■ Google

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 103 / 340 problems.

✓ SI	how pro	oblem tags	Select time period:	6 months
	#	Title	Tags	Acceptance
	843	Guess the Word (/problems/g	Minimax (/tag/minimax)	45.8%
	1153	String Transforms Into Anoth	Graph (/tag/graph)	35.8%
	946	Validate Stack Sequences (/p	Stack (/tag/stack)	60.8%
~	1110	Delete Nodes And Return For	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	66.4%
	1088	Confusing Number II (/proble	Math (/tag/math) Backtracking (/tag/backtracking	43.0%
	727	Minimum Window Subseque	Dynamic Programming (/tag/dynamic-programming Sliding Window (/tag/sliding-window)	41.3%
	809	Expressive Words (/problems	String (/tag/string)	47.2%
	659	Split Array into Consecutive	Heap (/tag/heap) Greedy (/tag/greedy)	43.3%
	359	Logger Rate Limiter (/proble	Hash Table (/tag/hash-table) Design (/tag/design)	69.9%
	1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	45.4%
	846	Hand of Straights (/problems/	Ordered Map (/tag/ordered-map)	53.3%
•	642	Design Search Autocomplete	Design (/tag/design) Trie (/tag/trie)	44.0%

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	#	Title	Tags	Acceptance
	1231	Divide Chocolate (/problems/	Binary Search (/tag/binary-search)	51.6%
		-	Greedy (/tag/greedy)	
~	752	Open the Lock (/problems/op	Breadth-first Search (/tag/breadth-first-search)	51.0%
~	951	Flip Equivalent Binary Trees (/	Tree (/tag/tree)	65.6%
	1320	Minimum Distance to Type a	Dynamic Programming (/tag/dynamic-programming)	61.1%
	299	Bulls and Cows (/problems/b	Hash Table (/tag/hash-table)	42.1%
	1240	Tiling a Rectangle with the Fe	Dynamic Programming (/tag/dynamic-programming)	49.7%
			Backtracking (/tag/backtracking)	
	552	Student Attendance Record II	Dynamic Programming (/tag/dynamic-programming)	36.2%
~	399	Evaluate Division (/problems/	Union Find (/tag/union-find) Graph (/tag/graph)	50.8%
	1376	Time Needed to Inform All E	Depth-first Search (/tag/depth-first-search)	54.1%
	346	Moving Average from Data St	Design (/tag/design) Queue (/tag/queue)	70.2%
	362	Design Hit Counter (/problem	Design (/tag/design)	63.1%
	835	Image Overlap (/problems/im	Array (/tag/array)	58.1%
?	444	Sequence Reconstruction (/p	Graph (/tag/graph)	21.9%
		-	Topological Sort (/tag/topological-sort)	
	221	Maximal Square (/problems/	Dynamic Programming (/tag/dynamic-programming)	37.3%
	562	Longest Line of Consecutive	Array (/tag/array)	45.8%
	1296	Divide Array in Sets of K Con	Array (/tag/array) Greedy (/tag/greedy)	52.3%
	1345	Jump Game IV (/problems/ju	Breadth-first Search (/tag/breadth-first-search)	36.6%
	1146	Snapshot Array (/problems/s	Array (/tag/array)	36.9%
	803	Bricks Falling When Hit (/pro	Union Find (/tag/union-find)	30.4%
	363	Max Sum of Rectangle No La	Binary Search (/tag/binary-search)	37.0%

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	#	Title	Dynamic Programming (/tag/dynamic-programming)	Acceptance
			Queue (/tag/queue)	•
	850	Rectangle Area II (/problems/	Segment Tree (/tag/segment-tree)	47.2%
			Line Sweep (/tag/line-sweep)	
	1292 Maximum Side Length of a S	Array (/tag/array)	48.5%	
			Binary Search (/tag/binary-search)	
	1293	Shortest Path in a Grid with	Breadth-first Search (/tag/breadth-first-search)	42.9%
~	679	24 Game (/problems/24-game)	Depth-first Search (/tag/depth-first-search)	45.9%
	833	Find And Replace in String (/	String (/tag/string)	50.1%
	1031	Maximum Sum of Two Non-O	Array (/tag/array)	57.3%
	1284	Minimum Number of Flips to	Breadth-first Search (/tag/breadth-first-search)	69.4%
~	1055	Shortest Way to Form String (Dynamic Programming (/tag/dynamic-programming)	56.9%
		₽	Greedy (/tag/greedy)	
	818	Race Car (/problems/race-car)	Dynamic Programming (/tag/dynamic-programming)	38.4%
			Heap (/tag/heap)	
	1140	Stone Game II (/problems/sto	Dynamic Programming (/tag/dynamic-programming)	62.2%
~	394	Decode String (/problems/de	Stack (/tag/stack)	49.1%
		*	Depth-first Search (/tag/depth-first-search)	
	1277	Count Square Submatrices w	Array (/tag/array)	73.0%
			Dynamic Programming (/tag/dynamic-programming)	
	914	X of a Kind in a Deck of Card	Array (/tag/array) Math (/tag/math)	34.2%
~	743	Network Delay Time (/proble	Heap (/tag/heap)	45.2%
			Depth-first Search (/tag/depth-first-search)	
			Breadth-first Search (/tag/breadth-first-search)	
			Graph (/tag/graph)	
	1048	Longest String Chain (/proble	Hash Table (/tag/hash-table)	54.2%
			Dynamic Programming (/tag/dynamic-programming)	
	1007	Minimum Domino Rotations	Array (/tag/array) Greedy (/tag/greedy)	49.8%

~	# 753	Title Cracking the Safe (/problems	Tags Math (/tag/math)	Acceptance 50.2%
			Depth-first Search (/tag/depth-first-search)	
	1074	Number of Submatrices That	Array (/tag/array)	59.4%
			Dynamic Programming (/tag/dynamic-programming)	
			Sliding Window (/tag/sliding-window)	
	837	New 21 Game (/problems/ne	Dynamic Programming (/tag/dynamic-programming)	34.2%
	1352	Product of the Last K Numbe	Array (/tag/array) Design (/tag/design)	42.5%
	593	Valid Square (/problems/valid	Math (/tag/math)	42.7%
	1131	Maximum of Absolute Value	Math (/tag/math)	53.4%
			Bit Manipulation (/tag/bit-manipulation)	
	295	Find Median from Data Strea	Heap (/tag/heap) Design (/tag/design)	43.2%
~	1032	Stream of Characters (/proble	Trie (/tag/trie)	47.7%
	85	Maximal Rectangle (/problem	Array (/tag/array) Hash Table (/tag/hash-table)	37.0%
			Dynamic Programming (/tag/dynamic-programming)	
			Stack (/tag/stack)	
	1438	Longest Continuous Subarra	Array (/tag/array)	40.9%
			Sliding Window (/tag/sliding-window)	
	418	Sentence Screen Fitting (/pro	Dynamic Programming (/tag/dynamic-programming)	32.5%
	736	Parse Lisp Expression (/probl	String (/tag/string)	46.9%
	549	Binary Tree Longest Consecu	Tree (/tag/tree)	46.8%
	840	Magic Squares In Grid (/probl	Array (/tag/array)	37.0%
	568	Maximum Vacation Days (/pr	Dynamic Programming (/tag/dynamic-programming)	40.4%
	900	RLE Iterator (/problems/rle-ite	Array (/tag/array)	53.0%
	939	Minimum Area Rectangle (/pr	Hash Table (/tag/hash-table)	52.0%
tps://leeto	681	Next Closest Time (/problems	String (/tag/string)	44.7%

3/06/2020			Google - LeetCode	
	#	Ti#e	Tags	Acceptance
	845	Longest Mountain in Array (/p	Two Pointers (/tag/two-pointers)	36.7%
	420	Strong Password Checker (/p		14.4%
	253	Meeting Rooms II (/problems/	Heap (/tag/heap) Greedy (/tag/greedy) Sort (/tag/sort)	45.4%
	729	My Calendar I (/problems/my	Array (/tag/array)	51.1%
	560	Subarray Sum Equals K (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	43.8%
~	1087	Brace Expansion (/problems/	Backtracking (/tag/backtracking)	62.7%
	315	Count of Smaller Numbers Af	Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Sort (/tag/sort) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree)	41.1%
	1406	Stone Game III (/problems/st	Dynamic Programming (/tag/dynamic-programming)	55.6%
	652	Find Duplicate Subtrees (/pro	Tree (/tag/tree)	49.8%
	862	Shortest Subarray with Sum	Binary Search (/tag/binary-search) Queue (/tag/queue)	24.1%
	723	Candy Crush (/problems/can	Array (/tag/array) Two Pointers (/tag/two-pointers)	68.4%
	844	Backspace String Compare (/	Two Pointers (/tag/two-pointers) Stack (/tag/stack)	46.3%
	375	Guess Number Higher or Lo	Dynamic Programming (/tag/dynamic-programming) Minimax (/tag/minimax)	40.1%
	894	All Possible Full Binary Trees	Tree (/tag/tree) Recursion (/tag/recursion)	74.3%
	1265	Print Immutable Linked List in		94.5%
~	76	Minimum Window Substring (Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string)	34.2%

Sliding Window (/tag/sliding-window) **Title Acceptance** 127 Word Ladder (/problems/wor... 28.8% Breadth-first Search (/tag/breadth-first-search) 489 Robot Room Cleaner (/proble... 69.0% Depth-first Search (/tag/depth-first-search) 284 Peeking Iterator (/problems/p... 44.8% Design (/tag/design) 68 Text Justification (/problems/t... 27.2% String (/tag/string) 815 Bus Routes (/problems/bus-r... Breadth-first Search (/tag/breadth-first-search) 42.2% 428 Serialize and Deserialize N-ar... 58.6% Tree (/tag/tree) 218 The Skyline Problem (/proble... 34.1% Divide and Conquer (/tag/divide-and-conquer) Heap (/tag/heap) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep) 741 Cherry Pickup (/problems/ch... Dynamic Programming (/tag/dynamic-programming) 33.6% 772 Basic Calculator III (/problem... 40.9% String (/tag/string) Stack (/tag/stack) 209 Minimum Size Subarray Sum ... 37.6% Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) ? 340 Longest Substring with At Mo... 43.6% Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) 222 Count Complete Tree Nodes (... 43.0% Binary Search (/tag/binary-search) Tree (/tag/tree) 2 Add Two Numbers (/problem... 33.5% Linked List (/tag/linked-list) Math (/tag/math) 296 Best Meeting Point (/problem... 57.2% Math (/tag/math) Sort (/tag/sort) 1423 Maximum Points You Can Ob... 39.5% Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) 329 Longest Increasing Path in a ... 42.9% Depth-first Search (/tag/depth-first-search) Topological Sort (/tag/topological-sort)

13/06/2020

Google - LeetCode Memoization (/tag/memoization) Acceptance

	#	Title	Memoization (/tag/memoization) lags	Acceptance
	274	H-Index (/problems/h-index)	Hash Table (/tag/hash-table) Sort (/tag/sort)	35.4%
~	767	Reorganize String (/problems	String (/tag/string) Heap (/tag/heap) Greedy (/tag/greedy) Sort (/tag/sort)	47.9%
	721	Accounts Merge (/problems/a	Depth-first Search (/tag/depth-first-search) Union Find (/tag/union-find)	47.8%
	1136	Parallel Courses (/problems/p	Dynamic Programming (/tag/dynamic-programming) Depth-first Search (/tag/depth-first-search)	60.9%
	480	Sliding Window Median (/pro	Graph (/tag/graph) Sliding Window (/tag/sliding-window)	36.6%
	1011	Capacity To Ship Packages	Array (/tag/array) Binary Search (/tag/binary-search)	57.5%
?	1062	Longest Repeating Substring	String (/tag/string)	56.2%
	337	House Robber III (/problems/	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	50.3%
	410	Split Array Largest Sum (/pro	Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	44.2%
	57	Insert Interval (/problems/inse	Array (/tag/array) Sort (/tag/sort)	33.2%
	325	Maximum Size Subarray Sum	Hash Table (/tag/hash-table)	46.5%
	1463	Cherry Pickup II (/problems/c	Dynamic Programming (/tag/dynamic-programming)	63.0%
~	64	Minimum Path Sum (/proble	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	53.7%
	352	Data Stream as Disjoint Interv	Binary Search (/tag/binary-search) Ordered Map (/tag/ordered-map)	46.5%
	358	Rearrange String k Distance	Hash Table (/tag/hash-table) Heap (/tag/heap) Greedy (/tag/greedy)	34.6%
10	354	Russian Doll Envelopes (/pro	Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	35.3%

	#	Title	Tags	Acceptance
	# 465	Optimal Account Balancing (/		Acceptance 46.3%
~	267	Palindrome Permutation II (/p	Backtracking (/tag/backtracking)	36.0%
	128	Longest Consecutive Sequen	Array (/tag/array) Union Find (/tag/union-find)	44.6%
	1326	Minimum Number of Taps to	Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	42.6%
	871	Minimum Number of Refuelin	Dynamic Programming (/tag/dynamic-programming) Heap (/tag/heap)	31.0%
~	41	First Missing Positive (/proble	Array (/tag/array)	31.5%
~	34	Find First and Last Position o	Array (/tag/array) Binary Search (/tag/binary-search)	35.8%
	174	Dungeon Game (/problems/d	Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	29.7%
	188	Best Time to Buy and Sell St	Dynamic Programming (/tag/dynamic-programming)	27.7%
	280	Wiggle Sort (/problems/wiggl	Array (/tag/array) Sort (/tag/sort)	63.4%
~	802	Find Eventual Safe States (/pr	Depth-first Search (/tag/depth-first-search) Graph (/tag/graph)	48.2%
	1466	Reorder Routes to Make All P	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	63.2%
	224	Basic Calculator (/problems/	Math (/tag/math) Stack (/tag/stack)	36.3%
	56	Merge Intervals (/problems/m	Array (/tag/array) Sort (/tag/sort)	38.8%
	554	Brick Wall (/problems/brick-w	Hash Table (/tag/hash-table)	49.6%
	134	Gas Station (/problems/gas-s	Greedy (/tag/greedy)	37.8%
	639	Decode Ways II (/problems/d	Dynamic Programming (/tag/dynamic-programming)	26.3%
	304	Range Sum Query 2D - Immu	Dynamic Programming (/tag/dynamic-programming)	37.7%

3/06/2020			Google - LeetCode	
	6 30	Course Schedule III (/proble	-ragsedy (/tag/greedy)	33.1% Acceptanc∈
	924	Minimize Malware Spread (/p	Depth-first Search (/tag/depth-first-search)	41.9%
			Union Find (/tag/union-find)	
	792	Number of Matching Subseq	Array (/tag/array)	47.2%
~	10	Regular Expression Matching	String (/tag/string)	26.6%
			Dynamic Programming (/tag/dynamic-programming)	
			Backtracking (/tag/backtracking)	
	1366	Rank Teams by Votes (/probl	Array (/tag/array) Sort (/tag/sort)	52.0%
	528	Random Pick with Weight (/pr	Binary Search (/tag/binary-search)	43.8%
			Random (/tag/random)	
	271	Encode and Decode Strings (String (/tag/string)	31.0%
	166	Fraction to Recurring Decima	Hash Table (/tag/hash-table) Math (/tag/math)	21.3%
	351	Android Unlock Patterns (/pr	Dynamic Programming (/tag/dynamic-programming)	48.0%
		•	Backtracking (/tag/backtracking)	
	1209	Remove All Adjacent Duplicat	Stack (/tag/stack)	56.3%
	460	LFU Cache (/problems/lfu-ca	Design (/tag/design)	33.6%
	96	Unique Binary Search Trees (/	Dynamic Programming (/tag/dynamic-programming)	51.0%
			Tree (/tag/tree)	
	158	Read N Characters Given Re	String (/tag/string)	32.7%
~	79	Word Search (/problems/wor	Array (/tag/array) Backtracking (/tag/backtracking)	34.5%
	777	Swap Adjacent in LR String (/	Brainteaser (/tag/brainteaser)	34.6%
	282	Expression Add Operators (/p	Divide and Conquer (/tag/divide-and-conquer)	35.3%
	505	The Maze II (/problems/the-m	Depth-first Search (/tag/depth-first-search)	47.3%
		-	Breadth-first Search (/tag/breadth-first-search)	
	16	3Sum Closest (/problems/3su	Array (/tag/array) Two Pointers (/tag/two-pointers)	45.8%

	# 47	TitleK Frequent Elements (/pr	Tagsh Table (/tag/hash-table) Heap (/tag/heap)	A @ <u>⊘</u> eptance
~	332	Reconstruct Itinerary (/proble	Depth-first Search (/tag/depth-first-search) Graph (/tag/graph)	34.9%
	66	Plus One (/problems/plus-one)	Array (/tag/array)	42.2%
	276	Paint Fence (/problems/paint	Dynamic Programming (/tag/dynamic-programming)	38.0%
~	298	Binary Tree Longest Consecu	Tree (/tag/tree)	46.8%
~	72	Edit Distance (/problems/edit	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	44.0%
~	200	Number of Islands (/problems	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search) Union Find (/tag/union-find)	46.2%
~	63	Unique Paths II (/problems/u	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	34.2%
	205	Isomorphic Strings (/problem	Hash Table (/tag/hash-table)	39.5%
	388	Longest Absolute File Path (/		41.5%
	1056	Confusing Number (/problem	Math (/tag/math)	49.7%
	417	Pacific Atlantic Water Flow (/	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	40.5%
~	99	Recover Binary Search Tree (/	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	38.9%
~	1145	Binary Tree Coloring Game (/	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	51.1%
	173	Binary Search Tree Iterator (/	Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design)	55.4%
~	42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers) Stack (/tag/stack)	48.1%

	# 378	Title Kth Smallest Element in a Sor	Tags Binary Search (/tag/binary-search)	Acceptance 53.6%
			Heap (/tag/heap)	
~	152	Maximum Product Subarray (Array (/tag/array)	31.4%
			Dynamic Programming (/tag/dynamic-programming)	
	336	Palindrome Pairs (/problems/	Hash Table (/tag/hash-table) String (/tag/string)	33.4%
			Trie (/tag/trie)	
	1197	Minimum Knight Moves (/pro	Breadth-first Search (/tag/breadth-first-search)	35.7%
	702	Search in a Sorted Array of U	Binary Search (/tag/binary-search)	65.6%
	981	Time Based Key-Value Store	Hash Table (/tag/hash-table)	52.7%
			Binary Search (/tag/binary-search)	
	904	Fruit Into Baskets (/problems/	Two Pointers (/tag/two-pointers)	42.3%
	259	3Sum Smaller (/problems/3su ■	Array (/tag/array) Two Pointers (/tag/two-pointers)	47.2%
	759	Employee Free Time (/proble	Heap (/tag/heap) Greedy (/tag/greedy)	65.3%
	935	Knight Dialer (/problems/knig	Dynamic Programming (/tag/dynamic-programming)	44.6%
~	286	Walls and Gates (/problems/	Breadth-first Search (/tag/breadth-first-search)	53.8%
	980	Unique Paths III (/problems/u	Backtracking (/tag/backtracking)	73.1%
			Depth-first Search (/tag/depth-first-search)	
	1021	Remove Outermost Parenthe	Stack (/tag/stack)	77.4%
~	17	Letter Combinations of a Pho	String (/tag/string)	46.1%
			Backtracking (/tag/backtracking)	
~	105	Construct Binary Tree from Pr	Array (/tag/array) Tree (/tag/tree)	47.7%
			Depth-first Search (/tag/depth-first-search)	
?	424	Longest Repeating Character	Two Pointers (/tag/two-pointers)	46.3%
			Sliding Window (/tag/sliding-window)	

13/06/2020)		Google - LeetCode	
	137 #	Single Number II (/problems/ Title	Bit Manipulation (/tag/bit-manipulation)	49.7% Acceptanc ε
	524	Longest Word in Dictionary th	Two Pointers (/tag/two-pointers) Sort (/tag/sort)	48.1%
	247	Strobogrammatic Number II (Math (/tag/math) Recursion (/tag/recursion)	47.2%
✓	139	Word Break (/problems/word	Dynamic Programming (/tag/dynamic-programming)	39.4%
~	692	Top K Frequent Words (/probl	Hash Table (/tag/hash-table) Heap (/tag/heap) Trie (/tag/trie)	51.0%
	380	Insert Delete GetRandom O(1	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design)	47.1%
	992	Subarrays with K Different Int	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Sliding Window (/tag/sliding-window)	47.5%
	525	Contiguous Array (/problems/	Hash Table (/tag/hash-table)	42.5%
~	314	Binary Tree Vertical Order Tra	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	44.5%
•	133	Clone Graph (/problems/clon	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search) Graph (/tag/graph)	33.6%
	1325	Delete Leaves With a Given V	Tree (/tag/tree)	72.6%
	1155	Number of Dice Rolls With Ta	Dynamic Programming (/tag/dynamic-programming)	49.2%
	15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	26.3%
~	720	Longest Word in Dictionary (/	Hash Table (/tag/hash-table) Trie (/tag/trie)	47.9%
	986	Interval List Intersections (/pr	Two Pointers (/tag/two-pointers)	67.0%
	317	Shortest Distance from All Bu	Breadth-first Search (/tag/breadth-first-search)	41.0%
	609	Find Duplicate File in System	Hash Table (/tag/hash-table) String (/tag/string)	59.0%
	45	Jump Game II (/problems/ju	Array (/tag/array) Greedy (/tag/greedy)	30.3%
	705	Design HashSet (/problems/d	Hash Table (/tag/hash-table) Design (/tag/design)	60.1%

	# 73	Silding Puzzle (/problems/slid	Tags Breadth-first Search (/tag/breadth-first-search)	Acceptance
?	239	Sliding Window Maximum (/p	Heap (/tag/heap)	42.4%
			Sliding Window (/tag/sliding-window)	
	228	Summary Ranges (/problems	Array (/tag/array)	39.0%
~	1192	Critical Connections in a Net	Depth-first Search (/tag/depth-first-search)	48.7%
~	53	Maximum Subarray (/problem	Array (/tag/array)	46.2%
			Divide and Conquer (/tag/divide-and-conquer)	
			Dynamic Programming (/tag/dynamic-programming)	
	198	House Robber (/problems/ho	Dynamic Programming (/tag/dynamic-programming)	41.8%
~	947	Most Stones Removed with S	Depth-first Search (/tag/depth-first-search)	55.3%
			Union Find (/tag/union-find)	
~	1143	Longest Common Subseque	Dynamic Programming (/tag/dynamic-programming)	58.3%
~	3	Longest Substring Without R	Hash Table (/tag/hash-table)	30.1%
			Two Pointers (/tag/two-pointers)	
			String (/tag/string)	
			Sliding Window (/tag/sliding-window)	
	1091	Shortest Path in Binary Matri	Breadth-first Search (/tag/breadth-first-search)	37.8%
~	665	Non-decreasing Array (/probl	Array (/tag/array)	19.5%
~	1047	Remove All Adjacent Duplicat	Stack (/tag/stack)	67.9%
	1254	Number of Closed Islands (/p	Depth-first Search (/tag/depth-first-search)	59.8%
~	269	Alien Dictionary (/problems/al	Graph (/tag/graph)	33.3%
		-	Topological Sort (/tag/topological-sort)	
	287	Find the Duplicate Number (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	53.9%
			Binary Search (/tag/binary-search)	
~	146	LRU Cache (/problems/lru-ca	Design (/tag/design)	32.3%
	250	Count Univalue Subtrees (/pr	Tree (/tag/tree)	51.6%
	987	Vertical Order Traversal of a B	Hash Table (/tag/hash-table) Tree (/tag/tree)	35.0%

✓	# 210	Title Course Schedule II (/problem	Tags Depth-first Search (/tag/depth-first-search)	Acceptance
Ť	2.0	Course Contours in (problem in		33.379
			Breadth-first Search (/tag/breadth-first-search) Graph (/tag/graph)	
			Topological Sort (/tag/topological-sort)	
	50	Pow(x, n) (/problems/powx-n)	Math (/tag/math)	29.5%
			Binary Search (/tag/binary-search)	
	246	Strobogrammatic Number (/p	Hash Table (/tag/hash-table) Math (/tag/math)	44.8%
~	208	Implement Trie (Prefix Tree) (/	Design (/tag/design) Trie (/tag/trie)	48.1%
~	33	Search in Rotated Sorted Arr	Array (/tag/array)	34.3%
			Binary Search (/tag/binary-search)	
✓	77	Combinations (/problems/co	Backtracking (/tag/backtracking)	53.7%
	636	Exclusive Time of Functions (Stack (/tag/stack)	51.5%
	836	Rectangle Overlap (/problem	Math (/tag/math)	48.9%
	249	Group Shifted Strings (/probl	Hash Table (/tag/hash-table) String (/tag/string)	53.7%
	901	Online Stock Span (/problem	Stack (/tag/stack)	59.7%
~	212	Word Search II (/problems/wo	Backtracking (/tag/backtracking) Trie (/tag/trie)	33.3%
~	159	Longest Substring with At Mo	Hash Table (/tag/hash-table)	49.0%
		₽	Two Pointers (/tag/two-pointers)	
			String (/tag/string)	
			Sliding Window (/tag/sliding-window)	
	316	Remove Duplicate Letters (/p	Stack (/tag/stack) Greedy (/tag/greedy)	35.2%
	735	Asteroid Collision (/problems/	Stack (/tag/stack)	40.6%
	419	Battleships in a Board (/probl		69.4%

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13/06/2020		Tiepeated odpotting Fattern (Google - LeetCode String (/tag/string) Tags	Acceptance
~	91	Decode Ways (/problems/dec	String (/tag/string)	24.3%
			Dynamic Programming (/tag/dynamic-programming)	
✓	46	Permutations (/problems/per	Backtracking (/tag/backtracking)	62.4%
~	97	Interleaving String (/problems	String (/tag/string)	31.0%
			Dynamic Programming (/tag/dynamic-programming)	
•	124	Binary Tree Maximum Path S	T (4, 4, 1)	33.9%
•	124	Diliary liee Maximum Faut 5	Tree (/tag/tree)	33.970
			Depth-first Search (/tag/depth-first-search)	
	931	Minimum Falling Path Sum (/	Dynamic Programming (/tag/dynamic-programming)	61.9%
	400	Diagonal Trayaraa (/problema		47 70/
	498	Diagonal Traverse (/problems		47.7%
	220	Contains Duplicate III (/proble	Sort (/tag/sort) Ordered Map (/tag/ordered-map)	20.8%
~	94	Binary Tree Inorder Traversal (Hash Table (/tag/hash-table) Stack (/tag/stack)	62.4%
			Tree (/tag/tree)	
	958	Check Completeness of a Bi	Tree (/tag/tree)	51.7%
	654	Maximum Binary Tree (/probl	Tree (/tag/tree)	79.3%
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	647	Palindromic Substrings (/pro	String (/tag/string)	60.1%
			Dynamic Programming (/tag/dynamic-programming)	
	983	Minimum Cost For Tickets (/p	Dynamic Programming (/tag/dynamic-programming)	59.6%
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•	14	Longest Common Prefix (/pro	String (/tag/string)	35.2%
	43	Multiply Strings (/problems/m	Math (/tag/math) String (/tag/string)	33.4%
	670	Valid Dayanthasia Chrise (Java		00.00/
	678	Valid Parenthesis String (/pro	String (/tag/string)	30.8%
	229	Majority Element II (/problem	Array (/tag/array)	35.1%
	0.4	Largest Poetengle in Histogra		24 504
	84	Largest Rectangle in Histogra	Array (/tag/array) Stack (/tag/stack)	34.5%
~	78	Subsets (/problems/subsets)	Array (/tag/array)	60.0%
			Backtracking (/tag/backtracking)	
			Bit Manipulation (/tag/bit-manipulation)	
~	206	Reverse Linked List (/proble	Linked List (/tag/linked-list)	61.5%
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	# 38	Fitte All Anagrams in a String	Tags Table (/tag/hash-table)	<u>Α</u> <u>c</u> σ e ptance
	1029	Two City Scheduling (/proble	Greedy (/tag/greedy)	56.4%
	65	Valid Number (/problems/vali	Math (/tag/math) String (/tag/string)	15.1%
~	21	Merge Two Sorted Lists (/pro	Linked List (/tag/linked-list)	52.8%
	165	Compare Version Numbers (/	String (/tag/string)	26.8%
~	12	Integer to Roman (/problems/	Math (/tag/math) String (/tag/string)	54.5%
	70	Climbing Stairs (/problems/cli	Dynamic Programming (/tag/dynamic-programming)	46.9%
	373	Find K Pairs with Smallest Su	Heap (/tag/heap)	36.2%
~	37	Sudoku Solver (/problems/su	Hash Table (/tag/hash-table) Backtracking (/tag/backtracking)	42.5%
	168	Excel Sheet Column Title (/pr	Math (/tag/math)	30.7%
	226	Invert Binary Tree (/problems/	Tree (/tag/tree)	64.2%
	59	Spiral Matrix II (/problems/spi	Array (/tag/array)	52.9%
	177	Nth Highest Salary (/problem		30.8%
~	5	Longest Palindromic Substrin	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	29.2%
	658	Find K Closest Elements (/pr	Binary Search (/tag/binary-search)	40.4%
	925	Long Pressed Name (/proble	Two Pointers (/tag/two-pointers) String (/tag/string)	42.6%
	36	Valid Sudoku (/problems/vali	Hash Table (/tag/hash-table)	48.1%
~	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	39.6%
			Divide and Conquer (/tag/divide-and-conquer) Heap (/tag/heap)	
	384	Shuffle an Array (/problems/s	F (- 3	52.4%
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✓	4	Median of Two Sorted Arrays	Array (/tag/array)	29.1%
			Binary Search (/tag/binary-search)	
			Divide and Conquer (/tag/divide-and-conquer)	

~	5 01	Title invalid Parentheses (Tags Depth-first Search (/tag/depth-first-search)	Asceptanc
			Breadth-first Search (/tag/breadth-first-search)	
/	297	Serialize and Deserialize Bina	Tree (/tag/tree) Design (/tag/design)	46.7%
/	49	Group Anagrams (/problems/	Hash Table (/tag/hash-table) String (/tag/string)	55.9%
	724	Find Pivot Index (/problems/fi	Array (/tag/array)	43.6%
	389	Find the Difference (/problem	Hash Table (/tag/hash-table)	54.9%
			Bit Manipulation (/tag/bit-manipulation)	
	162	Find Peak Element (/problem	Array (/tag/array)	43.0%
			Binary Search (/tag/binary-search)	
~	328	Odd Even Linked List (/proble	Linked List (/tag/linked-list)	55.2%
	303	Range Sum Query - Immutab	Dynamic Programming (/tag/dynamic-programming)	43.7%
~	273	Integer to English Words (/pro	Math (/tag/math) String (/tag/string)	26.6%
	54	Spiral Matrix (/problems/spira	Array (/tag/array)	33.6%
	31	Next Permutation (/problems/	Array (/tag/array)	32.3%
	540	Single Element in a Sorted Ar		57.9%
	153	Find Minimum in Rotated Sor	Array (/tag/array)	44.7%
			Binary Search (/tag/binary-search)	
	67	Add Binary (/problems/add-bi	Math (/tag/math) String (/tag/string)	43.7%
	117	Populating Next Right Pointer	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	38.3%
~	20	Valid Parentheses (/problems	String (/tag/string) Stack (/tag/stack)	38.6%
	181	Employees Earning More Tha		55.7%
~	130	Surrounded Regions (/proble	Depth-first Search (/tag/depth-first-search)	26.4%
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			Union Find (/tag/union-find)	
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13/06/2020	#	Title	Google - LeetCode Array (/tag/array) masn lable (/tag/nasn-table) Tags	Acceptance
~	227	Basic Calculator II (/problems	String (/tag/string)	36.5%
~	496	Next Greater Element I (/prob	Stack (/tag/stack)	63.2%
~	695	Max Area of Island (/problem	Array (/tag/array)	61.9%
			Depth-first Search (/tag/depth-first-search)	
	551	Student Attendance Record I	String (/tag/string)	46.4%
✓	211	Add and Search Word - Data	Backtracking (/tag/backtracking)	36.1%
			Design (/tag/design) Trie (/tag/trie)	
•	567	Permutation in String (/proble	Two Pointers (/tag/two-pointers)	44.3%
			Sliding Window (/tag/sliding-window)	
	9	Palindrome Number (/proble	Math (/tag/math)	47.8%
~	543	Diameter of Binary Tree (/pro	Tree (/tag/tree)	48.1%
	733	Flood Fill (/problems/flood-fill)	Depth-first Search (/tag/depth-first-search)	54.8%
~	55	Jump Game (/problems/jump	Array (/tag/array) Greedy (/tag/greedy)	34.3%
✓	22	Generate Parentheses (/probl	String (/tag/string)	61.6%
			Backtracking (/tag/backtracking)	
		5 5		a= 407
	278	First Bad Version (/problems/	Binary Search (/tag/binary-search)	35.1%
	283	Move Zeroes (/problems/mov	Array (/tag/array) Two Pointers (/tag/two-pointers)	57.5%
~	140	Word Break II (/problems/wor	Dynamic Programming (/tag/dynamic-programming)	31.0%
			Backtracking (/tag/backtracking)	
	215	Kth Largest Element in an Arr	Divide and Conquer (/tag/divide-and-conquer)	54.3%
			Heap (/tag/heap)	
	169	Majority Element (/problems/	Array (/tag/array)	58.2%
			Divide and Conquer (/tag/divide-and-conquer)	
			Bit Manipulation (/tag/bit-manipulation)	
	1313	Decompress Run-Length Enc	Array (/tag/array)	84.8%
	8	String to Integer (atoi) (/probl	Math (/tag/math) String (/tag/string)	15.3%

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Breadth-first Search (tag/breadth-first-search) 238 Product of Array Except Self (Array (tag/array) 59.6% ✓ 116 Populating Next Right Pointer Tree (tag/brea) 44.0% Depth-first Search (tag/depth-first-search) 43.1% Depth-first Search (tag/depth-first-search) 44.0% Depth-first Search (tag/depth-first-search) 42.9% Divide and Conquer (tag/divide-and-conquer) 42.9% Validate Binary Search Tree (/ Array (tag/array) Two Pointers (tag/two-pointers) 50.2% ✓ 98 Validate Binary Search Tree (/ Tree (tag/tree) 27.5% Depth-first Search (tag/depth-first-search) 23.6% ✓ 138 Copy List with Random Point Linked List (tag/linked-list) 37.6% ✓ 138 Copy List with Random Point Hash Table (tag/ash-table) 35.1% Linked List (tag/inked-list) 55.3% Depth-first Search (tag/depth-first-search) 65.3% Depth-first Search (tag/binary-search) 65.3%	13/06/2020	279 #	Perfect Squares (/problems/p Title	Google - LeetCode Math (/tag/math) Tags	45.8% Acceptanc ε
✓ 116 Populating Next Right Pointer Tree (/tag/tree) 44.0% Depth-first Search (/tag/depth-first-search) 43.1% ✓ 110 Balanced Binary Tree (/proble Tree (/tag/tree) 43.1% Depth-first Search (/tag/depth-first-search) 322 Coin Change (/problems/coin Dynamic Programming (/tag/dynamic-programming) 34.8% ✓ 240 Search a 2D Matrix II (/proble Binary Search (/tag/binary-search) 42.9% Divide and Conquer (/tag/divide-and-conquer) 42.9% ✓ 11 Container With Most Water (/ Array (/tag/array) Two Pointers (/tag/two-pointers) 50.2% ✓ 98 Validate Binary Search Tree (/ Tree (/tag/tree) 27.5% Depth-first Search (/tag/depth-first-search) 37.6% ✓ 138 Copy List with Random Point Linked List (/tag/linked-list) 37.6% ✓ 104 Maximum Depth of Binary Tre Tree (/tag/tree) 65.3% Depth-first Search (/tag/depth-first-search) 65.3% Depth-first Search (/tag/bit-manipulation) 86.8% 349 Intersection of Two Arrays (/p Hash Table (/tag/linked-list) 61.5% Two Pointers (/tag/thosh-table) 50.1%				Dynamic Programming (/tag/dynamic-programming) Breadth-first Search (/tag/breadth-first-search)	
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Binary Search (/tag/binary-search) Sort (/tag/sort) 24 Swap Nodes in Pairs (/proble Linked List (/tag/linked-list) 49.6% 202 Happy Number (/problems/h Hash Table (/tag/hash-table) Math (/tag/math) 50.1%		349	Intersection of Two Arrays (/p	Hash Table (/tag/hash-table)	61.5%
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Hash Table (/tag/hash-table) Math (/tag/math) 50.1%				Binary Search (/tag/binary-search) Sort (/tag/sort)	
	~	24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list)	49.6%
300 Longest Increasing Subseque Binary Search (/tag/binary-search) 42.3%		202	Happy Number (/problems/h	Hash Table (/tag/hash-table) Math (/tag/math)	50.1%
		300	Longest Increasing Subseque	Binary Search (/tag/binary-search)	42.3%
Dynamic Programming (/tag/dynamic-programming)				Dynamic Programming (/tag/dynamic-programming)	

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13/06/2020	160 #	Intersection of Two Linked Lis Title	Google - LeetCode Linked List (/tag/linked-list) Tags	39.6% Acceptanc∈
~	207	Course Schedule (/problems/	Depth-first Search (/tag/depth-first-search)	42.5%
			Breadth-first Search (/tag/breadth-first-search)	
			Graph (/tag/graph)	
			Topological Sort (/tag/topological-sort)	
	62	Unique Paths (/problems/uni	Array (/tag/array)	52.7%
			Dynamic Programming (/tag/dynamic-programming)	
•	155	Min Stack (/problems/min-sta	Stack (/tag/stack) Design (/tag/design)	43.8%
	485	Max Consecutive Ones (/pro	Array (/tag/array)	55.3%
	406	Queue Reconstruction by Hei	Greedy (/tag/greedy)	66.3%
	242	Valid Anagram (/problems/val	Hash Table (/tag/hash-table) Sort (/tag/sort)	56.3%
~	122	Best Time to Buy and Sell St	Array (/tag/array) Greedy (/tag/greedy)	56.3%
	977	Squares of a Sorted Array (/p	Array (/tag/array) Two Pointers (/tag/two-pointers)	72.3%
~	344	Reverse String (/problems/re	Two Pointers (/tag/two-pointers) String (/tag/string)	67.9%
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