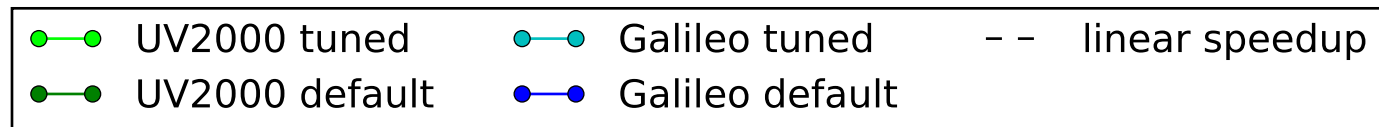
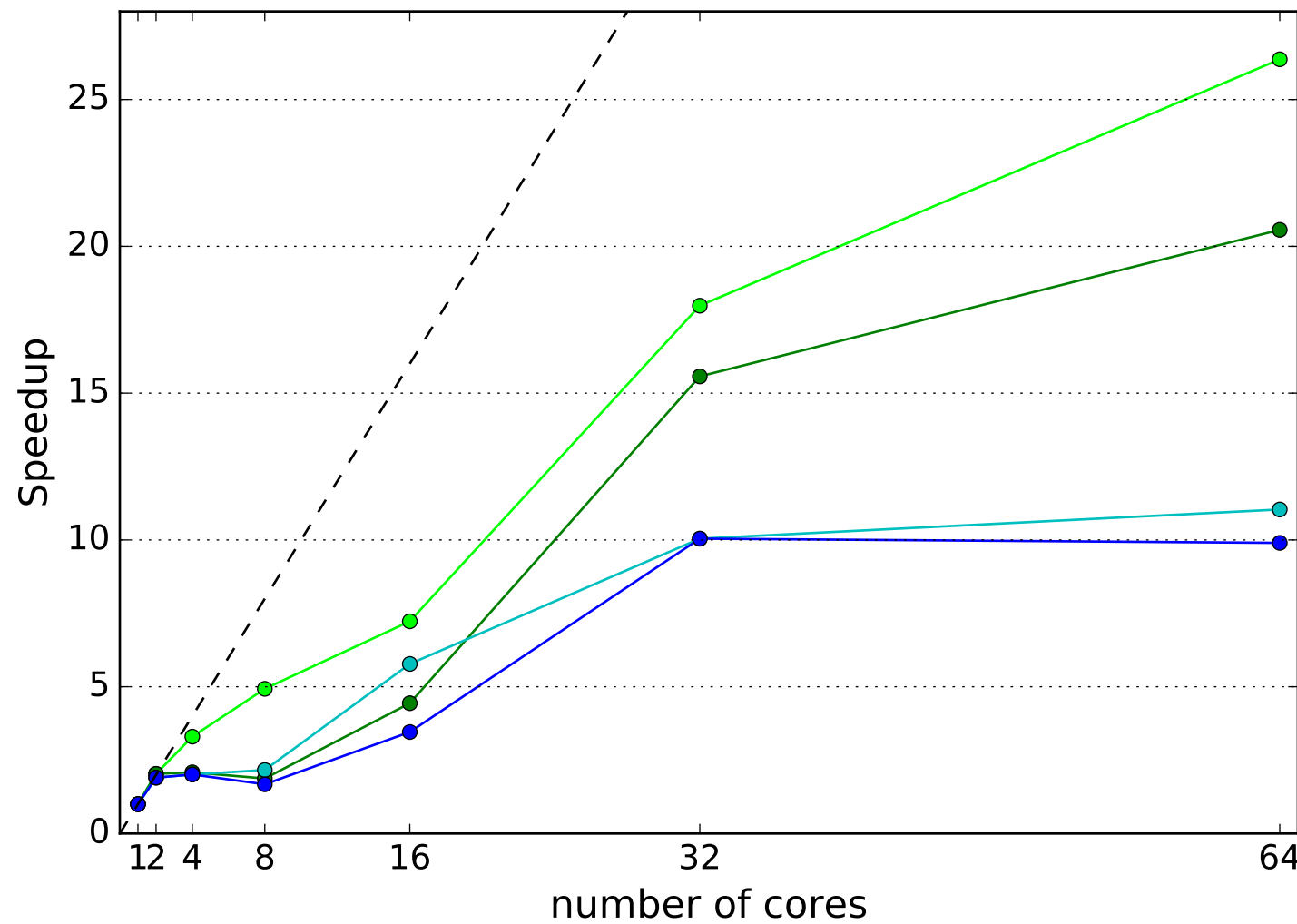


# Speedup comparison between default and tuned runs.



## variable iterations



## fixed iterations

