Sweet-Home Application

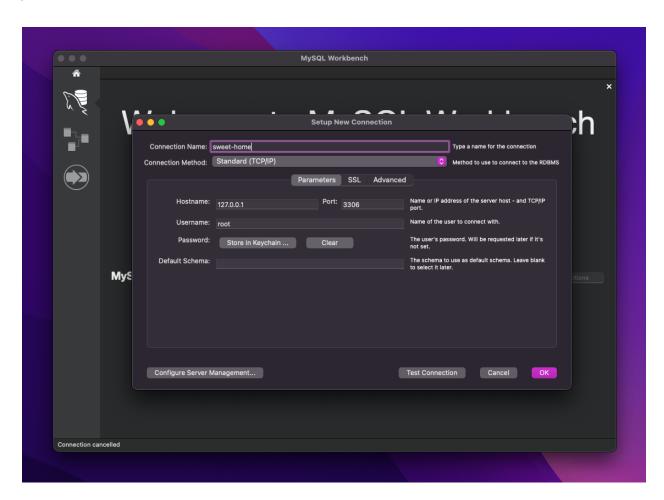
The Sweet-Home app has 3 services: **booking**, **payment**, and **eureka-server**. This app helps people book hotel rooms and pay for their bookings. The goal was to create model java microservices and follow the SOLID coding principles. The app was made using Spring Boot and Eureka, and MySQL was picked as the database.

Now, let's walk through the steps to run the project on your computer.

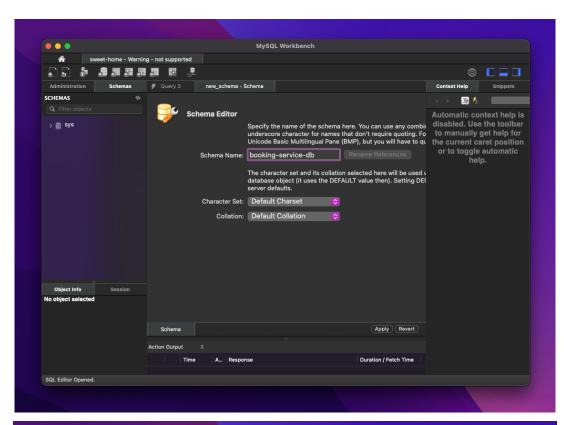
To keep things simple, we'll use MySQL Workbench to set up our database.

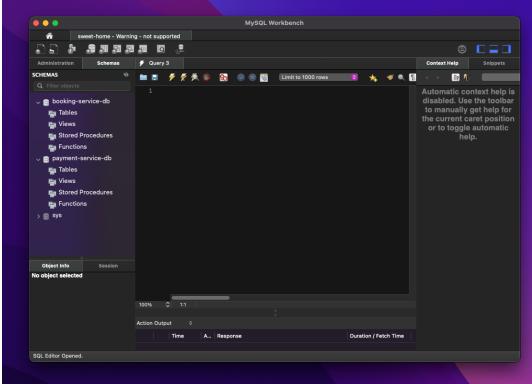
Steps to run project -

1. Open Workbench, make a connection named 'sweet-home', and provide any username and password.

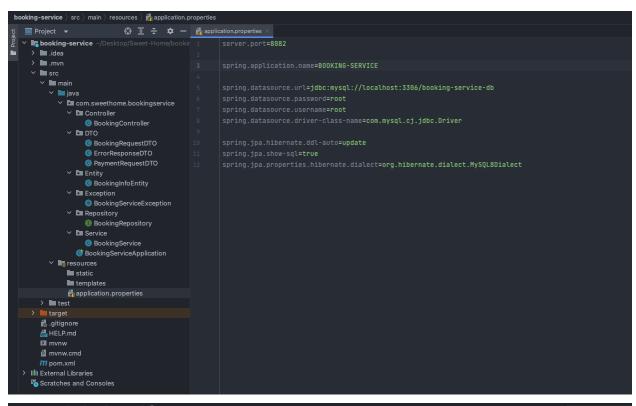


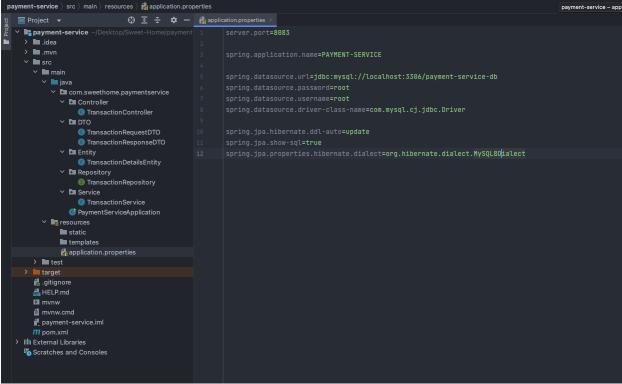
2. Navigate to "Add New Schema" and create 2 schemas: "booking-service-db" and "payment-service-db".



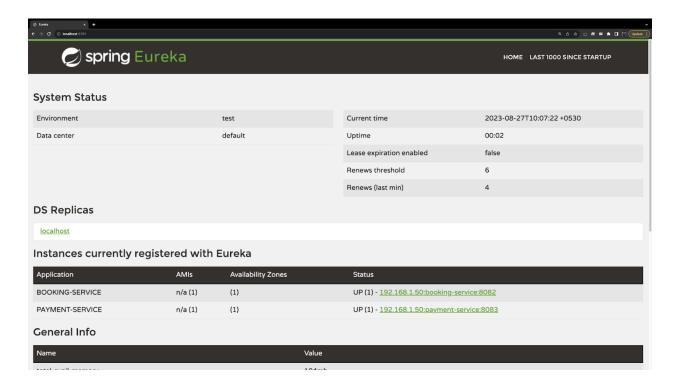


3. Go to "src/main/resources/application.properties" (on both booking & payment services) and enter your database URL, username, and password.





- 4. Go to the root directory of the Eureka server and run the command: 'mvn spring-boot:run'.
- 5. Now do the same for both **payment** and **booking** service.
- 6. Open your web browser and go to http://localhost:8761. Here, you should be able to see the records for both the booking service and payment service.



Code Logic -

 src/main/java/com/sweethome/bookingservice/Service/BookingService.java/ processPayment()

```
> 🖿 .idea
                                                                   .orElseThrow(() -> new BookingServiceException("Invalid Booking Id", 400));
                                                      if (!isValidPaymentMode(paymentRequestDTO.getPaymentMode())) {
    throw new BookingServiceException("Invalid mode of payment"
         throw new BookingServiceException("Invalid mode of payment", 400);
                                                       if (paymentRequestDTO.getPaymentMode().equals("UPI")) {
                                                             if (paymentRequestDTO.getCardNumber().trim().length() != 0) {
             BookingInfoEntity
                                                                   throw new BookingServiceException("Invalid payment details: UPI ID provided for Card payment", 400);
           BookingServiceApplication
    ✓ lig resources
         application.properties
    target
                                                         BookingInfoEntity savedBooking = bookingRepository.save(bookingInfo);
  # HELP.md
                                                          String message = "Booking confirmed for user with Aadhaar number:
III External Libraries
Scratches and Consoles
                                                           System.out.println(message);
                                                          return savedBooking;
```

This code snippet defines a method named **processPayment** that takes a **booking ID** and a **PaymentRequestDTO** object as parameters.

It retrieves booking information from a repository using the provided booking ID. If the payment mode in the DTO is invalid, it throws an **exception**. Depending on the payment mode ("**UPI**" or "**CARD**"), it checks for valid payment details and throws exceptions if inconsistencies are found.

The method then processes a transaction using a payment service and updates the **transaction ID** in the booking information.

The updated booking information is saved and a confirmation message, along with the booking details, is printed. Finally, the updated booking information is returned.

This code essentially handles payment processing and validation for booking transactions.

2. src/main/java/com/sweethome/bookingservice/Service/BookingService.java/processTransaction()

```
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```

This code snippet defines a private method named **processTransaction** that takes a **PaymentRequestDTO** object as a parameter and returns an Integer representing a **transaction ID.**

Inside the method, a **RestTemplate** is created to make an HTTP POST request to a **payment service's URL** (http://localhost:8083/transaction).

Headers are set to indicate that the content type is JSON. The PaymentRequestDTO object is included in the HTTP request's body. The method then sends the HTTP request and receives a response in the form of a **ResponseEntity<String>**.

If the response status code indicates a successful creation (HTTP 201), the transaction ID from the response body is extracted and returned as an integer. If the response status code is not as expected, an exception is thrown, indicating that the transaction was unsuccessful.

This code is responsible for sending payment information to a payment service and handling the response.

3. src/main/java/com/sweethome/bookingservice/Service/BookingService.java/generateRandomRoomNumbers()

```
booking-service | src | main | java | com | sweethome | bookingservice | Service | General Service |
```

This code snippet defines a private method named **generateRandomRoomNumbers** that takes an integer **numOfRooms** as a parameter and returns a string representing a **list of randomly generated room numbers**.

Inside the method, a Random instance is created to generate random numbers. A StringBuilder named roomNumbers is used to build the resulting string. The method then loops numOfRooms times, generating a random number between 1 and 100 for each iteration.

These numbers are appended to the **roomNumbers** string, separated by commas. The generated string of room numbers is then returned.

This code is responsible for generating a specified number of random room numbers for use, such as in a hotel room allocation system.

4. src/main/java/com/sweethome/bookingservice/Service/BookingService.java/generateRandomRoomNumbers()

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```

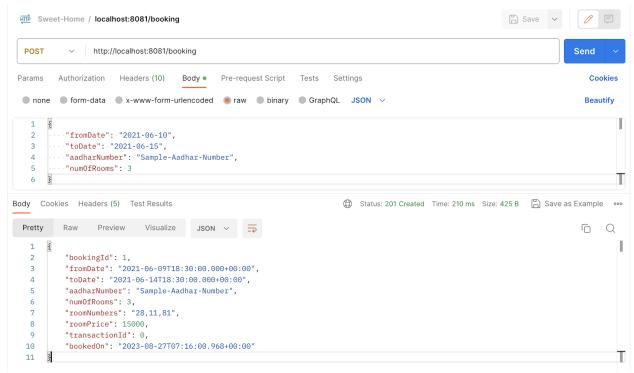
This code snippet defines a private method named **getDateData** that takes two date strings (**fromDateReq** and **toDateReq**) as parameters and **returns a Map** containing relevant date-related information. Inside the method, it attempts to parse the input date strings using the "yyyy-MM-dd" format. If the parsing is successful, it calculates the time difference in milliseconds between the two parsed dates and then converts that difference into the **number of days** using the TimeUnit.DAYS conversion.

A Map named values is created to store the parsed dates and calculated days. The parsed **fromDate**, **toDate**, **and days** are put into the values map with corresponding keys. If there's a parsing error (if the date strings are not in the expected format), an exception is caught and an IllegalArgumentException is thrown, indicating that the date format is invalid.

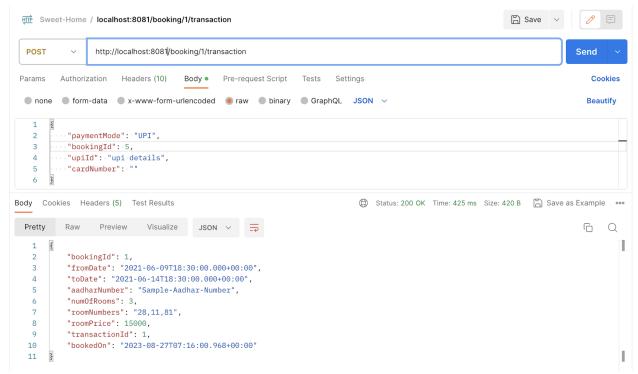
This code is responsible for parsing and processing date strings to calculate the time difference between them and provide the result in terms of days along with the parsed dates.

Endpoint postman tests -

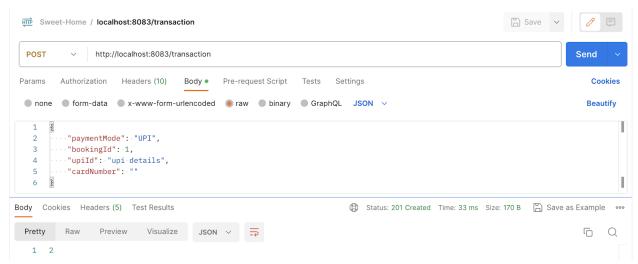
1. localhost:8081/booking



2. localhost:8081/booking/1/transaction



3. localhost:8083/transaction



4. localhost:8083/transaction/1

