

## **Matrices and Vectors**

Matrices are 2-dimensional arrays:

```
egin{bmatrix} a & b & cd & e & fg & h & ij & k & l \end{bmatrix}
```

The above matrix has four rows and three columns, so it is a 4 x 3 matrix.

A vector is a matrix with one column and many rows:

```
ig[wxyzig]
```

So vectors are a subset of matrices. The above vector is a 4 x 1 matrix.

## **Notation and terms:**

- ullet  $A_{ij}$  refers to the element in the ith row and jth column of matrix A.
- A vector with 'n' rows is referred to as an 'n'-dimensional vector.
- $v_i$  refers to the element in the ith row of the vector.
- In general, all our vectors and matrices will be 1-indexed. Note that for some programming languag arrays are 0-indexed.
- Matrices are usually denoted by uppercase names while vectors are lowercase.
- "Scalar" means that an object is a single value, not a vector or matrix.
- $\mathbb{R}$  refers to the set of scalar real numbers.
- $\mathbb{R}^n$  refers to the set of n-dimensional vectors of real numbers.

Run the cell below to get familiar with the commands in Octave/Matlab. Feel free to create matrices and  $\nu$  try out different things.

```
% The ; denotes we are going back to a new row.
1
     A = [1, 2, 3; 4, 5, 6; 7, 8, 9; 10, 11, 12]
 2
 3
     % Initialize a vector
4
     v = [1;2;3]
6
     % Get the dimension of the matrix A where m = rows and n = columns
8
     [m,n] = size(A)
                                                                             9
10
     % You could also store it this way
```