

Stacks

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Abstract Data Types (ADTs)

- An abstract data type (ADT) is an abstraction of a data structure
- An ADT specifies:
 - Data stored
 - Operations on the data
 - Error conditions associated with operations
- Example: ADT modeling a simple stock trading system
 - The data stored are buy/sell orders
 - The operations supported are
 - ♦ order buy(stock, shares, price)
 - ♦ order sell(stock, shares, price)
 - ♦ void cancel(order)
 - Error conditions:
 - ♦ Buy/sell a nonexistent stock
 - ♦ Cancel a nonexistent order

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The Stack ADT



- The **Stack** ADT stores arbitrary objects
- Insertions and deletions follow the last-in first-out scheme
- Main **stack operations**:
 - **push(object)**: inserts an element
 - **object pop()**: removes and returns the last inserted element
- Auxiliary **stack operations**:
 - **object top()**: returns the last inserted element without removing it
 - **integer size()**: returns the number of elements stored
 - **boolean isEmpty()**: indicates whether no elements are stored

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Stack Interface in Java

- **Java interface** corresponding to our **Stack ADT**
- Assumes **null** is returned from **top()** and **pop()** when stack is empty

```
public interface Stack<E> {  
    int size();  
    boolean isEmpty();  
    E top();  
    void push(E element);  
    E pop();  
}
```

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Example

Method	Return Value	Stack Contents
push(5)	—	(5)
push(3)	—	(5, 3)
size()	2	(5, 3)
pop()	3	(5)
isEmpty()	false	(5)
pop()	5	()
isEmpty()	true	()
pop()	null	()
push(7)	—	(7)
push(9)	—	(7, 9)
top()	9	(7, 9)
push(4)	—	(7, 9, 4)
size()	3	(7, 9, 4)
pop()	4	(7, 9)
push(6)	—	(7, 9, 6)
push(8)	—	(7, 9, 6, 8)
pop()	8	(7, 9, 6)

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Applications of Stacks

- Direct applications
 - Page-visited history in a Web browser
 - Undo sequence in a text editor
 - Chain of method calls in the Java Virtual Machine
- Indirect applications
 - Auxiliary data structure for algorithms
 - Component of other data structures

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Array-based Stack

- A simple way of implementing the Stack ADT uses an array
- We add elements from left to right
- A variable keeps track of the index of the top element

Algorithm *size()*
return $t + 1$

Algorithm *pop()*
if *isEmpty()* then
return null
else
 $t \leftarrow t - 1$
return $S[t + 1]$



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Array-based Stack (cont.)

- The array storing the stack elements may become full
- A push operation will then throw a *FullStackException*
 - Limitation of the array-based implementation
 - Not intrinsic to the Stack ADT

Algorithm *push(o)*
if $t = S.length - 1$ then
throw *IllegalStateException*
else
 $t \leftarrow t + 1$
 $S[t] \leftarrow o$



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Performance and Limitations

□ Performance

- Let n be the number of elements in the stack
- The space used is $O(n)$
- Each operation runs in time $O(1)$

□ Limitations

- The maximum size of the stack must be defined a priori and cannot be changed
- Trying to push a new element into a full stack causes an implementation-specific exception

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Array-based Stack in Java

```
public class ArrayStack<E>
    implements Stack<E> {
    // holds the stack elements
    private E[] data;
    // index to top element
    private int t = -1;
    // constructor
    public ArrayStack(int capacity) {
        data = (E[]) new Object[capacity];
    }

    public E pop() {
        if (isEmpty()) return null;
        E answer = data[t];
        data[t] = null; // dereference to help
                        // garbage collection
        t--;
        return answer;
    }

    public int size() { return (t + 1); }
    public boolean isEmpty()
    { return (t == -1); }
}
```

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Array-based Stack in Java

```
public void push(E e) throws IllegalStateException {  
    if (size() == data.length) throw new IllegalStateException("Stack is full");  
    data[++t] = e;           // increment t before storing new item  
}
```

```
public E top() {  
    if (isEmpty()) return null;  
    return data[t];  
}
```

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Example Use in Java

```
public class Tester {  
    // ... other methods  
    public static void intReverse(Integer[] a) {  
        Stack<Integer> buffer = new ArrayStack<Integer>(a.length);  
        for (int i=0; i < a.length; i++)  
            buffer.push(a[i]);  
        for (int i=0; i < a.length; i++)  
            a[i] = buffer.pop();  
    }  
}
```

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Linked_List-based Stack in Java

```
public class LinkedStack<E> implements Stack<E> {  
    private SinglyLinkedList<E>  
    list = new SinglyLinkedList<>();  
    /* Constructs an initially empty stack. */  
    public LinkedStack() { }
```

```
    public E pop() {  
        return list.removeFirst();}
```

```
    public int size() { return list.size(); }  
    public boolean isEmpty()  
    { return list.isEmpty(); }
```

```
    public E top() {  
        return list.first();}
```

```
    public E push(E element) {  
        return list.addFirst(element);}
```

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Parentheses Matching

- Each “(”, “{”, or “[” must be paired with a matching “)”, “}”, or “]”
 - correct: () (()) { [()] }
 - correct: ((() ()) { [()] }
 - incorrect:) (()) { [()] }
 - incorrect: ({ [] }
 - incorrect: (

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Parenthesis Matching (Java)

```

public static boolean isMatched(String expression) {
    final String opening = "{[("; // opening delimiters
    final String closing = ")}]"; // respective closing delimiters
    Stack<Character> buffer = new LinkedStack<>( );
    for (char c : expression.toCharArray( )) {
        if (opening.indexOf(c) != -1) // this is a left delimiter
            buffer.push(c);
        else if (closing.indexOf(c) != -1) { // this is a right delimiter
            if (buffer.isEmpty( )) // nothing to match with
                return false;
            if (closing.indexOf(c) != opening.indexOf(buffer.pop( )))
                return false; // mismatched delimiter
        }
    }
    return buffer.isEmpty( ); // were all opening delimiters matched?
}

```

→ Valore che estraggo
è diverso
rispetto a quello
chiuso.

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Parenthesis Matching (Java)

```

/** Simplified test of matching delimiters in a string. */
public class MatchDelimiters {

    /** Tests if delimiters in the given expression are properly matched. */
    public static boolean isMatched(String expression) {
        .....
    }

    final static String[] valid = {
        "({}){([)]}",
        "( ) ( ( ) ) { ( [ ( ) ] ) } ",
        "(3) (3 + (4 - 5) ) { ( [ ( ) ] ) } ",
        "({([()])([()])))",
        "[(5+x)-(y+z)]"
    };

    final static String[] invalid = {
        "({[]})([()])",
        "{[()]}",
        "({)"
    };

    public static void main(String[] args) {

        String s;
        System.out.println("Inserisci la stringa da valutare: ");
        s=R.eadString();
        if (isMatched(s))
            System.out.println("La stringa /* " + s + " */ è corretta");
        else
            System.out.println("La stringa /* " + s + " */ non è corretta");
    }
}

```

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