

Chronobreak!

Giorgio Perri - Sept 3, 2022 - Making Games, assignment 1

Overview

Meet Chrono! A tiny robot looking to get out of an abandoned lab inside of a cave!
Make use of his ability to briefly stay in the air to move through the levels and make your way to the exit!

Core Mechanic

Chrono is able to create teleport platforms, but they are unstable and he has no control over them! After just five moves, you will be teleported back to the platform location. Make use of this limitation to get out of sticky situations!

