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# 02 Data Pipeline

Transform data, Train & Evaluate model

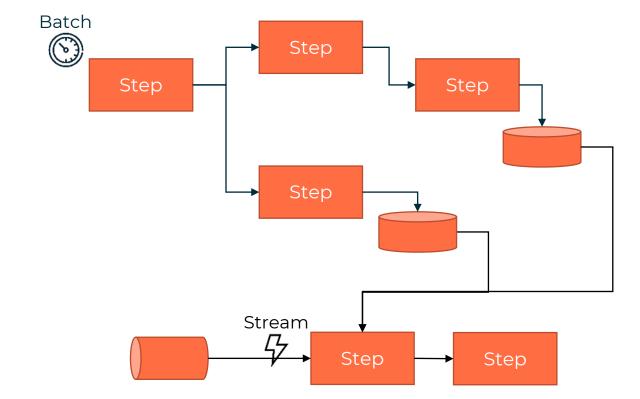
### What is a data pipeline?

#### The basics

- Data pipeline = move data from A to B applying transformations
- Functionalities
  - Ingestion
  - Transformation (Filtering, masking, aggregations, cleansing, standardization, deduplication, ML models, ...)
  - Storage

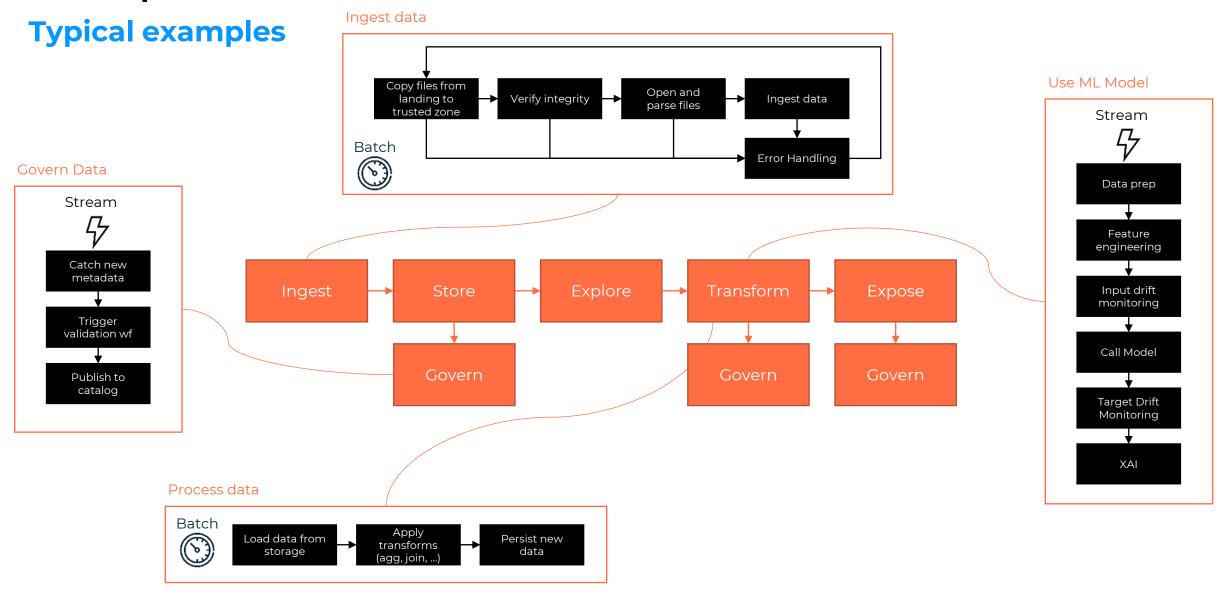
#### **Technical Components**

- Triggers
  - Batch
  - Stream
- Steps
  - Microservices approach: One business goal
  - Standardize interface (Rest API?)
- Chaining
  - Orchestration or choreography





### **Data Pipelines**





# **Robust data pipelines**

# Things to keep in mind

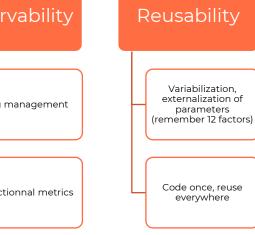
# Init mode Huge volumetry, optimize performance

(chunks)











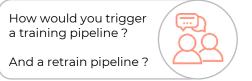


The weakest link in the chain will slow down everything (eg: panda processing with spark reading)



## **Triggers**

### When to launch a pipeline





Event

Simpliest trigger available, based on clock Standard cron format :

mi h md m wd

minute hour month\_day month week\_day

0 8 \* \* \* : At 8:00 ever day

30 14 1 \* \* : At 14:30 the 1st day of every month

00 23 \* \* 2 : At 23:00 every Tuesday

**Data** 

Streaming pipeline are listening for incoming data, they run every time they have new data

See next chapter for details

**Notification** 

Messaging / webhook: a common way to trigger a stream or batch pipeline is to use an event notification providing all the necessary metadata for the run (ex: file trigger)

CDC

Change data capture detects when data are modified (CRUD) usually in strucutred data stores (Databases)



#### **Software Craftsmanship**

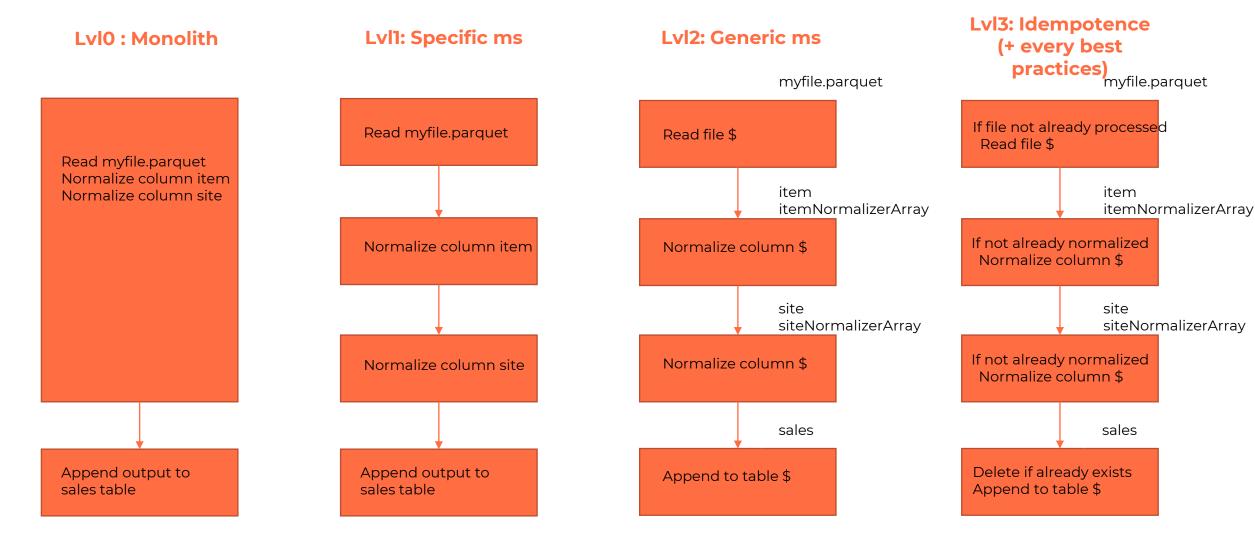
### **Maturity levels**

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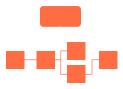




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#### **Orchestration vs Choreography**

#### Two different strategies

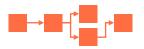


A **master component** is responsible to trigger every tasks of the pipeline, handle the results, combine them, retry if necessary, etc

Each musician in an orchestra master its own instrument, have its music sheet but collectivelly they're lost without the conductor

Centralized governance, easier monitoring

Central component (SPOF?), bottleneck Not suited for streaming Not good with huge amount of tasks/services



**Every tasks** of the pipeline **is aware** of where they get input information, what they have to do and where to send their status notifications

Dancers are listeting to the music and make necessary moves because they're all following the choregraphy

Alligned with microservice desing « dumb pipe, smart endpoints »

More complex services (they have to implement full logic)





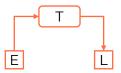






#### **ETL vs ELT**

#### Make new out of old



**Extract** data from sources systems (operationnal db, IoT, CRM), needs great diversity of data connectors and triggers (eg CDC)

**Transform** data from a model/structure to another one, apply cleansing, agregate éléments, join with other sources, etc

**Load** phase is when resulted data is persisted on final storage. Sometimes, it can also be seen more widely with a sharing approach (cleaned data should be distributed to the rest of the enterprise)

Mature

Centrilized, monolith Lowcode/nocode pipelines are hard to industrialize









Same stages than for ETL except than data is directly loaded into a storage solution design for analytics. Data transformation is then applied directly on this target storage usually using the query engine of this storage.

Raw data is available to business users More accessible (SQL on lakehouse) Better scalability and performance (today)

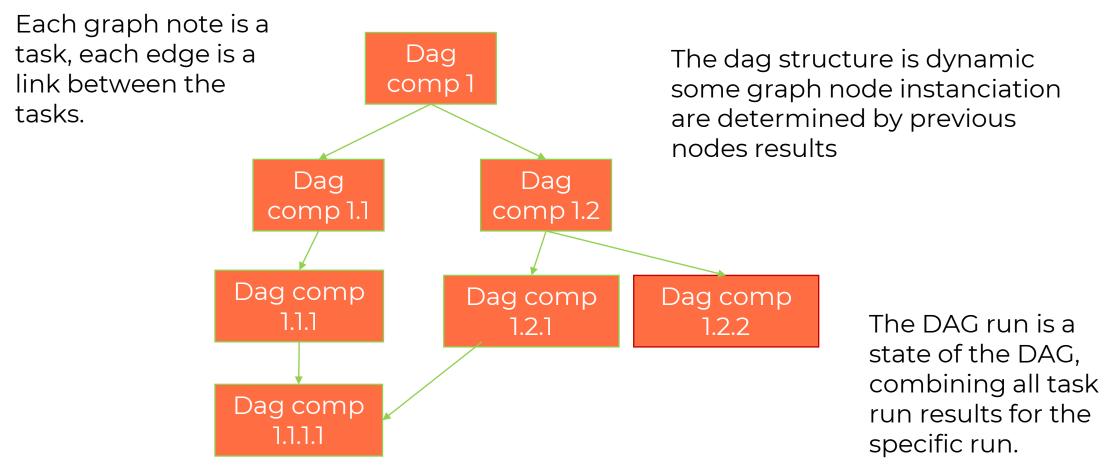
Warning with shadow IT!





#### **Directed Acyclic Graph (DAG)**

#### Usual representation of a data pipeline





### **Templating**

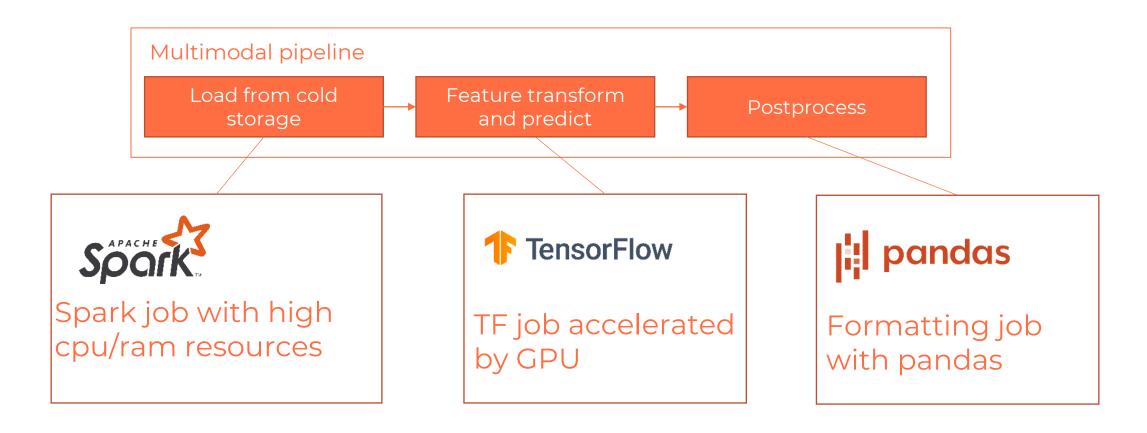
#### Reuse, reuse reuse!

DAG components: Dependancies management Interface code responsible for pipeline Output 1 Input 1 integration, portability, Standard input as generic as possible handling Business code Output X -Input X responsible for the component feature, Component specific specific processing Standard output creation #MIDEN 10

#### Heterogeneous processing

#### Feature transformation + model training + post processing

• Chaining components allow heterogeneous (code + execution) applications





### **Tracking experiments**

#### Accelerate ML prototyping process with reporting

Params to track



Topology

# Training level

- Learning rate
- Regularization
- Optimizer
- NB epochs

Data/process level HP

- Dataset cut
- Label distribution
- Train set size

Results to track

Training process results

- Loss curve

Performance/ precision metrics

Aggregation And rendering

USECASE	Paraml	Param2	Param3	Param4	Param5	ParamX	Accuracy
Run_MODEL X	X1	X2	X3	X4	X5	Xx	0,76
Run_MODEL Y	ΥΊ	Y2	Y3	Y4	Y5	Yx	0,81



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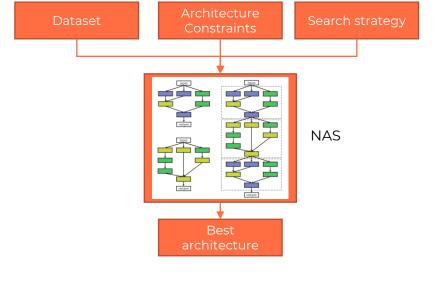
#### **AutoML**

#### **Optimized model selection**



#### Neural Architecture Search

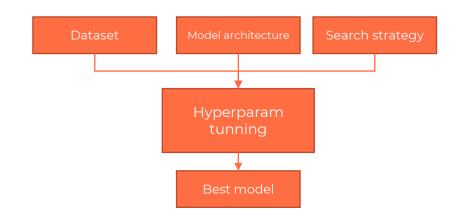
- Explore Model Architecture Space with search strategy for new candidates
  - Dimensions of the space: number of layers, type of connections, type of cells, ...
  - Limiting space with hypothesis could help a lot, but introduction of biaises?
- Train models and evaluate with Performance Estimation Strategy based on
  - model performance: metrics or low-fidelity proxy metrics (to accelerate eval)
  - architecture complexity: number of layers, overall size (number of weights), cells complexity
- It's computation intensive, so lots of research are made to reduce this task





#### Hyper parameters tunning

- Sub problem in AutoML systems
- Once the architecture is fixed, we can reach better model performance exploring the Hyper Parameter Space
  - Number of neurons, batch size, learning rate, etc





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# Quizz

# What we've learn

Question				
Data pipelines are used to ingest and transform data	Υ	N		
Common macro steps in data pipeline are design, build, run	Υ	N		
Best practices when building robust data pipeline is to anticipate and				
handle various potential data failures	Υ	N		
Idempotence is a best practice and brings parallelization in pipeline steps	Υ	N		
With cron scheduling we can define irregular and dynamic intervalles	Υ	N		
Which is better, orchestration or choreography?	Orchestration	Choregraphy	Both	
Can we use event trigers to trigger pipeline step in orchestration mode				
(no choregraphy)	Υ	N		
NAS and Hyperparameter tunning are part of AutoML	Υ	N		



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# Quizz

#### What we've learn

Question				
Data pipelines are used to ingest and transform data	Υ	N		
Common macro steps in data pipeline are design, build, run	Υ	Ν		
Best practices when building robust data pipeline is to anticipate and				
handle various potential data failures	Υ	Ν		
Idempotency is a best practice and brings parallelization in pipeline steps	Υ	N		
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Which is better, orchestration or choreography?	Orchestration	Choreography	Both	
Can we use event trigers to trigger pipeline step in orchestration mode				
(no choregraphy)	Υ	N		
NAS and Hyperparameter tunning are part of AutoML	Υ	N		

Common steps are ingest, store, transform and expose Idempotency is the notion of rerunning with exact same effect Orchestration is good for simple systems, choreography for complex ones, both are usefull



#### In Practice

#### **Lab Content**

- Batch processing+training
  - Exol: Local pipeline
    - Train a custom model
    - Use tensorboard to follow training curves
  - Exo2: Simple KFP
    - Create a first component and a pipeline with it
    - Run the pipeline
    - Add custom metrics for the component and rerun pipeline
  - Exo3: ML pipeline
    - Create components for essential steps (ingest, train, predict)
    - Assemble pipeline
    - Add more components



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