#### **Kinematic of Vehicles**

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## **Outline**

A Car's Model

A Differential Drive Robot's Model

Tools for Kinematic Planning with RRT

#### A Car's Model

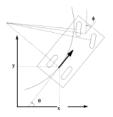


Fig. 1. The car-like model

Figure: A car-like robot

$$\dot{x} = v \cos \theta \cos \phi$$

$$\dot{y} = v \sin \theta \cos \phi$$

$$\dot{\theta} = v \sin \phi$$
(1)

$$u_1 = v \cos \phi$$

$$u_2 = v \sin \phi$$
(2)

$$|u_1| \le 1$$
;  $|u_2| \le 1$ ;  $\phi < \frac{\pi}{4}$ 

#### A Car's Model

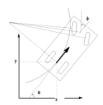


Fig. 1. The car-like model

Figure: A car-like robot

$$\dot{\mathbf{X}} = f(\mathbf{X}, \mathbf{U}) \tag{5}$$

$$\begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{pmatrix} = \begin{pmatrix} \cos \theta \\ \sin \theta \\ 0 \end{pmatrix} u_1 + \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} u_2 \tag{6}$$

$$\begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{pmatrix} = \begin{pmatrix} \cos \theta & 0 \\ \sin \theta & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} \tag{7}$$

## A Second Car's Model

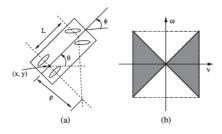


Figure: A second model.

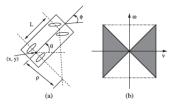
$$\tan \phi = \frac{L}{\rho}$$

$$\frac{dp}{dt} = \rho \frac{d\theta}{dt}$$

$$\frac{d\theta}{dt} = \frac{\tan \phi}{L} \frac{dp}{dt}$$

$$\dot{\theta} = v \frac{\tan \phi}{L}$$
(8)

#### A Second Car's Model





(a) Parameters and control space

(b) A car-like robot

Figure: A car-like robot

$$\dot{x} = v \cos \theta \cos \phi 
\dot{y} = v \sin \theta \cos \phi 
\dot{\theta} = v \frac{\tan \phi}{I}$$
(9)

$$u_1 = v \cos \phi; \ u_2 = v \frac{\tan \phi}{I} \tag{10}$$

# **Differential Equation Modeling the Motion**

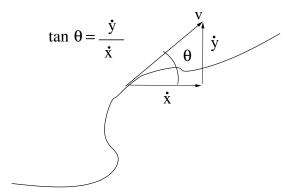
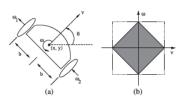


Figure: A car-like robot

$$\tan\theta = \frac{\dot{y}}{\dot{x}}$$
 
$$\sin\theta\dot{x} - \cos\theta\dot{y} = 0$$
 (11)

### **Differential Drive Robot**





(a) Differential Drive Robot

(b) Differential Drive Robot

Figure: A DDR

$$\begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = \begin{pmatrix} v \\ \omega \end{pmatrix} = \begin{pmatrix} \frac{\omega_I + \omega_r}{2} \\ \frac{\omega_I - \omega_r}{2h} \end{pmatrix}. \tag{12}$$

$$\begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{pmatrix} = \begin{pmatrix} \cos \theta & 0 \\ \sin \theta & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}$$
 (13)

$$|\omega^{\max}| \le \frac{1}{b} (V^{\max} - |v|). \tag{14}$$

## **DDR: Second Order Dynamics**

$$\dot{\mathbf{X}} = f(\mathbf{X}, \mathbf{U}) \tag{15}$$

$$\mathbf{X} = (x, y, \theta, v, \omega) \tag{16}$$

$$\begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \\ \dot{w}_{r} \\ \dot{w}_{l} \end{pmatrix} = \begin{pmatrix} \frac{w_{r} + w_{l}}{2} \cos \theta \\ \frac{w_{r} + w_{l}}{2} \sin \theta \\ \frac{w_{r} - w_{l}}{2b} \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{pmatrix} a_{r} + \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} a_{l}$$
(17)

# Wheels Velocities $w_r$ and $w_l$ and Linear and Angular Velocities v and $\omega$

$$\begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2h} & -\frac{1}{2h} \end{pmatrix} \begin{pmatrix} w_r \\ w_l \end{pmatrix}$$
 (18)

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \tag{19}$$

$$A^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$$
 (20)

$$A^{-1} = -\frac{1}{2b} \begin{pmatrix} -\frac{1}{2b} & -\frac{1}{2} \\ -\frac{1}{2b} & \frac{1}{2} \end{pmatrix}$$
 (21)

$$\begin{pmatrix} w_r \\ w_l \end{pmatrix} = \frac{1}{2b} \begin{pmatrix} \frac{1}{2b} & \frac{1}{2} \\ \frac{1}{2b} & -\frac{1}{2} \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}$$
 (22)

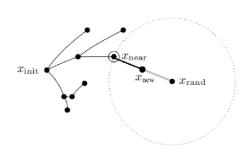


Figure: RRT

- How to generate the trajectory joining  $x_{near}$  and  $x_{new}$ ?
- A Two-Point Boundary Value Problem (BVP)

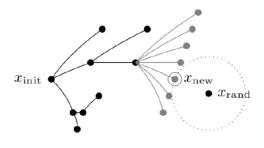


Figure: Generating Controls

- Answer: Simulate the controls
- Two options
  - ① Choose  $u_{new}$  such that  $x_{new}$  is the closest to  $x_{rand}$
  - Sampling unew from a discret o continuous domain.

- $U = \{w_r, w_l\}$ , where  $w_i \in \{-1, 0, 1\}$
- Δt fixed
- $(x_0, y_0, \theta_0)$  initial conditions
- Use a numerical method to integrate the state transition equation  $f(\mathbf{X}, \mathbf{U})$

$$x_{k+1} = x_k + \frac{w_r + w_l}{2} \cos(\theta_k) \Delta t$$

$$y_{k+1} = y_k + \frac{w_r + w_l}{2} \sin(\theta_k) \Delta t$$

$$\theta_{k+1} = \theta_k + \frac{w_r - w_l}{2h} \Delta t$$
(23)

Metric to measure distances between state in  $\mathbb{R}^2 \times S^1$ .

$$d(X,X') = \sqrt{(x-x')^2 + (y-y')^2 + \alpha^2}$$
 (24)

$$\alpha = \min\{|\theta - \theta'|, 2\pi - |\theta - \theta'|\} \tag{25}$$



```
Algorithm 1: BuildRRT(x_{init}, \mathcal{X}_{goal})
1 V \leftarrow \{x_{\text{init}}\};
2 E ← ∅;
3 while V \cap \mathcal{X}_{goal} = \emptyset do
           x_{\text{rand}} \leftarrow \text{SampleState()};
           x_{\text{near}} \leftarrow \text{NearestNeighbor}(V, x_{\text{rand}});
           (x_{\text{new}}, u_{\text{new}}, \Delta t) \leftarrow \text{NewState}(x_{\text{near}}, x_{\text{rand}});
           if CollisionFree(x_{near}, x_{new}, u_{new}, \Delta t) then
7
                  V \leftarrow V \cup \{x_{\text{new}}\};
```

 $E \leftarrow E \cup \{(x_{\text{near}}, x_{\text{new}}, u_{\text{new}}, \Delta t)\};$ 

```
Algorithm 2: NewState(x_{near}, x_{rand})
 (using fixed time step and best-input extension)
1 u_{\text{new}} \leftarrow \arg \min_{u \in \mathcal{U}} \{ \rho(\text{Simulate}(\boldsymbol{x}_{\text{near}}, \boldsymbol{u}, \Delta t), \boldsymbol{x}_{\text{rand}}) \};
```

```
2 x_{\text{new}} \leftarrow \text{Simulate}(x_{\text{near}}, u_{\text{new}}, \Delta t);
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3 return  $(x_{\text{new}}, u_{\text{new}}, \Delta t)$ ;

Figure: Algorithms

10 return (V, E);



S. M. LaValle Planning Algorithms, Chapter 13, Cambridge University Press, 2006.



T. Kunz and M. Stilman, Kinodynamic RRTs with fixed time step and best-input extension are not probabilistically complete, In Algorithmic foundations of robotics, pp. 233-244, Springer, 2015.