



- Università
degli Studi
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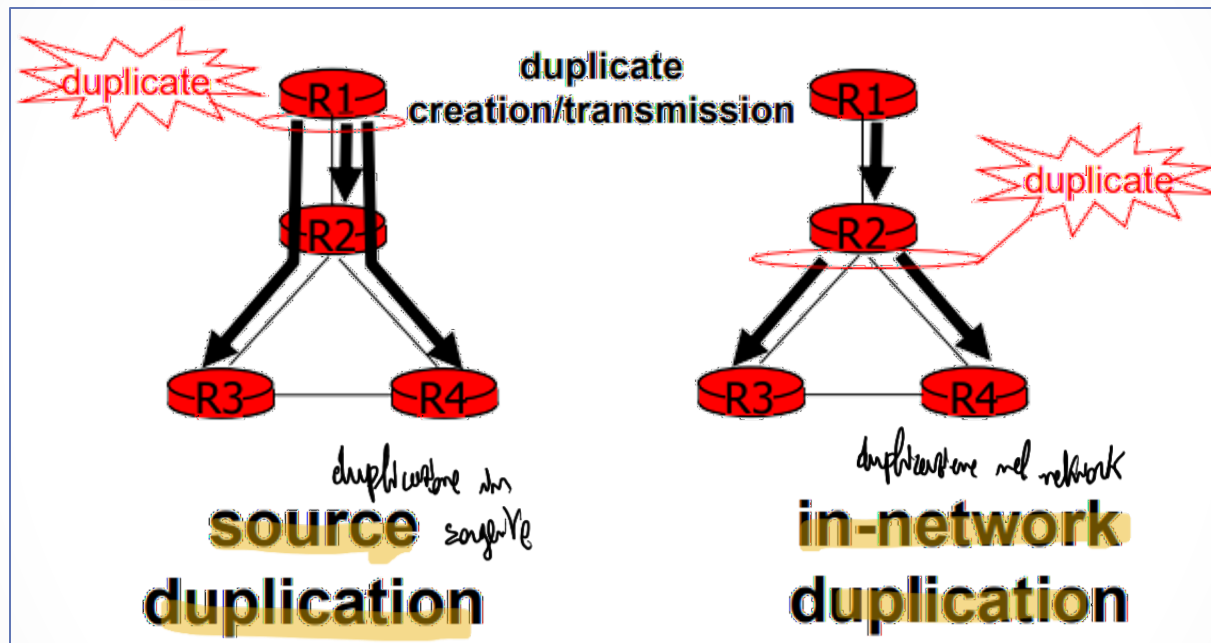
Reti di Calcolatori e Cybersecurity

Tecniche di trasmissione broadcast

Ing. Vincenzo Abate

Broadcast Routing

- deliver packets from source to all other nodes
- source duplication is inefficient:



no duplicate if packets & no remnants. How come so a destination & quanta send?

source duplication: how does source determine recipient addresses?

In-network duplication

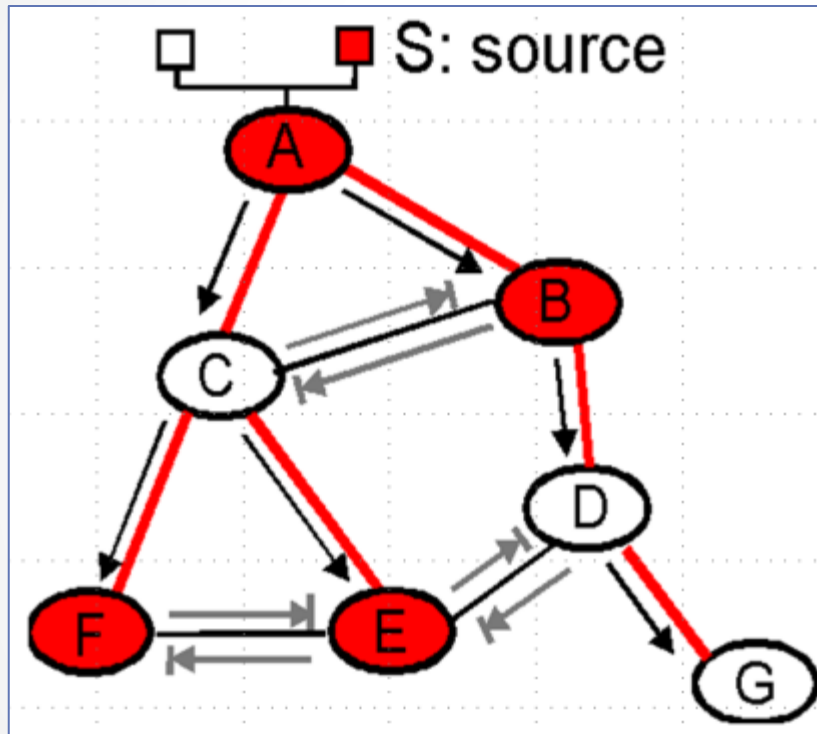
- **flooding**: when node receives broadcast packet, sends copy to all neighbors
 - Problems: cycles & broadcast storm
- **controlled flooding**: node only broadcasts packet if it hasn't broadcasted same packet before
 - **Sequence number**: node keeps track of pkt ids already broadcasted
 - **Reverse path forwarding (RPF)**: only forward pkt if it arrived on shortest path between node and source
- **Spanning tree**
 - No redundant packets received by any node

Solo quella che arrivano sulla shortest path ha me e deduplico

Ho ancora pacchetti verso destinazione. Ne ho tanti collegamenti in rete. Non lo mando a tutti, ma solo quella che sta sul percorso minimo della destinazione

Reverse packet forwarding (RPF)

Spanning tree è un'altra idea dell'ellera



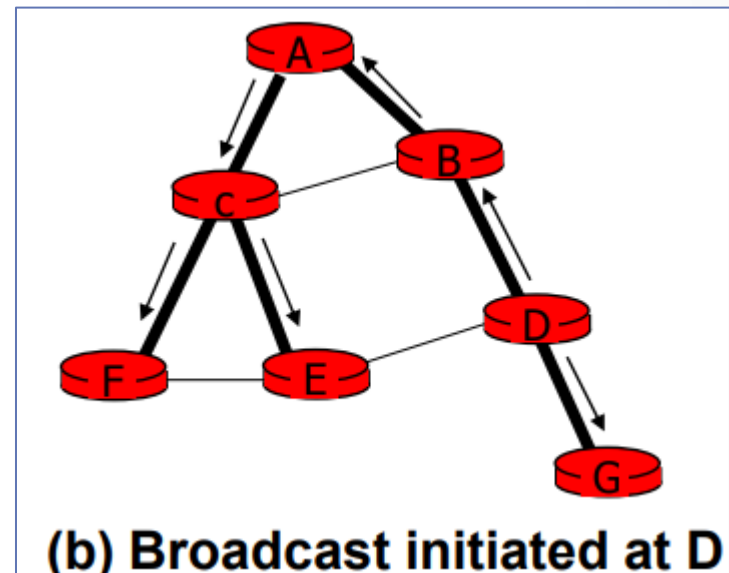
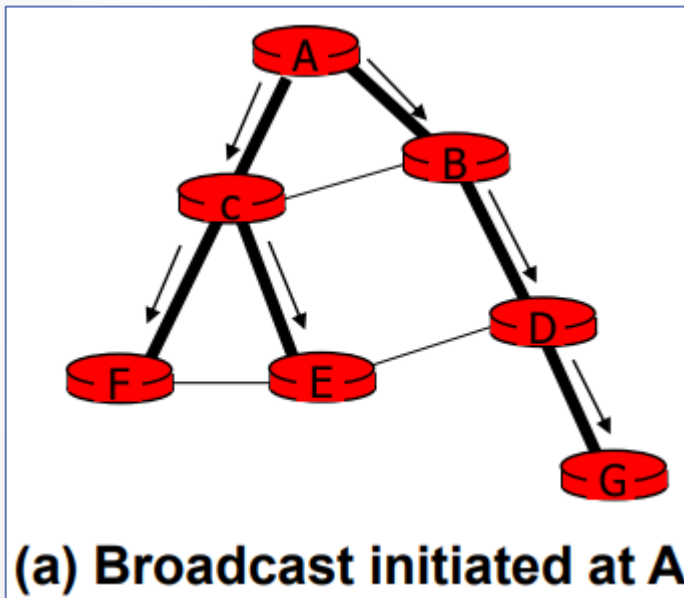
A node forwards a packet only if it arrived from the shortest path between node and source (reverse path)

Still some useless packets are transmitted

↓
*per lo fanno solo sul percorso minimo.
Se quel collegamento sta sul percorso minimo,
la manda. altrimenti no.*

Spanning Tree

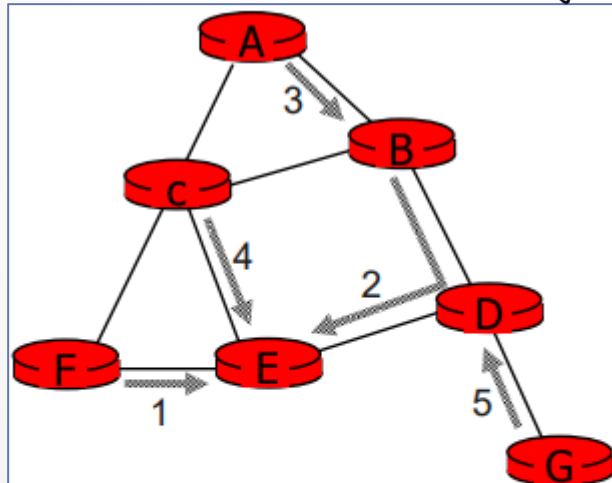
- First construct a spanning tree
- Nodes forward copies only along spanning tree



Spanning Tree: Creation

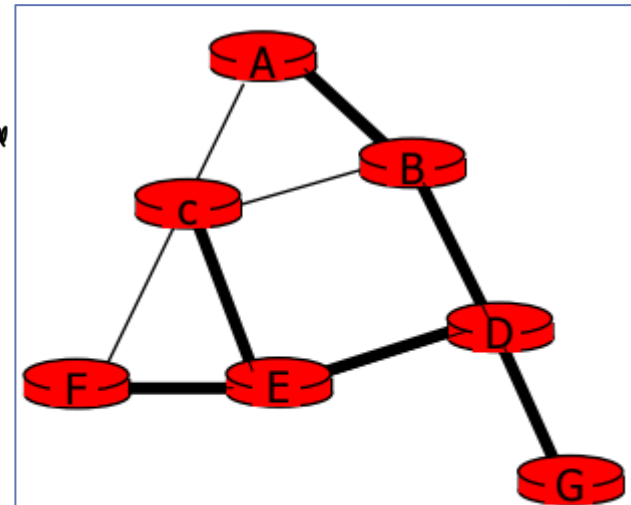
- First select a Center node (or Rendezvous Point) (eg. Node E)
- Each node sends unicast join message to center node
- Message forwarded until it arrives at a node already belonging to spanning tree or arrives to the center node

Message sarà inoltrato a tutti, prima che arrivi parte della spanning tree.



(a) Stepwise construction of spanning tree

ho percorso migliore e stabilisco allora



(b) Constructed spanning tree