# BCS6B15 Programming Laboratory IV Android Programming

# B. Sc. Computer Science Programme University of Calicut

Operating System: Ubuntu 16.04 / Windows 7/ 8/ 10

IDE: Android Studio 3.5.2

Compile With: API 22: Android 5.1 X Lollipop Version

Package: com.example

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# 1. Hello World

# Aim: Write a Program to Toast Hello World

# MainActivity.java

```
package com.example.lab1toasting;
import android.app.Activity;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity
{
    @Override
    protected void onResume()
    {
        Toast.makeText(getApplicationContext(),"Hello World !!!!",Toast.LENGTH_LONG).show();
        super.onResume();
    }
}
```

# activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
</LinearLayout>
```



#### 2. Addition

# Aim: Write a Program to add two numbers

```
package com.example.lab2addition;
import androidx.appcompat.app.AppCompatActivity;
import android.content.DialogInterface;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity
  EditText n1,n2;
  Button b1;
  TextView res;
  int a.b.sum:
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    n1=(EditText)(findViewById(R.id.txtnum1));
    n2=(EditText)(findViewById(R.id.txtnum2));
    res=(TextView)(findViewById(R.id.txtResult));
    b1=(Button)(findViewById(R.id.btnAdd));
    b1.setOnClickListener(new View.OnClickListener()
       @Override
       public void onClick(View v)
         if(n1.length()>0 && n2.length()>0)
            a=Integer.parseInt(n1.getText().toString());
            b=Integer.parseInt(n2.getText().toString());
            sum=a+b:
            res.setText("Sum is "+sum);
         }
         else
            res.setText("Input the Numbers...");
     });
  }
```

# activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
    <EditText
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:id="@+id/txtnum1"
      android:hint="First Number"
      android:inputType="number"/>
    <EditText
      android:layout width="wrap content"
      android:layout_height="wrap_content"
      android:id="@+id/txtnum2"
      android:hint="Second Number"
      android:inputType="number"/>
    <Button
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:id="@+id/btnAdd"
      android:text="ADD"/>
    <TextView
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:id="@+id/txtResult"
      android:layout gravity="center"/>
</LinearLayout>
```



# 4. Alert Box

Aim: Write a Program to play an alert box with OK and cancel

```
package com.example.lab4alertbox;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity
  Button b;
 @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    b=(Button)(findViewById(R.id.btnAlert));
     b.setOnClickListener(new View.OnClickListener()
       @Override
       public void onClick(View v)
         AlertDialog.Builder builder=new AlertDialog.Builder(MainActivity.this);
         builder.setCancelable(true);
         builder.setMessage("This is an Alert Box");
         builder.setPositiveButton("OK",null);
         builder.setNeutralButton("Cancel",null);
         AlertDialog myAlert=builder.create();
         myAlert.show();
    });
  }
```

# activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
   xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".MainActivity">
   <Button
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:id="@+id/btnAlert"
   android:layout_centerHorizontal="true"
   android:text="Show Alert Box"/>
</RelativeLayout>
```



# 5. Context Menu

Aim: Write a Program to create menu with three menu items

```
package com.example.lab5menu;
import android.app.Activity;
import android.os.Bundle;
import android.view.ContextMenu;
import android.view.Menu;
import android.view.MenuItem;
import android.view.View;
import android.view.ContextMenu.ContextMenuInfo;
import android.widget.LinearLayout;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity
  LinearLayout ll;
  @Override
  public void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    ll=(LinearLayout) findViewById(R.id.linearlayout);
    ll.setOnCreateContextMenuListener(this);
  }
  @Override
  public void onCreateContextMenu(ContextMenu menu, View v,ContextMenuInfo)
       {
             super.onCreateContextMenu(menu, v, menuInfo);
             menu.add(0,0,0,"item 1");
             menu.add(0,1,1,"item 2");
             menu.add(0,2,2,"item 3");
       @Override
      public boolean onContextItemSelected(MenuItem item)
             super.onContextItemSelected(item):
             Toast.makeText(this, item.getTitle(), Toast.LENGTH SHORT).show();
             return true;
       }
```

# activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
android:layout_width="fill_parent"
android:layout_height="fill_parent"
android:orientation="vertical"
android:id="@+id/linearlayout">
  <TextView
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:layout_marginTop="20dp"
     android:text="Long press on'Menu' to get options..."/>
 <TextView
    android:id="@+id/textView2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Menu"
    android:layout_marginTop="30dp"
    android:layout_marginLeft="20dp"
    android:textAppearance="?android:attr/textAppearanceLarge"></TextView>
</LinearLayout>
```



# 6. Radio Button

# Aim: Write a Program to implement Radio Button Control

# <u>MainActivity.java</u>

```
package com.example.lab6radiobutton;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.RadioButton;
import android.widget.RadioGroup;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity
  RadioButton rm,rf;
  RadioGroup rg;
  TextView t;
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    rm=(RadioButton)findViewById(R.id.rdMale);
    rf=(RadioButton)findViewById(R.id.rdFemale);
    t=(TextView)findViewById(R.id.txtGender);
    rg=(RadioGroup)findViewById(R.id.rdGender);
    rg.setOnCheckedChangeListener(new RadioGroup.OnCheckedChangeListener()
       @Override
       public void onCheckedChanged(RadioGroup group, int checkedId)
         if (rm.isChecked())
           t.setText("You are a Man");
         if (rf.isChecked())
           t.setText("You are a Woman");
    });
  }
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
```

android:orientation="vertical" tools:context=".MainActivity">

# <TextView android:layout\_width="wrap\_content" android:layout\_height="wrap\_content" android:text="Select Your Gender"/>

# <RadioGroup android:layout\_width="wrap\_content" android:layout\_height="wrap\_content" android:id="@+id/rdGender">

- <RadioButton
  android:layout\_width="wrap\_content"
  android:layout\_height="wrap\_content"
  android:id="@+id/rdMale"
  android:text="Male"/>
- <RadioButton
  android:layout\_width="wrap\_content"
  android:layout\_height="wrap\_content"
  android:id="@+id/rdFemale"
  android:text="Female"/>

# </RadioGroup>

<TextView android:layout\_width="wrap\_content" android:layout\_height="wrap\_content" android:id="@+id/txtGender"/>

</LinearLayout>



# 7. Spinner

# Aim: Write a Program to spin four items

```
<u>MainActivity.java</u>
```

```
package com.example.lab7spinner;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.ArrayAdapter;
import android.widget.Spinner;
public class MainActivity extends AppCompatActivity
  Spinner spin;
  private String[] spinArray;
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    spin=(Spinner) findViewById(R.id.myspin);
    this.spinArray=new String[]{"Java","Python","PHP","Perl"};
    ArrayAdapter<String> adapter=new
Array Adapter < String > (this, android.R.layout.simple_spinner_item, spin Array);
    spin.setAdapter(adapter);
  }
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:orientation="vertical"
  android:layout height="match parent"
  android:paddingTop="20dp"
  android:paddingHorizontal="20dp"
  tools:context=".MainActivity">
  <Spinner
    android:id="@+id/myspin"
    android:layout_width="match_parent"
    android:layout height="80sp"
    android:layout gravity="center horizontal"
    android:spinnerMode="dropdown" />
</LinearLayout>
```





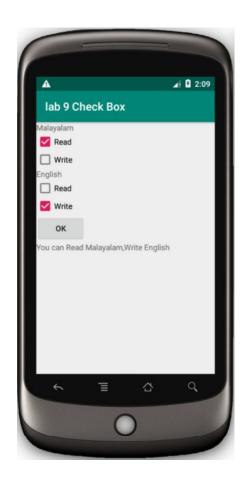
#### 9. Check Box

# Aim: Write a Program to implement CheckBox Control

```
package com.example.lab9checkbox;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.CheckBox;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity
  CheckBox mw,mr,ew,er;
  Button b;
  TextView res;
  String Summary;
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    mr=(CheckBox)findViewById(R.id.chkMalRead);
    mw=(CheckBox)findViewById(R.id.chkMalWrite);
    er=(CheckBox)findViewById(R.id.chkEngRead);
    ew=(CheckBox)findViewById(R.id.chkEngWrite);
    res=(TextView)findViewById(R.id.res);
    b=(Button)findViewById(R.id.btn);
    b.setOnClickListener(new View.OnClickListener()
       @Override
       public void onClick(View v)
         Summary="";
         if (mr.isChecked())
           Summary+="Read Malayalam,";
         if (mw.isChecked())
           Summary+="write malayalam,";
         if (er.isChecked())
           Summary+="Read English,";
         if (ew.isChecked())
           Summary+="Write English";
         if (Summary.length()<10)
           res.setText("You are an illitrate!!");
         else
```

```
res.setText("You can "+Summary);
      }
    });
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="Malayalam"/>
    <CheckBox
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:id="@+id/chkMalRead"
      android:text="Read"/>
    <CheckBox
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:id="@+id/chkMalWrite"
      android:text="Write"/>
  <TextView
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:text="English"/>
    <CheckBox
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:id="@+id/chkEngRead"
      android:text="Read"/>
    <CheckBox
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:id="@+id/chkEngWrite"
      android:text="Write"/>
  <Button
    android:layout width="wrap content"
    android:layout_height="wrap_content"
```

```
android:id="@+id/btn"
android:text="OK"/>
<TextView
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:id="@+id/res"/>
</LinearLayout>
```



# 12. Image View

# Aim: Write a Program to display image from a directory

```
package com.example.lab12imageview;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.database.Cursor;
import android.graphics.Bitmap;
import android.graphics.BitmapFactory;
import android.net.Uri;
import android.os.Bundle;
import android.provider.MediaStore;
import android.view.View;
import android.widget.Button;
import android.widget.ImageView;
import android.widget.Toast:
public class MainActivity extends AppCompatActivity
  ImageView img,img1;
  Button bt;
  @Override
  protected void onCreate(Bundle savedInstanceSatae)
    super.onCreate(savedInstanceSatae);
    setContentView(R.layout.activity main);
    img=findViewById(R.id.img id );
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayoyt
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <ImageView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:id="@+id/img_id"
    android:src="@drawable/ic_launcher">
  </ImageView>
```

</LinearLayout>



#### 13. ListView

Aim: Write a Program to display items in a list

});
}

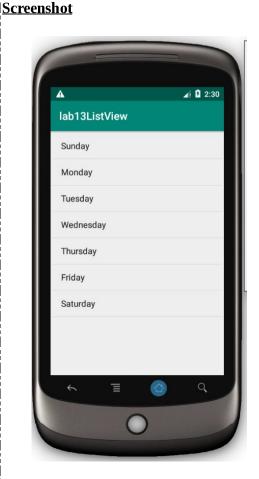
```
MainActivity.java
package com.example.lab13listview;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.ListView;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity
 ListView lv:
 String[] DAYS = new String[]{"Sunday", "Monday", "Tuesday", "Wednesday", "Thursday", "Friday",
"Saturday"};
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    lv=(ListView) findViewById(R.id.lst);
    ArrayAdapter<String> adapter=new
Array Adapter < String > (this, and roid.R.layout.simple list item 1, DAYS);
    lv.setAdapter(adapter);
    lv.setOnItemClickListener(new AdapterView.OnItemClickListener()
       @Override
       public void onItemClick(AdapterView<?> adapterView, View view, int i, long l)
         Toast.makeText(getApplicationContext(),"Selected Item: "+((TextView)
view).getText(),Toast.LENGTH SHORT).show();
```

# activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="3dp"
  tools:context=".MainActivity">

<ListView
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:layout_height="match_parent"
  android:id="@+id/lst"/>
```

</LinearLayout>



# 14. Text View

Aim: Write a Program to fetch data from EditText and Display it in TextView

# **MainActivity.java**

package com.example.lab14textview;

import androidx.appcompat.app.AppCompatActivity;

```
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import org.w3c.dom.Text;
public class MainActivity extends AppCompatActivity
  EditText e:
  Button b;
  TextView t;
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    b=(Button)findViewById(R.id.bt);
    t=(TextView)findViewById(R.id.txt);
    b.setOnClickListener(new View.OnClickListener()
       @Override
       public void onClick(View v)
         e=(EditText)findViewById(R.id.inp);
         t.setText(e.getText().toString());
    });
  }
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
```

```
android:layout_height="match_parent"
android:orientation="vertical"
tools:context=".MainActivity">
<EditText
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:id="@+id/inp"
  android:layout_marginTop="10dp"
  android:hint="Enter your Name...."/>
<Button
  android:id="@+id/bt"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:hint="OK"
  tools:layout_editor_absoluteX="0dp"
  tools:layout_editor_absoluteY="63dp"/>
<TextView
  android:id="@+id/txt"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:gravity="center"
  android:layout_marginLeft="50dp"
  android:textSize="20dp"
  android:layout_marginTop="75dp"
   />
```

</LinearLayout>



# 15. Multiplication Table

Aim: Write a Program to Tdisplay Multiplication Table of a given number

```
package com.example.lab15multiplicationtable;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity implements View.OnClickListener
{
  EditText e;
  Button b;
  TextView t:
  int ans=0;
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
     e=(EditText)findViewById(R.id.no);
    b=(Button)findViewById(R.id.bt);
    t=(TextView)findViewById(R.id.txt);
    b.setOnClickListener(this);
  public void onClick(View v)
    switch (v.getId())
       case R.id.bt:
         StringBuffer sb= new StringBuffer();
         int res;
         String fs=e.getText().toString();
         int n= Integer.parseInt(fs);
         for (int i=1;i \le 10;i++)
            ans=(i*n);
            sb.append(i + "X"+n+"="+ans+"\n\n");
         t.setText(sb);
         break;
        }
```

# activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
 <EditText
   android:layout_width="120dp"
   android:layout_marginLeft="50dp"
   android:layout_height="wrap_content"
   android:inputType="number"
   android:hint="Enter Number"
   android:id="@+id/no"/>
  <Button
    android:id="@+id/bt"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:layout_marginLeft="50dp"
    android:text="SHOW TABLE" />
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout marginLeft="50dp"
    android:textSize="15dp"
    android:id="@+id/txt"/>
  </LinearLayout>
```



# 16. IP Address

Aim: Write a Program to get IP Address of the device

```
MainActivity.java
package com.example.lab16ipaddress;
import androidx.appcompat.app.AppCompatActivity;
import android.content.DialogInterface;
import android.net.wifi.WifiManager;
import android.os.Bundle;
import android.text.format.Formatter;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity
  Button b;
  TextView t;
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    b=(Button)findViewById(R.id.btn);
    b.setOnClickListener(new View.OnClickListener()
       @Override
       public void onClick(View v)
         t=(TextView)findViewById(R.id.txt);
         WifiManager
wm=(WifiManager)getApplicationContext().getSystemService(WIFI_SERVICE);
         String ip;
         ip= Formatter.formatIpAddress(wm.getConnectionInfo().getIpAddress());
         t.setText("IP Address :"+ip);
    });
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
```

```
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/btn"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout_marginLeft="95dp"
    android:layout_marginTop="90dp"
    android:text="Get IP Address" />
  <TextView
    android:id="@+id/txt"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:layout_marginLeft="95dp" />
```

# AndroidManifest.xml

</LinearLayout>

<uses-permission android:name="android.permission.ACCESS\_WIFI\_STATE" />

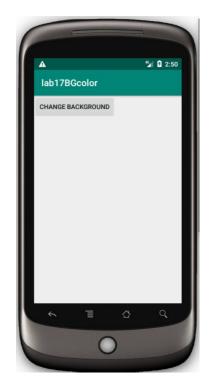
# 17. Background Colour

Aim: Write a Program to change Background colour of an activity

```
MainActivity.java
```

```
package com.example.lab17bgcolor;
import androidx.appcompat.app.AppCompatActivity;
import android.graphics.Color;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.LinearLayout;
public class MainActivity extends AppCompatActivity
  Button b:
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    final LinearLayout l1=(LinearLayout)findViewById(R.id.r1);
    b=(Button)findViewById(R.id.btn);
    b.setOnClickListener(new View.OnClickListener()
       @Override
       public void onClick(View v)
         11.setBackgroundColor(Color.DKGRAY);
    });
  }}
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:id="@+id/r1"
  tools:context=".MainActivity">
  <Button
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:id="@+id/btn"
    android:text="Change Background"/>
```

# </LinearLayout>





# 18. Background Image

Aim: Write a Program to change background image of an activity

```
package com.example.lab18bgimage;
import androidx.appcompat.app.AppCompatActivity;
import android.graphics.Color;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.LinearLayout;
public class MainActivity extends AppCompatActivity
  Button b:
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    final LinearLayout l1=(LinearLayout)findViewById(R.id.r1);
    b=(Button)findViewById(R.id.btn);
    b.setOnClickListener(new View.OnClickListener()
       @Override
       public void onClick(View v)
         l1.setBackgroundResource(R.drawable.ic launcher);
    });
  }}
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:id="@+id/r1"
  android:backgroundTintMode="src_over"
  tools:context=".MainActivity">
  <Button
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:id="@+id/btn"
    android:text="Change Background"/>
```

# </LinearLayout>





# 20. Explicit Intent

Aim: Write a Program to start another activity from your activity

```
MainActivity.java
package com.example.lab20intent;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity
  Button b;
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    b=(Button)findViewById(R.id.btn);
    b.setOnClickListener(new View.OnClickListener()
       @Override
       public void onClick(View v)
         Intent i=new Intent(MainActivity.this,MainActivity1.class);
         startActivity(i);
    });
  }
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
```

```
<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout marginTop="20dp"
    android:text="This is First Activity"/>
  <Button
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="GOTO NEXT"
    android:id="@+id/btn"/>
</LinearLayout>
MainActivity1.java
package com.example.lab20intent;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity1 extends AppCompatActivity
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main1);
activity_main1.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent">
  <TextView
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="This is Second Activity"/>
</LinearLayout>
```

# AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</p>
  package="com.example.lab20intent">
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/AppTheme">
    <activity android:name=".MainActivity">
      <intent-filter>
         <action android:name="android.intent.action.MAIN"/>
         <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
    <activity android:name=".MainActivity1"
      android:label="@string/app name"></activity>
  </application>
```

# **Screenshot**

</manifest>

