

DSA assignment-6

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CSE - F

```
(a) #include <stdio.h>

void binary-search () {
    int a[50], n, item, loc, beg, mid, end, i;

    void main () {
        printf ("In Enter the size of an array");
        scanf ("%d", &n);
        printf ("In Enter elements of an array in sorted form");
        for (i=0; i<n; i++)
            scanf ("%d", &a[i]);
        printf ("In Enter ITEM to be searched:");
        scanf ("%d", &item);
        binary-search ();
        getch ();
    }

    void binary-search () {
        {
            beg = 0;
            end = n-1;
            mid = (beg + end) / 2;
            while (beg <= end && (a[mid] != item)) {
                if (item < a[mid])
                    end = mid - 1;
                else
                    beg = mid + 1;
                mid = (beg + end) / 2;
            }
        }
    }
}
```



```

if (a[mid] == item)
    printf ("In In ITEM Found at location %d", mid+1);
else
    printf ("In In ITEM doesn't exist");
}

```

```

b) #include <stdio.h>
int main ()
{
    int arr [10];
    int sum, Product, 0;
    printf ("In enter elements : \n");
    for (i=0; i<10; i++)
    {
        printf ("enter arr [%d] :", i);
        scanf ("%d", &arr[i]);
    }
    sum = 0;
    Product = 1;
    for (i=0; i<10; i++)
    {
        sum = sum + arr[i];
        Product = Product * arr[i];
    }
    printf ("In sum of array is : %d", sum);
    printf ("In Product of array is : %d/Product");
    return 0;
}

```



```

2) #include <stdio.h>
#include <stdio.h>
// Merges two sub arrays of arr []
// First sub array is arr [1...m]
// second sub array is arr [m+1...x]
void merge (int arr[], int l, int m, int x)
{
    int i, j, k;
    int n1 = m - l + 1;
    int n2 = x - m;
    int L[n1], R[n2];
    for (i = 0; i < n1; i++)
        L[i] = arr[l + i];
    for (j = 0; j < n2; j++)
        R[j] = arr[m + 1 + j];
    i = 0; // (initial index of 1st sub array)
    j = 0; // (initial index of 2nd sub array)
    k = l; // (initial index of merge sub array)
    while (i < n1 && j < n2)
    {
        if (L[i] <= R[j])
        {
            arr[k] = L[i];
            i++;
        }
        else
        {
            arr[k] = R[j];
            j++;
        }
        k++;
    }
}

```



```
While (j < n2)
```

```
{
```

```
    arr[k] = R[j];
```

```
    j++;
```

```
    k++;
```

```
}
```

```
Void merge sort (int arr[], int l, int r)
```

```
{
```

```
    if (l < r)
```

```
{
```

```
        int m = l + (r - l) / 2;
```

```
        merge sort (arr, l, m);
```

```
        merge sort (arr, m + 1, r);
```

```
        merge (arr, l, m, r);
```

```
}
```

```
}
```

```
Void Print array (int a[], int size)
```

```
{
```

```
    int i;
```

```
    for (i = 0; i < size; i++)
```

```
        printf ("%d", R[i]);
```

```
    printf ("\n");
```

```
}
```

```
int main()
```

```
{
```

```
    int arr[] = { 12, 11, 13, 5, 6, 7 };
```

```
    int arr_size = sizeof arr / sizeof arr[0];
```

```
    printf ("Unsorted array is\n");
```

```
    Print array (arr, arr_size);
```

```
    return 0;
```

```
}
```


3)

selection sort :-

```
#include <stdio.h>
```

```
void swap (int *a, int *b)
```

```
{
```

```
    int temp = *a;
```

```
    *a = *b;
```

```
    *b = temp;
```

```
}
```

```
void selection sort (int array [], int size)
```

```
{
```

```
    for (int step = 0; step < size - 1; step++)
```

```
{
```

```
        int (min - idx = step;
```

```
        for (int i = step + 1; i < size; i++)
```

```
            if (array[i] < array[min - idx])
```

```
                min - idx = i;
```

```
        }
```

```
        swap (array [min - idx] array [step]);
```

```
    }
```

```
}
```

```
void Print array (int array [], int size)
```

```
for (int i = 0; i < size; i++) {
```

```
    printf ("%d ", array [i]);
```

```
}
```

```
printf ("\n");
```

```
}
```

```
}
```



```

int main()
{
    int data[] = {20, 12, 10, 15, 2};
    int size = size of (data) / size (data / 10);
    Selections (data, size);
    Printf ("Sorted array in ascending order\n");
    Printf array (data, size);
}

```

4 (i) #include <stdio.h>
#include <math.h>

```

int main()
{

```

```

    int a[] = {16, 19, 11, 15, 10, 12, 14};

```

```

    int i, j;

```

```

    for (j=0; j<7; j++)
    {

```

```

        {

```

```

            int swapped = 0;

```

```

            i=0;

```

```

            while (i<7-1)
            {

```

```

                {

```

```

                    if (a[i] > a[i+1])
                    {

```

```

                        {

```

```

                            int temp = a[i];

```

```

                            a[i] = a[i+1];

```

```

                            a[i+1] = temp;

```

```

                            swapped = 1;

```

```

                        }
                    }
                }
            }
        }
    }
}

```



```

    i++;
}
;A (2 Swapped)
break;
}
For (i=0; i<7; i++)
    Printf ("%d\n", a[i]);
return 0;
}

```

ii)

```

#include <stdio.h>
#include <conio.h>
{
    int num, evenSum=0, oddProd=1, rem, temp;
    Printf ("Enter any numbers;");
    scanf ("%d", &num);
    while (num>0)
    {
        rem = num % 10;
        if (rem % 2 == 0)
            evenSum = evenSum + rem;
        else
            oddProd = oddProd * rem;
        num = num / 10;
    }
    Printf ("In sum of even digit = %d", evenSum);
    Printf ("In Product of odd digit = %d", oddProd);
    getch();
    return 0;
}

```


111)

```
#include <stdio.h>
```

```
void swap (int *xP, int *yP)
```

```
{
```

```
    int temp = *xP;
```

```
    *xP = *yP;
```

```
    *yP = *temp;
```

```
}
```

```
    int i, j;
```

```
    for (i=0; i<u-1; i++)
```

```
        for (j=0; j<u-i-1; j++)
```

```
            if (arr[j] > arr[j+1])
```

```
                swap &arr[j] &arr[j+1];
```

```
        }
```

```
void Print Array (int arr[], int size)
```

```
{
```

```
    int i;
```

```
    for (i=0; i<size; i++)
```

```
        printf ("%d ", arr[i]);
```

```
    printf ("\n");
```

```
}
```

```
int main ()
```

```
{
```

```
    int arr[] = {64, 84, 25, 12, 22, 11, 90};
```

```
    int n = size of arr / size of arr[0];
```

```
    bubble sort (arr, n);
```

```
    Print Array (arr, n);
```

```
    printf ("sorted array: \n");
```

```
    Print Array (arr, n);
```

```
    return 0;
```

```
}
```


5)

```
#include <stdio.h>
```

```
void binary-search (int[], int, int, int);
```

```
void bubble-sort (int [], int);
```

```
int main ()
```

```
{
```

```
    int key, size, i;
```

```
    int list [25];
```

```
    printf ("enter size of a list");
```

```
    scanf ("%d", &size);
```

```
    printf ("enter elements \n");
```

```
    for (i=0, i<size, i++)
```

```
    {
```

```
        scanf ("%d", &list[i]);
```

```
    }
```

```
    bubble-sort (list, size);
```

```
    printf ("\n");
```

```
    printf ("enter key to search \n");
```

```
    scanf ("%d", &key);
```

```
    binary-search (list, 0, size, key);
```

```
}
```

```
void bubble-search (list, size, key);
```

```
{
```

```
    int temp, i, j;
```

```
    for (i=0, i<size; i++)
```

```
    {
```

```
        for (list[i] > list[j])
```

```
        {
```

```
            temp = list[i];
```



```

list[i] = list[j];
list[j] = temp;
}
}
}
}
Void binary_search list[], int lo, int hi, int Key)
{
    int main;
    if (lo > hi)
    {
        Printf ("Key not found\n");
        return;
    }
    {
        mid = (lo + hi) / 2;
        if (list[mid] == Key)
        {
            Printf ("Key found\n");
        }
        else if (list[mid] > Key)
        {
            binary_search (list, lo, mid - 1, Key);
        }
        else if (list[mid] < Key)
        {
            binary_search (list, mid + 1, hi, Key);
        }
    }
}

```