# **Bashmatic Usage Docs (v3.1.5)**

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NOTICE: shdoc documentation is auto-extracted from the Bashmatic Sources.

# File lib/yarn.sh

- yarn\_install()
- yarn\_sha()

## yarn\_install()

Installs YARN via npm if not found; then runs yarn install Note that yarn install is skipped if package.json and yarn.lock haven't changed since the last run of yarn install.

## yarn\_sha()

Prints to STDOUT the SHA based on package.json and yarn.lock

# File lib/dropbox.sh

- function dropbox.ignore {
- dropbox.unignore()

# function dropbox.ignore {

Set file to be ignored by Dropbox

#### See also

• https://help.dropbox.com/files-folders/restore-delete/ignored-files

## dropbox.unignore()

Set a file or directorhy to be ignored by Dropbox

#### See also

• https://help.dropbox.com/files-folders/restore-delete/ignored-files

## File lib/file.sh

- file.temp()
- file.normalize-files()
- file.first-is-newer-than-second()
- file.ask.if-exists()
- file.install-with-backup()
- file.last-modified-date()
- file.last-modified-year()
- file.last-modified-millis()
- file.size()
- file.size.mb()
- file.size.gb()
- file.list.filter-existing()

- file.list.filter-non-empty()
- file.count.lines()
- file.count.words()
- file.find()
- dir.find()
- ls.mb()
- ls.gb()

#### file.temp()

Creates a temporary file and returns it as STDOUT shellcheck disable=SC2120

#### file.normalize-files()

This function will rename all files passed to it as follows: spaces are replaced by dashes, non printable characters are removed, and the filename is lower cased.

#### **Example**

```
file.normalize-files "My Word Document.docx"
# my-word-document.docx
```

## file.first-is-newer-than-second()

A super verbose shortcut to [[ file -nt file2 ]]

# file.ask.if-exists()

Ask the user whether to overwrite the file

#### file.install-with-backup()

Installs a given file into a provided destination, while making a backup of the destination if it already exists.

#### **Example**

file.install-with-backup conf/.psqlrc ~/.psqlrc backup-strategy-function

#### **Arguments**

- @arg1 File to backup
- @arg2 Destination

• @arg3 [optional] Shortname of the optional backup strategy: 'bak' or 'folder'.

#### file.last-modified-date()

Prints the file's last modified date

#### file.last-modified-year()

Prints the year of the file's last modified date

#### file.last-modified-millis()

Prints the file's last modified date expressed as millisecondsd

## file.size()

Returns the file size in bytes

#### file.size.mb()

Prints the file size expressed in Mb (and up to 1 decimal point)

#### file.size.gb()

Prints the file size expressed in Gb (and up to 1 decimal point)

## file.list.filter-existing()

For each argument prints only those that represent existing files

#### file.list.filter-non-empty()

For each argument prints only those that represent non-emtpy files

#### file.count.lines()

Prints the number of lines in the file

#### file.count.words()

Prints the number of lines in the file

#### file.find()

Invokes UNIX find command searching for files (not folders) matching the first argument in the name.

## dir.find()

Invokes UNIX find command searching for folders (not files) matching the first argument in the name.

#### ls.mb()

Prints all folders sorted by size, and size printed in Mb

## ls.gb()

Prints all folders sorted by size, and size printed in Gb

#### File lib/url.sh

- url.cert.is-valid()
- url.cert.domain()
- url.host.is-valid()
- url.cert.info()

## url.cert.is-valid()

Returns 0 if the certificate is valid of the domain passed as an argument.

#### **Arguments**

• @arg0 domain or a complete https url

## url.cert.domain()

Prints the common name for which the SSL certificate is registered

#### **Example**

```
url.cert.domain google.com
*.google.com
```

## url.host.is-valid()

Returns 0 when the argument is a valid Internet host resolvable via DNS. Otherwise returns 255 and prints an error to STDERR.

#### url.cert.info()

Returns the SSL information about the remote certificate

# File lib/pids.sh

- pids.stop-by-listen-tcp-ports()
- pid.stop-if-listening-on-port()

# pids.stop-by-listen-tcp-ports()

Finds any PID listening on one of the provided ports and stop thems.

#### **Example**

```
pids.stop-by-listen-tcp-ports 4232 9578 "${PORT}"
```

## pid.stop-if-listening-on-port()

Finds any PID listening the one port and an optional protocol (tcp/udp)

#### **Example**

```
pid.stop-if-listening-on-port 3000 tcp
pid.stop-if-listening-on-port 8126 udp
```

# File lib/bashit.sh

- bashit-prompt-terraform()
- bashit-install()

#### bashit-prompt-terraform()

Possible Bash It Powerline Prompt Modules

aws\_profile battery clock command\_number cwd dirstack gcloud go history\_number hostname in\_toolbox in\_vim k8s\_context last\_status node python\_venv ruby scm shlvl terraform user\_info wd

#### bashit-install()

Installs Bash-It Framework

# File lib/array.sh

- array.has-element()
- array.includes()
- array.join()
- array.sort()
- array.sort-numeric()
- array.min()
- array.force-range()
- array.max()
- array.uniq()
- array.from.command()

#### array.has-element()

Returns "true" if the first argument is a member of the array passed as the second argument:

#### **Example**

```
$ declare -a array=("a string" test2000 moo)
if [[ $(array.has-element "a string" "${array[@]}") == "true" ]]; then
...
fi
```

## array.includes()

Similar to array.has-elements, but does not print anything, just returns 0 if includes, 1 if not.

#### array.join()

Joins a given array with a custom string.

#### **Example**

```
$ declare -a array=(one two three)
$ array.join "," "${array[@]}"
$ array.join " -> " true "${array[@]}"
-> one
-> two
-> three
```

#### **Arguments**

- @arg1
- @arg2
- @arg3.

#### array.sort()

Sorts the array alphanumerically and prints it to STDOUT

#### **Example**

```
declare -a unsorted=(hello begin again again)
local sorted="$(array.sort "${unsorted[@]}")"
```

#### array.sort-numeric()

Sorts the array numerically and prints it to STDOUT

#### **Example**

```
declare -a unsorted=(1 2 34 45 6)
local sorted="$(array.sort-numeric "${unsorted[@]}")"
```

#### array.min()

Returns a minimum integer from an array. Non-numeric elements are ignored and skipped over. Negative numbers are supported, but non-integers are not.

#### Example

```
$ declare -a array=(10 20 30 -5 5)
$ array.min "," "${array[@]}"
-5
```

## array.force-range()

Given a numeric argument, and an additional array of numbers, determines the min/max range of the array and prints out the number if it's within the range of array's min and max. Otherwise prints out either min or max.

#### Example

```
$ array.force-range 26 0 100
```

```
# => 26
$ array.force-range 26 60 100
# => 60
```

## array.max()

Returns a maximum integer from an array. Non-numeric elements are ignored and skipped over. Negative numbers are supported, but non-integers are not.

#### Example

```
$ declare -a array=(10 20 30 -5 5)
$ array.min "," "${array[@]}"
30
```

## array.uniq()

Sorts and uniqs the array and prints it to STDOUT

#### **Example**

```
declare -a unsorted=(hello hello goodbye)
local uniqued="$(array.sort-numeric "${unsorted[@]}")"
```

## array.from.command()

Creates an array variable, where each element is a line from a command output, which includes any spaces.

#### **Example**

```
array.from.command music_files "find . -type f -name '*.mp3'"
echo "You have ${#music[@]} music files."
```

# File lib/asciidoc.sh

Provides helper functions for dealing with asciidoc format.

• asciidoc.rouge-themes()

## asciidoc.rouge-themes()

Installs gem "rouge" and prints all available themes

# File lib/output-utils.sh

- is-dbg()
- dbg()

## is-dbg()

Checks if we have debug mode enabled

#### dbg()

Local debugging helper, activate it with export BASHMATIC\_DEBUG=1

#### File lib/audio.sh

# lib/audio.sh

Audio conversions routines.

- audio.file.frequency()
- audio.make.mp3s()
- audio.make.mp3()
- audio.file.mp3-to-wav()
- audio.dir.mp3-to-wav()
- .audio.karaoke.format()
- audio.dir.rename-wavs()
- audio.dir.rename-karaoke-wavs()

## audio.file.frequency()

Given a music audio file, determine its frequency.

#### audio.make.mp3s()

Given a folder of MP3 files, and an optional KHz specification, perform a sequential conversion from AIF/WAV format to MP3.

#### **Example**

```
audio.wav-to-mp3 [ file.wav | file.aif | file.aiff ] [ file.mp3 ]
```

## audio.make.mp3()

Converts one AIF/WAV file to high-rez 320 Kbps MP3

```
audio.file.mp3-to-wav()
```

Decodes a folder with MP3 files back into WAV

## audio.dir.mp3-to-wav()

assume a folder with a bunch of MP3s in subfolders

#### Example

```
same folder structure but under /Volumes/SDCARD.
```

#### .audio.karaoke.format()

Rename function for one filename to another. This particular function deals with files of this format: Downloaded from karaoke-version.com:

#### **Example**

```
.audio.karaoke.format
"Michael_Jackson_Billie_Jean(Drum_Backing_Track_(Drum_only))_248921.wav"
=> michael_jackson_billie_jean—drum_backing_track-drum_only.wav
```

#### audio.dir.rename-wavs()

This function receives a format specification, and an optional directory as a second argument. Format specification is meant to map to a function .audio.<format>.format that&#8217;s used as follows: .audio.<format>.format>format "file-name" =&gt; "new file name"</format></format>

#### Example

```
audio.dir.rename-wavs karaoke ~/Karaoke
```

#### audio.dir.rename-karaoke-wavs()

Renames way files in the current folder (or the folder passed as an argument, based on the naming

#### **Example**

audio.dir.rename-karaoke-wavs "~/Karaoke"

## File lib/brew.sh

• package.is-installed()

## package.is-installed()

For each passed argument checks if it's installed.

# File lib/output.sh

- output.screen-width.actual()
- output.screen-height.actual()
- section()

#### output.screen-width.actual()

OS-independent way to determine screen width.

## output.screen-height.actual()

OS-independent way to determine screen height.

#### section()

Prints a "arrow-like" line using powerline characters

#### **Arguments**

- @arg1 Width (optional) only interretered as width if the first argument is a number.
- @args Text to print

# File lib/usage.sh

• usage-widget()

## usage-widget()

This is a massive hack and I am ashemed to have written it. With that out of the way, here we go. This command generates a pretty usage box for a tool or another command.

#### Example

```
usage-widget [-]<width> \
    "command [flags] <arg1 ... >" \
    "This command is beyond description." \
    "[@]string" \
    "[®]string" \
    "[®]string" \
    "[®]string"
usage-widget 90 \
    "command [flags] <arg1 ... >" \
    "This command is beyond description." \
    "@examples" \
    "Some examples will follow" \
    "And others won't."
   USAGE:
                     command [flags] <arg1 ... >
   DESCRIPTION:
                     This command is beyond description.
    EXAMPLES:
                     Some examples will follow
                     And others won't.
```

# File lib/file-helpers.sh

• .file.make\_executable()

## .file.make\_executable()

Makes a file executable but only if it already contains a "bang" line at the top.

#### File lib/video.sh

# lib/video.sh

Video conversions routines.

- .destination-file-name()
- .video.convert.compress-shrinkwrap()
- .video.convert.compress-11()
- .video.convert.compress-12()
- .video.convert.compress-13()
- .video.convert.compress-21()
- .video.convert.compress-22()
- .video.convert.compress-23()
- .video.convert.compress-3()
- video.filename.encoded()
- video.install.dependencies()
- video.encode()
- video.squeeze()

## .destination-file-name()

Generate a destination file name for the compressed items.

#### .video.convert.compress-shrinkwrap()

Named after the author of a similar tool that does this:

## .video.convert.compress-11()

Given two arguments (from), (to), performs a video recompression

#### .video.convert.compress-12()

Given two arguments (from), (to), performs a video recompression

#### .video.convert.compress-13()

Given two arguments (from), (to), performs a video recompression

#### .video.convert.compress-21()

Given two arguments (from), (to), performs a video recompression

#### .video.convert.compress-22()

Given two arguments (from), (to), performs a video recompression

#### .video.convert.compress-23()

Given two arguments (from), (to), performs a video recompression

#### .video.convert.compress-3()

Given two arguments (from), (to), performs a video recompression

## video.filename.encoded()

Given the source file passed as an argument, and the name of the encoding algorithm, prints the name of the destination file (which will be lower-caseed, no spaces, and contain the algorithm)

#### video.install.dependencies()

Installs ffmpeg and other dependencies

#### video.encode()

Given two arguments (from), (to), performs a video recompression according to the algorithm in the second argument.

#### Example

```
video.encode bigfile.mov 13 smallerfile.mkv
@arg1 File to convert
@arg2 Name of the algorithm, defaults to 11
@arg3 Optional output file
```

## video.squeeze()

# File lib/path.sh

Utilities for managing the \$PATH variable

- path.strip-slash()
- path.dirs()
- path.dirs.size()
- path.dirs.uniq()
- path.dirs.delete()
- path.uniq()
- PATH.uniqify()
- path.append()
- path.prepend()
- path.mutate.uniq()
- path.mutate.delete()
- path.mutate.append()
- path.mutate.prepend()
- path.absolute()

## path.strip-slash()

Removes a trailing slash from an argument path

## path.dirs()

Prints a new-line separated list of paths in PATH

#### **Arguments**

• @arg1 A path to split, defaults to \$PATH

## path.dirs.size()

Prints the tatal number of paths in the path argument, which defaults to \$PATH

#### path.dirs.uniq()

Prints all folders in \$PATH, one per line, removing any duplicates, Does not mutate the \$PATH

#### path.dirs.delete()

Deletes any number of folders from the PATH passed as the first string argument (defaults to \$PATH). Does not mutate the \$PATH, just prints the result to STDOUT

#### **Arguments**

- @arg1 String representation of a PATH, eg "/bin:/usr/bin:/usr/local/bin"
- @arg2 An array of paths to be removed from the PATH

#### path.uniq()

Removes duplicates from the \$PATH (or argument) and prints the results in the PATH format (column-joined). DOES NOT mutate the actual \$PATH

#### PATH.uniqify()

Using sed and tr uniq the PATH without re-sorting it.

## path.append()

Appends a new directory to the \$PATH and prints the result to STDOUT, Does NOT mutate the actual \$PATH

#### path.prepend()

Prepends a new directory to the \$PATH and prints to STDOUT, If one of the arguments already in the PATH its moved to the front. DOES NOT mutate the actual \$PATH

#### path.mutate.uniq()

Removes any duplicates from \$PATH and exports it.

#### path.mutate.delete()

Deletes paths from the PATH provided on the command line

#### path.mutate.append()

Appends valid directories to those in the PATH, and exports the new value of the PATH

#### path.mutate.prepend()

Prepends valid directories to those in the PATH, and exports the new value of the PATH

#### path.absolute()

Returns an absolute version of a given path

# File lib/osx.sh

OSX Specific Helpers and Utilities

- osx.app.is-installed()
- osx.detect-cpu()

## osx.app.is-installed()

Checks if a given parameter matches any of the installed applications under /Applications and  $\sim$ /Applications

By the default prints the matched application. Pass -q as a second argument to disable output.

#### **Example**

```
Osx.app.is-installed safari
Safari.app
Osx.app.is-installed safari -q && echo installed
installed
Osx.app.is-installed microsoft -c
6
```

#### Arguments

- \$1 (a): string value to match (case insentively) for an app name
- \$2.. additional arguments to the last invocation of grep

#### **Exit codes**

- 0: if match was found
- 1: if not

#### osx.detect-cpu()

This function checks the architecture of the CPU, but also is able to detect when M1 system is running under Rosetta.

#### Example

```
local -a ostype=( $(osx.detect-cpu) )
local cpu=${ostype[0]}
local emulation="${ostype[1]}"
```

## File lib/bashmatic.sh

• bashmatic.is-developer()

#### bashmatic.is-developer()

True if .envrc.local file is present. We take it as a sign you may be developing bashmatic.

#### File lib/db.sh

- db.config.parse()
- db.psql.connect()
- db.psql.connect.just-data()
- db.psql.connect.table-settings-set()
- db.psql.db-settings()
- db.psql.connect.db-settings-pretty()
- db.psql.connect.db-settings-toml()
- db.actions.run-multiple()
- db.actions.pga()

## db.config.parse()

Returns a space-separated values of db host, db name, username and password

#### Example

```
db.config.set-file ~/.db/database.yml
db.config.parse development
#=> hostname dbname dbuser dbpass
declare -a params=($(db.config.parse development))
echo ${params[0]} # host
```

#### db.psql.connect()

Connect to one of the databases named in the YAML file, and optionally pass additional arguments to psql. Informational messages are sent to STDERR.

#### Example

```
db.psql.connect production
```

## db.psql.connect.just-data()

Similar to the db.psql.connect, but outputs just the raw data with no headers.a

#### **Example**

db.psql.connect.just-data production -c 'select datname from pg\_database;'

#### db.psql.connect.table-settings-set()

Set per-table settings, such as autovacuum, eg:

#### **Example**

db.psql.connect.table-settings-set prod users autovacuum\_analyze\_threshold 1000000
db.psql.connect.table-settings-set prod users autovacuum\_analyze\_scale\_factor 0

#### db.psql.db-settings()

Print out PostgreSQL settings for a connection specified by args

#### Example

db.psql.db-settings -h localhost -U postgres appdb

#### db.psql.connect.db-settings-pretty()

Print out PostgreSQL settings for a named connection

#### **Example**

db.psql.connect.db-settings-pretty primary

#### **Arguments**

• @arg1 dbname database entry name in ~/.db/database.yml

## db.psql.connect.db-settings-toml()

Print out PostgreSQL settings for a named connection using TOML/ini format.

#### **Example**

db.psql.connect.db-settings-toml primary > primary.ini

#### **Arguments**

• @arg1 dbname database entry name in ~/.db/database.yml

#### db.actions.run-multiple()

Executes multiple commands by passing them to psql each with -c flag. This allows, for instance, setting session values, and running commands such as VACUUM which can not run within an implicit transaction started when joining multiple statements with ";"

#### **Example**

```
$ db -q run my_database 'set default_statistics_target to 10; show
default_statistics_target; vacuum users'
ERROR: VACUUM cannot run inside a transaction block
```

## db.actions.pga()

Installs (if needed) pg\_activity and starts it up against the connection

#### File lib/shdoc.sh

# lib/shdoc.sh

Helpers to install gawk and shdoc properly.0

see \${BASHMATIC\_HOME}/lib/shdoc.md for an example of how to use SHDOC. and also project's github page.

• gawk.install()

## gawk.install()

Installs gawk into /usr/local/bin/gawk

# File lib/git.sh

- git.cfgu()
- git.repo()
- git.repo.current()
- git.cfg.get()

## git.cfgu()

Sets or gets user values from global gitconfig.

#### **Example**

```
git.cfgu email
git.cfgu email kigster@gmail.com
git.cfgu
```

#### git.repo()

Reads the remote of a repo by name provided as an argument (or defaults to "origin") and opens it in the browser.

#### **Example**

```
git clone git@github.com:kigster/bashmatic.git
cd bashmatic
source init.sh
git.open
git.open origin # same thing
```

#### **Arguments**

• \$1 (optional): name of the remote to open, defaults to "orogin"

## git.repo.current()

Returns a URL on Github website that points to the . README on the current branch.

## git.cfg.get()

Prints the value from github config

#### **Example**

```
git.cfg.get github.token user.name user.email
dsf09098f09ds8f0s98df09809
John Doe
jonny@hotmail.com
```

#### **Arguments**

•	@arg1 [ local	global ] which config to look at (defaults to
		global)

• @arg2... tokens to print

# File lib/package.sh

- package.ensure.is-installed()
- package.ensure.commmand-available()

# package.ensure.is-installed()

fr

#### package.ensure.commmand-available()

#### **Example**

In this example we skip installation if 'gem' exists and in the PATH. Oherwise we install the package and retry, and return if not found

## File lib/time.sh

- date.now.with-time()
- time.with-duration.start()
- time.with-duration()
- time.a-command()

#### date.now.with-time()

Prints the complete date with time up to milliseconds

#### **Example**

```
2022-05-03 14:29:52.302
```

## time.with-duration.start()

Starts a time for a given name space

#### **Example**

```
time.with-duration.start moofie

# ... time passes

time.with-duration.end moofie 'Moofie is now this old: '

# ... time passes

time.with-duration.end moofie 'Moofie is now very old: '

time.with-duration.clear moofie
```

#### time.with-duration()

Runs the given command and prints the time it took

#### **Example**

```
time.with-duration quiet "{ sleep 1; ls -al; sleep 2; date; sleep 1; }"
time.with-duration quiet verbose "{ sleep 1; ls -al; sleep 2; date; sleep 1; }"
```

#### **Arguments**

- @arg1 [quiet] to silence command output
- @arg2 [verbose] to print the command before running the
- @arg3 [secret] do not print the command before running it (in case sensitive)

#### time.a-command()

This function receives a command to execute as an argument. The command is executed as 'eval "\$@""; meanwhile the start/end times are measured, and the following string is printed at the end: eg. "4 minutes 24.345 seconds"

#### **Arguments**

• @args Command to run

#### File lib/shasum.sh

**SHA Functions** 

SHASUM related functions, that compute SHA for a single file, collection of files, or entire directories.

- shasum.set-command()
- shasum.set-algo()
- shasum.sha()
- shasum.sha-only()
- shasum.sha-only-stdin()
- shasum.to-hash()
- shasum.all-files()
- shasum.all-files-in-dir()
- sha()

#### shasum.set-command()

Override the default SHA command and alogirthm Default is shasum -a 256

#### shasum.set-algo()

Override the default SHA algorithm

#### **Example**

\$ shasum.set-algo 256

#### shasum.sha()

Compute SHA for all given files, ignore STDERR NOTE: first few arguments will be passed to the shasum command, or whatever you set via shasum.set-command.

## shasum.sha-only()

Print SHA ONLY removing the file components

#### shasum.sha-only-stdin()

Print SHA ONLY removing the file components

#### shasum.to-hash()

This function populates a pre-declare associative array with filenames mapped to their SHAs, but only in the current directory Call dbg-on to enable additional debugging info.

#### **Example**

```
$ declare -A file_shas
$ shasum.to-hash file_shas $(find . -type f -maxdepth 2)
$ echo "Total of ${#file_shas[@]} files in the hash"
```

#### shasum.all-files()

For a given array of files, sort them, take a SHA of each file, and return a single SHA finger-printing this set of files. # NOTE: the files are sorted prior to hashing, so the return SHA should ONLY change when files are either changed, or added/removed. Only computes SHA of the files provided, does not recurse into folders

#### **Example**

```
$ shasum.all-files *.cpp
```

#### shasum.all-files-in-dir()

For a given directory and an optional file pattern, use find to grab every single file (that matches optional pattern) and return a single SHA

#### **Example**

```
$ shasum.all-files-in-dir . '*.pdf'
cc35aad389e61942c75e111f1eddbe634d74b4b1
```

#### sha()

sha256

# File lib/runtime-config.sh

- is.dry-run.on()
- is.dry-run.off()
- set.dry-run.on()
- set.dry-run.off()

## is.dry-run.on()

Returns 0 when dry-run flag was set, 1 otherwise.

#### **Example**

```
set.dry-run.on
is.dry-run.on || rm -f ${temp}
```

#### is.dry-run.off()

Returns 0 when dry-run flag was set, 1 otherwise.

#### **Example**

```
set.dry-run.off
is.dry-run.on || rm -f ${temp}
```

#### set.dry-run.on()

Returns 0 when dry-run flag was set, 1 otherwise.

#### Example

```
set.dry-run.on
is.dry-run.on || run "ls -al"
```

## set.dry-run.off()

Returns 1 when dry-run flag was set, 0 otherwise.

#### **Example**

```
set.dry-run.on
is.dry-run.on || run "ls -al"
```

# File lib/memory.sh

- memory.size-to-bytes()
- memory.bytes-to-units()

#### memory.size-to-bytes()

Pass in a value eg. 32GB or 16M and it returns back the number of bytes

## memory.bytes-to-units()

This function receives up to three arguments:

#### **Arguments**

- @arg1 A number of bytes to convert into a more human-friendly format
- @arg2 An optional printf format string, defaults to '%.1f'
- @arg3 An optional suffix ('b' or "B" or none at all)

## File lib/color.sh

color.current-background()

#### color.current-background()

Prints the background color of the terminal, assuming terminal responds to the escape sequence. More info: https://stackoverflow.com/questions/2507337/how-to-determine-a-terminals-background-color

# File lib/pg.sh

- pg.is-running()
- pg.running.server-binaries()
- pg.running.data-dirs()
- pg.server-in-path.version()

## pg.is-running()

Returns true if PostgreSQL is running locally

#### pg.running.server-binaries()

if one or more PostgreSQL instances is running locally, prints each server's binary postgres file path

#### pg.running.data-dirs()

For each running server prints the data directory

## pg.server-in-path.version()

Grab the version from postgres binary in the PATH and remove fractional sub-version

## File lib/7z.sh

# lib/7z.sh

p7zip conversions routines.

## File lib/dir.sh

- dir.with-file()
- dir.short-home()

#### dir.with-file()

Returns the first folder above the given that contains a file.

#### **Arguments**

- @arg1 file without the path to search for, eg ".evnrc"
- @arg2 Starting file path to seartch

#### dir.short-home()

Replaces the first part of the directory that matches \${HOME} with '~/'

# File lib/config.sh

- config.get-format()
- config.set-file()
- config.get-file()
- config.dig()
- config.dig.pretty()

## config.get-format()

Get current format

#### config.set-file()

Set the default config file

## config.get-file()

Get the file name

## config.dig()

Reads the value from a two-level configuration hash

#### **Arguments**

- · @arg1 hash key
- · @arg2 hash sub-key

#### config.dig.pretty()

Uses jq utility to format JSON with color, supports partial

#### File lib/flatten.sh

• flatten-file()

#### flatten-file()

Given a long path to a file, possibly with spaces in cluded and a desintation as a second argument, generates a flat pathname and copies the first argument there.

#### **Example**

#### File lib/nvm.sh

- nvm.is-valid-dir()
- nvm.detect()
- nvm.install()
- nvm.load()

#### nvm.is-valid-dir()

Returns true if NVM\_DIR is correctly set, OR if a directory passed as an argument contains nvm.sh

#### nvm.detect()

Returns success and exports NVM\_DIR whenver nvm.sh is found underneath any of the possible locations tried.

#### nvm.install()

Installs NVM via Curl if not already installed.

#### nvm.load()

Loadd

#### File lib/net.sh

• net.is-host-port-protocol-open()

#### net.is-host-port-protocol-open()

Uses pingless connection to check if a remote port is open Requires sudo for UDP

#### **Arguments**

- @arg1 host
- @arg2 port
- @arg3 [optional] protocol (defaults to "tcp", supports also "udp")

## File lib/is.sh

Various validations and asserts that can be chained and be explicit in a DSL-like way.

- <<isvalidationerror,is.validation.error()>>
- is-validations()
- <<isvalidationignore-error,is.validation.ignore-error()>>
- <<isvalidationreport-error,is.validation.report-error()>>
- is.not-blank()
- is.blank()
- is.empty()
- is.not-a-blank-var()
- is.a-non-empty-file()
- is.an-empty-file()
- is.a-directory()
- is.an-existing-file()
- is.a-function.invoke()
- is.a-function()
- is.a-variable()
- is.a-non-empty-array()
- is.sourced-in()
- is.a-script()
- is.integer()
- is.an-integer()
- is.numeric()
- is.command()
- is.a-command()
- is.missing()
- is.alias()
- is.zero()
- is.non.zero()
- whenever()

## \_\_is.validation.error()

Invoke a validation on the value, and process the invalid case using a customizable error handler.

#### **Arguments**

- @arg1 func Validation function name to invoke
- @arg2 var Value under the test

• @arg4 error\_func Error function to call when validation fails

#### **Exit codes**

• **0**: if validation passes

## is-validations()

Returns the list of validation functions available

## \_\_is.validation.ignore-error()

Private function that ignores errors

## \_\_is.validation.report-error()

Private function that ignores errors

## is.not-blank()

is.not-blank <arg></arg>

#### is.blank()

is.blank <arg></arg>

## is.empty()

is.empty <arg></arg>

#### is.not-a-blank-var()

is.not-a-blank-var <var-name></var-name>

## is.a-non-empty-file()

is.a-non-empty-file <file></file>

#### is.an-empty-file()

is.an-empty-file <file></file>

## is.a-directory()

is.a-directory <dir></dir>

## is.an-existing-file()

is.an-existing-file <file></file>

#### is.a-function.invoke()

if the argument passed is a value function, invoke it

## is.a-function()

verifies that the argument is a valid shell function

#### is.a-variable()

verifies that the argument is a valid and defined variable

## is.a-non-empty-array()

verifies that the argument is a non-empty array

#### is.sourced-in()

verifies that the argument is a valid and defined variable

## is.a-script()

returns success if the current script is executing in a subshell

## is.integer()

returns success if the argument is an integer

#### See also

• https://stackoverflow.com/questions/806906/how-do-i-test-if-a-variable-is-a-number-in-bash

## is.an-integer()

returns success if the argument is an integer

## is.numeric()

returns success if the argument is numeric, eg. float

#### is.command()

returns success if the argument is a valid command found in the \$PATH

#### is.a-command()

returns success if the argument is a valid command found in the \$PATH

## is.missing()

returns success if the command passed as an argument is not in \$PATH

#### is.alias()

returns success if the argument is a current alias

```
is.zero()
```

returns success if the argument is a numerical zero

```
is.non.zero()
```

returns success if the argument is not a zero

## whenever()

a convenient DSL for validating things

#### **Example**

```
whenever /var/log/postgresql.log is.an-empty-file && {
   touch /var/log/postgresql.log
}
```

## File lib/util.sh

Miscellaneous utilities.

- system.uname()
- util.random-number()
- util.generate-password()
- util.random-string.of-length()

#### system.uname()

Finds the exact absolute path of the uname utility on a unix file system.

## util.random-number()

Generates a random number up to 1000000

#### util.generate-password()

Generates a password of a given length

## util.random-string.of-length()

Generates a random string of a given length

## File lib/runtime.sh

- run.print-variables()
- run.inspect-vars()

## run.print-variables()

Adds a variable to the list of the variables to be obfuscated

#### run.inspect-vars()

Prints values of all variables starting with prefixes in args

# File lib/pdf.sh

# Bashmatic Utilities for PDF file handling

Install and uses GhostScript to manipulate PDFs.

• pdf.combine()

#### pdf.combine()

Combine multiple PDFs into a single one using ghostscript.

#### Example

pdf.combine ~/merged.pdf 'my-book-chapter\*'

#### **Arguments**

- \$1 (pathname): to the merged file
- ... (the): rest of the PDF files to combine

## File bin/install-direnv

Add direnv hook to shell RC files

• direnv.register()

## direnv.register()

Add direnv hook to shell RC files

# File bin/regen-usage-docs

Regenerates USAGE.adoc && USAGE.pdf

# File bin/pdf-reduce

• pdf.do.shrink()

## pdf.do.shrink()

shrinkgs PDF

#### File bin/scheck

• manual-install()

#### manual-install()

Manually Download and Install ShellCheck

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