

Seed Standard Definition

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1. Introduction

Seed is a general standard to aid in the discovery and consumption of a discrete unit of work contained within a Docker image. While initially developed to support the [Scale](#) data processing system with job discovery, it is designed to be readily applied to other systems as well.

Seed compliant images must be named in a specific fashion due to the lack of label search capability on Docker Hub and Registry services. The suffix **-seed** must be used when naming images to enable discovery, prior to Hub or Registry push. This requirement will be deprecated as label search support is standardized across Docker registry services. Use of the [CLI](#) developed by the Seed team is highly recommended to speed the development and packaging of jobs according to the Seed specification.

1.1. Format

The Docker image created must adhere to a specific naming convention. The standard requires specification of both an job and a packaging version, tracking changes individually between the job logic and the packaging of it. The following image naming template maps to members defined under the [Job Objects](#):

```
<name>-<jobVersion>-seed:<packageVersion>
```

Dockerfile snippet containing required label for Seed compliance:

```
FROM alpine

ENTRYPOINT /app/job.sh

LABEL com.ngageoint.seed.manifest="{\"seedVersion\":\"1.0.0\", \"job\":{ ... }}"
```

The **com.ngageoint.seed.manifest** label contents must be serialized as a string-escaped JSON object. The following is a complete example including required and optional keys:

```
{
  "seedVersion": "1.0.0",
  "job": {
    "name": "my-job",
    "jobVersion": "1.0.0",
    "packageVersion": "1.0.0",
    "title": "My first job",
    "description": "Reads an HDF5 file and outputs two png images, a CSV and manifest containing cell_count",
    "tags": [
      "hdf5",
      "png",
      "csv",

```

```

    "image processing"
  ],
  "maintainer": {
    "name": "John Doe",
    "organization": "E-corp",
    "email": "jdoe@example.com",
    "url": "http://www.example.com",
    "phone": "666-555-4321"
  },
  "timeout": 3600,
  "interface": {
    "command": "${INPUT_FILE} ${OUTPUT_DIR} ${VERSION}",
    "inputs": {
      "files": [
        {
          "name": "INPUT_FILE",
          "required": true,
          "mediaTypes": [
            "image/x-hdf5-image"
          ],
          "partial": true
        }
      ],
      "json": [
        {
          "name": "INPUT_JSON",
          "type": "string",
          "required": true
        }
      ]
    },
    "outputs": {
      "files": [
        {
          "name": "output_file_pngs",
          "mediaType": "image/png",
          "multiple": true,
          "pattern": "outfile*.png"
        },
        {
          "name": "output_file_csv",
          "mediaType": "text/csv",
          "pattern": "outfile*.csv",
          "required": false
        }
      ],
      "json": [
        {
          "name": "cell_count",
          "key": "cellCount",
          "type": "integer"
        }
      ]
    }
  }
}

```

```

    },
    {
      "name": "dummy",
      "type": "integer",
      "required": false
    }
  ]
},
"mounts": [
  {
    "name": "MOUNT_PATH",
    "path": "/the/container/path",
    "mode": "ro"
  },
  {
    "name": "WRITE_PATH",
    "path": "/write",
    "mode": "rw"
  }
],
"settings": [
  {
    "name": "VERSION",
    "secret": false
  },
  {
    "name": "DB_HOST",
    "secret": false
  },
  {
    "name": "DB_PASS",
    "secret": true
  }
]
},
"resources": {
  "scalar": [
    {
      "name": "cpus",
      "value": 1
    },
    {
      "name": "mem",
      "value": 1024
    },
    {
      "name": "sharedMem",
      "value": 1024
    },
    {
      "name": "disk",

```

```

        "value": 1000,
        "inputMultiplier": 4
      }
    ],
    },
    "errors": [
      {
        "code": 1,
        "name": "error-name-one",
        "title": "Error Name",
        "description": "Error Description",
        "category": "data"
      },
      {
        "code": 2,
        "name": "error-name-two",
        "title": "Error Name",
        "description": "Error Description",
        "category": "job"
      }
    ]
  }
}

```

1.2. Definitions

- Seed specific terms defined in the [Glossary](#) supersede all following definitions. These terms can be found *italicized* throughout the specification.
- GeoJSON, and the terms Geometry and Polygon are defined in [RFC 7946 GeoJSON](#)
- Internet Assigned Numbers Authority (IANA), and the terms Media Types and MIME Types are defined in [IETF RFC 6838](#)
- ISO 8601 and the specifics of the date format are defined in [IETF RFC 3339](#)
- JavaScript Object Notation (JSON), and the terms object, name, value, array, integer, and number, are defined in [JSON Schema](#).
- Semantic Versioning (SemVer), and the terms major, minor, and patch version are defined at <http://semver.org/spec/v2.0.0.html>
- The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [IETF RFC 2119](#).

2. Standard

The Seed standard is intended to provide a complete definition of the runtime processing, memory and storage requirements of a discrete unit of work, in addition to the inputs, outputs and potential errors produced. Completeness is fundamental but the standard accommodates both simple and

complex jobs by defining a minimal subset of REQUIRED properties. The following sections detail every possible REQUIRED and OPTIONAL manifest property in both root and child objects.

A complete Seed object contained within a `com.ngageoint.seed.manifest` label is always a string-escaped serialized object. In Seed, an object consists of a collection of name/value pairs — also called members. For each member, the name is always a string. Member values are either a string, number, object, array or one of the literals: true, false, and null. An array consists of elements where each element is a value as described above.

2.1. Seed Object

The Seed object is the root JSON object that MUST be placed within a `com.ngageoint.seed.manifest` Docker image label. At a minimum this object MUST define the `seedVersion` and `job` names.

Name	Requirement	Value
<code>seedVersion</code>	Required	MUST be a string that conforms to the SemVer standard.
<code>job</code>	Required	MUST be a Job Objects .

```
{
  "seedVersion": "1.0.0",
  "job": { ... }
}
```

2.1.1. Job Object

The Job object is the core member for describing a single unit of work and the resources it requires.

Name	Requirement	Value
<code>name</code>	Required	MUST be a string of only alphabetic or dash characters (defined as <code>[a-zA-Z-]+\$</code>).
<code>jobVersion</code>	Required	MUST be a string that conforms to the SemVer standard.
<code>packageVersion</code>	Required	MUST be a string that conforms to the SemVer standard.
<code>title</code>	Required	MUST be a string and SHOULD contain a short descriptive title.
<code>description</code>	Required	MUST be a string and SHOULD contain a full job abstract.
<code>tags</code>	Optional	MUST be an array of strings and MAY contain any number of strings.
<code>timeout</code>	Required	MUST be a integer indicating a timeout period measured in seconds. All systems MUST honor this value as a hard limit on job execution.
<code>maintainer</code>	Required	MUST be an object as defined in Maintainer Object .
<code>resources</code>	Recommended	MUST be an object as defined in Resources Object . It is highly recommended that this member be specified, without it resources provided will be assumed by the implementing framework.

Name	Requirement	Value
<code>interface</code>	Optional	MUST be an object as defined in Interface Object .
<code>errors</code>	Optional	MUST be an array containing elements defined in Errors Object .

The following annotated snippet provides quick reference to the use of Job object:

```
{
  "name": "my-job", ①
  "jobVersion": "1.0.0", ②
  "packageVersion": "1.0.0", ③
  "title": "My first job", ④
  "description": "Reads an HDF5 file and outputs two TIFF images, a
CSV and manifest containing cell_count", ⑤
  "timeout": 3600, ⑥
  "maintainer": { ... }, ⑦
  "resources": { ... }, ⑧
  "interface": { ... }, ⑨
  "errors": [ ... ] ⑩
}
```

- ① Required string containing `name` and `jobVersion` should be unique system-wide.
- ② Required string containing `jobVersion` of job in SemVer format. `jobVersion` members combined with `name` system-wide.
- ③ Required string containing `packageVersion` version identifier. `packageVersion` is used in the job interface, it should indicate changes to the interface.
- ④ Required string containing `title`.
- ⑤ Required string containing `description`. Inline markup should be prohibited.
- ⑥ Required integer containing `timeout` value in seconds.
- ⑦ Required [Maintainer Object](#).
- ⑧ Optional [Resources Object](#).
- ⑨ Optional [Interface Object](#).
- ⑩ Optional array of [Error Objects](#).

2.1.1.1. Maintainer Object

The Maintainer object is the member that identifies the individual and organization (optional) acting as a point of contact for a Seed job.

Name	Requirement	Value
<code>name</code>	Required	MUST be a string and SHOULD contain the full name of maintainer individual or organization.
<code>email</code>	Required	MUST be a string and SHOULD contain the best contact email address of maintainer individual or organization.
<code>phone</code>	Optional	MUST be a string and SHOULD contain the best contact phone number of maintainer individual or organization.
<code>organization</code>	Optional	MUST be a string and SHOULD contain the organization responsible for maintaining or sponsoring Seed job.

Name	Requirement	Value
<code>url</code>	Optional	MUST be a string and SHOULD contain a publicly accessible design or usage documentation.

The following annotated snippet provides quick reference to the use of Maintainer object:

<pre>{ "name": "John Doe", ① "email": "jdoe@example.com", ② "phone": "666-555-4321", ③ "organization": "E-corp", ④ "url": "http://www.example.com" ⑤ }</pre>	<ul style="list-style-type: none"> ① Required string containing name of individual responsible for maintaining individual job. ② Required string containing email address for maintaining individual job. ③ Optional string containing phone number for maintaining individual organization. ④ Optional string containing URL to complete Seed job. ⑤ Optional string containing URL to complete documentation.
--	--

2.1.1.2. Resources Object

The Resources object is the member that identifies all resource requirements for a job. This is most commonly CPU, memory and disk scalar resources, but MAY in the future accommodate more complex types such as ranges and sets. The final computed resources allocated for all `scalar` elements MUST be injected as environment variables to the job at run time. Reference [Environment Variables](#) and [Resource Defaults](#) for clarification on what the implementing framework MUST provide.

Name	Requirement	Value
<code>scalar</code>	Required	MUST be an array of <code>Scalar</code> objects and MAY contain any number of elements. There is no other standard restriction on the array size.

Scalar Object

The Scalar objects MAY include any arbitrary custom resource name, but there are reserved resources `cpus`, `disk`, `mem` and `sharedMem` that have special meaning. The reserved resource names `cpus`, `disk` and `mem` SHOULD be populated by all Seed compliant images, as the defaults provided at runtime will likely be inadequate to run all but the most minimal job. The `sharedMem` resource applies primarily to high-performance and scientific applications and will rarely be needed.

Name	Requirement	Value
<code>name</code>	Required	MUST be a string of only alphabetic, dash or underscore characters (defined by the regex <code>^[a-zA-Z_-]+\$</code>) indicating the resource required by the job. Refer to Injection for details on environment variable available at execution time.
<code>value</code>	Required	MUST be a number indicating the quantity of the resource required by the job. When dealing with storage resources such as <code>mem</code> or <code>disk</code> units of Mebibytes (MiB) MUST be used.
<code>inputMultiplier</code>	Optional	MUST be a number indicating the factor by which input file size is multiplied and added to the constant value for resource.

Use of `inputMultiplier` for `mem` or `disk` resource types is useful when memory or output disk requirements of a job are a function of input file size. The following basic formula computes the resource requirement when an `inputMultiplier` is defined.

$$\text{resourceRequirement} = \text{inputVolume} * \text{inputMultiplier} + \text{constantValue}$$

For example, when total input file size is 2.0MiB and an `inputMultiplier` of 4.0 and `value` of 0.1 is specified for `disk`, the following computes the resource requirement:

$$\text{diskRequirement} = 2.0\text{MiB} * 4.0 + 0.1\text{MiB}$$

The following annotated snippet provides quick reference to the use of Scalar object:

```
[
  { "name": "cpus", "value": 1.0 }, ①
  { "name": "disk", "value": 4.0, "inputMultiplier": 4.0 },
  ②
  { "name": "mem", "value": 64.0, "inputMultiplier": 4.0 },
  ③
  ... ④
]
```

- ① Recommended Scalar object single constant scalar value CPU requirement of job.
- ② Optional Scalar object demonstrating constant scalar value in a multiplier based on total input scaling disk requirement multiplier allows for scaling the space required as a function of
- ③ Recommended Scalar object single constant scalar value in a multiplier based on total input scaling memory requirement of
- ④ Optional additional Scalar object for custom resources needed by job

2.1.1.3. Interface Object

The Interface object is the primary member that describes the command arguments, environment

variables, mounts, settings, inputs and outputs defined for a job.

Name	Requirement	Value
<code>command</code>	Optional	MUST be a string specifying the complete string passed to the Docker ENTRYPOINT. Based on the Linux shell, shell escaping of special characters in the Docker ENTRYPOINT is defined that launches the executable. The Seed container executable MAY be necessary in <code>command</code> string. The Seed container is treated as analogous to the Docker CMD statement.
<code>inputs</code>	Optional	MUST be an object as defined in Inputs Object .
<code>outputs</code>	Optional	MUST be an object as defined in Outputs Object .
<code>mounts</code>	Optional	MUST be an array of <code>Mounts</code> objects (see Mounts Object) and number of elements. There is no other standard restriction.
<code>settings</code>	Optional	MUST be an array of <code>Settings</code> objects (see Settings Object) and number of elements. There is no other standard restriction.

The following annotated snippet provides quick reference to the use of Interface object:

```
{
  "command": "/app/job.sh ${INPUT_FILE} ${OUTPUT_DIR}", ①
  "inputs": { "files": [ { "name": "INPUT_FILE", ... }, ... ] }, ②
  "outputs": { ... }, ③
  "mounts": [ ... ], ④
  "settings": [ ... ] ⑤
}
```

- ① Optional string indicating the command to run. Reference [Environment Object](#) for clarification on shell escaping. The Seed container executable MAY be necessary in `command` string. The Seed container is treated as analogous to the Docker CMD statement.
- ② Optional [Inputs Object](#) to inject external data into the job container.
- ③ Optional [Outputs Object](#) to capture results from the job container.
- ④ Optional [Mounts Object](#) to specify directories that need to be mounted into the job container.
- ⑤ Optional [Settings Object](#) to specify environment specific settings at runtime.

2.1.1.3.1. Inputs Object

The Inputs object is the member responsible for indicating immutable input data available to the Seed image at runtime.

Name	Requirement	Value
<code>files</code>	Optional	MUST be an array of objects defined in the Files Object sub-section.
<code>json</code>	Optional	MUST be an array of objects defined in the JSON Object sub-section.

Files Object

Critical implementation details related to `multiple` member should be referenced in [environment](#)

[variables](#). The following table defines the `files` object members.

Name	Requirement	Value
<code>name</code>	Required	MUST be a string of only alphabetic, dash or underscore characters (defined by the regex† <code>^[a-zA-Z_-]+\$</code>) indicating the unique name to use for referring to this input. All inputs will be passed as environment variables, with the environment variable names based upon the input names. Refer to Injection for details on environment variables available at execution time.
<code>mediaTypes</code>	Optional	MUST be an array of strings that MUST indicate the IANA Media types that the job accepts. An executor† MAY use any provided media types to report validation warnings to the user in the case of mismatched types.
<code>multiple</code>	Optional	MUST be a boolean indicating whether multiple physical files are processed by this <code>Files</code> element. If omitted, the default value MUST be treated as false. If true, the value injected into the <code>command</code> placeholder will be an absolute directory containing all files for this input. If false or omitted, the value injected into the <code>command</code> placeholder will be an absolute path to a single file.
<code>partial</code>	Optional	MUST be a boolean indicating whether input file is required in whole or in part. This allows an executor† to make intelligent choices when providing very large files to a job. This should only be set to true if the job is expected to use less than half of very large input files. If omitted, the default value MUST be treated as false.
<code>required</code>	Optional	MUST be a boolean indicating whether this input value SHOULD always be expected. If omitted, the default value MUST be treated as true.

JSON Object

The following table defines the `json` object members.

Name	Requirement	Value
<code>name</code>	Required	MUST be a string of only alphabetic, dash or underscore characters (defined by the regex† <code>^[a-zA-Z_-]+\$</code>) indicating the unique name to use for referring to this input. All inputs will be passed as environment variables, with the environment variable names based upon the input names. Refer to Injection for details on environment variables available at execution time.
<code>type</code>	Required	MUST be a string and indicate a valid JSON schema type.
<code>required</code>	Optional	MUST be a boolean indicating whether this input value SHOULD always be expected. If omitted, the default value MUST be treated as true.

The following annotated snippet provides quick reference to the use of Inputs object:

```
{
  "files": [ ①
    {
      "name": "INPUT_FILE", ②
      "mediaTypes": [ "image/x-hdf5-image" ], ③
      "multiple": false, ④
      "partial": true, ⑤
      "required": true ⑥
    },
    ...
  ]
  "json": [ ⑦
    {
      "name": "INPUT_STRING", ⑧
      "type": "string", ⑨
      "required": false ⑩
    }
  ]
}
```

- ① Optional array containing elements defined by Files Object sub-section.
- ② Required string containing name used to refer to this input.
- ③ Optional array containing a list of media types.
- ④ Optional boolean indicating if the element represents multiple (true) vs one file (false). Default is `false`.
- ⑤ Optional boolean indicating if the element consumes only a small portion of the file. Default is `false`.
- ⑥ Optional boolean indicating if the element requires this particular file. Default is `true`.
- ⑦ Optional array containing elements defined by JSON Object sub-section.
- ⑧ Required string containing name used to refer to this input.
- ⑨ Required string containing schema type for input validation.
- ⑩ Optional boolean indicating if the element requires this particular JSON input. Default is `true`.

2.1.1.3.2. Outputs Object

The Outputs object is the member responsible for indicating all output data and the means to capture that data following the execution of a Seed image. Data can be captured in two different forms: directly as a file or extracted JSON from a manifest. File type output is simply matched based on a standard glob pattern. JSON objects are expected to be gathered from a JSON manifest that by Seed standard convention MUST be written at the root of the job output directory as `seed.outputs.json`. The absolute path to the job output directory is REQUIRED to be passed into the container at job execution time in the `OUTPUT_DIR` environment variable. Special attention should be given to [output file permissions](#) and support is provided for defining [extended metadata](#).

Name	Requirement	Value
<code>files</code>	Optional	MUST be an array of objects defined in the Files Object sub-section.
<code>json</code>	Optional	MUST be an array of objects defined in the JSON Object sub-section.

Files Object

The following table defines the `files` object members.

Name	Requirement	Value
<code>name</code>	Required	MUST be a string of only alphabetic, dash or underscore characters (defined by the regex <code>^[a-zA-Z_-]+\$</code>) indicating the unique name to use for referring to this output.
<code>mediaType</code>	Optional	MUST indicate the IANA Media type for the file being captured by Outputs.
<code>pattern</code>	Required	MUST indicate a standard glob pattern for the capture of files.
<code>multiple</code>	Optional	MUST be a boolean indicating whether multiple output files may be captured by this <code>Files</code> element. If omitted, the default value MUST be treated as false.
<code>required</code>	Optional	MUST be a boolean indicating whether this input value SHOULD always be expected. If omitted, the default value is <code>true</code> .

JSON Object

The following table defines the `json` object members.

Name	Requirement	Value
<code>name</code>	Required	MUST be a string of only alphabetic, dash or underscore characters (defined by the regex <code>^[a-zA-Z_-]+\$</code>) indicating the unique name to use for referring to this output. When <code>key</code> member is omitted, it must be a case-sensitive match of the member key in <code>seed.outputs.json</code> file.
<code>type</code>	Required	MUST be a string indicating the JSON schema type of the member being captured from the <code>seed.outputs.json</code> file.
<code>key</code>	Optional	MUST be a string indicating the case-sensitive <code>seed.outputs.json</code> member to capture. If omitted, the member key is assumed to be a case-sensitive match for the above defined <code>name</code> member.
<code>required</code>	Optional	MUST be a boolean indicating whether this input value SHOULD always be expected. If omitted, the default value MUST be treated as true.

The following annotated snippets provides quick reference to the use of *Outputs* object:

Seed **outputs** object snippet:

```
{
  "files": [ ①
    {
      "name": "OUTPUT_TIFFS", ②
      "mediaType": "image/tiff", ③
      "pattern": "outfile*.tif", ④
      "multiple": false, ⑤
      "required": true ⑥
    },
    ...
  ],
  "json": [ ⑦
    {
      "name": "CELL_COUNT", ⑧
      "type": "integer", ⑨
      "key": "cellCount" ⑩
    },
    ...
  ]
}
```

seed.outputs.json:

```
{
  "cellCount": 256, ⑪
  ...
}
```

- ① Optional array containing elements by Files Object sub-section.
- ② Required string containing unique identifier.
- ③ Optional string containing IANA of file.
- ④ Required string containing glob for file capture. Executor† is capture output relative to OUTPUT.
- ⑤ Optional boolean indicating whether or multiple values are supported. value is false.
- ⑥ Optional boolean indicating whether executor† should assume failed data is missing. Default value is false.
- ⑦ Optional array containing elements by JSON Object sub-section.
- ⑧ Required string containing unique identifier. MUST be used by match member for capture. **seed.outputs.json** in absence of file.
- ⑨ Required string containing JSON of member extracted from **seed.outputs.json** file.
- ⑩ Optional string containing key extraction. This allows mapping **seed.outputs.json** file member differs from the value of **name** member.
- ⑪ Example output manifest code defined in (10).

2.1.1.3.3. Mounts Object

The Mounts object is the member responsible for indicating any additional directories that must be mounted into the container for the Job to run. A mount directory is typically a shared file system directory that contains some set of reference data that the Job requires.

Name	Requirement	Value
name	Required	MUST be a string of only alphabetic, dash or underscore character (regex† <code>^[a-zA-Z_-]+\$</code>) that correlates mount references elsewhere to an external mount configuration that specifies how the r

Name	Requirement	Value
path	Required	MUST be an absolute file system path specifying where in the container expects the shared directory to be mounted.
mode	Optional	MUST be a string that either specifies "ro" for read-only access or "rw" for read-write access. Default value is "ro".

The following annotated snippet provides quick reference to the use of Mounts object:

<pre>[{ "name": "MOUNT1", ① "path": "/the/container/path", ② "mode": "ro" ③ }, ...]</pre>	<p>① Required string containing the name of the mount used to lookup uses in the container.</p> <p>② Required string indicating the absolute file system path where the shared directory should be mounted.</p> <p>③ Optional string indicating the access mode the directory should be mounted with ("ro") or read-write ("rw").</p>
---	---

2.1.1.3.4. Settings Object

The Settings object is the member responsible for indicating all content not related to data that is needed for the Seed job to run. These will be exposed as environment variables at run time. Most commonly, Settings will be used for environment specific configuration or external credentials.

While it is *highly* advised that Seed jobs SHOULD limit input / output to the provided constructs (inputs / outputs), there are justified use cases for violating this encapsulation. If database ingestion or downstream messaging are necessary, this is a reasonable mechanism to accomplish that.

Name	Requirement	Value
name	Required	MUST be a string of only alphabetic, dash or underscore characters (regex <code>^[a-zA-Z_-]+\$</code>) that indicates the environment variable name to be used at run time. Refer to Injection for details on environment variable injection at run time.
secret	Optional	MUST be a boolean that indicates whether the value associated with the setting is secret and stored as a secure string.

The following annotated snippet provides quick reference to the use of Settings object:

<pre>[{ "name": "SETTING1", ① "secret": true ② }, ...]</pre>	<p>① Required string containing the name of the environment variable name to be used at run time.</p> <p>② Optional boolean indicating whether the setting value is secret and stored as a secure string.</p>
--	---

2.1.1.4. Errors Object

The Errors object allows for developers† to map arbitrary exit codes to meaningful textual descriptions. This is useful in passing information to the executor† to differentiate between data and job errors.

Name	Requirement	Value
<code>code</code>	Required	MUST be an integer indicating the exit code of the executing job.
<code>name</code>	Required	MUST be a string of only alphabetic, dash or underscore characters. The string must match the regex† <code>^[a-zA-Z_-]+\$</code> indicating the unique name to use for the error. An executor† MAY use member for correlation of error code.
<code>title</code>	Optional	MUST be a string indicating the short descriptive title of the error.
<code>description</code>	Optional	MUST be a string indicating the complete error description.
<code>category</code>	Optional	MUST be a string containing one of the following values: <code>job</code> , <code>data</code> , or <code>unknown</code> . The default value is <code>job</code> .

The following annotated snippet provides quick reference to the use of Errors object:

<pre>[{ "code": 1, ① "name": "error-name", ② "title": "Error Name", ③ "description": "Error Description", ④ "category": "job" ⑤ }, ...]</pre>	<ul style="list-style-type: none">① Required integer indicating the exit code.② Required string containing the unique identifier of error.③ Optional string containing the short name of error.④ Optional string containing the complete error code description.⑤ Optional string containing the error category. This value MUST be one of the following values: <code>job</code>, <code>data</code>, or <code>unknown</code>. The default value is <code>job</code>.
---	---

3. Usage

3.1. Implementing

A few requirements must be satisfied when an implementer† is building a system capable of executing Seed standardized images. The following sections detail behavior that is expected of the executor†, but these details are also important for developers† to understand what execution context they are provided.

3.1.1. Environment Variables

Environment variable injection MUST be performed as it is the primary means of providing the context required by the defined interface of a Seed job. These environment variables MAY be consumed by a job directly or shell variable expansion MAY be leveraged in the `interface.command` member. Implementing frameworks MAY perform variable expansion, but it MUST follow Bash

expansion conventions.

3.1.1.1. Normalization

All environment variables injected MUST be normalized to remove any special characters. The majority of environment variable injection is dynamic and tied to `name` member values. These values MUST be sanitized based on the following rules:

- Only upper-case alphabetic and underscore characters are permitted unaltered.
- All lower-case alphabetic characters MUST be capitalized.
- All dash characters MUST be replaced with underscores.

3.1.1.2. Injection



Collisions between the reserved variables below and `interface.inputs.files`, `interface.inputs.json` and `interface.settings name` member values MUST NOT occur.

The following variables MUST be provided:

- `OUTPUT_DIR`: Absolute path where all output products MUST be placed by job for Seed executor† capture.
- All `name` member values of `resources.scalar` elements MUST map to environment variables. This SHALL be done by [normalizing](#) all `name` values and prefixing with `ALLOCATED_`. For a `my-demo-resourceNew` with a value of `5.0`, an environment variable `ALLOCATED_MY_DEMO_RESOURCENEW` SHALL be set to `5.0` at run time. For a resource with an `inputMultiplier` value the environment variable must include the final computed *output* resource allocation as defined in the `scalar` element under [Resources object](#). It SHOULD be clarified that the allocated value computed using an `inputMultiplier` value MUST NOT include the size of input files - only the additional space needed for output files during execution.
- All `name` member values of `interface.inputs.files` elements MUST map to environment variables. Variable names must follow [normalization rules](#). Executor's† MUST ensure data is mounted and provide a container resolvable absolute path. *Injection behavior is dependent on the boolean value of `multiple` member*. When `multiple` is `true` the injected environment variable MUST be an absolute path to a *directory* with all files immediately beneath it. When `multiple` is `false` it MUST be an absolute path to the single *file* provided. This environment variable MUST be left unset if member `required` is false and the input is not present.
- All `name` member values of `interface.inputs.json` elements MUST map to environment variables. Variable names must follow [normalization rules](#) and `array`, `object` and `string` JSON types MUST be injected string encoded. This environment variable MUST be left unset if `required` is false and the input is not present.
- All `name` member values of `interface.settings` elements MUST map to environment variables. Variable names must follow [normalization rules](#).

Supporting complex variable expansion where jobs require parameters associated with a switch can be accomplished with use of Bash. Taking the example of an optional `inputs.files` element, the

following `command` value will expand with a preceding switch only when the input is available:

```
${MY_INPUT}/#/-d }
```

This will expand to `-d ${MY_INPUT}` only when `MY_INPUT` is set, otherwise the entire expression will be omitted. It is important to note this is specifically a Bash shell feature and is not present with competing Linux shells.

3.1.2. Output Data Capture

All output data generated by a Seed compliant job MUST be placed within the location identified by `OUTPUT_DIR` environment variable. This location MUST be made available by the executor† so that the job is given full write access. Developers MUST ensure any files captured by `interface.outputs.files` member element `pattern` values, as well as the optional `seed.outputs.json` file, are marked with read permissions at minimum. This MAY be done with the following sample command: `chmod +r yourfile.txt`

Special attention should also be given to the number of files matched per `interface.outputs.files` element to ensure it is consistent in plurality to that defined by `multiple` member. If multiple files are matched using the `pattern` member value, while the `multiple` member is set to false, these jobs SHOULD be failed by the executor†. On the other hand, even if multiple files are not present when `multiple` is true it SHOULD NOT force a job failure by the executor†.

3.1.3. Extended File Metadata

There is often a need by the executor† to capture additional job extracted metadata on output files. The Seed standard allows for this through the use of side-car files. The side-car files must be named exactly as the file they describe, with the addition of the `.metadata.json` extension to the original file name (extension included). The file must be formatted according to the [Seed Metadata Schema](#). This allows for both spatial and temporal metadata to be specified.

The following snippet demonstrates the optional values that may be specified:

Metadata JSON

```
{
  "seedVersion": "1.0.0", ①
  "geometry": { ②
    "type": "Polygon",
    "coordinates": [
      [ [ 100.0, 0.0 ], [ 101.0, 0.0 ], [ 101.0, 1.0 ], [ 100.0, 1.0 ], [ 100.0,
0.0 ] ]
    ]
  },
  "time": { ③
    "start": "2016-08-06T00:00:00.000Z", ④
    "end": "2016-08-06T00:00:00.000Z" ⑤
  }
}
```

- ① Required string indicating the Seed standard it complies with.
- ② Optional GeoJSON Geometry object defining spatial extent of file.
- ③ Optional Time object defining temporal extent of file.
- ④ Required string containing an ISO 8601 date indicating the start temporal extent of file. String must include full time down to minute precision.
- ⑤ Required string containing an ISO 8601 date indicating the end temporal extent of file. String must include full time down to minute precision. If the data is a single point-in-time the end date should match the start date.

3.1.4. Resource Defaults

At a minimum, the executor† MUST provide at least the resources indicated by a Seed manifest at run time. If the resource requirement specified by the manifest is below the minimum amount allowed by the executor† it MAY increase the requirement to that value. Developers† SHOULD specify the `cpus`, `mem` and `disk` requirements of their Seed job, but if these are not set, the executor† is free to allocate minimal defaults.

For the `sharedMem` reserved resource, the executor† SHOULD make use of the Docker run argument `shm-size` to provide the requested resource.

When resources are indicated by a Seed manifest that are not recognized by an executor†, the job SHOULD not be run.

3.2. Examples

The Seed standard is intended to support both simple and complex job packaging. To that end the standard allows for sensible defaults to take the place of a fully specified manifest. The following examples identify both a minimal Seed use and a more realistic, fully exercised standard.

3.2.1. Random Number Generator Job

Minimal manifest demonstrating the simplest possible Seed definition.

```
{
  "seedVersion": "1.0.0",
  "job": {
    "name": "random-number-gen",
    "jobVersion": "0.1.0",
    "packageVersion": "0.1.0",
    "title": "Random Number Generator",
    "description": "Generates a random number and outputs on stdout",
    "maintainer": {
      "name": "John Doe",
      "email": "jdoe@example.com"
    },
    "timeout": 10
  }
}
```

Serialized as a label in a Dockerfile snippet:

```
FROM alpine

ENTRYPOINT /app/job.sh

LABEL
com.ngageoint.seed.manifest="{\"seedVersion\": \"1.0.0\", \"job\": {\"name\": \"random-
number-gen\", \"jobVersion\": \"0.1.0\", \"packageVersion\": \"0.1.0\", \"title\": \"Random
Number Generator\", \"description\": \"Generates a random number and outputs on
stdout\", \"maintainer\": {\"name\": \"John
Doe\", \"email\": \"jdoe@example.com\"}, \"timeout\": 10}}"
```

3.2.2. Image Watermark Job

Image watermark job taking a single image and returning with watermark applied using Seed definition.

```
{
  "seedVersion": "1.0.0",
  "job": {
    "name": "image-watermark",
    "jobVersion": "0.1.0",
    "packageVersion": "0.1.0",
    "title": "Image Watermarker",
    "description": "Processes an input PNG and outputs watermarked PNG.",
    "maintainer": {
      "name": "John Doe",
      "email": "jdoe@example.com"
    },
    "timeout": 30,
    "interface": {
```

```

    "command": "${INPUT_IMAGE} ${OUTPUT_DIR}",
    "inputs": {
      "files": [
        {
          "name": "INPUT_IMAGE"
        }
      ]
    },
    "outputs": {
      "files": [
        {
          "name": "OUTPUT_IMAGE",
          "pattern": "*_watermark.png"
        }
      ]
    }
  },
  "resources": {
    "scalar": [
      {
        "name": "cpus",
        "value": 1
      },
      {
        "name": "mem",
        "value": 64
      }
    ]
  },
  "errors": [
    {
      "code": 1,
      "name": "image-Corrupt",
      "description": "Image input is not recognized as a valid PNG.",
      "category": "data"
    },
    {
      "code": 2,
      "name": "algorithm-failure"
    }
  ]
}

```

Serialized as a label in a Dockerfile snippet:

```
FROM alpine
```

```
ENTRYPOINT /app/watermark.py
```

```
LABEL
```

```
com.ngageoint.seed.manifest="{\"seedVersion\":\"1.0.0\", \"job\":{\"name\":\"image-watermark\", \"jobVersion\":\"0.1.0\", \"packageVersion\":\"0.1.0\", \"title\":\"Image Watermarker\", \"description\":\"Processes an input PNG and outputs watermarked PNG.\", \"maintainer\":{\"name\":\"John Doe\", \"email\":\"jdoe@example.com\"}, \"timeout\":30, \"interface\":{\"command\":\"\\${INPUT_IMAGE} \\${OUTPUT_DIR}\", \"inputs\":{\"files\":[{\"name\":\"INPUT_IMAGE\"}]}, \"outputs\":{\"files\":[{\"name\":\"OUTPUT_IMAGE\", \"pattern\":\"*_watermark.png\"}]}, \"resources\":{\"scalar\":[{\"name\":\"cpus\", \"value\":1}, {\"name\":\"mem\", \"value\":64}], \"errors\":[{\"code\":1, \"name\":\"image-Corrupt\", \"description\":\"Image input is not recognized as a valid PNG.\"}, {\"category\":\"data\"}, {\"code\":2, \"name\":\"algorithm-failure\"}]}}\""
```

4. Discovery

A primary intention of this standard is for simple job discovery from public images hosted within either Docker Hub, Docker Trusted Registry or Docker Registry. There is significant fragmentation of APIs between the various Docker offerings and the following sections describe the steps that may be taken to access the labels defined by Seed.

None of the Docker registry services support label search in any fashion. This incurs the requirement of applying a secondary means to subset image results. The standard presently requires that all job images are named with the suffix `-seed`. This allows for quick filtering of results to a manageable set for discovery.

4.1. Docker Hub

Docker Hub stores Docker image manifest information in a readily accessible format only for Automated Builds. This enforces the need for all developers† wishing to support simple discovery from Docker Hub to support Hub builds, as opposed to local image builds followed by a docker push. Given this caveat, a service such as ImageLayers can be used to quickly identify manifest content after discovering available images.

The following two steps may be taken to find and identify labels within Docker Hub:

- Perform HTTP GET to find Docker images:
 - URL: <https://hub.docker.com/v2/search/repositories/?query=-seed>
- Perform HTTP POST to get label details for images found in previous request:
 - BODY: `{"repos":[{"name":"myorg/myjob-seed","tag":"latest"}]}`
 - URL: <https://imagelayers.io/registry/analyze>

The ImageLayers service is a 3rd-party service by CenturyLink Labs, but the source code is openly available at [ImageLayers](#) and can be used as a reference implementation.

4.2. Docker Registry

Docker Registry does not natively support any type of search, but does provide a catalog API that allows for listing the entire registry contents. Using this along with tag and manifest inspection will allow label inspection.

The following steps may be taken to find and identify labels of Seed compliant images within Docker Registry:



All references to `{registry}`, `{image-id}` and `{tag}` in the following URLs should be replaced with your environment specific values.

- Perform HTTP GET against catalog endpoint to find `-seed` suffixed images:
 - URL: http://{registry}/v2/_catalog
- Perform HTTP GET against tags endpoint for each image matched:
 - <http://{registry}/v2/{image-id}/tags/list>
- Perform HTTP GET against manifests endpoint to retrieve labels per tag (extract labels from history JSON member):
 - <http://{registry}/v2/{image-id}/manifests/{tag}>

4.3. Docker Trusted Registry

There is a ticket in with Docker Trusted Registry team to natively support label search. Presently there is no API support to inspect hosted images for label metadata. Images must be pulled locally for inspection.

5. Glossary

The following terms are specific to Seed and are provided to clarify their meaning. They are marked with a dagger (†) throughout the document.

Term	Description
developer	creator and packager of Seed compliant image
executor	process responsible for injecting run-time context (inputs, mounts and environment settings) and capturing all resulting output (files, json).
implementer	developer of framework for discovering or running Seed compliant images - must provide executor

Term	Description
regex	short hand for "Regular Expression," a text string that defines a pattern to be applied to other strings. More info
glob	a string defining a pattern to be applied to files on *nix operating systems. More info

6. Schema

6.1. Seed Manifest

The following JSON Schema should be used to validate Seed manifests prior to label serialization into a Dockerfile for publish. It may be downloaded here: [Seed Manifest Schema](#)

```
{
  "$schema": "http://json-schema.org/draft-04/schema#",
  "type": "object",
  "additionalProperties": false,
  "properties": {
    "seedVersion": {
      "type": "string",
      "pattern": "^1.0.0$"
    },
    "job": {
      "type": "object",
      "additionalProperties": false,
      "properties": {
        "name": {
          "type": "string",
          "pattern": "^[a-zA-Z-]+$"
        },
        "jobVersion": {
          "type": "string",
          "pattern": "^(0|[1-9][0-9]*)\\.?(0|[1-9][0-9]*)\\.?(0|[1-9][0-9]*)(-(0|[1-9][0-9]*)|([0-9]*[a-zA-Z-][0-9a-zA-Z-]*)\\.(0|[1-9][0-9]*|([0-9]*[a-zA-Z-][0-9a-zA-Z-]*)*)?)?(\\+[0-9a-zA-Z-](\\.[0-9a-zA-Z-]+)*)?$"
        },
        "packageVersion": {
          "type": "string",
          "pattern": "^(0|[1-9][0-9]*)\\.?(0|[1-9][0-9]*)\\.?(0|[1-9][0-9]*)(-(0|[1-9][0-9]*)|([0-9]*[a-zA-Z-][0-9a-zA-Z-]*)\\.(0|[1-9][0-9]*|([0-9]*[a-zA-Z-][0-9a-zA-Z-]*)*)?)?(\\+[0-9a-zA-Z-](\\.[0-9a-zA-Z-]+)*)?$"
        },
        "title": {
          "type": "string"
        },
        "description": {
          "type": "string"
        }
      }
    }
  }
}
```

```

},
"tags": {
  "type": "array",
  "items": {
    "type": "string"
  }
},
"maintainer": {
  "type": "object",
  "additionalProperties": false,
  "properties": {
    "name": {
      "type": "string"
    },
    "organization": {
      "type": "string"
    },
    "email": {
      "type": "string"
    },
    "url": {
      "type": "string"
    },
    "phone": {
      "type": "string"
    }
  }
},
"required": [
  "name",
  "email"
],
"timeout": {
  "type": "integer"
},
"resources": {
  "type": "object",
  "additionalProperties": false,
  "properties": {
    "scalar": {
      "type": "array",
      "items": {
        "type": "object",
        "additionalProperties": false,
        "properties": {
          "name": {
            "type": "string",
            "pattern": "^[a-zA-Z_-]+$"
          },
          "value": {
            "type": "number"
          }
        }
      }
    }
  }
}

```

```

        },
        "inputMultiplier": {
            "type": "number"
        }
    },
    "required": [
        "name",
        "value"
    ]
},
"required": [
    "scalar"
]
}
}
},
"interface": {
    "type": "object",
    "additionalProperties": false,
    "properties": {
        "command": {
            "type": "string"
        },
    },
    "inputs": {
        "type": "object",
        "additionalProperties": false,
        "properties": {
            "files": {
                "type": "array",
                "items": {
                    "type": "object",
                    "additionalProperties": false,
                    "properties": {
                        "name": {
                            "type": "string",
                            "pattern": "^[a-zA-Z_-]+$"
                        },
                    },
                    "required": {
                        "type": "boolean",
                        "default": true
                    },
                    "mediaTypes": {
                        "type": "array",
                        "items": {
                            "type": "string"
                        }
                    },
                },
            },
            "multiple": {
                "type": "boolean",
                "default": false
            },
        },
    },

```

```

        "partial": {
            "type": "boolean",
            "default": false
        }
    },
    "required": [
        "name"
    ]
}
},
"json": {
    "type": "array",
    "items": {
        "type": "object",
        "additionalProperties": false,
        "properties": {
            "name": {
                "type": "string",
                "pattern": "^[a-zA-Z_-]+$"
            },
            "required": {
                "type": "boolean",
                "default": true
            },
            "type": {
                "type": "string",
                "enum": [
                    "array",
                    "boolean",
                    "integer",
                    "number",
                    "object",
                    "string"
                ]
            }
        }
    },
    "required": [
        "name",
        "type"
    ]
}
}
},
"outputs": {
    "type": "object",
    "additionalProperties": false,
    "properties": {
        "files": {
            "type": "array",
            "items": {

```

```

    "type": "object",
    "additionalProperties": false,
    "properties": {
      "name": {
        "type": "string",
        "pattern": "^[a-zA-Z_-]+$"
      },
      "mediaType": {
        "type": "string"
      },
      "pattern": {
        "type": "string"
      },
      "multiple": {
        "type": "boolean",
        "default": false
      },
      "required": {
        "type": "boolean",
        "default": true
      }
    },
    "required": [
      "name",
      "pattern"
    ]
  },
  "json": {
    "type": "array",
    "items": {
      "type": "object",
      "additionalProperties": false,
      "properties": {
        "name": {
          "type": "string",
          "pattern": "^[a-zA-Z_-]+$"
        },
        "key": {
          "type": "string"
        },
        "type": {
          "type": "string",
          "enum": [
            "array",
            "boolean",
            "integer",
            "number",
            "object",
            "string"
          ]
        }
      }
    ]
  }
}

```

```

        },
        "required": {
            "type": "boolean",
            "default": true
        }
    },
    "required": [
        "name",
        "type"
    ]
}
}
},
},
"mounts": {
    "type": "array",
    "items": {
        "type": "object",
        "additionalProperties": false,
        "properties": {
            "name": {
                "type": "string",
                "pattern": "^[a-zA-Z_-]+$"
            },
            "path": {
                "type": "string"
            },
            "mode": {
                "enum": [
                    "ro",
                    "rw"
                ],
                "default": "ro"
            }
        },
        "required": [
            "name",
            "path"
        ]
    }
},
"settings": {
    "type": "array",
    "items": {
        "type": "object",
        "additionalProperties": false,
        "properties": {
            "name": {
                "type": "string",
                "pattern": "^[a-zA-Z_-]+$"
            },

```

```

        "secret": {
            "type": "boolean",
            "default": false
        }
    },
    "required": [
        "name"
    ]
}
}
},
"errors": {
    "type": "array",
    "items": {
        "type": "object",
        "additionalProperties": false,
        "properties": {
            "code": {
                "type": "integer"
            },
            "name": {
                "type": "string",
                "pattern": "^[a-zA-Z_-]+$"
            },
            "title": {
                "type": "string"
            },
            "description": {
                "type": "string"
            },
            "category": {
                "type": "string",
                "default": "job",
                "enum": [
                    "job",
                    "data"
                ]
            }
        }
    },
    "required": [
        "code",
        "name"
    ]
}
},
"required": [
    "name",
    "jobVersion",
    "packageVersion",

```

```

        "title",
        "description",
        "maintainer",
        "timeout"
    ]
}
},
"required": [
    "seedVersion",
    "job"
]
}

```

6.2. Seed Metadata

The following JSON Schema should be used to validate the side-car metadata files generated alongside Seed job output files. It may be downloaded here: [Seed Metadata Schema](#)

```

{
  "$schema": "http://json-schema.org/draft-04/schema#",
  "id": "https://tools.ietf.org/html/rfc7946#",
  "title": "Geo JSON object",
  "description": "Schema for a Geo JSON object",
  "type": "object",
  "required": [
    "type"
  ],
  "properties": {
    "bbox": {
      "$ref": "http://json-schema.org/geojson/bbox.json#"
    },
    "seedVersion": {
      "pattern": "^1.0.0$"
    }
  },
  "oneOf": [
    {
      "$ref": "#/definitions/geometry"
    },
    {
      "$ref": "#/definitions/geometryCollection"
    },
    {
      "$ref": "#/definitions/feature"
    },
    {
      "$ref": "#/definitions/featureCollection"
    }
  ],

```



```

"definitions": {
  "geometry": {
    "type": "object",
    "required": [
      "type",
      "coordinates"
    ],
    "oneOf": [
      {
        "title": "Point",
        "additionalProperties": false,
        "properties": {
          "type": {
            "enum": [
              "Point"
            ]
          },
          "coordinates": {
            "$ref": "#/definitions/position"
          }
        }
      },
      {
        "title": "MultiPoint",
        "additionalProperties": false,
        "properties": {
          "type": {
            "enum": [
              "MultiPoint"
            ]
          },
          "coordinates": {
            "$ref": "#/definitions/positionArray"
          }
        }
      },
      {
        "title": "LineString",
        "additionalProperties": false,
        "properties": {
          "type": {
            "enum": [
              "LineString"
            ]
          },
          "coordinates": {
            "$ref": "#/definitions/lineString"
          }
        }
      }
    ],
    {

```

```

    "title": "MultiLineString",
    "additionalProperties": false,
    "properties": {
      "type": {
        "enum": [
          "MultiLineString"
        ]
      },
      "coordinates": {
        "type": "array",
        "items": {
          "$ref": "#/definitions/lineString"
        }
      }
    }
  },
  {
    "title": "Polygon",
    "additionalProperties": false,
    "properties": {
      "type": {
        "enum": [
          "Polygon"
        ]
      },
      "coordinates": {
        "$ref": "#/definitions/polygon"
      }
    }
  },
  {
    "title": "MultiPolygon",
    "additionalProperties": false,
    "properties": {
      "type": {
        "enum": [
          "MultiPolygon"
        ]
      },
      "coordinates": {
        "type": "array",
        "items": {
          "$ref": "#/definitions/polygon"
        }
      }
    }
  }
]
},
"geometryCollection": {
  "title": "GeometryCollection",

```

```

    "description": "A collection of geometry objects",
    "required": [
      "geometries"
    ],
    "properties": {
      "type": {
        "enum": [
          "GeometryCollection"
        ]
      },
      "geometries": {
        "type": "array",
        "items": {
          "$ref": "#/definitions/geometry"
        }
      }
    }
  },
  "feature": {
    "title": "Feature",
    "description": "A Geo JSON feature object",
    "required": [
      "geometry",
      "properties"
    ],
    "properties": {
      "type": {
        "enum": [
          "Feature"
        ]
      },
      "geometry": {
        "oneOf": [
          {
            "type": "null"
          },
          {
            "$ref": "#/definitions/geometry"
          }
        ]
      },
      "properties": {
        "type": [
          "object",
          "null"
        ]
      }
    },
    "id": {
      "type": [
        "string",
        "number"
      ]
    }
  }
}

```

```

    ]
  }
}
},
"featureCollection": {
  "title": "FeatureCollection",
  "description": "A Geo JSON feature collection",
  "required": [
    "features"
  ],
  "properties": {
    "type": {
      "enum": [
        "FeatureCollection"
      ]
    },
    "features": {
      "type": "array",
      "items": {
        "$ref": "#/definitions/feature"
      }
    }
  }
},
"position": {
  "description": "A single position",
  "type": "array",
  "minItems": 2,
  "maxItems": 3,
  "items": [
    {
      "type": "number"
    },
    {
      "type": "number"
    },
    {
      "type": "number"
    }
  ],
  "additionalItems": false
},
"positionArray": {
  "description": "An array of positions",
  "type": "array",
  "items": {
    "$ref": "#/definitions/position"
  }
},
"lineString": {
  "description": "An array of two or more positions",

```

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    "allOf": [
      {
        "$ref": "#/definitions/positionArray"
      },
      {
        "minItems": 2
      }
    ]
  },
  "linearRing": {
    "description": "An array of four positions where the first equals the last",
    "allOf": [
      {
        "$ref": "#/definitions/positionArray"
      },
      {
        "minItems": 4
      }
    ]
  },
  "polygon": {
    "description": "An array of linear rings",
    "type": "array",
    "items": {
      "$ref": "#/definitions/linearRing"
    }
  }
}

```