



Introduction to Go

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Twin Cities Code Camp 8—April 10, 2010

Summary

Go is a brand-spanking-new systems language that Google released in November, 2009. Every wonder how awesome C would be if it was garbage-collected, concurrent, and didn't take a few weeks to compile? Wake up; it's here! We'll take a look at this new language that steals some of the dynamic flexibility of Python and Ruby, the performance of C, and a compile time that you'll miss if you blink.

Why Do We Need a Systems Language?

```
( __, __, __, __ ) { __ /
<= __ ? ( __, __ + __, __, __ /
&&! __ ? (printf("%d\t", __ /
), _ ( __, __ + __, __, __ ) ) :
) ? ( __, __ + __, __, __ /
+ ! ( __ /
% ( __ % __ ) ), __ ) : __ < __ * __ ? _ (
0, 0, 1); }
```

Ruby Code

```
puts "hey"
5 + 5 = 10
def
  ("4")
end
```

Specifications

- Compiled
- Imperative, structured
- Concurrent
- Strongly typed (explicit or inferred)