



# Giomar Mungcal

Expected Graduation June 2020

I am a graduating student who wants to pursue my passion, eager to hone front-end web development, UI designing, and project management skills as early as possible in order to contribute to my fullest potential in any organization that I will join.



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giomungcal.github.io/gio-webportfolio/



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github.com/giomungcal

## SKILLS

HTML5

CSS3

Javascript

React JS

Adobe Photoshop

Adobe XD

Unity Engine Development

## ORGANIZATIONS

Institute of Computer Engineers of the Philippines, Inc. SE - PLM (2017 – Present)

Member

## SOFT SKILLS

Effective Communication

Critical Thinking

Project Management

Teamwork/Collaboration

Conflict Resolution

## EDUCATION

### PAMANTASAN NG LUNGSOD NG MAYNILA

Bachelor of Science in Computer Engineering

06/2015 – 06/2020

Intramuros, Manila

### High School

St. Paul College of San Rafael

2011 – 2015

San Rafael, Bulacan

## PERSONAL PROJECTS

### Personal Web Portfolio (04/2020)

- My personal web portfolio developed and designed with the collective knowledge i have of web development so far. I've applied my self-directed learnings, ranging from the different principles of UI designing to typography and color scheming; also, this webpage is designed responsive for different viewports, without the use of any framework.

### Website (HTML5, CSS3): Automated Queueing System and Database Management for Cedula Applicants in Manila City Hall (01/2020 – 04/2020)

- A system which provides a digital filing of forms for community tax certificate or cedula application, a computerized queueing stub, and a centralized database that will serve as a repository for all related transactions.

### Unity (UI/UX thru Unity): ElectroKnight (Mobile Application) (08/2019 – 12/2019)

- Position: UI/UX Developer, Layout Designer, Project Manager
- An adventure-based, interactive mobile game that aims to assess one's knowledge in the fundamentals of Electronics and Electronic Devices subject. Developed using the Unity game engine.
- Acquired excellent rating from panelists.

## WORK EXPERIENCE

### Intern

Achieve Without Borders (Deployment at Megawide Construction Corp.)

03/2019 – 06/2019

Quezon City

Achievements/Tasks

- Ticket Management and Desktop Support
- Hardware/Software Troubleshooting

Contact: Aaron Zaide – azaide@megawide.com.ph

## TECHNICAL SKILLS

Web and Programming

HTML5, CSS3, Javascript, React JS using Context API, Hooks, and Router

UI Designing

Adobe XD/ Photoshop

Application Development

Unity, C#

## REFERENCES

Perferinda P. Caubang (Instructor)

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