

# Statistical Orbit Determination

Lecture 5

January 31, 2018

State Noise Compensation

# Filter Saturation

# Filter Saturation

As a sufficiently large amount of observations are processed, the covariance asymptotically approaches zero

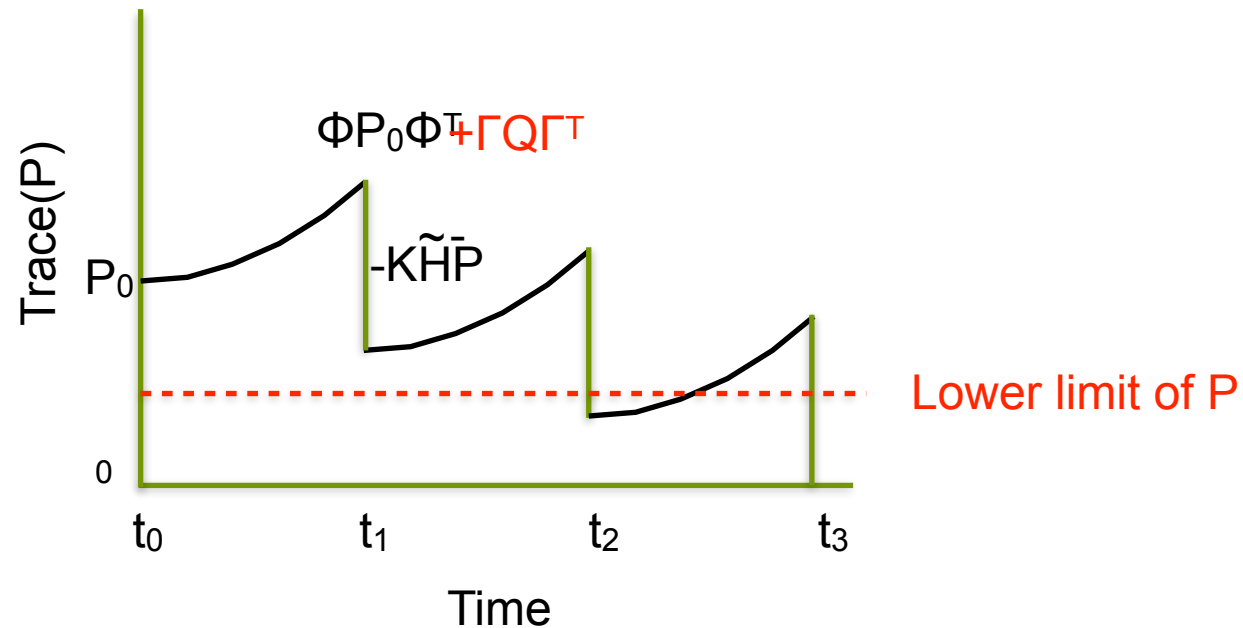
$$P \rightarrow 0 \Rightarrow K \rightarrow 0$$

$$\hat{x} = \bar{x} - K(y - H\bar{x})$$

Filter becomes insensitive to further observations

# Saturation and State Noise Compensation

- Filter thinks it has already determined the state with much confidence
- Becomes insensitive to observations



- SNC: Compensate for modeling errors by adding process noise to acceleration equations
- Prevents saturation by adding process noise uncertainty to covariance time update

# State Noise Compensation

# State Noise Compensation Algorithm

Differential equations of motion given by

$$\dot{\vec{X}}(t) = F(\vec{X}, t) + B(t)\vec{u}(t)$$

Assume  $\vec{u}(t)$  is white Gaussian process noise

$$E[\vec{u}(t)] = 0, E[\vec{u}(t_i)\vec{u}(t_j)^T] = Q(t_i)\delta_{ij}$$

Process noise  
covariance matrix

$B(t)$  maps process noise into state derivatives

Assume  $Q(t_i)$  is constant

# State Noise Compensation Algorithm

Linearize Diff. Eq. about reference trajectory:

$$\dot{\vec{X}}(t) = \dot{\vec{X}}^*(t) + \frac{\partial F(\vec{X}(t))^*}{\partial \vec{X}(t)} \left( \vec{X}(t) - \vec{X}^*(t) \right) + B(t)\vec{u}(t)$$

Define:

$$\vec{x}(t) \equiv \vec{X}(t) - \vec{X}^*(t) \quad A(t) \equiv \frac{\partial F(\vec{X}(t))^*}{\partial \vec{X}(t)}$$

Propagation of state deviation including process noise (for a linear system):

$$\dot{\vec{x}}(t) = A(t)\vec{x}(t) + B(t)\vec{u}(t)$$

$$\vec{x}_{k+1} = \Phi(t_{k+1}, t_k)\vec{x}_k + \Gamma(t_{k+1}, t_k)\vec{u}_k$$

# State Noise Compensation Algorithm

Time update for estimation error covariance matrix:

$$\bar{P}_{k+1} = \Phi(t_{k+1}, t_k) P_k \Phi^T(t_{k+1}, t_k) + \Gamma(t_{k+1}, t_k) Q \Gamma^T(t_{k+1}, t_k)$$

where  $\Gamma(t_{k+1}, t_k)$  is given by:

Evaluate  $\Gamma$

$$\Gamma(t_{k+1}, t_k) = \int_{t_k}^{t_{k+1}} \Phi(t_{k+1}, \tau) B(\tau) d\tau$$

Assume process noise only added to accelerations

$$\dot{\vec{x}} = [\dot{x} \quad \dot{y} \quad \dot{z} \quad \ddot{x} \quad \ddot{y} \quad \ddot{z}]^T, \vec{u} = [u_{\ddot{X}} \quad u_{\ddot{Y}} \quad u_{\ddot{Z}}]^T, B = \begin{bmatrix} 0_{3 \times 3} \\ I_{3 \times 3} \end{bmatrix}$$

B( $\tau$ ) constant,  $\Phi(t_{k+1}, \tau)$  given by:

$$\Phi(t_{k+1}, \tau) = \begin{bmatrix} \frac{\partial \vec{r}(t_{k+1})}{\partial \vec{r}(\tau)} & \frac{\partial \vec{r}(t_{k+1})}{\partial \dot{\vec{r}}(\tau)} \\ \frac{\partial \dot{\vec{r}}(t_{k+1})}{\partial \vec{r}(\tau)} & \frac{\partial \dot{\vec{r}}(t_{k+1})}{\partial \dot{\vec{r}}(\tau)} \end{bmatrix}$$

Simplify notation:

$$\Phi(t_{k+1}, \tau) = \begin{bmatrix} \phi_1(\tau) & \phi_2(\tau) \\ \phi_3(\tau) & \phi_4(\tau) \end{bmatrix}$$



# State Noise Compensation Algorithm

$$\Phi(t_{k+1}, \tau)B(\tau) = \begin{bmatrix} \phi_1(\tau) & \phi_2(\tau) \\ \phi_3(\tau) & \phi_4(\tau) \end{bmatrix} \begin{bmatrix} 0_{3 \times 3} \\ I_{3 \times 3} \end{bmatrix} = \begin{bmatrix} \phi_2(\tau) \\ \phi_4(\tau) \end{bmatrix}$$

From definition of  $\Gamma$ :

$$\Gamma(t_{k+1}, t_k) = \int_{t_k}^{t_{k+1}} \begin{bmatrix} \phi_2(\tau) \\ \phi_4(\tau) \end{bmatrix} d\tau$$

How to determine  $\Gamma$ ?  
Can numerically integrate  
or

approximate the integral

# State Noise Compensation Algorithm

Expand state transition sub-matrix:

$$\phi_2(\tau) = \frac{\partial \vec{r}(t_{k+1})}{\partial \dot{\vec{r}}(\tau)} = \begin{bmatrix} t_{k+1} - \tau & \frac{\partial X(t_{k+1})}{\partial \dot{Y}(\tau)} & \frac{\partial X(t_{k+1})}{\partial \dot{Z}(\tau)} \\ \frac{\partial Y(t_{k+1})}{\partial \dot{X}(\tau)} & \frac{\partial Y(t_{k+1})}{\partial \dot{Y}(\tau)} & \frac{\partial Y(t_{k+1})}{\partial \dot{Z}(\tau)} \\ \frac{\partial Z(t_{k+1})}{\partial \dot{X}(\tau)} & \frac{\partial Z(t_{k+1})}{\partial \dot{Y}(\tau)} & \frac{\partial Z(t_{k+1})}{\partial \dot{Z}(\tau)} \end{bmatrix}$$

Assume  $X(\tau)$  is constant over time btw. observations

(dense tracking data)

Approximate:

$$X(t_{k+1}) = \dot{X}(\tau) [t_{k+1} - \tau] \qquad \frac{\partial X(t_{k+1})}{\partial \dot{X}(\tau)} = t_{k+1} - \tau$$

Assumed  $t_{k+1} - \tau$  is small, and  $X(t_{k+1})$  is negligibly affected by  $\dot{Y}(\tau)$  and  $\dot{Z}(\tau)$

# State Noise Compensation Algorithm

Applying same assumptions to  $Y(t_{k+1})$  and  $Z(t_{k+1})$ :

$$\phi_2(\tau) \cong \begin{bmatrix} t_{k+1} - \tau & 0 & 0 \\ 0 & t_{k+1} - \tau & 0 \\ 0 & 0 & t_{k+1} - \tau \end{bmatrix}$$

$$\Gamma(t_{k+1}, t_k) = \int_{t_k}^{t_{k+1}} \begin{bmatrix} \phi_2(\tau) \\ \phi_4(\tau) \end{bmatrix} d\tau$$

Now approximate other portion of  $\Gamma$ :

$$\phi_4(t_{k+1}, \tau) = \frac{\partial \dot{\vec{r}}(t_{k+1})}{\partial \dot{\vec{r}}(\tau)}$$

Again, assumed velocity is constant over short time intervals

$$\phi_4(t_{k+1}, \tau) \cong I$$

3x3 Identity Matrix

# State Noise Compensation Algorithm

Substitute  $\Phi_2$  and  $\Phi_4$  into  $\Gamma$  integral:

$$\Gamma(t_{k+1}, t_k) = \int_{t_k}^{t_{k+1}} \begin{bmatrix} t_{k+1} - \tau & 0 & 0 \\ 0 & t_{k+1} - \tau & 0 \\ 0 & 0 & t_{k+1} - \tau \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} d\tau$$

Define:

$$\Delta t \equiv t_{k+1} - t_k$$

$$\Gamma(t_{k+1}, t_k) = \begin{bmatrix} \frac{\Delta t^2}{2} & 0 & 0 \\ 0 & \frac{\Delta t^2}{2} & 0 \\ 0 & 0 & \frac{\Delta t^2}{2} \\ \Delta t & 0 & 0 \\ 0 & \Delta t & 0 \\ 0 & 0 & \Delta t \end{bmatrix} = \Delta t \begin{bmatrix} \frac{\Delta t}{2} I_{3 \times 3} \\ I_{3 \times 3} \end{bmatrix}$$

Map process noise at time  $t_k$  into state at time  $t_{k+1}$

# State Noise Compensation Algorithm

Assume Q is band diagonal

$$Q = \begin{bmatrix} \sigma_{\ddot{X}}^2 & 0 & 0 \\ 0 & \sigma_{\ddot{Y}}^2 & 0 \\ 0 & 0 & \sigma_{\ddot{Z}}^2 \end{bmatrix}$$

Process noise contribution to estimation error covariance at time update  $t_{k+1}$  is given by:

$$\Gamma(t_{k+1}, t_k) Q \Gamma^T(t_{k+1}, t_k) = \Delta t^2 \begin{bmatrix} \frac{\Delta t}{2} I_{3 \times 3} \\ I_{3 \times 3} \end{bmatrix} \begin{bmatrix} \sigma_{\ddot{X}}^2 & 0 & 0 \\ 0 & \sigma_{\ddot{Y}}^2 & 0 \\ 0 & 0 & \sigma_{\ddot{Z}}^2 \end{bmatrix} \begin{bmatrix} \frac{\Delta t}{2} I_{3 \times 3} & I_{3 \times 3} \end{bmatrix}$$

# State Noise Compensation Algorithm

$$\Gamma(t_{k+1}, t_k) Q \Gamma^T(t_{k+1}, t_k) = \Delta t^2 \begin{bmatrix} \frac{\Delta t^2}{4} \sigma_{\ddot{X}}^2 & 0 & 0 & \frac{\Delta t}{2} \sigma_{\ddot{X}}^2 & 0 & 0 \\ 0 & \frac{\Delta t^2}{4} \sigma_{\ddot{Y}}^2 & 0 & 0 & \frac{\Delta t}{2} \sigma_{\ddot{Y}}^2 & 0 \\ 0 & 0 & \frac{\Delta t^2}{4} \sigma_{\ddot{Z}}^2 & 0 & 0 & \frac{\Delta t}{2} \sigma_{\ddot{Z}}^2 \\ \frac{\Delta t}{2} \sigma_{\ddot{X}}^2 & 0 & 0 & \sigma_{\ddot{X}}^2 & 0 & 0 \\ 0 & \frac{\Delta t}{2} \sigma_{\ddot{Y}}^2 & 0 & 0 & \sigma_{\ddot{Y}}^2 & 0 \\ 0 & 0 & \frac{\Delta t}{2} \sigma_{\ddot{Z}}^2 & 0 & 0 & \sigma_{\ddot{Z}}^2 \end{bmatrix}$$

- This represents contribution to estimation error covariance from uncertainty in accelerations acting on the system
- Magnitude of  $\sigma$ 's should correspond to magnitude of acceleration uncertainty
  - Might be easier to define in RIC frame (ex: drag)

$$Q_{ECI} = \gamma^T Q_{RIC} \gamma$$

- If magnitudes unknown, determine  $\sigma$ 's through trial and error

# SNC Flow Chart

