



ZINGA

MAKE IT EASY!

0.

ACKNOWLEDGEMENT

I undertook this project work, as a part of my class 12th computer science practicals. I would like to express my gratitude and thanks to my computer science teacher Mrs.Ananthy and my parents DharmaRao.G and Lakshmi.G for their continuous support throughout this project. And a special thanks to my sister Menaja G and my uncle Kusa Raju. G for motivating me for my first project development and, also to all those who contributed directly or indirectly towards the completion of my school project.

1.

ABSTRACT

The main aim of creating this project is to collect the test details of the students in a class and to display, delete, select, update, and reset the records from the student table, it doesn't require any paperwork to be done, and the teacher can access the test details for the updation or deletion of marks of a student of a particular class at any time anywhere. for accessing a particular class scores teachers can login with their respective ID and passwords given.

(ID- ananthu , Password- 1234)

Understanding 'ZINGA' the application program :-

- It is user-friendly, as it works based on GUI (Graphical User Interface) using Tkinter
- It can store as many records as possible and generate them whenever required.
- It can perform all operations required like resetting, the addition of data, displaying data, updating data, deleting data, searching data and etc..., which saves time.

2.

REQUIREMENT ANALYSIS

• HARDWARE REQUIREMENTS

- **Processor** 11th Gen Intel(R) Core(TM) i5-1135G7 @
2.40GHz 2.42 GHz
- **Installed RAM** 16.0 GB (15.8 GB usable)
- **Operating system** Windows 11

• SOFTWARE REQUIREMENTS

- **System type** 64-bit operating system, x64-
based processor
- **Software used** Python version 3.9, MySQL 8.0,
Word document

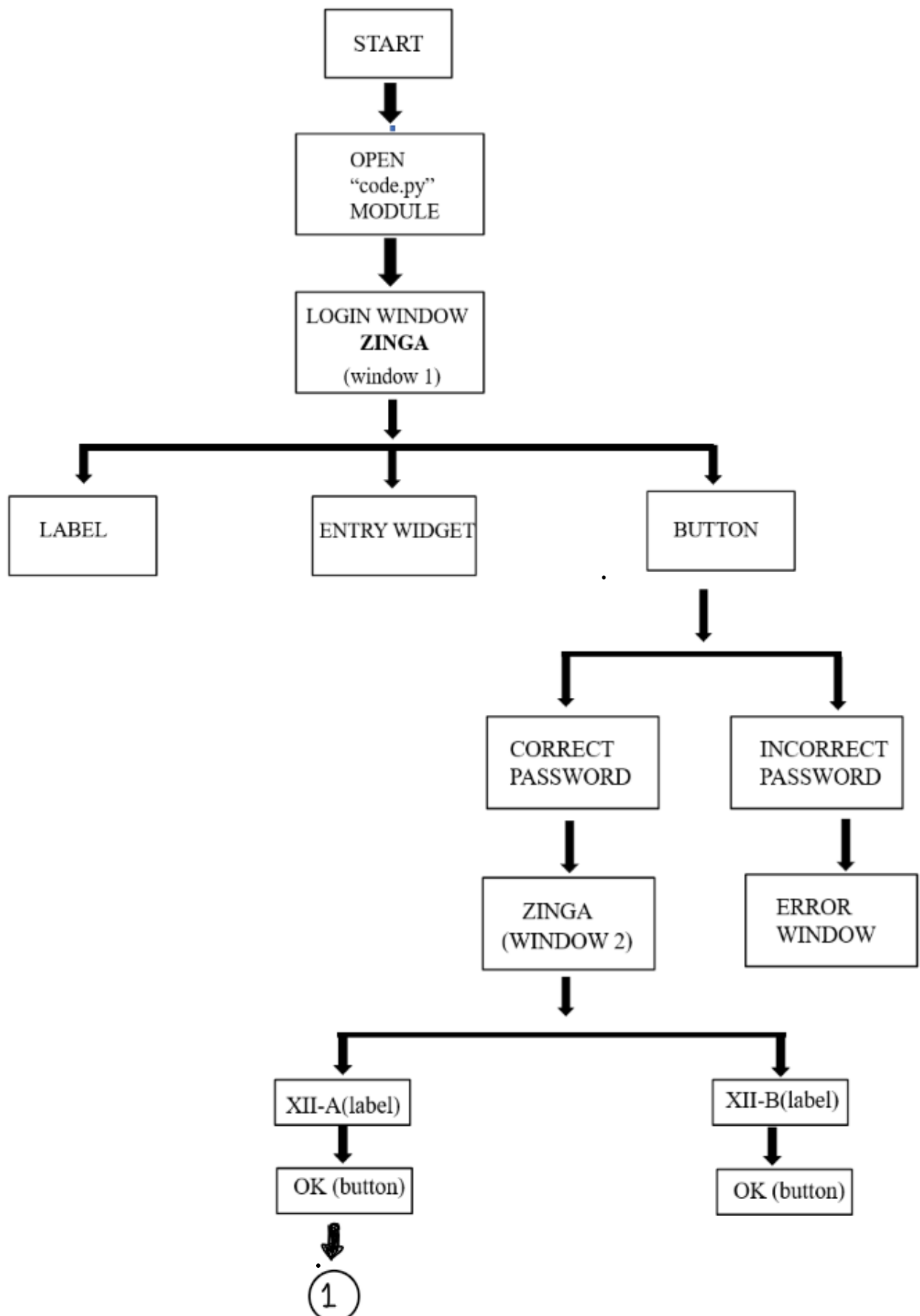
3.

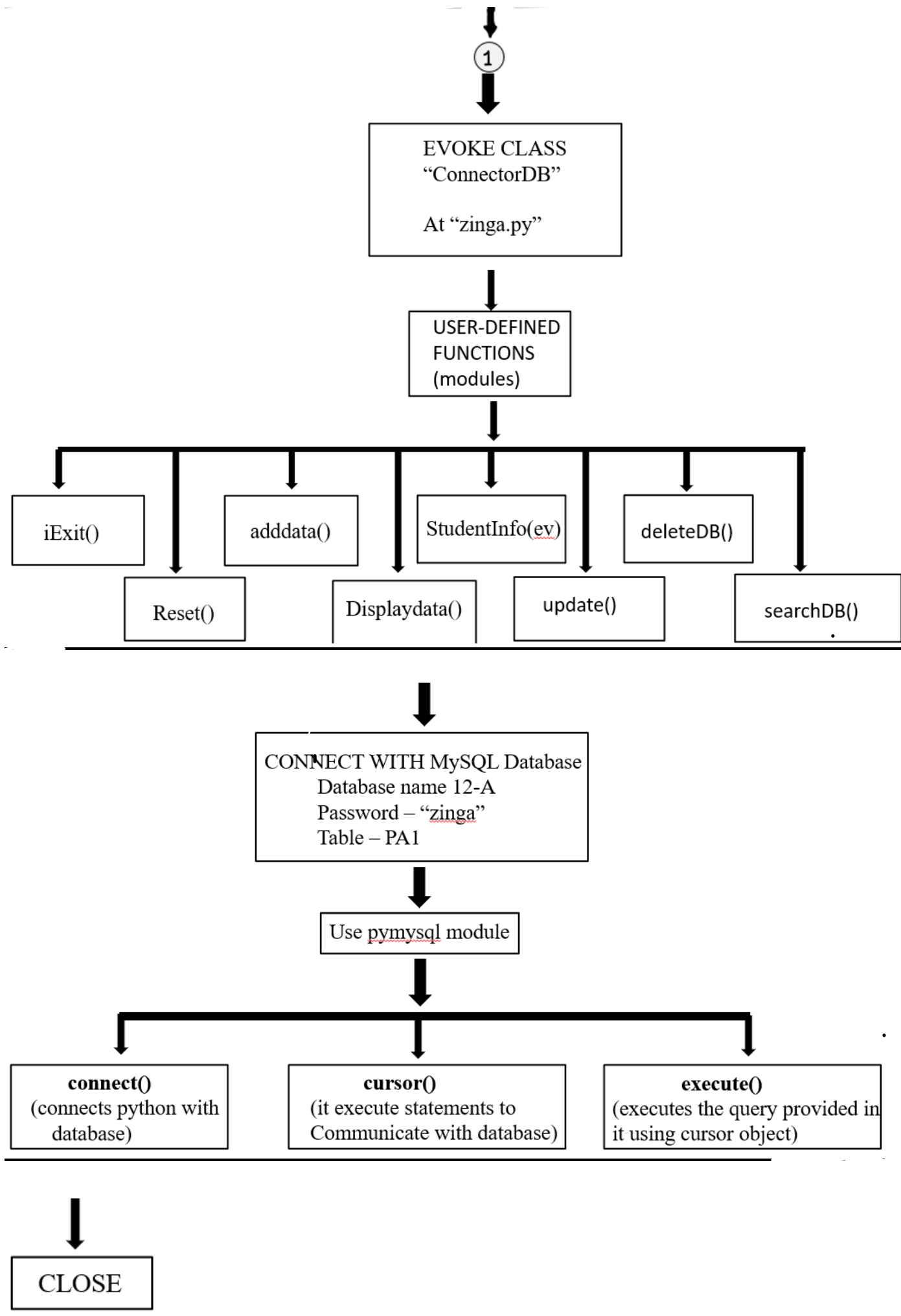
APPLICATION

As this application is used to collect the test scores of cyclic tests of all the students in a class. we can use it in different Schools, colleges, and many institutions. Here we use front as python, which can be used by all the teachers as it is GUI friendly which allows all teachers to comfortably work by using the front end at python and the back end as MySQL database which requires no need of any Querying or programming knowledge to inserts various details into the 'PA 1' table.

4. DESIGN

1) BLOCK DIAGRAM





2)EXPLANATION

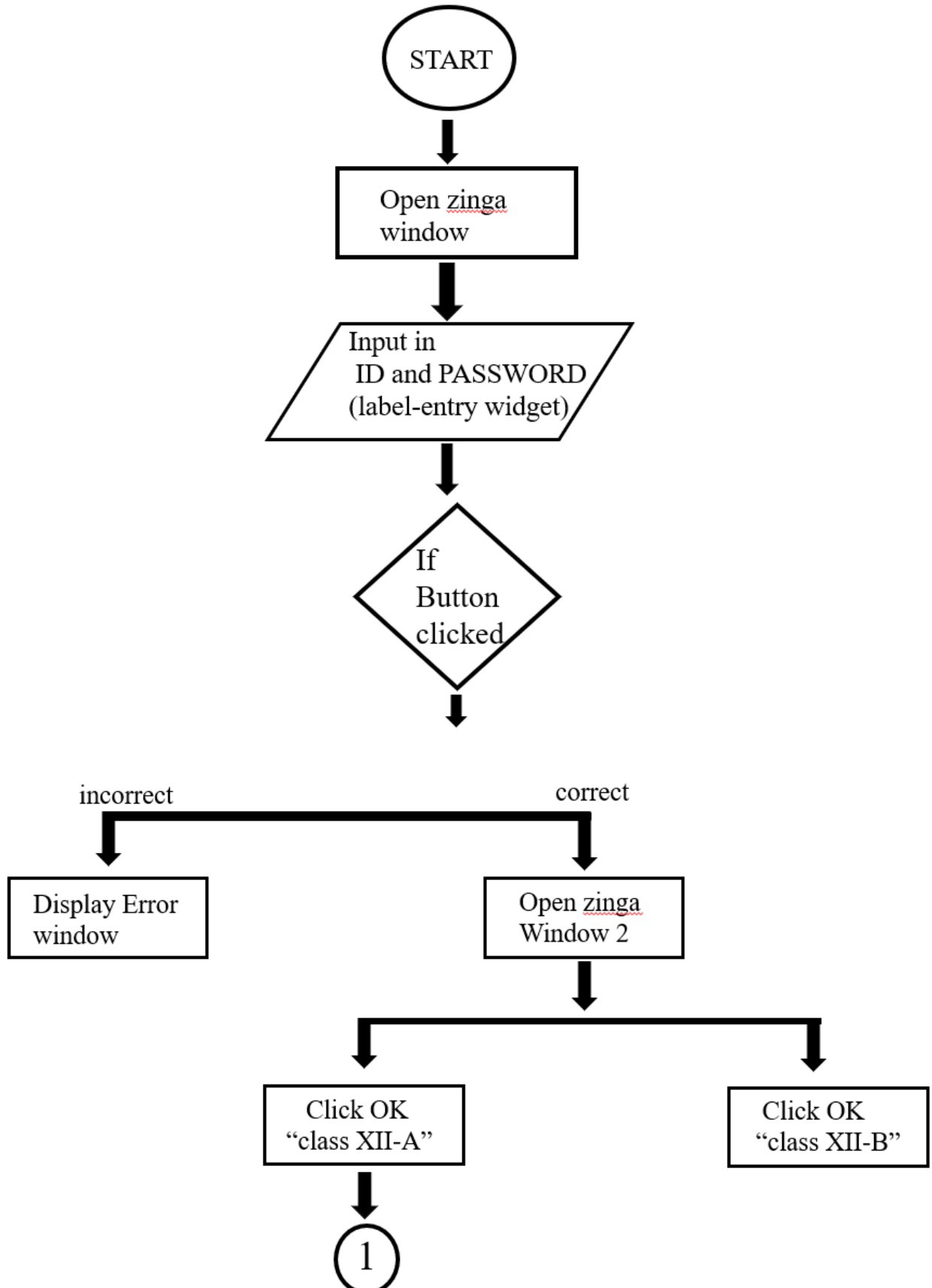
We give the inputs from the software(zinga) through the front end. We can either add, update, clear, reset or delete a record from the table, we can store it in the memory of the system MySQL database which can store a large amount of data, which makes teachers or the staff work easily without requirement of any technical knowledge as everything is front end which makes them easy to update or insert the details of the student scores easily.

Here in order to work successfully with this application we use two user-defined modules namely code.py and zinga.py

In the first module “code”, we use it for creating the login window by importing tkinter where we place various widgets such as labels, buttons, entry widgets and etc... and on clicking the button opens another window that asks for which class mark to be chosen and further of the program flow which evokes the “ConnectorDB” which is a class been defined at the 2nd module “zinga.py” which contains a lot of functions in order to insert, update ,reset,or delete the record.

5.FLOWCHART

❖ PROJECT VIEW



1

EVOKE CLASS
"ConnectorDB"

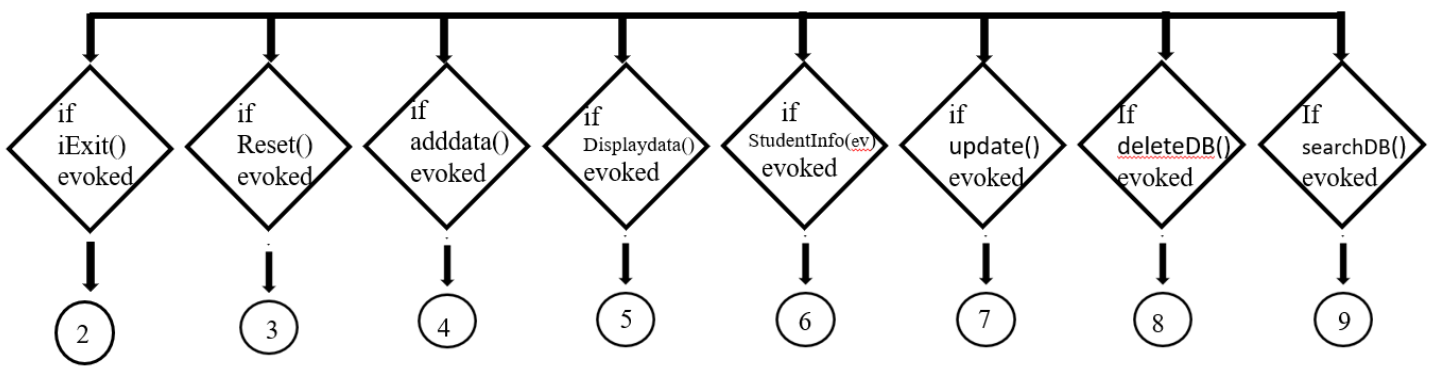
At "zinga.py"

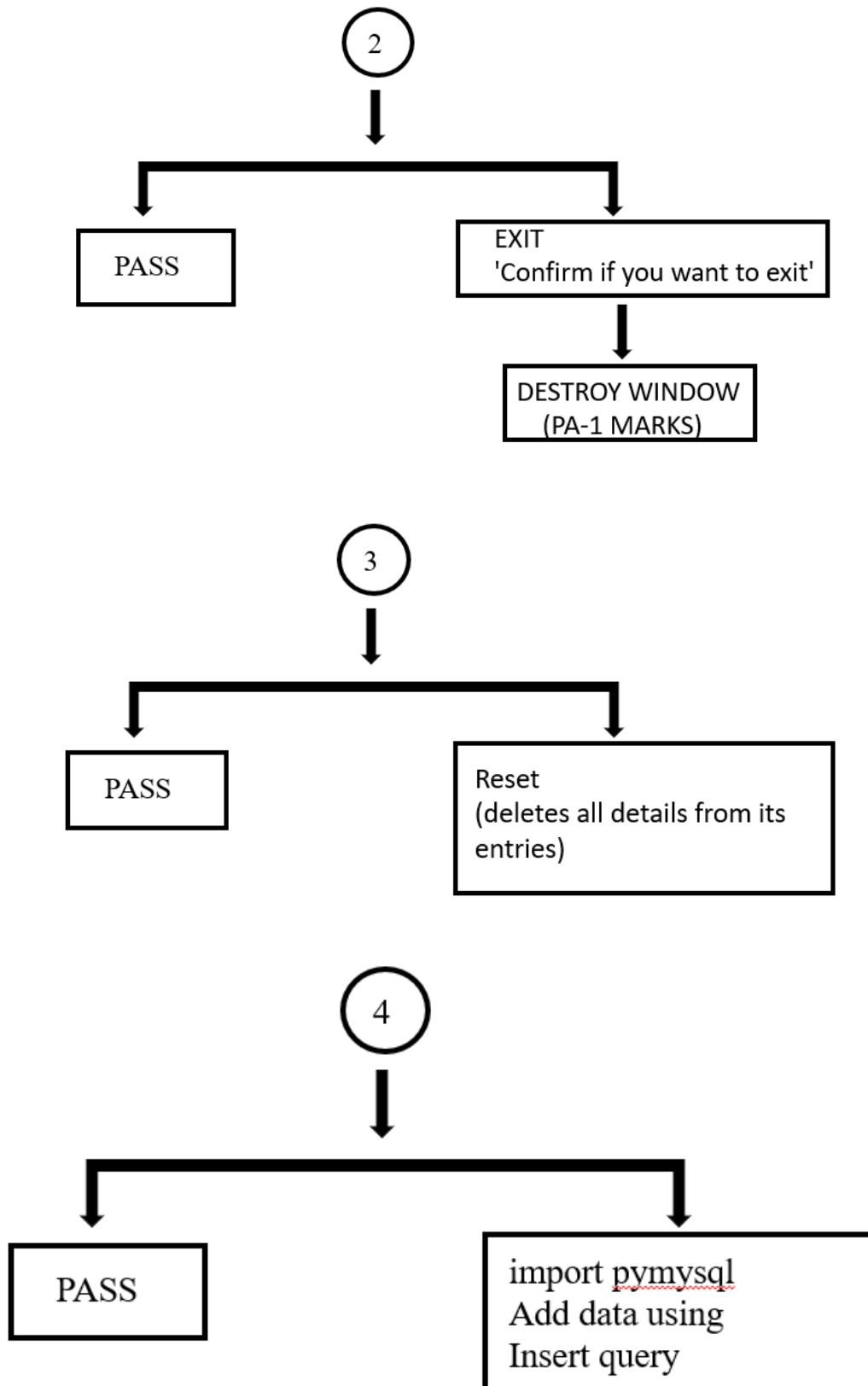
IMPORT

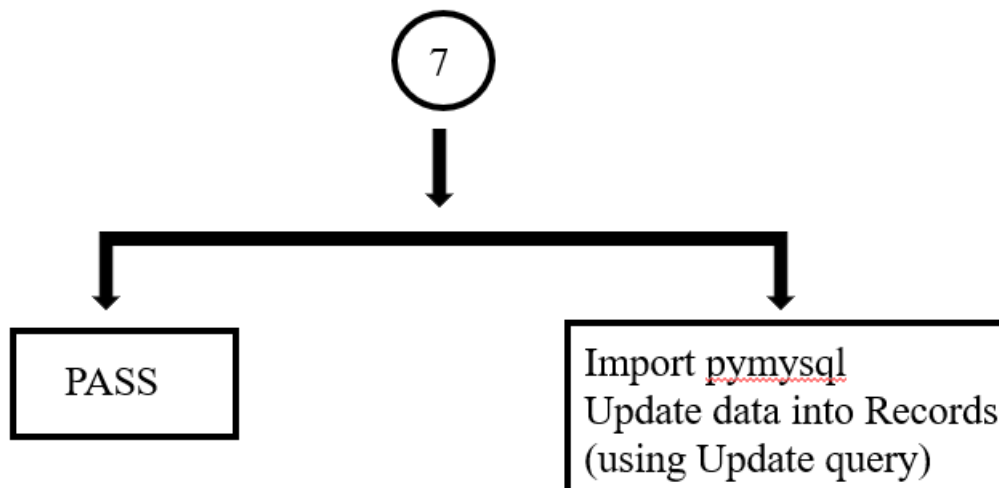
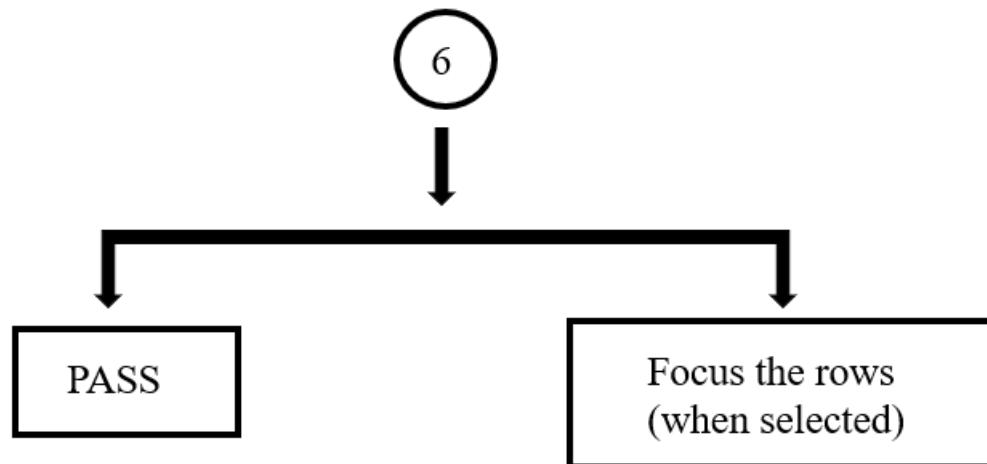
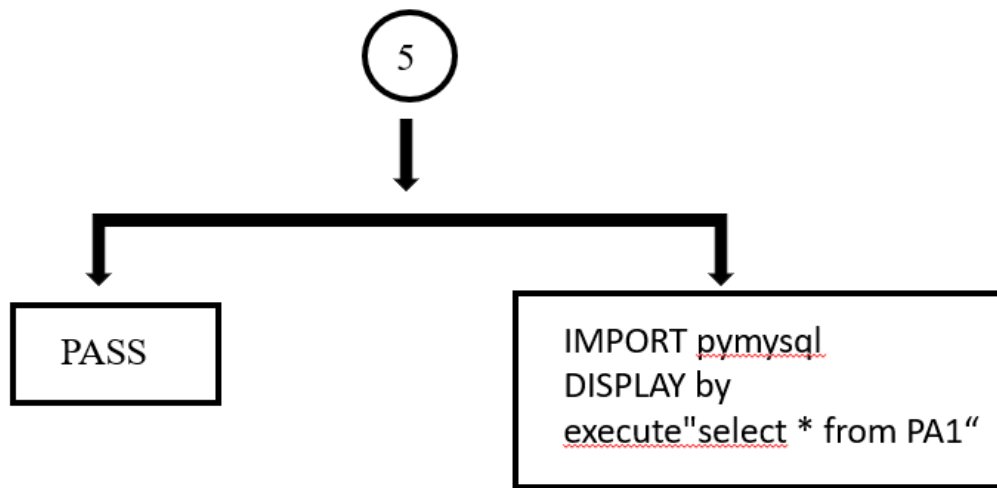
```
from tkinter import *  
from tkinter import ttk  
import tkinter.messagebox  
import pymysql
```

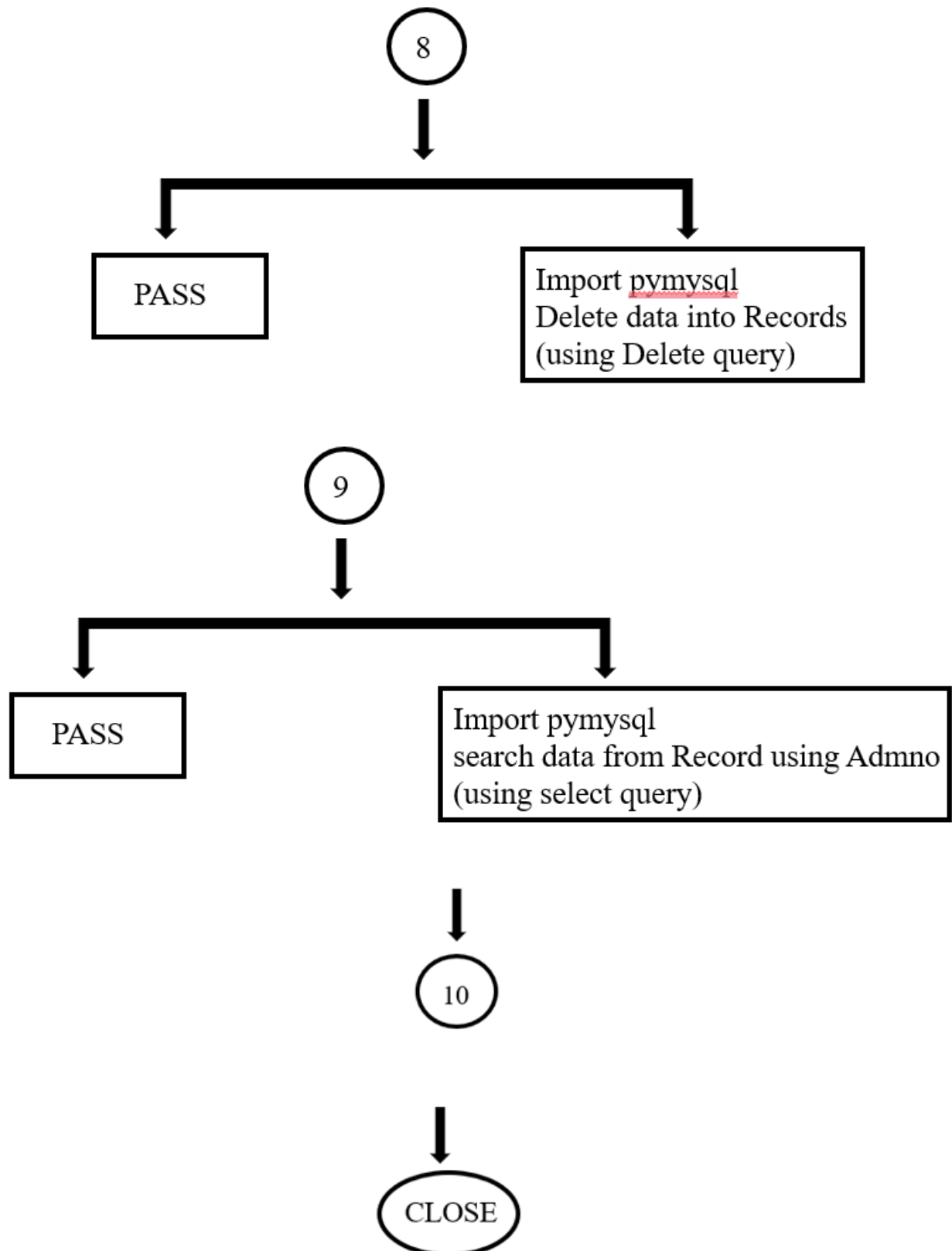
USER-DEFINED
FUNCTIONS
(modules)

10









6.ALGORITHM

Step 1: Start

Step 2: Open module “code”

Step 3: import tkinter

Step 4: import tkinter.messagebox

Step 5: import pymysql

Step 6: import tkinter ttk

Step 7: Create window

Step 8: Create Label, Entry widget

Step 9: Create button and give command

Step 10: Open module “Zinga”

Step 11: Create ‘class ConnectDB’

Step 12: Create top frame, bottom frame ,left frame, right frame

Step 13: Create some user-defined functions like ‘selectDb’,’update’, ‘deleteDB’, ‘Exit’, ‘Reset’

Step 14: evoking “class ConnectDB”

Step 15: Stop

7.

SOURCE CODE

At module code.py

```
from tkinter import *
from tkinter import ttk
import tkinter.messagebox
import pymysql

#LOGIN WINDOW
login=tkinter.Tk()
login.title('ZINGA')
login.geometry('1900x1000')
login.configure(bg='blue')

#LABEL
l=tkinter.Label(login,text="LOGIN",font=('times new roman', 30),width=15,bg='white')
l.place(x=590,y=200)
l1=tkinter.Label(login,text="ID",font=('Helvetica bold', 15),width=12)
l1.place(x=550,y=350)

#ENTRY WIDGET
e=tkinter.Entry(login,width=23,font=(300))
e.place(x=700,y=350)
l2=tkinter.Label(login,text="PASSWORD",font=('Helvetica bold', 15),width=12)
l2.place(x=550,y=400)
e1=tkinter.Entry(login,width=23,font=(300),show='*')
e1.place(x=700,y=400)

login3=1
def create_login3():
    login2.destroy()
    from zinga import ConnectorDB
```

```

if __name__=='__main__':
    root=Tk()
    application=ConnectorDB(root)
    root.mainloop()
login2=0
def create_login2():
    global login2
    login2=tkinter.Tk()
    login2.title('ZINGA')
    login2.geometry('1900x1000')
    login2.configure(bg='blue')
    l4=tkinter.Label(login2,text="MARKS",font=('Helvetica bold', 40,'bold'),width=20,bg='white')
    l4.place(x=500,y=200)
    l5=tkinter.Label(login2,text="XII-A",font=('Helvetica bold', 20),width=12,bg='white')
    l5.place(x=550,y=350)
    b2=tkinter.Button(login2,text='OPEN',font=('Helvetica bold', 20,'bold'),width=5,bg='white',
        command=create_login3)
    b2.place(x=950,y=340)
    l6=tkinter.Label(login2,text="XII-B",font=('Helvetica bold', 20),width=12,bg='white')
    l6.place(x=550,y=460)
    b3=tkinter.Button(login2,text='OPEN',font=('Helvetica bold', 20,'bold'),width=5,bg='white')
    b3.place(x=950,y=450)

def check():
    if e.get()=='ananth' and e1.get()=='1234':
        login.destroy()
        create_login2()

    else:
        login1=tkinter.Tk()
        login1.geometry('300x200')
        login1.configure(bg='red')
        login1.title('login_failed')
        l3=tkinter.Label(login1,text='LOGIN FAILED !',font=('Helvetica bold', 20),bg='white')
        l3.place(x=30,y=100)

```



```
#BUTTON
```

```
b=tkinter.Button(login,text='OK',font=('Helvetica_bold',  
20,'bold'),width=5,bg='white',command=check)  
b.place(x=720,y=500)
```

At module zinga.py

```
from tkinter import *  
from tkinter import ttk  
import tkinter.messagebox  
import pymysql
```

```
class ConnectorDB:
```

```
    def __init__(self,root):  
        self.root=root  
        titlespace=" "  
        self.root.title(102 * titlespace + 'PA-I Marks')  
        self.root.geometry('1180x750')  
        self.root.resizable(width=False,height=False)
```

```
MainFrame=Frame(self.root,bd=10,width=770,height=700,relief=RIDGE,bg='blue')  
MainFrame.grid()
```

```
TitleFrame=Frame(MainFrame,bd=7,width=770,height=100,relief=RIDGE)  
TitleFrame.grid(row=0,column=0)  
TopFrame3=Frame(MainFrame,bd=5,width=770,height=500,relief=RIDGE)  
TopFrame3.grid(row=1,column=0)
```

```
LeftFrame=Frame(TopFrame3,bd=5,width=770,height=400,padx=2,  
                bg='blue',relief=RIDGE)  
LeftFrame.pack(side=LEFT)
```

```
LeftFrame1=Frame(LeftFrame,bd=5,width=600,height=180,padx=2,pady=4,  
    relief=RIDGE)
```

```
LeftFrame1.pack(side=TOP,padx=0,pady=0)
```

```
RightFrame1=Frame(TopFrame3,bd=5,width=100,height=400,padx=2,  
    bg='blue',relief=RIDGE)
```

```
RightFrame1.pack(side=RIGHT)
```

```
RightFrame1a=Frame(RightFrame1,bd=5,width=90,height=300,padx=2,  
    pady=2,relief=RIDGE)
```

```
RightFrame1a.pack(side=TOP)
```

```
# _____ #
```

```
Admno=StringVar()
```

```
Rollno=StringVar()
```

```
Name=StringVar()
```

```
Mathematics=StringVar()
```

```
Physics=StringVar()
```

```
Chemistry=StringVar()
```

```
Computer=StringVar()
```

```
English=StringVar()
```

```
# _____ #
```

```
def iExit():
```

```
    iExit=tkinter.messagebox.askyesno('Pa-1 Marks','Confirm if you want to exit')
```

```
    if iExit>0:
```

```
        root.destroy()
```

```
        return
```

```
def Reset():
```

```
    self.entAdmno.delete(0,END)
```

```
    self.entRollno.delete(0,END)
```

```
    self.entName.delete(0,END)
```

```
    self.entMathematics.delete(0,END)
```

```
    self.entPhysics.delete(0,END)
```

```

self.entChemistry.delete(0,END)
self.entComputer.delete(0,END)
self.entEnglish.delete(0,END)
def adddata():
    if Admno.get()==" " or Rollno.get()==" " or Name.get()==" " or
        Mathematics.get()==" " or _Physics.get()==" " or Chemistry.get()==" " or
        Computer.get()==" " or English.get()==" ":
        tkinter.messagebox.showerror('Pa-1 Marks','Enter Correct Details')
    else:
        import pymysql
        sqlcon= pymysql.connect(host='localhost',user='root',passwd='zinga',
                                database='12A')
        cur = sqlcon.cursor()
        cur.execute("insert_into_PA1_values_(%s,%s,%s,%s,%s,%s,%s,%s)",
                    (Admno.get(),Rollno.get(),Name.get(),Mathematics.get(),
                     Physics.get(),Chemistry.get(),Computer.get(),English.get()))
        sqlcon.commit()
        sqlcon.close()
        tkinter.messagebox.showinfo('Pa-1 Marks','Record Entered Successfully')

def displaydata():
    sqlcon= pymysql.connect(host='localhost',user='root',passwd='zinga',
                            database='12A')
    cur = sqlcon.cursor()
    cur.execute("select * from PA1")
    result=cur.fetchall()
    if len(result)!=0:
        self.student_records.delete(*self.student_records.get_children())
        for row in result:
            self.student_records.insert("",END,values=row)
        sqlcon.commit()
    sqlcon.close()
    #tkinter.messagebox.showinfo('Pa-1 Marks','Record Entered Successfully')
def StudentInfo(ev):

```

```

viewInfo= self.student_records.focus()
learnerData= self.student_records.item(viewInfo)
row=learnerData['values']
Admno.set(row[0])
Rollno.set(row[1])
Name.set(row[2])
Mathematics.set(row[3])
Physics.set(row[4])
Chemistry.set(row[5])
Computer.set(row[6])
English.set(row[7])
def update():
    sqlcon= pymysql.connect(host='localhost',user='root',passwd='zinga',
                            database='12A')
    cur = sqlcon.cursor()
    cur.execute("update PA1 set rollno=%s,Name=%s,Mathematics=%s,Physics=%s,
                Chemistry=%s,Computer=%s, English=%s where admno=%s",
                (Rollno.get(),Name.get(),Mathematics.get(),Physics.get(),
                Chemistry.get(),Computer.get(),English.get(),Admno.get()))
    sqlcon.commit()
    sqlcon.close()
    tkinter.messagebox.showinfo('data entry form','Record updated succesfully')

def deleteDB():
    sqlcon= pymysql.connect(host='localhost',user='root',passwd='zinga',
                            database='12A')
    cur = sqlcon.cursor()
    cur.execute("delete from pa1 where admno=%s",Admno.get())
    sqlcon.commit()
    displaydata()
    sqlcon.close()
    tkinter.messagebox.showinfo('data entry form','Record Deleted succesfully')
    Reset()

```

```

def searchDB():
    try:
        sqlcon= pymysql.connect(host='localhost',user='root',passwd='zinga',
                                database='12A')

        cur = sqlcon.cursor()
        cur.execute("select * from pa1 where admno=%s",Admno.get())
        row=cur.fetchall
        Admno.set(row[0])
        Rollno.set(row[1])
        Name.set(row[2])
        Mathematics.set(row[3])
        Physics.set(row[4])
        Chemistry.set(row[5])
        Computer.set(row[6])
        English.set(row[7])

        sqlcon.commit()
    except:
        tkinter.messagebox.showinfo('data entry form','No such record Found')
        Reset()
    sqlcon.close()

```

```

#_____#
self.lbltitle=Label(TitleFrame,font=('arial',40,'bold'),text='PA-I',bd=7)
self.lbltitle.grid(row=0,column=0,padx=132)

#_____#

```

```

self.lblAdmno=Label(LeftFrame1,font=('arial',15,'bold'),text='Admno',bd=7)
self.lblAdmno.grid(row=0,column=0,sticky=",padx=132)
self.entAdmno=Entry(LeftFrame1,font=('arial',15,'bold'),bd=5,width=44,
                    justify='left', textvariable=Admno)
self.entAdmno.grid(row=0,column=1,sticky=",padx=5)

self.lblRollno=Label(LeftFrame1,font=('arial',15,'bold'),text='Rollno',bd=7)
self.lblRollno.grid(row=1,column=0,sticky=",padx=132)
self.entRollno=Entry(LeftFrame1,font=('arial',15,'bold'),bd=5,width=44,justify='left',
                    textvariable=Rollno)
self.entRollno.grid(row=1,column=1,sticky=",padx=5)

self.lblName=Label(LeftFrame1,font=('arial',15,'bold'),text='Name',bd=7)
self.lblName.grid(row=2,column=0,sticky=",padx=132)
self.entName=Entry(LeftFrame1,font=('arial',15,'bold'),bd=5,width=44,justify='left',
                  textvariable=Name)
self.entName.grid(row=2,column=1,sticky=",padx=5)

self.lblMathematics=Label(LeftFrame1,font=('arial',15,'bold'),
                          text='Mathematics',bd=7)

self.lblMathematics.grid(row=3,column=0,sticky=",padx=132)
self.entMathematics=Entry(LeftFrame1,font=('arial',15,'bold'),bd=5,
                          width=44,justify='left', textvariable=Mathematics)
self.entMathematics.grid(row=3,column=1,sticky=",padx=5)

self.lblPhysics=Label(LeftFrame1,font=('arial',15,'bold'),text='Physics',bd=7)
self.lblPhysics.grid(row=4,column=0,sticky=",padx=132)
self.entPhysics=Entry(LeftFrame1,font=('arial',15,'bold'),bd=5,
                     width=44,justify='left', textvariable=Physics)
self.entPhysics.grid(row=4,column=1,sticky=",padx=5)

self.lblChemistry=Label(LeftFrame1,font=('arial',15,'bold'),text='Chemistry',bd=7)

```

```

self.lblChemistry.grid(row=5,column=0,sticky="",padx=132)
self.entChemistry=Entry(LeftFrame1,font=('arial',15,'bold'),bd=5,
                        width=44,justify='left',textvariable=Chemistry)
self.entChemistry.grid(row=5,column=1,sticky="",padx=5)

self.lblComputer=Label(LeftFrame1,font=('arial',15,'bold'),text='Computer',bd=7)
self.lblComputer.grid(row=6,column=0,sticky="",padx=132)
self.entComputer=Entry(LeftFrame1,font=('arial',15,'bold'),bd=5,
                      width=44,justify='left',textvariable=Computer)
self.entComputer.grid(row=6,column=1,sticky="",padx=5)

self.lblEnglish=Label(LeftFrame1,font=('arial',15,'bold'),text='English',bd=7)
self.lblEnglish.grid(row=7,column=0,sticky="",padx=132)
self.entEnglish=Entry(LeftFrame1,font=('arial',15,'bold'),bd=5,
                    width=44,justify='left',textvariable=English)
self.entEnglish.grid(row=7,column=1,sticky=W,padx=5)#W
#CREATING BUTTONS
#_____TABLE TREEVIEW_____@ttk module_____#
scroll_y=Scrollbar(LeftFrame,orient=VERTICAL)

self.student_records=ttk.Treeview(LeftFrame,height=12,
                                columns=('Admno','Rollno','Name','Mathematics','Physics',
                                'Chemistry','Computer','English' ),
                                yscrollcommand=scroll_y.set)
scroll_y.pack(side=RIGHT,fill=Y)#Y
self.student_records.heading('Admno',text='Admno')
self.student_records.heading('Rollno',text='Rollno')
self.student_records.heading('Name',text='Name')
self.student_records.heading('Mathematics',text='Mathematics')
self.student_records.heading('Physics',text='Physics')
self.student_records.heading('Chemistry',text='Chemistry')
self.student_records.heading('Computer',text='Computer')
self.student_records.heading('English',text='English')

```

```

self.student_records['show']='headings'

self.student_records.column('Admno',width=70)
self.student_records.column('Rollno',width=100)
self.student_records.column('Name',width=100)
self.student_records.column('Mathematics',width=70)
self.student_records.column('Physics',width=70)
self.student_records.column('Chemistry',width=70)
self.student_records.column('Computer',width=70)
self.student_records.column('English',width=70)

self.student_records.pack(fill=BOTH,expand=1)
self.student_records.bind("<ButtonRelease-1>",StudentInfo)
#displaydata()

```

_____BUTTONS_____#

```

self.btnADDNEW=Button(RightFrame1a,font=('arial',17,'bold'),
                      text='ADD NEW',bd=4,pady=1,padx=24,width=8,height=2,
                      command=adddata).grid(row=0,column=0,padx=1)

self.btnDISPLAY=Button(RightFrame1a,font=('arial',17,'bold'),
                      text='DISPLAY',bd=4,pady=1, padx=24,width=8,height=2,
                      command=displaydata).grid(row=1,column=0,padx=1)

self.btnUPDATE=Button(RightFrame1a,font=('arial',17,'bold'),
                      text='UPDATE',bd=4,pady=1, padx=24,width=8,height=2,
                      command=update).grid(row=2,column=0,padx=1)

self.btnDELETE=Button(RightFrame1a,font=('arial',17,'bold'),
                      text='DELETE',bd=4,pady=1, padx=24,width=8,height=2,
                      command=deleteDB).grid(row=3,column=0,padx=1)

self.btnSEARCH=Button(RightFrame1a,font=('arial',17,'bold'),
                      text='SEARCH',bd=4,pady=1, padx=24,width=8,height=2,
                      command=searchDB).grid(row=4,column=0,padx=1)

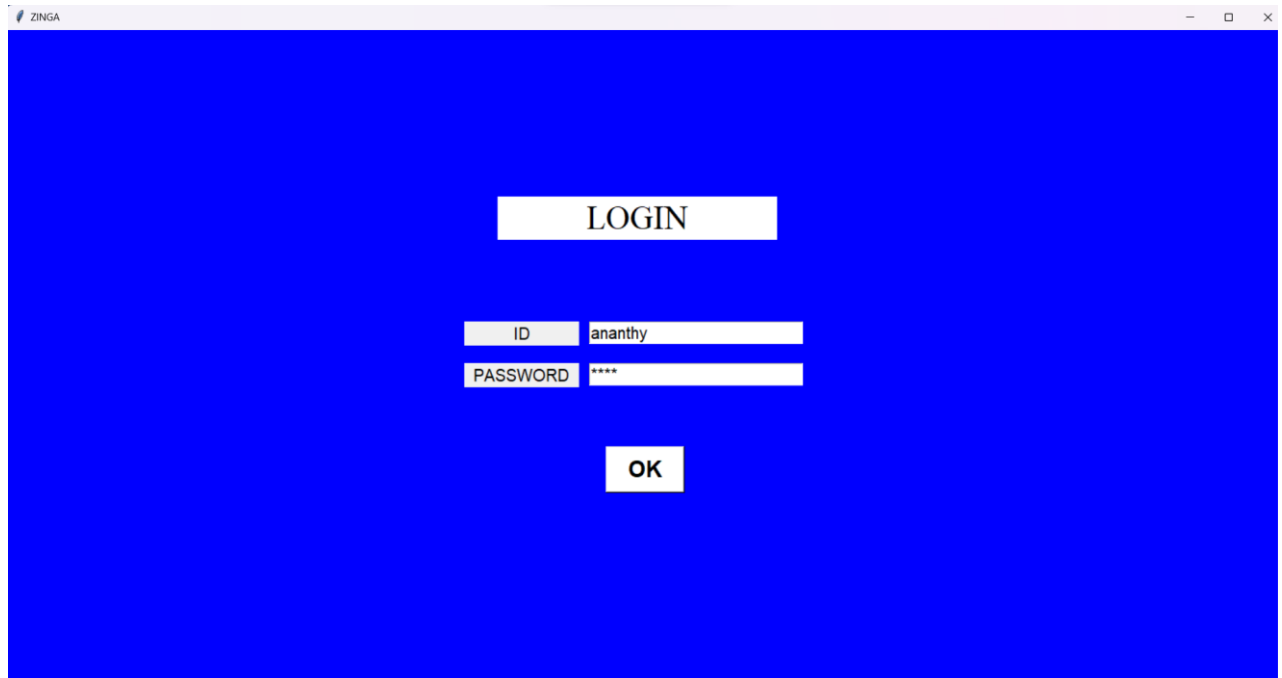
```



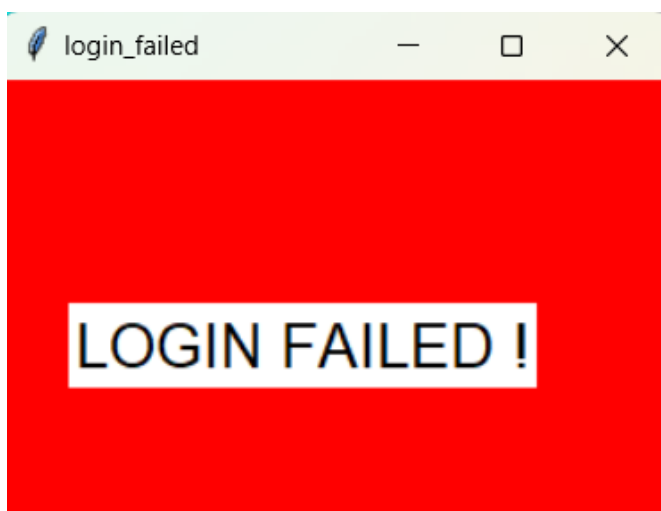
```
self.btnRESET=Button(RightFrame1a,font=('arial',17,'bold'),
                      text='RESET',bd=4,pady=1, padx=24,width=8,height=2,
                      command=Reset).grid(row=5,column=0,padx=1)
self.btnEXIT=Button(RightFrame1a,font=('arial',17,'bold'),
                    text='EXIT',bd=4,pady=1,padx=24,width=8,height=2,
                    command=iExit).grid(row=6,column=0,padx=1)
```

8.SAMPLE SCREENSHOTS

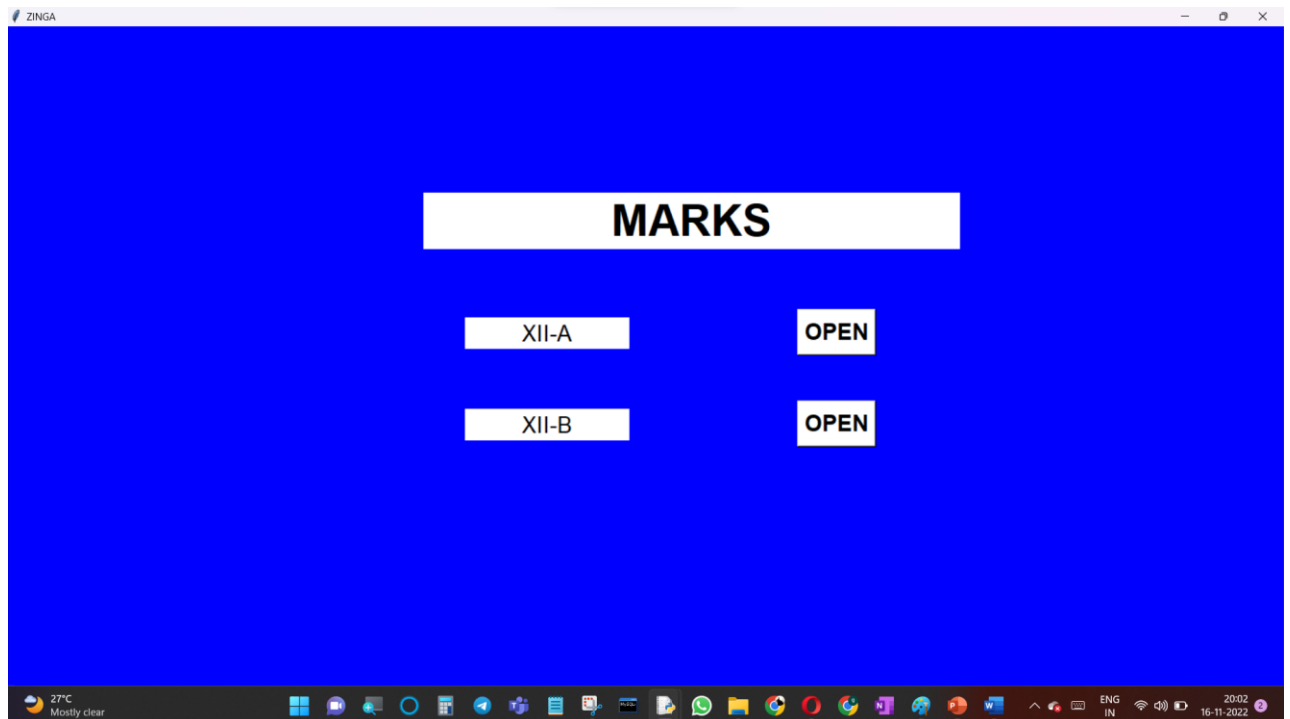
1) CREATING A LOGIN WINDOW



2) INCORRECT PASSWORD WINDOW



3) SECOND WINDOW



4)SQL WINDOW

PA-I Marks

PA-I

Admno	2246
Rollno	28
Name	Girija G
Mathematics	100
Physics	100
Chemistry	100
Computer	100
English	100

ADD NEW

DISPLAY

UPDATE

DELETE

SEARCH

RESET

EXIT

Admno	Rollno	Name	Mathematics	Physics	Chemistry	Computer	English
265	22	Sandeep Ratan R	57	7	54	66	54
1469	23	Santhossh T	54	56	34	56	67
7555	24	Yogesh	6	45	43	65	23
1152	25	Akshada V	45	65	34	65	45
6102	26	Andrea Mercy D	53	65	23	65	76
4810	27	Angelina J	54	56	34	65	34
2246	28	Girija G	100	100	100	100	100
611	29	Hannah L	34	45	6	67	87
2407	30	Harshitha E	54	76	54	66	87
858	31	Janani K S	31	21	76	78	64
2260	32	Jayasri V	34	56	87	56	76
3034	33	Jeffy Anand	34	67	45	54	53

9. FUTURE ENHANCEMENT

In this application-based project we can add a few more features like giving a few many login IDs and passwords so that many more teachers or staff can use it, further we can few more classes and inside it. we can give options to create a new table so that scores for a few more tests can be accessed through the same applications side by side. And in order to move back to the previous window we can add another button in order to perform this task at the top.

10. BIBLIOGRAPHY AND REFERENCES

- 1) CREATING LABELS,BUTTONS,ENTRY WIDGET USING TKINTER

<https://www.youtube.com/watch?v=i5Iv8KU9rLU>

- 2) <https://www.youtube.com/watch?v=ScTgxrHqETI&t=936s>

- 3) https://www.youtube.com/watch?v=nwht_3zUGI0

- 4) CREATING CONNECTIVITY WITH MYSQL FROM PYTHON

<https://www.youtube.com/watch?v=QbOFI1s0IXc>

- 5) DISPLAYING CONTENT FROM SQL INTO TKINTER WINDOW

<https://www.youtube.com/watch?v=dxOPaIX4qt4>

- 6) TO KNOW THE ARCHITECTURE OF TKINTER

<https://www.tutorialspoint.com/what-is-the-difference-between-the-widgets-of-tkinter-and-tkinter-ttk-in-python>

- 7) grid() PARAMETERS

https://www.tutorialspoint.com/python/tk_grid.htm#:~:text=ipadx%2C%20ipady%20-%20How%20many%20pixels,row%20that%20is%20still%20empty.

- 8) MessageBox in tkinter

<https://www.geeksforgeeks.org/python-tkinter-messagebox-widget/>

- 9) Knowing more about tkinter

<https://docs.python.org/3/library/tkinter.html>

- 10) knowing about __init__

<https://docs.python.org/3/library/tkinter.html>

- 11) knowing about class and object

<https://www.geeksforgeeks.org/python-classes-and-objects/>

- 12) syntax if __name__ == '__main__':

https://www.bogotobogo.com/python/python_if_name_equals_main_.php

- 13) Frames using tkinter

<https://www.geeksforgeeks.org/python-tkinter-frame-widget/>

- 14) StringVar()

<https://www.oreilly.com/library/view/python-gui-programming/9781785283758/ch04s02.html>

- 15) SUMITA ARORA WITH PYTHON CLASS 12