

**ADC501**

# **Cloud Computing**

**Module 6**

## **Architecture for Cloud Application**

## Cloud Architecture

- **Layer 1 (User/Client Layer)**

thin client, thick client, or mobile or any handheld device

- **Layer 2 (Network Layer)**

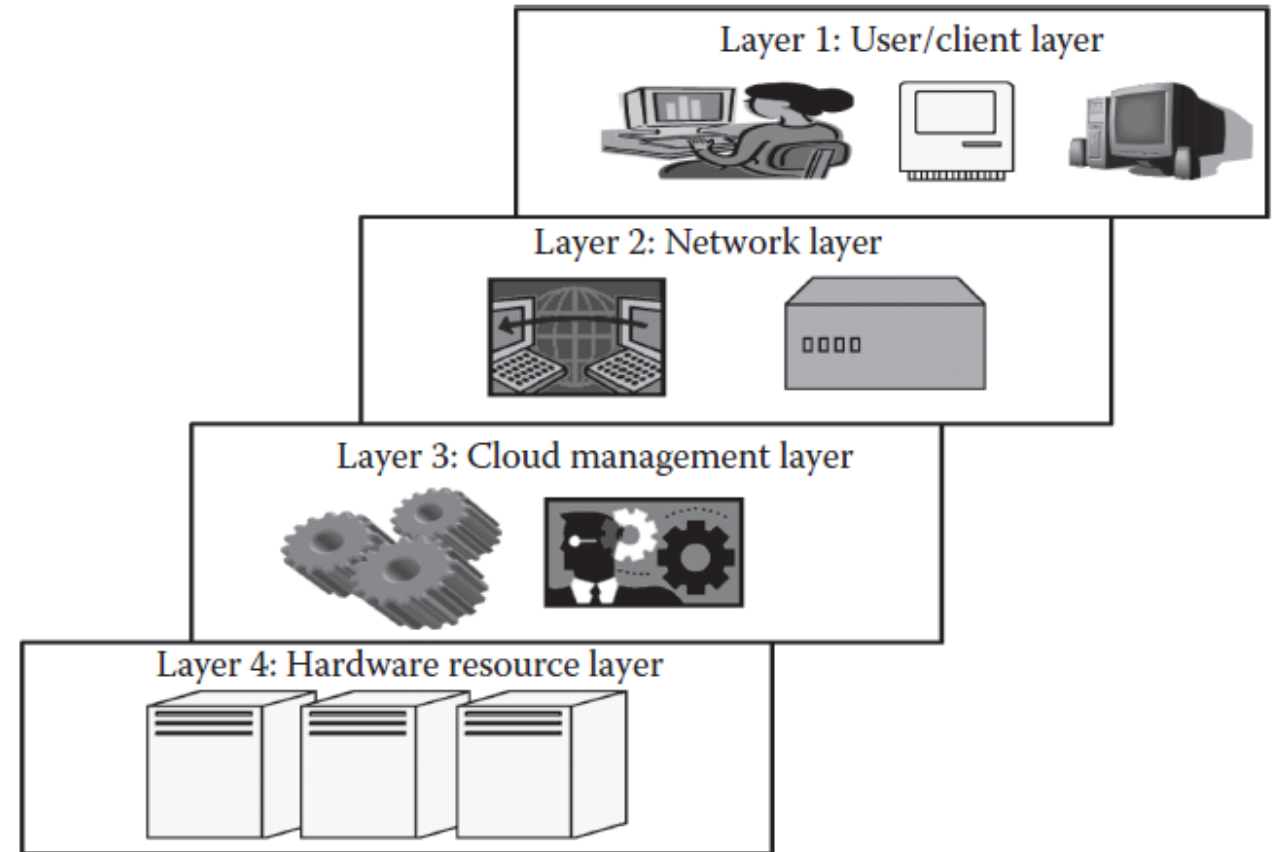
Internet - public cloud

- **Layer 3 (Cloud Management Layer)**

softwares usually allow resource management (scheduling, provisioning, etc.), optimization (server consolidation, storage workload consolidation), and internal cloud governance

- **Layer 4 (Hardware Resource Layer)**

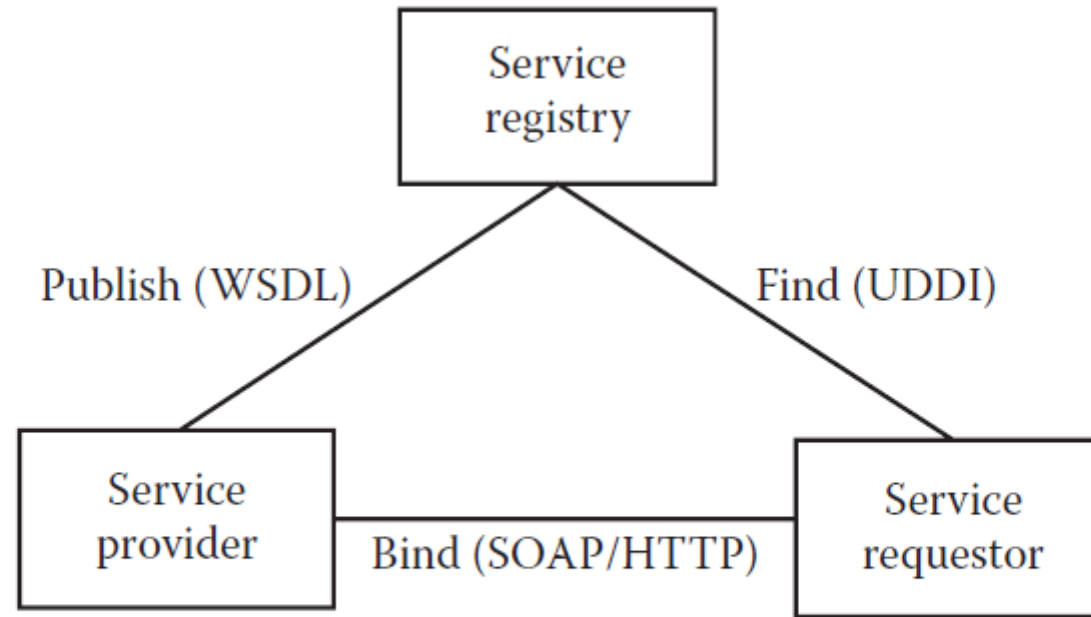
public cloud - a data center



**FIGURE 3.1**  
Cloud architecture.

## Service Oriented Architecture (SOA)

- SOA is a flexible set of design principles and standards used for systems development and integration
- provides a loosely coupled set of services that can be used by the service consumers for meeting their service requirements within various business domains
- Generally, SOA is used by enterprise applications
- The programs running on cloud could be implemented using SOA-related technologies
- flexible and modular approach for delivering computing applications
- applications can be constructed from reusable software components called services



**FIGURE 6.1**  
Services architectural model of SOA.

- Web Services Description Language (WSDL)
- Universal Description, Discovery, and Integration (UDDI)
- Simple Object Access Protocol (SOAP)

## Elements of a Service

Services have three main components

- Contract - A contract specifies the predicted needs of a consumer from a service and details about the service offered by the provider
- Interface - defines how to access a service and make use of it
- Implementation – actual realization of a service is called as implementation, Consumers may consider the implementation of a service as a black box entity

### service registry

- Lists of available services
- Means of using the services
- Dependencies if any
- Information about owner of the service
- The nature of service contracts

## Business Benefits of SOA

- *Agility*
- *Cost reduction*
- *Increase in quality*
- *Quicker release to market*
- *Standardization*

SOA can be used as an enabling technology to leverage cloud computing - process of SOA using cloud computing

## Technologies Used by SOA

- *Web services*
- *SOAP*
- *RPC* - Remote procedure call (RPC) is a protocol that helps a program to request a service from another program located in another computer in a network
- *RMI-IIOP* - Java remote method invocation (RMI) interface over the Internet Inter-ORB Protocol (IIOP) - to deliver distributed computing capabilities to the Java platform - can be used to execute RPCs on another computer as defined by RMI
- *REST* - REpresentational State Transfer (REST) is a stateless architecture that runs over HTTP - used for effective interactions between clients and services
- *DCOM* - Distributed Component Object Model (DCOM) is a set of Microsoft concepts and program interfaces in which client program can request the services from a server program running on other computers in a network
- *WCF* - Windows Communication Foundation (WCF) provides a set of APIs in the .NET Framework for building connected, service-oriented applications

# Similarities and Differences between SOA and Cloud Computing

## Similarities

- both rely on the service concept to achieve the objectives. **Service** is a functionality or a feature offered by one entity and used by another
- **Service delegation** helps the people to use the services without being concerned about the implementation and maintenance details
- Services could be shared by multiple applications and users, thereby achieving **optimized resource utilization**
- promote **loose coupling among the components or services**, which ensures the minimum dependencies among different parts of the system

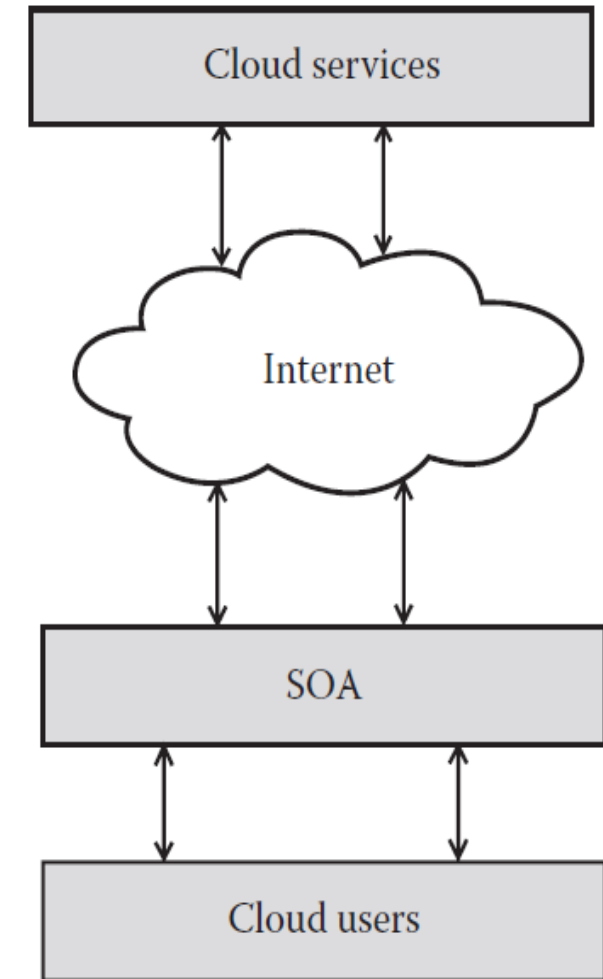
## Differences

- **SOA** mainly focus on business - services are **horizontal** - various services in cloud computing are usually layered - services in this case are **vertical**
- SOA is used for defining the **application architecture** - Cloud computing is a mechanism for delivering IT services

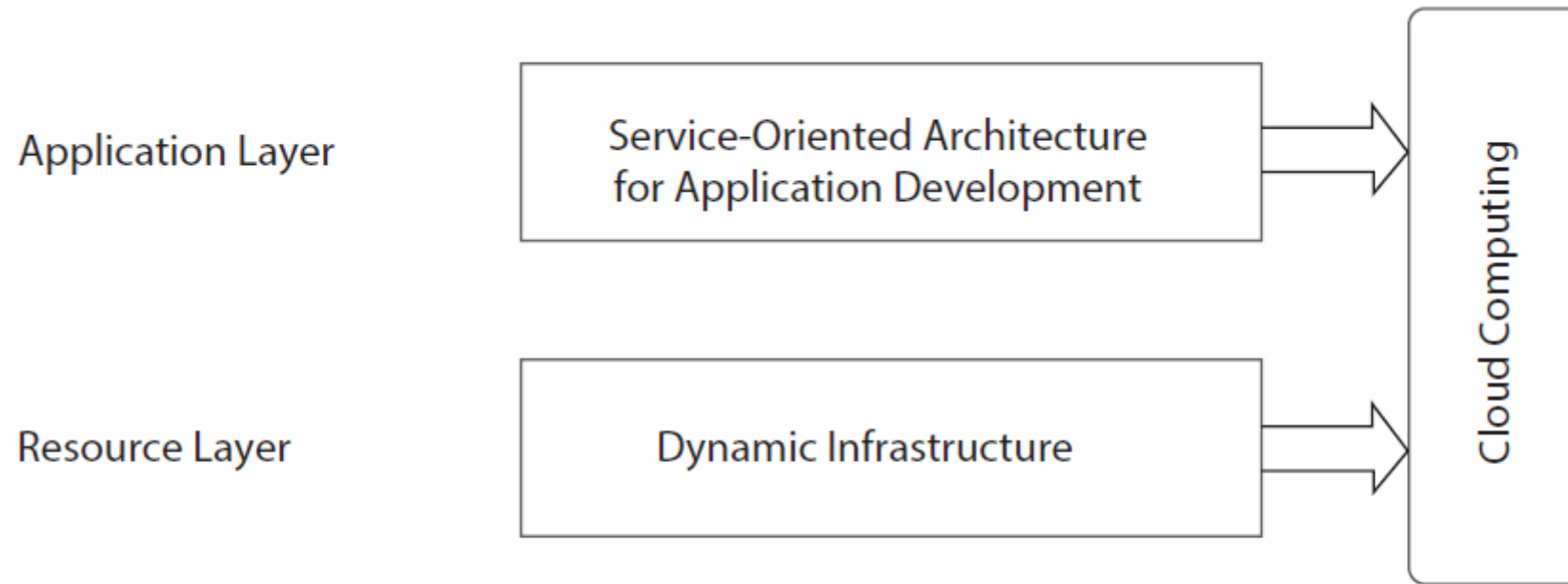


**Cloud computing open architecture (CCOA)** is an architecture for the cloud environment that incorporates the SOA

- architecture that is reusable and scalable
- develop a uniform platform for the cloud application development
- allow the cloud users to switch between the CSPs without the need to make significant changes in the application
- enable the businesses to run efficiently
- helps the CSPs to make more money by delivering quality services successfully



**FIGURE 6.2**  
Convergence of SOA and cloud.



**FIG 12.1:** Together dynamic infrastructure and SOA result in cloud computing

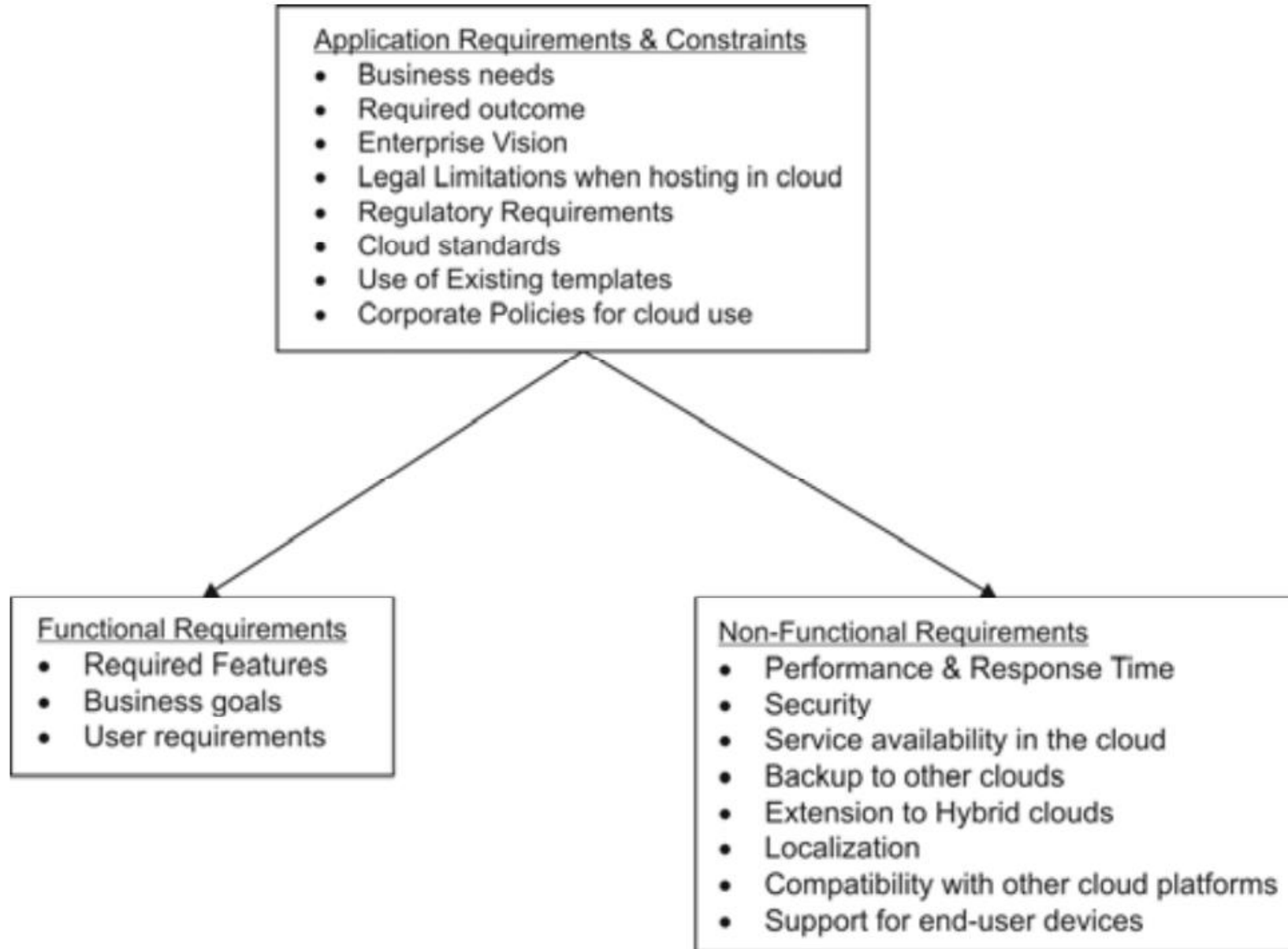
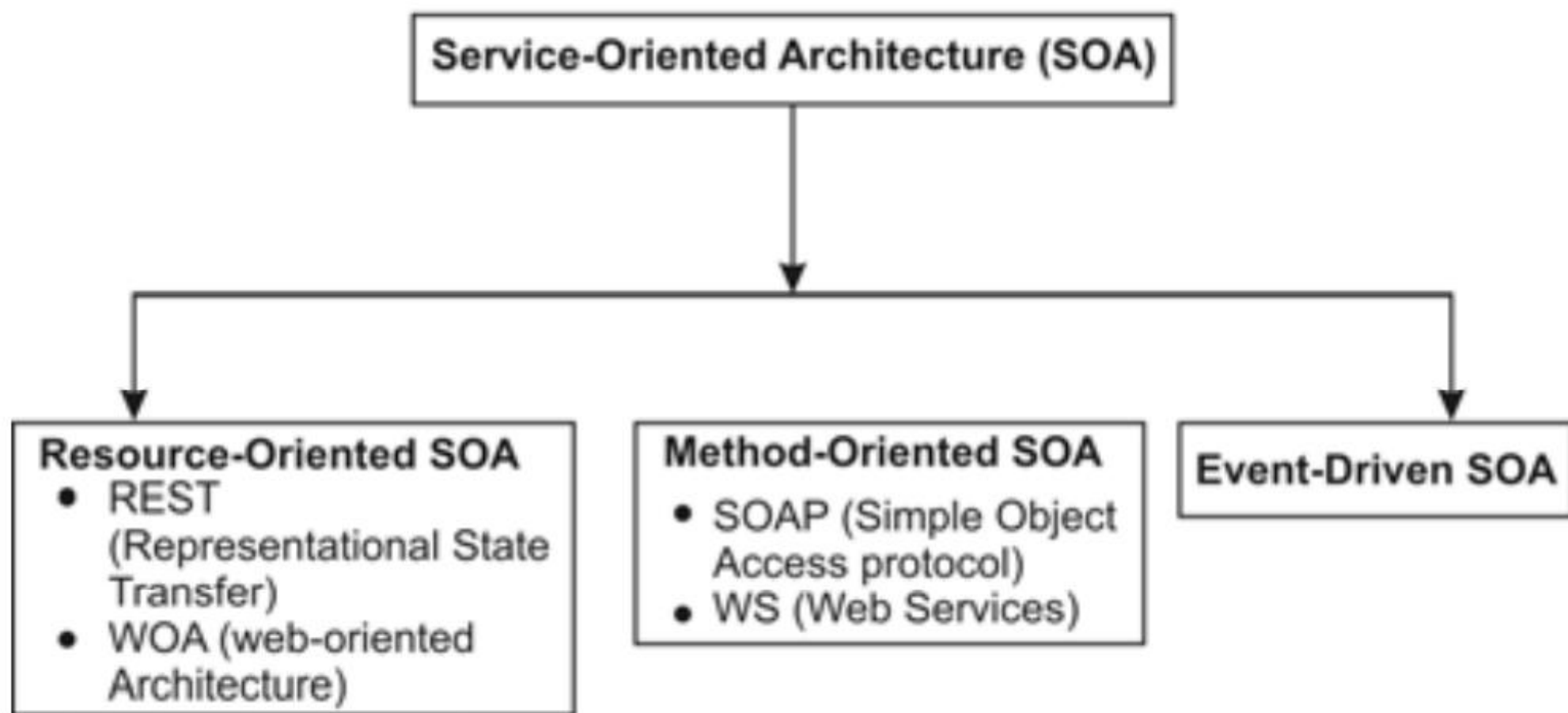


Figure 1: Cloud Application Requirements



Common Interaction Patterns used in SOA Implementations

**Figure 2: Common Interaction Patterns Used for SOA Applications**

## Service Oriented Architecture (SOA)

Resource Oriented SOA	Method Oriented SOA	Event Driven SOA
Resources, which are identified by logical URLs	Simple Object Access Protocol (SOAP) based Web services standards.	the <b>asynchronous</b> exchange of messages amongst applications and user devices.
client-server	It helps provide common request/reply interactions (between service provider and service consumer programs)	context-based automation.
no connection state		
Resources should be <b>cacheable</b>		
Proxy servers		
been used to design large-scale public clouds		great value for real-time decision-making  sales teams, customer contact centers, and supply chain management

**URL – uniform resource locator**

## Event-driven SOA

- Event-driven SOA (also known as SOA 2.0) is the current and advanced form of SOA
- events generally trigger the execution of activities

- **Parallelization within Cloud Applications**
- **Leveraging In-memory Operations for Cloud Applications**