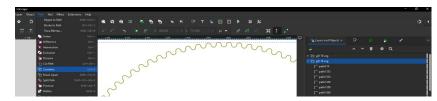
## Change kerf-offset in InkScape for lasercutting, v0.2 by A Koene.

To be freely distributed in opensource communities.

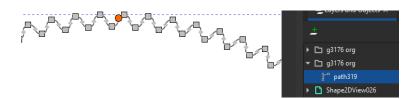
Thx to 'ragistan' on https://alpha.inkscape.org/vectors/www.inkscapeforum.com/viewtopic8101.html?t=18634

## **Preparation**

- -From Freecad 1.0, use my github "github.com/gitAjjk/ajOffset.FCMacro.py", or export e.g. Shape2DView's as 'Autodesk 2D .dxf'.
- -Open in InkSkape 1.3.
- -Set Stroke style > Width to 1.0 px. (Hairline can be double!!)
- -menu > Path > Combine [ctrl][k]
  to get one path for each item.

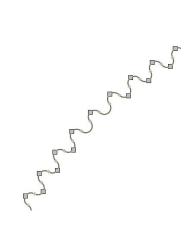


Result is a combined path: (Afterwards, you can 'Break apart' if you want)

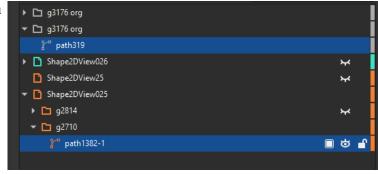


-Node Tools > Edit path by nodes [n] or [F2] You see:



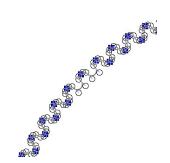


-In tree, select all combined items to be given an offset

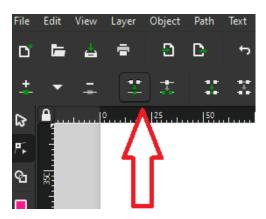


-Select all nodes (!!) with [ctrl][a]

You see blue indicators:



## -Join selected nodes [shift][j]



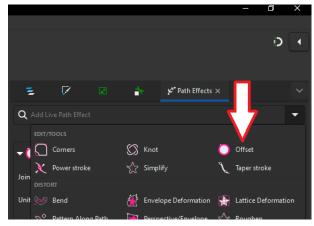
(An invisible? change is applied to the selected items!)

## **Apply Kerf Offset**

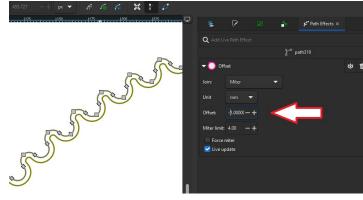
-For offsetting, selection of only 1 path, shape, clone or Group is permitted.

-menu > Path > Path Effects... [ctrl][&],

'Add live path effect": Offset



-Change **Offset** as you whish. Negative for other side. For lasercut: kerf / 2 ?



- -Change colors of the result-paths, etc.
- -Save as .dxf R14.
- -If you get this, then you didn't select all nodes with [ctrl][a] before
- 'Join selected nodes'.

