

UNIVERSITY OF CRETE
COMPUTER SCIENCE DEPARTMENT

COURSE CS-469 (OPTIONAL)
MODERN TOPICS
IN HUMAN – COMPUTER INTERACTION

Full Stack Template



Full Stack?

- Full Stack development refers to the development of an application for both front-end and back-end
- A full stack developer usually knows how to program a webpage, a server and a database
- **Popular Stacks:**
 - LAMP stack: JavaScript - Linux - Apache - MySQL - PHP
 - LEMP stack: JavaScript - Linux - Nginx - MySQL - PHP
 - **MEAN stack: JavaScript - MongoDB - Express - AngularJS - Node.js**
 - Django stack: JavaScript - Python - Django - MySQL
 - Ruby on Rails: JavaScript - Ruby - SQLite - PHP



MEAN stack

- We recommend to use our given full stack template that is based on the MEAN stack
- Mean stack stands for **M**ongoDB, **E**xpress.js, **A**ngular, and **N**ode.js
 - **Front-end:** Angular
 - **Back-end:** Node.js with express framework
 - **Database:** MongoDB



Fullstack template variants

- Verbose
- Docker-based (requires Win10 Professional)

Verbose variant (1/6)

- Install LTS version of **Node.js** <https://nodejs.org/en/>
- Install the **Angular CLI** running the command 'npm install -g @angular/cli' on terminal (node.js should be installed first)
- Download **Redis** for Windows from <https://github.com/microsoftarchive/redis/releases/tag/win-3.0.504>
- Download **Minio** server from <https://min.io/download#/windows>

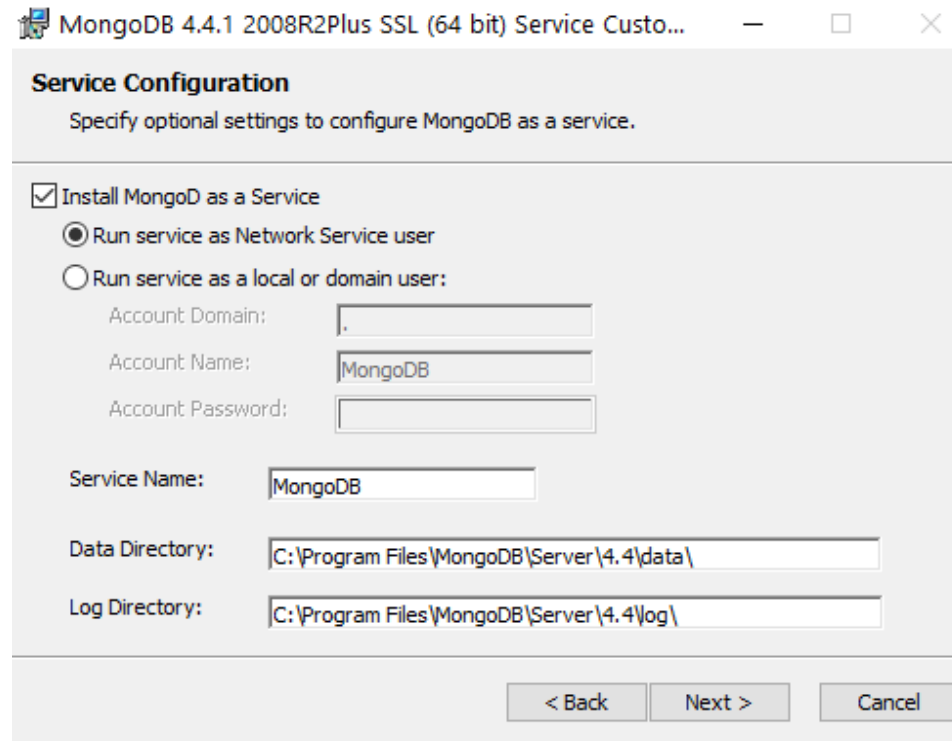


Verbose variant (2/6)

■ MongoDB

Download MongoDB community server

<https://www.mongodb.com/try/download/community> and install it using the default settings



The screenshot shows the 'Service Configuration' window for MongoDB 4.4.1. The window title is 'MongoDB 4.4.1 2008R2Plus SSL (64 bit) Service Custo...'. The main heading is 'Service Configuration' with the subtitle 'Specify optional settings to configure MongoDB as a service.'.

The 'Install MongoDB as a Service' checkbox is checked. Below it, the 'Run service as Network Service user' radio button is selected. The 'Run service as a local or domain user:' option is unselected, and its associated fields (Account Domain, Account Name, and Account Password) are empty.

The 'Service Name' field contains 'MongoDB'. The 'Data Directory' field contains 'C:\Program Files\MongoDB\Server\4.4\data\'. The 'Log Directory' field contains 'C:\Program Files\MongoDB\Server\4.4\log\'. At the bottom right, there are three buttons: '< Back', 'Next >', and 'Cancel'.



Verbose variant (3/6)

▪ MongoDB

In order to run it, you have to create 2 folders that are used for storage space:

- create a folder in C:\ named **data**
- inside C:\data folder you created, create another folder named **db**



Verbose variant (4/6)

To be able to start the backend and frontend, you need to first install the dependencies of each subproject

- open a terminal window inside the **backend** folder and run **npm install**
- open a terminal window inside the **frontend** folder and run **npm install**



Verbose variant (5/6)

Running the project

- Start MongoDB
 - run **mongod.exe** which is located under the bin folder of mongoDB's installation folder (default path: C:\Program Files \MongoDB\Server\4.4\bin)
- Start Redis server
 - run **redis-server.exe** which is located under the installation folder of redis (default path: C:\Program Files \Redis)



Verbose variant (6/6)

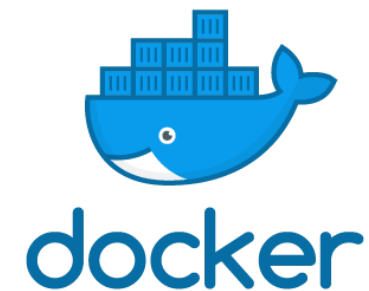
Running the project

- Start MinIO server
 - open a terminal inside the folder where minio.exe is and run the command: **Minio.exe server C:\minio**
- Start backend
 - open a terminal inside the backend folder and run the command: **gulp serve**
- Start frontend
 - open a terminal inside the frontend folder and run the command: **ng serve**



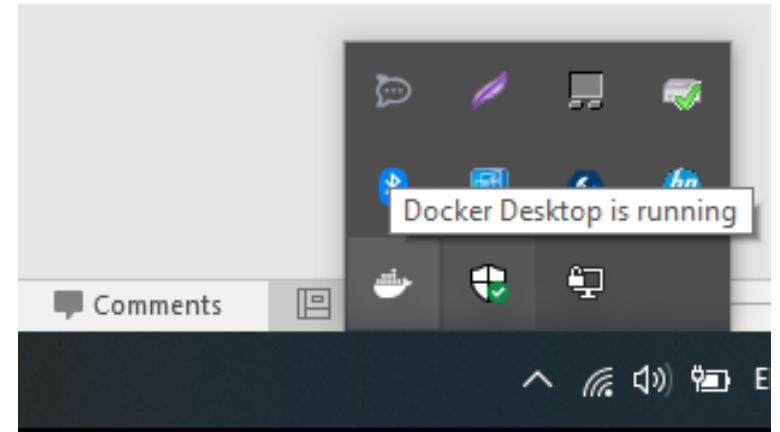
Docker-based variant (1/6)

- Docker is a tool designed to make it easier to create, deploy, and run applications by using containers
- **Containers** allow a developer to package up an application with all of the parts it needs, such as libraries and other dependencies, and ship it all out as one package
- In addition, Docker **containers wrap up software and its dependencies into a standardized unit**. This guarantees that your application will always run the same and makes collaboration as simple as sharing a container image



Docker-based variant (2/6)

- Getting Started with Docker by creating an account (<https://hub.docker.com/signup>)
- Download Docker Desktop and Install it (<https://hub.docker.com/>)
- Start Docker Desktop and wait for it to start running

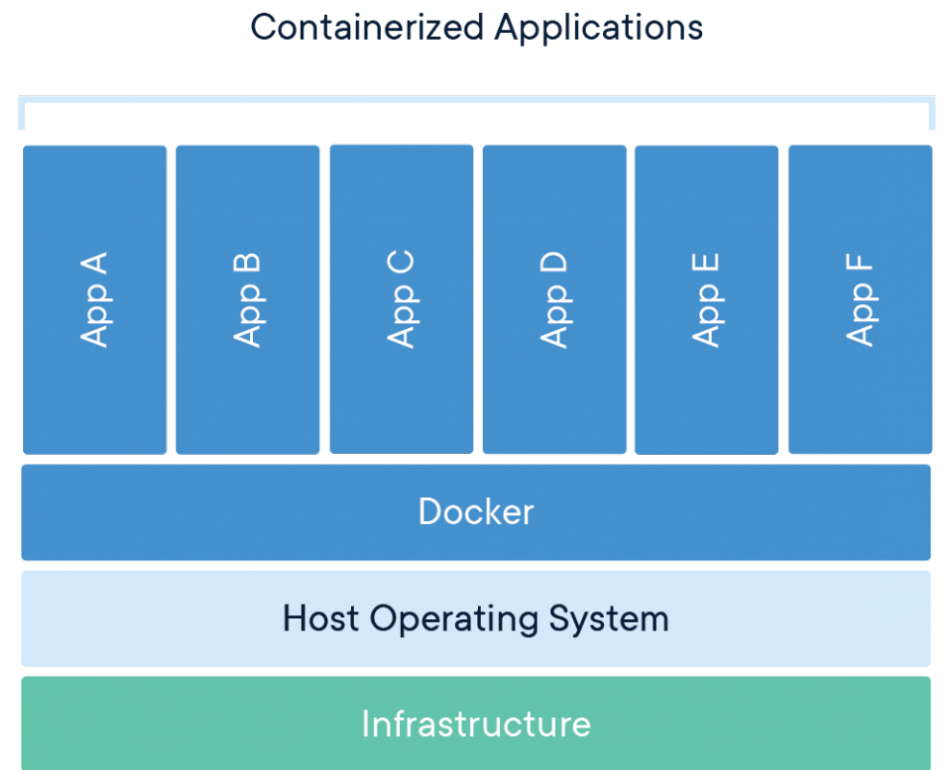


- That's it, you can now start using Docker!



Docker-based variant (3/6)

- The template is a MEAN stack integrated with Docker
- Each part of the stack is a separate Docker container
- Everything is ready to use and its purpose is to separate the process of setting up an environment and configuring from the development process.
- A developer can focus only on writing the business logic of their application.



Docker-based variant (4/6)

```
✓ fullstack-template
  > backend
  > frontend
  > integration
  ⓘ README.md
```

```
✓ integration
  > config
  > logs
  ⚙ .env
  ⚙ .gitignore
  🚀 docker-compose.override.yml
  ! docker-compose.prod.yml
  🚀 docker-compose.yml
  ⓘ README.md
```

- The template consists of **three** main parts
 - backend
 - frontend
 - integration
- The **integration** part is a **blackbox** to you, except that you have to change the APP_NAME in the .env file (*contains the necessary docker files to build your project*)
- It is the part where you will run a command from the terminal in order for the application to start, close, debug and build
- You can find the commands (and documentation) on how to start at README.md
- Do not change anything from this folder unless you know what you are doing



Docker-based variant (5/6)

- How to **start** the application

```
PS C:\Users\ [redacted] \Downloads\fullstack-template\fullstack-template\integration> docker-compose up -d
```

- How to **close** the docker

```
PS C:\Users\ [redacted] \Downloads\fullstack-template\fullstack-template\integration> docker-compose down
```

- How to **build** the application

- (do this every time you do `npm i <module>` or if you change something at `angular.json` file. **You will need to run docker-compose down first, before you build**)

```
PS C:\Users\ [redacted] \Downloads\fullstack-template\fullstack-template\integration> docker-compose up --build
```

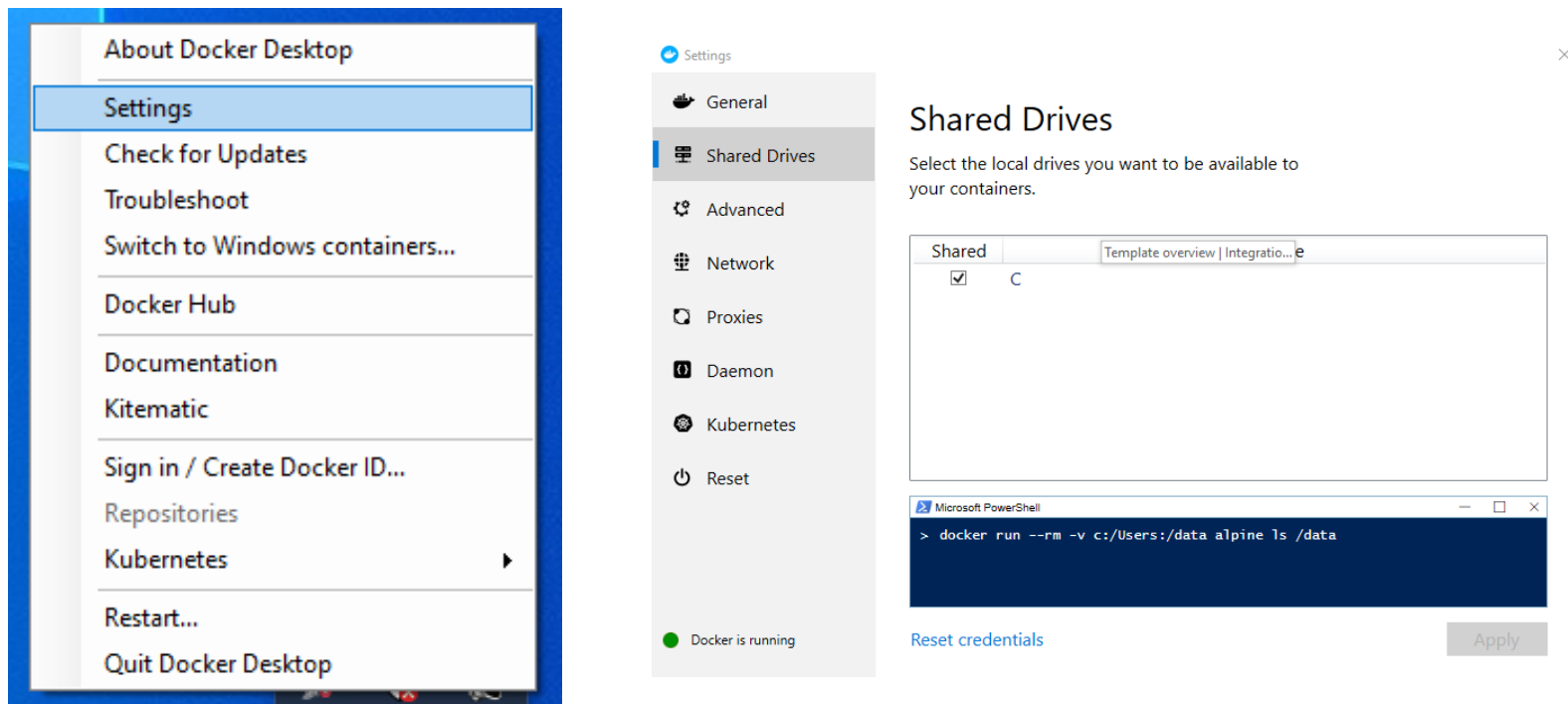
- How to **debug** your backend

```
PS C:\Users\ [redacted] \Downloads\fullstack-template\fullstack-template\integration> docker-compose logs -f backend
```



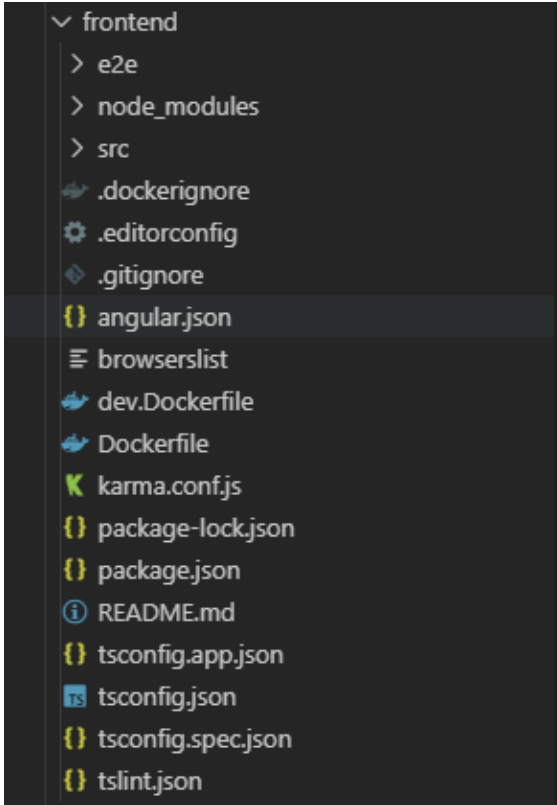
Docker-based variant (6/6)

- There is possibility that you will face some errors with disk privileges when you first do docker-compose up -d. If you do so please apply the following
 - Right click on the docker to the bottom right of your windows desktop
 - Go to Settings -> shared drives and check the shared drive checkbox



Template overview

Template overview | Frontend (1/2)



```
▼ frontend
  > e2e
  > node_modules
  > src
  .dockerignore
  .editorconfig
  .gitignore
  {} angular.json
  ≡ browserslist
  .dev.Dockerfile
  .Dockerfile
  🟢 karma.conf.js
  {} package-lock.json
  {} package.json
  ⓘ README.md
  {} tsconfig.app.json
  📘 tsconfig.json
  {} tsconfig.spec.json
  {} tslint.json
```

- The **frontend** is an Angular project where you will manipulate the appearance of your application
- All files **except** the **src folder** and the **angular.json file** will be a **blackbox** to you



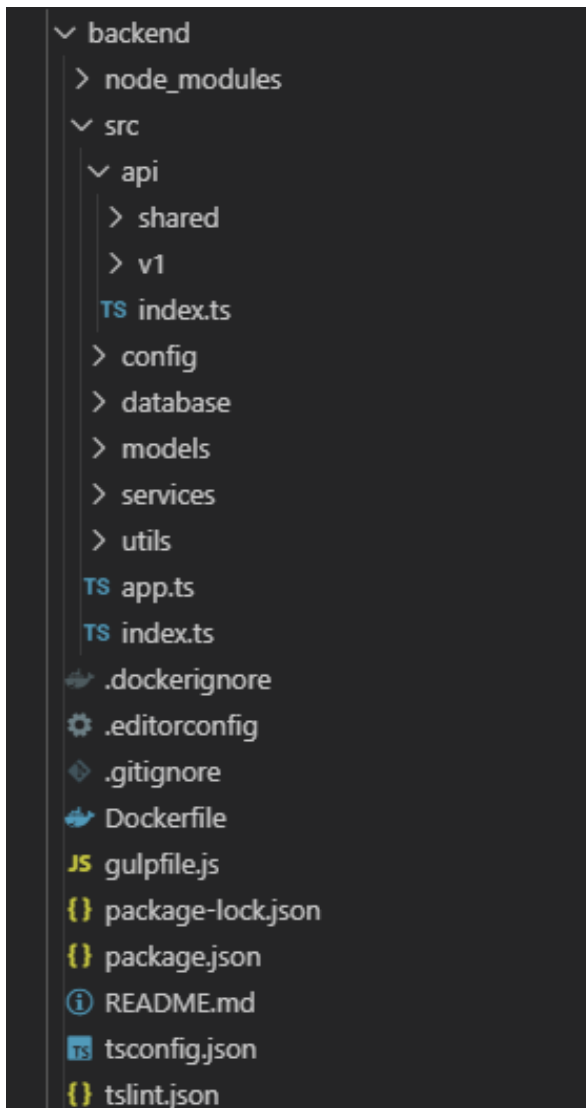
Template overview | Frontend (2/2)

```
▼ src
  ▼ app
    ▼ global
      > models
      > services
    ▼ pages
      > example
      > home
      > socket-events
      > tasks
    < app.component.html
    < app.component.scss
    TS app.component.ts
    TS app.module.ts
    TS app.routing.ts
    > assets
    > environments
    ★ favicon.ico
    < index.html
    TS main.ts
    TS polyfills.ts
    < styles.scss
    TS test.ts
```

- The **global folder** contains 2 subfolders, the models and the services
 - You will **not need the models folder** for the purposes of this project
 - The **services folder** is the place where you will implement your services, as we will see later in the example
- The **pages folder** consists all of the components for the project. Each subfolder is a component where you will use it either for a page or a template. We recommend to add you new routes/pages there.
- **The rest** is known from the basic angular architecture



Template overview | Backend



- For the purposes of this project, you will not be using the backend a lot
- The idea is to build a demo application and not a fully functional one (e.g. admin functionality etc..)
- In general you will use **static json files** and not MongoDB
- The subfolder of api, **v1** folder and the **index.ts**, are the only parts of the backend that you will use.
Everything else is again a blackbox to you



Asynchronous messaging

Sockets

- Sockets allow us to communicate (broadcast messages) from the server to the connected devices (clients) of our application
- By using our coding skills, we can adapt the information to apply only to the devices that we want to, and not to all of them
- We have the option to broadcast all the messages to our SocketService or choose a subset of events that we want to broadcast
- An example is shown in the next slides



Demo | Treat Someone Example (1/7) | backend

```
▼ v1
  ▼ example
    TS example.controller.ts
  > files
  > socket-events
  TS index.ts
```

```
// Example routes
.use(
  '/example',
  new ExampleController().applyRoutes()
);
```

```
▼ v1
  ▼ example
    TS example.controller.ts
  > files
  > socket-events
  TS index.ts
```

```
/**
 * Apply all routes for example
 *
 * @returns {Router}
 */
public applyRoutes(): Router {
  const router = Router();
  router.post('/treatSomeone', this.treatSomeone)

  return router;
}
```

- By adding these lines of code at backend/src/api/v1/index.ts you are creating the route <http://localhost:8080/api/example> which listens to the backend of your project
- By adding this function in src/api/v1/example/example.controller.ts you are creating the endpoint <http://localhost:8080/api/example/treatSomeone> which the **this.treatSomeone** function (implemented in the next slide)



Demo | Treat Someone Example (2/7) | backend

```
▼ v1
  ▼ example
    TS example.controller.ts
    > files
    > socket-events
    TS index.ts
```

```
/**
 * Apply all routes for example
 *
 * @returns {Router}
 */
public applyRoutes(): Router {
  const router = Router();
  router.post('/treatSomeone', this.treatSomeone)

  return router;
}
```

```
/**
 * Broadcasts a received message to all connected clients
 */
public treatSomeone(req: Request, res: Response) {
  const message: string = req.body.message;
  const event: string = req.body.event;

  //Sending a broadcast message to all clients
  const socketService = DIContainer.get(SocketsService);
  socketService.broadcast(event, message);
}
```

- When we will make a post request to the route <http://localhost:8080/api/example/treatSomeone> from a service (we will see later how) the function treatSomeone will get the **message** and the **event** body parameters from the post request (An example can be found in the next slide)
- The line **socketService = DIContainer..** is also a blackbox
- The socketService.broadcast, is broadcasting the event with the given message to all connected clients (devices in use)



Demo | Treat Someone Example (3/7) | frontend

```

  global
  > models
  > services
  > core
  > example
    TS example.service.ts
  > tasks
    TS index.ts

```

```

import { HttpClient } from '@angular/common/http';
import { Injectable } from '@angular/core';
import { environment } from 'src/environments/environment';

@Injectable({
  providedIn: 'root'
})
export class ExampleService {

  private hostURI: string;

  constructor(private http: HttpClient) {
    this.hostURI = environment.host;
  }

  public treatSomeone(foodToTreat, toUserID, fromUserID){

    console.log("hereee");

    return this.http.post(`${this.hostURI}/api/example/treatSomeone`,
      {
        message: {
          food: foodToTreat,
          userID: toUserID,
          fromUserID: fromUserID
        },
        event: "treating"
      })
  }
}

```

- Great! Let's see how to call the endpoint we created from our frontend
- The environment.host is the <http://localhost:8080> that is hidden in the template, you don't care about that, you just use it (we will discuss further details later)
- The treatSomeone function uses the HttpClient to make a post request to the endpoint we created previously
- The first argument is the endpoint url
- The second argument is the body of the request, i.e. the **message** and the **event** 'variables' which are consumed from the backend using the **req.body** we used in order to use them



Demo | Treat Someone Example (4/7) | frontend

- Create in frontend/src/app/pages an example component with the command: `ng g c example`
- Load it in app.routing by adding this line of code:
`{ path: 'example/:id', component: ExampleComponent }`
- You can access this component from <http://localhost:4200/example/xx> where xx will be a number of your choice that will be the id of the user



Demo | Treat Someone Example (5/7) | frontend

```
import { Component, OnInit } from '@angular/core';
import { ExampleService } from 'src/app/global/example/example.service';
import { SocketsService } from 'src/app/global/services';
import { ActivatedRoute, Router } from '@angular/router';

@Component({
  selector: 'ami-fullstack-example',
  templateUrl: './example.component.html',
  styleUrls: ['./example.component.scss']
})
export class ExampleComponent implements OnInit {

  public myUserID;
  public userIDtoTreat;
  public foodToTreat;
  public socketEvents: {event: string, message: any}[];

  constructor(private route: ActivatedRoute, private exampleService: ExampleService,
    private socketService: SocketsService) {
    this.socketEvents = [];
  }
}
```

```
ngOnInit() {
  this.myUserID = this.route.snapshot.paramMap.get("id");
  this.userIDtoTreat = "userToTreat";
  this.foodToTreat = "afoodToTreat";
  this.socketService.syncMessages("treating").subscribe(msg => {
    this.socketEvents.push(msg);
  })
  this.treatSomeone();
}

public treatSomeone() {
  this.exampleService.treatSomeone(this.foodToTreat, this.userIDtoTreat,
    "browser"+this.myUserID).subscribe();
}
}
```

- Here we use the syncMessages(arg) method in example.component.ts
 - With this method we can choose the **events** that we are broadcasting with **the name “treating”** (at previous slide in our service, at the http.post request, we passed two objects inside the request body (second part after the url) the **message** and the **event**.
This is the purpose of the event object, to help us broadcast only the events that we want)
 - There is also the syncAllMessages method where we are broadcasting all the events



Demo | Treat Someone Example (6/7) | frontend

In example.component.html file we add this

```
<div class="container mt-4">
  <h3>Socket Events</h3>

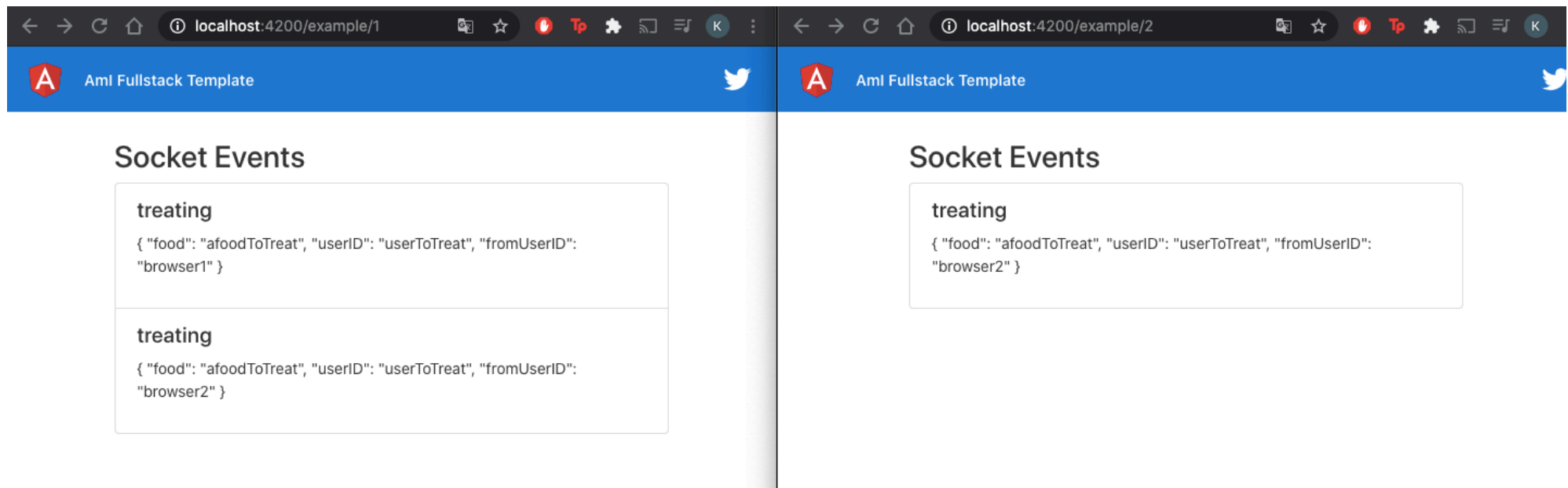
  <ul class="list-group">
    <li *ngFor="let event of socketEvents" class="list-group-item">
      <h5>{{event.event}}</h5>
      <p>{{event.message | json}}</p>
    </li>
  </ul>

</div>
```



Demo | Treat Someone Example (7/7)

- If you open <http://localhost:4200/example/1> and then <http://localhost:4200/example/2> this is what you'll see



The image displays two side-by-side browser windows, both showing the 'Aml Fullstack Template' header. The left window is at `localhost:4200/example/1` and shows two 'treating' events in a list. The first event has a payload of `{ "food": "afoodToTreat", "userID": "userToTreat", "fromUserID": "browser1" }`. The second event has a payload of `{ "food": "afoodToTreat", "userID": "userToTreat", "fromUserID": "browser2" }`. The right window is at `localhost:4200/example/2` and shows a single 'treating' event with a payload of `{ "food": "afoodToTreat", "userID": "userToTreat", "fromUserID": "browser2" }`.

- With each new reload, `ngOnInit` will run and a new request will be sent so the list will grow.

