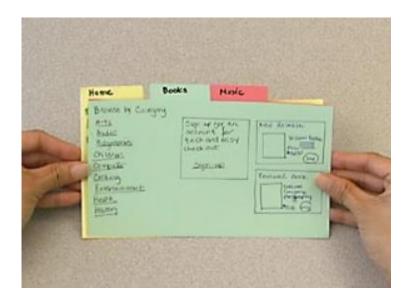


# **Low Fidelity Prototyping**



#### Low fidelity prototypes

- Fast and inexpensive
- Elicit users feedback concerning general aspects
- Easy to modify even during user tests
- Valuable to test the UI conceptual model

•	Specifically adequate to get feedback concerning:
	<ul> <li>Concepts and terminology</li> </ul>
	<ul><li>Navigation</li></ul>
	<ul><li>Contents</li></ul>

Functionality

#### How to prepare and use a paper prototype

- Define the user tasks
- Draw the screens, menus, dialog-boxes, messages etc. needed for the tasks
- Prepare the test protocol
- Perform the user tests:
  - One experimenter conducts the test
  - Another observes
- When needed change the prototype

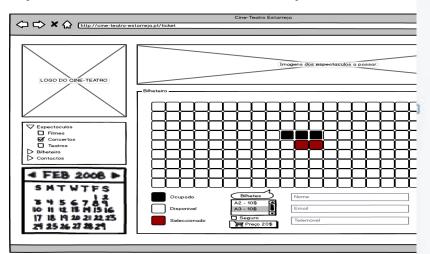
http://www.paperprototyping.com/

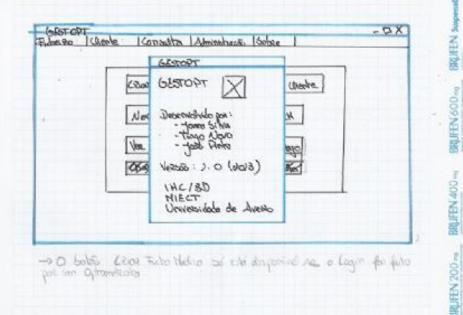


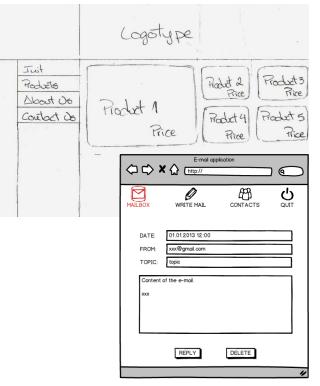
•	It does not need to have much detail, nor to be very realistic,
	e.g.:

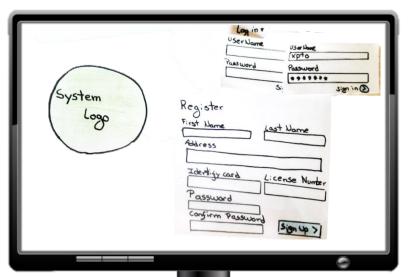
- Text may be replaced by some lines
- Images may be replaced by word
- In general no colour is needed
- Sizes of windows, fonts, etc. don't need to be final

#### May be more or less "sophisticate









#### Shopping List

Recent lists

Insert list by category

#### Insert list by notebook

Insert the list above while we are adding products

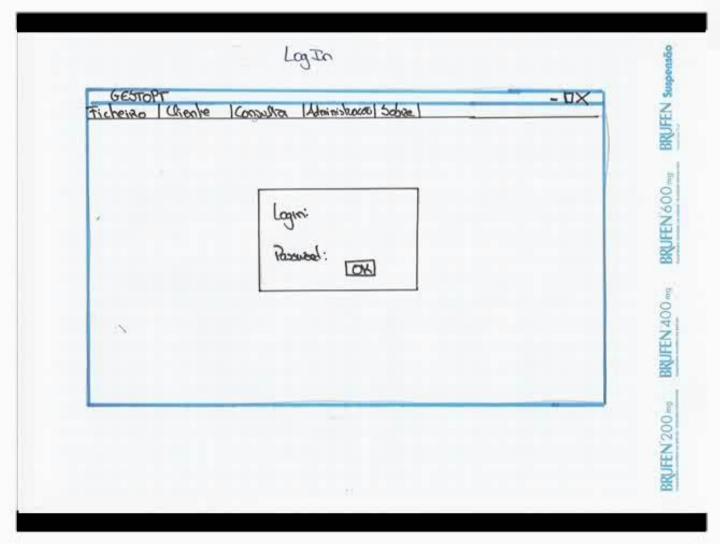
## Example: "on-line shop"



	Cogotype		log Iu izegista		
Tuit Products About 06 Contact 06	Product 1 Price	Product 2 Product 3 Price Product 4 Product 5 Price	My Account. Cart (OTtend) Exercle  Support (Nowber)  Tuit Products About 06 Contact 06	Registration  First Name:  Lost Name:  Bith Day: [ad] / [mm] / [yyyy]  Address  Code Zip:    Country:  City:  Telephone:  Posewad:  Couring Resewad:  Couring Resewad:	My Account. Cort (OFfere)  Ecorcle  Support (Nowlber)

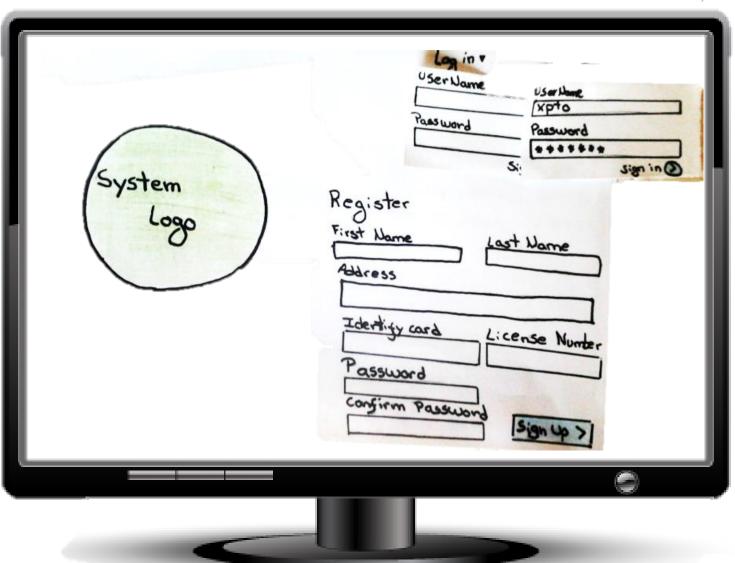
### Example: "store managment application"





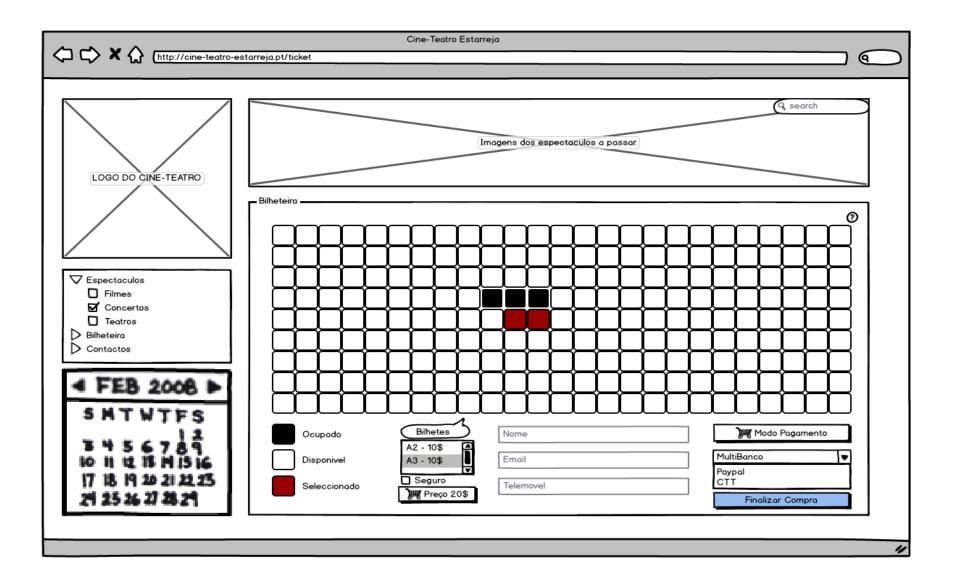
Example: "E-Doctor"

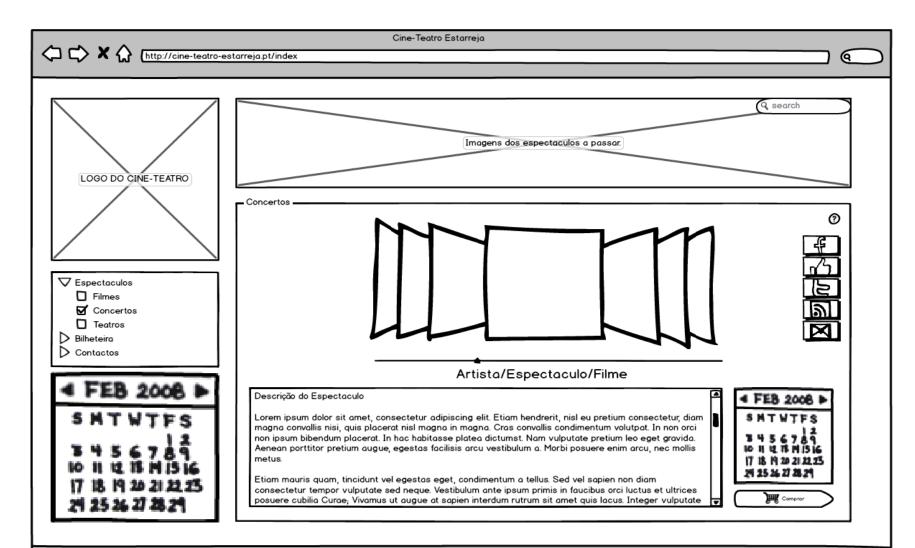




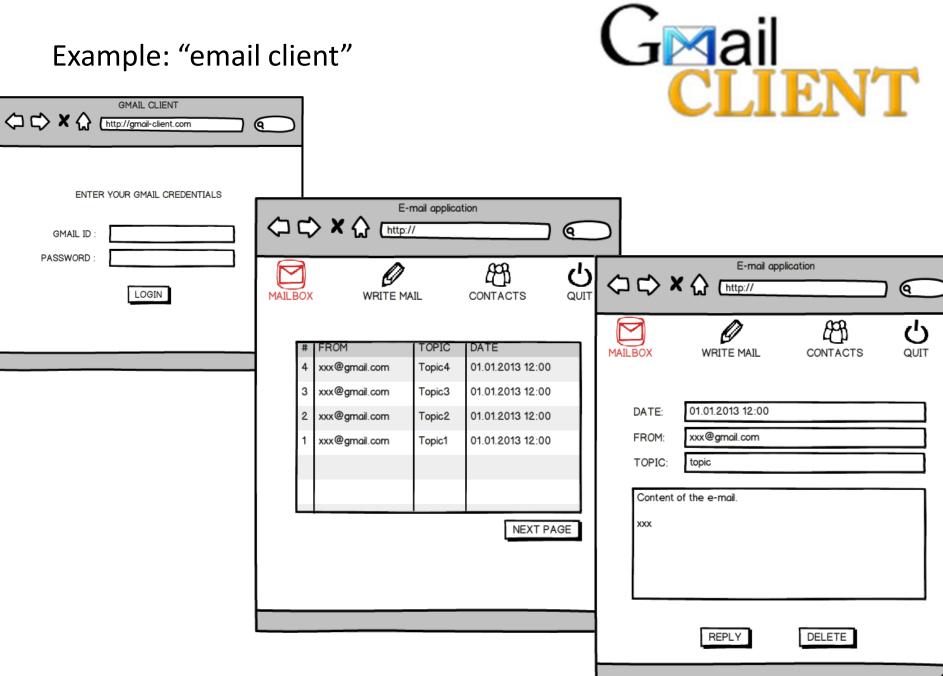
Potent no xxxxx	Logo
Name  Address  Phone Number  Email  Identify Card Health System  Birth Date	Foto PHoto
Gerder Weight Weight Wates	Continue,

### Example: a "ticketline" prototype





### Example: "email client"



## Even for non-desktop applications





Example: "Air paint"



Example: "Pac-Man"



#### Example: "My shop" app

- Participant #1
  - Insert "Previous" and "Next" buttons
- Participant #2
  - Scroll and swap options
  - Prev and Next should be arrows



#### **New localization**

- Change name "Mark"to "SupermarketName"
- Change order of "City" and "Supermarket"

**Recent localizations** 

**Localization by GPS** 

**Shopping List** 

**Recent lists** 

Insert list by category

#### Insert list by notebook

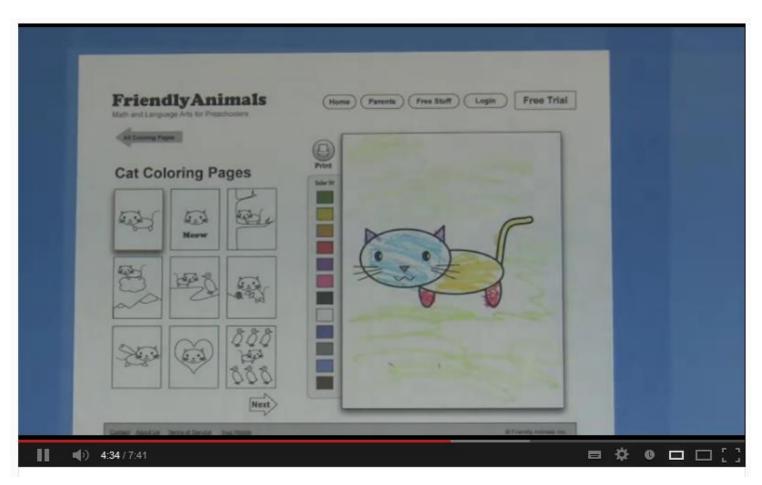
Insert the list above while we are adding products

**Shopping Map** 

#### Interacte with map

Insert button "Next produt"

**Modify list** 



"Performing a usability test early in your website planning process can have huge returns - a paper prototype allows you to do this with a minimal time investment" <a href="http://www.youtube.com/watch?v=9wQkLthhHKA">http://www.youtube.com/watch?v=9wQkLthhHKA</a>

#### Bibliography and links

- Carolyn Snyder, *Paper Prototyping: The Fast and Easy Way to Design and Refine User Interfaces*, Morgan Kaufmann, 2003
- http://www.paperprototyping.com/

Acknowledgment

To all students who have used paper prototyping in previous editions of the Human-Computer interaction course and colleagues who supervised them