

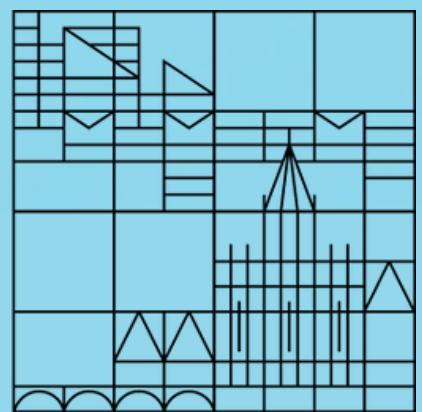
# The Basics of Agent-Based Modeling

Computational Modelling of  
Social Systems

Giordano De Marzo  
Max Pellert



Universität  
Konstanz



# About Me

- Postdoc at the Political Science department, University of Konstanz
- Junior Research Fellow at Complexity Science Hub Vienna
- PhD in Physics at Sapienza University (Rome) and Enrico Fermi Research Center
- MSc and BSc in Theoretical Physics at Sapienza University (Rome)

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**website:** giordano-demarzo.github.io

**twitter:** @GiordanoMarzo



*View from my room at Enrico Fermi Research Center*

# About Me

- Complex Digital Systems
- Social Networks
- Recommendation Algorithms
- Economic Complexity
- Artificial Neural Networks
- Large Language Models

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*View from my room at Enrico  
Fermi Research Center*

# About Prof. Max Pellert

- Professor for Social and Behavioural Data Science (interim, W2) at the University of Konstanz
- Assistant Professor (Business School of the University of Mannheim)
- Worked in industry at SONY CSL in Rome, Italy
- PhD from the CSHVienna and the Medical University of Vienna in Computational Social Science
- Studies in Psychology and History and Philosophy of Science
- MSc in Cognitive Science and BSc in Economics (both University of Vienna)



# About Prof. Max Pellert

Research interests:

- Computational Social Science
- Digital traces
- Affective expression in text
- Natural Language Processing
- Collective emotions
- Belief updating
- Psychometrics of AI



# Outline

1. About this Course
2. Complex Social Behavior
3. Agent-Based Modelling (ABM)
4. ABM Example: Date Choice Model



# About this Course



# Course Objectives

Upon the completion of this course, students will be familiar with the following:

- Various approaches to **model social interactions** to bring the micro-macro gap
- General principles of **agent-based** modelling and **network** modelling
- The analytical approach to formalization, simulation, and analysis of **computational models**
- The role of empirical data in the **calibration** and **validation** of computational models
- The **limitations** and **applications** of computational modelling in the social sciences

# Course Format

This course is structures in three different parts:

- 9 Theoretical seminars covering the basics of Agent Based Modeling and of Network Theory
- 4 Coding sessions with prof. Max Pellert
- 4 or 5 Students seminars sessions

The coding sessions are optional but strongly recommended!  
The first coding session will be tomorrow.

# Course Assessment

Students select a published article from a set of readings to present in the second part and to write a review of the article as final report.

The course grade is based on:

- the student **presentation** (50%)
- **participation** in discussions after each presentation (20%)
- and on the **report** (30%)

Coding is not necessary but reimplementing a model from a paper is a great start to present it. This is not a required step: some models might be too complicated or require unavailable data.

# Suggested Papers for Exam

- You can check  
<https://giordano-demarzo.github.io/teaching/computational-modeling/>  
for article suggestions
- Choose by email to me and Prof. Pellert by 15/06.
- You can find your own paper too, but email me and Prof. Pellert for confirmation in advance.
- No paper can be presented by two students: First-come first-served.
- Your presentation date will be chosen at random and announced next week.
- Date swaps are allowed by agreement of both students.

# Course Dates

**April 9, 2024**-The Basics of Agent-Based Modeling

**April 16, 2024**-Modelling segregation: Schelling's model

**April 23, 2024**-Modelling cultures: Axelrod's model

**April 30, 2024**-Basics of spreading: Granovetter's threshold model

**May 7, 2024**-Opinion dynamics

**May 14, 2024**-Modelling small worlds

**May 21, 2024**-Scale-free networks

**June 4, 2024**-Resilience in social networks

**June 11, 2024 (?)**-Growth processes and spreading in networks

**Students Seminars following**



A complex social network graph is displayed against a light blue background. The graph consists of numerous small, semi-transparent grey dots representing individuals or entities, connected by thin grey lines representing interactions or relationships. The connections form a dense web of triangles and larger clusters, indicating a highly interconnected system. The overall pattern is organic and decentralized.

# Complex Social Behavior

# Bank Runs Financial Crisis



## Micro-Level

A single person can not cause a bank run or a financial crisis.

## Macro-Level

If customers believe that many others withdraw their money the rumor and spreading distrust creates a bank run (tragedy of the commons).

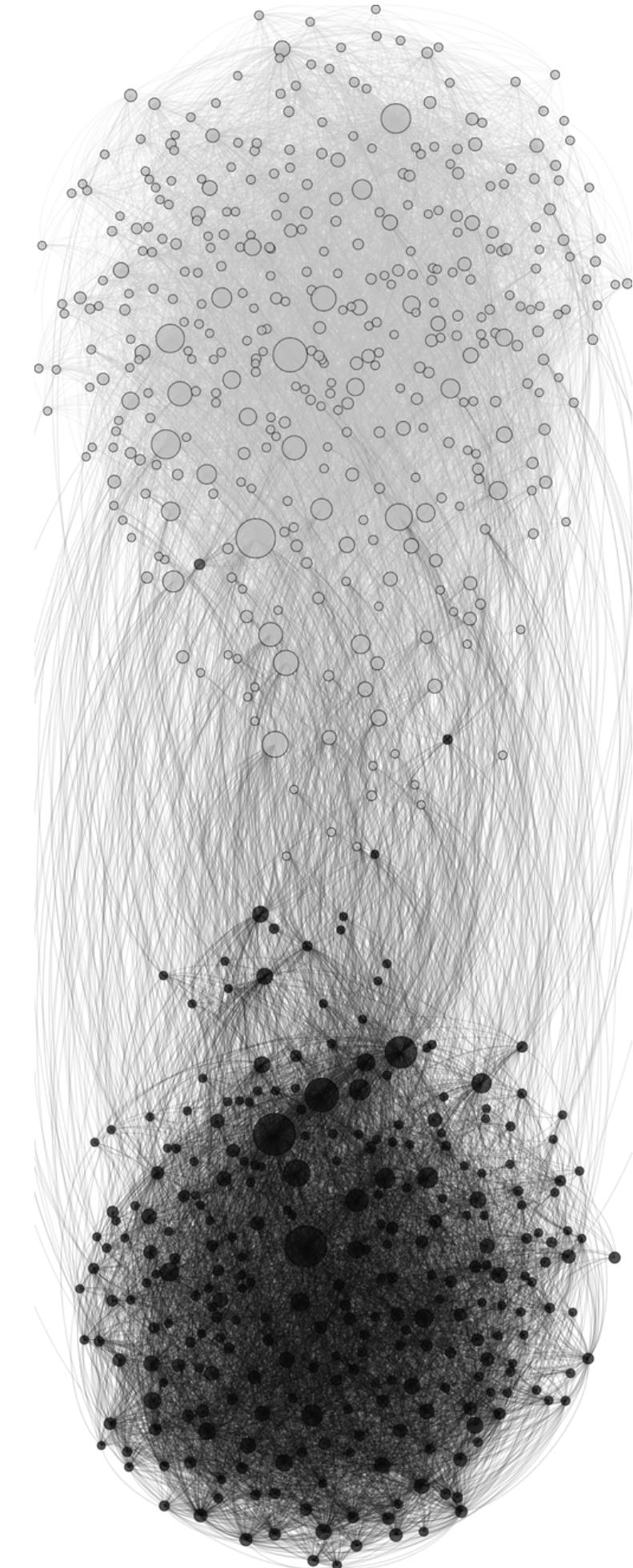
# Social Polarization

## Micro-Level

Individuals in isolation do not naturally tend to opinion extremes.

## Macro-Level

Two opposing groups can become more extreme due to their perception of the behavior and opinions of the other group.



# Activation and Inhibition

## Micro-Level

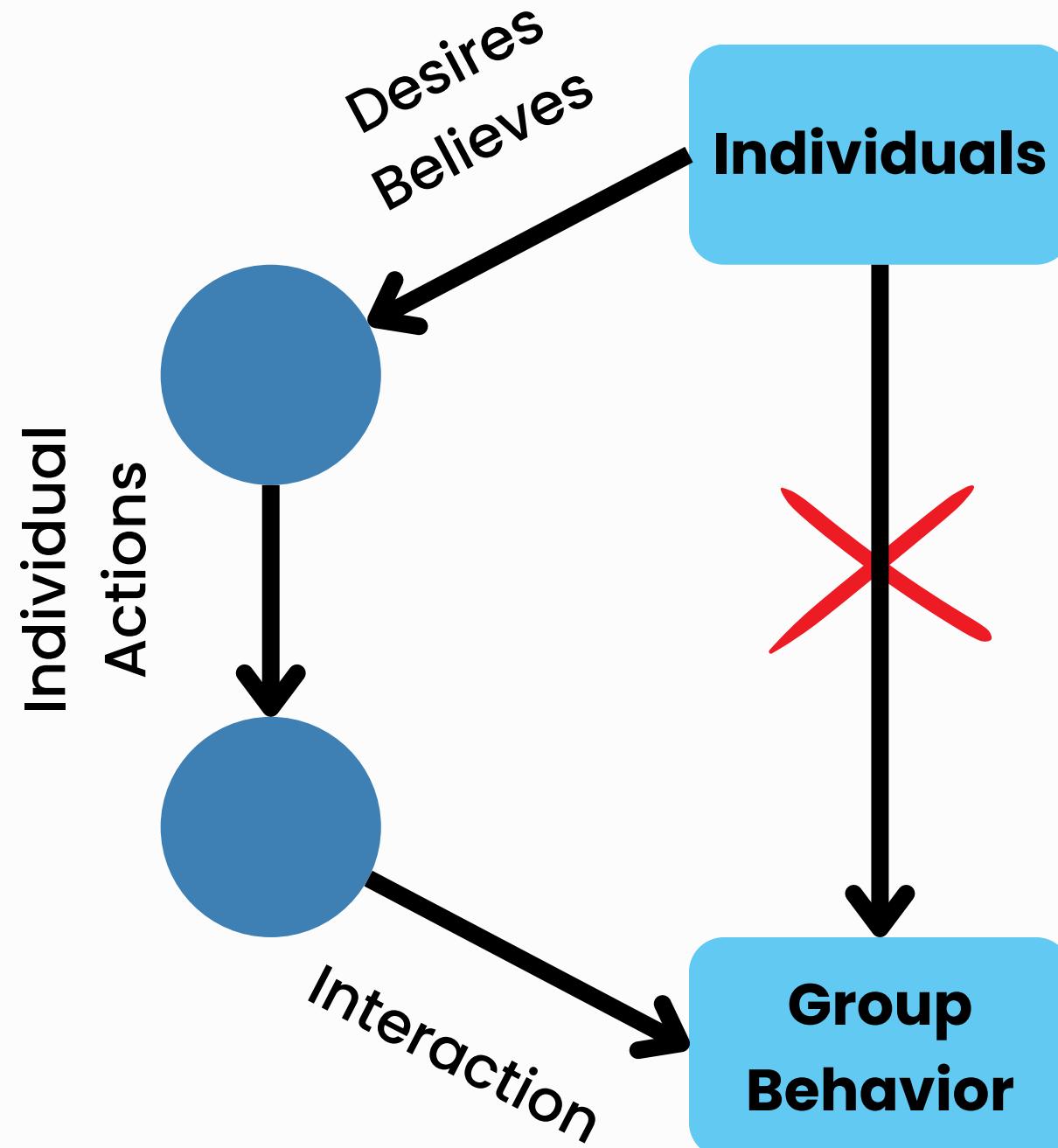
Individuals demonstrating in isolation are peaceful and people alone in the street offer help.

## Macro-Level

In a large group a riot can emerge without a clear antecedent. When many people are watching they don't offer help (bystander effect).



# The Macro-Micro Gap



## Emergent Phenomena

Complex (Social) Systems show spontaneous emergent behaviors that can be hardly directly linked to the microscopic components.

Ex. Cells vs molecules and atoms

## Universality

Even if the microscopic components of Complex (Social) Systems may have specific features, these individual features are often barely relevant for the macroscopic behavior.

# An Interdisciplinary Field

**Individual Level**

**Physiology,  
Cognitive Sci.**

**Group Level**

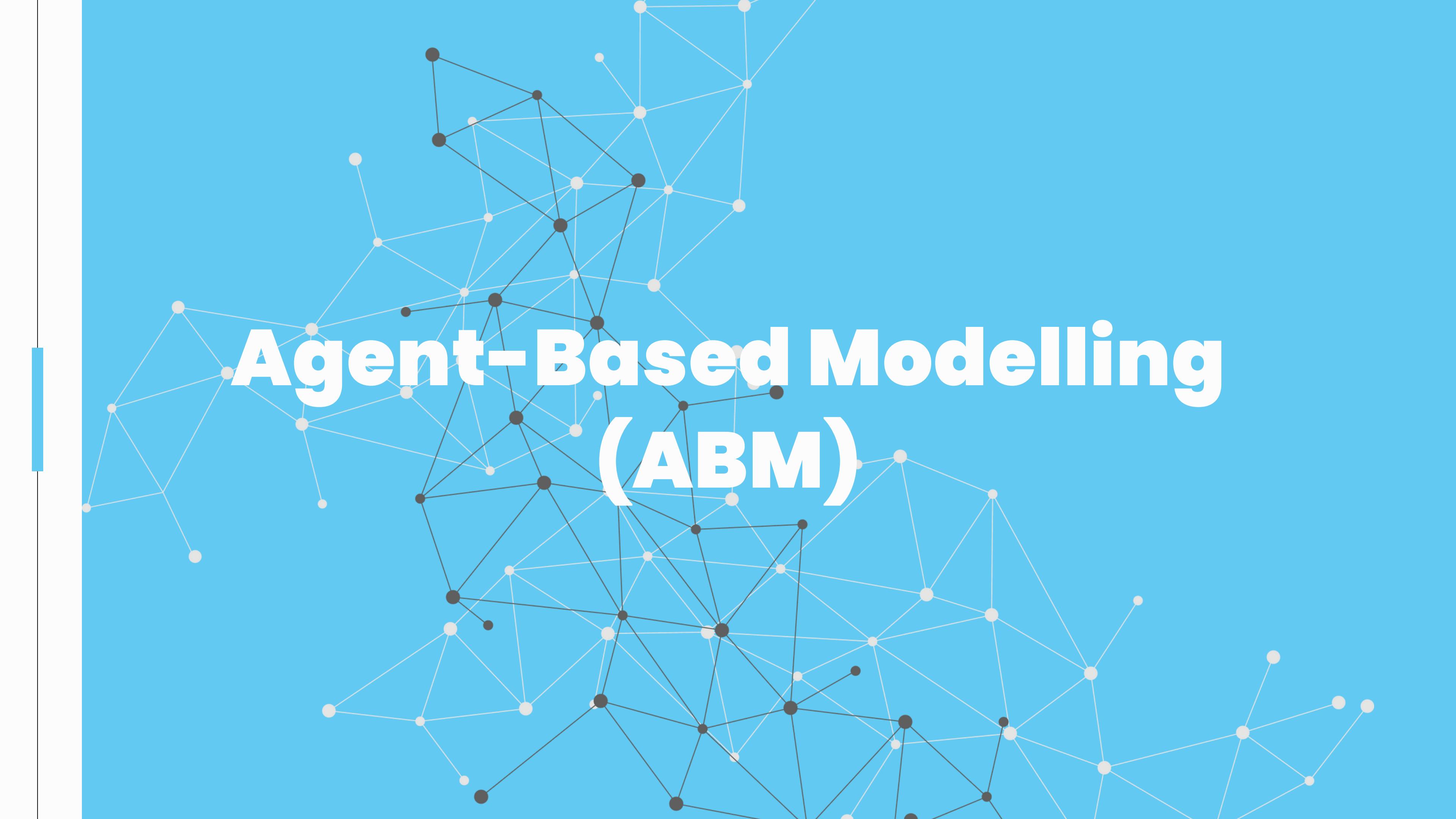
**Computer Sci.,  
Math, Physics**

**Sociology, Political  
Sci., Economics**

- Opinions
- Emotions
- Believes
- Social Contacts

- Simulations
- Networks
- Dynamics
- Systems

- Norms
- Institutions
- Polarization
- Inequality



# **Agent-Based Modelling (ABM)**

# what is an ABM?

## Agent-Based Model

A computational analogy of a social system that is composed of a set of agents that represent discrete individuals



Traffic and  
mobility



Supply  
Chains

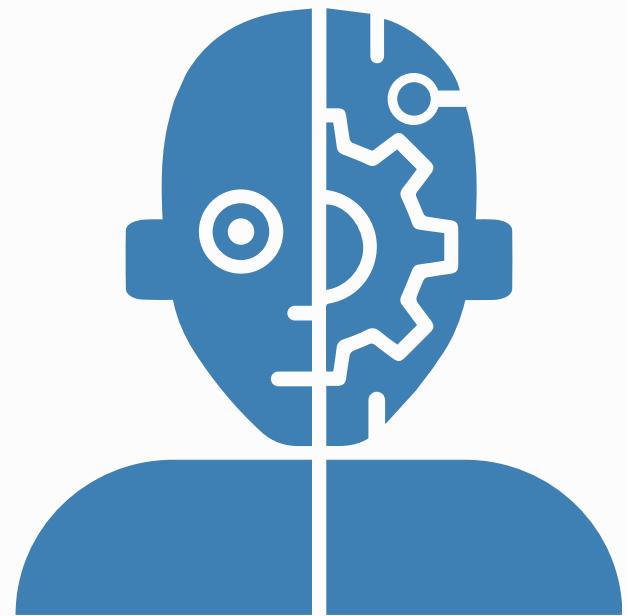


Epidemic  
Spreading

# What is an Agent?

Agents have **internal states**,  
**perceive** the actions of other agents,  
and **interact** with other agents and  
their environment (*situated*)

Agents are **active**: they have a  
behavioral repertoire, are not just  
particles. Often **probabilistic** rather  
than deterministic



Agents might have access only  
to **limited information** in their  
environment or information  
can be **manipulated**

Agents might have **internal  
goals** that determine their  
behavior and can **adapt** to the  
behavior of other agents or the  
environment

# Explaining Emergent Phenomena

## Explananda

Observed **collective behavior** or effects are explananda: empirical facts that are missing an explanation.

*Ex. Hotter days have higher average crime rates.*

## ABM

ABM offer explanations by linking the **macroscopic** group behavior to the **microscopical** individual mechanisms.

*Ex. Heat makes people be longer in the street, facilitating crime*

## Analytical Sociology

ABM are part of a larger theoretical approach called **Analytical Sociology**, where everything in a model of social behavior must be explicit.

*Ex. coding a simulation of people going out depending on temperature and crimes happening outdoors*

# ABMs Examples

**Explananda**

**Individual Level**

**ABM**

Spontaneous Traffic Jams

Drivers in cars, trucks etc

A simulation of all vehicles



Traffic and mobility

Global shortage of goods

Companies, warehouses etc.

A simulation of the firm-firm interactions



Supply Chains

Pandemics

Infected and healthy people

A simulations of people spreading a virus



Epidemic Spreading

# Limits and Uses of ABMs

## **ABM do not provide empirical evidence**

Simulation results alone are not evidence that humans behave in one way or another. Beware of causal conclusions based on ABM alone!

## **ABM can generate hypothesis**

They can generate hypotheses, for example on the consequences of policies in simulations or formulate predictions. ABM can therefore be tested.

## **ABM can close the micro-macro gap**

They can reconcile empirical observations across individual behavior and collective behavior levels.

## **ABM help formulating theories**

They are a way to analyze theory, showing necessary or sufficient conditions for some collective behavior to emerge

# In Silico Social Experiments

## **ABM are for analysis and testing, not just exploration**

Exploring what happens in a simulation is fine, but ABM can do much more!

- **Behavior calibration** of individual agents with experiments or surveys: integrating social and behavioral findings in an ABM
- **Testing outcomes** with large-scale data (e.g. digital traces from computational social systems), across conditions and over time
- **Prediction of observable outcomes** versus parameters of behavior or alternative mechanisms/policies

*From factors to actors: Computational Sociology and Agent-Based Modeling. Michael Macy and Robert Willer. Annual Review of Sociology, 2002.*

# Fundamental properties of ABMs

## Causation Modeling

Agent actions and conditions are grounded in observations and dynamics are not ad hoc to get the desired outcome.

## Quantifiable Design

Individual dynamics are based on metrics that can be tested with empirical methods (e.g. experiments, surveys).

## Measurable Outcomes

Collective behavior can be aggregated into one or more quantities that can be measured in many simulations and across conditions.

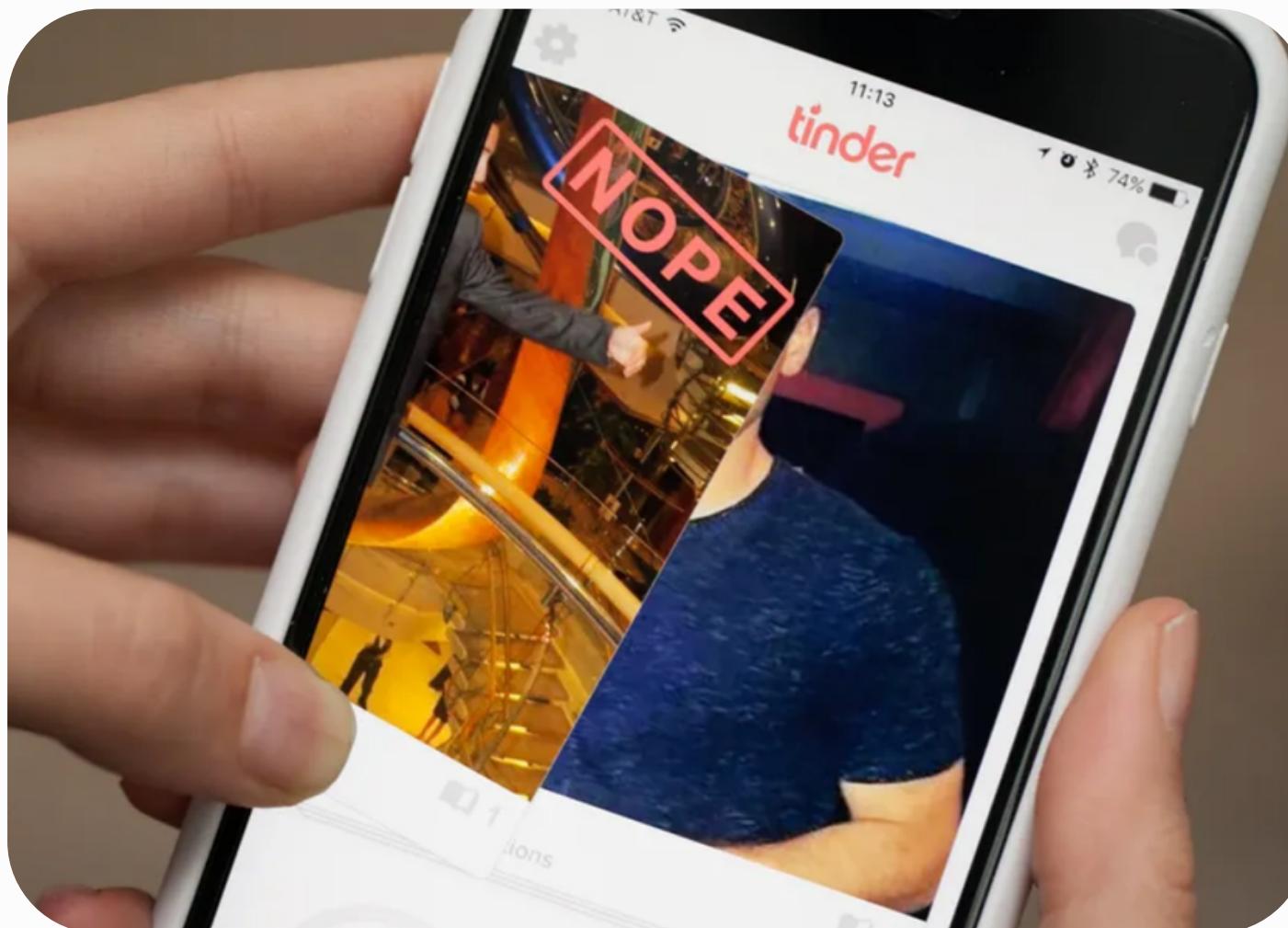
## Minimality and Modularity

The ABM can be divided into different blocks describing different properties and interactions among the individuals. Only the minimal, necessary features must be included.

# Date Choice Model



# Date Choice in Computational Social Systems



Tinder Meat Swipe



Chris Vee  
44.000 iscritti

Iscriviti

233



Condividi



# The Matching Paradox



**Question:** *do people seek dating mates that are as attractive as possible or matching their own perceived attractiveness?*

**There is conflicting evidence!**

- **Individual Level** In experiments participants seek to maximize partner attractiveness, participant attractiveness is barely relevant
- **Group Level** In observational data attractiveness of couples are correlated ( $r = 0.6$ ) and correlation is stronger for more committed couples

# Kalick and Hamilton dating model

The model is defined as follows:

- There are N **female** and N **male** agents
- Each agent has a **random attractiveness** between 1 and 10
- Couples are formed by an **iterative process**:
  - a. All single male and female agents are **randomly paired** for a date
  - b. Each individual accept or reject their partner with a **probability** based on a rule taking into account their attractiveness levels (e.g. matching or seeking attractiveness)
  - c. If both agents accept they form a couple and **leave** the dating pool

*The matching hypothesis reexamined. Michael Kalick and Thomas Hamilton. Journal of Personality and Social Psychology, 1986.*

# Model Metrics

## Model time t

Percentage of agents that are in a couple. Denoting as  $N_t$  the number of couples  $t=N_t/N$ . Time grows from 0 to 100 with iterations

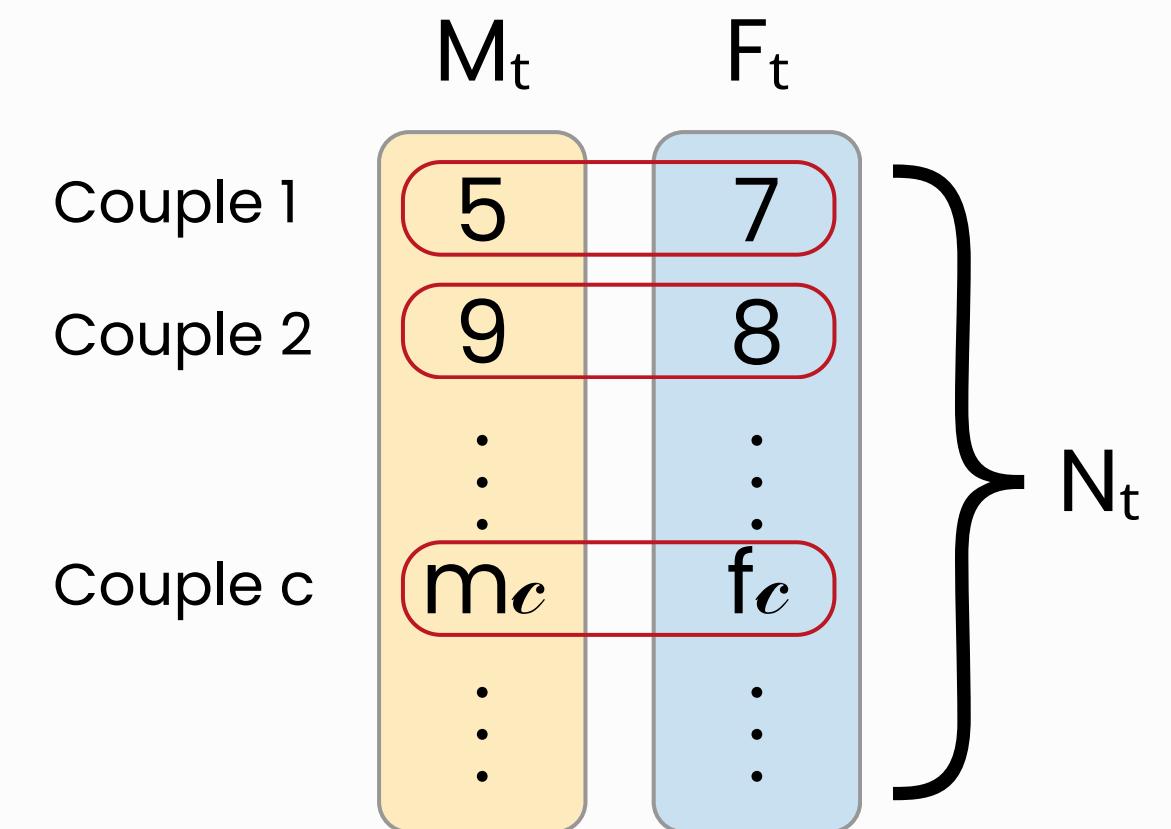
## Correlation coefficient r

- $M_t$  and  $F_t$  the vectors of male and female attractiveness in couples formed up to time t
- $C_t$  list of all couples
- $m_c$  and  $f_c$  male and female attractiveness in couple c

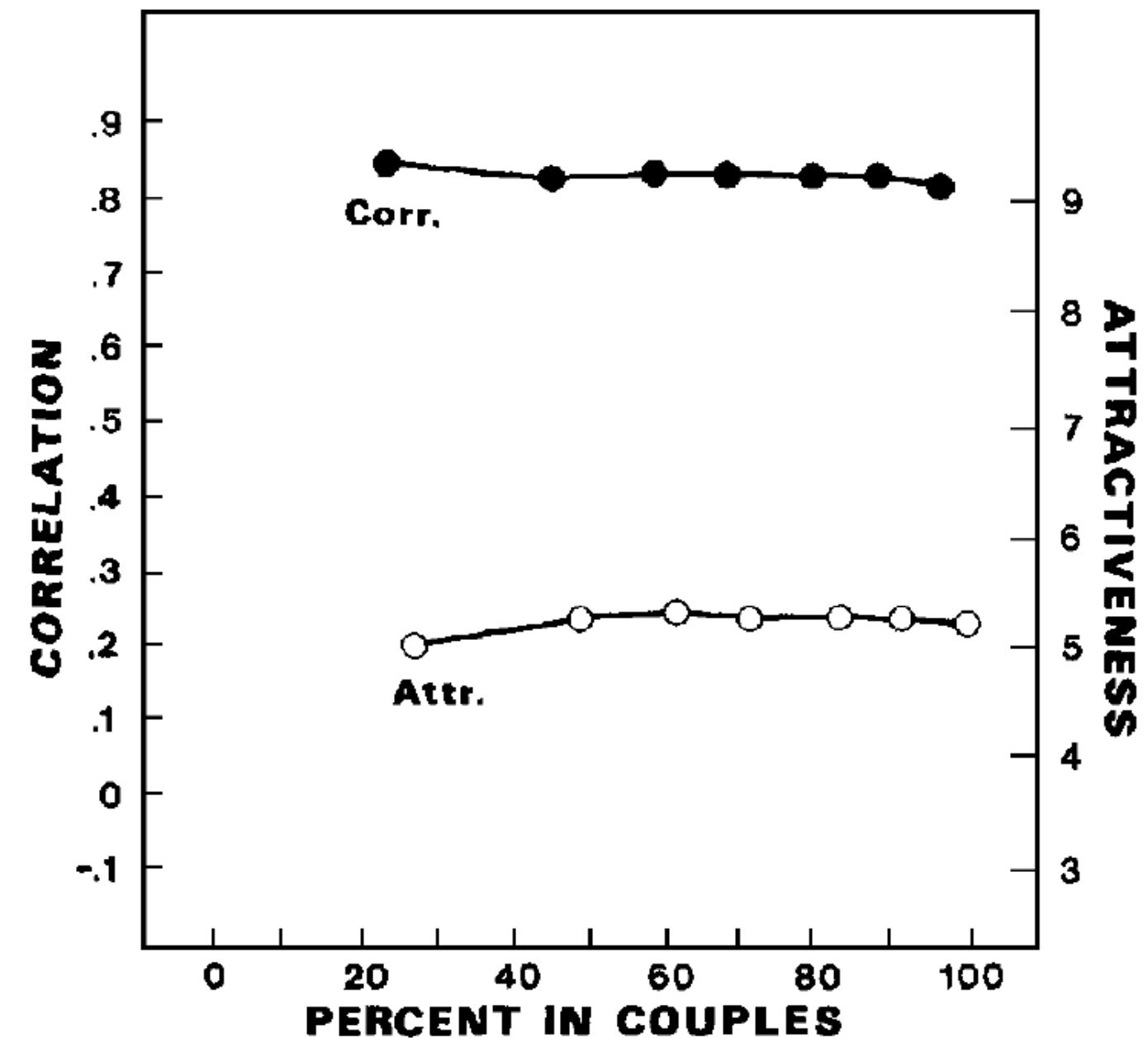
$$r(t) = r(M_t, F_t) = \frac{\sum_{c \in C_t} (m_c - \mu_M^{(t)}) (f_c - \mu_F^{(t)})}{\sqrt{\sum_{c \in C_t} (m_c - \mu_M^{(t)})^2 (f_c - \mu_F^{(t)})^2}}$$

## Mean attractiveness $\mu$

$$\mu^{(t)} = \mu_M^{(t)} + \mu_F^{(t)} = \sum_{c \in C_t} \frac{m_c + f_c}{N_t}$$



# Seeking Similar Match



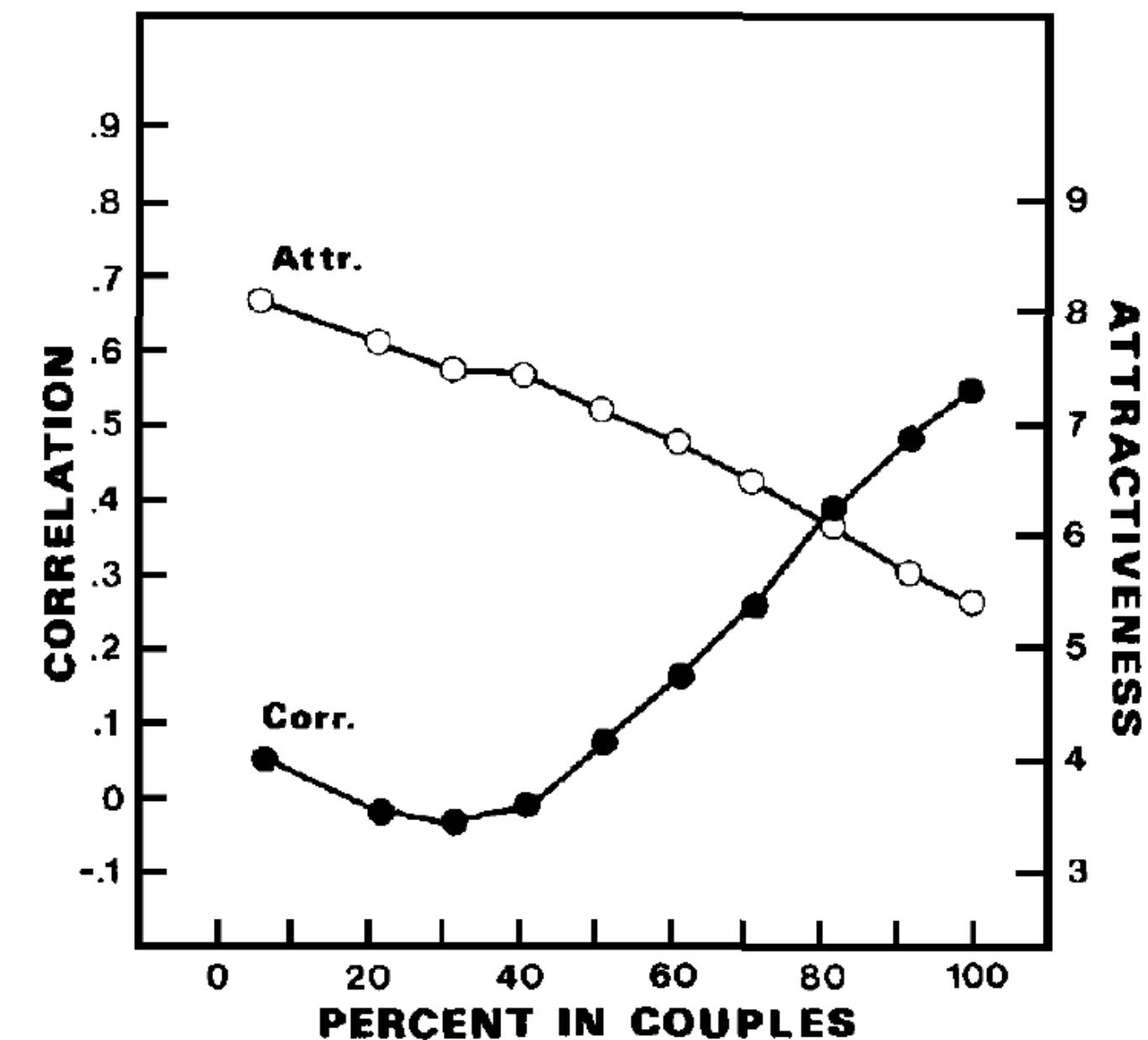
Outcomes over simulation time for the case of **seeking similar partners**:

- Correlation starts and stays very high (0.8)
- There is no real trend in correlation
- Mean couple attractiveness is around the average the whole simulation

Outcomes over simulation time  
for the case of **seeking**  
**attractive partners**:

- Correlation starts low but raises pretty up to about 0.55
- Mean couple attractiveness starts much above average and approaches average
- Attractive agents couple earlier

## Seeking Attractive Match



# What did we learn?

**Main Result.** Attractiveness matching is not necessary for observed correlations, they can be produced by attractiveness seeking alone.

**Micro-Macro Gap.** ABM reconciles apparently conflicting empirical results

**Comparison with empirical data.** Observed empirical correlation is closer to 0.55 than to 0.9. However this is not a strong evidence.

**There are many simplifications, don't draw conclusions!**

*The matching hypothesis reexamined. Michael Kalick and Thomas Hamilton. Journal of Personality and Social Psychology, 1986.*

# Conclusions

## Emergence of Complex Social Behavior

- Humans behave differently in groups as in isolation: collective behavior emerges spontaneously
- Interdisciplinary approach to explain macro dynamics from micro behavior: physics/computer science is the link

## Agent-Based Modelling (ABM)

- A computational approach to formalize and analyze social systems
- Agent properties and model objectives and assumptions

## ABM Example: Date Choice Model

- Mismatch in empirical results: observations contradict experiments
- A simple model shows that seeking attractiveness in a finite dating pool also generates the observed correlations in couples