

ENGR-E 511; ENGR-E 399

“Machine Learning for Signal Processing”

Module 01: Lecture 02:

Linear Algebra

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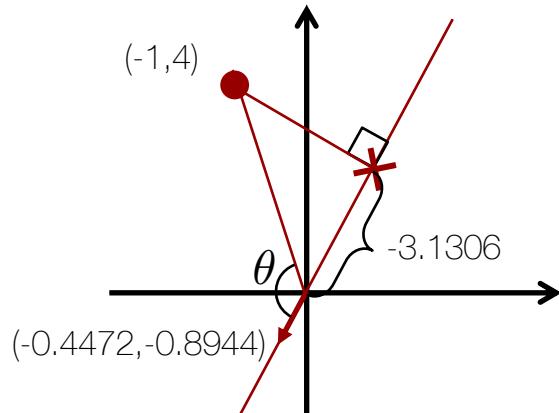


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Warm-up

- Projection

- We've got a data point $x = \begin{bmatrix} -1 \\ 4 \end{bmatrix}$
- and a unit vector $v = \begin{bmatrix} -0.4472 \\ -0.8944 \end{bmatrix}$
 - “Unit vector” means that $v^\top v = 1$ (or, $\|v\| = 1$)
- What does this mean? (a.k.a. **inner product**)
$$v^\top x = [-0.4472, -0.8944] \begin{bmatrix} -1 \\ 4 \end{bmatrix} = -3.1306$$
$$= \|x\| \cos(\theta)$$
- **Projection** onto the unit vector produces the new coordinate defined by that unit vector



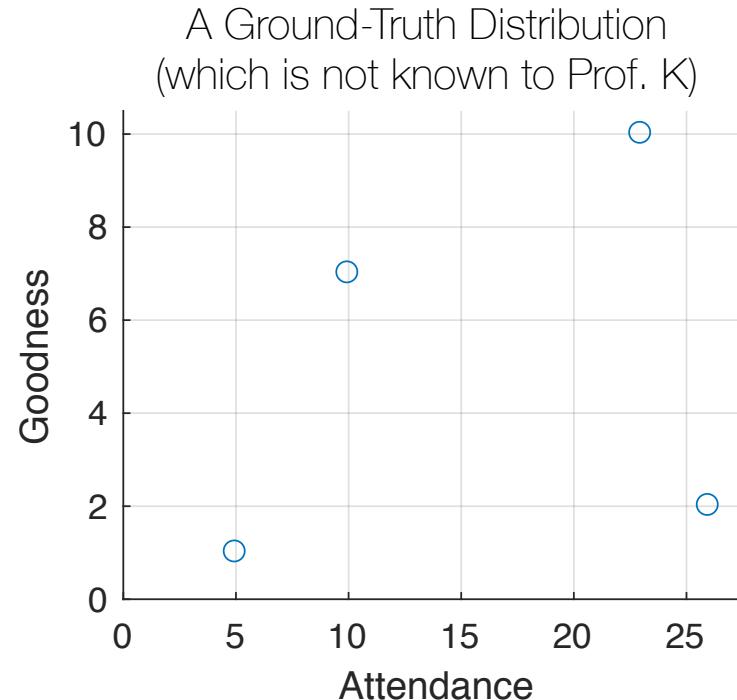
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Inspiring Problem

- Grading

- Prof. K cares about attendance and goodness when it comes to the letter grade
 - But he's too cool to check the attendance
 - And it's difficult to know how good the students are



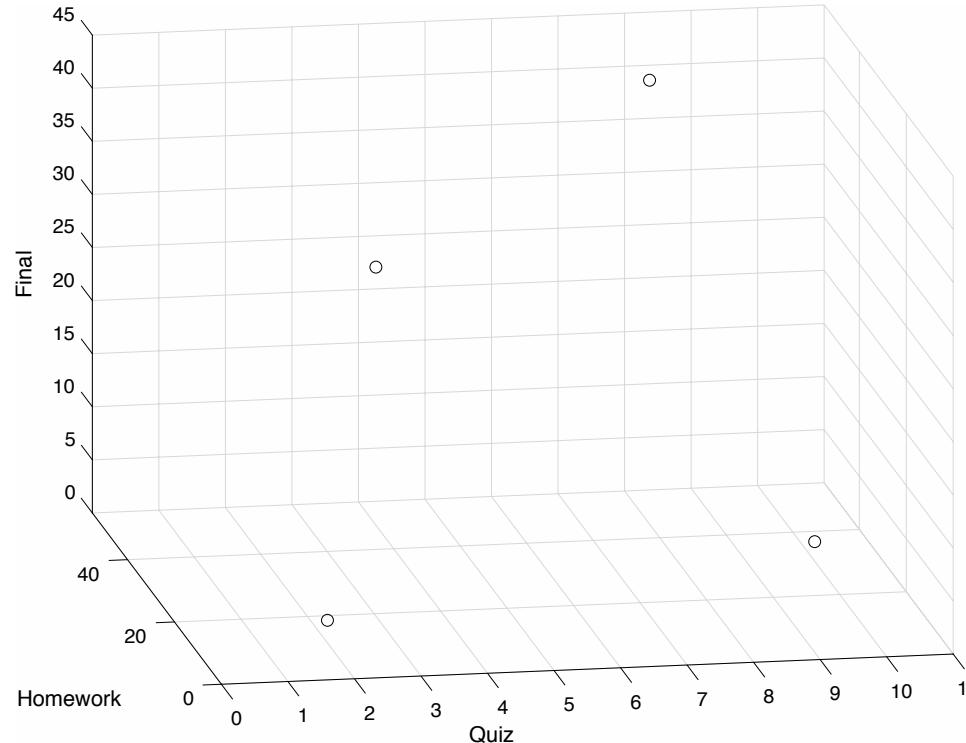
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Inspiring Problem

- Grading

- So, he decided to score them indirectly
 - Quiz: 10%, Finals: 40%, Homework: 50% (note that this is different from our class!)



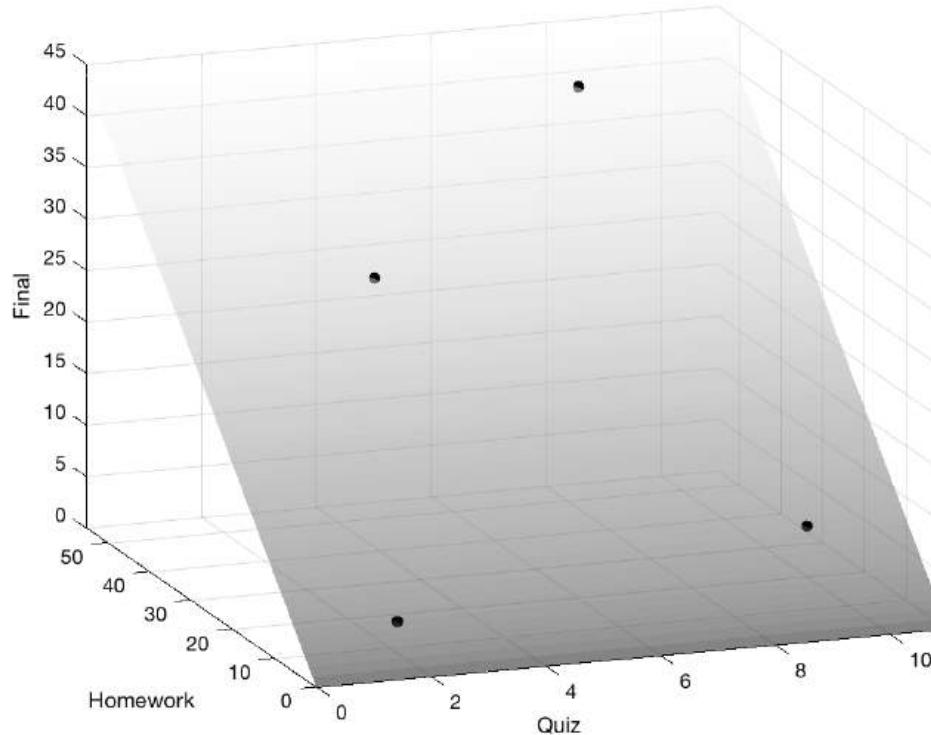
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3D_QHF.fig

Inspiring Problem

- Three dimensions are redundant
 - The data points are with three dimensions, but actually lying on a 2D surface



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3D_QHF_Overlay.fig

Inspiring Problem

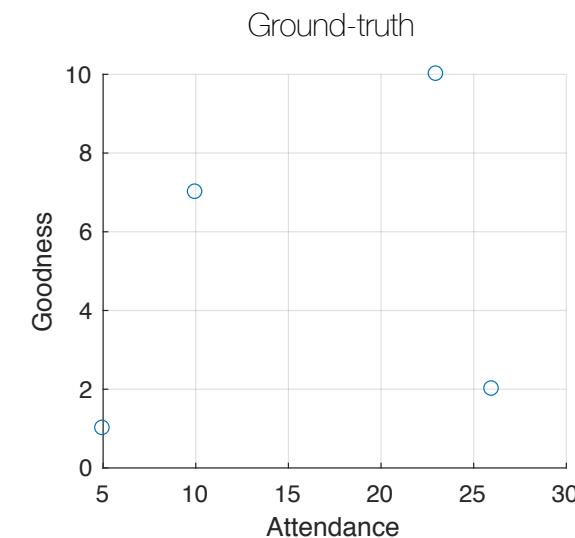
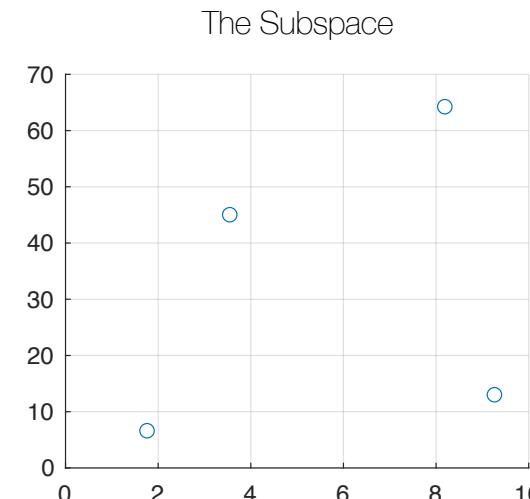
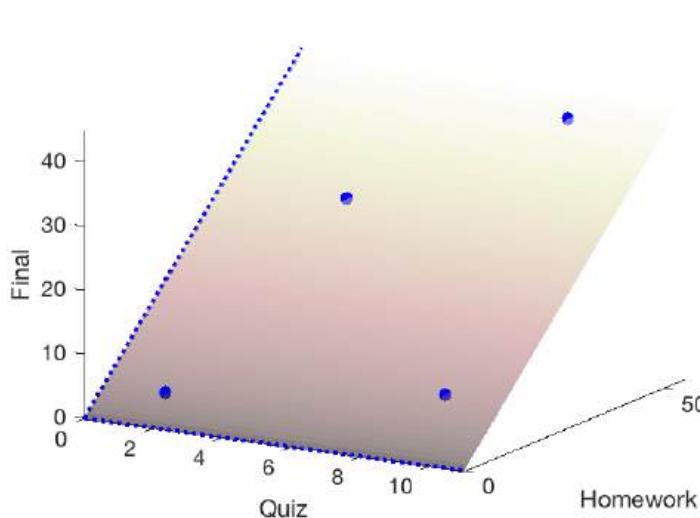
- Conversion from a space to another

- Suppose two basis vectors that define the subspace of interest

	ST A	ST B	ST C	ST D
Quiz	9.29	3.57	8.21	1.79
Homework	10	35	50	5
Final	8	28	40	4

\approx

1	0	●	9.29	3.57	8.21	1.79
0	0.78	●	12.81	44.82	64.03	6.40
0	0.62	●				



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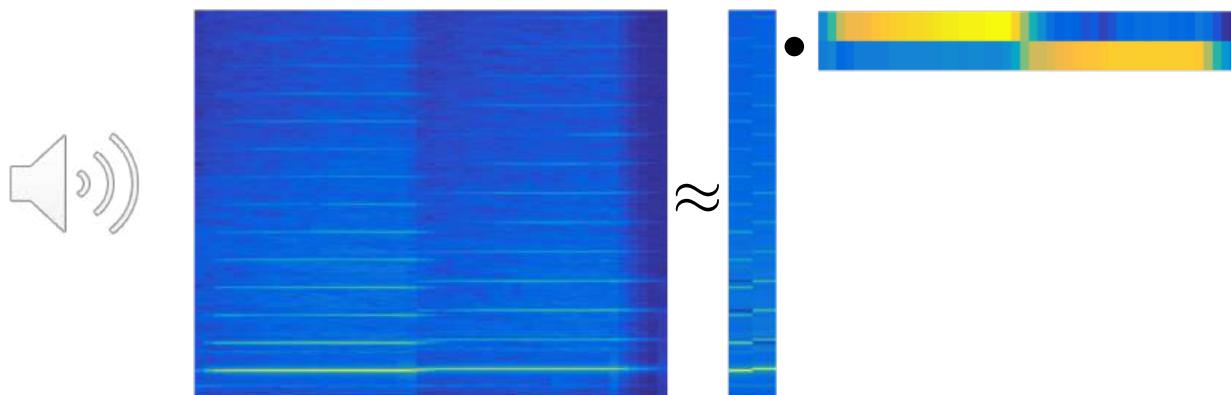
Inspiring Problem

- Properties of the basis vectors

- Orthonormal!

$$\begin{matrix} 1 & 0 & 0 \\ 0 & 0.78 & 0.62 \end{matrix} \bullet \begin{matrix} 9.29 & 3.57 & 8.21 & 1.79 \\ 10 & 35 & 50 & 5 \\ 8 & 28 & 40 & 4 \end{matrix} \approx \begin{matrix} 1 & 0 & 0 \\ 0 & 0.78 & 0.62 \end{matrix} \bullet \begin{matrix} 1 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0.62 \end{matrix} \bullet \begin{matrix} 9.29 & 3.57 & 8.21 & 1.79 \\ 12.81 & 44.82 & 64.03 & 6.40 \end{matrix}$$

- We project the data points onto the basis vectors to get their coordinates in the new space



- How do we get the orthonormal basis vectors?



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Singular Value Decomposition

- Basic definition

- Let's define SVD first:

$$\mathbf{A} = [\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_D] \cdot \begin{bmatrix} s_1 & 0 & \cdots & 0 \\ 0 & s_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & s_D \end{bmatrix} \cdot \begin{bmatrix} \mathbf{u}_1^\top \\ \mathbf{u}_2^\top \\ \vdots \\ \mathbf{u}_D^\top \end{bmatrix}$$

- Let $s_d = \|\mathbf{v}_d^\top \mathbf{A}\|$ and $\mathbf{u}_d = \mathbf{A}^\top \mathbf{v}_d / s_d$
- IOW, if you have whatever set of (left) singular vectors, $[\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_D]$ you can define the singular values and the other (right) singular vectors

- Then,

$$\mathbf{A} = [\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_D] \cdot \begin{bmatrix} s_1 & 0 & \cdots & 0 \\ 0 & s_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & s_D \end{bmatrix} \cdot \begin{bmatrix} \mathbf{u}_1^\top \\ \mathbf{u}_2^\top \\ \vdots \\ \mathbf{u}_D^\top \end{bmatrix} = [\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_D] \cdot \begin{bmatrix} \mathbf{v}_1^\top \\ \mathbf{v}_2^\top \\ \vdots \\ \mathbf{v}_D^\top \end{bmatrix} \cdot \mathbf{A}$$

This should be an identity matrix

$$\begin{bmatrix} \mathbf{v}_1^\top \\ \mathbf{v}_2^\top \\ \vdots \\ \mathbf{v}_D^\top \end{bmatrix} \cdot \mathbf{A} = \boxed{\begin{bmatrix} \mathbf{v}_1^\top \\ \mathbf{v}_2^\top \\ \vdots \\ \mathbf{v}_D^\top \end{bmatrix} \cdot [\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_D]} \cdot \begin{bmatrix} \mathbf{v}_1^\top \\ \mathbf{v}_2^\top \\ \vdots \\ \mathbf{v}_D^\top \end{bmatrix} \cdot \mathbf{A}$$

- Therefore, SVD should be with orthonormal basis vectors \mathbf{v}_d
- It will be nice if it works for \mathbf{A}^\top , too

$$\mathbf{A}^\top = [\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_D] \cdot \begin{bmatrix} s_1 & 0 & \cdots & 0 \\ 0 & s_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & s_D \end{bmatrix} \cdot \begin{bmatrix} \mathbf{v}_1^\top \\ \mathbf{v}_2^\top \\ \vdots \\ \mathbf{v}_D^\top \end{bmatrix}$$

- Therefore, \mathbf{u}_d needs to be orthonormal, too



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Singular Value Decomposition

- Don't like math?

○ You better... But, let me help you

$$\begin{array}{c} \begin{array}{cccc} 9.29 & 3.57 & 8.21 & 1.79 \\ 10 & 35 & 50 & 5 \\ 8 & 28 & 40 & 4 \end{array} \approx \begin{array}{cc} 1 & 0 \\ 0 & 0.78 \\ 0 & 0.62 \end{array} \bullet \begin{array}{cccc} 9.29 & 3.57 & 8.21 & 1.79 \\ 12.81 & 44.82 & 64.03 & 6.40 \end{array} \\ \text{Normalization} \quad \text{arrow} \end{array} \\ \begin{array}{c} \begin{array}{cccc} 9.29 & 3.57 & 8.21 & 1.79 \\ 10 & 35 & 50 & 5 \\ 8 & 28 & 40 & 4 \end{array} \approx \begin{array}{cc} 1 & 0 \\ 0 & 0.78 \\ 0 & 0.62 \end{array} \bullet \begin{array}{cc} 13.02 & 0 \\ 0 & 79.46 \end{array} \bullet \begin{array}{cccc} 0.71 & 0.27 & 0.63 & 0.14 \\ 0.16 & 0.56 & 0.81 & 0.08 \end{array} \end{array}$$

□ Is this SVD?

- No.. Because the right singular vectors are not orthonormal

$$\begin{array}{cc} \begin{array}{cccc} 0.71 & 0.27 & 0.63 & 0.14 \\ 0.16 & 0.56 & 0.81 & 0.08 \end{array} & \bullet \begin{array}{cc} 0.71 & 0.16 \\ 0.27 & 0.56 \\ 0.63 & 0.81 \\ 0.14 & 0.08 \end{array} = \begin{array}{cc} 1 & 0.79 \\ 0.79 & 1 \end{array} \end{array}$$

○ In SVD, we find orthonormal \mathbf{v}_d that makes $\mathbf{u}_d = \mathbf{A}^\top \mathbf{v}_d / s_d$ orthonormal, too



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Eigendecomposition

- From SVD to eigendecomposition

- Let's start by an eigendecomposition problem

- Two distinct eigenvalues: $\mathbf{A}\mathbf{A}^\top \mathbf{v}_i = \lambda_i \mathbf{v}_i$ $\mathbf{A}\mathbf{A}^\top \mathbf{v}_j = \lambda_j \mathbf{v}_j$
 - First, $\mathbf{A}\mathbf{A}^\top$ is positive definite. Why?

$$\mathbf{v}_i^\top \mathbf{A}\mathbf{A}^\top \mathbf{v}_i = \lambda_i > 0$$

- Then, since they are distinct $\lambda_i \neq \lambda_j$

$$\mathbf{v}_j^\top \mathbf{A}\mathbf{A}^\top \mathbf{v}_i = \lambda_i \mathbf{v}_j^\top \mathbf{v}_i \quad \mathbf{v}_i^\top \mathbf{A}\mathbf{A}^\top \mathbf{v}_j = \lambda_j \mathbf{v}_i^\top \mathbf{v}_j$$

$$\mathbf{v}_j^\top \mathbf{A}\mathbf{A}^\top \mathbf{v}_i - \mathbf{v}_i^\top \mathbf{A}\mathbf{A}^\top \mathbf{v}_j = 0 = (\lambda_i - \lambda_j) \mathbf{v}_i^\top \mathbf{v}_j \leftarrow \text{True only if basis vectors are orthogonal}$$

- We can find **orthogonal vectors** using eigendecomposition

- Then what?
 - First, now that we know $\mathbf{v}_i^\top \mathbf{v}_j = 0$
 - Therefore, $\mathbf{v}_i^\top \mathbf{A}\mathbf{A}^\top \mathbf{v}_j = \lambda_j \mathbf{v}_i^\top \mathbf{v}_j = 0$

$$(s_i \mathbf{u}_i^\top)(s_j \mathbf{u}_j) = 0 \leftarrow \text{From definition} \quad \mathbf{u}_i = \mathbf{A}^\top \mathbf{v}_i / s_i$$
$$\therefore \mathbf{u}_i^\top \mathbf{u}_j = 0 \quad (\text{for } i \neq j)$$



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Eigendecomposition

- Power iteration

- For a square matrix \mathbf{X}

- We call the non-zero vector \mathbf{v} an **eigenvector**
 - λ is an **eigenvalue**
 - If they meet the following equation: $\mathbf{X}\mathbf{v} = \lambda\mathbf{v}$
 - Or: $\mathbf{X} = \mathbf{V}\Lambda\mathbf{V}^{-1}$ ($\Lambda = \text{diag}([\lambda_1, \lambda_2, \dots, \lambda_D])$, $\lambda_1 > \lambda_2 > \dots > \lambda_D$)

- **Power Iteration**

$$\mathbf{v}_1 \approx \lim_{k \rightarrow \infty} \mathbf{y}^{(k)}$$

$$\mathbf{y}^{(k)} = \frac{\mathbf{X}\mathbf{y}^{(k-1)}}{\|\mathbf{X}\mathbf{y}^{(k-1)}\|}$$

$$\begin{aligned}\mathbf{X}^k \mathbf{y} &= (\mathbf{V}\Lambda\mathbf{V}^{-1})^k \mathbf{y} = \mathbf{V}\Lambda^k\mathbf{V}^{-1}\mathbf{y} \\ &= \lambda_1^k \mathbf{V} \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & \left(\frac{\lambda_2}{\lambda_1}\right)^k & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \left(\frac{\lambda_D}{\lambda_1}\right)^k \end{bmatrix} \mathbf{V}^{-1}\mathbf{y} \\ &\approx \lambda_1^k \mathbf{V} \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 0 \end{bmatrix} \mathbf{V}^{-1}\mathbf{y} \quad (\text{for a large } k) \\ &= \lambda_1^k [\mathbf{v}_1, 0, \dots, 0] \cdot \tilde{\mathbf{y}} \quad (\tilde{\mathbf{y}} = \mathbf{V}^{-1}\mathbf{y}) \\ &= \lambda_1^k \tilde{y}_1 \mathbf{v}_1\end{aligned}$$



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Eigendecomposition

- Remaining problems

- What about the other eigenvectors?

$$A = [v_1, v_2, \dots, v_D] \cdot \begin{bmatrix} s_1 & 0 & \cdots & 0 \\ 0 & s_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & s_D \end{bmatrix} \cdot \begin{bmatrix} u_1^\top \\ u_2^\top \\ \vdots \\ u_D^\top \end{bmatrix}$$

$$A = v_1 s_1 u_1^\top + [v_2, v_2, \dots, v_D] \cdot \begin{bmatrix} s_2 & 0 & \cdots & 0 \\ 0 & s_3 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & s_D \end{bmatrix} \cdot \begin{bmatrix} u_2^\top \\ u_3^\top \\ \vdots \\ u_D^\top \end{bmatrix}$$

- We can find the singular vectors one-by-one in the order of eigenvalues



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Eigendecomposition

- Eigenfaces

Less eigenfaces



More eigenfaces



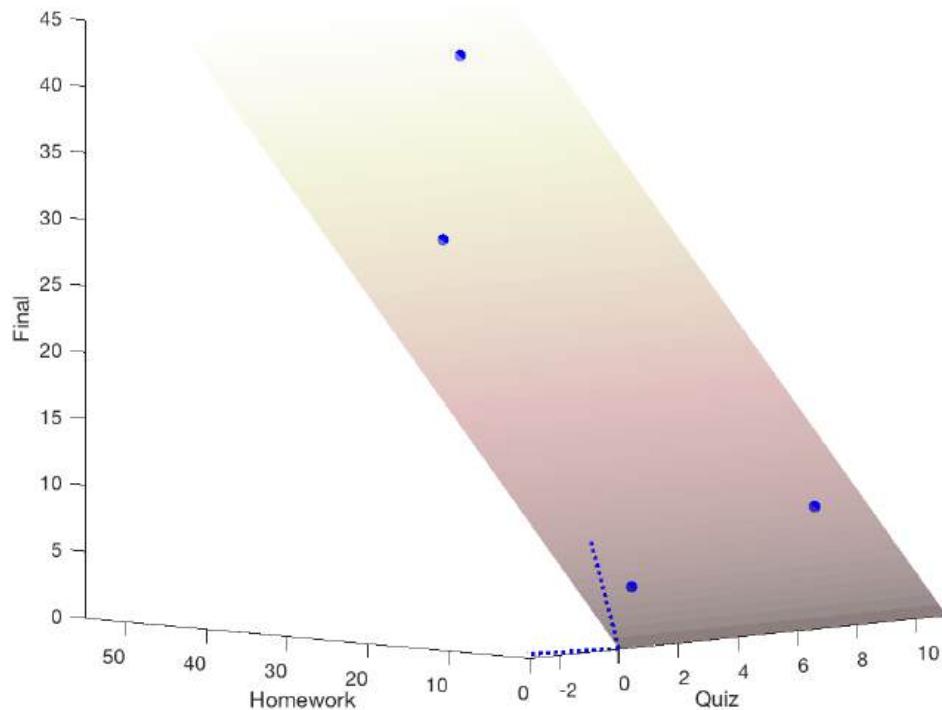
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http://docs.opencv.org/2.4/_images/eigenface_reconstruction_opencv.png

Eigendecomposition

- Singular vectors from power iteration
- MATLAB figure



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Open questions

- Do basis vectors have to be orthogonal?
- What is the meaning behind the order of eigenvalues?



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Reading Material

- Textbook Appendix B
- A great demo about SVD: <http://websites.uwlax.edu/twill/svd/>



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Thank You!



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