Austin Soccer Facilities - Part 2

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Continued from Part 1

Facilities found ?

Yes

FacilityTile(s)

PARENT: FacilitySearchResults
CHILD: FacilityTile

onFacilityClick

facilitySelectEvent fired from CHILD is used to set the selectedFacilityId attribute on PARENT

facilitySelectEvent (Cmp)

FacilitySearchResults (PARENT Cmp)

onFacilitySelect : cmp.set selectedFacilityId

Which Event ?

PlotMapMarkerEvent (App)

facilitySelectedEvent (App)

PARENT: FacilityDetails
CHILD_1: Map
CHILD_2: FacilityDetailsTile

FacilityDetails (PARENT)

Map (CHILD)

Map.cmp handles PlotMapMarker event to set attribute values for Map renderer

FacilityDetailsTile (CHILD)

FacilityDetailsTile.cmp handles the facilitySelectedEvent to show the Facility's details

FacilityTile events:
<aura:registerEvent name="FacilitySelect" type="c:FacilitySelect"/>
<aura:registerEvent name="FacilitySelected" type="c:FacilitySelected"/>
<aura:registerEvent name="PlotMapMarker" type="c:PlotMapMarker"/>