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linkedin.com/in/giomungcal

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github.com/giomungcal

## **SKILLS**

HTML

CSS

JavaScript

C/ C++

Adobe Photoshop

Adobe Dreamweaver

Microsoft C#

**Unity Development** 

## **ORGANIZATIONS**

Institute of Computer Engineers of the Philippines, Inc. SE - PLM (2017 – Present) Member

## **SOFT SKILLS**

Verbal and Written Communication

Critical Thinking

Project Management

Teamwork/Collaboration

**Conflict Resolution** 

# Giomar Mungcal

**Expected Graduation June 2020** 

I am a student who wants to pursue my passion, eager to hone software proficiency, management, leadership skills as early as possible in order to contribute to my fullest potential in any organization that i will join.

### **EDUCATION**

## PAMANTASAN NG LUNGSOD NG MAYNILA

Bachelor of Science in Computer Engineering

06/2015 – 06/2020

ST. PAUL COLLEGE OF SAN RAFAEL

High School

2011 – 2015 San Rafael, Bulacan

## PERSONAL PROJECTS

Thesis: Solar-Powered Iot-Based Irrigation and Lighting Automation System on Vertical Gardens in the City of Manila (08/2019 – Present)

Constructed a mock-up modeled to the existing vertical garden in Manila, installed with different features utilizing solar power and rainwater with the aim of providing electrical and water efficiency to the city.

Website: Automated Queueing System and Database Management for Cedula Applicants in Manila City Hall (2020 – Present)

A system which provides a digital filing of forms for community tax certificate or cedula application, a computerized queueing stub, and a centralized database that will serve as a repository for all related transactions.

Unity (C#): ElectroKnight (Mobile Application) (08/2019 - 12/2019)

- □ Position: UI/UX Developer, Layout Designer, Project Manager
- An adventure-based, interactive mobile game that aims to assess one's knowledge in the fundamentals of Electronics and Electronic Devices subject. Developed using the Unity game engine.
- Acquired excellent rating from panelists.

#### **WORK EXPERIENCE**

#### Intern

## Achieve Without Borders (Deployment at Megawide Construction Corp.)

03/2019 - 06/2019

Quezon City

Intramuros, Manila

an IT company engaged in software system implementation, software development, business process automation, consulting, outsourcing and other IT-related services.

Achievements/Tasks

- OTRS Management and Desktop Support
- Hardware/Software Troubleshooting

Contact: Aaron Zaide – azaide@megawide.com.ph

## **TECHNICAL SKILLS**

Coding and Programming

HTML, CSS, JavaScript, C, C++

Application Development

Unity, C#

## REFERENCES

Perferinda P. Caubang (Instructor)

Contact: perry\_caubang@yahoo.com — 09497355043