

CHARACTER NAME

RACE

BACKGROUND

ALIGNMENT

EXP.

MAX HP

CLASS

CLASS

AC

ATTACK BONUS

SPELL SAVE DC

PASSIVE PERCEP.

STR

SAVE PROF.

INT

SAVE PROF.

DEX

SAVE PROF.

WIS

SAVE PROF.

CON

SAVE PROF.

CHA

SAVE PROF.

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