Bitcoin: A Peer-to-Peer Electronic Cash System

Financial Technologies and Applications (T-714-FINT)

Giorgio Saldana

Reykjavík University

29 November 2024



Problem Statement and Motivation

- Traditional electronic payments rely on trusted third parties (e.g., financial institutions).
- Issues:
 - High costs due to mediation.
 - Non-reversible payments are difficult, limiting their utility.
- **Solution:** A cryptographic, peer-to-peer electronic payment system with irreversible transactions, avoiding reliance on third parties.



Giorgio Saldana (RU) Bitcoin Fall 2024 2/12

Coin and Transaction Definition to Avoid Central Authority

- Coin: A chain of digital signatures.
- **Transaction:** Ownership transfer through signing a hash of the previous transaction and new owner's public key.
- Double-Spending Problem: A coin used in multiple transactions simultaneously.
- Solution: Public announcement system ensuring a consensus on transaction history.

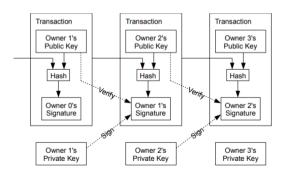


Figure 1: Transaction diagram



3/12

Solution: A Timestamp Server

Use of a **timestamp server** to solve double-spending:

- Timestamp a block of transactions.
- Hash linked to the previous block, creating an immutable chain.

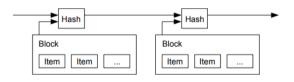


Figure 2: Timestamp-server



Giorgio Saldana (RU) Bitcoin Fall 2024 4/12

Proof of Work (PoW) to Implement Distributed TS

- Hash computation with k leading zeros using:
 - Nonce and previous block's hash.
- Majority Decision:
 - Longest chain = most PoW invested.
 - Honest nodes collectively overpower attackers, preserving security.

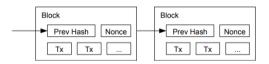


Figure 3: Proof of Work



Network Composition

- (1) Transactions broadcasted to all nodes.
- (2) Nodes collect and mine transactions into blocks.
- (3) Longest chain is accepted.
- (4) Nodes save alternative branches if they may become the longest.
- (5) Minimal structure ensures robustness.



Incentives for Network Sustainability

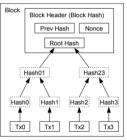
- Mining Reward: First transaction in a block creates a new coin for the miner.
- Transaction Fees: Encourages honest participation.
- Greedy Attackers: Better off adhering to rules for higher rewards.

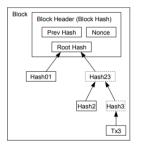


Giorgio Saldana (RU) Bitcoin Fall 2024 7/12

Disk Space Optimization via Merkle Tree

- Use of **Merkle Trees** to compact data:
 - Only root hash is stored in blocks.
 - Prune unnecessary branches.
- · Results in efficient storage and scalability.





Transactions Hashed in a Merkle Tree

After Pruning Tx0-2 from the Block

Figure 4: Merkle Tree Pruning



Verifying Payments

- Simplified Payment Verification (SPV):
 - Keep only block headers of the longest chain.
 - Verify transactions via Merkle branches.

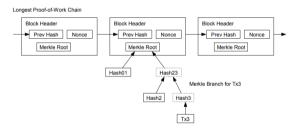


Figure 5: Payments Verification



Privacy in Bitcoin

- Transactions publicly announced but maintain pseudonymity:
 - Anonymous public keys.
 - New key pairs for each transaction.
- Multi-input transactions may reveal linkages.

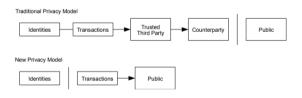


Figure 6: Privacy Model



Probability of Network Attack

Attacker Chain vs Honest Chain:

Binomial Random Walk modeling.

• Parameters:

- p: Probability an honest node finds the next block.
- q: Probability an attacker finds the next block (q < p).
- z: Number of blocks by which the honest chain is ahead of the attacker.

Relation to z:

- As z increases, the probability of an attacker catching up diminishes exponentially.
- The attacker's chain must overcome the increasing lead of the honest chain, making success progressively less likely.
- Modeled as a Gambler's Ruin problem.

```
\alpha = 0.1
        P=1 0000000
        P=0 2045873
7 = 1
z = 2
        P=0.0509779
7 = 3
        P=0 0131722
z=4
        P=0.0034552
        P=0.0009137
7=6
        P=0 0002428
        P=0.0000647
        P=0.0000173
7=8
        P=0.0000046
z=9
        P=0.0000012
z = 1.0
q = 0.3
z=0
        P=1.0000000
7=5
        P=0 1773523
z = 1.0
        P=0.0416605
z = 15
        P=0.0101008
z = 20
        P=0.0024804
        P=0.0006132
z = 2.5
z = 3.0
        P=0.0001522
        P=0.0000379
7=35
z = 4.0
        P=0.0000095
        P=0.0000024
z = 45
z = 50
        P=0.0000006
```

Figure 7: Probability of Successful Attacks (a = 0.1)

←□ → ←□ → ← 亘 → ← 亘 →

Fall 2024

Conclusion

- Introduced a decentralized, trustless system for electronic transactions.
- Double-spending problem solved with:
 - Timestamp server.
 - Proof-of-work.
- Network incentivized and sustainable.
- Secure and scalable solution for digital cash.



Giorgio Saldana (RU) Bitcoin Fall 2024 12/12