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Answer Key CS 352
             2nd half
  Q. 1. (a)
                    Messages
                                       M+h+h= M+2h.
                  Layer 1
                  Layer 2
                                       M+2h+h= M+3h.
                 Layer 3
                                      M+ (m-1) h+h = M+nh.
Total no. of header bytis with-n-layers and w-bytis percheades
Fraction of N/w bandwidth filled with header is
   Signal to Noise Ration = Projec Standard deviation
  Mean / = (6+24+6+14+10) =
Standard deviation, 6 = \sqrt{\frac{(6-12)^2+(24+2)^2+(6-12)^2+(14+2)^2+(10-12)^2}{5}}
                  = \sqrt{\frac{36+144+36+4+4}{36+4+4}}
       S.N. R= 12 = 1.79
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Q. 2.(a) Am) Asci charactez, U=85 m=1010101=7 bits $m+r+1 \le 2^r$, r=10 wer limitation.

7=4, 7+4+1 < 24 (Satisfy the condition) n=m+r= 7+4=11 bits.

2, 21, 21, 23 Po, Pa, P4, P8

F 6 7 8 9 10 11 1 2 3 4 5 6 7 8 9 10 11 P1 P2 1 P4 0 1 0 P8 1 0 1 P2=2367 1011 P1 = 1 35 7 9 11 0 1 1 0 0 1 0 10011 P2=0] P1=0 P8=8 9 10 11 P3= 4567 0010 I all On I Hamming codeword = 00100101101 Differential Manchester Encoding (4.3(b) Probability of sending a frame in the first slot without any collision by any of these four station. = Probability that SI Sends a frame and no meelsedow + Probability that S2 Sends a frame and no one else does + Probability that S3 sends a frame and no One else does + Probability that S4 sends a frame and no one else does. P(sy) = P(SI) P(S2) P(S3) + P(SI) P(S2) P(S3) + P(51) P(52) P(53) P(54) + P(51) P(52) P(53) P(54) = 0.1 * 0.8 * 0.7 * 0.6 + 0.9 * 0.0 + 0.0 + 0.6 + 0.9 * 0.8 * 0.3

* 0.6+ 0.9 * 0.8 * 0.7 * 0.4

$$= 0.4404 = \frac{2}{1000}$$

$$2 = 440.4$$

2nd part

Frame Size = 500 bits Band width = 50 Mbps = 50 × 106 bits/sec. Velocity = 2,50,000 Km/sec

Td = L = 500 bits = 10 psec.

Td 7, 2* Pd. => 10 µsec 7, 2* Pd Pd => 5 psec

=) $\frac{d}{v} = 5 \mu sec$

=> .d = 5 MSec * 4 d = 5 x 10 b sec * 2,5 0,0 00 • * 103.

No. of Station cambe connected = 1250 +1 bus topology

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0.36) Solution Bandwidth = 106 bits/see Pd = 1.25 sec Frame Size = 1 KB = 1024 Byle = 8192 bits.

Ta = 1 = 8192 > 0.008192 Sec.

n= Ta (frame) * N Ta (frame) + 2* Pd 0.008192* N 70.008192+2-41.25

$$1 = \frac{N * 0.008192}{0.008192 + 8.50}$$

$$N * 0.008192 = 8.508192$$

$$N = 306.17 = 307$$

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$$M = 307 + 307$$

$$2K = 308 = 29$$

$$K = 9$$

$$K = 9$$

$$K = 9$$

$$K = 100$$

= 11 * 104 sec

Td = 1.1 * 103 sec > 1.1 msec

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For X-hop and 1 pkt.
   T1 = X (Td+Pd) + X-1 (Qd+Prd)
                        No. of hops = no. of link = 3.
   TI = X (Td) 0
   = 3 + 1 \cdot 1

T_1 = 3.3 \, \text{msec.}
             File Size = 1000 bytes ...
 Case II
                  N = 10 packets \frac{1000}{10} = 100 bytes.
       Data in each packet =
              Header = 100 byte
         Total PKt Size = Data + header
                           = 200 bytis
            Td = 200 bylis = 2×104 Sec = 0.2 msec
          X-hop and N-packets
T2 = X(Td+Pd) + X+1 (Qd+Prd) + N-1 (Td)
     = x (Ta) + N-1 (Td)
        3*0.2+10-1 (0.2)
        0.6+1.8 = 2.4 msec. T2 = 2.4 msec
            Pile Size = 1000 bytes
                N = 20 packet.
     Data in each packet = 1000 = 50 Bytis
            Header = 100 Byts
          Total packet Size = data + header = (50+100) bylis
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$$Td = \frac{150 \text{ bylio}}{106 \text{ bylin/sec}} = 15 \times 10^{5} \text{sec} = 0.15 \text{ msec}$$

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$$T3 = X(Td + Pd) + X + (Qd + Prd) + N - 1 (Td)$$

$$= X(Td) + X + 10 (0.15)$$

$$= 0.45 + 19 (0.15)$$

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$$T3 = 0.45 + 2.85$$

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$$T3 = 3.3 \text{ m/sc}$$

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$$d_1 C_1 \qquad d_2 C_2$$

$$S_1 \qquad d_1 C_1 \qquad S_2$$

$$d_1 C_1 + C_2 d_2 + C_3 d_3 + C_4 d_4$$

$$S_4.$$

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dzcz

dy cy

$$R_{1} = \frac{c_{1} * \left(c_{1}d_{1} + c_{2}d_{2} + c_{3}d_{3} + c_{4}d_{4}\right)}{4}$$

$$= \frac{c_{1} * c_{1} * d_{1} + c_{1} * c_{2} * d_{2} + c_{1} * c_{3} * d_{3} + c_{4} * c_{4} * d_{4}}{4}$$

$$= \frac{4 d_{1} + 0 + 0 + 0}{4}$$

$$R_{1} = d_{1}$$

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$$C_{1} * C_{1} * C_{1} = 0$$

$$C_{2} * \left(c_{1}d_{1} + c_{2}d_{2} + c_{3}d_{3} + c_{4}d_{4}\right) = 4$$

$$C_{2} * \left(c_{1}d_{1} + c_{2}d_{2} + c_{3}d_{3} + c_{4}d_{4}\right) = 4$$

$$C_{3} * \left(c_{4}d_{1} + c_{2}d_{2} + c_{3}d_{3} + c_{4}d_{4}\right) = 4$$

$$R_{2} = C_{2} * \left(C_{1}d_{1} + C_{2}d_{2} + C_{3}d_{3} + C_{4}d_{4} \right) / q.$$

$$= C_{1} * C_{2} * d_{1} + C_{2} * e_{2} * d_{2} + C_{2} * c_{3} * d_{3} + C_{2} * c_{4} * d_{4} \right)$$

$$= 0 + 4 d_{2} + 0 + 0 = d_{2}$$

$$= 0 + 4 d_{2} + 0 + 0 = d_{2}$$

$$= c_{3} * \left(c_{1}d_{1} + c_{2}d_{2} + c_{3}d_{3} + c_{4}d_{4} \right) / q$$

$$= c_{1} * e_{3} * d_{1} + c_{2} * c_{3} * d_{2} + c_{3} * c_{3} * d_{3} + c_{4} * c_{4} * d_{4} \right)$$

$$= 0 + 0 + 4 d_{3} + 0 = d_{3}$$

$$= c_{4} \left(4 d_{1} + (2 d_{2} + c_{3} d_{3} + c_{4} d_{4}) / q + (4 d_{4} + 2 d_{2} + c_{3} d_{3} + c_{4} d_{4}) / q + (4 d_{4} + 2 d_{4} + c_{4} d_{4}) / q + (4 d_{4} + 2 d_{4} + c_{4} d_{4}) / q + (4 d_{4} + 2 d_{4} + c_{4} d_{4}) / q + (4 d_{4} + 2 d_{4} + c_{4} d_{4}) / q + (4 d_{4} + 2 d_{4} + c_{4} d_{4}) / q + (4 d_{4} + 2 d_{4} + c_{4} d_{4}) / q + (4 d_{4} + 2 d_{4} + 2 d_{4} + c_{4} d_{4}) / q + (4 d_{4} + 2 d_{4} + 2 d_{4} + c_{4} d_{4}) / q + (4 d_{4} + 2 d_{4} + 2 d_{4} + 2 d_{4} + 2 d_{4}) / q + (4 d_{4} + 2 d_{4}$$

= (cu*4*d1+c2* c4*d2+c3d4 d3 + c4*c4*d4)

0+0+0+444 CIN (cidit caps + 5 R4 = dyand parte 0+0+01.161 Td = L = 200 bits
200 kbps
= 200 kbps
= 200 kbps
= 200 kbps
= 200 kbps Td= 1 msec Time required to make the collision free = 2*Td 1 (or) = 2 * 1 msec = 2msec

((1 x (1 x (1) + C x (1) x d2 + C (1) d2 + (1) x (1) x (1) x d4