JavaScript for Beginners



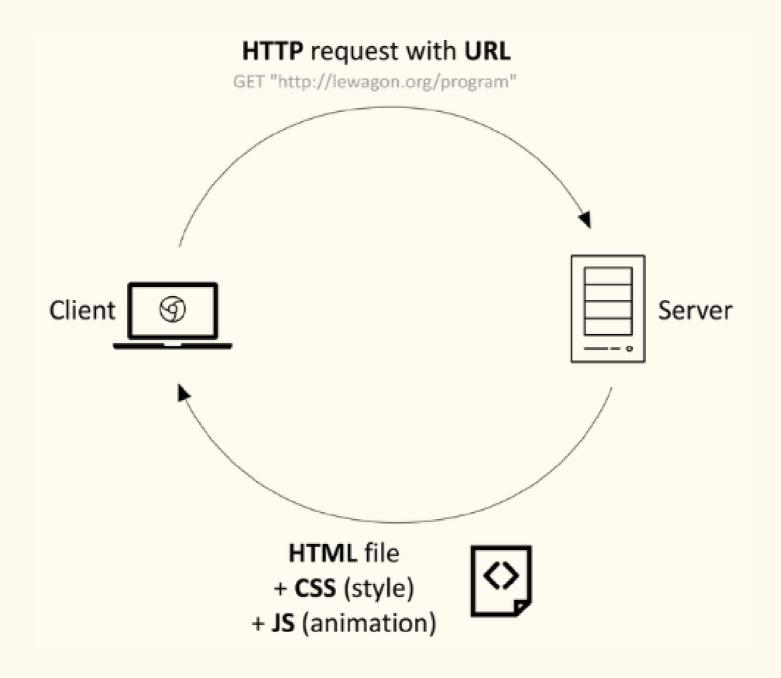


Bring technical skills to creative people

Let's talk about JavaScript

In-browser language

(since 1995)



1HTTP request / file (file.html, file.css, file.js, file.png)

Change your life, learn to code.

Le Wagon is an intensive 9-week coding bootcamp that teaches you how to code great tech products.

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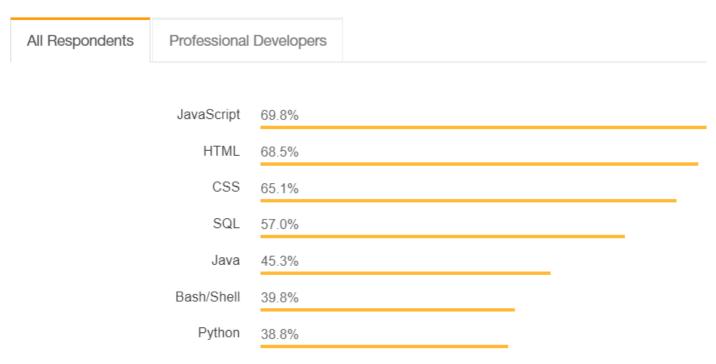
Chat with us!



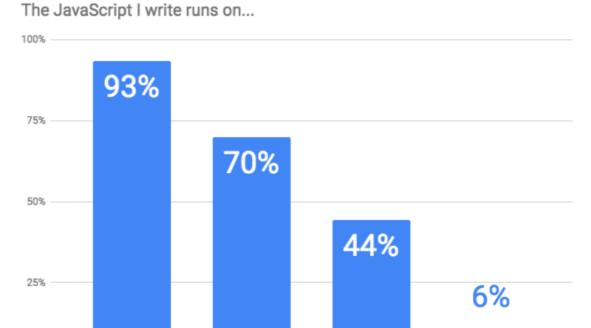
JAVASCRIPT

Most Popular Technologies

Programming, Scripting, and Markup Languages



(Stack Overflow, 2018)



Servers

Browsers

(NPM, 2019)

Mobile

devices

IoT/robotics

Prev



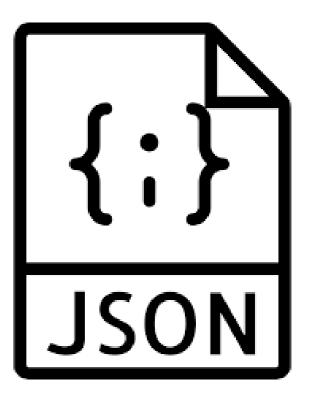
2.3M

Mentions in job adverts over the last three

Average salary: £50,000

(TechWorld, 2018)

ES6

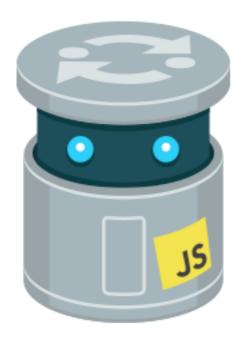


FRONTEND





Let's Code!



JS Bin

Data types

Numbers

```
-100
0
1
3.14
42
```

Boolean

true false

String

```
"John"

"John Lennon"

"a"

"""
```

Object

```
"first_name": "John",
  "last_name": "Lennon"
}
[ "john", "paul", "ringo", "george"]
```

null undefined

Variables

let or const

const firstName;



const firstName = "John";



console.log(firstName);



Exercise

Concatenate two strings

Conditions

if, else



```
if (weather === "rainy") {
  console.log("Take an umbrella");
}
```



```
if (weather === "rainy") {
  console.log("Take an umbrella");
} else {
  console.log("Take your sunglasses");
}
```



```
if (weather === "rainy") {
  console.log("Take an umbrella");
} else if (weather === "stormy") {
  console.log("Stay at home");
} else {
  console.log("Take your sunglasses");
}
```

Boolean algebra

&&, | |, !

Logical and

var result = a && b;

a	b	result
false	false	false
false	true	false
true	false	false
true	true	true

```
let rain = true;
let wind = true;

if (rain && wind) {
  console.log("Really stay at home");
}
```

Logical or

let result = a | b;

a	b	result
false	false	false
false	true	true
true	false	true
true	true	true

```
let day = "Saturday";

if (day === "Saturday" || day === "Sunday") {
   console.log("It's the week-end!");
}
```

Logical not

let result = !a;

a	result
true	false
false	true

```
let sunny = true;
if (!sunny) {
   console.log("Cancel the beach");
}
```

```
let weather = "raining";

if (weather !== "sunny") {
   console.log("Cancel the beach");
}
```

Exercise

Filter names starting with a "B"

Loops

for, for Each

Array

For

```
for (let i = 0; i < students.length; i += 1) {
  console.log(students[i]);
}</pre>
```

forEach

```
students.forEach((student) => {
  console.log(student);
});
```

Exercise

Filter names starting with a "B"

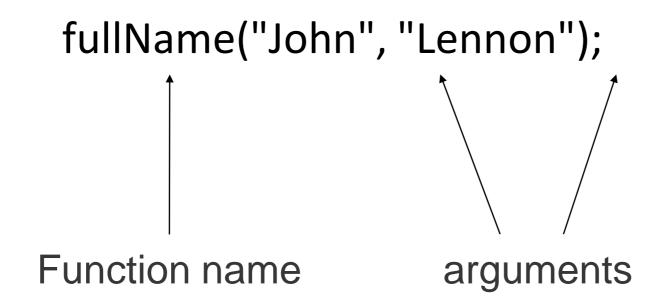
Functions

```
function name(parameters) {
  body
  (return statement)
}
```

Example: Full Name

```
function fullName(first, last) {
  var name = first + " " + last;
  return name;
}
```

Calling a function

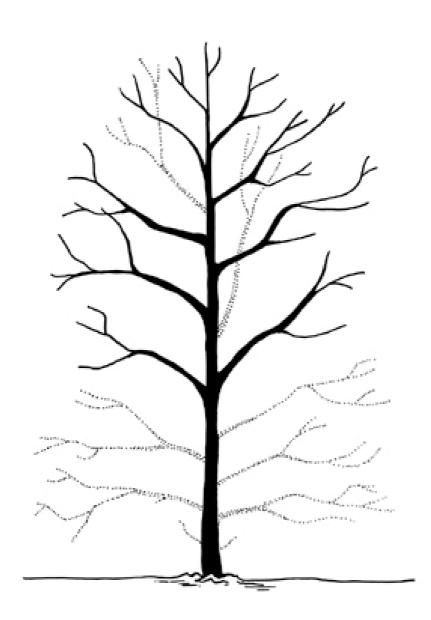


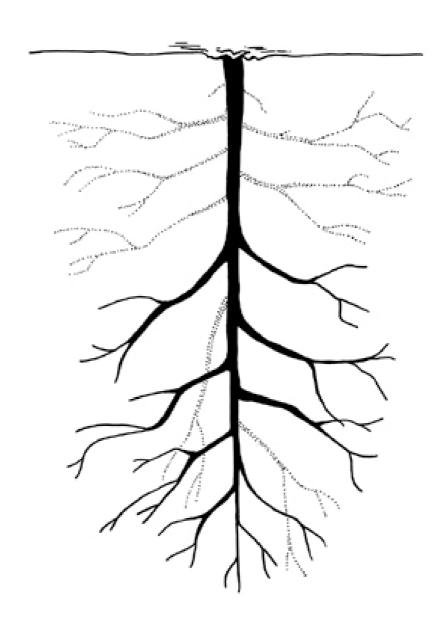
Exercise ter

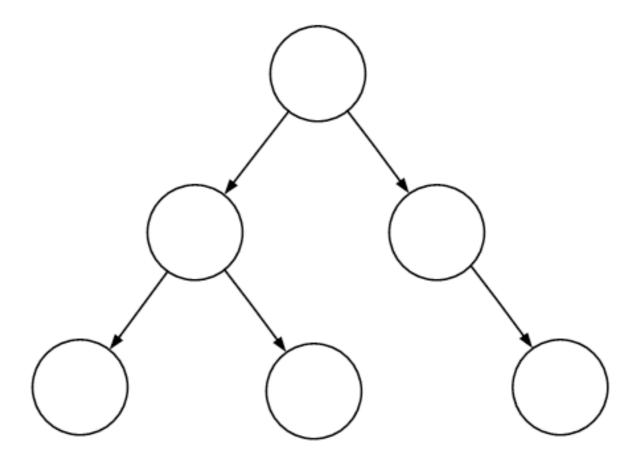
Filter names starting with "B" starting with "C"

. . .

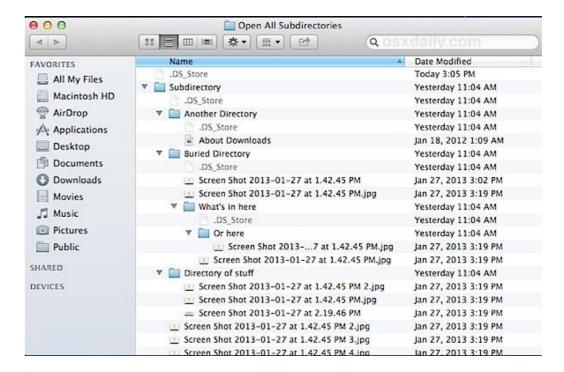
DOM







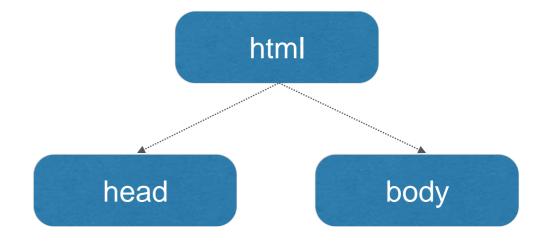




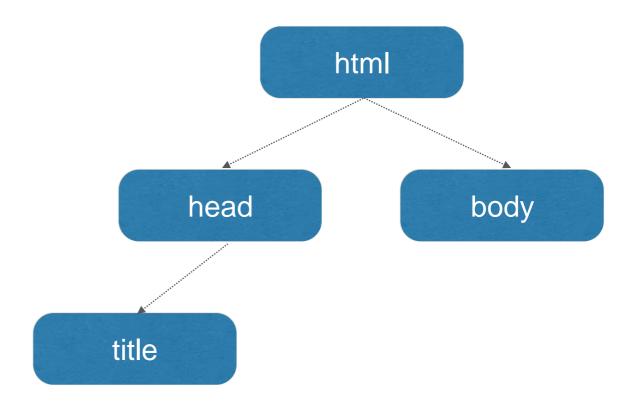
```
<html>
 <head>
  <title>Hello</title>
 </head>
 <body>
  <h1>
   Hello
  </h1>
  >
   Lorem Ipsum...
  </body>
</html>
```

html

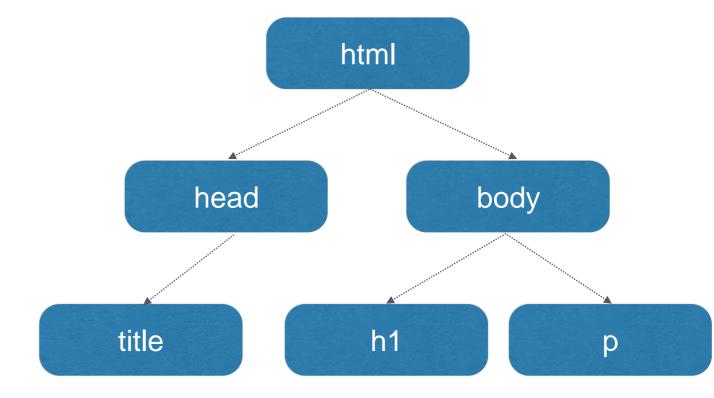
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<html>
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  </h1>
  >
   Lorem Ipsum...
  </body>
</html>
```



1 - DOM Manipulation

Element Selector

```
<h1>
<h1>
Hello</h1>
Lorem Ipsum...
Autrum Ipsum...
```

p

```
document.querySelector('p').hidden = true
```

Class selector

```
<div class="green">
  Hello
</h1>
<div class="red">
  [...]
</div>
<div class="red">
  [...]
</div>
</div>
```

.red

```
document.querySelector('.red').hidden = true
```

ld selector

```
<h1>
<h1>
Hello
</h1>
<div id="cart">

[...]
</div>
<div>

[...]
</div>
```

```
#cart
```

```
document.getElementById('cart').hidden = true
```

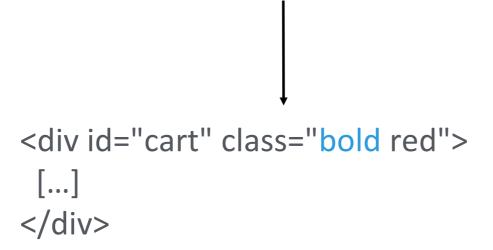
```
<div id="cart" class="red">
[...]
</div>
```

```
<div id="cart" class="red">
[...]
</div>
```

document.getElementById('cart').classList.add('bold')

```
<div id="cart" class="red">
[...]
</div>
```

document.getElementById('cart').classList.add('bold')



```
<div id="cart" class="bold red">
[...]
</div>
```

document.getElementById('cart').classList.remove('bold')

```
<div id="cart" class="red">
[...]
</div>
```

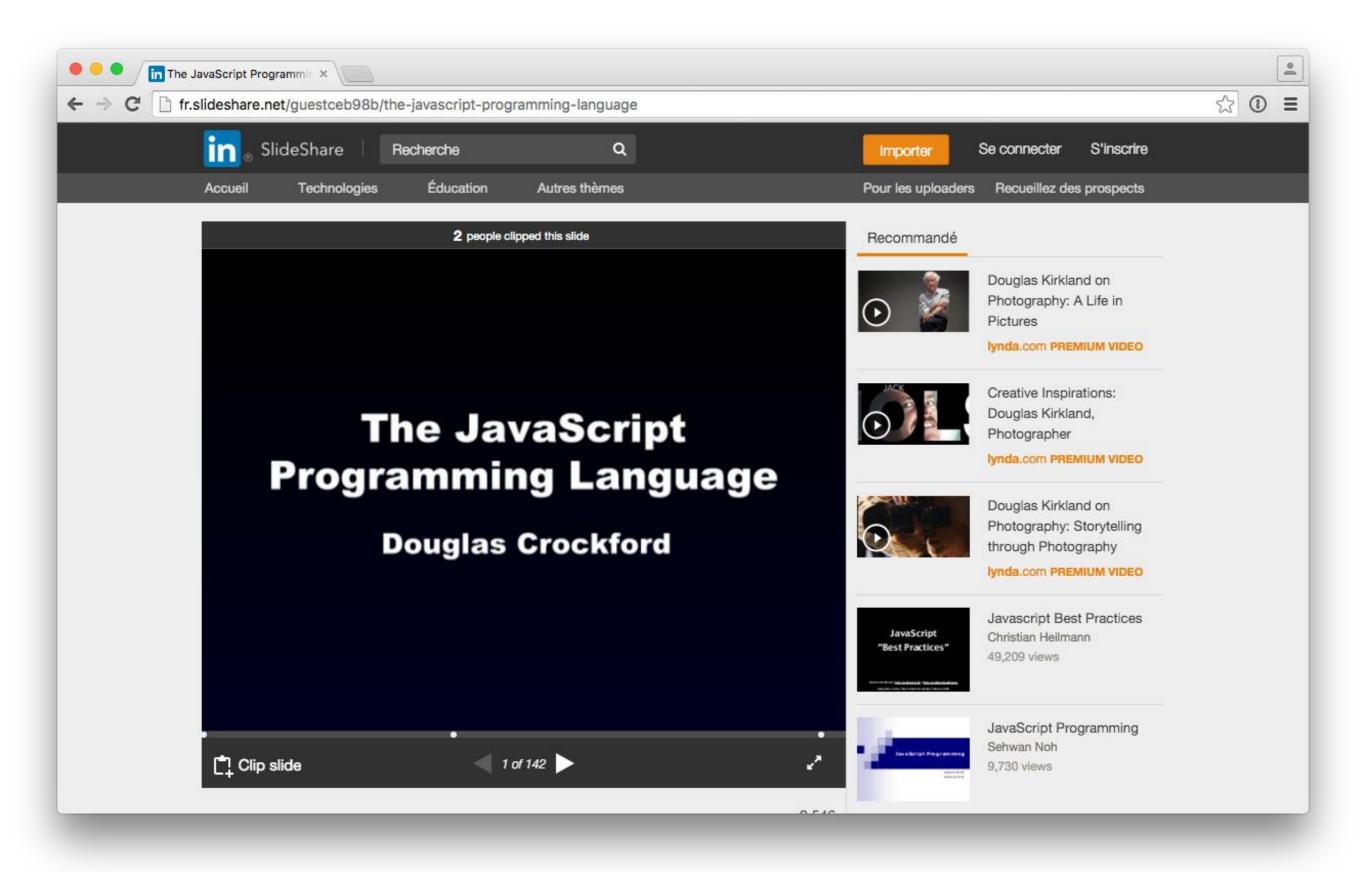
2 - Event Handling

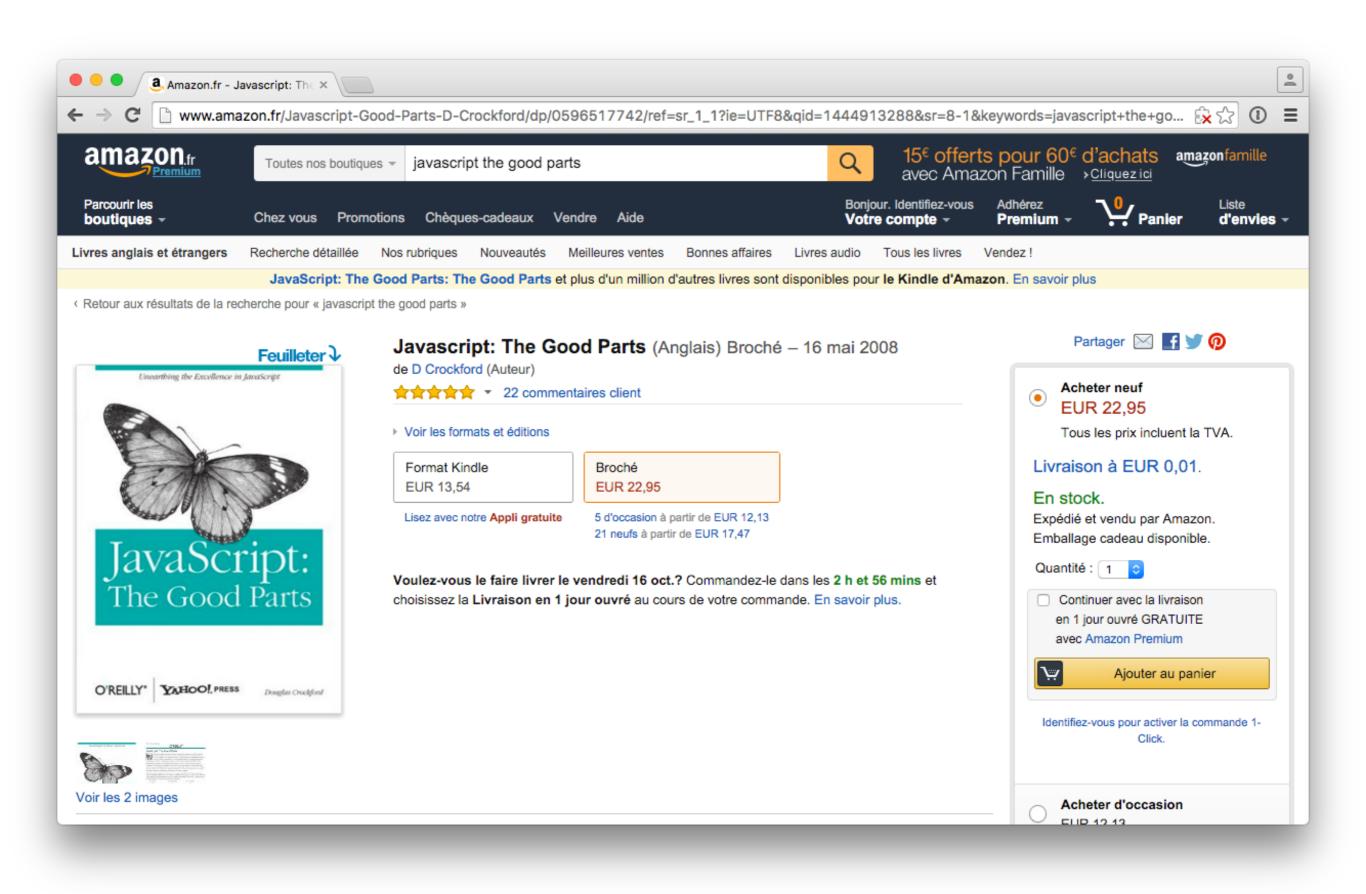
```
playButton = document.getElementById('play-button')
playButton.addEventListener('click', (event) => {
    // Do something when `playButton` is clicked
});
```

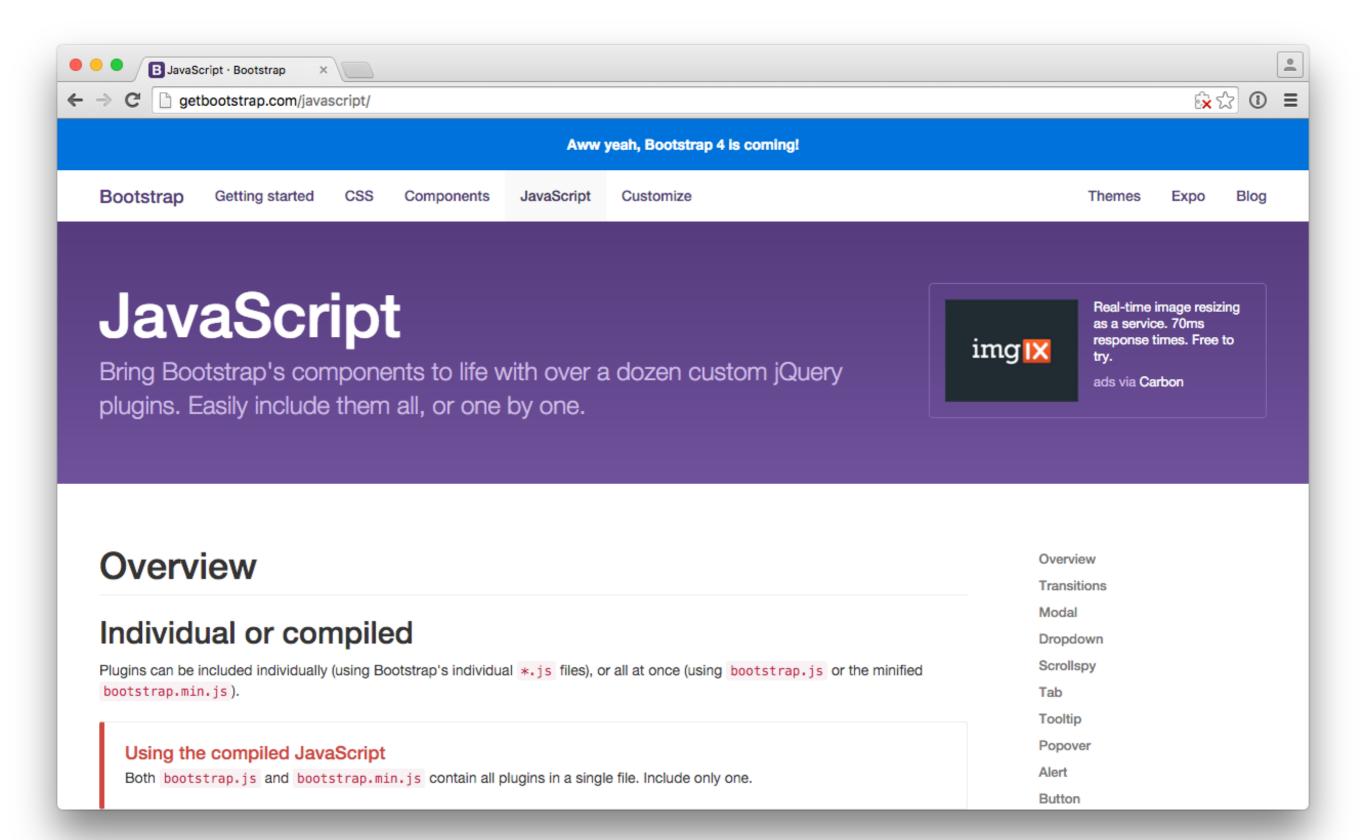
3 - AJAX

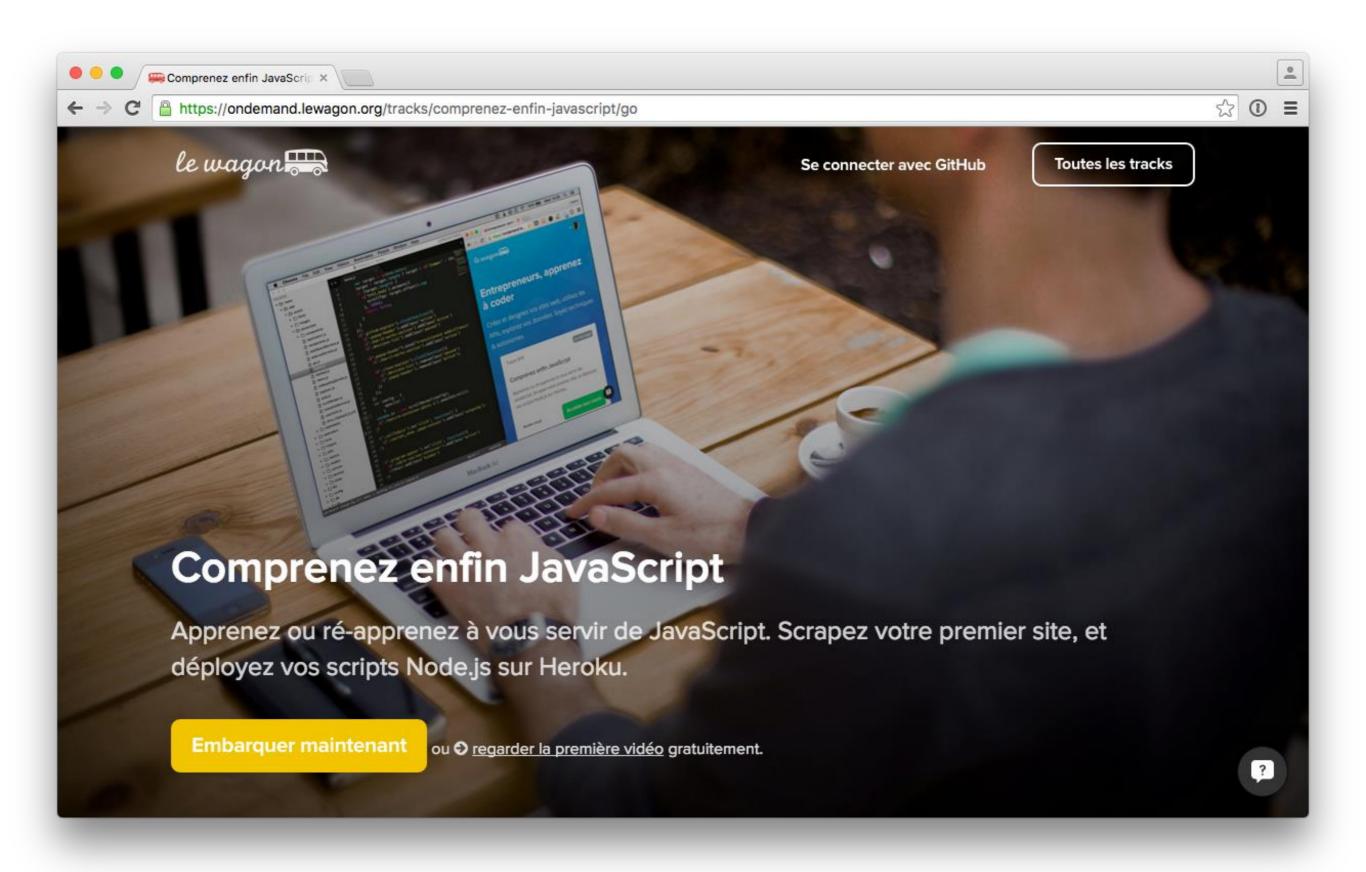
(To be continued...)

Resources











ondemand.lewagon.org/jsmeetup

(Jusqu'à dimanche, 23h)