**Paper Pelle - Swedish Word Learning Game**

Group-1

**Overview**

Paper Pelle is a Tkinter-based Swedish vocabulary learning game designed for students at Uppsala University to practice and improve their Swedish language skills. The game features animated characters, such as a bear and a puppy, and includes engaging exercises where players associate Swedish words with clothing items. Players will learn Swedish nouns and adjectives while interacting with these adorable animal characters.

**How to Play**

1. Drag and Drop: Players drag and drop the correct Swedish word (either a noun or an adjective) into a box next to the corresponding clothing item.
2. Nouns: Nouns are marked in red to help players easily identify them.
3. Adjectives: Adjectives are marked in yellow to distinguish them from nouns.

**Game Structure**

The game consists of four lessons, each featuring a different animal character. Each lesson includes a series of drag-and-drop exercises that help players practice matching words to clothing items. The lessons progress in difficulty, with more challenging vocabulary introduced in later levels.

As the player completes each lesson, they will advance to the next level, where new words and challenges await.

Once a lesson is completed, the player is greeted with a congratulation screen to celebrate their success. This screen provides positive feedback and encourages the player to continue progressing through the levels.

