

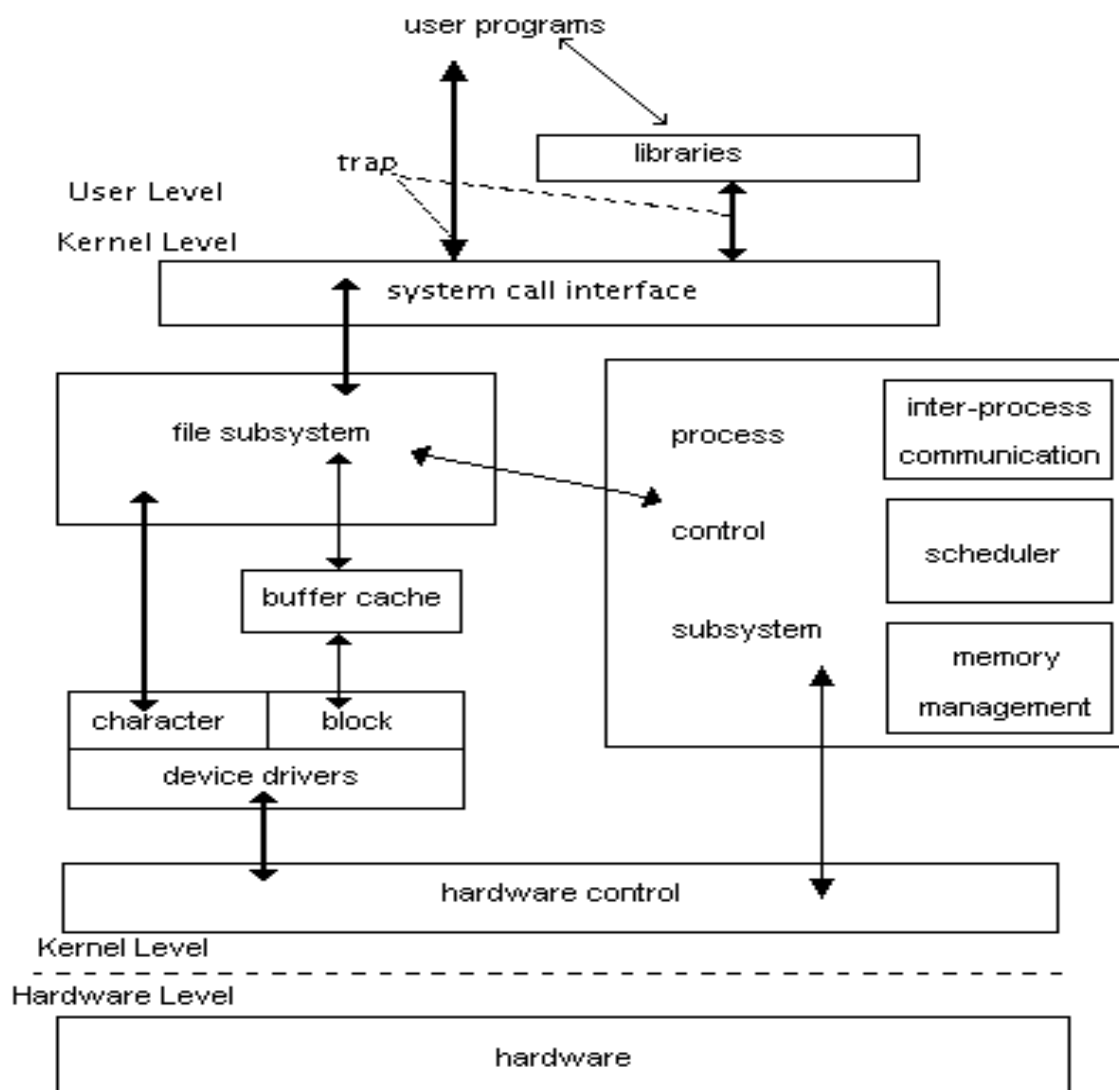
The Kernel

The background of the slide is split vertically. The left half is a solid green color, and the right half is white. A large, white, rounded rectangular shape is positioned on the left side, overlapping the green background. The title "The Kernel" is centered within this white shape. Below the title, a thick, dark blue horizontal bar extends from the green background across the white area.

Kernel services

- **Kernel is treated as Operating System.**
- **Kernel - collection of programs mostly written in c.**
- **Which communicates with Hardware directly.**
- **Only one Kernel for any system.**
- **Always loaded into Memory during Booting.**
- **It manages the System resources.**
- **Allocates time both users and processes.**
- **Decides process priorities.**
- **Isolates from user programs.**
- **Access through a set of system calls.**

Kernel structure



Components of kernel

- **Major components of Kernel**
- **File sub system**
- **Process control sub system**
- **System calls and libraries forms the border between user programs and Kernel**
- **System calls like function calls in C programs**
- **Libraries map these function calls to primitives needed to enter into O.S.**
- **Frequently used other library (I/O) for sophisticated user of system calls**
- **The libraries are linked at the compile time (user program to extend)**

FILE SUBSYSTEM

- **Functions served by FSS**
manages files
allocates file space
administered the free space
retrieving data for users
- **Processes interaction with file sub system**
through a set of system calls
e.g.
 - **open**
 - **close**
 - **read**
 - **write**
 - **stat (attribute)**
 - **chown**
 - **chmod**

- **It access data using buffering mechanism**
- **Which regulates data flow between the Kernel and secondary storage devices**
- **Device drivers are Kernel modules that controls the peripheral devices**
- **Block I/O devices**
- **Device drives makes them appear to be random access storage devices to the system e.g. tape unit**
- **Raw devices treated as character devices without buffering mechanism**
- **Include devices which are not block devices**

Process Control Subsystem

- **Functions served by PCSS**
- **Process synchronization**
- **Inter process communication**
- **Memory management**
- **Process scheduling**
- **It reads executable files into memory before executing them**

- **System calls for PCS system**
fork
exec.
exit
wait (synchronize the process execution)
brk (size of memory allocate)
signal
- **Memory management module**
swapping (swapper process)
paging etc.
so that all process gets a fair chance to execute

- **Scheduler modules**
allocates CPU to processes
run in turn unless and until -
awaiting for resources
kernel preempts --if the runtime exceeds a time
quantum
- **Interprocess communication module**
synchronous signaling
A synchronous signaling
between the processes
- **The file subsystem and process control sub**
system interacts when loading a file into
memory for execution

- **Hardware control**
handling interrupts
communication with the machine
- **Interrupts are not serviced by special processes**
but by special functions in the Kernel.

- **It provides services transparently**
Recognizes a file as regular or device
Formats data in file for internal storage
But returning an uniform method by the stream
- **Provides necessary services so that user-level process can support the services as they must provide**
Kernel supports the services that shell needs for command interpreter
allows shell to read terminal input
to spawn process dynamically

to synchronize process execution

to create pipes

to redirect I/O

- **If the private version of the Shell is constructed even then the same Kernel services as the standard shell**

Kernel Functions

