



Exercise 11: Discretization (Solutions)

Two commonly used methods for discretization are as follows:

Euler forward method:

$$\dot{x} \approx \frac{x(k+1) - x(k)}{T_s}$$

Euler backward method:

$$\dot{x} \approx \frac{x(k) - x(k-1)}{T_s}$$

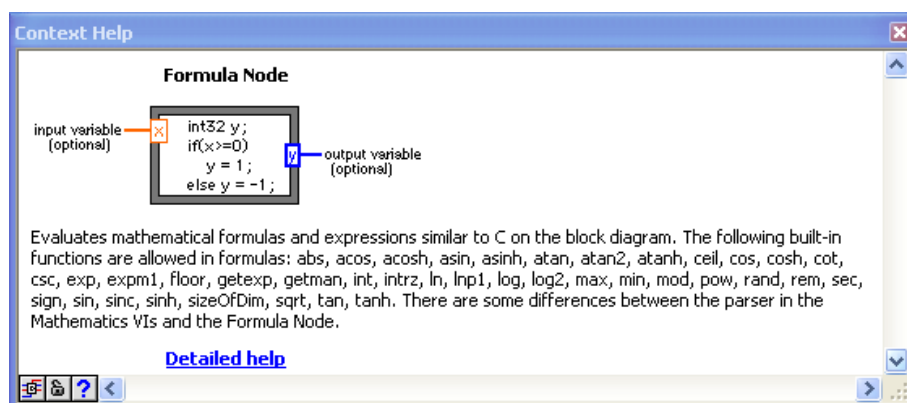
We will use these methods both in pen and paper exercises and in practical implementation in MathScript/LabVIEW along with built-in discretization methods.

Discretization in MathScript:

In MathScript we can use the function `c2d()` to convert from a continuous system to a discrete system.

Discretization in LabVIEW:

A Formula Node in LabVIEW evaluates mathematical formulas and expressions similar to C on the block diagram. In this way you may use existing C code directly inside your LabVIEW code. It is also useful when you have “complex” mathematical expressions.



Task 1: Discrete system

Given the following system:



$$\dot{x}_1 = K_p u - x_2$$

$$\dot{x}_2 = 0$$

$$y = x_1$$

Task 1.1

Find the discrete system and set it on state-space form (using “pen and paper”).

Use Euler forward:

$$\dot{x} \approx \frac{x(k+1) - x(k)}{T_s}$$

Solution:

The discrete version becomes:

$$\frac{x_1(k+1) - x_1(k)}{T_s} = K_p u(k) - x_2(k)$$

$$\frac{x_2(k+1) - x_2(k)}{T_s} = 0$$

$$y(k) = x_1(k)$$

This gives:

$$x_1(k+1) = x_1(k) + T_s K_p u(k) - T_s x_2(k)$$

$$x_2(k+1) = x_2(k)$$

$$y(k) = x_1(k)$$

You may also set the system on state-space form:

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \end{bmatrix} = \underbrace{\begin{bmatrix} 1 & -T_s \\ 0 & 1 \end{bmatrix}}_A \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \underbrace{\begin{bmatrix} T_s K_p \\ 0 \end{bmatrix}}_B u(k)$$

$$y(k) = \underbrace{\begin{bmatrix} 1 & 0 \end{bmatrix}}_C \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \underbrace{\begin{bmatrix} 0 \end{bmatrix}}_D u(k)$$

Task 1.2

Define the continuous state-space model (“pen and paper”) and then implement the continuous state-space model in MathScript. Then use MathScript to find the discrete state-space model. Compare the result from the previous task.

Set $K_p = 1$ and $T_s = 0.1$

Solution:

Continuous state-space model:

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & -1 \\ 0 & 0 \end{bmatrix}}_A \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \underbrace{\begin{bmatrix} K_p \\ 0 \end{bmatrix}}_B u$$

$$y = \underbrace{\begin{bmatrix} 1 & 0 \end{bmatrix}}_C \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \underbrace{\begin{bmatrix} 0 \end{bmatrix}}_D u$$

Which can be easily implemented in MathScript.

MathScript Code:

```
clear
clc

Kp=1;

A = [0 -1; 0 0];
B = [Kp 0]';
C = [1 0];
D = [0];

ssmodel = ss(A, B, C, D);

% Discrete System:
Ts = 0.1;
ssmodel_discete = c2d(ssmodel, Ts, 'forward')
```

Which gives the same result as we did with “pen and paper”:

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \end{bmatrix} = \underbrace{\begin{bmatrix} 1 & -T_s \\ 0 & 1 \end{bmatrix}}_A \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \underbrace{\begin{bmatrix} T_s K_p \\ 0 \end{bmatrix}}_B u(k)$$

$$y(k) = \underbrace{\begin{bmatrix} 1 & 0 \end{bmatrix}}_C \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \underbrace{\begin{bmatrix} 0 \end{bmatrix}}_D u(k)$$

Setting $K_p = 1$ and $T_s = 0.1$ gives:

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \end{bmatrix} = \underbrace{\begin{bmatrix} 1 & -0.1 \\ 0 & 1 \end{bmatrix}}_A \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \underbrace{\begin{bmatrix} 0.1 \\ 0 \end{bmatrix}}_B u(k)$$

$$y(k) = \underbrace{\begin{bmatrix} 1 & 0 \end{bmatrix}}_C \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \underbrace{\begin{bmatrix} 0 \end{bmatrix}}_D u(k)$$

Note! We could also easily implemented this without using the built-in c2d() function, since the following yields in general:

A continuous state-space model:

$$\dot{x} = Ax + Bu$$

$$y = Cx + Du$$

Euler forward:

$$\dot{x} \approx \frac{x_{k+1} - x_k}{T_s}$$

Using this in general gives:

$$\frac{x_{k+1} - x_k}{T_s} = Ax_k + Bu_k$$

$$y_k = Cx_k + Du_k$$

This gives in general the following discrete stat-space model:

$$x_{k+1} = \underbrace{(I + T_s A)}_{A_d} x_k + \underbrace{T_s B}_{B_d} u_k$$

$$y_k = \underbrace{C}_{C_d} x_k + \underbrace{D}_{D_d} u_k$$

Where I is the identity matrix.

This mean we can find A_d and B_d in MathScript like this:

```
...
I = eye(2);
Ad = I + Ts*A
Bd = Ts*B
```

Which should give the same results.

Task 2: Discrete Controller

A controller is given by the following transfer function:

$$h_r(s) = \frac{u(s)}{e(s)} = \frac{2(s + 0.5)}{s + 1}$$

Task 2.1

Find the continuous differential equation.

Solutions:

We have:

$$h_r(s) = \frac{u(s)}{e(s)} = \frac{2(s + 0.5)}{s + 1}$$

This gives:

$$u(s) [1 + s] = [2s + 1] e(s)$$

Inverse Laplace gives:

$$u + \dot{u} = e + 2\dot{e}$$

Task 2.2

Find the discrete difference equation. Use the Euler backward method.

Solutions:

Using the Euler backward method gives:

$$u_k + \frac{u_k - u_{k-1}}{T_s} = e_k + \frac{2(e_k - e_{k-1})}{T_s}$$

Further:

$$\frac{T_s}{T_s} u_k + \frac{u_k - u_{k-1}}{T_s} = \frac{T_s}{T_s} e_k + \frac{2(e_k - e_{k-1})}{T_s}$$

And:

$$\frac{T_s}{T_s} u_k + \frac{1}{T_s} u_k - \frac{u_{k-1}}{T_s} = \frac{T_s}{T_s} e_k + \frac{2e_k}{T_s} - \frac{2e_{k-1}}{T_s}$$

And:

$$\frac{(T_s + 1)}{T_s} u_k = \frac{1}{T_s} u_{k-1} + \frac{T_s}{T_s} e_k + \frac{2}{T_s} e_k - \frac{2}{T_s} e_{k-1}$$

And:

$$u_k = \frac{u_{k-1}}{T_s + 1} + \frac{T_s}{(T_s + 1)} e_k + \frac{2}{(T_s + 1)} e_k - \frac{2}{(T_s + 1)} e_{k-1}$$

Finally:

$$\underline{\underline{u_k = \frac{u_{k-1}}{T_s + 1} + \frac{[T_s + 2]e_k}{T_s + 1} - \frac{2e_{k-1}}{T_s + 1}}}$$

Task 3: Discrete State-space model

Given the following system:

$$\dot{x}_1 = -a_1x_1 - a_2x_2 + bu$$

$$\dot{x}_2 = -x_2 + u$$

$$y = x_1 + cx_2$$

Task 3.1

Find the discrete state-space model.

Solution:

We use Euler forward:

$$\frac{x_1(k+1) - x_1(k)}{T_s} = -a_1x_1(k) - a_2x_2(k) + bu(k)$$

$$\frac{x_2(k+1) - x_2(k)}{T_s} = -x_2(k) + u(k)$$

$$y(k) = x_1(k) + cx_2(k)$$

This gives:

$$x_1(k+1) = x_1(k) - T_s a_1 x_1(k) - T_s a_2 x_2(k) + T_s b u(k)$$

$$x_2(k+1) = x_2(k) - T_s x_2(k) + T_s u(k)$$

$$y(k) = x_1(k) + cx_2(k)$$

Futher:

$$x_1(k+1) = (1 - T_s a_1)x_1(k) - T_s a_2 x_2(k) + T_s b u(k)$$

$$x_2(k+1) = (1 - T_s)x_2(k) + T_s u(k)$$

$$y(k) = x_1(k) + cx_2(k)$$

This gives the following discrete state-space model:

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \end{bmatrix} = \underbrace{\begin{bmatrix} (1 - T_s a_1) & -T_s a_2 \\ 0 & (1 - T_s) \end{bmatrix}}_A \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \underbrace{\begin{bmatrix} T_s b \\ T_s \end{bmatrix}}_B u(k)$$

$$y(k) = \underbrace{[1 \quad c]}_C \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \underbrace{[0]}_D u(k)$$

With values $a_1 = 5, a_2 = 2, b = 1, c = 1$ and $T_s = 0.1$:

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \end{bmatrix} = \underbrace{\begin{bmatrix} 0.5 & -0.2 \\ 0 & 0.9 \end{bmatrix}}_A \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \underbrace{\begin{bmatrix} 0.1 \\ 0.1 \end{bmatrix}}_B u(k)$$

$$y(k) = \underbrace{\begin{bmatrix} 1 & 1 \end{bmatrix}}_C \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \underbrace{\begin{bmatrix} 0 \end{bmatrix}}_D u(k)$$

Task 3.2

Define the continuous state-space model (“pen and paper”) and then implement the continuous state-space model in MathScript. Then use MathScript to find the discrete state-space model. Compare the result from the previous subtask.

Use values $a_1 = 5$, $a_2 = 2$, $b = 1$, $c = 1$ and $T_s = 0.1$.

Solution:

A continuous state-space model is given by:

$$\dot{x} = Ax + Bu$$

$$y = Cx$$

This gives:

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} -a_1 & -a_2 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} b \\ 1 \end{bmatrix} u$$

$$y = \begin{bmatrix} 1 & c \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

MathScript Code:

```
clear, clc

a1 = 5;
a2 = 2;
b = 1;
c = 1;

A = [-a1 -a2; 0 -1];
B = [b 1]';
C = [1 c];
D = [0];

ssmodel = ss(A, B, C, D);

% Discrete System:
Ts = 0.1;
ssmodel_discete = c2d(ssmodel, Ts, 'forward')
```

→ We get the same answer in MathScript as with “pen and paper”.

Task 4: Discrete Low-pass Filter

Transfer function for a first-order low-pass filter may be written:

$$H(s) = \frac{1}{T_f s + 1}$$

Where T_f is the time-constant of the filter.

Task 4.1

Create the discrete low-pass filter algorithm using “pen and paper”.

Use the **Euler Backward** method.

$$\dot{x} = \frac{x_k - x_{k-1}}{T_s}$$

Solutions:

Given:

$$\frac{y}{u} = \frac{1}{T_f s + 1}$$

This gives:

$$(T_f s + 1)y = u$$

$$T_f s y + y = u$$

Inverse Laplace gives:

$$T_f \dot{y} + y = u$$

We use the Euler Backward discretization method, $\dot{x} \approx \frac{x_k - x_{k-1}}{T_s}$, which gives:

$$T_f \frac{y_k - y_{k-1}}{T_s} + y_k = u_k$$

Then we get:

$$T_f(y_k - y_{k-1}) + y_k T_s = u_k T_s$$

Further:

$$T_f y_k - T_f y_{k-1} + y_k T_s = u_k T_s$$

Further:

$$y_k(T_f + T_s) = T_f y_{k-1} + u_k T_s$$

This gives:

$$y_k = \frac{T_f}{T_f + T_s} y_{k-1} + \frac{T_s}{T_f + T_s} u_k$$

For simplicity we set:

$$\frac{T_s}{T_f + T_s} \equiv a$$

This gives:

$$y_k = (1 - a)y_{k-1} + au_k$$

where:

$$a = \frac{T_s}{T_f + T_s}$$

This algorithm can easily be implemented in a Formula Node in LabVIEW.

Task 4.2

Create a discrete low-pass filter in **LabVIEW** using the **Formula Node** in LabVIEW.

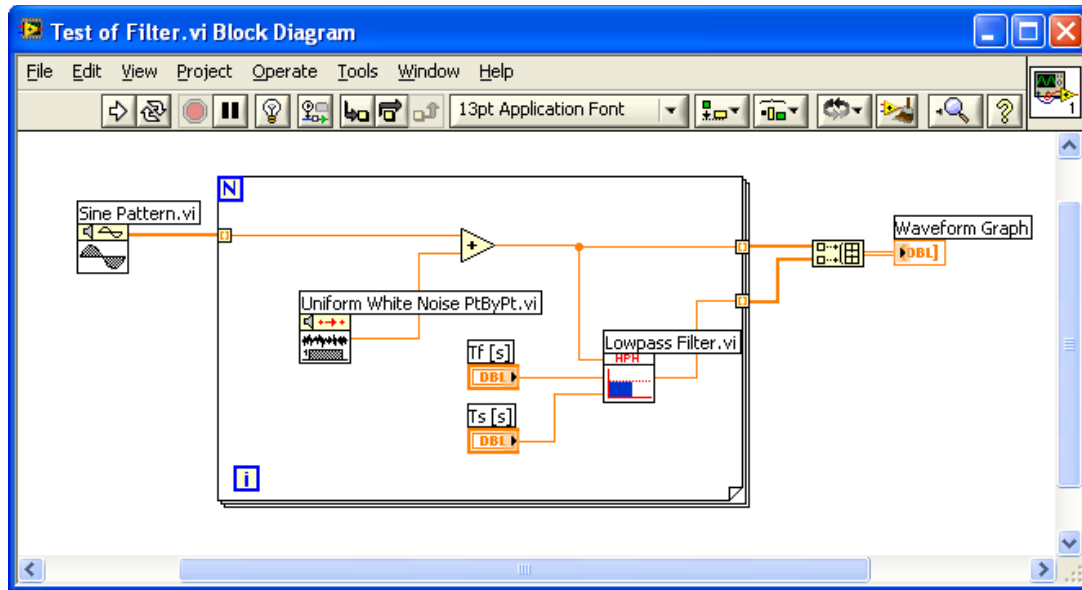
Create a **SubVI** of the code. You will use this subVI in your project later. The user needs to be able to set the time constant of the filter T_f from the outside, i.e., it should be an input to the SubVI. The simulation Time-step T_s needs also to be set from the outside.

Test and make sure your filter works!

Note! A golden rule is that:

$$T_s \leq \frac{T_f}{5}$$

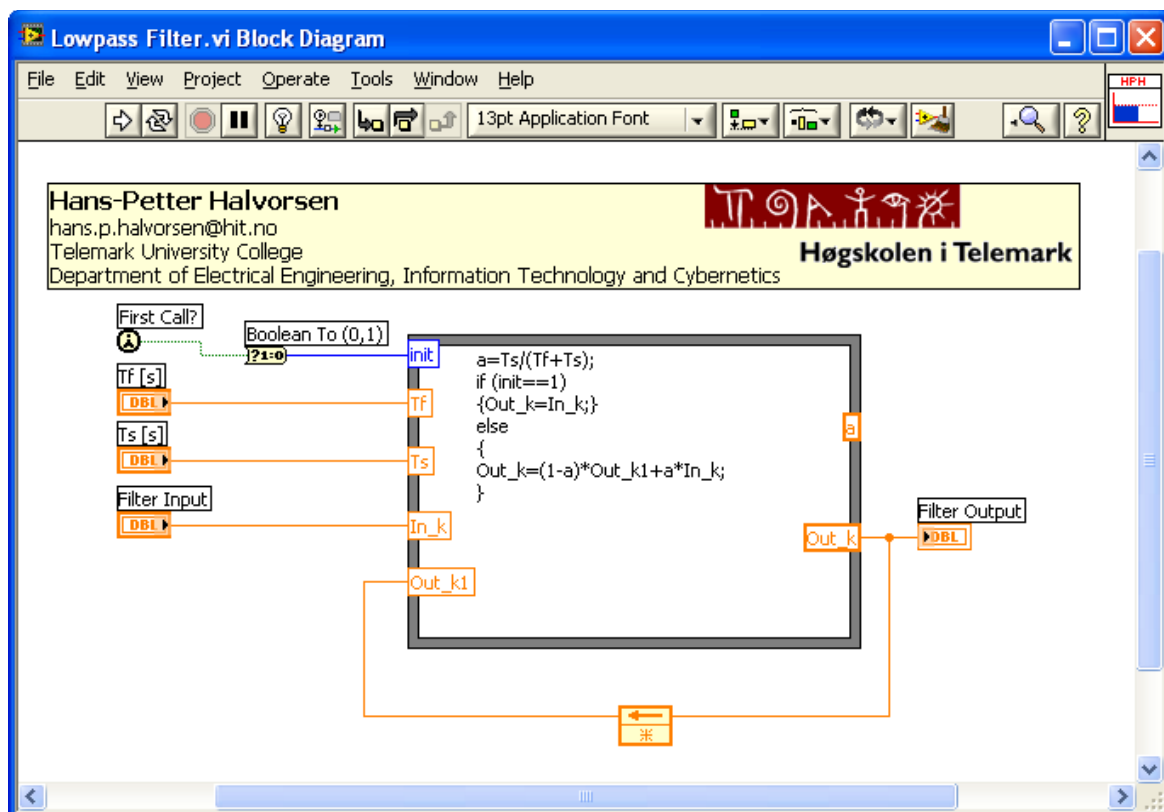
You may, e.g., use the “**Uniform White Noise PtByPt.vi**”. Example:



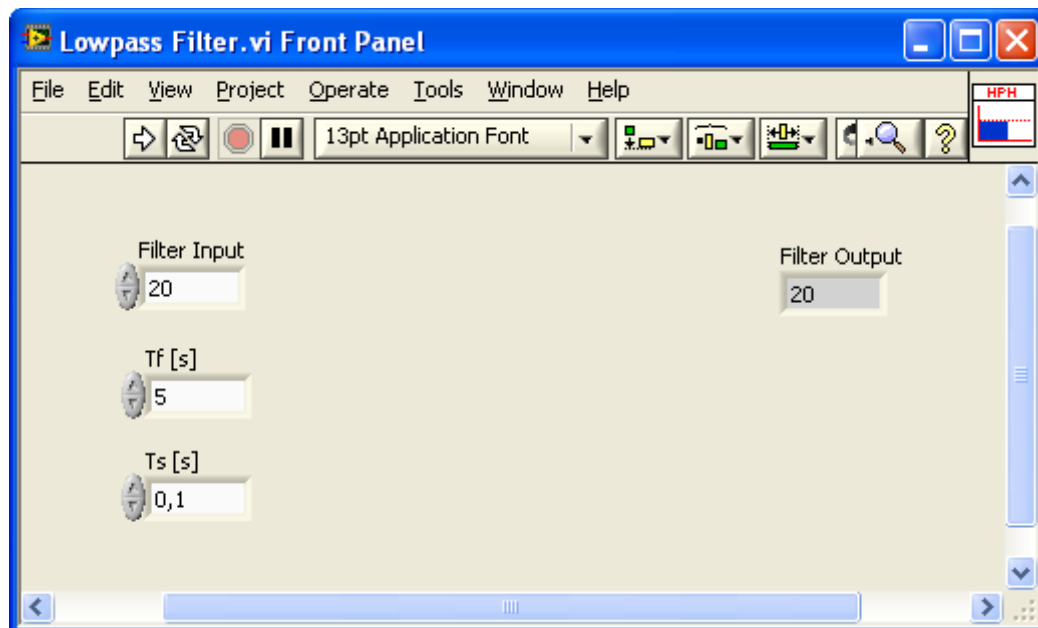
Solutions:

LabVIEW Program:

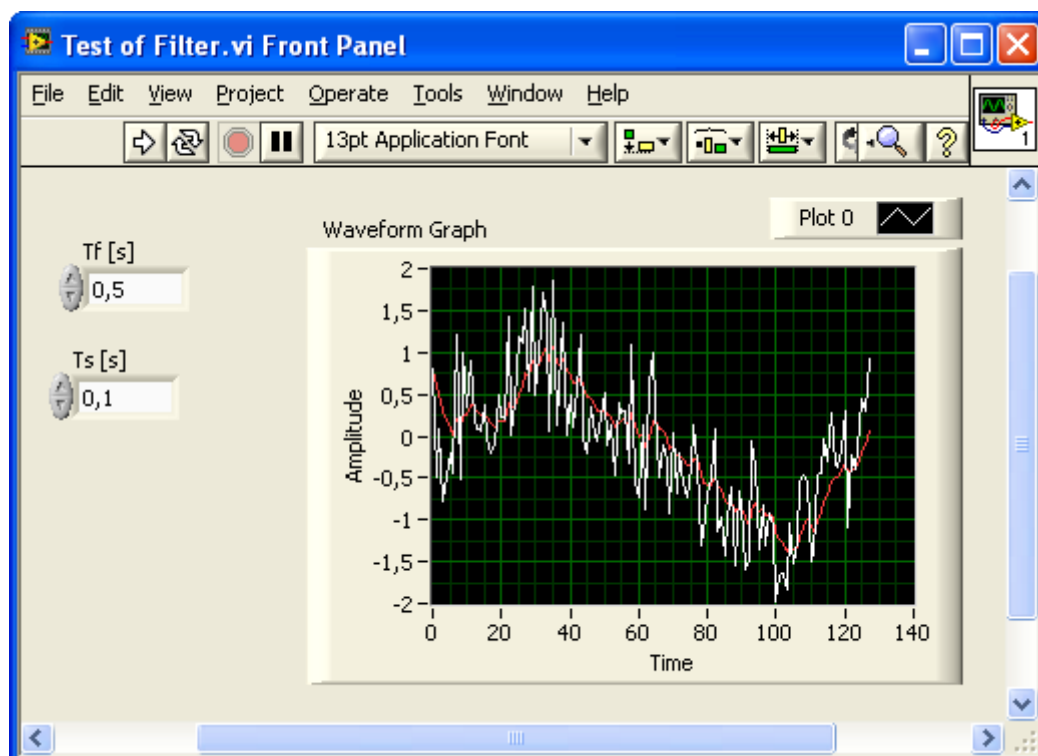
Block Diagram:



Front Panel:



We check if the filter works as expected:



Task 5: Discrete PI controller

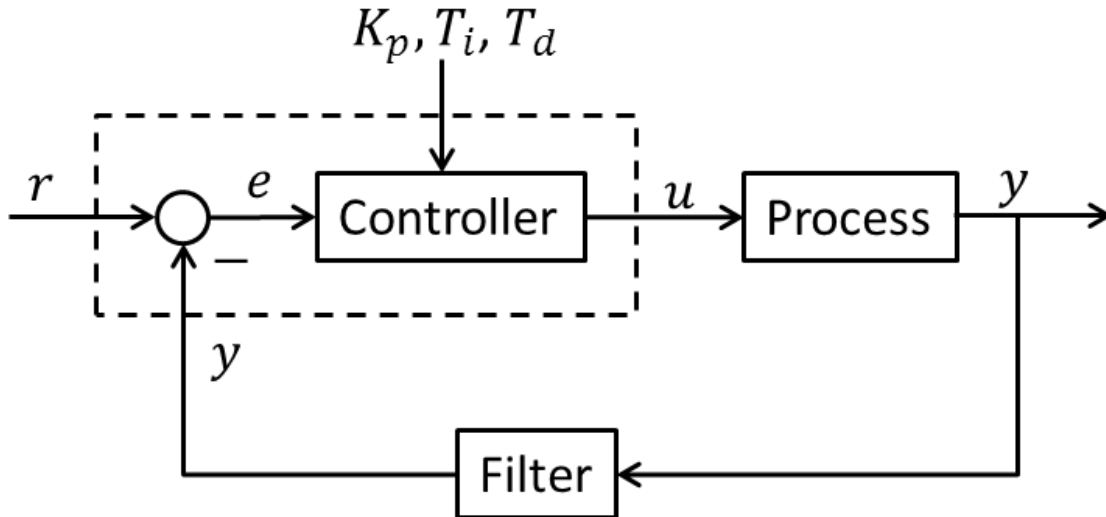
A continuous-time PI controller may be written:

$$u(t) = u_0 + K_p e(t) + \frac{K_p}{T_i} \int_0^t e d\tau$$

Where u is the controller output and e is the control error:

$$e(t) = r(t) - y(t)$$

Below we see a block diagram of a simple control system:



Task 5.1

Create the discrete PI Controller algorithm using “pen and paper”. Use the Euler Backward method.

$$\dot{x} = \frac{x_k - x_{k-1}}{T_s}$$

Solutions:

We start with:

$$u(t) = u_0 + K_p e(t) + \frac{K_p}{T_i} \int_0^t e d\tau$$

In order to make a discrete version using, e.g., Euler, we can derive both sides of the equation:

$$\dot{u} = \dot{u}_0 + K_p \dot{e} + \frac{K_p}{T_i} e$$

If we use Euler Forward we get:

$$\frac{u_k - u_{k-1}}{T_s} = \frac{u_{0,k} - u_{0,k-1}}{T_s} + K_p \frac{e_k - e_{k-1}}{T_s} + \frac{K_p}{T_i} e_k$$

Then we get:

$$u_k = u_{k-1} + u_{0,k} - u_{0,k-1} + K_p(e_k - e_{k-1}) + \frac{K_p}{T_i} T_s e_k$$

Where

$$e_k = r_k - y_k$$

We can also split the equation above in 2 different parts by setting:

$$\Delta u_k = u_k - u_{k-1}$$

This gives the following PI control algorithm:

$$e_k = r_k - y_k$$

$$\Delta u_k = u_{0,k} - u_{0,k-1} + K_p(e_k - e_{k-1}) + \frac{K_p}{T_i} T_s e_k$$

$$u_k = u_{k-1} + \Delta u_k$$

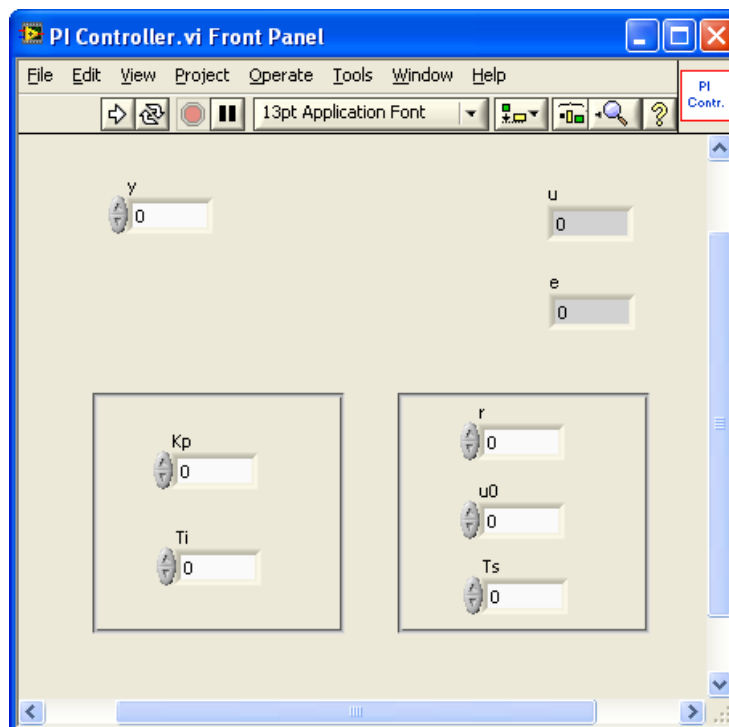
This algorithm can easily be implemented in a Formula Node in LabVIEW.

Task 5.2

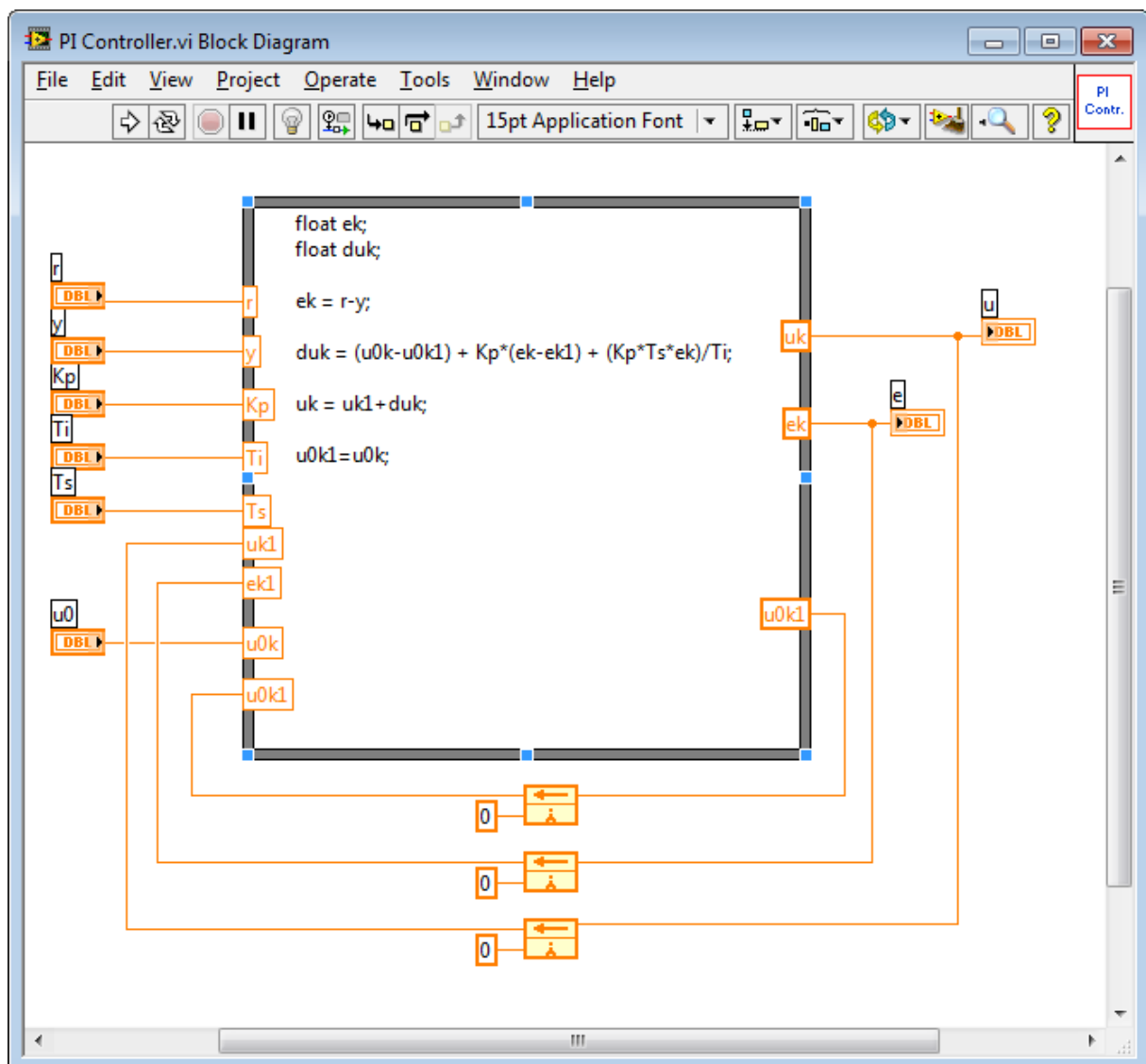
Create a discrete PI controller in LabVIEW using the **Formula Node**. Create a **SubVI** of the code. You will use this subVI in your project later.

Solutions:

Front Panel:



Block Diagram:



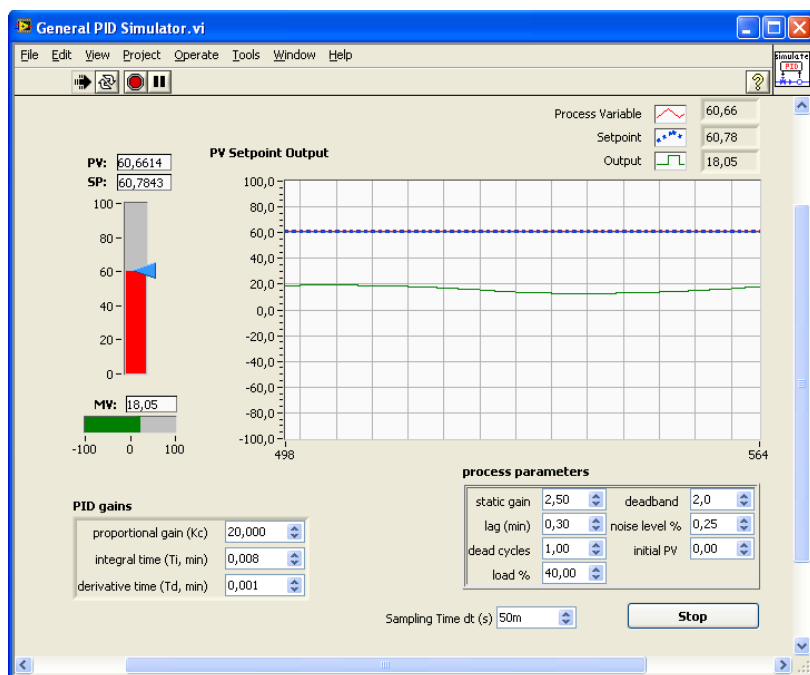
Task 6: Simulation

Implement your PI controller and Low-pass filter in a simulation. You may, e.g., use the example “**General PID Simulator.vi**” as a base for your simulation. Use the “NI Example Finder” (Help → Find Examples...) in order to find the VI in LabVIEW.

Note! You will need the “[LabVIEW PID and Fuzzy Logic Toolkit](#)” in order to fulfill this Task.

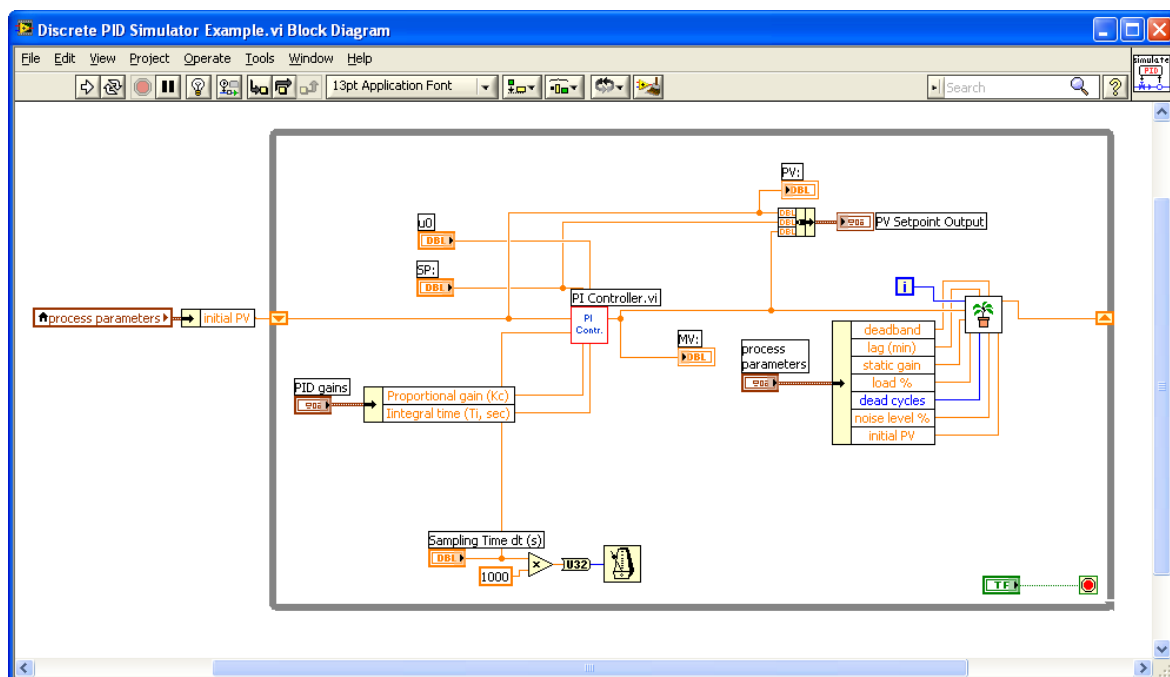
Run the example and see how it is implemented and how it works.

Note! Save the VI with a new name and replace the controller used in the example with the controller you created in the previous task.



Solutions

Block Diagram:



Front Panel:

