Forwarding Table:

```
public class ip{
public static char class_type(String address){
int i=0;
while(address.charAt(i)!='.'){
j++;
int n=Integer.parseInt(address.substring(0,i));
if(n<128)
return 'A';
if(n<192)
return 'B';
if(n<224)
return 'C';
return 'D';
}
public static double[] no of hosts(String mask,char cla){
int c=0;
for(int i=0;i<mask.length();i++){</pre>
if(mask.charAt(i)=='1')
C++;
}
int hosts=32-c;
int subnets=0;
if(cla=='A'){
subnets=c-8;
else if(cla=='B'){
subnets=c-16;
else if(cla=='C'){
subnets=c-24;
return new double[]{Math.pow(2,hosts),Math.pow(2,subnets)};
}
public static String decimal_mask(String mask){
String[] m=mask.split("\\.");
String d="";
for(int i=0;i<4;i++){
int a=Integer.parseInt(m[i],2);
d=d+String.valueOf(a)+".";
}
return d;
```

```
public static String[] addresses(String ip,char cla){
String[] a=ip.split("\\.");
String dba="";
String first="";
String last="";
if(cla=='A'){
dba=a[0]+".255.255.255";
last=a[0]+".255.255.254";
}
else if(cla=='B'){
dba=a[0]+"."+a[1]+".255.255";
last=a[0]+"."+a[1]+".255.254";
}
else if(cla=='C'){
dba=a[0]+"."+a[1]+"."+a[2]+".255";
last=a[0]+"."+a[1]+"."+a[2]+".254";
int x=Integer.parseInt(a[3]);
first=a[0]+"."+a[1]+"."+a[2]+"."+String.valueOf(x+1);
return new String[]{dba,last,first};
public static void main(String[] args) {
String[] ip =new String[]{"192.168.1.0","1.3.5.192"};
String [] mask=new String[]
System.out.println("IP address"+"\t"+"Mask in decimal"+"\t"+"\tNo of hosts"+"\t"+"No of
subnets"+"\t"+"Direct Broadcast Address"+"\t"+"First host id"+"\t"+"Last host id");
for(int i=0;i<ip.length;i++){
char cla=class_type(ip[i]);
double [] a=no_of_hosts(mask[i],cla);
String [] add=addresses(ip[i],cla);
System.out.println(ip[i]+"\t"+decimal_mask(mask[i])+"\t\t"+a[0]+"\t\t"+a[1]+"\t\t"+add[0]+"\t\t"+add[
2]+"\t\t"+add[1]);
}
}
  IP address Mask in decimal
                           No of hosts No of subnets Direct Broadcast Address
                                                                        First host id Last host id
                                                             192.168.1.1
  192.168.1.0 255.255.255.224.
                              32.0
                                        8.0 192.168.1.255
                                                                          192.168.1.254
                                                    1.255.255.255
                                                                                 1.255.255.254
  1.3.5.192 255.255.255.192.
                                        262144.0
                                                                    1.3.5.193
```

Hamming Code:

Client:

import java.io.*;

```
import java.net.*;
public class HammingClient {
  public static void main(String[] args) {
     String serverAddress = "localhost";
     int serverPort = 12345;
    try {
       // Create a socket and connect to server
       Socket socket = new Socket(serverAddress, serverPort);
       // Create input and output streams
       BufferedReader in = new BufferedReader(new
InputStreamReader(socket.getInputStream()));
       PrintWriter out = new PrintWriter(socket.getOutputStream(), true);
       // Generate data and Hamming code
       String data = "110101";
       String hammingCode = generateHammingCode(data);
       System.out.println("Sending Hamming code: " + hammingCode);
       // Send Hamming code to server
       out.println(hammingCode);
       // Receive response from server
       String response = in.readLine();
       System.out.println("Server response: " + response);
       // Close streams and socket
       in.close();
       out.close();
       socket.close();
    } catch (IOException e) {
       e.printStackTrace();
    }
  }
  // Hamming code generation function
  private static String generateHammingCode(String data) {
     int n = data.length();
    int m = 0;
    // Find the number of parity bits
     while ((1 << m) < (n + m + 1)) {
```

```
m++;
     }
     StringBuilder sb = new StringBuilder(n + m);
     int j = 0;
     for (int i = 0; i < n + m; i++) {
        if (((i + 1) \& i) == 0) {
          sb.append('0');
        } else {
          sb.append(data.charAt(j++));
        }
     }
     for (int i = 0; i < m; i++) {
        int parityIndex = (1 << i) - 1;
        int count = 0;
        for (int k = parityIndex; k < n + m; k += (1 << (i + 1))) {
          for (int I = k; I < Math.min(k + (1 << i), n + m); I++) {
             if (sb.charAt(l) == '1') {
                count++;
             }
          }
        }
        sb.setCharAt(parityIndex, (count % 2 == 0) ? '0' : '1');
     }
     return sb.toString();
  }
}
Server:
import java.io.*;
import java.net.*;
public class HammingServer {
  public static void main(String[] args) {
     int port = 12345;
     try {
        // Create a server socket
        ServerSocket serverSocket = new ServerSocket(port);
        while (true) {
```

```
System.out.println("Waiting for a connection...");
         // Accept client connection
         Socket clientSocket = serverSocket.accept();
         System.out.println("Connected to: " + clientSocket);
         // Create input and output streams
         BufferedReader in = new BufferedReader(new
InputStreamReader(clientSocket.getInputStream()));
         PrintWriter out = new PrintWriter(clientSocket.getOutputStream(), true);
         // Receive Hamming code from client
         String hammingCode = in.readLine();
         System.out.println("Received Hamming code: " + hammingCode);
         // Perform error checking on Hamming code
         boolean hasError = checkHammingCode(hammingCode);
         // Send response to client
         if (hasError) {
            out.println("Bad data");
         } else {
            out.println("Good data");
         }
         // Close streams and socket
         in.close();
         out.close();
         clientSocket.close();
    } catch (IOException e) {
       e.printStackTrace();
    }
  }
  // Hamming code error checking function
  private static boolean checkHammingCode(String hammingCode) {
     int n = hammingCode.length();
    int m = 0;
    // Find the number of parity bits
    while ((1 << m) < (n + m + 1)) {
       m++;
    }
```

```
int[] parityPositions = new int[m];
     for (int i = 0; i < m; i++) {
        parityPositions[i] = (1 << i) - 1;
     }
     boolean hasError = false;
     for (int i = 0; i < m; i++) {
        int parityIndex = (1 << i) - 1;
        int count = 0:
        for (int j = parityIndex; j < n; j += (1 << (i + 1))) {
           for (int k = j; k < Math.min(j + (1 << i), n); k++) {
              if (hammingCode.charAt(k) == '1') {
                count++;
             }
          }
        if (count % 2 != 0) {
           hasError = true;
           break:
        }
     return hasError;
}
```

Output:

javac HammingServer.java
java HammingServer

```
Waiting for a connection...

Connected to: Socket[addr=/127.0.0.1,port=53768,localport=12345]

Received Hamming code: 1110101101

Waiting for a connection...
```

javac HammingClient.java java HammingClient

```
Sending Hamming code: 1110101101
Server response: Good data
```