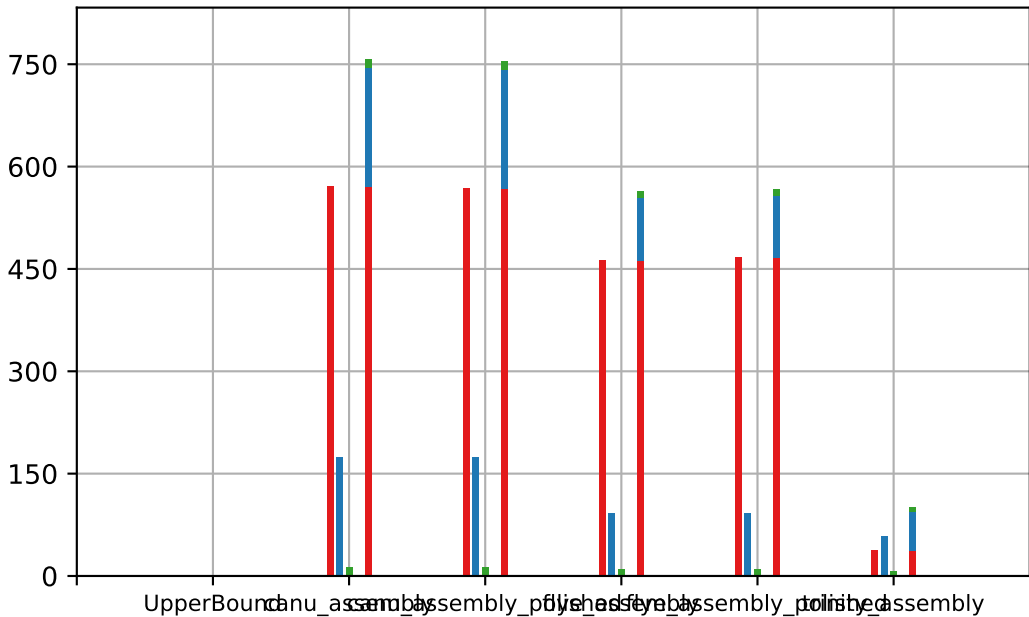


# Misassemblies



100

```
# relocations
```



## # translocations



# inversions