

Lecture 6.

Knuth Morris Pratt algorithm

Binary heap

Algorithms and Data Structures
Ivan Solomatin
MIPT 2020

Outline

- Knuth Morris Pratt (KMP) algorithm
 - String-searching problem
 - Prefix-function
 - KMP algorithm
- Binary heap
 - Heap invariant
 - Restoration of invariant (if element updated)
 - Implementation on vector
 - Push/pop/remove
 - Building heap
 - Implementation

Knuth Morris Pratt algorithm

- **String-searching problem**
- Prefix-function
- KMP algorithm

String-searching problem

Problem statement

Given string s : $|s| = N$ and pattern p : $|p| = K$.

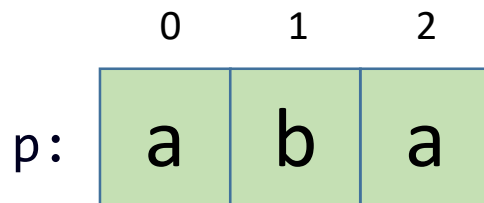
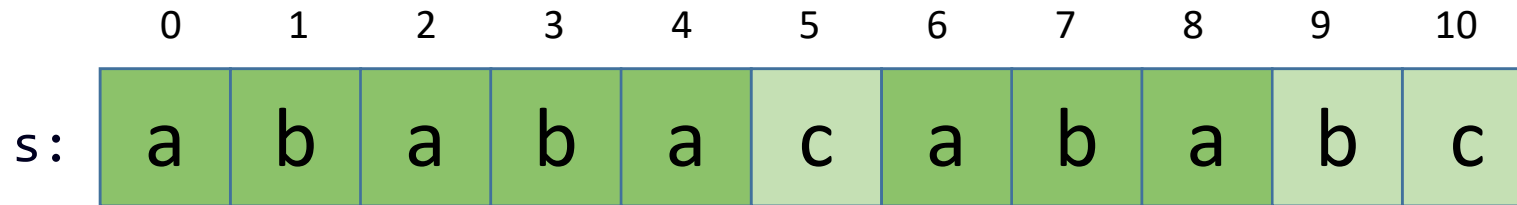
$$\begin{aligned} s &= s_0 s_1 \dots s_{N-1}, & s_i &\in \Sigma \\ p &= p_0 p_1 \dots p_{K-1}, & p_i &\in \Sigma \end{aligned}$$

We need to find all substrings of s , which are equal to p

$$i: \begin{cases} s_i = p_0 \\ s_{i+1} = p_1 \\ \dots \\ s_{i+K-1} = p_{K-1} \end{cases} \Leftrightarrow \forall j \in [0, K): s_{i+j} = p_j$$

String-searching problem

Problem statement



Substrings:
0, 2, 6

String-searching problem

Naïve solution

```
N = len(s)
K = len(p)
substrings = []
for i in range(N - K + 1):
    if all([s[i + j] == p[j] for j in range(K)]):
        substrings.append(i)
```

Substrings:

$O(NK)$

0

	0	1	2	3	4	5	6	7	8	9	10
s:	a	b	a	b	a	c	a	b	a	b	c

p:	a	b	a
----	---	---	---

String-searching problem

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String-searching problem

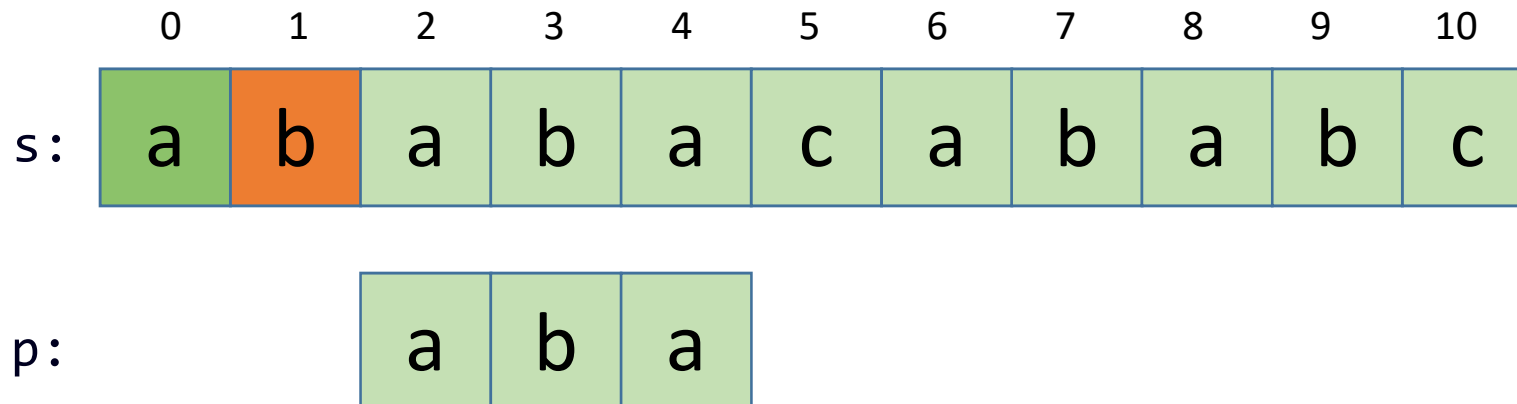
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0, 2



String-searching problem

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String-searching problem

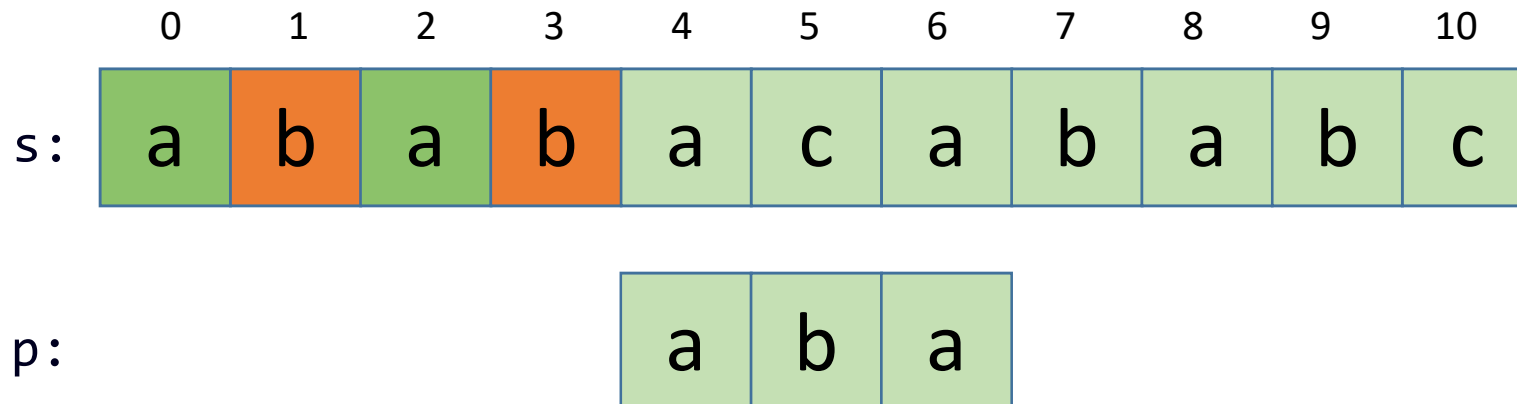
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$O(NK)$

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String-searching problem

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Substrings:

$O(NK)$

0, 2

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a	b	a
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String-searching problem

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String-searching problem

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String-searching problem

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Knuth Morris Pratt algorithm

- String-searching problem
- **Prefix-function**
- KMP algorithm

Prefix-function

Definition

$\pi(s)$ – length of longest prefix which equals suffix,
which is not a whole string

$$\begin{aligned}\pi(s) = \\ \max\{i: i < N \cap s[:i] = s[-i:]\} = \\ \max\{i: i < N \cap \forall j \in [0; i) s[j] = s[N - 1 - i + j]\}\end{aligned}$$

$$\pi(\text{'abacaba'}) = 3$$

$$\pi(\text{'aaaaaaaa'}) = 6$$

$$\pi(\text{'abcdefg'}) = 0$$

$$\pi(\text{'abcabcabc'}) = 6$$

Prefix-function

DP approach for π calculation

Let's calculate π function using DP approach.

1. $d[i] = \pi(s[:i])$

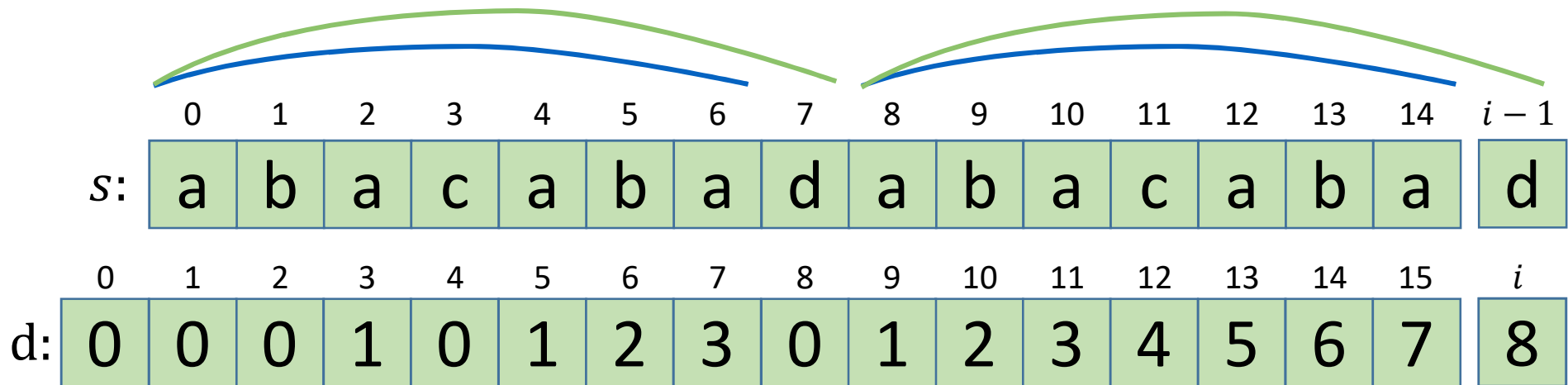
2. $d[0] = \pi(s[:0]) = \pi('') = 0$

$d[1] = \pi(s[:1]) = \pi(s_0) = 0$

3. $d[i] = ?$

Prefix-function

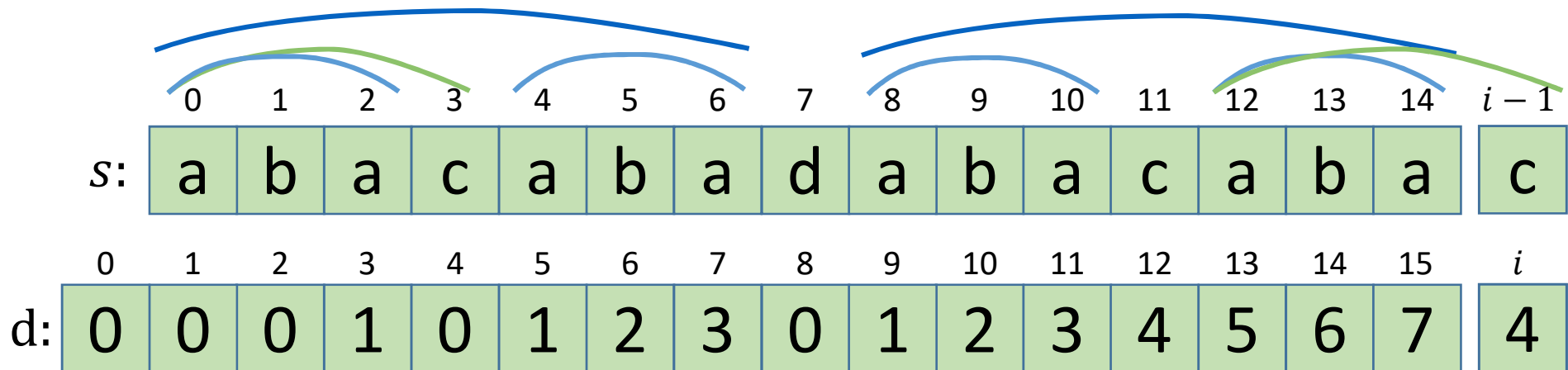
DP approach for π calculation



$$s[i-1] = s[d[i-1]]$$
$$d[i] = d[i-1] + 1$$

Prefix-function

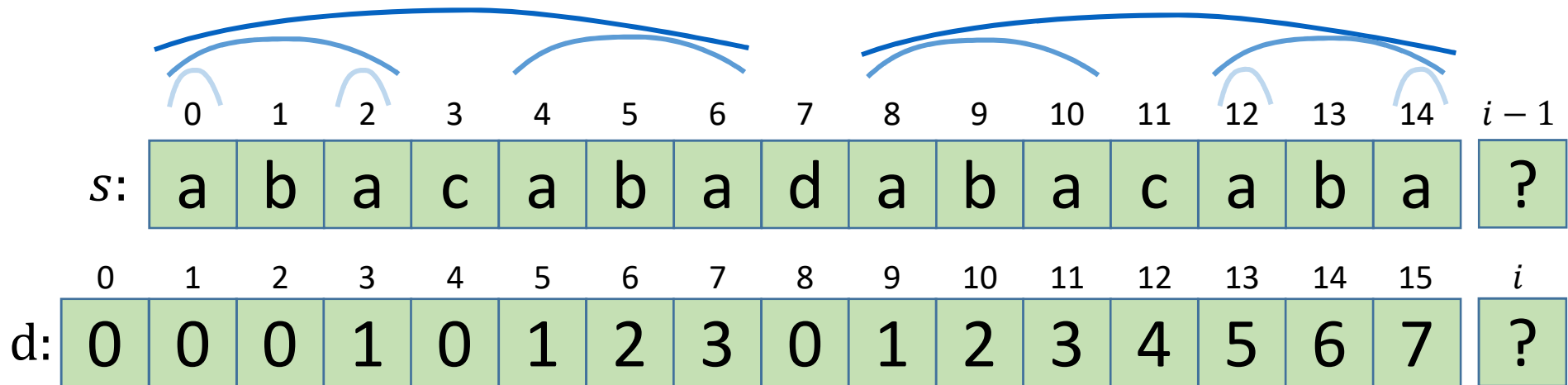
DP approach for π calculation



$$\begin{aligned} s[i-1] &\neq s[d[i-1]] \\ s[i-1] &= s[d[d[i-1]]] \\ d[i] &= d[d[i-1]] + 1 \end{aligned}$$

Prefix-function

DP approach for π calculation



$$s[i-1] \neq s[d[i-1]]$$

$$s[i-1] \neq s[d[d[i-1]]]$$

$$s[i-1] \neq s[d[d[d[i-1]]]]$$

...

$$d[i] = \begin{cases} d[\dots] + 1 \\ 0 \end{cases}$$

Prefix-function

DP approach for π calculation

Let's calculate π function using DP approach.

1. $d[i] = \pi(s[:i])$

2. $d[0] = \pi(s[:0]) = \pi('') = 0$

$$d[1] = \pi(s[:1]) = \pi(s_0) = 0$$

3.

```
d[i] = d[i - 1]
while s[i - 1] != s[d[i]] and d[i] > 0:
    d[i] = d[d[i]]
if s[i - 1] == s[d[i]]:
    d[i] += 1
```

4. ?

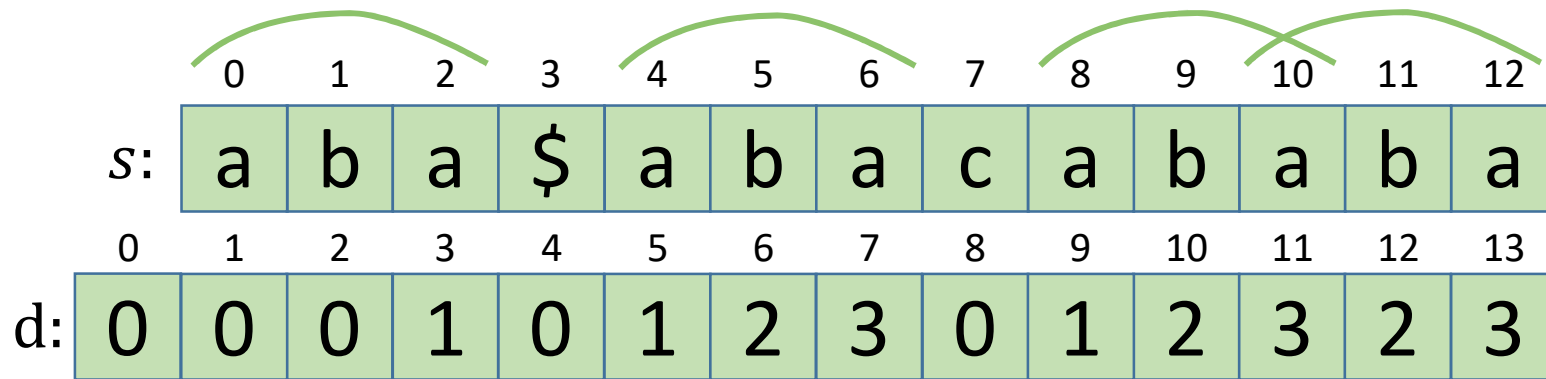
Knuth Morris Pratt algorithm

- String-searching problem
- Prefix-function
- **KMP algorithm**

KMP algorithm

Idea

We have a string s and pattern p , both with elements from Σ . Let's use DP approach to calculate $\pi(p\$s)$, where $\$ \notin \Sigma$ – any symbol not from Σ .



If in any index i : $d[i] = |p|$, this means, that i is end of matched substring.

KMP algorithm

Implementation

```
def prefix_function(s):
    d = [0] * (len(s) + 1)
    for i in range(2, len(d)):
        d[i] = d[i - 1]
        while s[i - 1] != s[d[i]] and d[i] > 0:
            d[i] = d[d[i]]
        if s[i - 1] == s[d[i]]:
            d[i] += 1
    return d

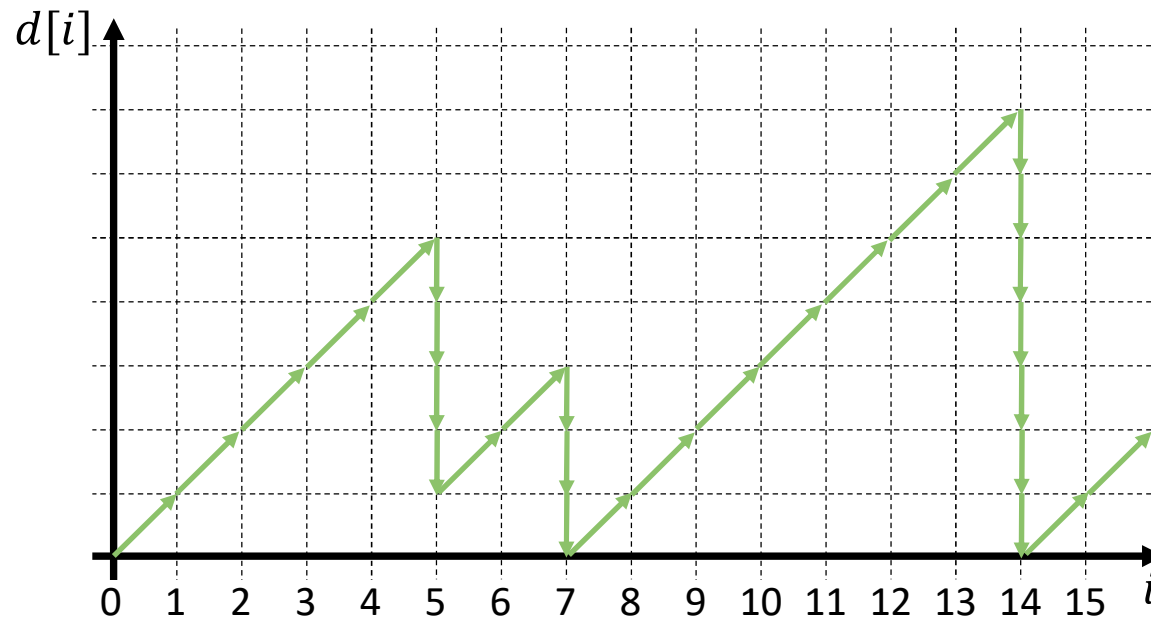
def find_substrings(s, p):
    substrings = []
    d = prefix_function(p + '$' + s)
    for i in range(len(p) + 1, len(d)):
        if d[i] == len(p):
            substrings.append(i - 2 * len(p) - 1)
    return substrings
```

KMP algorithm

Complexity

Let's analyze complexity of `prefix_function(s)`.

On each step we either assign $d[i] = d[i-1] + 1$, or iterate over candidates $d[i-1]$, $d[d[i-1]]$, ..., until we find suitable one, or reach 0. In worst case, each such iteration decrease $d[i]$ by 1, and it may take $O(N)$ operations. But let's calculate total number of operations:



N_+ – number of +1 operations

N_- – number of -1 operations

$N_+ \leq N$

$N_- \leq N_+ \leq N$

Complexity:

$T = N_+ + N_- \leq 2N = O(N)$

Conclusion

Python built-ins

```
s = 'abaçababa'
p = 'aba'
# first substring:
print(s.find(p))
```

```
# all substrings
# (may be a bit slower than KMP if lots of matches):
i = -1
substrings = []
while True:
    i = s.find(p, i + 1)
    if i >= 0:
        substrings.append(i)
    else:
        break
```

```
# Best practice: regular expressions (re module)
```


Binary heap

- **Heap invariant**
- Restoration of invariant (if element updated)
- Implementation on vector
- Push/pop/remove
- Building heap
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Binary heap

Heap invariant

Imagine that we need to obtain minimum of the elements present in data structure. Vector (python list), linked list and doubly linked list will use $O(N)$ operations for that. If we keep list sorted, we can minimum is 0-th element, so it'll take $O(1)$, but adding and removing elements will take $O(N)$

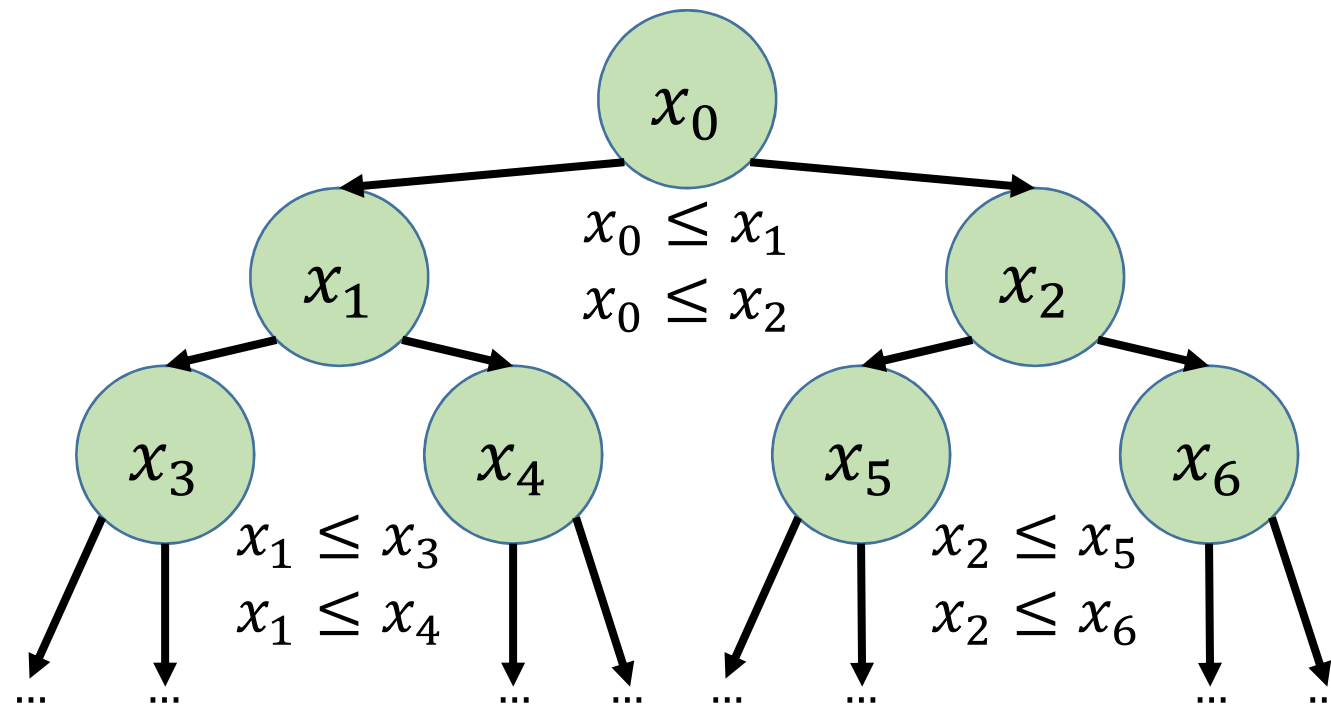
E.g. we need to support the following operations:

- `push(x)` – add value x to data structure (order doesn't matter).
- `remove(i)` – remove element, if you know its actual index (or node) i .
- `find_min()` – returns node with minimum value.
- `len()` – returns number of elements currently present in data structure.

Operation	Vector (python list)	Linked list	Doubly Linked list	Sorted vector (sorted python list)
<code>push(x)</code>	$O(1)$	$O(1)$	$O(1)$	$O(N)$
<code>remove(i)</code>	$O(N)$	$O(1)$	$O(1)$	$O(N)$
<code>find_min()</code>	$O(N)$	$O(N)$	$O(N)$	$O(1)$
<code>len()</code>	$O(1)$	$O(1)$	$O(1)$	$O(1)$

Binary heap

Heap invariant



Value in parent node should be \leq than values of his children.



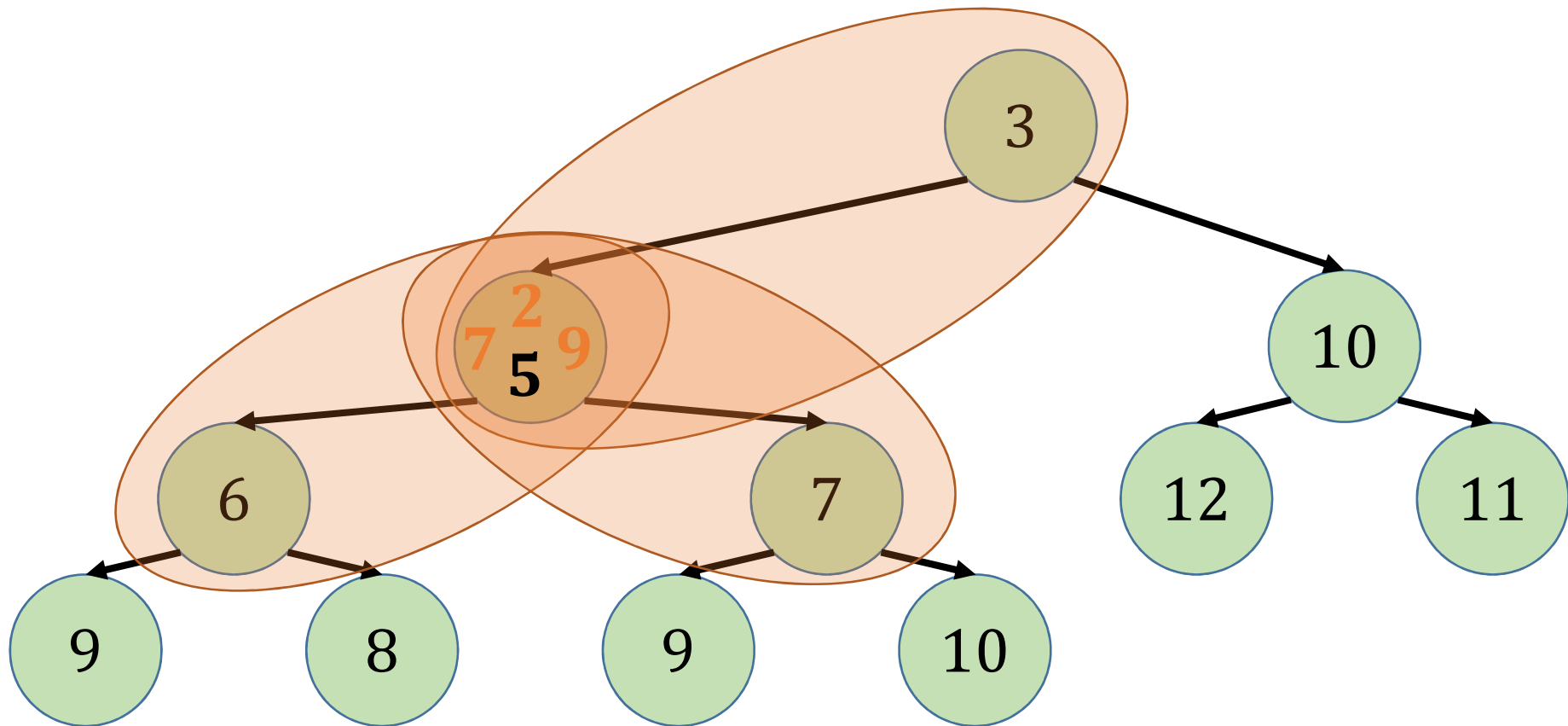
Root of the tree is minimum element.

Binary heap

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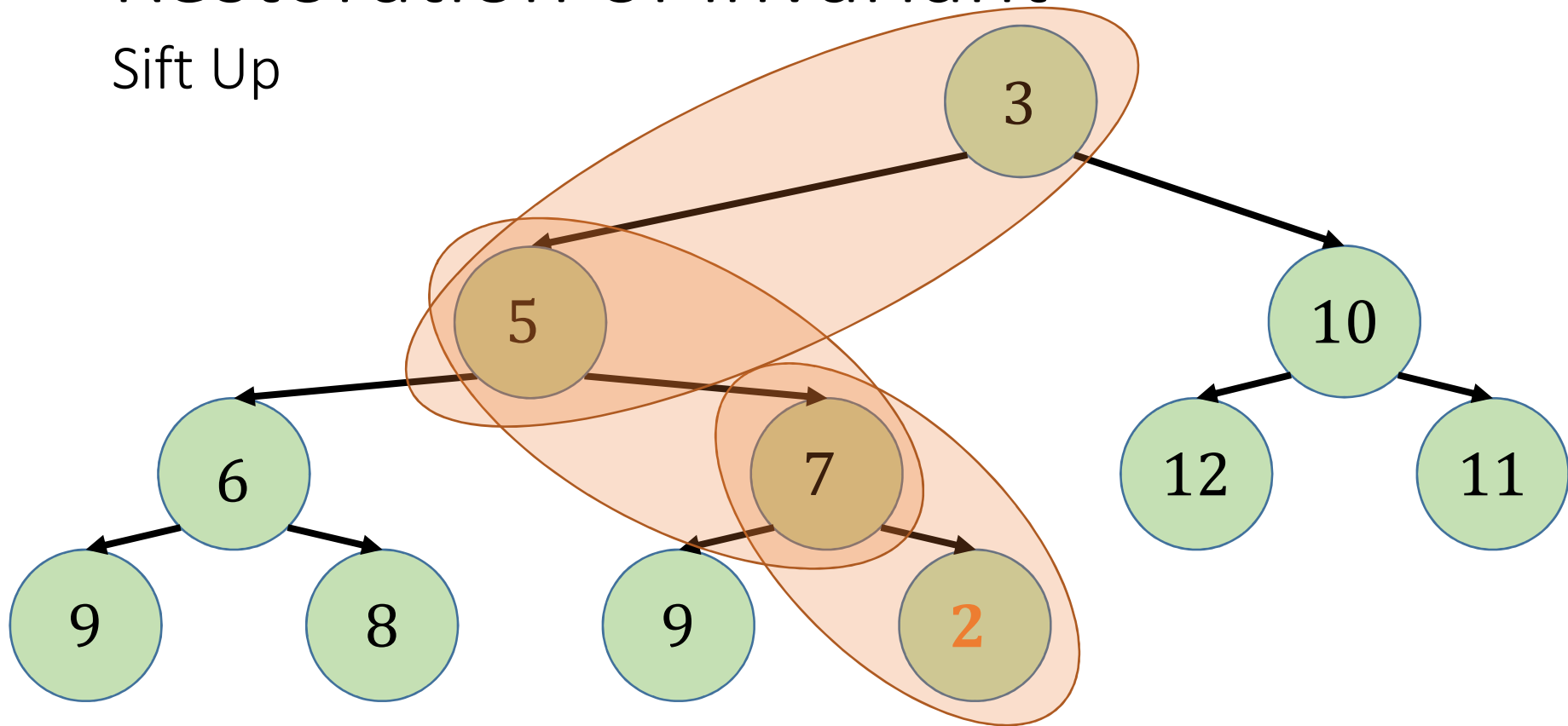
Restoration of invariant

Possible cases of invariant violation



Restoration of invariant

Sift Up



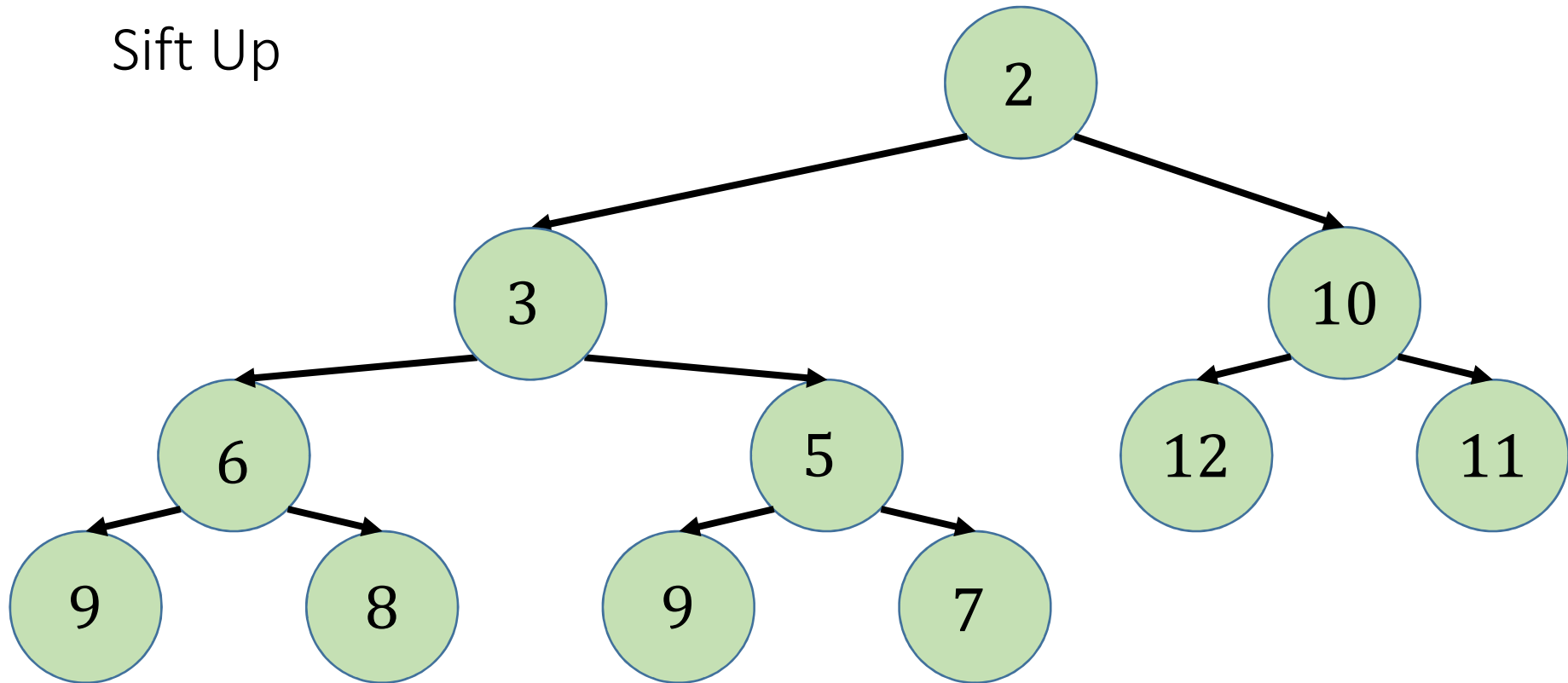
Pseudocode:

$O(H)$

```
def sift_up(data, i):  
    if not is_root(i) and (data[i] < data[parent(i)]):  
        swap(data[i], data[parent(i)])  
        sift_up(data, parent(i))
```

Restoration of invariant

Sift Up



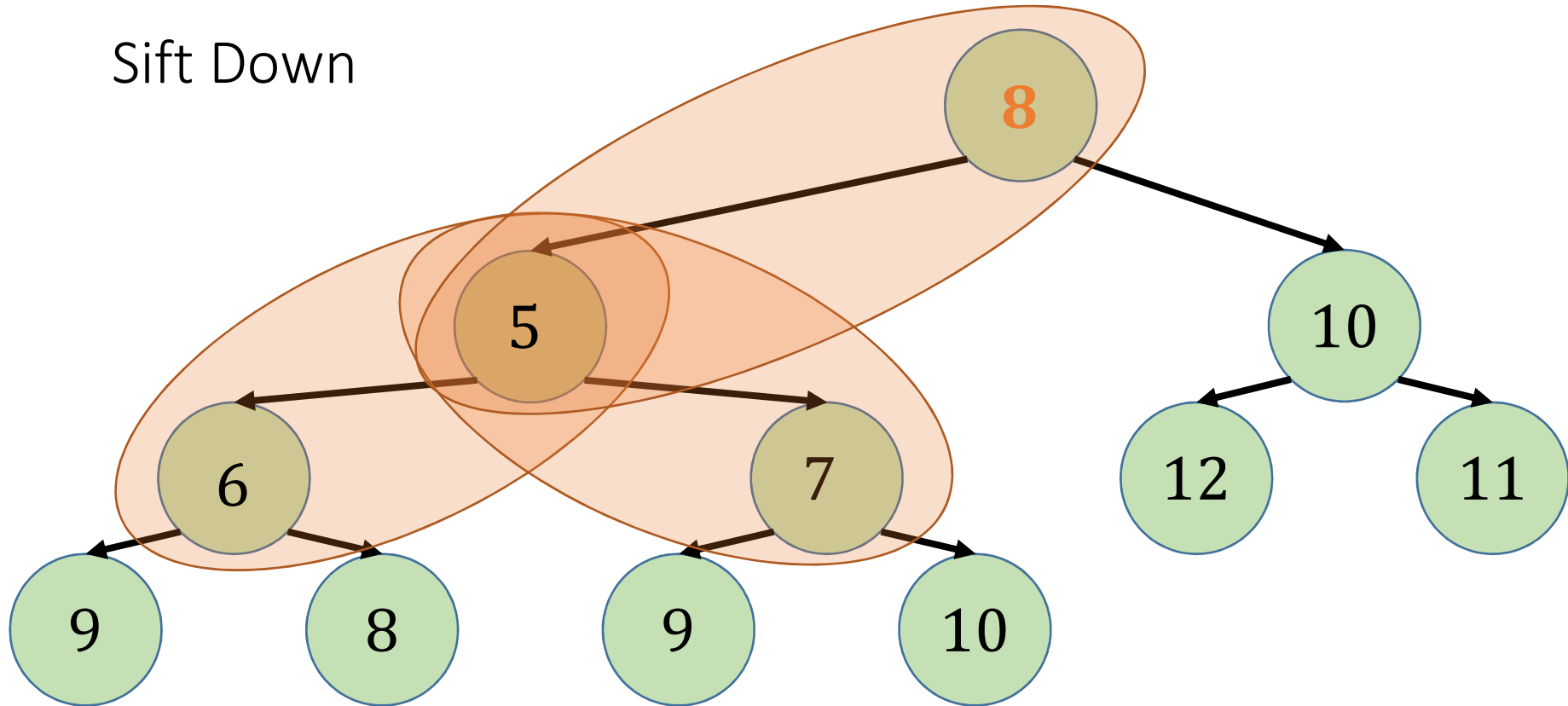
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Restoration of invariant

Sift Down



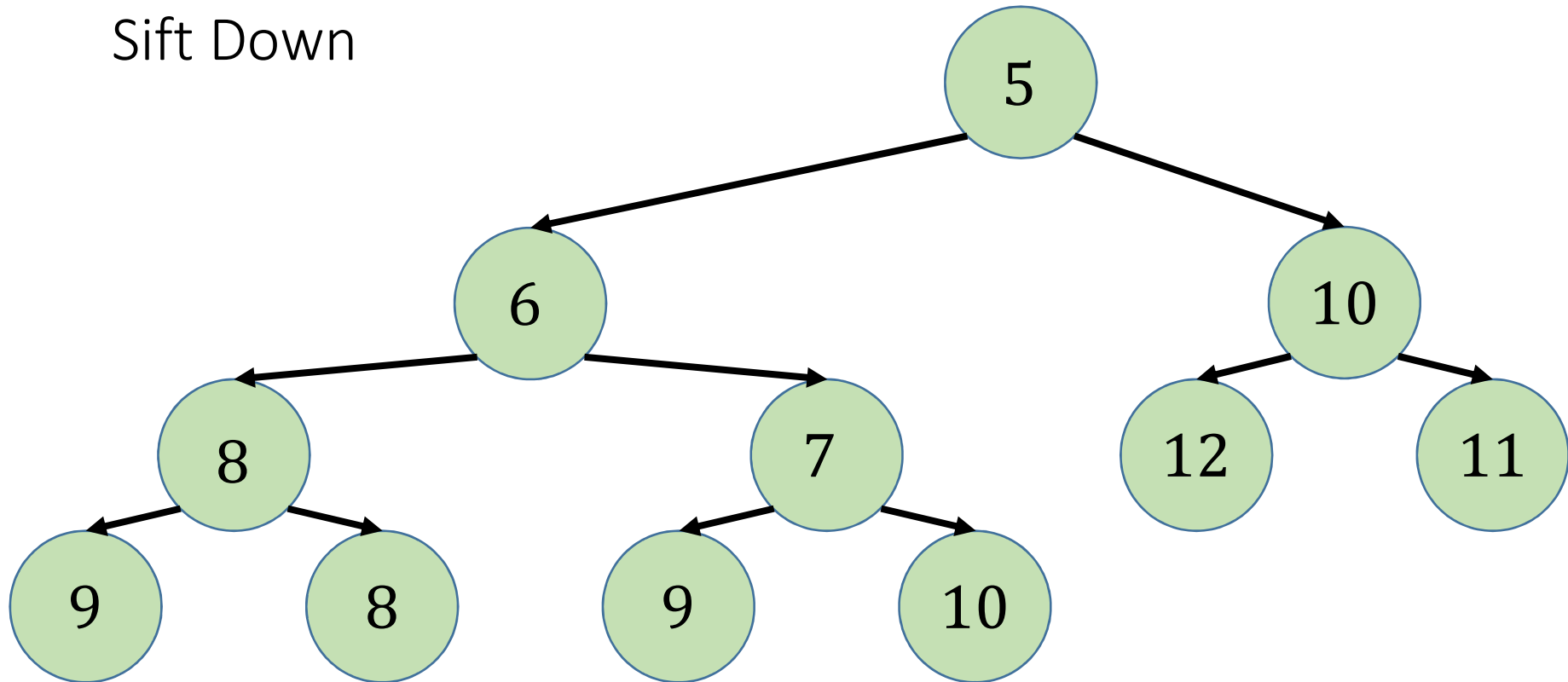
Pseudocode:

$O(H)$

```
def sift_down(data, i):  
    i1, i2 = children(i)  
    # node with minimum value (be careful, one or both children may not exist):  
    i_min = i1 if data[i1] < data[i2] else i2  
    if data[i_min] < data[i]:  
        swap(data[i], data[i_min])  
        sift_down(data, i_min)
```

Restoration of invariant

Sift Down



Pseudocode:

$O(H)$

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def sift_down(data, i):  
    i1, i2 = children(i)  
    # node with minimum value (be careful, one or both children may not exist):  
    i_min = i1 if data[i1] < data[i2] else i2  
    if data[i_min] < data[i]:  
        swap(data[i], data[i_min])  
        sift_down(data, i_min)
```

Binary heap

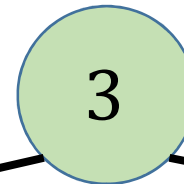
- Heap invariant
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Implementation on vector

Binary tree structure

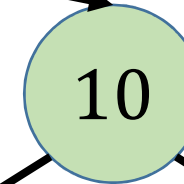
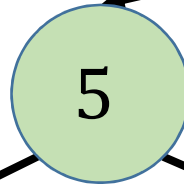
Level 0:

$K_0 = 1$ node:



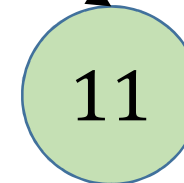
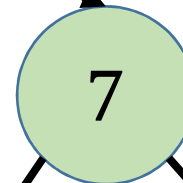
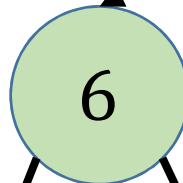
Level 1:

$K_1 = 2$ nodes:



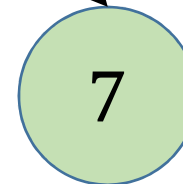
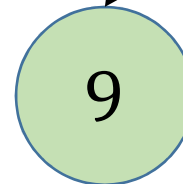
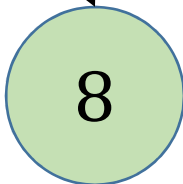
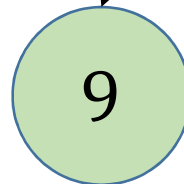
Level 2:

$K_2 = 4$ nodes:



Level 3:

$K_3 = 4$ nodes:



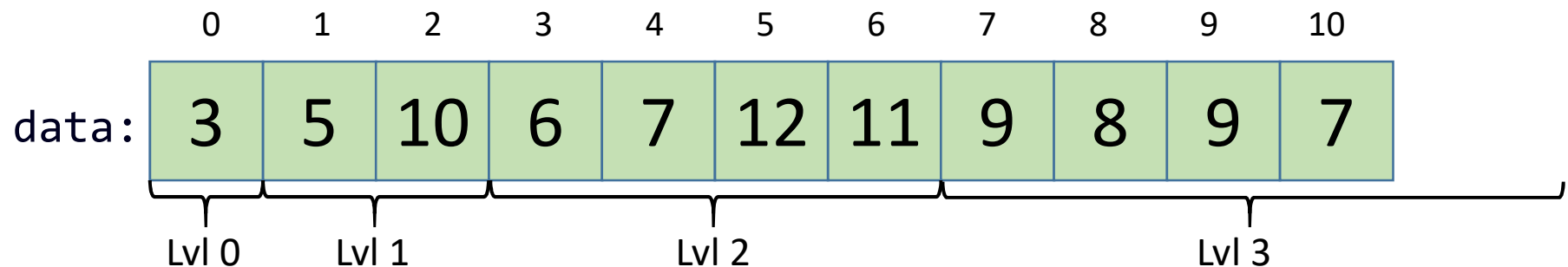
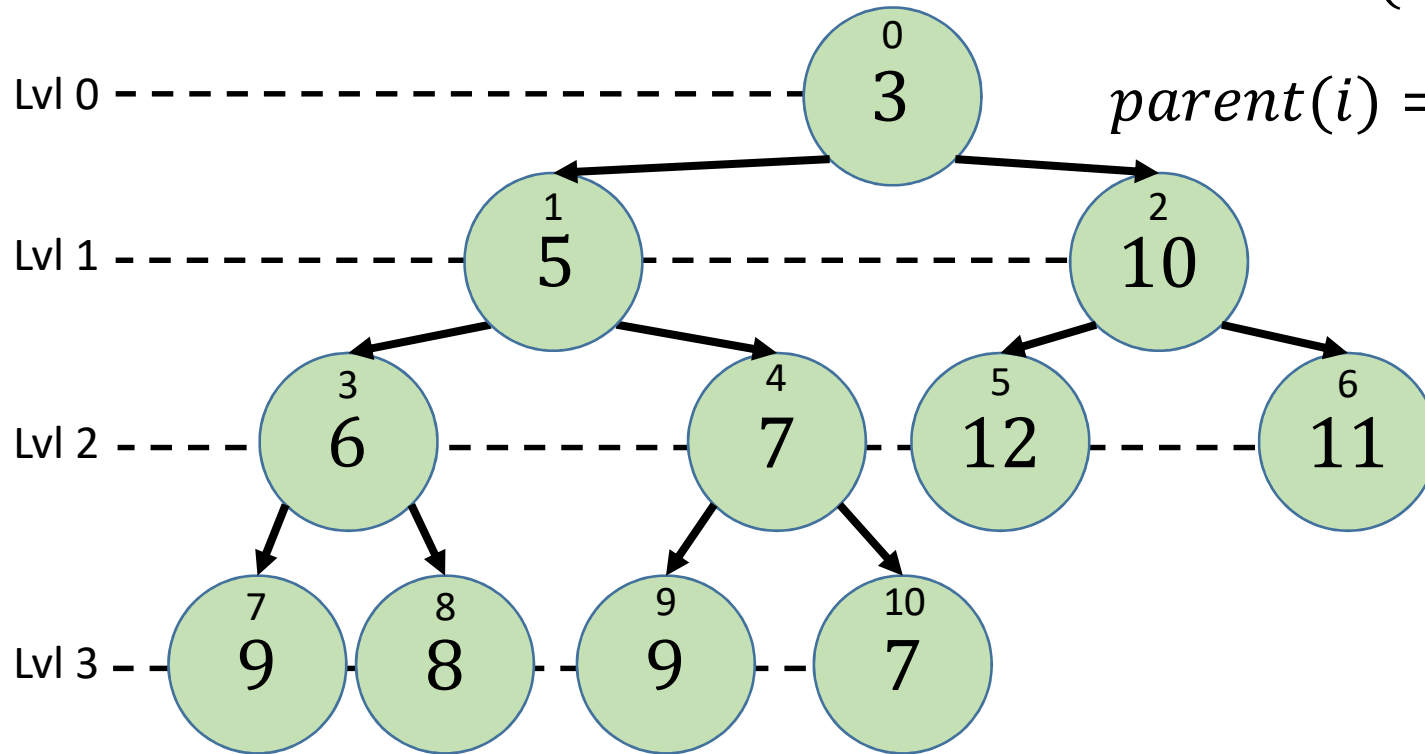
$$H = \lfloor \log_2 N \rfloor, \quad K_i = 2^i \text{ nodes}, i \in [0; H), \quad K_H \in (0, 2^H]$$

Implementation on vector

Nodes enumeration

$$\text{children}(i) = \begin{cases} 2i + 1 \\ 2i + 2 \end{cases}$$

$$\text{parent}(i) = (i - 1) // 2$$

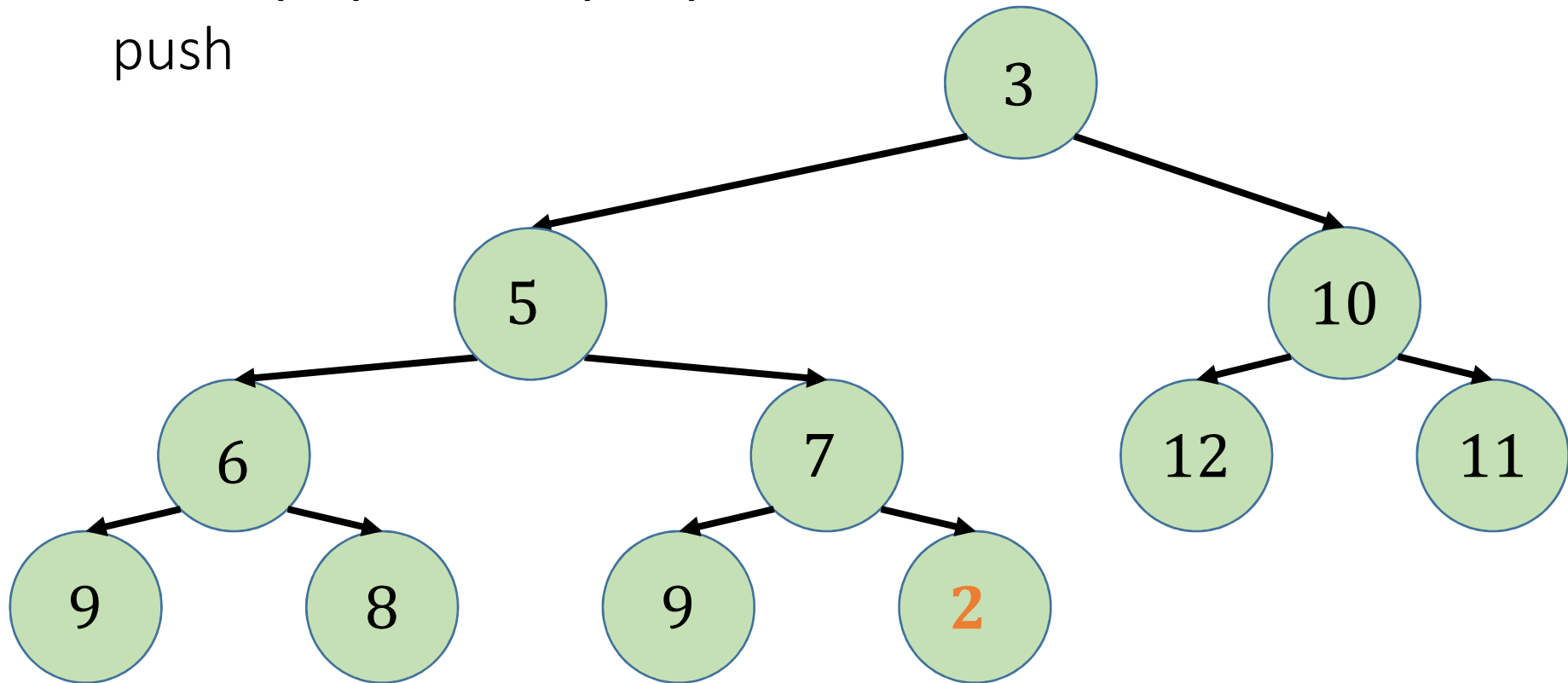


Binary heap

- Heap invariant
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- **Push/pop/remove**
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Heap push/pop/remove

push

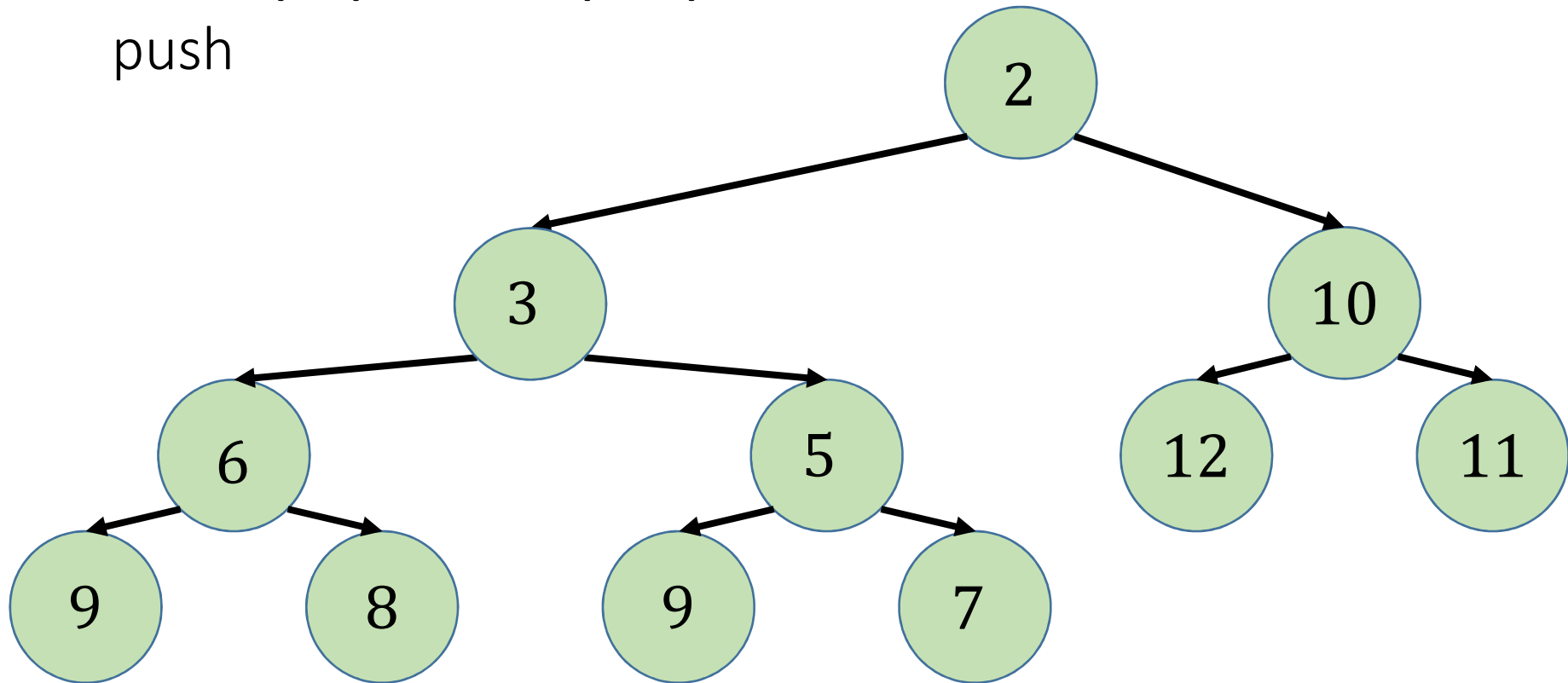


$$O(H) = O(\log N)$$

```
def heappush(data, x):  
    data.append(x)  
    sift_up(data, len(data) - 1)
```

Heap push/pop/remove

push

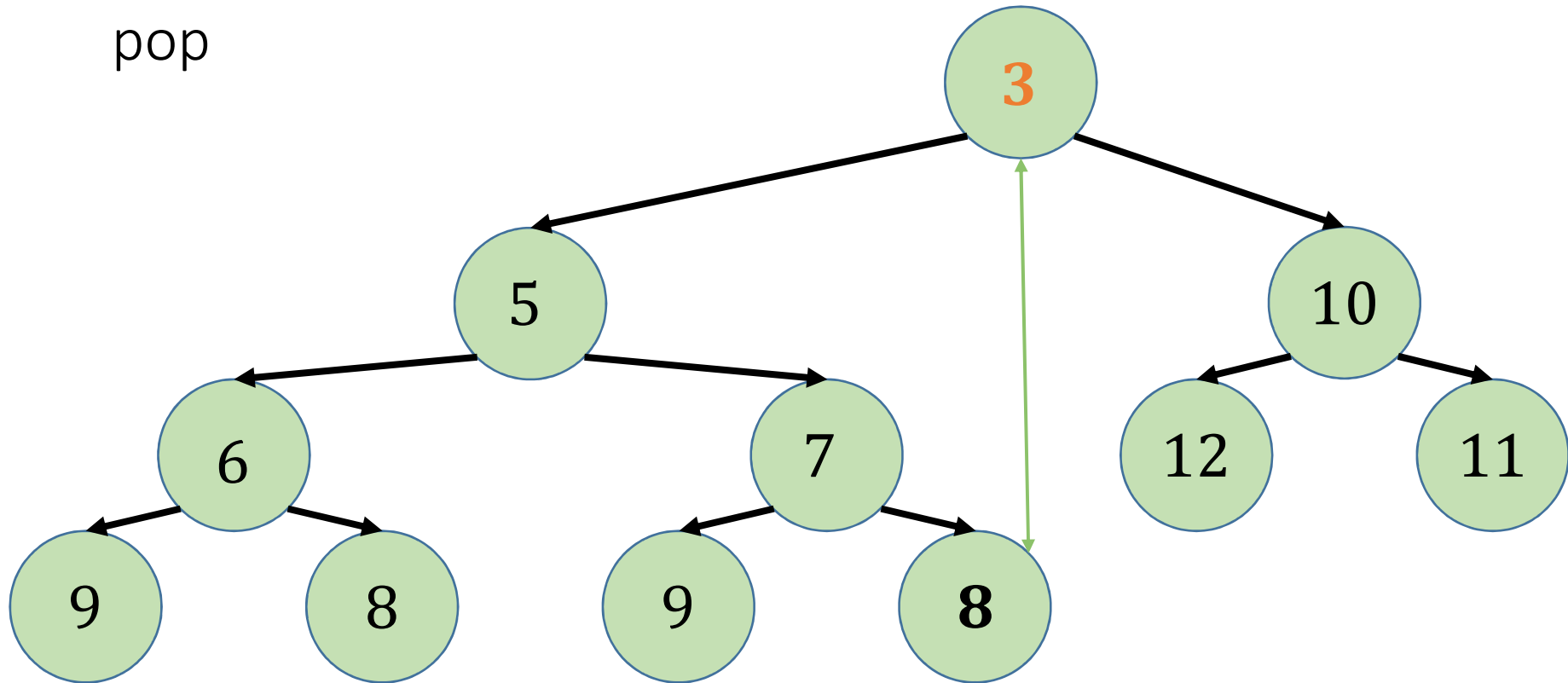


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Heap push/pop/remove

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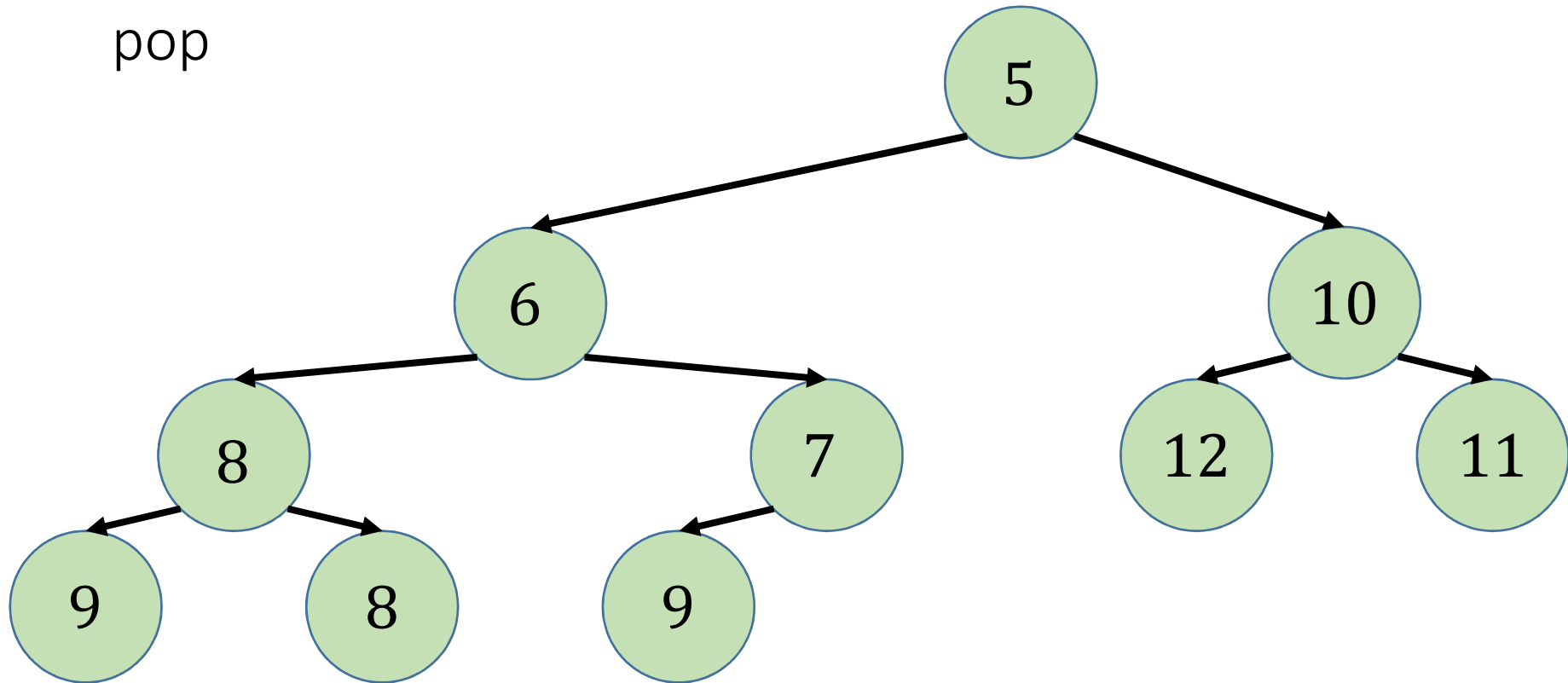


$$O(H) = O(\log N)$$

```
def heappop(data):  
    swap(data[0], data[len(data) - 1])  
    res = data.pop()  
    sift_down(data, 0)  
    return res
```

Heap push/pop/remove

pop

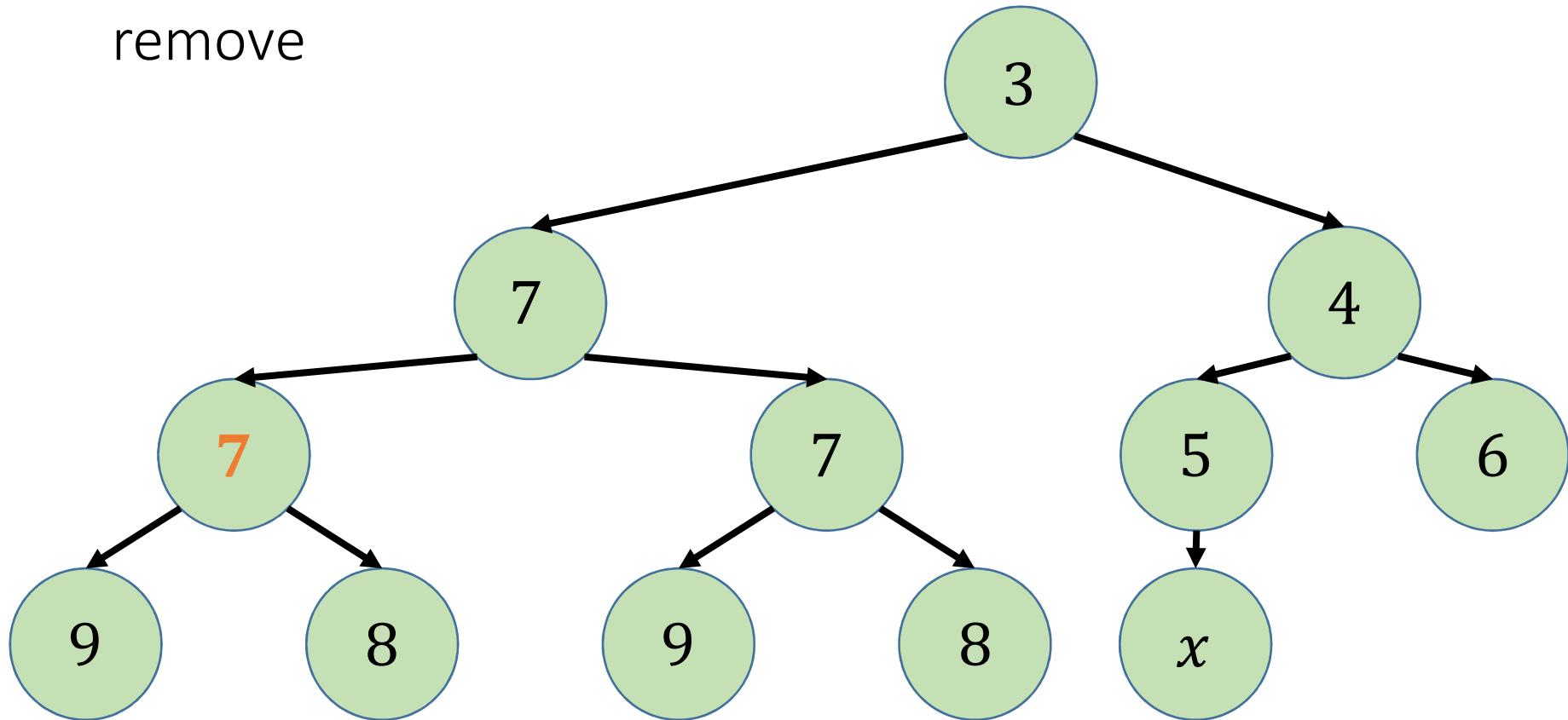


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Heap push/pop/remove

remove

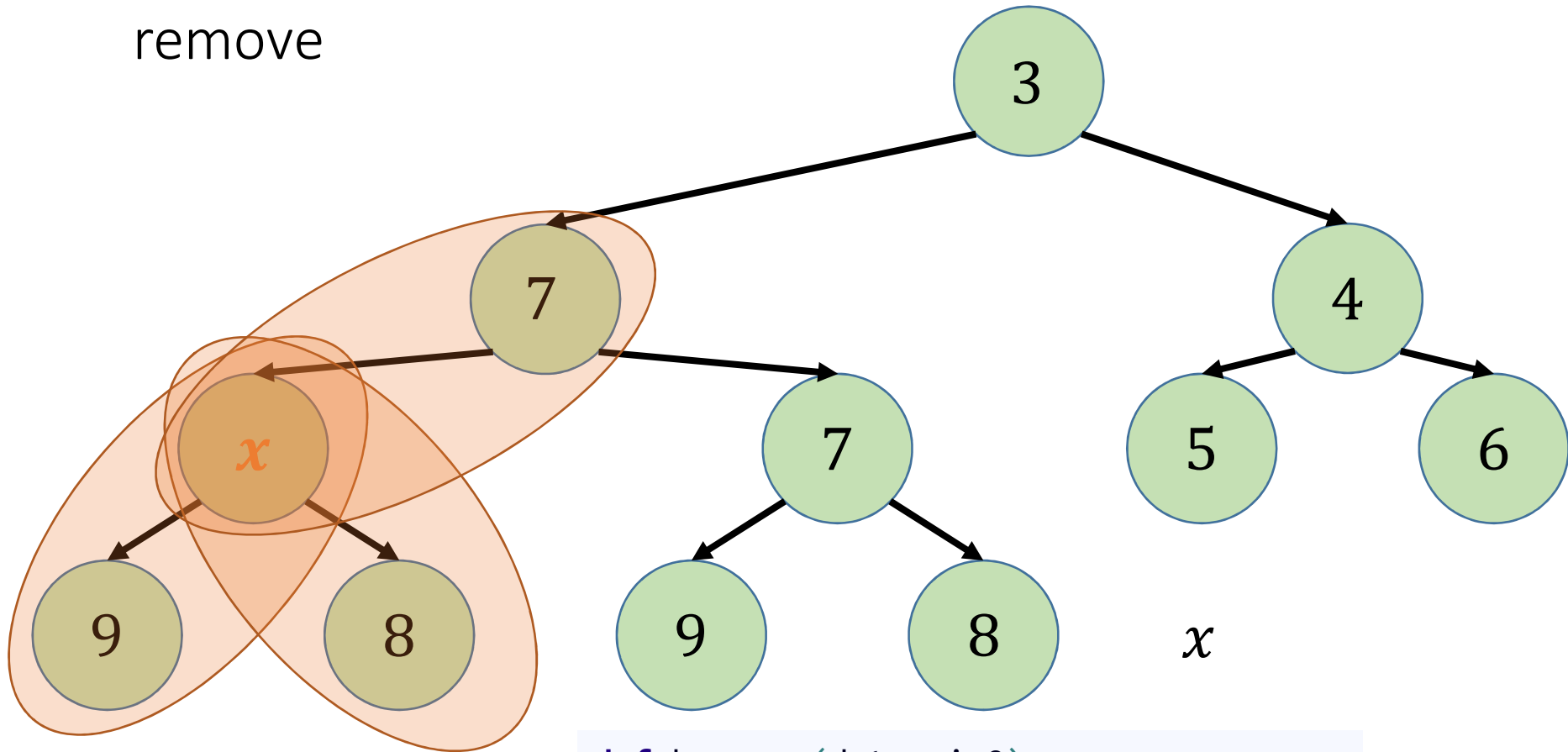


$$O(H) = O(\log N)$$

```
def heappop(data, i=0):  
    swap(data[i], data[len(data) - 1])  
    res = data.pop()  
    sift_up(data, i)  
    sift_down(data, i)  
    return res
```

Heap push/pop/remove

remove

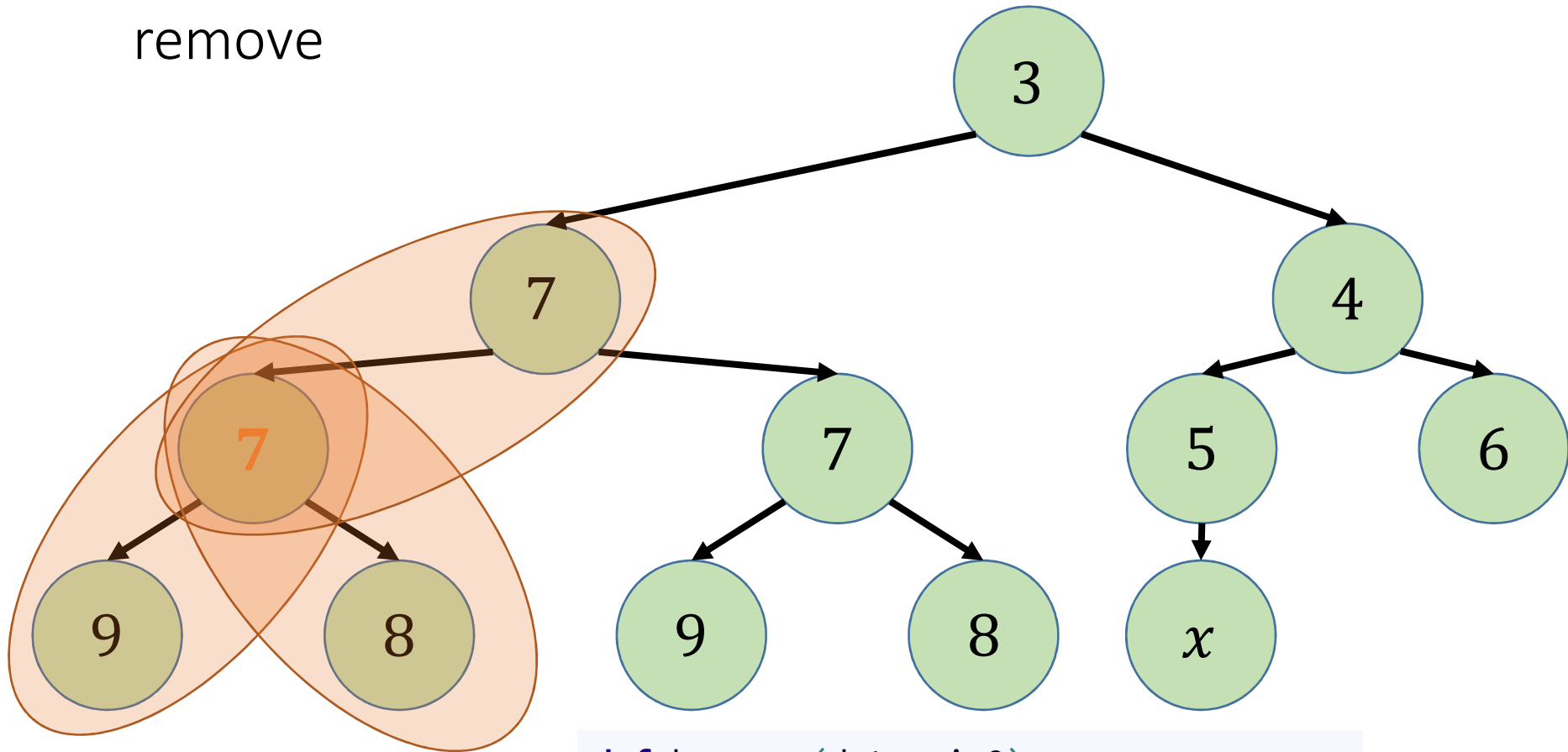


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Heap push/pop/remove

remove



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Heap push/pop/remove

Complexity comparison

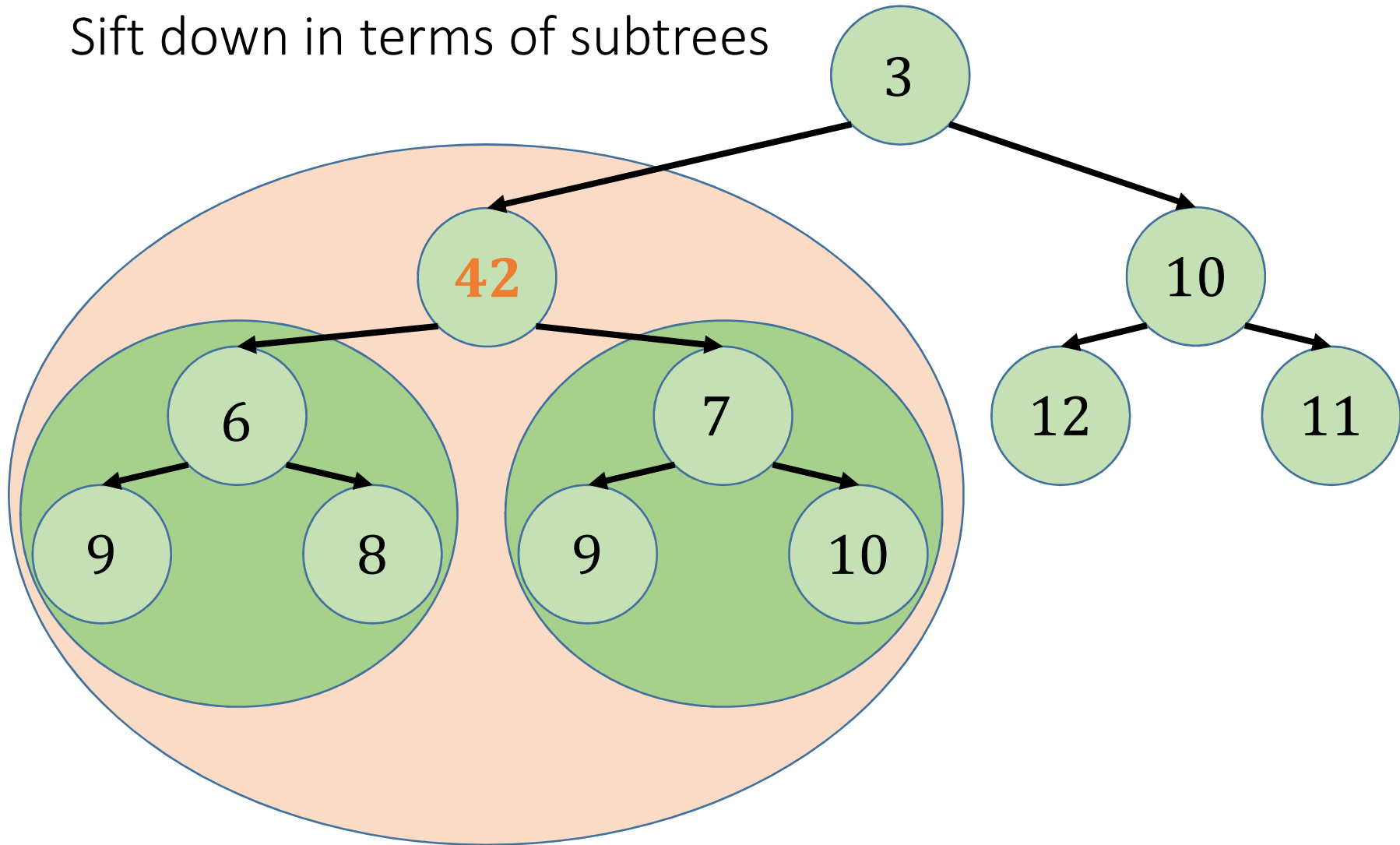
Operation	Vector (python list)	Linked list	Doubly Linked list	Sorted vector (sorted python list)	Heap
push(x)	$O(1)$	$O(1)$	$O(1)$	$O(N)$	$O(\log N)$
remove(i)	$O(N)$	$O(1)$	$O(1)$	$O(N)$	$O(\log N)$
find_min()	$O(N)$	$O(N)$	$O(N)$	$O(1)$	$O(1)$
len()	$O(1)$	$O(1)$	$O(1)$	$O(1)$	$O(1)$

Binary heap

- Heap invariant
- Restoration of invariant (if element updated)
- Implementation on vector
- Push/pop/remove
- **Building heap**
- Implementation

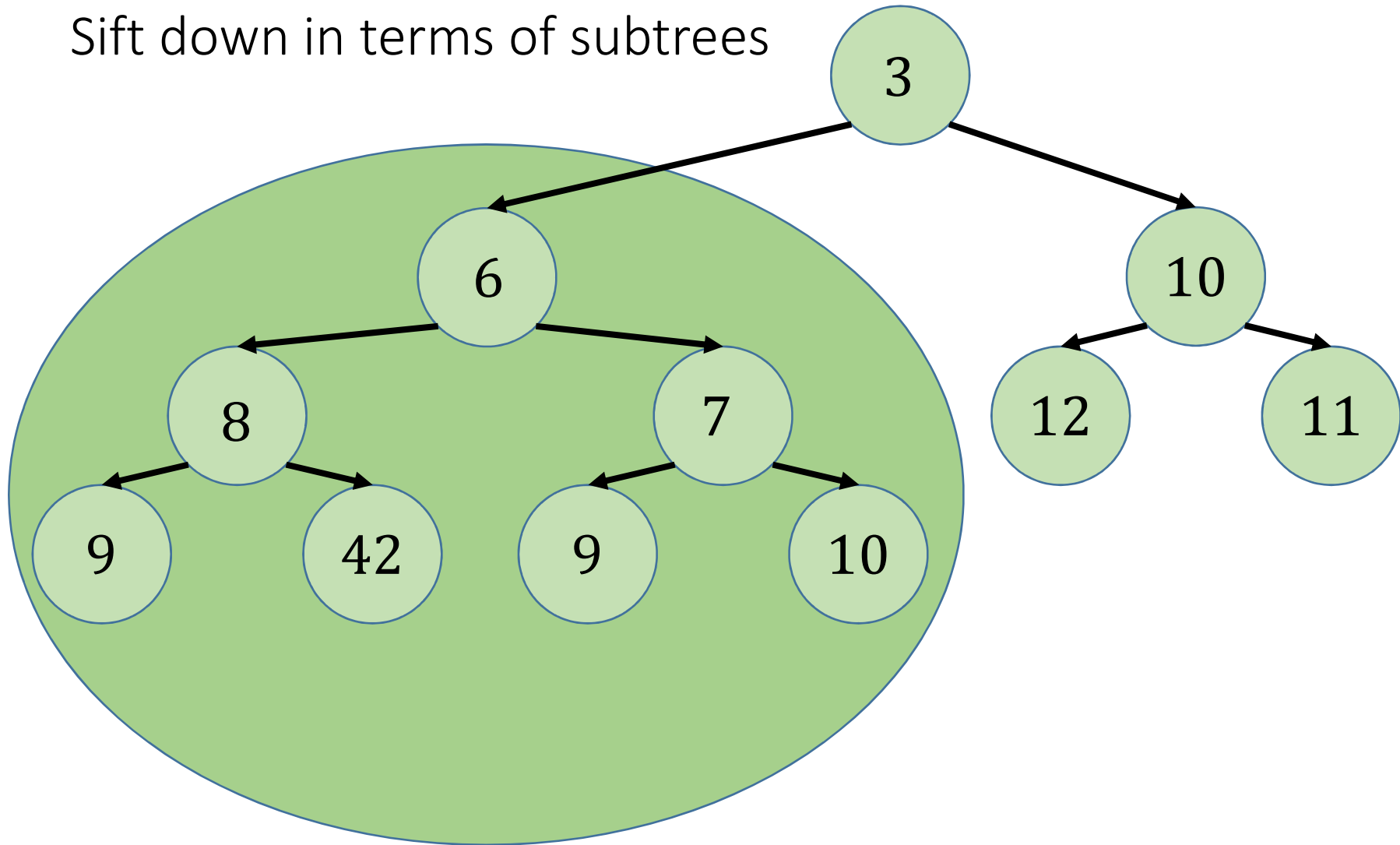
Building heap

Sift down in terms of subtrees



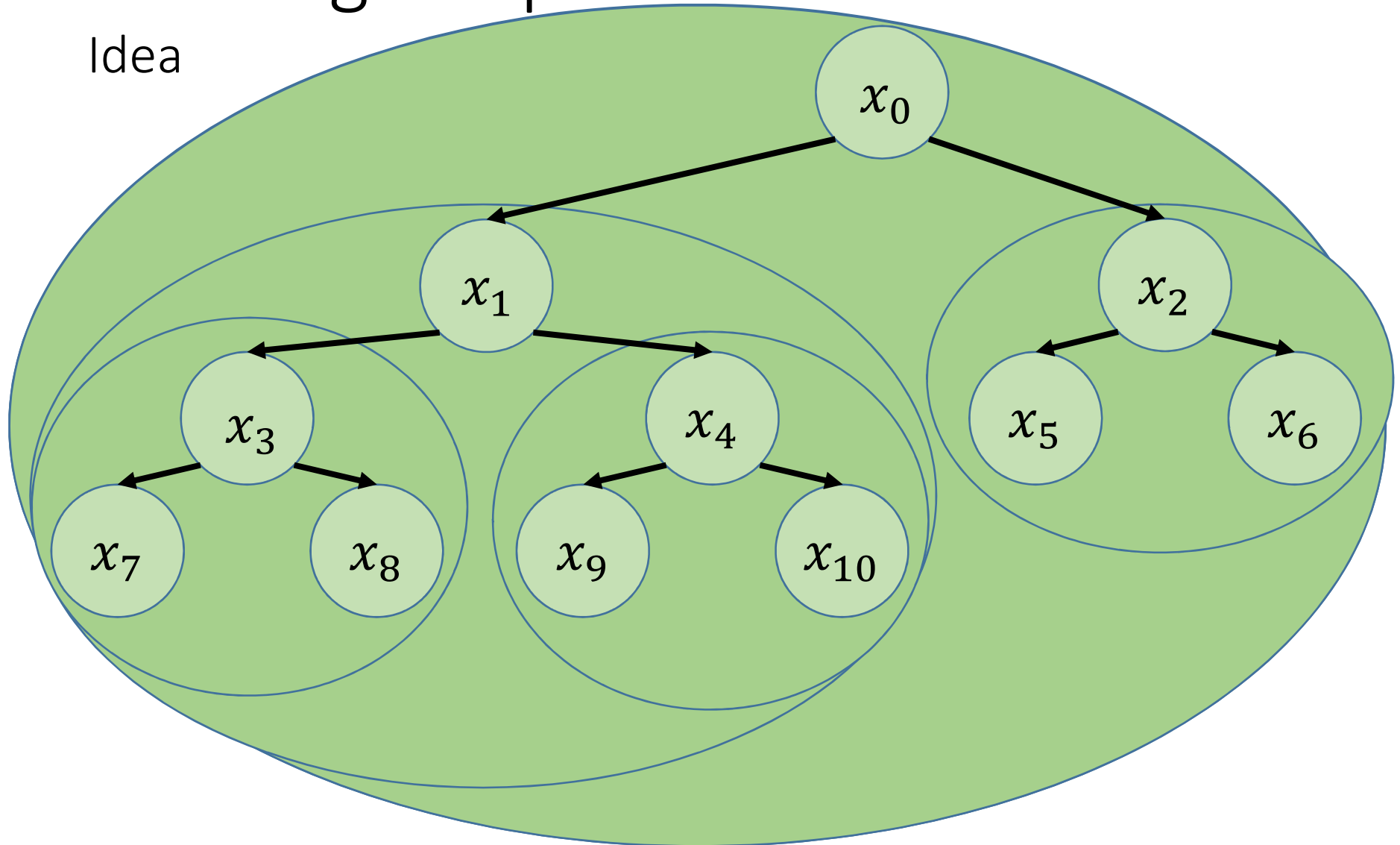
Building heap

Sift down in terms of subtrees



Building heap

Idea



Call `sift_down` in backward order starting from last node which has a child.

Building heap

Complexity

Call `sift_down` in backward order starting from last node which has a child.

Last node: $N - 1$

Last node with child: $\text{parent}(N - 1) = (N - 2) // 2$

```
def heapify(data):  
    for i in range ((N - 2) // 2, -1, -1):  
        sift_down(data, i)
```

Height of subtree for nodes on level i : $h(i) = H - i$

Number of nodes on level i : $2^i = 2^{H-h(i)} \leq \frac{N}{2^{h(i)}}$

Complexity of `heapify()`:

$$T = \sum_{h=0}^H h \frac{N}{2^h} = N \sum_{h=0}^H \frac{h}{2^h} \leq 2N = O(N)$$

$\sum_{h=0}^{\infty} \frac{h}{2^h} = 2$

Binary heap

- Heap invariant
- Restoration of invariant (if element updated)
- Implementation on vector
- Push/pop/remove
- Building heap
- **Implementation**

Binary heap

Implementation

```
def sift_up(data, i):  
    if i == 0:  
        return  
    parent = (i - 1) // 2  
    if data[parent] > data[i]:  
        data[parent], data[i] = data[i], data[parent]  
        sift_up(data, parent)
```

```
def sift_down(data, i):  
    child1 = i * 2 + 1  
    child2 = i * 2 + 2  
    if child1 >= len(data):  
        return  
    if child2 >= len(data):  
        child_min = child1  
    else:  
        child_min = child1 if data[child1] < data[child2] else child2  
    if data[child_min] < data[i]:  
        data[i], data[child_min] = data[child_min], data[i]  
        sift_down(data, child_min)
```

Binary heap

Implementation

```
def heapify(data):  
    for i in range(len(data) - 1, -1, -1):  
        sift_down(data, i)  
  
def heappush(data, x):  
    data.append(x)  
    sift_up(data, len(data) - 1)  
  
def heappop(data, i=0):  
    data[i], data[-1] = data[-1], data[i]  
    res = data.pop()  
    sift_up(data, i)  
    sift_down(data, i)  
    return res
```

Binary heap

HeapSort

Let's implement a selection sort idea, but use heap for obtaining minimum value on each step instead of $O(N)$ minimum search:

```
def heap_sort(x):  
    heapify(x)  
    return [heappop(x) for i in range(len(x))]
```

$$O(N) + O(N \log N) = O(N \log N)$$

Conclusion

Python built-ins

```
from heapq import heapify, heappush, heappop
```

```
data = [random.randint(0, 10000) for i in range(100)]
```

```
heapify(data)
```

```
heappush(data, x)
```

```
print(heappop(data))
```


Thank you for watching!