IMP

END MODULE

```
MODULE IMP-SYNTAX
   SYNTAX AExp ::= Int
                        String
                        Id
                        ++ Id
                        read ()
                        AExp / AExp [strict( strict())]
                        AExp + AExp [strict( strict())]
                       (AExp) [bracket( bracket())]
    SYNTAX BExp ::= Bool
                       AExp \le AExp [seqstrict( seqstrict())]
                        ! BExp [strict( strict())]
                       BExp && BExp [strict( strict(1))]
                       (BExp) [bracket( bracket())]
    SYNTAX \quad \textit{Block} ::= \{\}
                      | \{Stmt\}|
    \mathtt{SYNTAX} \quad \mathit{Stmt} ::= \mathit{Block}
                      Id = AExp; [strict(strict(2))]
                       if (BExp)Block else Block [strict( strict(1))]
                       while (BExp)Block
                       int Ids ;
                       print (AExps) ; [strict( strict())]
                       halt ;
                       spawn Stmt
                      Stmt Stmt
   SYNTAX Ids ::= List\{Id, ", "\}
   SYNTAX AExps ::= List\{AExp, ", "\} [seqstrict(seqstrict())]
END MODULE
MODULE IMP
   SYNTAX KResult ::= Int
                        Bool
  CONFIGURATION:
             PGM:Stmt
                                      .Map
                                                        .Map
                                          store
                 X:Id
                            X \mapsto N
                                          N\mapsto I
  RULE
  RULE I1 / I2
                            requires I2 = /=_{Int} 0
          I1 \div_{Int} I2
  RULE I1 + I2
          \overline{I1 +_{Int} I2}
  Rule I1 \leq I2
          \overline{I1} \leq_{Int} I2
  RULE ! T
          \neg_{Bool} T
  RULE \, true && B
               \dot{B}
  RULE false && —
             false
                                                                                                                                                                                                                                                                              [structural( structural())]
  RULE
                                                                                                                                                                                                                                                                              [structural( structural())]
                 X = I:Int;
  {\tt RULE} \quad S1{:}Stmt \  \  S2{:}Stmt
                                                                                                                                                                                                                                                                              [structural( structural())]
               S1 \curvearrowright S2
   {\tt RULE} \quad {\tt if} \; ({\tt true}) S \; {\tt else} \, -\!\!\!\!\!-
   {\tt RULE} \quad \text{if (false)} \text{--- else } S
                                                                                                                                                                                                                                                                              [structural( structural())]
                       \mathsf{while}\;(B)S
  RULE
          int X , Xs ;
  RULE
                                                                      .Map
                         Χs
                                          \rho[X \leftarrow N:Int]
  RULE int \bullet_{Ids} ;
                                                                                                                                                                                                                                                                              [structural( structural())]
```