LAMBDA

END MODULE

```
MODULE LAMBDA
   SYNTAX Exp ::= Int
                        (Exp) [bracket( bracket())]
                        Exp Exp [strict( strict())]
                        Exp * Exp [strict( strict())]
                        Exp / Exp [strict( strict())]
                        Exp + Exp [strict( strict())]
                        Exp <= Exp [strict( strict())]</pre>
                         lambda Id . Exp
                         if Exp then Exp else Exp [strict( strict())]
                         let Id = Exp in Exp [strict( strict(2))]
                         letrec Id Id = Exp in Exp
                         mu Id . Exp
    SYNTAX Type ::= int
                          bool
                         Type \rightarrow Type
                        (Type) [bracket( bracket())]
    SYNTAX Exp ::= Type
    SYNTAX Variable ::= Id
   SYNTAX KResult ::= Type
   CONFIGURATION:
      PGM:Exp
                                 .Map
  RULE I:Int
            int
   RULE B:Bool
             bool
                              X \mapsto T:Type
  RULE
  RULE
                   T1:Type*T2:Type
           T1 = \text{int} \curvearrowright T2 = \text{int} \curvearrowright \text{int}
                   T1:Type \ / \ T2:Type
  RULE
           T1 = \text{int} \curvearrowright T2 = \text{int} \curvearrowright \text{int}
                   T1:Type + T2:Type
  RULE
           T1 = \text{int} \curvearrowright T2 = \text{int} \curvearrowright \text{int}
                   T1:Type \iff T2:Type
  RULE
           T1 = \text{int} \curvearrowright T2 = \text{int} \curvearrowright \text{bool}
                                                                        tenv
                           lambda X:Id . E:Exp
  RULE
                                                                               TEnv
                   E \curvearrowright T:Type \longrightarrow \square \curvearrowright \mathsf{tenv}(TEnv)
                                                                         TEnv[X \leftarrow T]
  RULE T2:Type \curvearrowright T1:Type \longrightarrow \Box
                      T1 -> T2
                 T1:Type \quad T2:Type
  RULE
           T1 = (T2 \rightarrow T: Type) \curvearrowright T
  RULE if T:Type then T1:Type else T2:Type
                   T = bool \curvearrowright T1 = T2 \curvearrowright T1
    SYNTAX TypeSchema ::= ( forall Set)Type
   SYNTAX Type ::= MetaVariable
                                                                                                                                  TEnv
                   let X = T:Type in E
  RULE
                                                         \overline{TEnv[X < - (forall \#metaVariables (T) -_{Set} \#metaVariables (tenv (TEnv)))} \#freezeVariables (T, tenv (TEnv))]
                     E \curvearrowright \mathsf{tenv}(\mathit{TEnv})
                                               X \mapsto (\text{ forall } Tvs)T
                          X:Id
  RULE
                   \#rename (T, Tvs)
  RULE
                     letrec F \ X = E \text{ in } E'
            \mathsf{let}\,F = \mathsf{mu}\,F\;.\;\; \mathsf{lambda}\,X\;.\;E\;\mathsf{in}\;E'
                              \mathbf{mu}\ X{:}Id\ .\ E{:}Exp
  RULE
                                                                              TEnv
                   (T:Type \rightarrow T) E \curvearrowright tenv(TEnv)
                                                                         TEnv[X \leftarrow T]
   SYNTAX KItem ::= Type = Type
  RULE T = T
   SYNTAX KItem ::= tenv (Map) [klabel( klabel('tenv))]
                                                           tenv
                   T: Type 
ightharpoonup tenv <math>(TEnv)
   RULE
                                                             \overline{TEnv}
```

[macro(macro())]