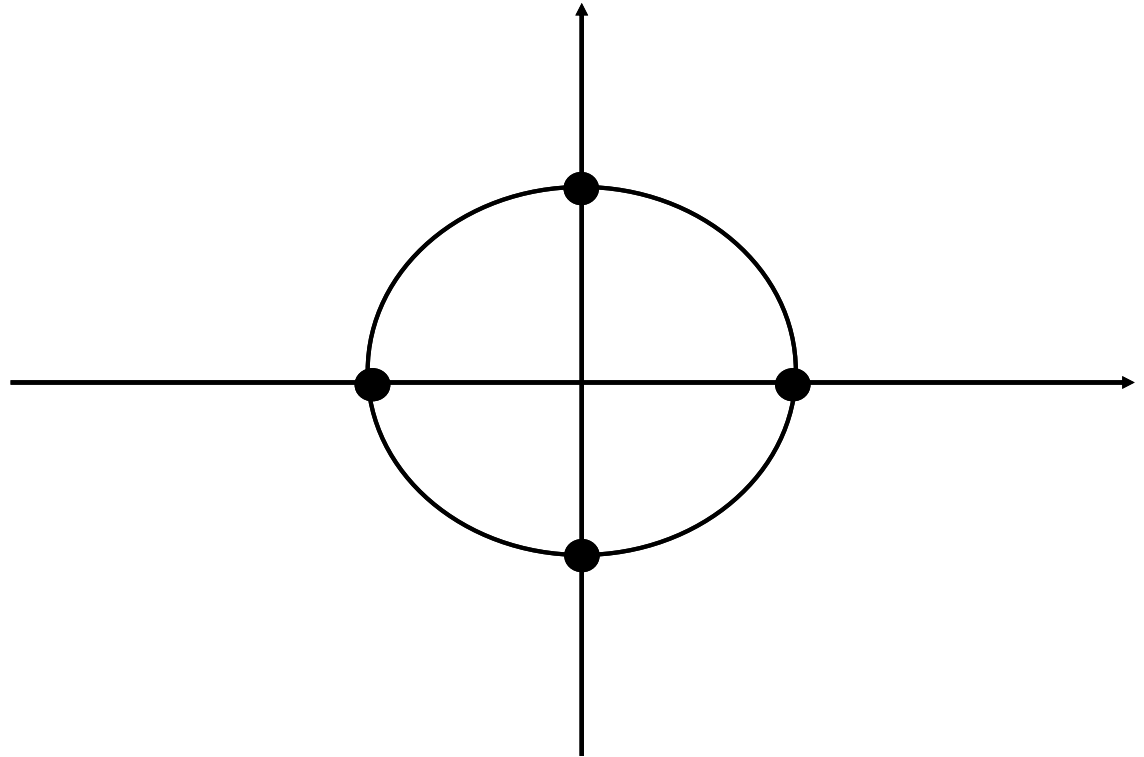
## 4-PSK: constellation

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Example:  $\Phi = 0$

$$M = \{\underline{s}_1 = (A, 0), \underline{s}_2 = (0, A), \underline{s}_3 = (-A, 0), \underline{s}_4 = (0, -A)\} \subseteq R^2$$

$$\begin{aligned} M &= \{\underline{s}_i = (\alpha_i, \beta_i)\}_{i=1}^4 \subseteq R^2 \\ \alpha_i &= A \cos \varphi_i \\ \beta_i &= A \sin \varphi_i \\ \varphi_i &= (i-1) \frac{\pi}{2} \in \left\{0, \frac{\pi}{2}, \pi, \frac{3\pi}{2}\right\} \end{aligned}$$



## 4-PSK: constellation

Example:  $\Phi = \frac{\pi}{4}$

$$M = \{\underline{s}_1 = (-\alpha, -\alpha), \underline{s}_2 = (+\alpha, -\alpha), \underline{s}_3 = (+\alpha, +\alpha), \underline{s}_4 = (-\alpha, +\alpha)\} \subseteq R^2$$

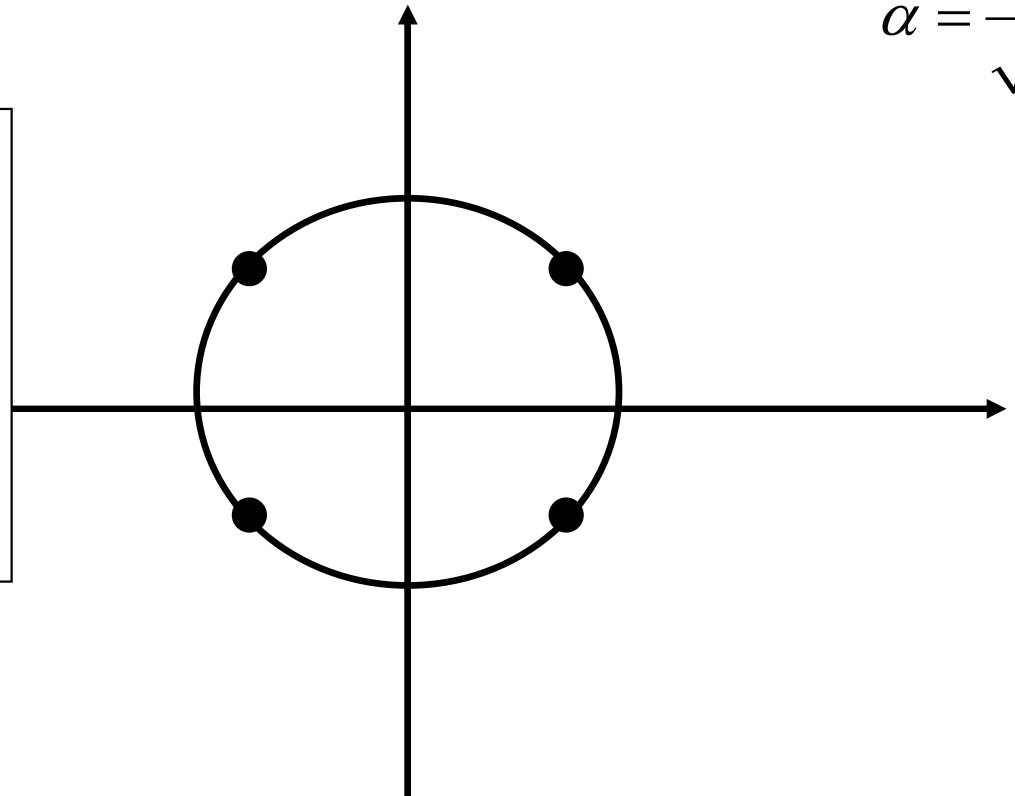
$$M = \{\underline{s}_i = (\alpha_i, \beta_i)\}_{i=1}^4 \subseteq R^2$$

$$\alpha_i = A \cos \varphi_i$$

$$\beta_i = A \sin \varphi_i$$

$$\varphi_i = \frac{\pi}{4} + (i-1) \frac{\pi}{2} \in \left\{ \frac{\pi}{4}, \frac{3\pi}{4}, \frac{5\pi}{4}, \frac{7\pi}{4} \right\}$$

$$\alpha = \frac{A}{\sqrt{2}}$$



## 4-PSK: binary labeling

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Example of Gray labeling

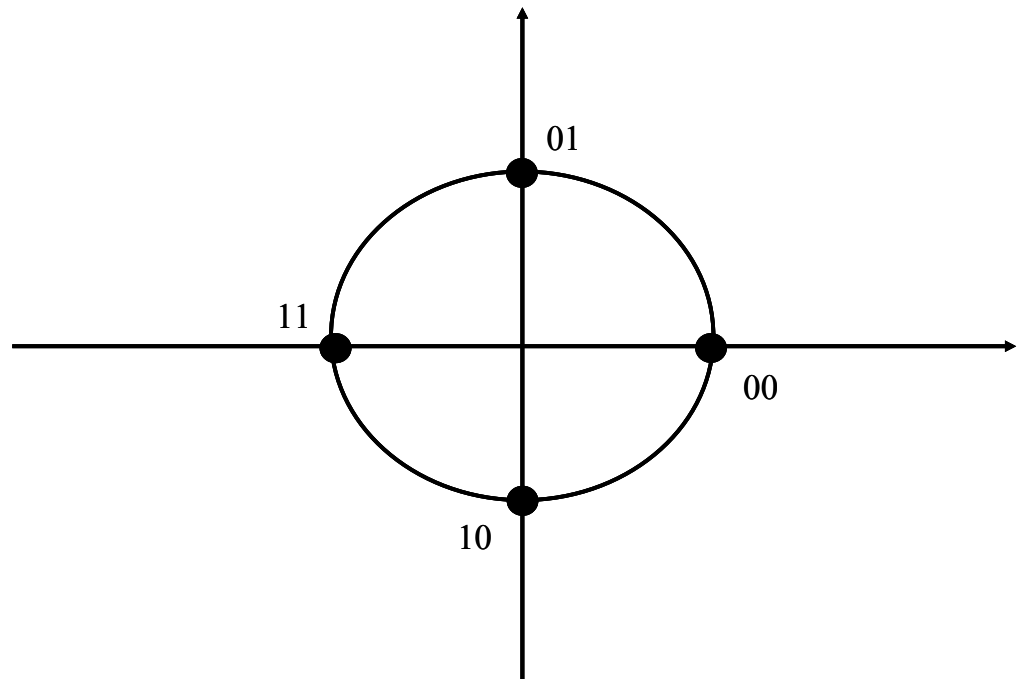
$$e: H_2 \leftrightarrow M$$

$$e(00) = \underline{s}_0$$

$$e(01) = \underline{s}_1$$

$$e(11) = \underline{s}_2$$

$$e(10) = \underline{s}_3$$



## 4-PSK: transmitted waveform

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$$m = 2 \rightarrow k = 2$$

$$T = 2T_b$$

$$R = \frac{R_b}{2}$$

**Each symbol has duration T**  
**Each symbol component ( $\alpha$  and  $\beta$ ) lasts for T second**

Transmitted waveform

$$s(t) = \underbrace{\left[ \sum_n \alpha[n] p(t - nT) \right]}_{i(t)} \cos(2\pi f_0 t) + \underbrace{\left[ \sum_n \beta[n] p(t - nT) \right]}_{q(t)} \sin(2\pi f_0 t)$$

I component (in phase)

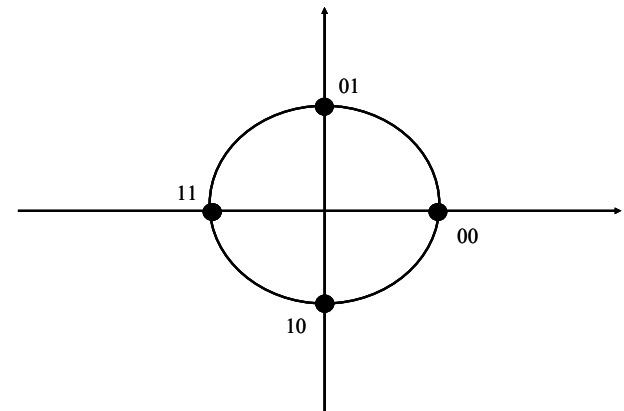
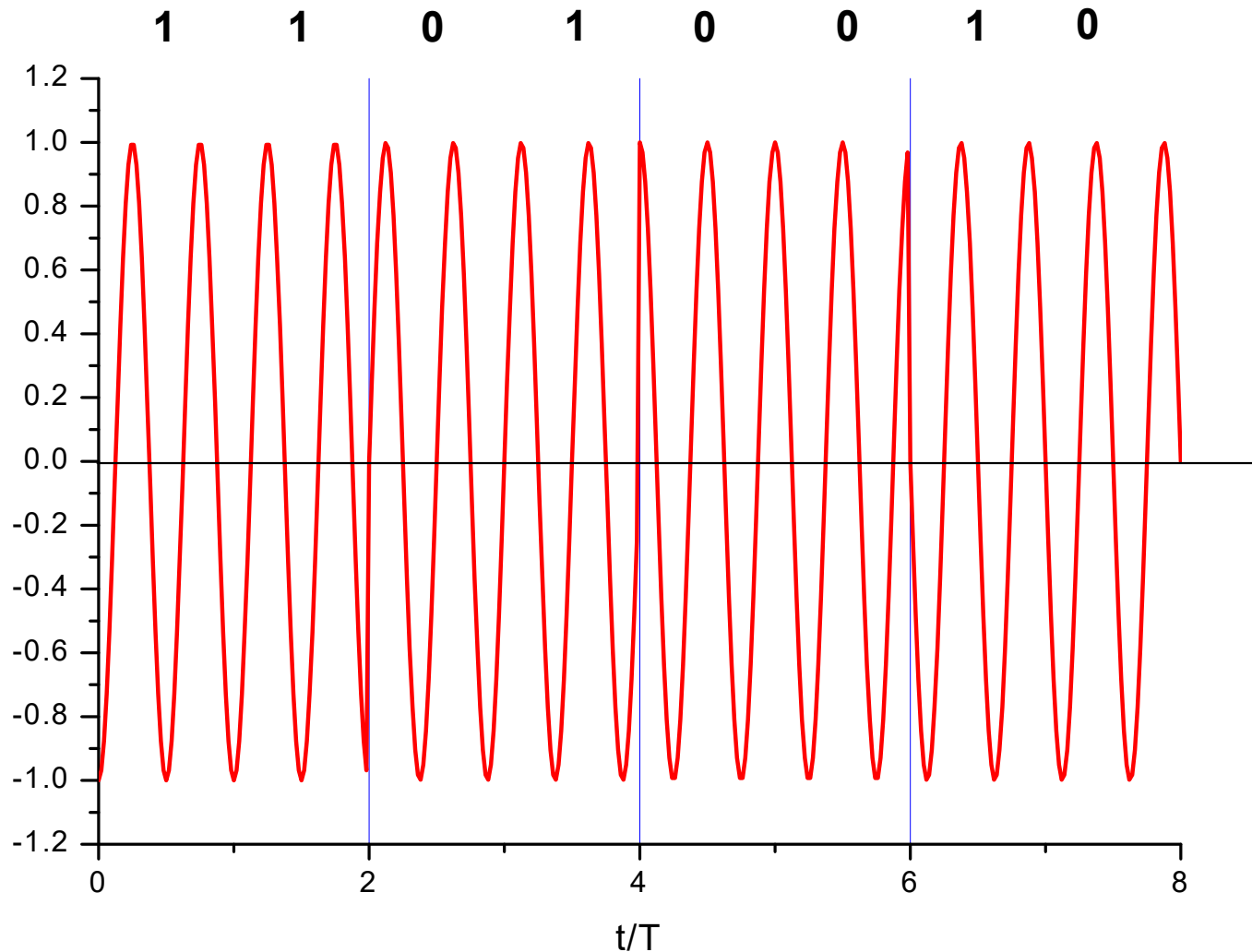
Q component (in quadrature)

# 4-PSK: transmitted waveform

example for  $p(t) = \frac{1}{\sqrt{T}} P_T(t)$

$$f_0 = 2R_b$$

$$\alpha = \sqrt{T}$$



## 4-PSK: analytic signal

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$$s(t) = \underbrace{\left[ \sum_n \alpha[n] p(t - nT) \right]}_{i(t)} \cos(2\pi f_0 t) + \underbrace{\left[ \sum_n \beta[n] p(t - nT) \right]}_{q(t)} \sin(2\pi f_0 t)$$

$$s(t) = \operatorname{Re}[\dot{s}(t)] = \operatorname{Re}[\tilde{s}(t)e^{j2\pi f_0 t}]$$

$$\tilde{s}(t) = i(t) - jq(t) = \sum_n \gamma[n] p(t - nT)$$

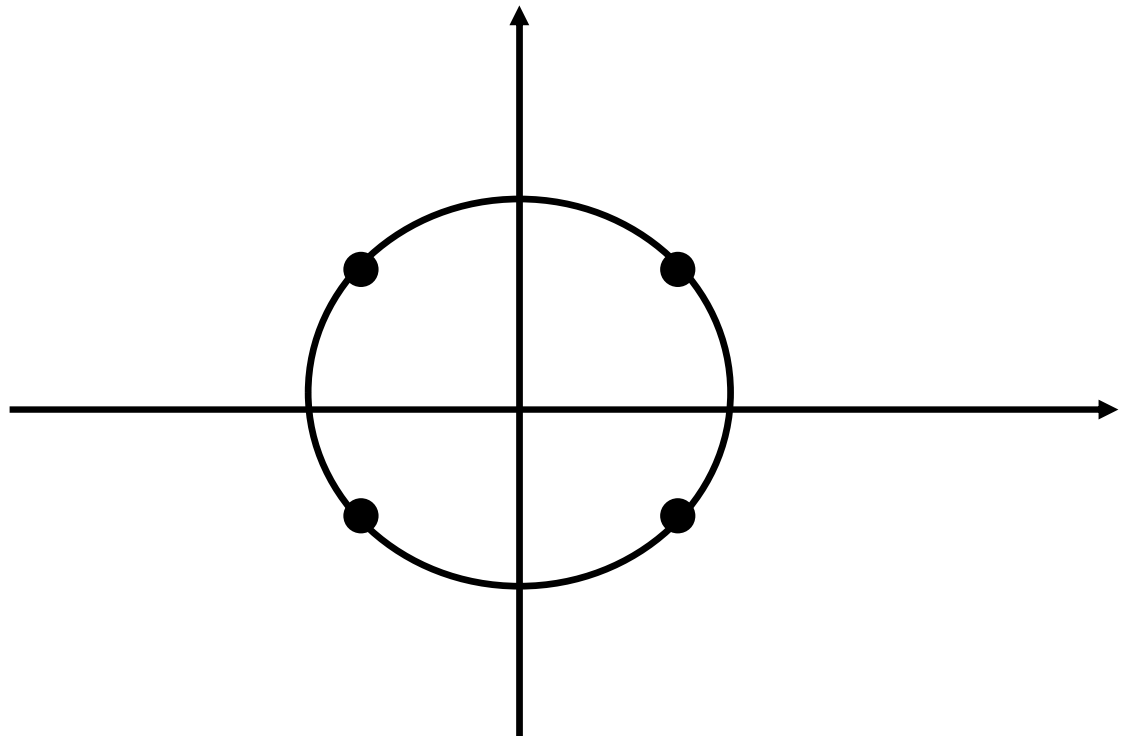
$$\gamma[n] = \alpha[n] - j\beta[n]$$

## 4-PSK: analytic signal

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$$\tilde{s}(t) = \sum_n \gamma[n] p(t - nT)$$

$$\gamma[n] = \alpha[n] - j\beta[n]$$



$$M = \{s_1 = (a - ja), s_2 = (-a - ja), s_3 = (-a + ja), s_4 = (a + ja),\}$$



## *4-PSK: bandwidth and spectral efficiency*

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Transmitted waveform

$$s(t) = \left[ \sum_n \alpha[n] p(t - nT) \right] \cos(2\pi f_0 t) + \left[ \sum_n \beta[n] p(t - nT) \right] \sin(2\pi f_0 t)$$

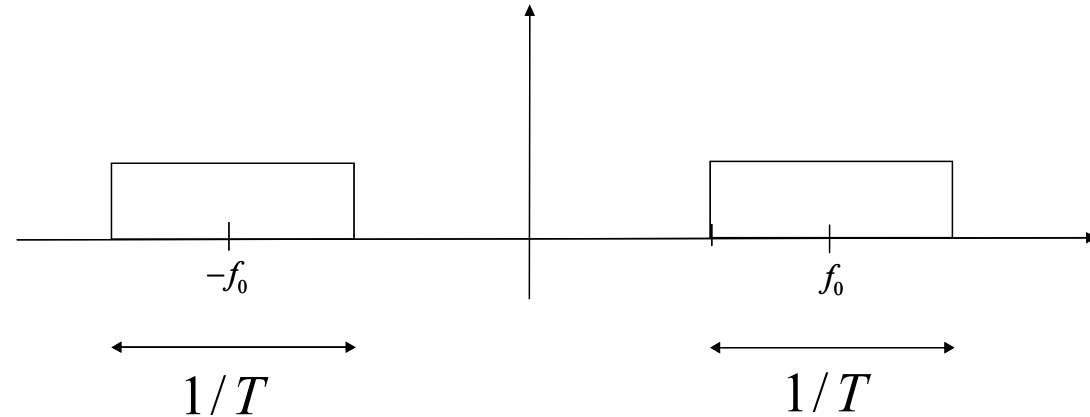
$$G_s(f) = z \left[ |P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad z \in R$$

Each symbol  $\alpha[n]$  and  $\beta[n]$  has time duration  $T = 2T_b$

## 4-PSK: bandwidth and spectral efficiency

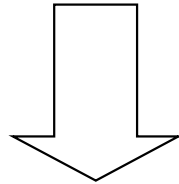
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Case 1:  $p(t)$  = ideal low pass filter



Total bandwidth  
(ideal case)

$$B_{id} = R = \frac{R_b}{2}$$



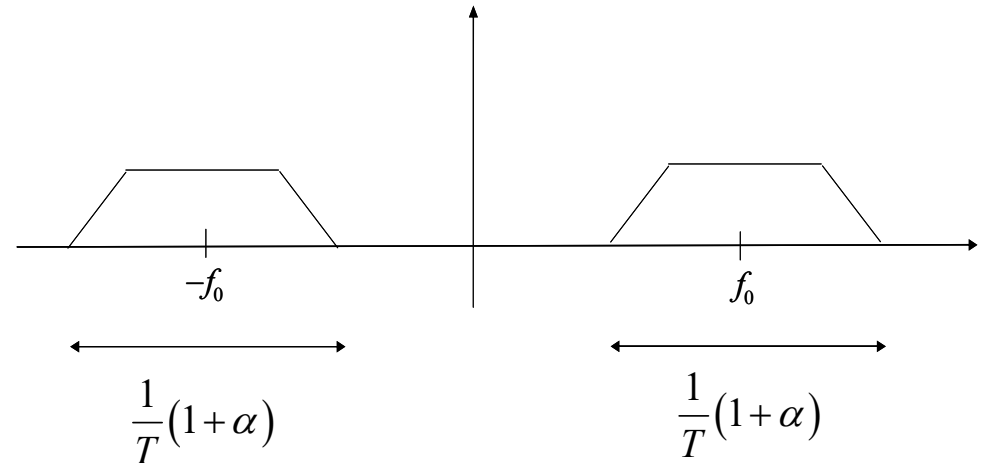
Spectral efficiency  
(ideal case)

$$\eta_{id} = \frac{R_b}{B_{id}} = 2 \text{ bps / Hz}$$

## 4-PSK: bandwidth and spectral efficiency

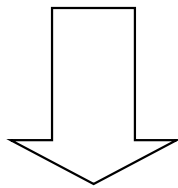
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Case 2:  $p(t)$  = RRC filter with roll off  $\alpha$



Total bandwidth

$$B = R(1 + \alpha) = \frac{R_b}{2}(1 + \alpha)$$



Spectral efficiency

$$\eta = \frac{R_b}{B} = \frac{2}{(1 + \alpha)} \text{ bps / Hz}$$

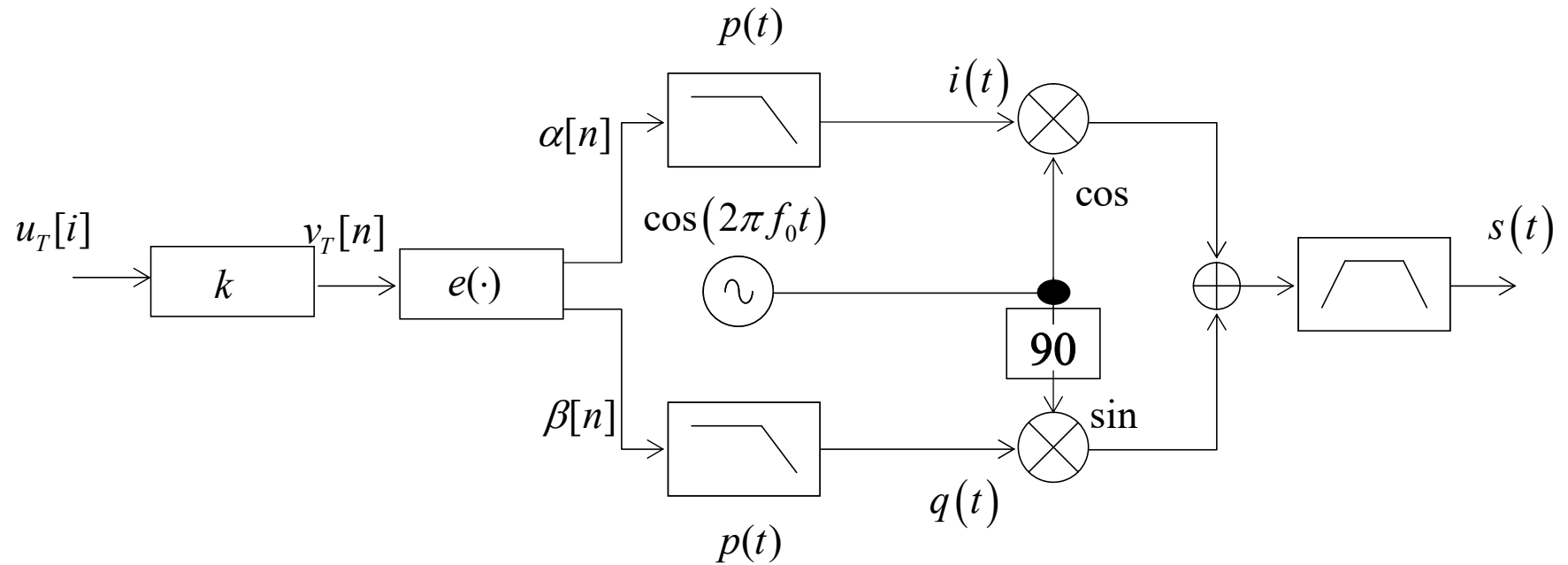
# Exercise

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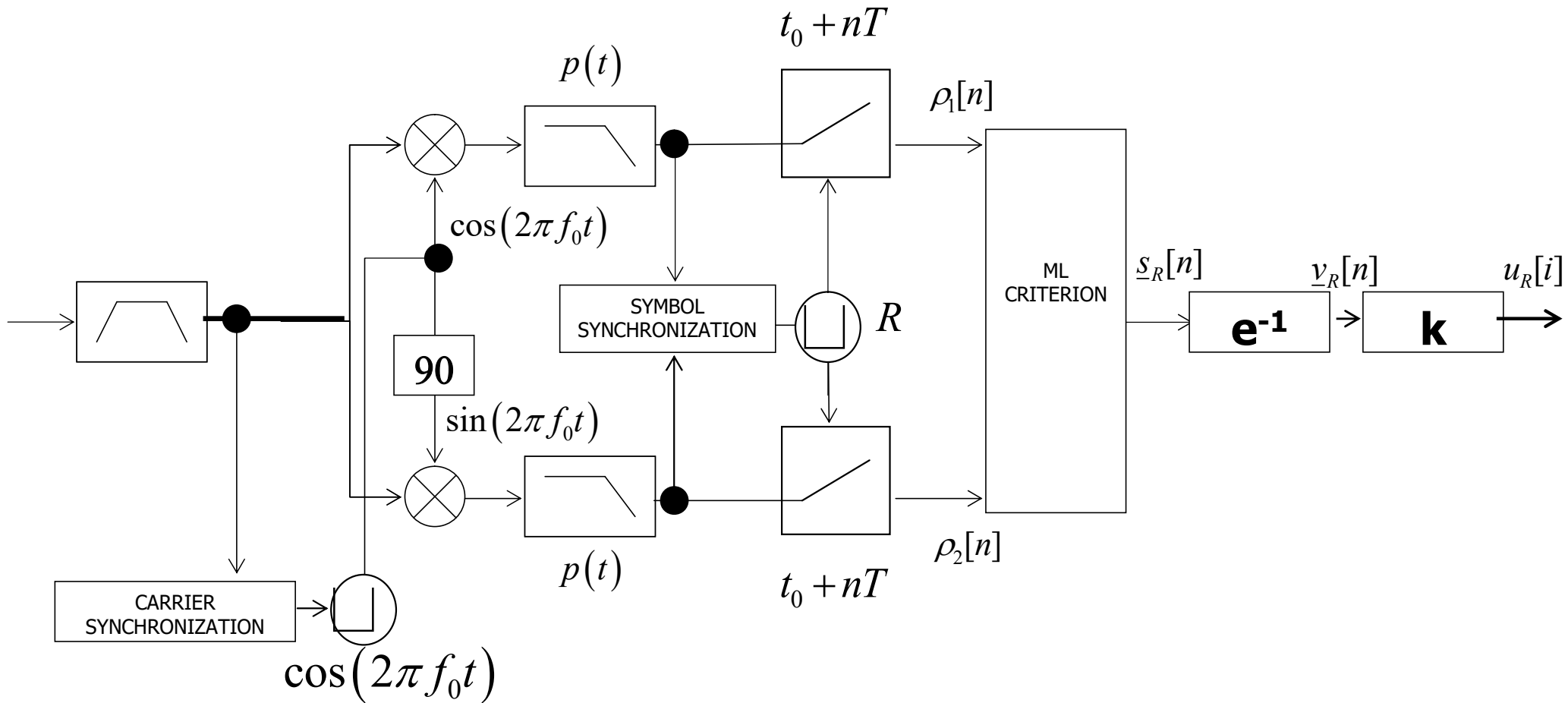
Given a bandpass channel with bandwidth  $B = 4000$  Hz, centred around  $f_0 = 2$  GHz, compute the maximum bit rate  $R_b$  we can transmit over it with a 4-PSK constellation in the two cases:

- Ideal low pass filter
- RRC filter with  $\alpha = 0.25$

# 4-PSK: modulator

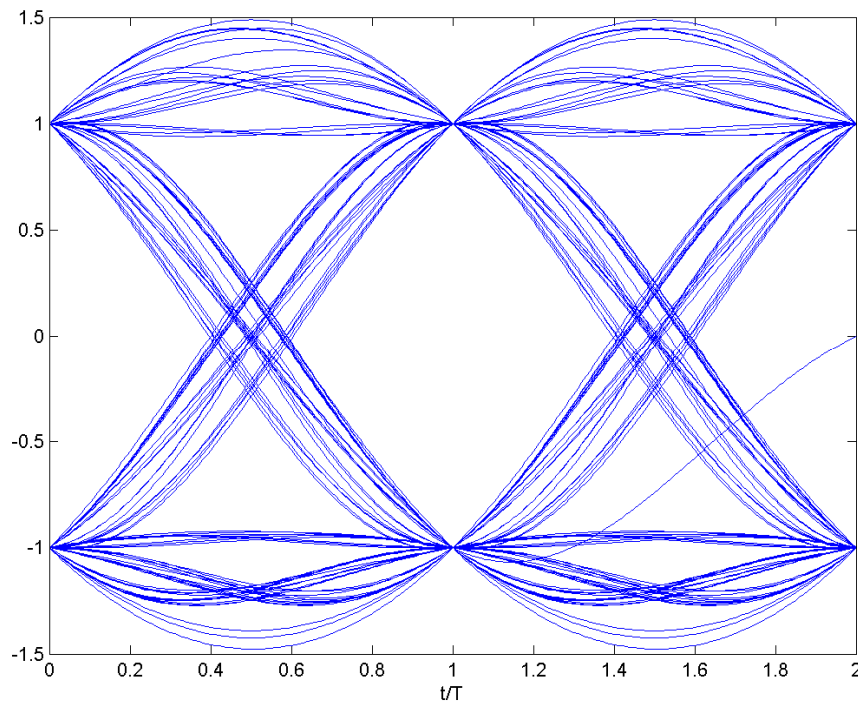


# 4-PSK: demodulator

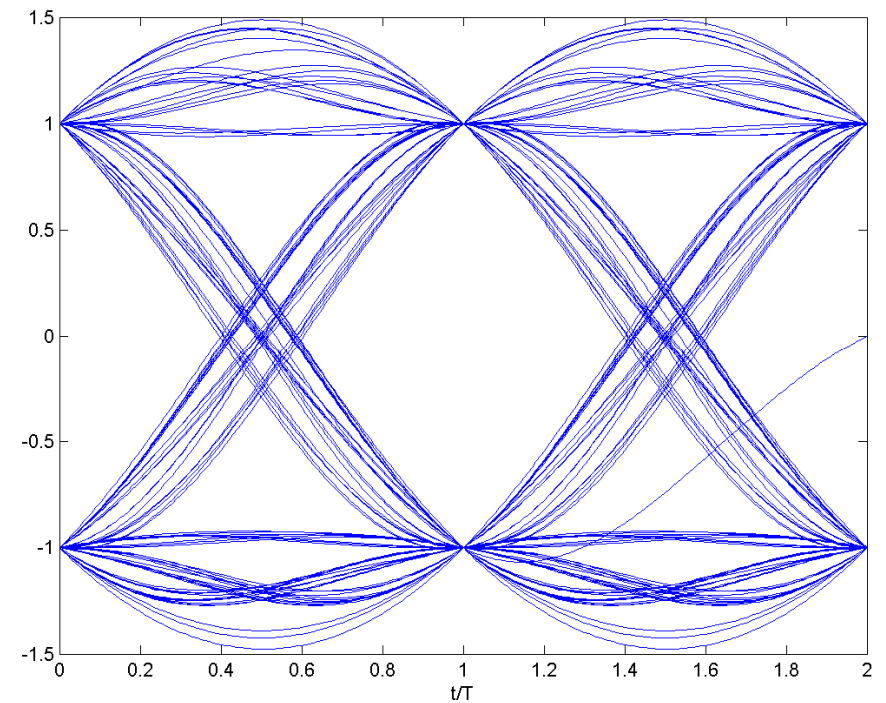


# 4-PSK: Eye diagram

4-PSK constellation with RRC filter ( $\beta=0.5$ )



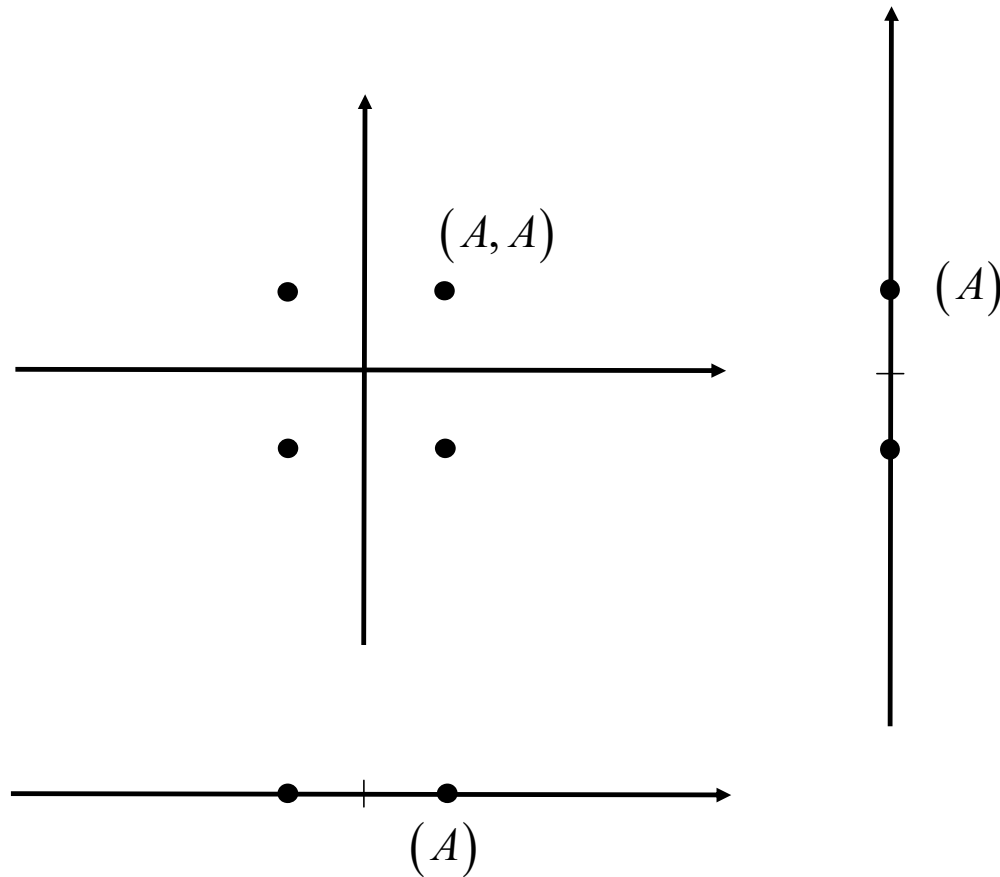
Canale I



Canale Q

## 4-PSK: *intepretation*

The 4-PSK vector set can be viewed as the Cartesian product of two 2-PSK constellations

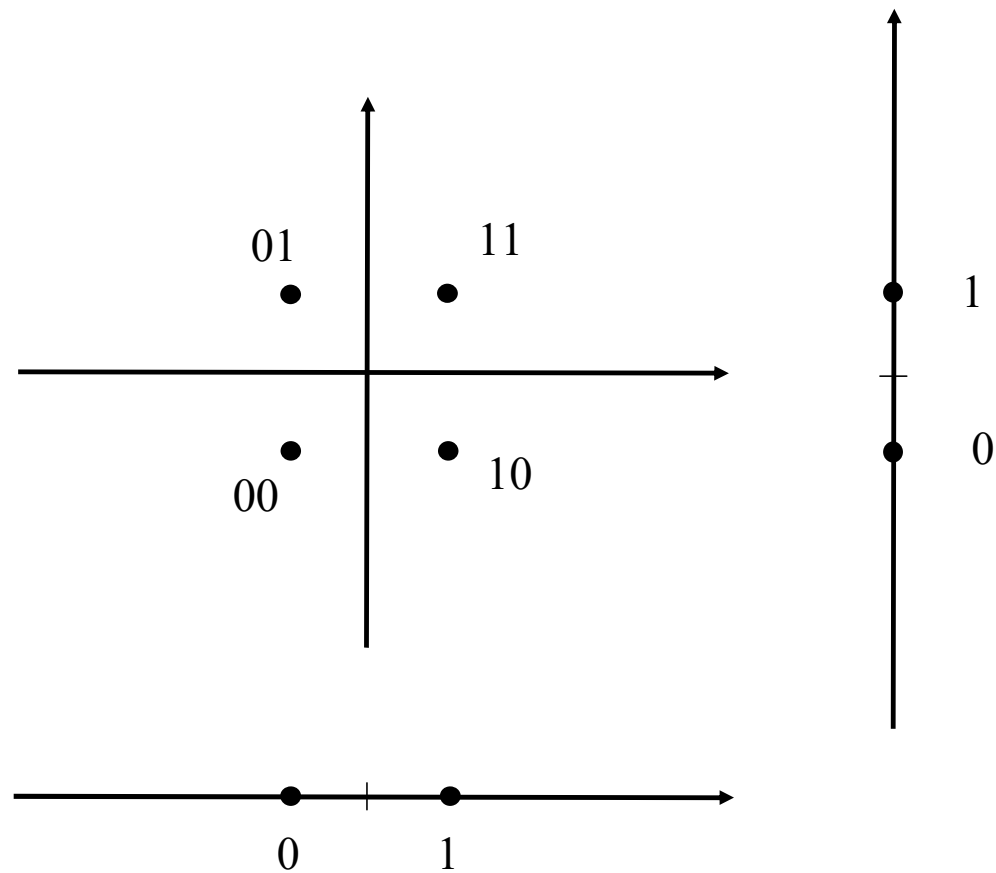




## 4-PSK: interpretation

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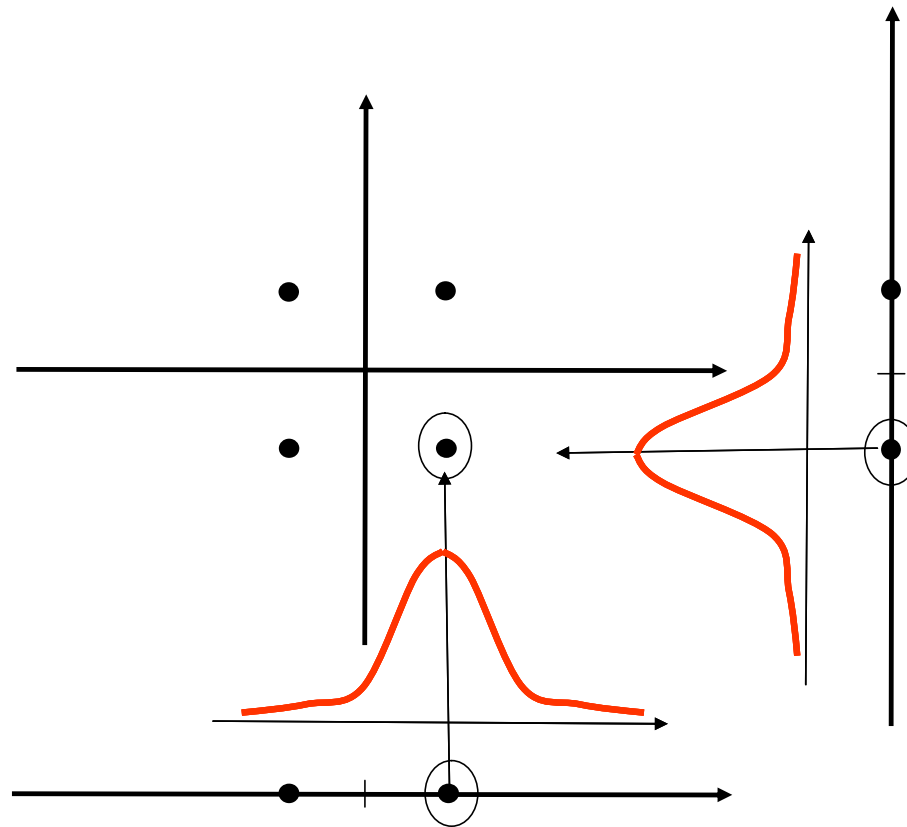
This is also true for the binary Gray labeling  
(first bit = I component, second bit = Q component)



## 4-PSK: interpretation

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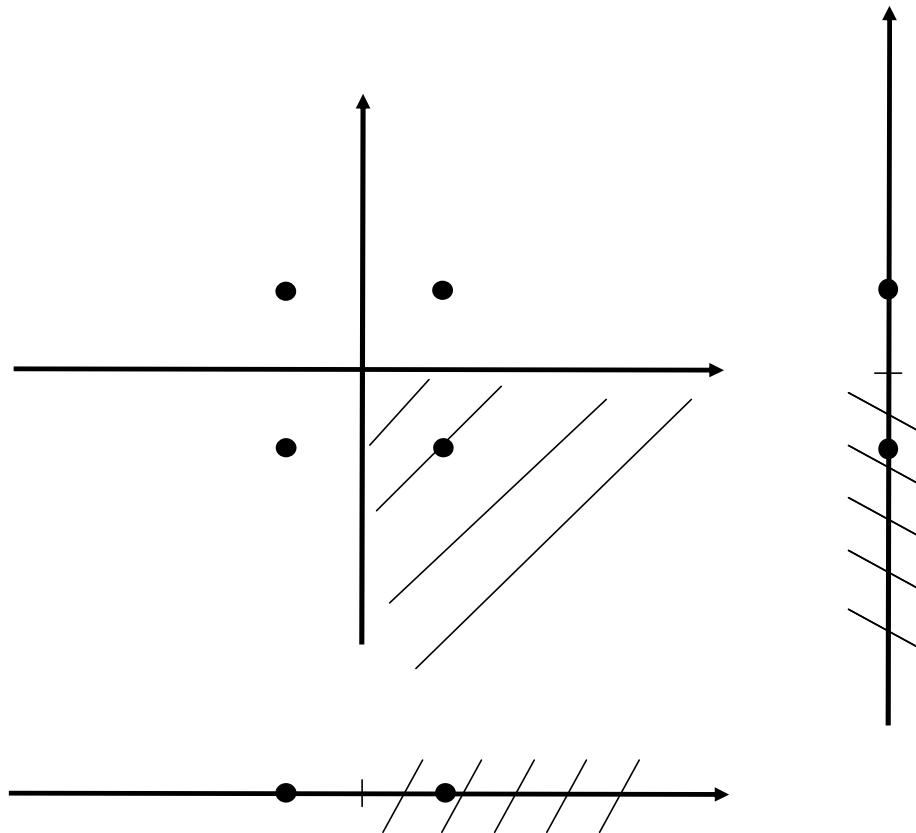
The AWGN channel adds two Gaussian components which are statistically independent



## 4-PSK: *intepretation*

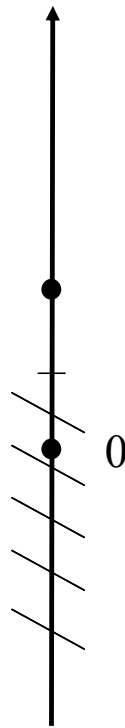
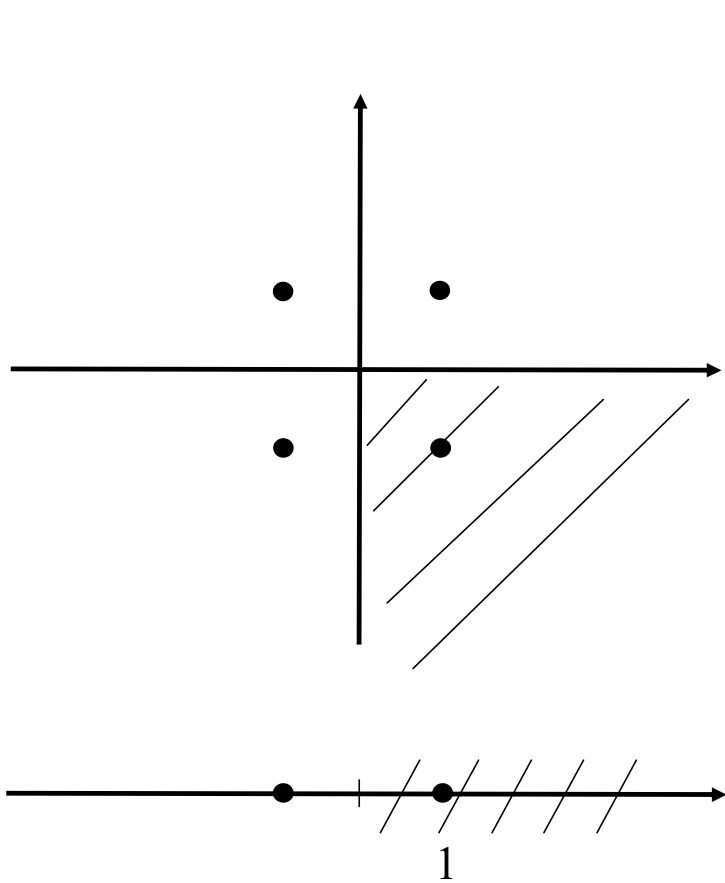
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The Voronoi regions of 4-PSK signals are the Cartesian product of the Voronoi regions of the constituent 2-PSK constellations



## 4-PSK: interpretation

The Voronoi regions of 4-PSK signals are the Cartesian product of the Voronoi regions of the constituent 2-PSK constellations



Given the received vector  
 $(\rho_1[n], \rho_2[n])$

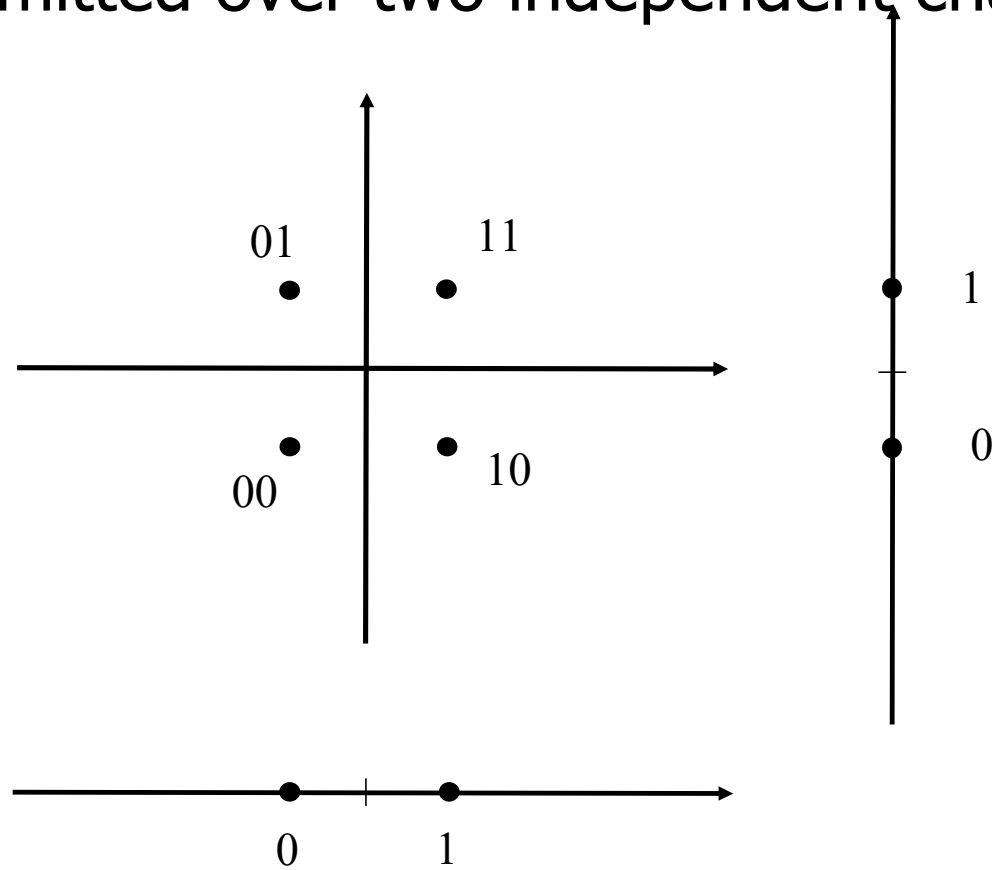
The sign of the first component  
 $\rho_1[n]$  determines the first received  
bit

The sign of the second component  
 $\rho_2[n]$  determines the second  
received bit

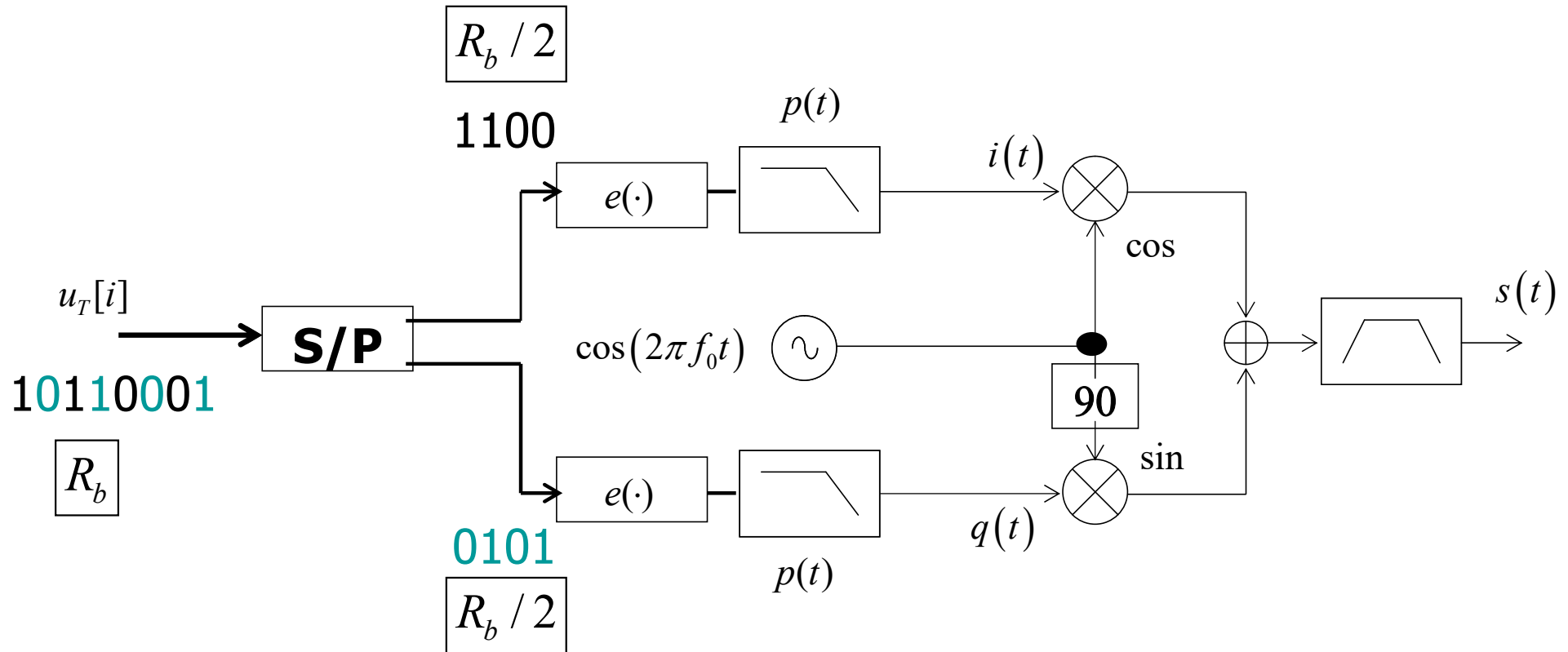
## 4-PSK: interpretation

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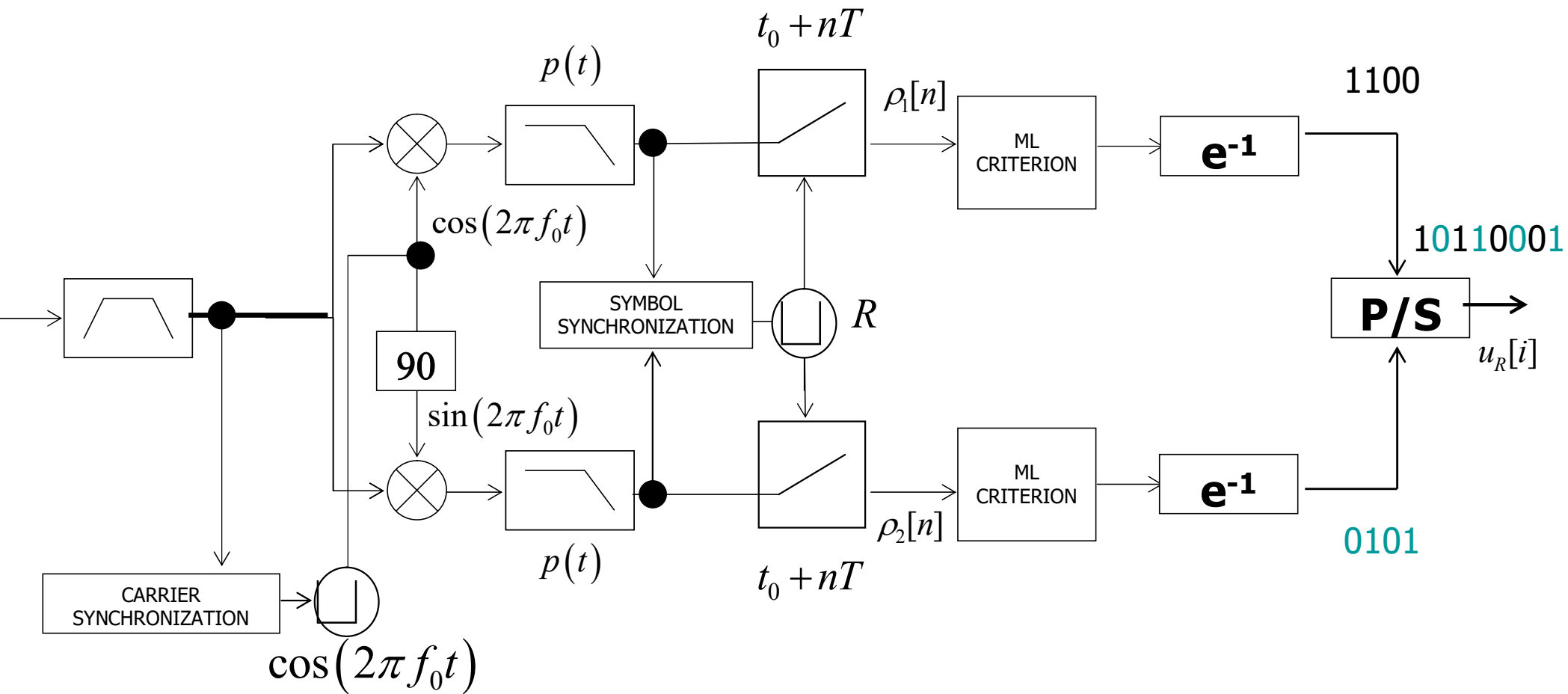
The 4-PSK modulation can be viewed as the Cartesian product of two 2-PSK constellations transmitted over two independent channels



# 4-PSK: modulator



# 4-PSK: demodulator

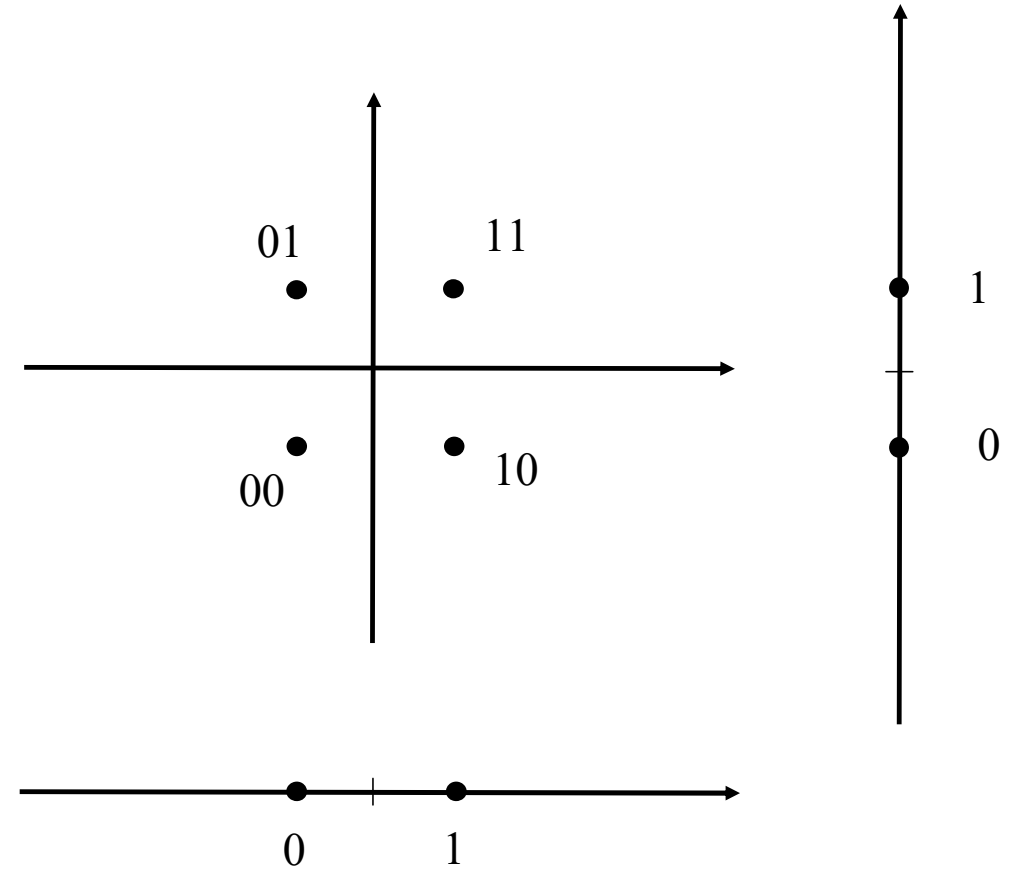


## 4-PSK: interpretation

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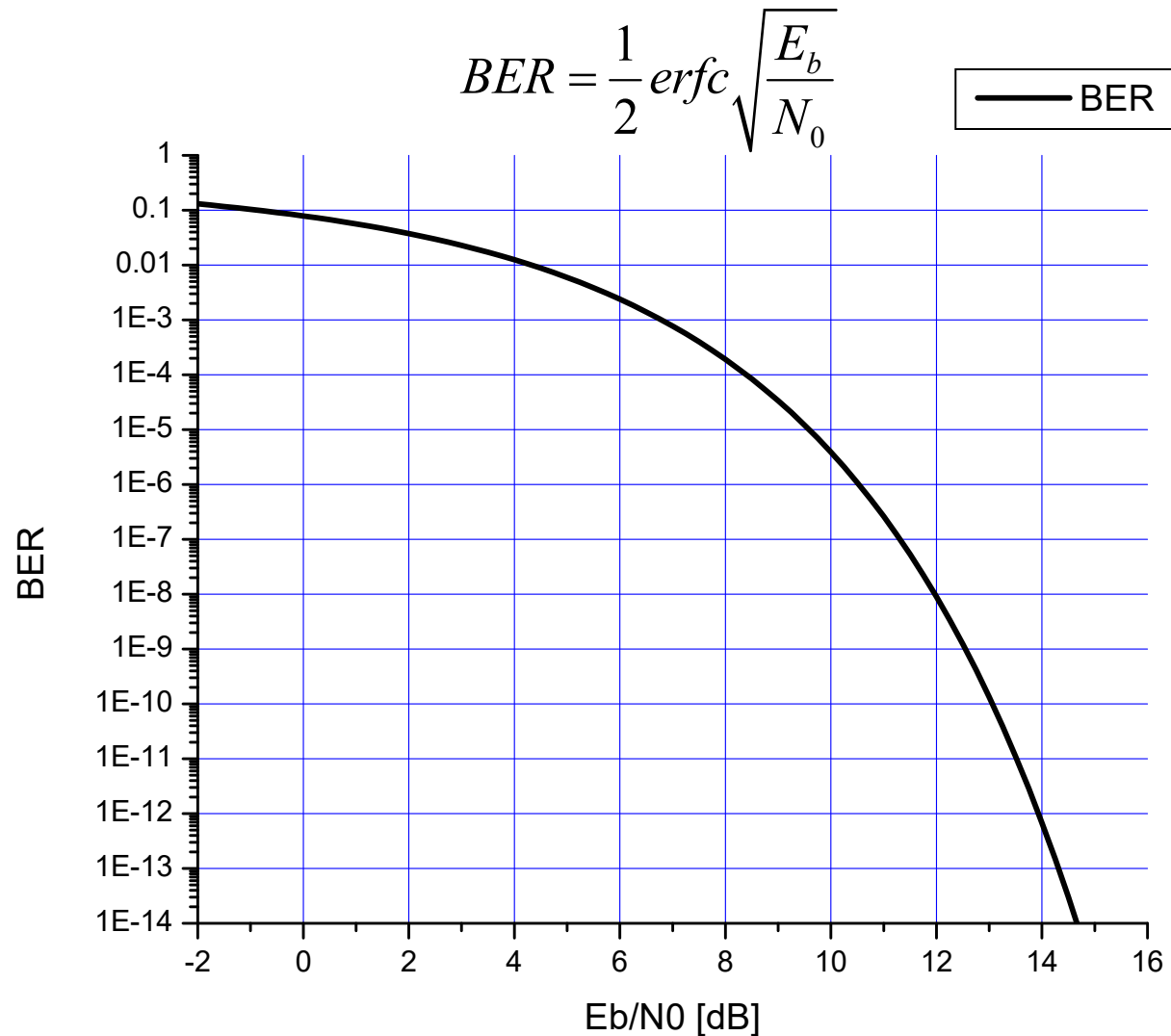
The Cartesian product interpretation clarifies why a 4-PSK constellation

1. **Has the same BER performance of a 2-PSK**
2. **Has double spectral efficiency** (two sequences with half bit-rate transmitted on the same frequencies)





# 4-PSK: error probability



## ***4-PSK: applications***

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Probably the most used digital modulation

- Satellite links
- Terrestrial radio links (with low spectral efficiency)
- GPS/Galileo
- UMTS
- ...

# ***m-PSK: characteristics***

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1. Band-pass modulation
2. 2D signal set
3. Basis signals  $p(t)\cos(2\pi f_0 t)$  e  $p(t)\sin(2\pi f_0 t)$
4. Costellation = m signals, equidistant on a circle
5. Information associated to the carrier phase

## ***m-PSK: constellation***

---

SIGNAL SET

$$M = \{s_i(t) = Ap(t) \cos(2\pi f_0 t - \varphi_i)\}_{i=1}^m$$

$$\varphi_i = \Phi + (i-1) \frac{2\pi}{m}$$

Information associated to the carrier phase

## ***m-PSK: constellation***

---

$$s_i(t) = Ap(t) \cos(2\pi f_0 t - \varphi_i)$$

$$\varphi_i = \Phi + (i-1) \frac{2\pi}{m}$$

We can write

$$s_i(t) = (A \cos \varphi_i) p(t) \cos(2\pi f_0 t) + (A \sin \varphi_i) p(t) \sin(2\pi f_0 t)$$

Clearly, we have two versors

$$b_1(t) = p(t) \cos(2\pi f_0 t)$$

$$b_2(t) = p(t) \sin(2\pi f_0 t)$$

# ***m-PSK: constellation***

---

SIGNAL SET

$$M = \{s_i(t) = Ap(t) \cos(2\pi f_0 t - \varphi_i)\}_{i=1}^m \quad \varphi_i = \Phi + (i-1) \frac{2\pi}{m}$$

VERSORS

$$b_1(t) = p(t) \cos(2\pi f_0 t)$$

$$b_2(t) = p(t) \sin(2\pi f_0 t)$$

VECTOR SET

$$M = \{\underline{s}_i = (\alpha_i, \beta_i)\}_{i=1}^m \subseteq R^2$$

$$\alpha_i = A \cos \varphi_i$$

$$\beta_i = A \sin \varphi_i$$

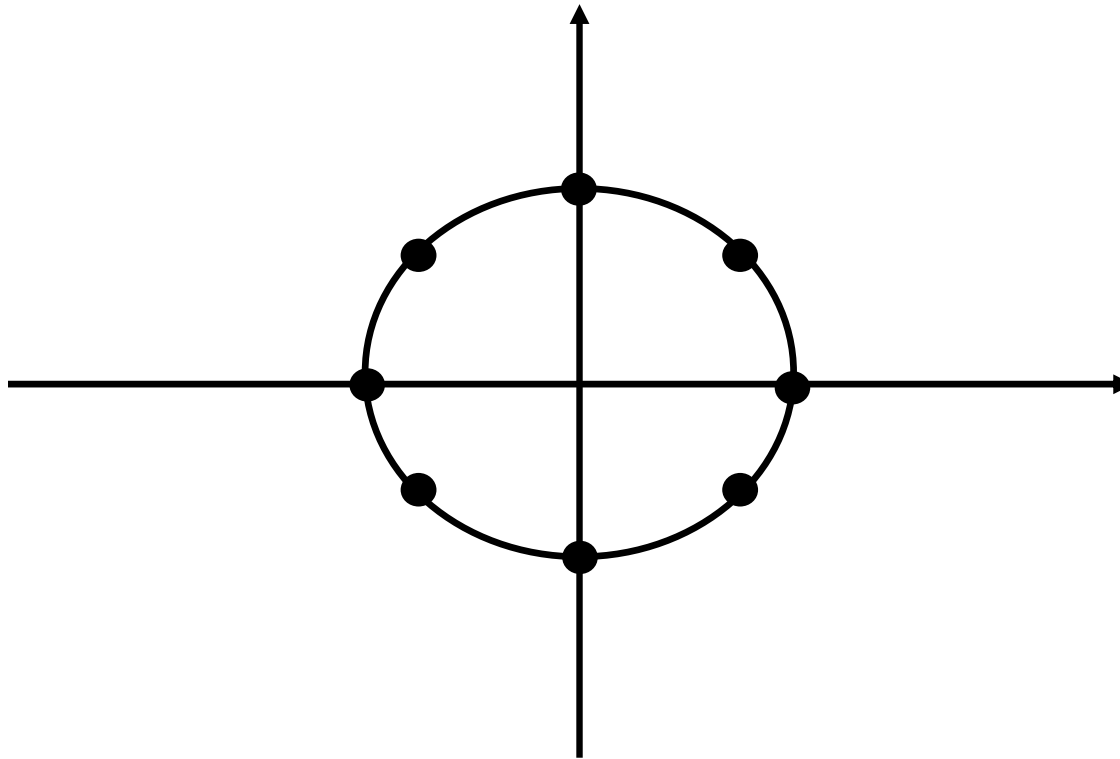
$$\varphi_i = \Phi + (i-1) \frac{2\pi}{m}$$

# Example

8-PSK

$\Phi = 0$

$$M = \{\underline{s}_1 = (A, 0), \underline{s}_2 = (A/\sqrt{2}, A/\sqrt{2}), \underline{s}_3 = (0, A), \underline{s}_4 = (-A/\sqrt{2}, A/\sqrt{2}), \\ \underline{s}_5 = (-A, 0), \underline{s}_6 = (-A/\sqrt{2}, -A/\sqrt{2}), \underline{s}_7 = (0, -A), \underline{s}_8 = (A/\sqrt{2}, -A/\sqrt{2})\} \subseteq R^2$$

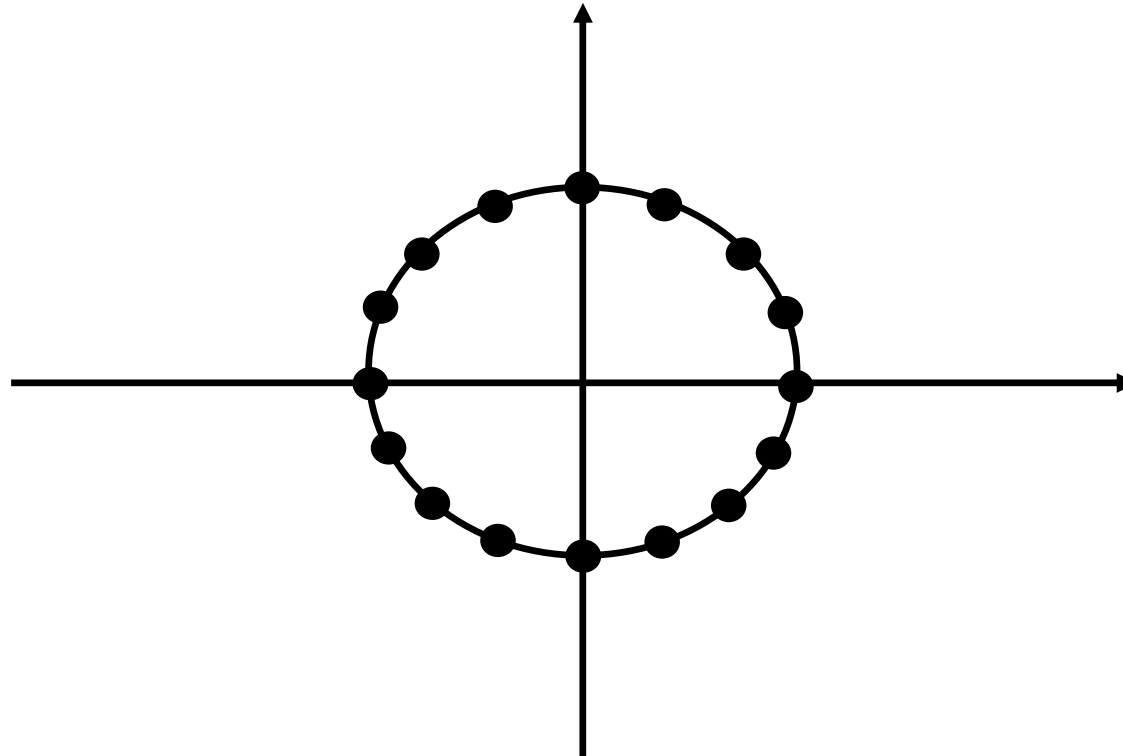


# Example

16-PSK

$\Phi = 0$

$$M = \{\underline{s}_1 = (A, 0), \underline{s}_2 = (0.924A, 0.383A), \underline{s}_3 = (A/\sqrt{2}, A/\sqrt{2}), \underline{s}_4 = (0.383A, 0.924A), \\ \underline{s}_5 = (0, A), \underline{s}_6 = (-0.383A, 0.924A), \underline{s}_7 = (-A/\sqrt{2}, A/\sqrt{2}), \underline{s}_8 = (-0.924A, 0.383A), \\ \underline{s}_9 = (-A, 0), \underline{s}_{10} = (-0.924A, -0.383A), \underline{s}_{11} = (-A/\sqrt{2}, -A/\sqrt{2}), \underline{s}_{12} = (-0.383A, -0.924A), \\ \underline{s}_{13} = (0, -A), \underline{s}_{14} = (0.383A, -0.924A), \underline{s}_{15} = (A/\sqrt{2}, -A/\sqrt{2}), \underline{s}_{16} = (0.924A, -0.383A)\} \subseteq R^2$$



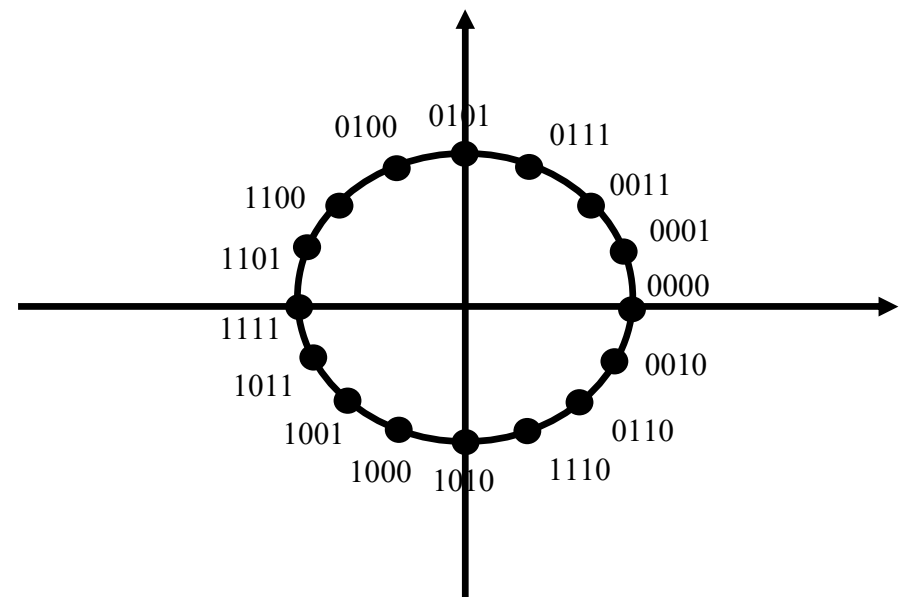
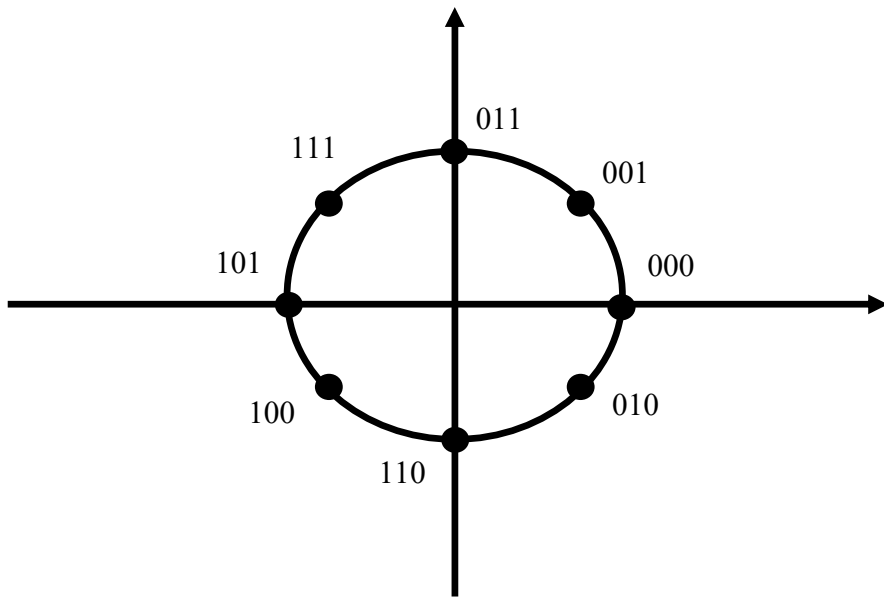


## ***m-PSK: binary labeling***

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$$e: H_k \leftrightarrow M$$

It is always possible to build Gray labelings



# ***m-PSK: transmitted waveform***

---

$$k = \log_2 m$$

$$T = kT_b$$

$$R = \frac{R_b}{k}$$

**Each symbol has duration T**  
**Each symbol component ( $\alpha$  and  $\beta$ ) lasts for T second**

Transmitted waveform

$$s(t) = \underbrace{\left[ \sum_n \alpha[n] p(t - nT) \right]}_{i(t)} \cos(2\pi f_0 t) + \underbrace{\left[ \sum_n \beta[n] p(t - nT) \right]}_{q(t)} \sin(2\pi f_0 t)$$

I component (in phase)

Q component (in quadrature)

## ***m-PSK: analytic signal***

---

$$s(t) = \underbrace{\left[ \sum_n \alpha[n] p(t - nT) \right]}_{i(t)} \cos(2\pi f_0 t) + \underbrace{\left[ \sum_n \beta[n] p(t - nT) \right]}_{q(t)} \sin(2\pi f_0 t)$$

$$s(t) = \operatorname{Re}[\dot{s}(t)] = \operatorname{Re}[\tilde{s}(t)e^{j2\pi f_0 t}]$$

$$\tilde{s}(t) = i(t) - jq(t) = \sum_n \gamma[n] p(t - nT) \qquad \gamma[n] = \alpha[n] - j\beta[n]$$

## ***m-PSK: bandwidth and spectral efficiency***

---

Transmitted waveform

$$s(t) = \left[ \sum_n \alpha[n] p(t - nT) \right] \cos(2\pi f_0 t) + \left[ \sum_n \beta[n] p(t - nT) \right] \sin(2\pi f_0 t)$$

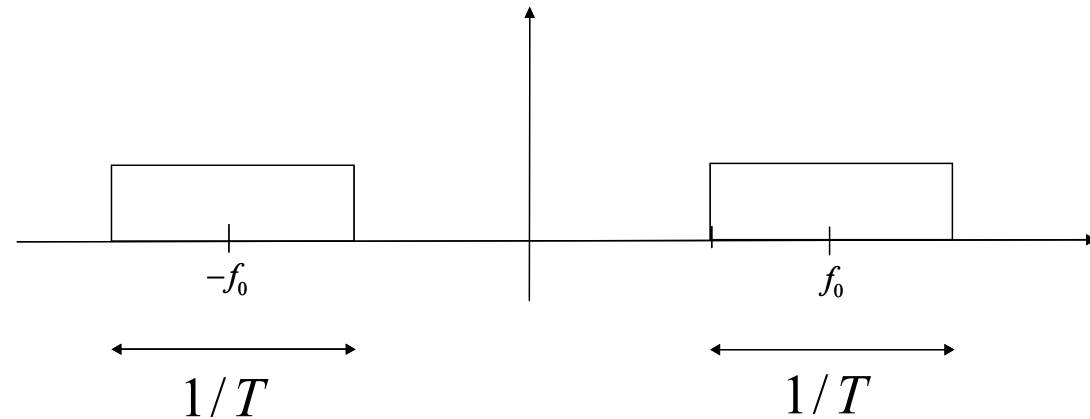
$$G_s(f) = z \left[ |P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad z \in R$$

Each symbol  $\alpha[n]$  and  $\beta[n]$  has time duration  $T = kT_b$

## ***m-PSK: bandwidth and spectral efficiency***

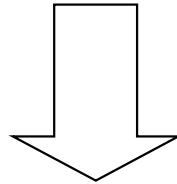
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Case 1:  $p(t)$  = ideal low pass filter



Total bandwidth  
(ideal case)

$$B_{id} = R = \frac{R_b}{k}$$



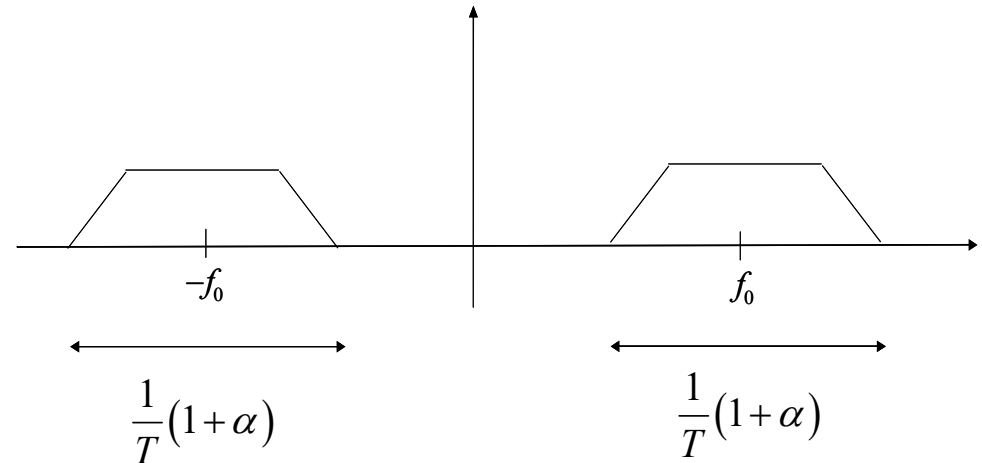
Spectral efficiency  
(ideal case)

$$\eta_{id} = \frac{R_b}{B_{id}} = k \text{ bps / Hz}$$

## ***m-PSK: bandwidth and spectral efficiency***

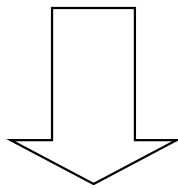
---

Case 2:  $p(t)$  = RRC filter with roll off  $\alpha$



Total bandwidth

$$B = R(1 + \alpha) = \frac{R_b}{k}(1 + \alpha)$$



Spectral efficiency

$$\eta = \frac{R_b}{B} = \frac{k}{(1 + \alpha)} \text{ bps / Hz}$$

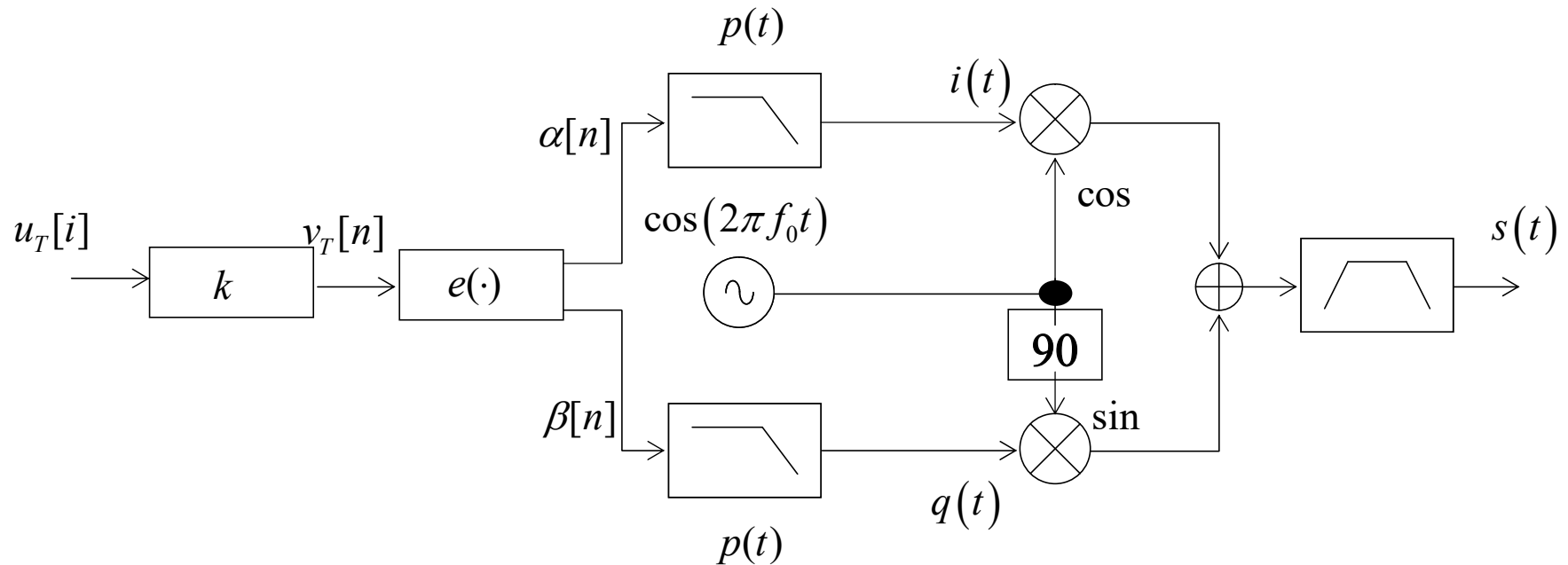
# Exercise

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Given a bandpass channel with bandwidth  $B = 4000$  Hz, centred around  $f_0 = 2$  GHz, compute the maximum bit rate  $R_b$  we can transmit over it with an 8-PSK constellation or a 16-PSK constellation in the two cases:

- Ideal low pass filter
- RRC filter with  $\alpha = 0.25$

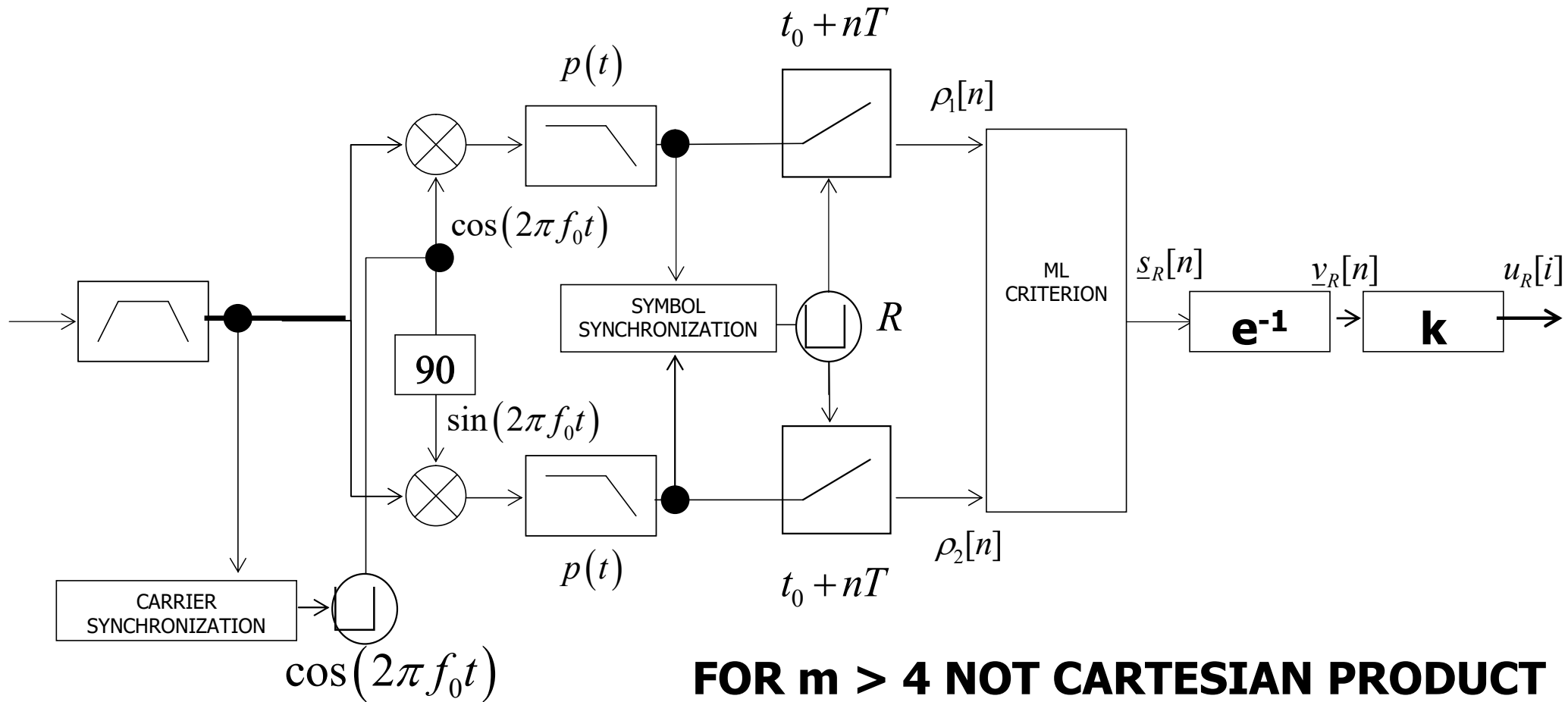
## *m-PSK: modulator*



**FOR  $m > 4$  NOT CARTESIAN PRODUCT**



# *m-PSK: demodulator*



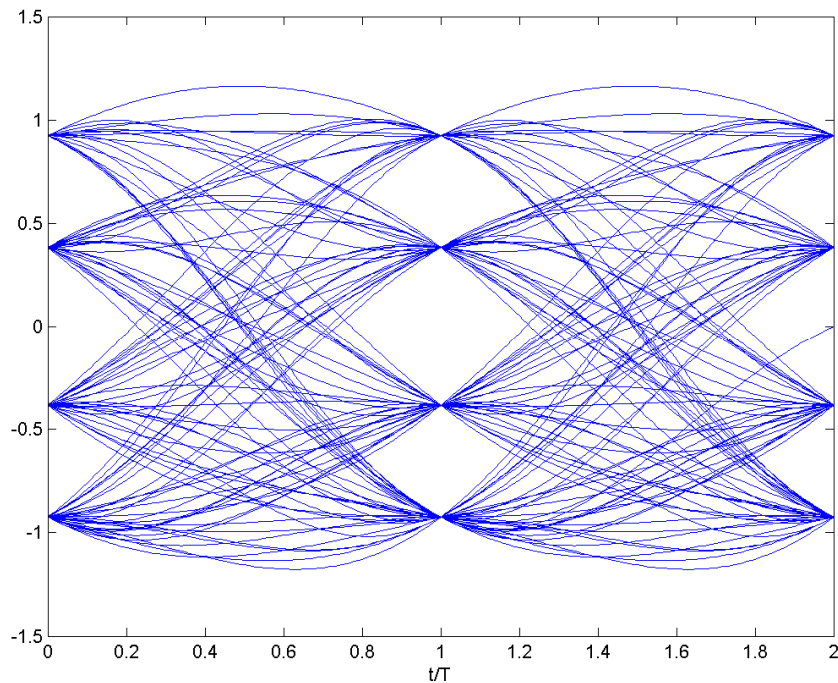
**FOR  $m > 4$  NOT CARTESIAN PRODUCT**

**Voronoi regions = plane sectors**

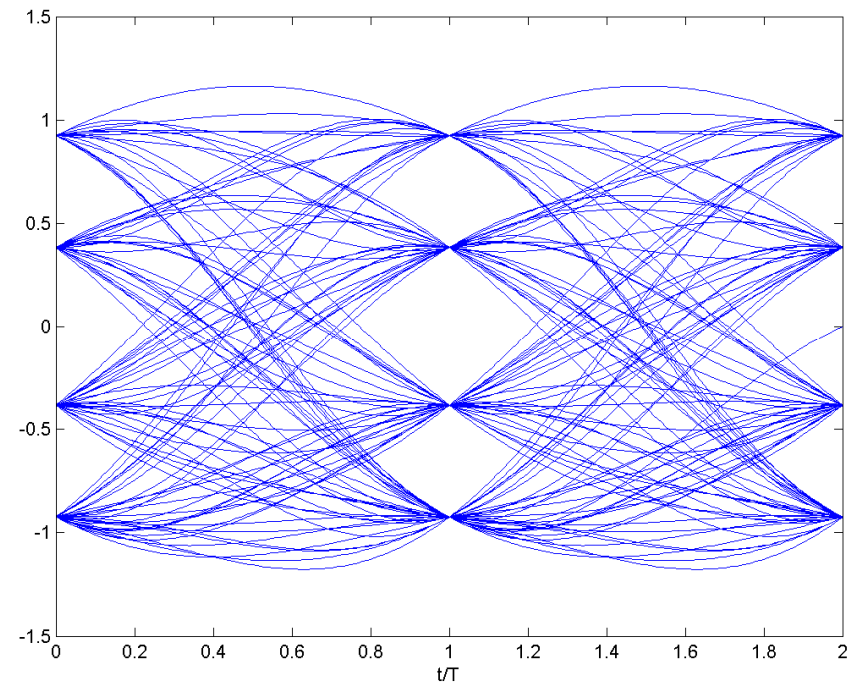
# ***m-PSK: eye diagram***

8-PSK constellation with RRC filter ( $\beta=0.5$ )

[  $\alpha$  and  $\beta$  components = 0.924,0.383,-0.383,-0.924]



Channel I

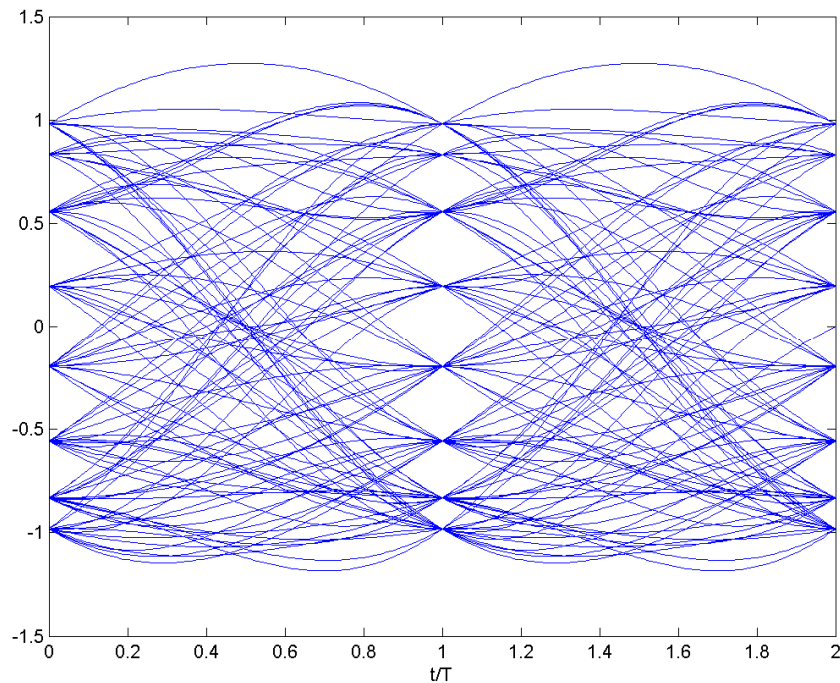


Channel Q

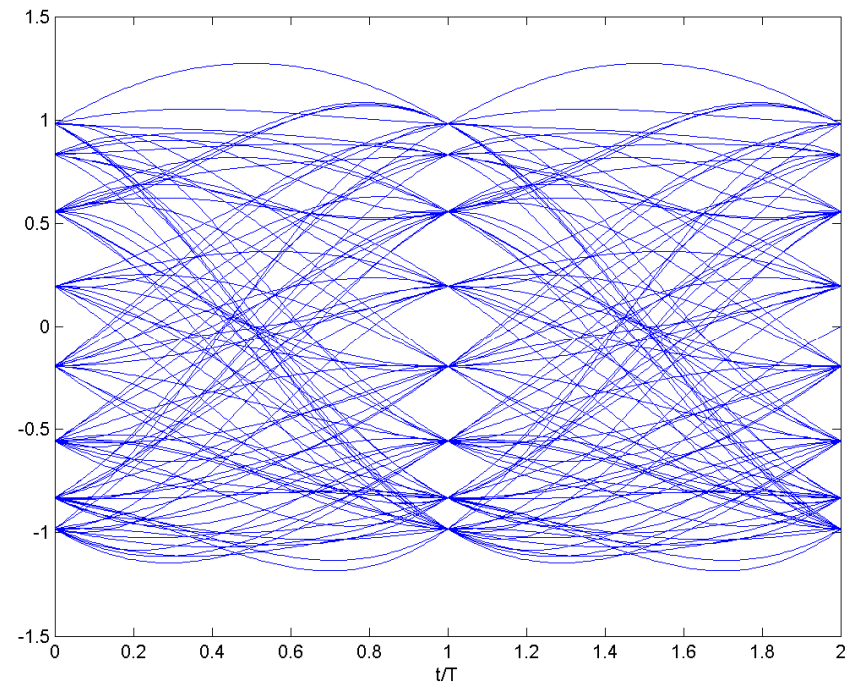
# ***m-PSK: eye diagram***

16-PSK constellation with RRC filter ( $\alpha=0.5$ )

[  $\alpha$  and  $\beta$  components = 0.981,0.832,0.556,0.195,-0.195,-0.556,-0.832,-0.981]



Channel I



Channel Q

## ***m-PSK constellation: error probability***

---

By applying the asymptotic approximation we can obtain

$$P_b(e) \approx \frac{1}{k} \operatorname{erfc} \left( \sqrt{k \frac{E_b}{N_0} \sin^2 \left( \frac{\pi}{m} \right)} \right)$$

**The performance decrease for increasing  $m$**

(minimum distance decreases)

## ***m-PSK constellation: error probability***

---

$$\text{4-PSK: } P_b(e) \approx \frac{1}{2} \operatorname{erfc} \left( \sqrt{\frac{E_b}{N_0}} \right)$$

$$\text{8-PSK: } P_b(e) \approx \frac{1}{3} \operatorname{erfc} \left( \sqrt{0.439 \frac{E_b}{N_0}} \right) \quad - 3.6 \text{ dB with respect to 4-PSK}$$

$$\text{16-PSK: } P_b(e) \approx \frac{1}{4} \operatorname{erfc} \left( \sqrt{0.152 \frac{E_b}{N_0}} \right) \quad - 4.6 \text{ dB with respect to 8-PSK}$$

No one uses  $m$ -PSK for  $m > 16$ : very poor BER performance

# ***m-PSK constellation: error probability***

