

GIORGIA GIRO

MSc Human Computer Interaction and Design | Software Engineer

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 [Giorgia Giro](#)  Espoo, Finland







EDUCATION

MSc double degree - Human Computer Interaction and Design (HCID)

EIT Digital Master School


 Sept 2021 - Oct 2024

Thesis: Enhancing User Engagement in Creative Apps through Gamification

- MSc ICT Innovation with HCID major
Aalto University, Finland
 Sept 2022 – Sept 2024  Espoo, Finland
- MSc Computer Science and Engineering
Politecnico di Milano, Italy
 Sept 2021 – Oct 2024  Milan, Italy

Summer School - e-Health: Personalised Prevention

TalTech

 Jul 2022 – Aug 2022  Tallin, Estonia

Two-week e-Health program, developing and pitching a healthcare prototype; gained key insights into digital health innovations.

BSc Information and Business Organization Engineering

University of Trento

 Sept 2018 – Jul 2021  Trento, Italy

Thesis: Development and use of Virtual Tours for an immersive user experience

EXPERIENCE

Software Developer

Sumo Apps

 May 2023 – current  Espoo, Finland

- Collaborated in the development of a new app using Flutter, focusing on crafting scalable front-end components with a forward-thinking approach to code architecture.
- Organized and developed prototypes, conducted user testing, and facilitated interviews to refine app functionality and user experience.
- Adopted Agile methodologies for effective project management and collaboration.

Software Engineer Intern

Neolnfinity

 Apr 2021 – May 2021  Riva del Garda, Italy

- Used React to develop consistent and scalable interfaces, enhancing the development process to support future feature expansions and maintenance.
- Employed Python and Pandas to automate data extraction from Excel spreadsheets, efficiently populating JSON files for application use.

ABOUT ME

Recent graduate with a double degree in Human Computer Interaction and Design from the European Institute of Technology. Experienced in React and Flutter, with a strong foundation in both computer science and design.

Proven ability to manage projects independently and in collaborative settings. Seeking to leverage international experience and technical expertise in a dynamic new role that promotes continuous learning and innovation.

SKILLS

- HTML CSS Java JavaScript
- Python C++ React.js
- Dart Flutter Unity Git
- Github Figma Prototyping
- Gamification UI/UX 3DVista
- Mobile Devices & Applications
- Adobe Premiere Pro
- Adobe Photoshop

- Adaptability Problem Solving
- Creativity Team Collaboration
- Time Management Critical Thinking

LANGUAGES

 Italian Native
 English Proficient (IELTS 7)

HOBBIES

Travelling Videomaking
Team Sports Tennis