

# Buffer Cache

## AOS assignment

## Language of choice Java

*First assessment dated 30th Jan, 2019*

## header of the buffer cache

```
bufferNode {  
    int deviceNumber;  
    int blockNumber;  
  
    boolean status;  
    // there will be a number  
    // a number of status hold  
    // that will hold the status  
    // like delayed write,  
    // lock or unlocked etc  
  
    // pointers for  
    // doubly linked lists  
    node *previousHashQueue;  
    node *nextHashQueue;  
    node *previousFreeList;  
    node *nextFreeList;
```

```
}
```

**Buffers will be stored in LRU manner**

## Hash Queue

1. Let ***numberOfHashQueue*** denote the number of hash queues of the buffer cache
2. Let ***lengthOfHashQueue*** denote the number of block holders in Buffer Cache

```
hashQueue[sizeOfBufferCache:4]
```

Using the *hashing* we choose which hashQueue to put the block data of the buffercache

```
int whichHashQueue(int blockNumber){  
    return blockNUmber % numberOfHashQueues  
}
```

## Approach that I will use :-

1. I will define a class namely *list*, as the *bufferNode* can be part of both *freeList* and *hashQueue*, so that it can both objects will have a coherant nature for traversal along both the lists (*type:doubly*

*linkedlist)*

Will also use Java Multithreading to simulate the *sleep* operation of the

thread *until the buffer becomes free*.

2. Will make use of methods like `notify()` and `notifyAll()`
3. Will use a file to simulate the behaviour of secondary storage device()
4. working on it

## Initial Condition

```
for i 1:numberOfHashQueues{  
    hashQueue[i] = null;  
}
```