

**Bashmatic™**

**BASH/ZSH primitives for Humans and for Fun.**





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# Chapter 1. CI Matrix

Table 1. CI Matrix

	Badges	FOSSA Scanning
FOSSSA	[License Status]	
CI Tests Parallel		
CI Tests Serial		
ShellCheck		
Gitter		
		[FOSSA License Scan]

## Chapter 2. Introduction

*Bashmatic®* is a BASH framework, meaning its a collection of BASH functions (500+ of them) that, we hope, make BASH programming easier, more enjoyable, and more importantly, usable due to the focus on providing constant feedback to the user about what is happening, as a script that uses Bashmatic is running.

*Bashmatic®*'s programming style is heavily influenced by Ruby's DSL languages. If you take a quick look at the [is.sh](#) script, it defines a bunch of DSL functions that can be chained with `&&` and `||` to create a compact and self-documenting code like this:



```
function bashmatic.auto-update() {
  local dir
  dir=${1:-${BASHMATIC_HOME}}
  is.a-directory "${dir}" && {
    file.exists-and-newer-than "${dir}/.last-update" 30 && return 0

    ( cd ${BASHMATIC_HOME} && \
      git.is-it-time-to-update && \
      git.sync-remote )
  }
}

# check if the function is defined and call it
is.a-function.invoke bashmatic.auto-update "$@"
```

To use it in your own scripts, you'll want to first study the Examples provided below, and take advantage of each module available under `lib`.

Final note, - once Bashmatic is installed and loaded by your shell init files, you can type `is.<tab><tab>` to see what functions are available to you that start with `is`. Each module under `lib` typically defines public functions starting with the name of the file. Such as, functions in `array.sh` typically start with `array.<something>.<action>`

*Bashmatic®* offers a huge range of ever-growing helper functions for running commands, auto-retrying, repeatable, runtime-measuring execution framework with the key function `run`. There are helpers for every occasion, from drawing boxes, lines, headers, to showing progress bars, getting user input, installing packages, and much more.



A good portion of the helpers within ***Bashmatic®*** are written for OS-X, although many useful functions will also work under linux. Our entire test suite runs on Ubuntu. There is an effort underway to convert Homebrew-specific functions to OS-neutral helpers such as `package.install` that would work equally well on linux.

Start exploring *Bashmatic®* below with our examples section. When you are ready, the complete entire set of public functions (nearly 500 of those) can be found in the [functions index page](#).

And, finally, don't worry, ***Bashmatic®*** is totally open source and free to use and extend. We just like the way it looks with a little ® :)



You can also download the [PDF version of this document](#) which is better for print.

- We recently began providing function documentation using a fork of shdoc utility. You can find the auto-generated documentation in the [USAGE](#) file, or it's [PDF](#) version.
- There is also an auto-generated file listing the source of every function and module. You can find it [FUNCTIONS](#).
- Additionally please checkout the [CHANGELOG](#) and the [LICENSE](#).

## 2.1. Compatibility

- BASH version 4+
- BASH version 3 (partial compatibility, some functions are disabled)
- ZSH – as of recent update, Bashmatic is almost 100% compatible with ZSH.

### Not Supported

- FISH (although you could use Bashmatic via `bin/bashmatic` script helper, or its executables)

## Chapter 3. Project Motivation

This project was born out of a simple realization made by several very senior and highly experienced engineers, that:

- It is often easier to use BASH for writing things like universal **installers**, a.k.a. **setup scripts**, **uploaders**, wrappers for all sorts of functionality, such as **NPM**, **rbenv**, installing gems, rubies, using AWS, deploying code, etc.
- BASH function's return values lend themselves nicely to a compact DSL ([domain specific language](#)) where multiple functions can be chained by logical AND `&&` and OR `||` to provide a very compact execution logic. Most importantly, we think that this logic is **extremely easy to read and understand**.

Despite the above points, it is also generally accepted that:

- A lot of BASH scripts are very poorly written and hard to read and understand.
- It's often difficult to understand what the hell is going on while the script is running, because either its not outputting anything useful, OR it's outputting way too much.
- When BASH errors occur, shit generally hits the fan and someone decides that they should rewrite the 20-line BASH script in C++ or Go, because, well, it's a goddamn BASH script and it ain't working.



*Bashmatic's goal is to make BASH programming both fun, consistent, and provide plenty of visible output to the user so that there is no mystery as to what is going on.*

## Chapter 4. Installing Bashmatic

Perhaps the easiest way to install *Bashmatic*® is using this boot-strapping script.

### 4.1. Bootstrapping *Bashmatic*® using `curl`

First, make sure that you have Curl installed, run `which curl` to see. Then copy/paste this command into your Terminal.



The shortcut link resolves to the HEAD version of the `bin/bashmatic-install` script in Bashmatic Repo.



```
bash -c "$(curl -fsSL https://bashmatic.re1.re); \  
bashmatic-install"
```

You can pass additional flags to the `bashmatic-install` function, including:

- `-v` or `--verbose` for displaying additional output, or the opposite:
- `-q` or `--quiet` for no output
- `-l` or `--skip-on-login` to NOT install the hook that loads Bashmatic on login.
- If you prefer to install Bashmatic in a non-standard location (the default is `~/.bashmatic`), you can use the `-H PATH` flag

For instance, here is a verbose installation with a custom destination:

```
bash -c "$(curl -fsSL https://bashmatic.re1.re); \  
bashmatic-install -v -H ~/workspace/bashmatic"
```

Here is the complete list of options accepted by the installer:



```

> bin/bashmatic-install --help

USAGE:
  bin/bashmatic-install [ flags ]

DESCRIPTION:
  Install Bashmatic, and on OSX also installs build tools, brew and latest bash
  into /usr/local/bin/bash.

FLAGS:
  -H, --bashmatic-home PATH      Install bashmatic into PATH (default: ~/.bashmatic)
  -V, --bash-version VERSION     Install BASH VERSION (default: 5.1-rc2)
  -P, --bash-prefix PATH         Install BASH into PATH (default: /usr/local)

  -l, --skip-on-login            Do not install Bashmatic Hook into your dotfiles, which
                                it does by the default. If you skip it, you can always
                                change your mind later and add it to your shell dot files
                                by running the following on the command line:

                                You can always do so later with the following:
                                $ ~/.bashmatic/bin/bashmatic load-at-login

                                This above will install the Bashmatic hook into your shell
                                dotfile, eg ~/.bash_profile. if you are on BASH,
                                or ~/.zshrc if you are on ZSH.

  -g, --skip-git                Do not abort if the destination has local changes
  -i, --skip-install            Only install/verify prerequisites, skip install.

  -v, --verbose                 See additional output as bootstrap is running.
  -q, --quiet                   See only error output.
  -d, --debug                   Turn on 'set -x' to see all commands running.
  -h, --help                    Show this help message.

```

## 4.2. Understanding what the Installer Does

When you run `bash -c "$(curl -fsSL https://bashmatic.re1.re); bashmatic-install"`, the following typically happens:

- `curl` downloads the `bin/bashmatic-install` script and passes it to the built-in BASH for evaluation.
- Once evaluated, function `bashmatic-install` is invoked, which actually performs the installation.
  - This is the function that accepts the above listed arguments.
- The script may ask for your password to enable `sudo` access - this may be required on OS-X to install XCode Developer tools (which include `git`)
- If your version of BASH is 3 or older, the script will download and build from sources version 5+ of BASH, and install it into `/usr/local/bin/bash`. SUDO may be required for this step.
- On OS-X the script will install Homebrew on OS-X, if not already there.
  - Once Brew is installed, brew packages `coreutils` and `gnu-sed` are installed, as both are required and are relied upon by Bashmatic.
- The script will then attempt to `git clone` the bashmatic repo into the Bashmatic home folder, or - if it already exists - it will `git pull` latest changes.
- Finally, unless you specify `-l` or `--skip-on-login` the script will check your bash dot files, and will add the hook to load Bashmatic from either `~/.bashrc` or `~/.bash_profile`.

The last part may require some explanation.

## 4.2.1. To load Bashmatic at Login, or Not?

Now, you may or may not want to load Bashmatic on login.

### If you load Bashmatic on login (the default installer mode):

In other words, you have something like this in your `~/.bashrc`:

```
# Let's see if ~/.bashrc mentions Bashmatic:
$ grep bashmatic ~/.bashrc
[[ -f ~/.bashmatic/init.sh ]] && source ~/.bashmatic/init.sh
```

Then you will have insta-access to all of the convenience functions Bashmatic offers (all 700+ of them).

And while loading the `init.sh` file adds time to your login initialization, and may auto-update the Bashmatic library, there may be good reasons when you prefer NOT to automatically load it on login.

If the above command shows the output you see above, when you `grep` your `bashrc` or `zshrc`, then all Bashmatic Functions will be loaded into your shell. This could be very convenient, for instance,

- you could invoke `ruby.install-ruby-with-readline-and-openssl 3.0.1` to get Ruby installed.
- You could invoke `gem.remote.version sym` to see that the last published version of `sym` is `3.0.1`.
- You could join an array of values with `with array.join ", " apple pear orange`

NOTICE: Bashmatic takes no more than 200-300ms to load typically. That said, you might not want to have this many shell functions in your environment, so in that case you can skip login hook by passing `-l` or `--skip-on-login`.

### If you do not want to load Bashmatic on login

Install it with:

```
bash -c "$(curl -fsSL https://bashmatic.re1.re); bashmatic-install -l"
```

In this case we suggest that you simply add the Bashmatic's `bin` folder to the `$PATH`.

For instance:

```
# ~/.bashrc
export BASHMATIC_HOME="${HOME}/.bashmatic"
export PATH="${BASHMATIC_HOME}/bin:${PATH}"
```

Then you will have access to the executable script `bashmatic` which can be used *as a "gateway" to all bashmatic functions*:

You use it like so: `bashmatic <function> <args>`:



Examples below assume you've set the `PATH` to include `${HOME}/.bashmatic/bin`

```
# Eg, if as in the previous example you sourced in Bashmatic:
$ bashmatic.version
2.1.2

# If you have not, you can still invoke 'bashmatic.version':
$ bashmatic version

# Or another function, 'array.join' - if you sourced in init.sh:
$ array.join '|' hello goodbye
hello|goodbye

# Or using the script:
$ bashmatic array.join '|' hello goodbye
hello|goodbye
```

If you get an error, perhaps *Bashmatic®* did not properly install.

## 4.2.2. Discovering Available Functions

To discover the breadth of available functions, type the following command to see all imported shell functions:

```
# List all functions using 4-column mode; print top 5 lines.
> bashmatic functions 4 | head -5
7z.a                db.psql.connect.db-set hl.yellow-on-gray    run.inspect-variables
7z.install          db.psql.connect.db-set hr                   run.inspect-variables-
7z.unzip            db.psql.connect.just-d hr.colored           run.inspect.set-skip-f
7z.x                db.psql.connect.table- http.servers         run.on-error.ask-is-en
7z.zip              db.psql.connect.table- https.servers        run.print-command

# or, to get the count of all functions, use 1 column output:
$ bashmatic functions 1 | wc -l
773
```

## 4.3. Manual Installation

To install Bashmatic manually, follow these steps (feel free to change `BASHMATIC_HOME` if you like):

## 4.4. Using Git

```
export BASHMATIC_HOME="${HOME}/.bashmatic"
test -d "${BASHMATIC_HOME}" || \
  git clone https://github.com/kigster/bashmatic.git "${BASHMATIC_HOME}"
cd "${BASHMATIC_HOME}" && ./bin/bashmatic-install -v
cd ->/dev/null
```

## 4.5. Using Curl

Sometimes you may not be able to use `git` (I have seen issues ranging from local certificate mismatch to old versions of `git`, and more), but maybe able to download with `curl`. In that case, you can lookup the [latest tag](#) (substitute "v1.6.0" below with that tag), and then issue this command:

```
export BASHMATIC_TAG="v1.13.0"
set -e
cd ${HOME}
curl --insecure -fSsl \
  https://codeload.github.com/kigster/bashmatic/tar.gz/${BASHMATIC_TAG} \
  -o bashmatic.tar.gz
rm -rf .bashmatic && tar xvf bashmatic.tar.gz && mv bashmatic-${BASHMATIC_TAG} .bashmatic
source ~/.bashmatic/init.sh
cd ${HOME}/.bashmatic && ./bin/bashmatic-install -v
cd ~ >/dev/null
```

## 4.6. Reloading Bashmatic

You can always reload *Bashmatic*® with `bashmatic.reload` function. This simply performs the sourcing of `${BASHMATIC_HOME}/init.sh`.

## 4.7. Loading Bashmatic at Startup

When you install Bashmatic it automatically adds a hook to your `~/.bash_profile`, but if you are on ZSH you may need to add it manually (for now).

Add the following to your `~/.zshrc` file:

```
[[ -f ~/.bashmatic/init.sh ]] && source ~/.bashmatic/init.sh
```



The entire library takes less than 300ms to load on ZSH and a recent MacBook Pro.

## Chapter 5. Discovering via the Makefile

The top-level Makefile is mostly provided as a convenience as it encapsulates some common tasks used in development by Bashmatic Author(s), as well as others useful to anyone exploring Bashmatic.

You can run `make help` and read the available targets:

```
> make help

docker-build      Builds the Docker image with the tooling inside
docker-run-bash   Drops you into a BASH session with Bashmatic Loaded
docker-run-fish   Drops you into a FISH session with Bashmatic Loaded
docker-run-zsh    Drops you into a ZSH session with Bashmatic Loaded
docker-run        Drops you into a BASH session
file-stats-git    Print all files known to 'git ls-files' command
file-stats-local  Print all non-test files and run 'file' utility on them.
help              Prints help message auto-generated from the comments.
install           install BashMatic Locally in ~/.bashmatic
open-readme       Open README.pdf in the system viewer
release           Make a new release named after the latest tag
setup             Run the comprehensive development setup on this machine
shell-files       Lists every single checked in SHELL file in this repo
tag               Tag this commit with .version and push to remote
test-parallel     Run the fully auto-g mated test suite
test              Run fully automated test suite based on Bats
update-changelog  Auto-generate the doc/CHANGELOG (requires GITHUB_TOKEN env var set)
update-functions  Auto-generate doc/FUNCTIONS index at doc/FUNCTIONS.adoc/pdf
update-readme     Re-generate the PDF version of the README
update-usage      Auto-generate doc/USAGE documentation from lib shell files, to doc/USAGE.adoc/pdf
update           Runs all of the updates, add locally modified files to git.
```

I've added whitespaces around a set of common tasks you might find useful.

Let's take a quick look at what's available here.

### 5.1. Befriending the Makefile

Makefile is provided as a convenience for running most common tasks and to simplify running some more complex tasks that require remembering many arguments, such as `make setup`. You might want to use the Makefile for several reasons:

1. `make open-readme`

This task opens the PDF version of the README in your PDF system viewer.

2. `make install`

This allows you to install the Bashmatic Framework locally. It simply runs `bin/bashmatic-install` script. At most this will add hooks to your shell init files so that Bashmatic is loaded at login.

3. `make setup`

This task invokes the `bin/dev-setup` script under the hood, so that you can setup your local computer developer setup for software development.

Now, this script offers a very rich CLI interface, so you can either run the script directly and have a fine-grained control over what it's doing, or you can run it with default flags via this make target.

This particular make target runs bin/dev-setup script with the following actions:

dev, cpp, fonts, gnu, go, java, js, load-balancing, postgres, ruby

4. `make test` and `make test-parallel` are both meant for Bashmatic Developers and contributors. Please see the [Contributing](#) section on how to run and what to expect from the UNIT tests.
5. `make update` is the task that should be run by library contributors after they've made their changes and want the auto-generated documentation to reflect the new functions added and so on and so force. This task also generates the function index, re-generate the latest PDFs of README, USAGE or the CHANGELOG files.



Running `make update` is required for submitting any pull request.

## 5.2. Docker Make Targets

Bashmatic comes with a Dockerfile that can be used to run tests or jsut manually validate various functionality under linux, and possibly to experiment.

Run `make docker-build` to create an docker image `bashmatic:latest`.

Run `make docker-run-bash` (or `---zsh` or `---fish`) to start a container with your favorite shell, and then validate if your functions work as expected.

```
> make docker-run-bash
Building a Docker Image...
[+] Building 4.8s (20/20) FINISHED
=> [internal] load build definition from Dockerfile
=> => transferring dockerfile: 2.11kB
=> [internal] load .dockerignore
=> => transferring context: 2B
=> [internal] load metadata for docker.io/library/ubuntu:latest
=> [ 1/15] FROM docker.io/library/ubuntu:latest
=> [internal] load build context
=> => transferring context: 27.39MB
=> CACHED [ 2/15] RUN apt-get update -y && apt-get install -yqq build-essential git ruby python3-pip
=> CACHED [ 3/15] RUN ln -snf /usr/share/zoneinfo/Pacific/Los_Angeles /etc/localtime && echo Pacific/Los_Angeles > /etc/timezone
=> CACHED [ 4/15] RUN apt-get update -y && apt-get install -yqq locales
=> CACHED [ 5/15] RUN locale-gen en_US.UTF-8
=> CACHED [ 6/15] RUN apt-get update -y && apt-get install -yqq silversearcher-ag curl vim htop direnv zsh fish
=> CACHED [ 7/15] RUN set -e && cd /root && git clone https://github.com/kigster/bash-it .bash_it && cd .bash_it && ./install.s
=> CACHED [ 8/15] RUN echo 'powerline.prompt.set-right-to ruby go user_info ssh clock' >> /root/.bashrc && echo 'export POWERLINE_PROMPT_CHA
=> CACHED [ 9/15] RUN mkdir -p /app/bashmatic
=> [10/15] COPY . /app/bashmatic
=> [11/15] WORKDIR /app/bashmatic
=> [12/15] RUN cd /app/bashmatic && direnv allow . && pwd -P && ls -al
=> [13/15] RUN rm -f ~/.zshrc && /bin/sh -c "$(curl -fsSL https://raw.githubusercontent.com/ohmyzsh/ohmyzsh/master/tools/install.sh)" && touch /ro
=> [14/15] RUN sed -i'' -E 's/robbyrussell/agnoster/g' /root/.zshrc
=> [15/15] RUN echo system > .ruby-version
=> exporting to image
=> exporting layers
=> writing image sha256:1291e9dba1714f5b41f4ef125d8900648342dfc5d3388c426f04376036a0b5c
=> naming to docker.io/library/bashmatic:latest

Attempting to start a Docker Image bashmatic:latest...
direnv: loading /app/bashmatic/.envrc
direnv: export ~PATH
? kig/config S:9 U:14 ? :1 /app/bashmatic root 04:18:19
>
```

Note how this dropped me straight into the Linux environment prompt with Bashmatic already installed.

## Chapter 6. Examples of Bashmatic in Action

Why do we need another BASH framework?

BASH is known to be too verbose and unreliable. We beg to differ. This is why we wanted to start this README with a couple of examples.

### 6.1. Example I. Install Gems via Homebrew

Just look at this tiny, five-line script:

```
#!/usr/bin/env bash
source ${BASHMATIC_HOME}/init.sh
h2 "Installing ruby gem sym and brew package curl..." \
  "Please standby..."
gem.install "sym" && brew.install.package "curl" && \
  success "installed sym ruby gem, version ${gem.version sym}"
```

Results in this detailed and, let's be honest, *gorgeous* ASCII output:



```
Installing ruby gem sym and brew package curl...
Please standby...
installing sym (latest)...
> gem install sym ----- { 2354 ms } 0
> gem list > /tmp/.bashmatic/.gem/gem.list.2.7.0p0 ----- { 520 ms } 0
checking if package curl is already installed...
« SUCCESS » ✓ installed Sym version 2.8.5
```

Tell me you are not at all excited to start writing complex installation flows in BASH right away?

Not only you get pretty output, but you can see each executed command, its exit status, whether it's been successful (green/red), as well as each command's execution duration in milliseconds. What's not to like?!?

Still not convinced?

Take a look at a more comprehensive example next.

### 6.2. Example II: Download and install binaries.

In this example, we'll download and install binaries `kubectl` and `minikube` binaries into `/usr/local/bin`

We provided an example script in `examples/k8s-installer.sh`. Please click and take a look at the source.

Here is the output of running this script:

```
examples/k8s-installer.sh

This script downloads and installs several executables, such as: kubectl minikube

Binaries are downloaded into the /tmp folder
Press any key to continue, or Ctrl-C to abort.

Setting up kubectl...

✔ > curl -L https://storage.googleapis.com/kubernetes-release/release/v1.2 ..... ( 2608 ms ) 0
✔ > chmod 755 /tmp/kubectl ..... ( 11 ms ) 0
✔ > [[ -f /usr/local/bin/kubectl ]] && mv /usr/local/bin/kubectl /usr/loca ..... ( 9 ms ) 0
✔ > mv /tmp/kubectl /usr/local/bin/kubectl ..... ( 10 ms ) 0

✔ verifying kubectl is valid...

Setting up minikube...

✔ > curl -L https://storage.googleapis.com/minikube/releases/latest/miniku ..... ( 2896 ms ) 0
✔ > chmod 755 /tmp/minikube ..... ( 11 ms ) 0
✔ > [[ -f /usr/local/bin/minikube ]] && mv /usr/local/bin/minikube /usr/lo ..... ( 8 ms ) 0
✔ > mv /tmp/minikube /usr/local/bin/minikube ..... ( 11 ms ) 0

✔ verifying minikube is valid...

« SUCCESS » ✔ Install successful, 2 binaries were installed in /usr/local/bin...
```

Why do we think this type of installer is pretty awesome, compared to a silent but deadly shell script that "Jim-in-the-corner" wrote and now nobody understands?

Because:

1. The script goes out of its way to over-communicate what it does to the user.
2. It allows and reminds about a clean getaway (Ctrl-C)
3. It shares the exact command it runs and its timings so that you can eyeball issues like network congestions or network addresses, etc.
4. It shows in green exit code '0' of each command. Should any of the commands fail, you'll see it in red.
5. It's source code is terse, explicit, and easy to read. There is no magic. Just BASH functions.



If you need to create a BASH installer, *Bashmatic*® offers some incredible time savers.

Let's get back to the Earth, and talk about how to install Bashmatic, and how to use it in more detail right after.

## 6.3. Example III: Developer Environment Bootstrap Script

This final and most feature-rich example is not just an example – it's a **working functioning tool that can be used to install a bunch of developer dependencies on your Apple Laptop**.



the script relies on Homebrew behind the scenes, and therefore would not work on linux or Windows (unless Brew gets ported there).



It's located in bin/dev-setup and has many CLI flags:

```
Bashmatic Mac-OSX DevSetup Installer Version 0.3.0

USAGE:          dev-setup [ flags ]

DESCRIPTION:   Installs various packages via Homebrew.

FLAGS:
  -a / --all           Installs everything
  -g / --groups        Installs dev + specified groups of packages and casks.
                       Can be space separated array, eg -g 'ruby js monitoring'
                       Note that dev group is always installed, unless --no-dev.
                       Skips dev when used with -g flag.
  -d / --no-dev       Skip dev group
  -C / --no-callbacks Skip executing group callbacks when installing
  -c / --only-callbacks Skip main installers, and only run the callbacks.

  -r / --ruby-version VERSION Ruby version, overrides default
  -p / --pg-version VERSION  PostgreSQL version, overrides
  -m / --mysql-version VERSION MySQL version, overrides

  -v / --verbose       Print extra debugging info
  -e / --exit-on-error Abort if an error occurs. Default is to keep going.
  -n / --dry-run       Only print commands, but do not run them
  -q / --quiet         Do not print as much output.

GROUPS:
  bazel, caching, cpp, dev, fonts
  gnu, go, java, js, load-balancing, monitoring
  mysql, postgres, python, ruby

This script installs groups of Brew packages and Casks, organized by a programming
language or a stack. Each group may register some of its members as Brew services
to be started (such as PostgreSQL and MySQL).

Additionally, each group may optionally register a shell function to run as a
callback at the end. For instance, Ruby's callback might be to run bundle install
if the Gemfile file is found.

You can disable running of callbacks with -C / --no-callbacks flag.

EXAMPLES

# Installs the following packages, and ruby 2.7.1 with PostgreSQL version 10
> dev-setup -g 'dev caching fonts gnu js postgres ruby' -r 2.7.1 -p 10

# Dry run to see what would be installed
> dev-setup -n -g 'cpp gnu fonts load-balancing'
```

In the example below we'll use dev-setup script to install the following:

- Dev Tools
- PostgreSQL
- Redis
- Memcached
- Ruby 2.7.1
- NodeJS/NPM/Yarn

Despite that this is a long list, we can install it all in one command.

We'll run this from a folder where our application is installed, because then the Ruby Version will be auto-

detected from our `.ruby-version` file, and in addition to installing all the dependencies the script will also run `bundle install` and `npm install` (or `yarn install`). Not bad, huh?

```
`${BASHMATIC_HOME}/bin/dev-setup \  
-g "ruby postgres mysql caching js monitoring" \  
-r $(cat .ruby-version) \  
-p 9.5 \ # use PostgreSQL version 9.5  
-m 5.6 \ # use MySQL version 5.6
```

This compact command line installs a ton of things, but don't take our word for it - run it yourself. Or, at the very least enjoy this [one extremely long screenshot](#) :)

## 6.4. Example IV: Installing GRC Colourify Tool

This is a great tool that colorizes nearly any other tool's output.

Run it like so:

```
`${BASHMATIC_HOME}/bin/install-grc
```

You might need to enter your password for SUDO.

Once it completes, run `source ~/.bashrc` (or whatever shell you use), and type something like `ls -al` or `netstat -rn` or `ping 1.1.1.1` and notice how all of the above is nicely colored.

## 6.5. Example V: db Shortcut for Database Utilities & db top

If you are using PostgreSQL, you are in luck! Bashmatic includes numerous helpers for PostgreSQL's CLI utility `psql`.



Before you begin, we recommend that you install file `.psqlrc` from Bashmatic's `conf` directory into your home folder. While not required, this file sets up your prompt and various macros for PostgreSQL that will come very handy if you use `psql` with any regularity.

What is `db top` anyway?

Just like with the regular `top` you can see the "top" resource-consuming processes running on your local system, with `dbtop` you can observe a self-refreshing report of the actively running queries on up to **three database servers** at the same time.

Here is the pixelated screenshot of `dbtop` running against two live databases:

Database: [redacted] Active Queries (refresh: 0.5secs, Max Queries Shown: 16):					
pid	client		state	duration	query
19069	172.	32:16316	active		
660	172.	32:43534	active		
16544	172.	2:60204	active		
29311	10.10.	2:58516	active	07:44:05.646319	INSERT INTO "[redacted]_NE
13290	10.10.	46914	idle in tr	04:00:26.564217	SELECT typinput='array_in':reg
13290	10.10.	46914	idle in tr	04:00:26.564217	SELECT typinput='array_in':reg
11666			active	01:00:50.898285	autovacuum: VACUUM ANALYZE publ
6031	10.10.	/32:55831	active	00:00:00.027319	SELECT "[redacted]".locator", "R
5636	10.10.	/32:24581	active	00:00:00.027105	SELECT "[redacted]".locator", "R
5536	10.10.	/32:54956	active	00:00:00.012701	SELECT "[redacted]".locator", "R
6032	10.10.	/32:46837	active	00:00:00.012451	SELECT "[redacted]".locator", "R
5537	10.10.	/32:8876	active	00:00:00.012141	SELECT "[redacted]".locator", "R
22660	10.10.	/32:42844	active	00:00:00.004722	SELECT "[redacted]".locator", "R
27035	10.10.	2:59587	active	00:00:00.002956	SELECT "[redacted]".locator", "R
26320	10.10.	32:57713	active	-00:00:00.002206	SELECT "key", "expiration", "cr
20566	10.10.	2:24593	active	-00:00:00.002813	SELECT "key", "expiration", "cr
(16 rows)					
Database: [redacted] Active Queries (refresh: 0.5secs, Max Queries Shown: 6):					
pid	client		state	duration	query
8709			active	1 day 02:19:57.296904	autovacuum: VACUUM public.[redacted]
25369		/32:55421	active	02:02:49.011236	select count(id) from analyzed_
25380			active	02:02:49.011236	select count(id) from analyzed_
25381			active	02:02:49.011236	select count(id) from analyzed_
9845			active	01:52:28.102444	select count(*)from analyzed_co
9846			active	01:52:28.102444	select count(*)from analyzed_co
(6 rows)					
Press Ctrl-C to quit.					

In order for this to work, you must first define database connection parameters in a YAML file located at the following PATH: `~/db/database.yml`.

Here is how the file should be organized (if you ever used Ruby on Rails, the standard `config/database.yml` file should be fully compatible):

```
development:
  database: development
  username: postgres
  host: localhost
  password:
staging:
  database: staging
  username: postgres
  host: staging.db.example.com
  password:
production:
  database: production
  username: postgres
  host: production.db.example.com
  password: "a098098safdaf0998ff79789a798a7sdf"
```

Given the above file, you should be able to run the following command to see all available (registered in the above YAML file) connections:

```
$ db connections
development
staging
production
```

Once that's working, you should be able run dbtop:

```
db top development staging production
```



At the moment, only the default port 5432 is supported. If you are using an alternative port, and as long as it's shared across the connections you can set the `PGPORT` environment variable that `psql` will read.

### DB Top Configuration:

You can configure the following settings for `db top`:

1. You can change the location of the `database.yml` file with `db.config.set-file <filepath>`
2. You can change the refresh rate of the `dbtop` with eg. `db.top.set-refresh 0.5` (in seconds, fractional values allowed). This sets the sleep time between the screen is fully refreshed.

## 6.6. Other db Functions

If you run `db` without any arguments, or with `-h` you will see the following:

```
> db --help
USAGE:          db [global flags] command [command flags] connection [-- psql flags]

DESCRIPTION:    Performs one of many supported actions against PostgreSQL

FLAGS:
  -q / --quiet      Suppress the colorful header messages
  -v / --verbose     Show additional output
  -n / --dry-run     Only print commands, but do not run them

GLOBAL FLAGS:
  --commands        List all sub-commands to the db script
  --connections     List all available database connections
  --examples        Show script usage examples
  --help            Show this help screen

SUMMARY:
  This tool uses a list of database connections defined in the
  YAML file that must be installed at: ~/.db/database.yml
```

As you might notice, there is an ever-growing list of "actions" — the sub-commands to the `db` script.

## 6.7. Sub-Commands of db

You can view the full list by passing `--commands` flag:

```
> db --commands

Available Commands

• connect
• connections
• csv
• data-dir
• db-settings-pretty
• db-settings-toml
• explain
• list-indexes
• list-tables
• list-users
• pga
• run
• table-settings-set
• table-settings-show
• top
```

Alternatively, here is the --examples view:

```
> db --examples

EXAMPLES

# List available connection names
db --connections

# List available sub-commands
db --commands

# Connect to the database named 'staging.core' using psql
db connect staging.core

# Show 'db top' for up to 3 databases at once:
db top prod.core prod.replica1 prod.replica2

# Use 'pg_activity' to show db top for one connection:
db pga prod.core

# Show all settings currently active on production DB in TOML/ini format:
# and suppress the header with -q:
db db-settings-toml prod.core -q

# Run a query with the default output
db run -q prod.core 'select relname,n_live_tup from pg_stat_user_tables order by n_live_tup desc'

# Run the same query, but this time output in a CSV format
# NOTE: majority of the flags are passed to the psql to format the output,
#       except -q is consumed by the script and turns off the script header.
#       While -P flag is equivalent to \pset in psql session.
export query='select relname,n_live_tup from pg_stat_user_tables order by n_live_tup desc'
db run staging.core "${query} limit 10" -q -AX -P pager=0 -P fieldsep=, -P footer=off

NOTE: read more about psql formatting options via \pset and --pset flags:
https://bit.ly/psql-pset
```

## 6.7.1. Sub-Command `db connections`

You can get a list of all available db connections with either

```
db connections
# OR
db --connections
```

```

> db --connections

Available Database Connections

• staging
• prod.
• prod.
• prod.
• prod.
• dev.local
• test.local
• postgres

```

## 6.7.2. Sub-Command `db pga` (eg. `pg_activity`)

For instance, a recent addition is the ability to invoke `pg_activity` Python-based DB "top", a much more advanced top query monitor for PostgreSQL.

You can invoke `db pga <connection>` where the connection is taken from the database connection definitions shown above. This is what `pg-activity` looks like in action:

```

PostgreSQL 12.5 - [redacted] Link:5432/ - Ref.: 2s
Size: 6.49T - 25.33K/s | TPS: 448 | Active connections: 18 | Duration mode: query

RUNNING QUERIES
PID      CLIENT          TIME+ W state Query
16287    10.10.78.221/32 23:08.68 N active WITH RECURSIVE edges AS ( SELECT parent, child, manual, submodule, tags, reso
27183    10.10.125.9/32 00:58.22 N active SELECT * FROM [redacted] WHERE "id" = COALESCE( (SELECT "id" FROM "RawVu
28848    10.10.4.245/32 00:09.93 N active analyze verbose;
15539    10.10.120.51/32 00:02.08 N active WITH succeeded AS ( SELECT COUNT(*) as succeeded FROM "Tasks" WHERE "finished
29407    10.10.120.51/32 00:02.04 N active with tasks as ( SELECT status, COUNT("Tasks".*) as count FROM "Tasks" INNER J
29408    10.10.120.51/32 00:02.04 N active with tasks as ( SELECT status, COUNT("Tasks".*) as count FROM "Tasks" INNER J
29414    10.10.120.51/32 00:02.03 N active SELECT
28971    10.10.60.182/32 00:01.23 N active SELECT
28599    10.10.60.182/32 00:01.23 N active SELECT
28970    10.10.60.182/32 00:01.21 N active SELECT
28600    10.10.60.182/32 00:01.21 N active SELECT
28969    10.10.60.182/32 00:01.19 N active SELECT
28944    10.10.124.43/32 0.018393 N active SELECT
28779    10.10.124.43/32 0.014751 N active SELECT
28994    10.10.124.43/32 0.014675 N active SELECT
28995    10.10.124.43/32 0.011282 N active SELECT

F1/1 Running queries F2/2 Waiting queries F3/3 Blocking queries Space Pause/unpause q Quit h Help

```

## 6.7.3. Other Sub-Commands

Once you know what database you are connecting to, you can then run one of the commands:

**`db connect <connection>`**

opens `psql` session to the given connection

**`db db-settings-toml <connection>`**

prints all PostgreSQL settings (obtained with `show all`) as a sorted TOML-formatted file.

**`db -q list-tables <connection>`**

print a list of all tables in the given database, `-q` (or `--quiet`) skips printing the header so that only the table listing is printed.

**`db csv <connection> <query>`**

export the result of the query as a CSV to STDOUT, eg

```
$ db csv filestore "select * from files limit 2"
```

Results in the following output

```
component_id,file_path,fingerprint_sha_256,fingerprint_comment_stripped_sha_256,license_info  
6121f5b3-d68d-479d-9b83-77e9ca07dd2b,weiboSDK/src/main/java/com/sina/weibo/sdk/openapi/models/Tag.java,  
6121f5b3-d68d-479d-9b83-77e9ca07dd2b,weiboSDK/src/main/java/com/sina/weibo/sdk/openapi/models/Comment.java,
```

## 6.8. bin/tablet Script

Building atop of the powerful db script mechanics, is another powerful script called `tablet`.

The script is meant to be run against one database, and perform a table-level operation on a set of tables that can be specified in numerous ways. It started with the need to ANALYZE only some of the tables, specifically those that have not been auto-analyzed, but grew into a much more capable tool that can do things like:

- Analyze all tables in a database that have never been analyzed`
- Analyze all tables in a database that have not been analyzed in N days
- Analyze a set of specific tables, or exclude tables using regular expression
- Instead of analyzing tables, perform any other table-level command such as:
  - TRUNCATE
  - VACUUM and VACCUUM FULL
  - DROP TABLE
  - REINDEX TABLE
  - etc..

Below is the screenshot of the help screen from this script:

```

> tablet -h
USAGE:
  tablet [options] dbname [table1 table2 ...]

DESCRIPTION:
  Use this script to perform table-level operations in a given database,
  with connection params defined in the file ~/.db/database.yml.

  The default operation is a safe analyze verbose, but can be changed.

  You define db connection either with -d flag, or the first non-flag argument is
  interpreted as the DB name. Additional non-flag arguments are interpreted as
  table names, and if provided, used as the tables to perform the action on.

NOTE:
  • To list available database connections, run:
    db --connections

  • To list available db script commands, run:
    db --commands

OPTIONS:
  -d | --database NAME      Database connection name.
  -o | --operation OPERATION Operation to perform on a table.
                             Defaults to analyze verbose.

  Be very careful with this!
  You can use this flag to change 'analyze' to a destructive operation, such as:
  drop, truncate, vacuum, vacuum full, which may result in an extended
  application downtime if performed accidentally, or maliciously. Changing
  the operation forces the interactive confirmation.

  -y | --yes                Skip interactive confirmation.
  -a | --abort-on-error     Abort the script if any DB operation fails.
  -n | --dry-run            Only print commands to be executed.
  -v | --verbose            Print additional verbose info.
  -h | --help               This help message.

CHOOSING THE TABLES:
  Table specification flags are cumulative: in other words you can combine them.
  Tables obtained by applying the following flags are sorted and uniq'd, and
  then filtered, whenever a regex filter is provided.

  -t | --table NAME         Operate on a given table(s)
  -s | --since-days DAYS    Operate on tables with analyze data older than DAYS
  -u | --unanalyzed         Operate on tables that have never been analyzed

  Apply additional regex to the list of tables defined by the above options:
  NOTE: regex can either include (pass) or exclude (reject) table names.
  -r | --regex REGEX        Regex to apply to include/exclude tables.

EXAMPLES:
  # In the examples below we assume you defined prod.db connection.
  # Dry-run - only print what would be analyzed:
  tablet -n -d dev.local -t users -t profiles -t sessions

  # analyze all un-analyzed tables, EXCEPT those
  # matching 'Locks', '*LDAP*', or 'Pull*'
  # note that we define DB connection without -d flag here:
  tablet dev.local -u -r '^Locks$|^LDAP|^Pull'

  # vacuum tables matching 'Session*':
  tablet dev.local -r '^Session.*$' -o 'vacuum analyze verbose'

```



## Chapter 7. Usage

Welcome to **Bashmatic** – an ever growing collection of scripts and mini-bash frameworks for doing all sorts of things quickly and efficiently.

We have adopted the [Google Bash Style Guide](#), and it's recommended that anyone committing to this repo reads the guides to understand the conventions, gotchas and anti-patterns.

### 7.1. Function Naming Convention Unpacked

*Bashmatic*® provides a large number of functions, which are all loaded in your current shell. The functions are split into two fundamental groups:

- Functions with names beginning with a `.` are considered "private" functions, for example `.run.env` and `.run.initializer`
- All other functions are considered public.

The following conventions apply to all functions:

- We use the "dot" for separating namespaces, hence `git.sync` and `gem.install`.
- Function names should be self-explanatory and easy to read.
- DO NOT abbreviate words.
- All public functions must be written defensively: i.e. if the function is called from the Terminal without any arguments, and it requires arguments, the function *must print its usage info* and a meaningful error message.

For instance:

```
$ gem.install
« ERROR » Error - gem name is required as an argument
```

Now let's run it properly:

```
$ gem.install simple-feed
installing simple-feed (latest)...
  $ gem install simple-feed ..... 5685 ms 0
  $ gem list > ${BASHMATIC_TEMP}/.gem/gem.list ..... 503 ms 0
```

The naming convention we use is a derivative of Google's Bash StyleGuide, using `.` to separate BASH function namespaces instead of much more verbose `::`.

### 7.2. Seeing All Functions

After running the above, run `bashmatic.functions` function to see all available functions. You can also open the [FUNCTIONS.adoc](#) file to see the alphabetized list of all 422 functions.

## 7.3. Seeing Specific Functions

To get a list of module or pattern-specific functions installed by the framework, run the following:

```
$ bashmatic.functions-from pattern [ columns ]
```

For instance:

```
$ bashmatic.functions-from docker 2
docker.abort-if-down      docker.build.container
docker.actions.build      docker.containers.clean
.....
docker.actions.update
```

## 7.4. Various Modules

You can list various modules by listing the `lib` sub-directory of the `${BASHMATIC_HOME}` folder.

Note how we use *Bashmatic*® helper `columnize [ columns ]` to display a long list in five columns.

```
$ ls -1 ${BASHMATIC_HOME}/lib | sed 's/\.sh//g' | columnize 5
7z          deploy      jemalloc    runtime-config  time
array       dir          json        runtime         trap
audio       docker       net         set             url
aws         file        osx         set             user
bashmatic   ftrace      output      settings        util
brew        gem         pids        shell-set       vim
caller      git-recurse-updat progress-bar  ssh             yaml
color       git         ruby        subshell
db          sedx        run         sym
```

## 7.5. Key Modules Explained

At a high level, the following modules are provided, in order of importance:

### 7.5.1. Runtime Framework – Executing Commands The Right Way™

One of the key parts of Bashmatic is the framework around running commands and reporting on their execution status.

The two most important functions in this framework are:

- `run.set-next [ option option ... ]`
- `run.set-all [ option option ... ]`
- `run "command"`

The first two allow you to configure how the `run` command behaves. The `run.set-next` only affects the first invocation of `run`. After that all runtime options revert to the defaults.

`run.set-all` affects ALL `run` invocations following it.

The following options can be passed to the `run.set-next` and `run.set-all`:

**abort-on-error**

exits the script when the command fails.

**ask-on-error**

interactively asks the user when the command fails.

**continue-on-error**

prints a warning, and continues when the command fails.

---

**dry-run-on**

turns dry-run on

**dry-run-off**

turns dry-run off

---

**on-decline-exit**

when `run.ui.ask` is used and user says NO, exits the program.

**on-decline-return**

when `run.ui.ask` is used and user says NO, returns from the function.

---

**show-command-on**

shows the command being executed

**show-command-off**

silently executes the command

---

**show-output-off**

swallows command's STDOUT, but prints STDERR on error

**show-output-on**

prints STDOUT of the command as it executes

For example:

```

> run.set-next show-output-off; run "ls -l | wc -l"; run.set-next show-output-on; run "ls -l | wc -l";
  00 > ls -l | wc -l ..... 74 ms 0
      # Command below will be shown with its output:
      > ls -l | wc -l
      17
  00 ..... 80 ms 0

```

The following files provide this functionality:

- lib/run.sh
- lib/runtime.sh
- lib/runtime-config.sh.

These collectively offer the following functions:

```

$ bashmatic.functions-from 'run*'

run
run.config.detail-is-enabled
run.config.verbose-is-enabled
run.inspect
run.inspect-variable
run.inspect-variables
run.inspect-variables-that-are
run.inspect.set-skip-false-or-blank
run.on-error.ask-is-enabled
run.print-variable
run.print-variables
run.set-all
run.set-all.list

run.set-next
run.set-next.list
run.ui.ask
run.ui.ask-user-value
run.ui.get-user-value
run.ui.press-any-key
run.ui.retry-command
run.variables-ending-with
run.variables-starting-with
run.with.minimum-duration
run.with.ruby-bundle
run.with.ruby-bundle-and-output

```

Using these functions you can write powerful shell scripts that display each command they run, it's status, duration, and can abort on various conditions. You can ask the user to confirm, and you can show a user message and wait for any key pressed to continue.

### Examples of Runtime Framework

**NOTE**, in the following examples we assume you installed the library into your project's folder as `.bashmatic` (a "hidden" folder starting with a dot).

Programming style used in this project lends itself nicely to using a DSL-like approach to shell programming. For example, in order to configure the behavior of the run-time framework (see below) you would run the following command:

```
#!/usr/bin/env bash

# (See below on the location of .bashmatic and ways to install it)
source ${BASHMATIC_HOME}/init.sh

# configure global behavior of all run() invocations
run.set-all abort-on-error show-output-off

run "git clone https://github.com/user/rails-repo rails"
run "cd rails"
run "bundle check || bundle install"

# the following configuration only applies to the next invocation of 'run()'
# and then resets back to 'off'
run.set-next show-output-on
run "bundle exec rspec"
```

And most importantly, you can use our fancy UI drawing routines to communicate with the user, which are based on familiar HTML constructs, such as h1, h2, hr, etc.

## 7.5.2. Controlling Output

A large chunk of Bashmatic is devoted to printing pretty dialogs and controlling the output of program execution.

The `lib/output.sh` module does all of the heavy lifting with providing many UI elements, such as frames, boxes, lines, headers, and many more.

Here is the list of functions in this module:

```
$ bashmatic.functions-from output 3
abort                                error:
ascii-clean                         h.black
box.blue-in-green                  h.blue
box.blue-in-yellow                 h.green
box.green-in-cyan                  h.red
box.green-in-green                 h.yellow
box.green-in-magenta              h1
box.green-in-yellow               h1.blue
box.magenta-in-blue              h1.green
box.magenta-in-green             h1.purple
box.red-in-magenta               h1.red
box.red-in-red                   h1.yellow
box.red-in-yellow                h2
box.yellow-in-blue               h2.green
box.yellow-in-red                h3
box.yellow-in-yellow             hdr
br                                hl.blue
center                            hl.desc
columnize                        hl.green
command-spacer                   hl.orange
cursor.at.x                      hl.subtle
cursor.at.y                      hl.white-on-orange
cursor.down                      hl.white-on-salmon
cursor.left                      hl.yellow
cursor.rewind                    hl.yellow-on-gray
cursor.right                     hr
cursor.up                       hr.colored
debug                            inf
duration                        info
err                             info:
error                           left
                                left-prefix
                                ok
                                okay
                                output.color.off
                                output.color.on
                                output.is-pipe
                                output.is-redirect
                                output.is-ssh
                                output.is-terminal
                                output.is-tty
                                puts
                                reset-color
                                reset-color:
                                screen-width
                                screen.height
                                screen.width
                                shutdown
                                stderr
                                stdout
                                success
                                test-group
                                ui.closer.kind-of-ok
                                ui.closer.kind-of-ok:
                                ui.closer.not-ok
                                ui.closer.not-ok:
                                ui.closer.ok:
                                warn
                                warning
                                warning:
```

Note that some function names end with `:` – this indicates that the function outputs a new-line in the end. These functions typically exist together with their non-`:`-terminated counter-parts. If you use one, eg, `inf`, you are then supposed to finish the line by providing an additional output call, most commonly it will be one of `ok:`, `ui.closer.not-ok:` and `ui.closer.kind-of-ok:`.

Here is an example:

```
function valid-cask() { sleep 1; return 0; }
function verify-cask() {
  inf "verifying brew cask ${1}...."
  if valid-cask ${1}; then
    ok:
  else
    not-ok:
  fi
}
```

When you run this, you should see something like this:

```
$ verify-cask TextMate
  ☒ verifying brew cask TextMate....
```

In the above example, you see the checkbox appear to the left of the text. In fact, it appears a second after, right as `sleep 1` returns. This is because this paradigm is meant for wrapping constructs that might succeed or fail.

If we change the `valid-cask` function to return a failure:

```
function valid-cask() { sleep 1; return 1; }
```

Then this is what we'd see:

```
$ verify-cask TextMate
  ☐ verifying brew cask TextMate....
```

## Output Components

Components are BASH functions that draw something concrete on the screen. For instance, all functions starting with `box.` are components, as are `h1`, `h2`, `hr`, `br` and more.

```
$ h1 Hello
```

```
  Hello
```

These are often named after HTML elements, such as `hr`, `h1`, `h2`, etc.

## Output Helpers

Here is another example where we are deciding whether to print something based on whether the output is a proper terminal (and not a pipe or redirect):

```
output-is-tty && h1 "Yay For Terminals!"
output-has-stdin && echo "We are being piped into..."
```

The above reads more like a high level language like Ruby or Python than Shell. That's because BASH is more powerful than most people think.

There is an [example script](#) that demonstrates the capabilities of Bashmatic.

If you ran the script, you should see the output shown [in this screenshot](#). Your colors may vary depending on what color scheme and font you use for your terminal.

### 7.5.3. Package management: Brew and RubyGems

You can reliably install ruby gems or brew packages with the following syntax:

```
#!/usr/bin/env bash

source ${BASHMATIC_HOME}/init.sh
h2 "Installing ruby gem sym and brew package curl..."
gem.install sym
brew.install.package curl

success "installed Sym version $(gem.version sym)"
```

When you run the above script, you should see the following output:



```
Installing ruby gem sym and brew package curl...
Please standby...
installing sym (latest)...
> gem install sym ----- [ 2354 ms ] 0
> gem list > /tmp/.bashmatic/.gem/gen.list.2.7.0p0 ----- [ 520 ms ] 0
checking if package curl is already installed...
< SUCCESS > ✓ installed Sym version 2.8.5
```

### 7.5.4. Shortening URLs and Github Access

You can shorten URLs on the command line using Bitly, but for this to work, you must set the following environment variables in your shell init:

```
export BITLY_LOGIN="<your login>"
export BITLY_API_KEY="<your api key>"
```

Then you can run it like so:

```
$ url.shorten https://raw.githubusercontent.com/kigster/bashmatic/master/bin/install
# http://bit.ly/2IIPNE1
```

### 7.5.5. Github Access

There are a couple of Github-specific helpers:

```
github.clone      github.setup
github.org        github.validate
```

For instance:

```
$ github.clone sym
  ▢ Validating Github Configuration...

  Please enter the name of your Github Organization:
  $ kigster

  Your github organization was saved in your ~/.gitconfig file.
  To change it in the future, run:

  $ github.org <org-name>

  ▢▢ $ git clone git@github.com:kigster/sym *****▢ 931 ms ▢
```

## 7.5.6. File Helpers

```
$ bashmatic.functions-from file

file.exists_and_newer_than    file.list.filter-non-empty
file.gsub                    file.size
file.install-with-backup      file.size.mb
file.last-modified-date       file.source-if-exists
file.last-modified-year       file.stat
file.list.filter-existing
```

For instance, `file.stat` offers access to the `fstat()` C-function:

```
$ file.stat README.md st_size
22799
```

## 7.5.7. Array Helpers

```
$ bashmatic.functions-from array

array.to.bullet-list          array.includes
array.has-element             array.includes-or-exit
array.to.csv                  array.from.stdin
array.join                    array.join
array.piped                   array.to.piped-list
array.includes-or-complain
```

For instance:

```
$ declare -a farm_animals=(chicken duck rooster pig)
$ array.to.bullet-list ${farm_animals[@]}
• chicken
• duck
• rooster
• pig
$ array.includes "duck" "${farm_animals[@]}" && echo Yes || echo No
Yes
$ array.includes "cow" "${farm_animals[@]}" && echo Yes || echo No
No
```



## 7.5.8. Utilities

The utilities module has the following functions:

```
$ bashmatic.functions-from util

pause.long           util.install-direnv
pause                util.is-a-function
pause.short          util.is-numeric
pause.medium         util.is-variable-defined
util.append-to-init-files
util.arch            util.lines-in-folder
util.call-if-function
util.remove-from-init-files
shasum.sha-only      util.shell-init-files
shasum.sha-only-stdin
util.functions-starting-with
util.generate-password
util.shell-name
util.ver-to-i
util.whats-installed
watch.ls-al
```

For example, version helpers can be very handy in automated version detection, sorting and identifying the latest or the oldest versions:

```
$ util.ver-to-i '12.4.9'
112004009
$ util.i-to-ver $(util.ver-to-i '12.4.9')
12.4.9
```

## 7.5.9. Ruby and Ruby Gems

[Ruby Version Helpers](#) and [Ruby Gem Helpers](#), that can extract current gem version from either `Gemfile.lock` or globally installed gem list.

Additional Ruby helpers abound:

```
$ bashmatic.functions-from ruby

bundle.gems-with-c-extensions
interrupted
ruby.bundler-version
ruby.compiled-with
ruby.default-gems
ruby.full-version
ruby.gemfile-lock-version
ruby.gems
ruby.gems.install
ruby.gems.uninstall
ruby.init
ruby.install
ruby.install-ruby
ruby.install-ruby-with-deps
ruby.install-upgrade-bundler
ruby.installed-gems
ruby.kigs-gems
ruby.linked-libs
ruby.numeric-version
ruby.rbenv
ruby.rubygems-update
ruby.stop
ruby.top-versions
ruby.top-versions-as-yaml
ruby.validate-version
```

From the obvious `ruby.install-ruby <version>` to incredibly useful `ruby.top-versions <platform>` – which, using `rbenv` and `ruby_build` plugin, returns the most recent minor version of each major version upgrade, as well as the YAML version that allows you to pipe the output into your `.travis.yml` to test against each major version of Ruby, locked to the very latest update in each.

```

$ ruby.top-versions
2.0.0-p648
2.1.10
2.2.10
2.3.8
2.4.9
2.5.7
2.6.5
2.7.0
2.8.0-dev

$ ruby.top-versions jruby
jruby-1.5.6
jruby-1.6.8
jruby-1.7.27
jruby-9.0.5.0
jruby-9.1.17.0
jruby-9.2.10.0

$ ruby.top-versions mruby
mruby-dev
mruby-1.0.0
mruby-1.1.0
mruby-1.2.0
mruby-1.3.0
mruby-1.4.1
mruby-2.0.1
mruby-2.1.0

```

## Gem Helpers

These are fun helpers to assist in scripting gem management.

```

$ bashmatic.functions-from gem

g-i          gem.gemfile.version
g-u          gem.global.latest-version
gem.cache-installed  gem.global.versions
gem.cache-refresh   gem.install
gem.clear-cache     gem.is-installed
gem.configure-cache  gem.uninstall
gem.ensure-gem-version gem.version

```

For instance

```

$ g-i awesome_print
  []  gem awesome_print (1.8.0) is already installed
$ gem.version awesome_print
1.8.0

```

## 7.5.10. Additional Helpers

There are plenty more modules, that help with:

- [AWS helpers](#) – requires `awscli` and credentials setup, and offers some helpers to simplify AWS management.
- [Docker Helpers](#) – assist with docker image building and pushing/pulling
- [Sym](#) – encryption with the gem called `sym`

And many more.

See the full function index with the function implementation body in the [FUNCTIONS.adoc](#) index.

---

## Chapter 8. How To Guide

### 8.1. Write new DSL in the *Bashmatic*<sup>®</sup> Style

The following example is the actual code from a soon to be integrated AWS credentials install script. This code below checks that a user has a local `~/.aws/credentials` file needed by the `awscli`, and in the right INI format. If it doesn't find it, it checks for the access key CSV file in the `~/Downloads` folder, and converts that if found. Now, if even that is not found, it prompts the user with instructions on how to generate a new key pair on AWS IAM website, and download it locally, thereby quickly converting and installing it as a proper credentials file. Not bad, for a compact BASH script, right? (of course, you are not seeing all of the involved functions, only the public ones).

```
# define a new function in AWS namespace, related to credentials.
# name of the function is self-explanatory: it validates credentials
# and exits if they are invalid.
aws.credentials.validate-or-exit() {
  aws.credentials.are-valid || {
    aws.credentials.install-if-missing || bashmatic.exit-or-return 1
  }
}

aws.credentials.install-if-missing() {
  aws.credentials.are-present || { # if not present
    aws.access-key.is-present || aws.access-key.download # attempt to download the key
    aws.access-key.is-present && aws.credentials.check-downloads-folder # attempt to find it in ~/Downloads
  }

  aws.credentials.are-present || { # final check after all attempts to install credentials
    error "Unable to find AWS credentials. Please try again." && bashmatic.exit-or-return 1
  }

  bashmatic.exit-or-return 0
}
```

Now, **how would you use it in a script?** Let's say you need a script to upload something to AWS S3. But before you begin, wouldn't it be nice to verify that the credentials exist, and if not – help the user install it? Yes it would.

And that is exactly what the code above does, but it looks like a DSL. because it *is* a DSL.

This script could be your `bin/s3-uploader`

```
aws.credentials.validate-or-exit
# if we are here, that means that AWS credentials have been found.
# and we can continue with our script.
```

### 8.2. How can I test if the function was ran as part of a script, or "sourced-in"?

Some bash files exists as libraries to be "sourced in", and others exist as scripts to be run. But users won't always know what is what, and may try to source in a script that should be run, or vice versa - run a script that should be sourced in.

What do you, programmer, do to educate the user about correct usage of your script/library?

Bashmatic® offers a reliable way to test this:

```
#!/usr/bin/env bash
# load library
if [[ -f "${Bashmatic__Init}" ]]; then source "${Bashmatic__Init}"; else source ${BASHMATIC_HOME}/init.sh;
fi
bashmatic.validate-subshell || return 1
```

If you rather require a library to be sourced in, but not run, use the code as follows:

```
#!/usr/bin/env bash
# load library
if [[ -f "${Bashmatic__Init}" ]]; then source "${Bashmatic__Init}"; else source ${BASHMATIC_HOME}/init.sh;
fi
bashmatic.validate-sourced-in || exit 1
```

### 8.3. How can I change the underscan or overscan for an old monitor?

If you are stuck working on a monitor that does not support switching digit input from TV to PC, NOR does OS-X show the "underscan" slider in the Display Preferences, you may be forced to change the underscan manually. The process is a bit tricky, but we have a helpful script to do that:

```
$ source init.sh
$ change-underscan 5
```

This will reduce underscan by 5% compared to the current value. The total value is 10000, and is stored in the file `/var/db/.com.apple.iokit.graphics`. The tricky part is determining which of the display entries map to your problem monitor. This is what the script helps with.

Do not forget to restart after the change.

Acknowledgements: the script is an automation of the method offered on [this blog post](#).

# Chapter 9. Contributing

Please [submit a pull request](#) or at least an issue!

## 9.1. Running Unit Tests

The framework comes with a bunch of automated unit tests based on the fantastic framework bats.

Bats is auto-installed by the `bin/specs` script.

### 9.1.1. Run Tests Using the Provided `bin/specs` script

We use Bats framework for testing, however we provided a convenient wrapper `bin/specs` which installs Bats and its dependencies so that we don't have to worry about installing it manually.

The script can be run:

1. Without any arguments to run all tests in the test folder, or
2. You can pass one or more existing test file paths as arguments, eg `bin/specs test/time_test.bats`
3. Finally, you can pass an abbreviated test file name — eg "time" will resolve to `test/time_test.bats`

The script accepts a bunch of CLI arguments and flags shown below:

```
> specs -h

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USAGE
  bin/specs [ options ] [ test1 test2 ... ]

  where test1 can be a full filename, or a partial, eg. 'test/util_tests.bats'
  or just 'util'. Multiple arguments are also allowed.

DESCRIPTION
  This script should be run from the project's root.
  It installs any dependencies it relies on (such as the Bats Testing Framework)
  seamlessly, and then runs the tests, typically in the test folder.

  NOTE: this script can be run not just inside Bashmatic Repo. It works
  very well when invoked from another project, as long as the bin directory
  is in the PATH. So make sure to set somewhere:
  export PATH=${BASHMATIC_HOME}/bin:${PATH}

OPTIONS
  -p | --parallel      Runs all tests in parallel using parallel dependency.
                       This may speed up your test suite by 2-3x

  -i | --install METHOD Install Bats using the provided method.
                       Supported methods: brew, sources

  -c | --continue      Continue after a failing test file.
  -t | --taps          Use taps bats formatter, instead of pretty.
  -h | --help          Show help message
```

### 9.1.2. Run Tests Sequentially using the Makefile

Alternatively, you can run the entire test suite via the Makefile, using one of two targets:

```
# Sequential
make test

# Parallel
make test-parallel
```

### 9.1.3. Running Specs in Parallel with `bin/spec -p`

One of the very useful flags to `bin/specs` script is the `-p/--parallel`.

If you invoke it with this flag, the script will install **GNU Parallel** utility, which is in itself worth reading about. We refer you to the following set of [YouTube Introductory Videos](#) on taking advantage of GNU Parallel projects and it's executable.

Below is the screenshot of the tests running with the parallel flag. The script automatically detects that my machine has 16 CPU cores and uses this as a parallization factor.

```
> specs -p

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Begin Automated Testing -> Testing 23 File(s)

Running Bats with 16 parallel processes...

✓ array.from.command [0]
✓ array.min/max positive [0]
✓ array.min/max negative [0]
✓ array.sort [0]
✓ array.sort-numeric [0]
✓ array.uniq [0]
✓ array.eval-in-groups-of [0]
✓ array.join with a pipe [0]
✓ array.join with comma [0]
✓ array.to.piped-list [0]
✓ array.includes() an existing floating point element [0]
✓ array.includes() with non-existing floating point element [0]
✓ array.includes() when one element exists [0]
✓ array.includes() when another element exists [0]
✓ array.includes() when element does not exist [0]
✓ array.has-element() when element exists using return value [0]
✓ array.has-element() when element exists and has a space using return value [0]
✓ array.has-element() when element exists, using return value [0]
✓ array.has-element() when element exists using output [0]
✓ array.has-element() when element is a substring of an existing element using output [0]
✓ array.has-element when element does not exist using output [0]
✓ array.has-element when element does not exist and is a space using output [0]
✓ array.to.bullet-list [0]
✓ color.disable [0]
✓ color.enable [0]
✓ TOOLS_PATH [0]
✓ set/get file [0]
✓ db.config.get_file [0]
✓ db.config.parse [0]
✓ db run -q postgres 'select extract(epoch from now())' -A -t [0]
✓ db.config.parse non-existent file [0]
✓ db.config.parse no arguments [0]
✓ db.psql.args.config development - ARGS [0]
✓ db.psql.args.config development - ENV [0]
✓ dir.short-home /Users/kig/workspace/project [0]
✓ dir.short-home /usr/local/bin [0]
✓ dir.count-slashes() on a folder with 6 slashes [0]
✓ dir.count-slashes() on a folder with 3 slashes [0]
✓ dir.count-slashes() on a folder with no slashes [0]
✓ dir.is-a-dir() on an existing dir [0]
✓ dir.is-a-dir() on a non-existing dir [0]
✓ dir.expand-dir on ~/tmp dir [0]
✓ dir.expand-dir on /tmp/mahaha dir [0]
✓ dir.expand-dir on tmp dir [0]
✓ file.temp() [0]
✓ file.source-if-exists() [0]
✓ file.map.shell-scripts() [0]
✓ file.size() [0]
✓ file.extension() [0]
✓ file.strip.extension() [0]
✓ file.extension.replace() single file [0]
✓ file.extension.replace() list of files: result size comparison [0]
✓ gem.gemfile.version returns correct 4-part version [0]
✓ gem.gemfile.version returns correct 3-part version [0]
✓ git.repo-is-clean() when dirty [0]
✓ git.repo-is-clean() when clean [0]
✓ is.a-function.invoke() [0]
✓ is.a-variable(valid var) [0]
```

### 9.1.4. Run Tests Parallel using the Makefile

Note that you can run all tests in less than 15 seconds by using GNU parallel. Just run the following make target, and it will install any dependencies.



```
make test-parallel
```

While not every single function is tested (far from it), we do try to add tests to the critical ones.

Please see [existing tests](#) for the examples.

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