Lecture 6. Knuth Morris Pratt algorithm Binary heap

Algorithms and Data Structures
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Outline

- Knuth Morris Pratt (KMP) algorithm
 - String-searching problem
 - Prefix-function
 - KMP algorithm
- Binary heap
 - Heap invariant
 - Restoration of invariant (if element updated)
 - Implementation on vector
 - Push/pop/remove
 - Building heap
 - Implementation

Knuth Morris Pratt algorithm

- String-searching problem
- Prefix-function
- KMP algorithm

Problem statement

Given string
$$s\colon |s|=N$$
 and pattern $p\colon |p|=K$.
$$s=s_0s_1\dots s_{N-1}, \qquad s_i\in \Sigma$$

$$p=p_0p_1\dots p_{K-1}, \qquad p_i\in \Sigma$$

We need to find all substrings of s, which are equal to p

$$i: \begin{cases} s_i = p_0 \\ s_{i+1} = p_1 \\ \dots \\ s_{i+K-1} = p_{K-1} \end{cases} \Leftrightarrow \forall j \in [0, K): s_{i+j} = p_j$$

Problem statement

				3							
s:	а	b	а	b	а	С	а	b	а	b	С

p: a b a

Substrings: 0, 2, 6

```
N = len(s)
K = len(p)
substrings = []
for i in range(N - K + 1):
     if all([s[i + j] == p[j] for j in range(K)]):
         substrings.append(i)
                       O(NK)
Substrings:
0
                     3
                              5
       0
                         4
                                        7
                                                 9
                                                      10
           b
                     b
                                        b
                                                  b
                a
                         a
                                   a
                                             a
                              C
 s:
      a
                a
 p:
```

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                                                  b
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       0
                         4
                                        7
                                                 9
                                                      10
           b
                     b
                                        b
                                                  b
                         a
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                                             a
                a
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                     b
                a
                         a
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                                                      10
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                     b
                                                  b
                                        b
                a
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                                   a
                                             a
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                                   a
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                              C
                                   a
                                             a
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                                   b
                                        a
                              a
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                              5
       0
           1
                          4
                                        7
                                                 9
                                                      10
           b
                     b
                                        b
                                                  b
                a
                          a
                                   a
                                             a
 s:
                                             a
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                              5
       0
           1
                          4
                                        7
                                                  9
                                                      10
           b
                     b
                                        b
                                                  b
                a
                          a
                                   a
                                             a
 s:
                                             b
                                                  a
                                        a
 p:
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                                        7
                                                  9
                                                      10
           b
                     b
                                                  b
                                        b
                a
                          a
                                   a
                                             a
 s:
                                                  b
                                             a
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                                        7
                                                  9
                                                      10
           b
                     b
                                                  b
                                        b
                                             a
                a
                          a
                                   a
 s:
                                                  b
                                             a
 p:
```

Knuth Morris Pratt algorithm

- String-searching problem
- Prefix-function
- KMP algorithm

Definition

 $\pi(s)$ — length of longest prefix which equals suffix, which is not a whole string

$$\pi(s) = \max\{i: i < N \cap s[:i] = s[-i:]\} = \max\{i: i < N \cap \forall j \in [0;i) \ s[j] = s[N-1-i+j]\}$$

$$\pi$$
 ('abacaba') = 3 π ('abaaaaaa') = 6 π ('abcabcabc') = 6

DP approach for π calculation

Let's calculate π function using DP approach.

- 1. $d[i] = \pi(s[:i])$
- 2. $d[0] = \pi(s[:0]) = \pi(") = 0$ $d[1] = \pi(s[:1]) = \pi(s_0) = 0$
- 3. d[i] = ?

DP approach for π calculation

		0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	i-1
	S:	a	b	a	С	a	b	a	d	a	b	a	С	a	b	а	d
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	i
d:	0	0	0	1	0	1	2	3	0	1	2	3	4	5	6	7	8

$$s[i-1] = s[d[i-1]]$$

 $d[i] = d[i-1] + 1$

DP approach for π calculation

								_									
		0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	i-1
	s:	а	b	a	С	а	b	а	d	a	b	a	С	a	b	а	С
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	i
d:	0	0	0	1	0	1	2	3	0	1	2	3	4	5	6	7	4

$$s[i-1] \neq s[d[i-1]]$$

$$s[i-1] = s[d[d[i-1]]]$$

$$d[i] = d[d[i-1]] + 1$$

DP approach for π calculation

$$s[i-1] \neq s[d[i-1]]$$

$$s[i-1] \neq s[d[d[i-1]]]$$

$$s[i-1] \neq s[d[d[i-1]]]$$

$$d[i] = \begin{cases} d[\dots] + 1 \\ 0 \end{cases}$$

. . .

DP approach for π calculation

Let's calculate π function using DP approach.

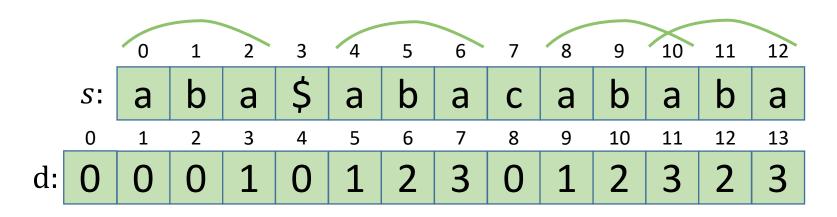
- 1. $d[i] = \pi(s[:i])$
- 2. $d[0] = \pi(s[:0]) = \pi(") = 0$ $d[1] = \pi(s[:1]) = \pi(s_0) = 0$
- 3. d[i] = d[i 1]
 while s[i 1] != s[d[i]] and d[i] > 0:
 d[i] = d[d[i]]
 if s[i 1] == s[d[i]]:
 d[i] += 1
- 4. ?

Knuth Morris Pratt algorithm

- String-searching problem
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KMP algorithm

We have a string s and pattern p, both with elements from Σ . Let's use DP approach to calculate $\pi(p\$s)$, where $\$ \notin \Sigma$ — any symbol not from Σ .



If in any index i: d[i] = |p|, this means, that i is end of matched substring.

KMP algorithm

Implementation

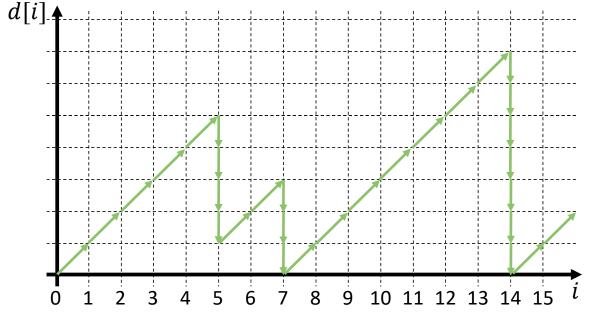
```
def prefix_function(s):
    d = [0] * (len(s) + 1)
    for i in range(2, len(d)):
        d[i] = d[i - 1]
        while s[i - 1] != s[d[i]] and d[i] > 0:
            d[i] = d[d[i]]
        if s[i - 1] == s[d[i]]:
           d[i] += 1
    return d
def find substrings(s, p):
    substrings = []
    d = prefix function(p + '$' + s)
    for i in range(len(p) + 1, len(d)):
        if d[i] == len(p):
            substrings.append(i - 2 * len(p) - 1)
    return substrings
```

KMP algorithm

Complexity

Let's analyze complexity of prefix_function(s).

On each step we either assign d[i] = d[i-1]+1, or iterate over candidates d[i-1], d[d[i-1]], ..., until we find suitable one, or reach 0. In worst case, each such iteration decrease d[i] by 1, and it may take O(N) operations. But let's calculate total number of operations:



$$N_+$$
 — number of +1 operations N_- — number of -1 operations

$$N_{+} \leq N$$

$$N_- \leq N_+ \leq N$$

Complexity:

$$T = N_+ + N_- \le 2N = O(N)$$

Conclusion

Python built-ins

```
s = 'abacababa'
p = 'aba'
# first substring:
print(s.find(p))
# all substrings
# (may be a bit slower than KMP if lots of matches):
i = -1
substrings = []
while True:
    i = s.find(p, i + 1)
    if i >= 0:
        substrings.append(i)
    else:
        break
# Best practice: regular expressions (re module)
```

- Heap invariant
- Restoration of invariant (if element updated)
- Implementation on vector
- Push/pop/remove
- Building heap
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Heap invariant

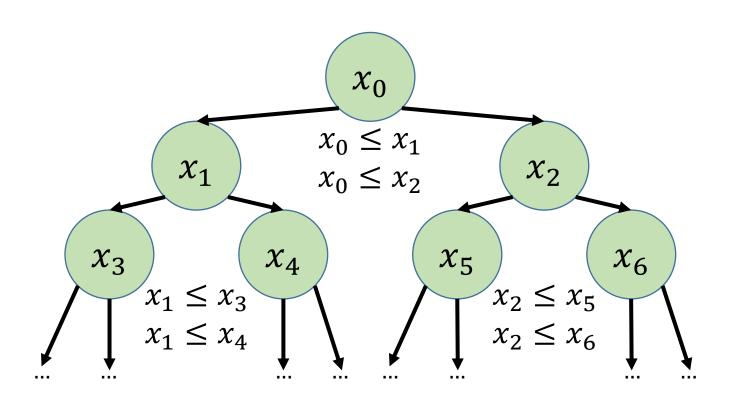
Imagine that we need to obtain minimum of the elements present in data structure. Vector (python list), linked list and doubly linked list will use O(N) operations for that. If we keep list sorted, we can minimum is 0-th element, so it'll take O(1), but adding and removing elements will take O(N)

E.g. we need to support the following operations:

- push(x) add value x to data structure (order doesn't matter).
- remove(i) remove element, if you know its actual index (or node) i.
- find_min() returns node with minimum value.
- len() returns number of elements currently present in data structure.

Operation	Vector (python list)	Linked list	Doubly Linked list	Sorted vector (sorted python list)
push(x)	0(1)	0(1)	0(1)	O(N)
remove(i)	O(N)	0(1)	0(1)	O(N)
<pre>find_min()</pre>	O(N)	O(N)	O(N)	0(1)
len()	0(1)	0(1)	0(1)	0(1)

Heap invariant



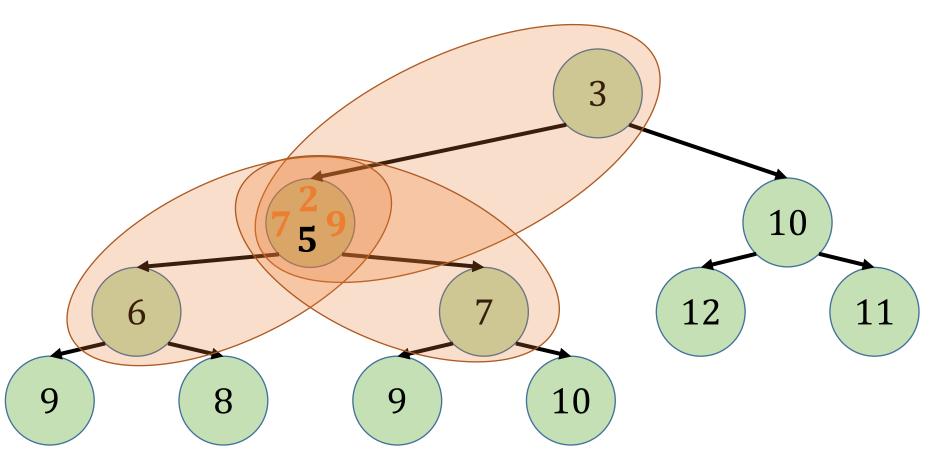
Value in parent node should be \leq than values of his children.

Root of the tree is minimum element.

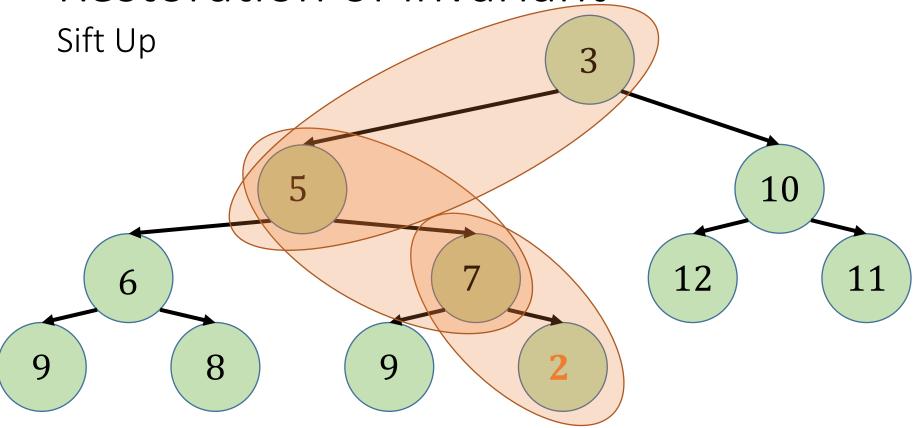
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Restoration of invariant

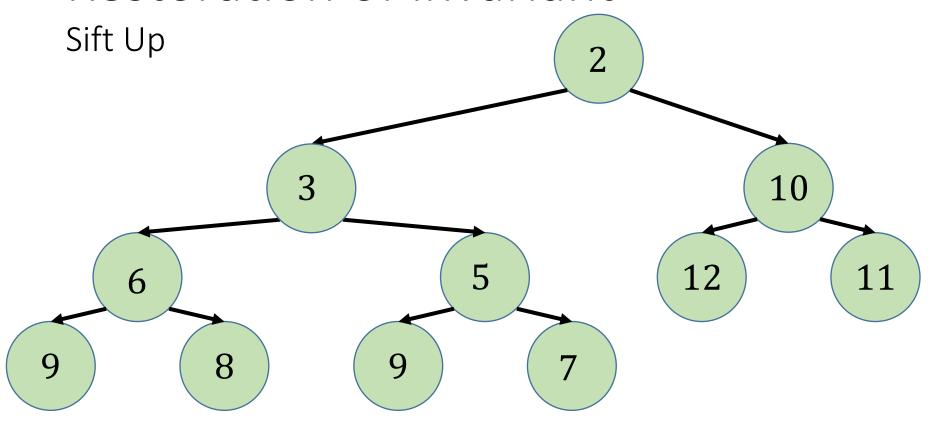
Possible cases of invariant violation



Restoration of invariant

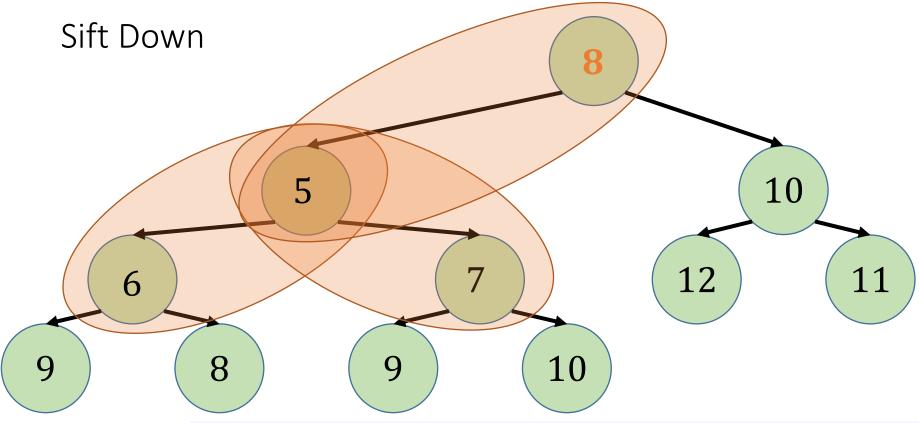


Restoration of invariant



```
Pseudocode:
    def sift_up(data, i):
        if not is_root(i) and (data[i] < data[parent(i)]):
            swap(data[i], data[parent(i)])
            sift_up(data, parent(i))</pre>
```

Restoration of invariant

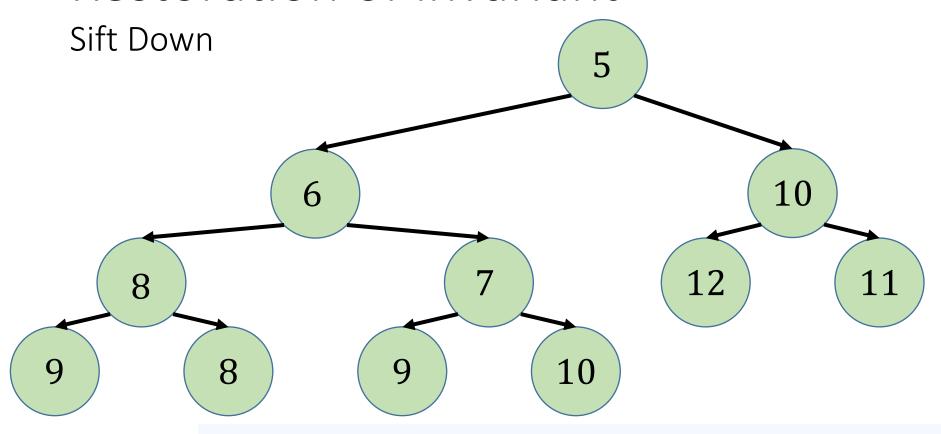


```
def sift_down(data, i):
    i1, i2 = children(i)
    # node with minimum value (be careful, one or both children may not exist):
    i_min = i1 if data[i1] < data[i2] else i2
    if data[i_min] < data[i]:
        swap(data[i], data[i_min])
        sift_down(data, i_min)</pre>
```

Pseudocode:

O(H)

Restoration of invariant



```
def sift_down(data, i):
    i1, i2 = children(i)
    # node with minimum value (be careful, one or both children may not exist):
    i_min = i1 if data[i1] < data[i2] else i2
    if data[i_min] < data[i]:
        swap(data[i], data[i_min])
        sift_down(data, i_min)</pre>
```

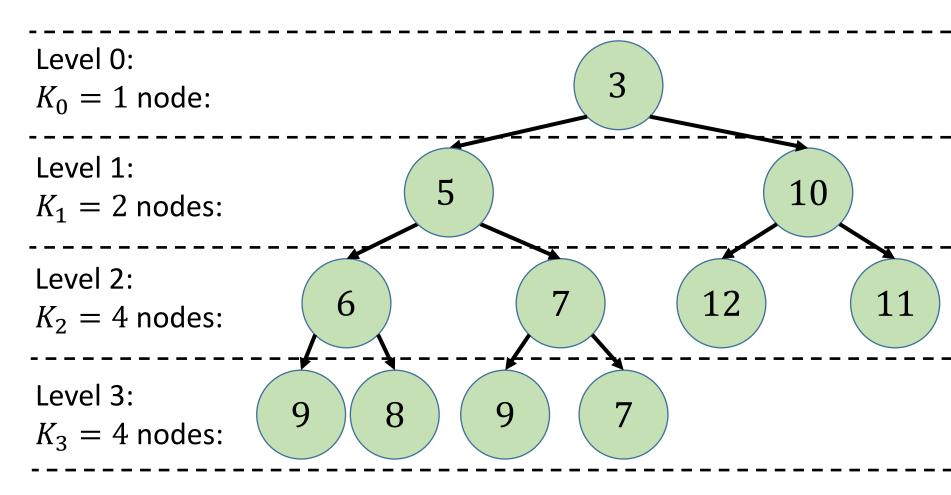
Pseudocode:

O(H)

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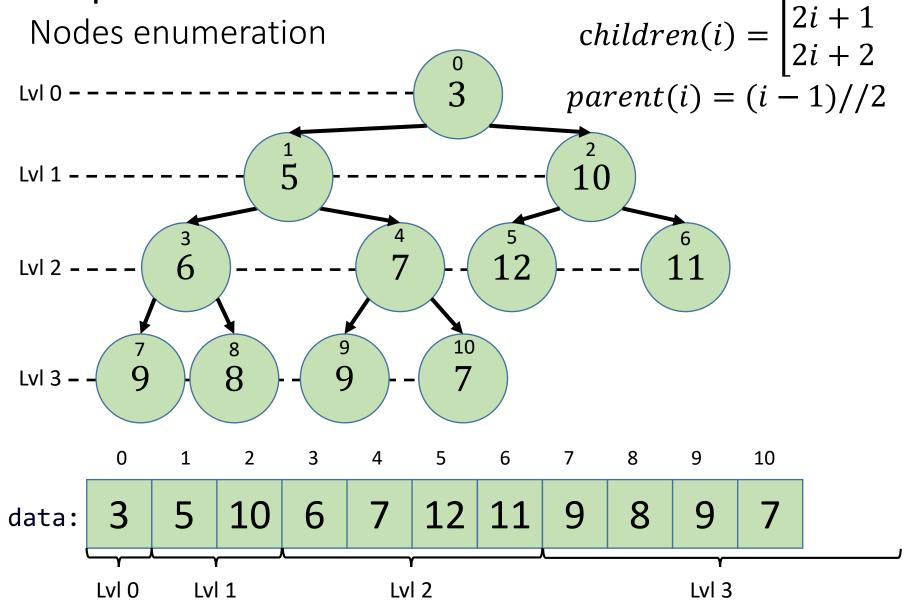
Implementation on vector

Binary tree structure

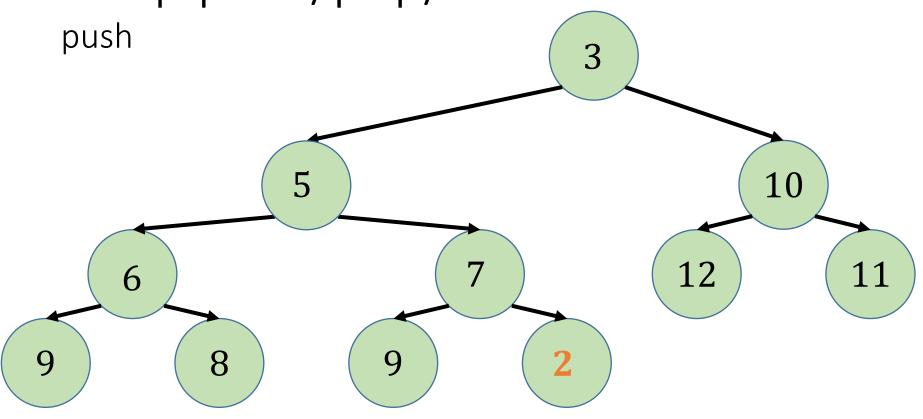


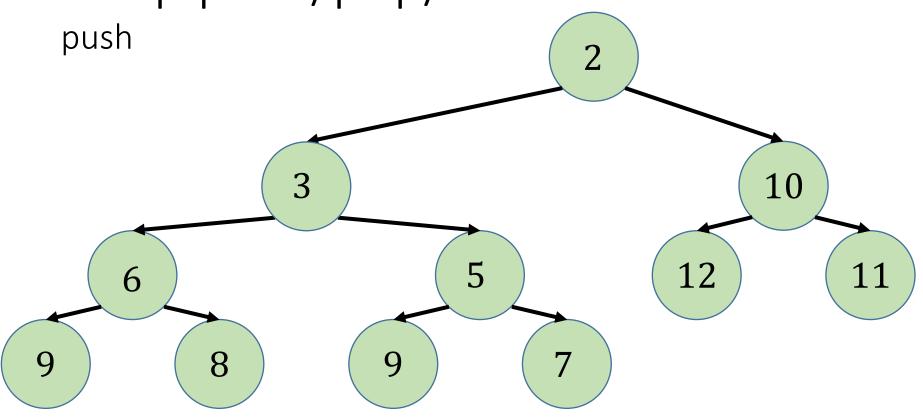
 $H = \lfloor \log_2 N \rfloor$, $K_i = 2^i \text{ nodes, } i \in [0; H)$, $K_H \in (0, 2^H)$

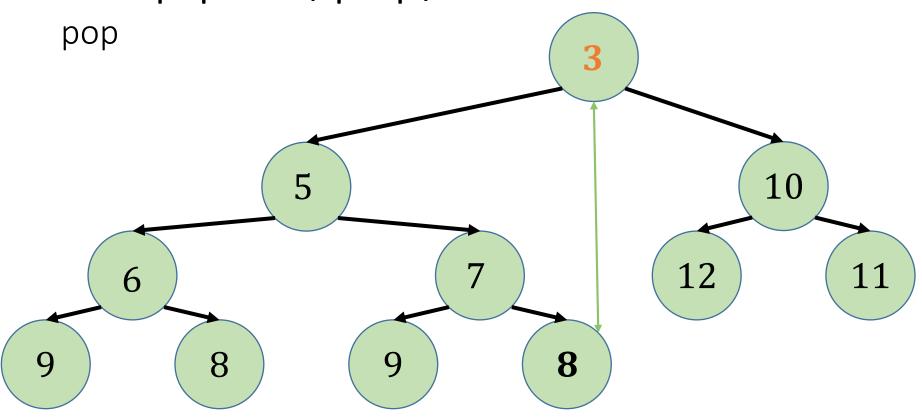
Implementation on vector



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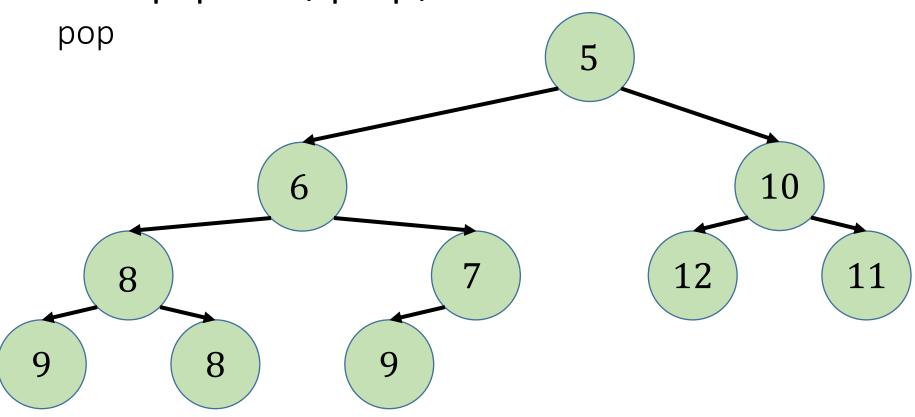






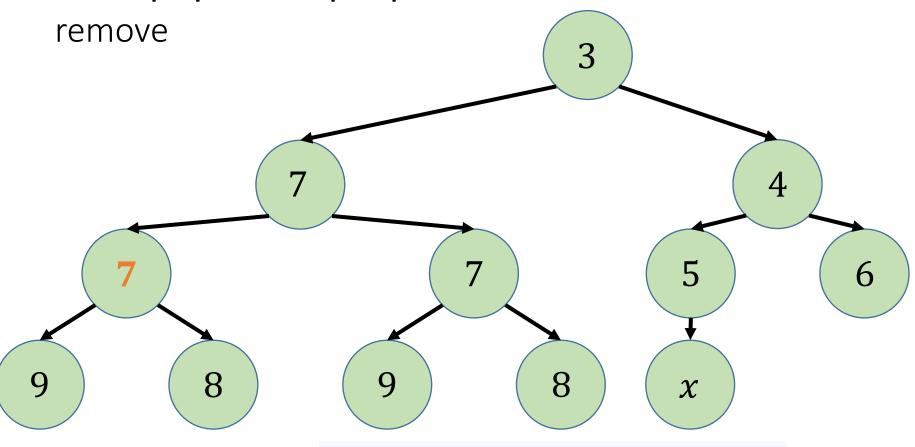
$$O(H) = O(\log N)$$

```
def heappop(data):
    swap(data[0], data[len(data) - 1])
    res = data.pop()
    sift_down(data, 0)
    return res
```



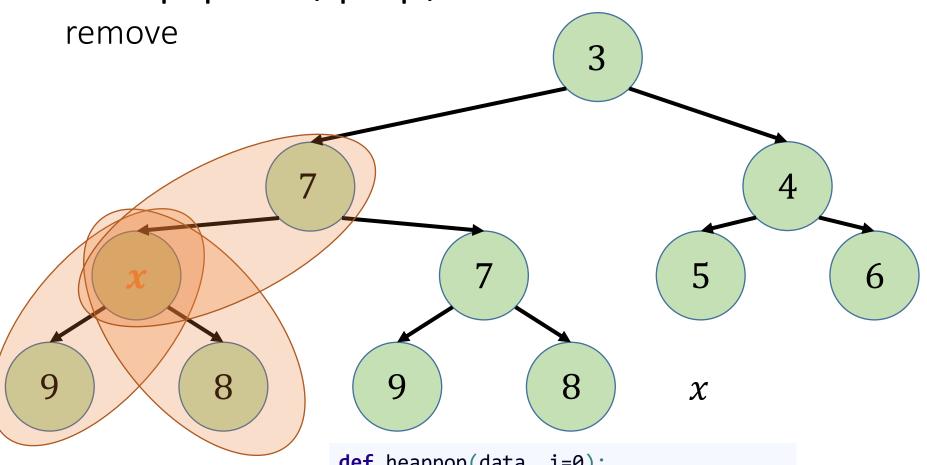
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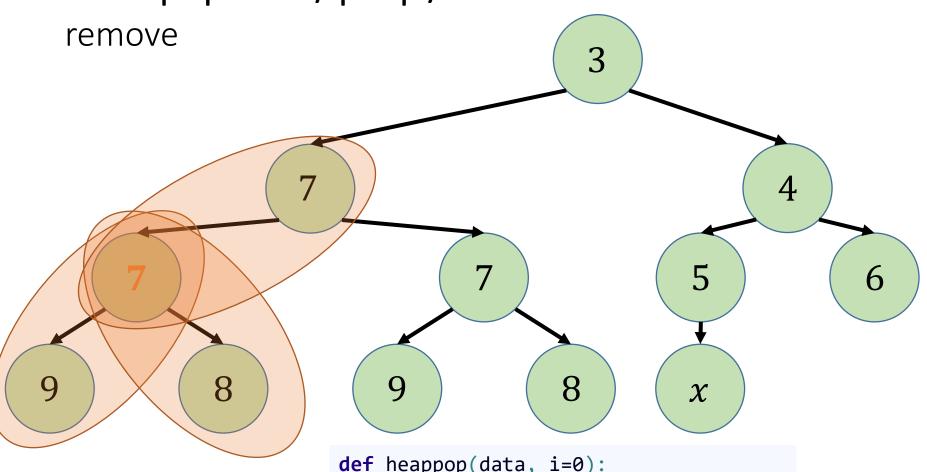
$$O(H) = O(\log N)$$

```
def heappop(data, i=0):
    swap(data[i], data[len(data) - 1])
    res = data.pop()
    sift_up(data, i)
    sift_down(data, i)
    return res
```



$$O(H) = O(\log N)$$

```
def heappop(data, i=0):
    swap(data[i], data[len(data) - 1])
    res = data.pop()
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$$O(H) = O(\log N)$$

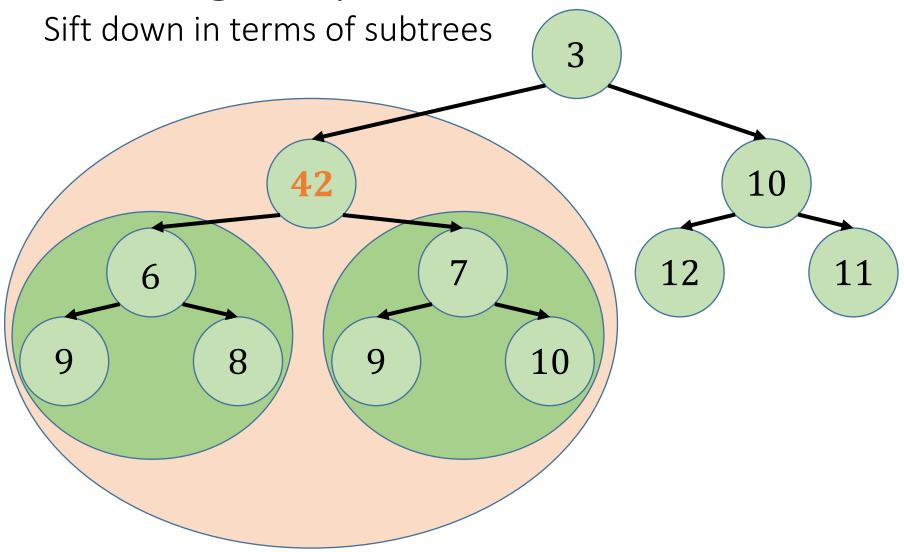
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    swap(data[i], data[len(data) - 1])
    res = data.pop()
    sift_up(data, i)
    sift_down(data, i)
    return res
```

Complexity comparison

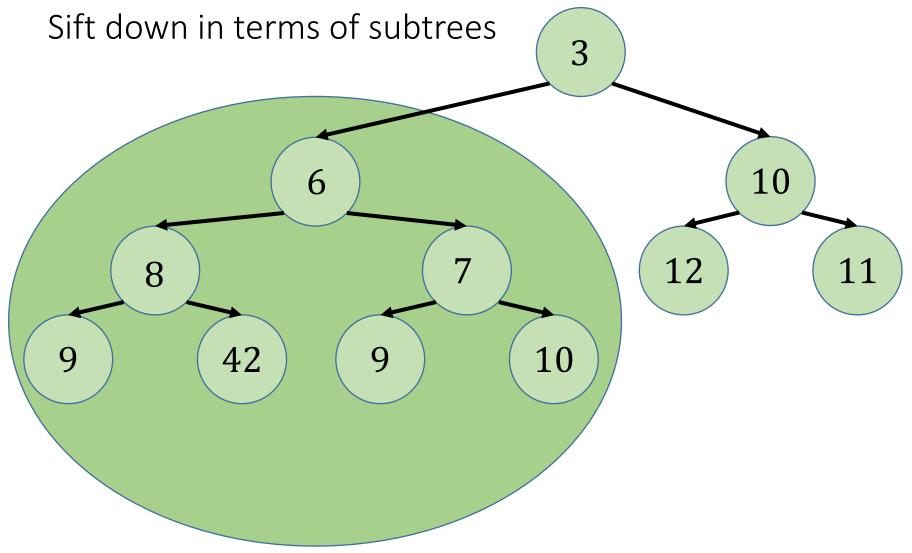
Operation	Vector (python list)	Linked list	Doubly Linked list	Sorted vector (sorted python list)	Heap
push(x)	0(1)	0(1)	0(1)	O(N)	$O(\log N)$
remove(i)	O(N)	0(1)	0(1)	O(N)	$O(\log N)$
<pre>find_min()</pre>	O(N)	O(N)	O(N)	0(1)	0 (1)
len()	0(1)	0(1)	0(1)	0(1)	0 (1)

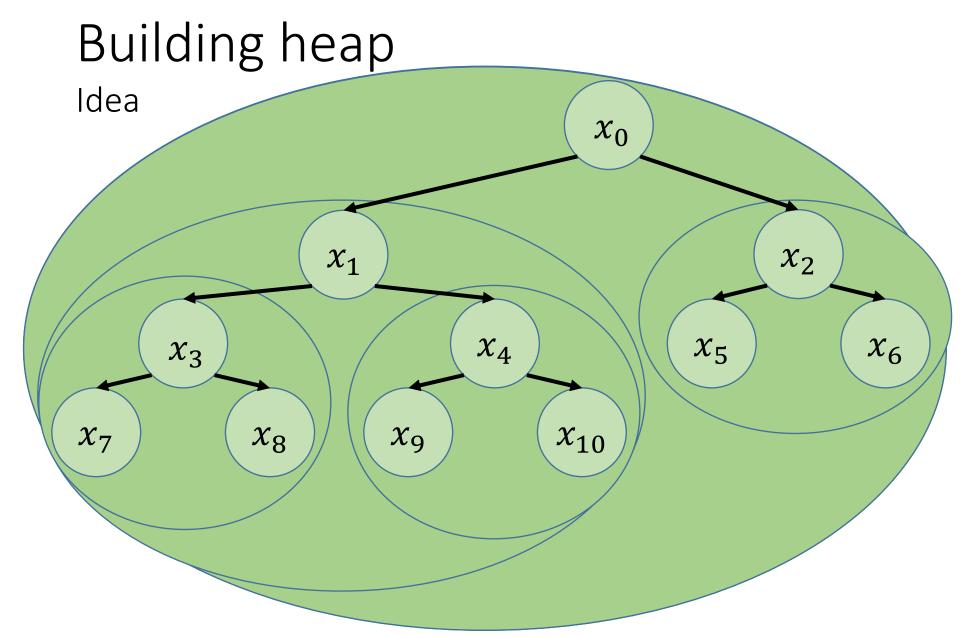
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Building heap



Building heap





Call sift_down in backward order starting from last node which has a child.

Building heap

Complexity

Call sift_down in backward order starting from last node which has a child.

Last node: N-1

Last node with child: parent(N-1) = (N-2)//2

```
def heapify(data):
    for i in range ((N - 2) // 2, -1, -1):
        sift_down(data, i)
```

Height of subtree for nodes on level i: h(i) = H - iNumber of nodes on level i: $2^i = 2^{H-h(i)} \le \frac{N}{2^{h(i)}}$

Complexty of heapify():
$$T = \sum_{h=0}^{H} h \frac{N}{2^h} = N \sum_{h=0}^{H} \frac{h}{2^h} \le 2N = O(N)$$

- Heap invariant
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Implementation

```
def sift_up(data, i):
    if i == 0:
        return
    parent = (i - 1) // 2
    if data[parent] > data[i]:
        data[parent], data[i] = data[i], data[parent]
        sift_up(data, parent)
```

```
def sift_down(data, i):
    child1 = i * 2 + 1
    child2 = i * 2 + 2
    if child1 >= len(data):
        return
    if child2 >= len(data):
        child_min = child1
    else:
        child_min = child1 if data[child1] < data[child2] else child2
    if data[child_min] < data[i]:
        data[i], data[child_min] = data[child_min], data[i]
        sift_down(data, child_min)</pre>
```

Implementation

```
def heapify(data):
    for i in range(len(data) - 1, -1, -1):
        sift down(data, i)
def heappush(data, x):
    data.append(x)
    sift up(data, len(data) - 1)
def heappop(data, i=0):
    data[i], data[-1] = data[-1], data[i]
    res = data.pop()
    sift up(data, i)
    sift down(data, i)
    return res
```

HeapSort

Let's implement a selection sort idea, but use heap for obtaining minimum value on each step instead of O(N) minimum search:

```
def heap_sort(x):
    heapify(x)
    return [heappop(x) for i in range(len(x))]
O(N) + O(N \log N) = O(N \log N)
```

Conclusion

Python built-ins

from heapq import heapify, heappush, heappop

```
data = [random.randint(0, 10000) for i in range(100)]
heapify(data)
heappush(data, x)
print(heappop(data))
```

Thank you for watching!