Structured Programming Language - 4

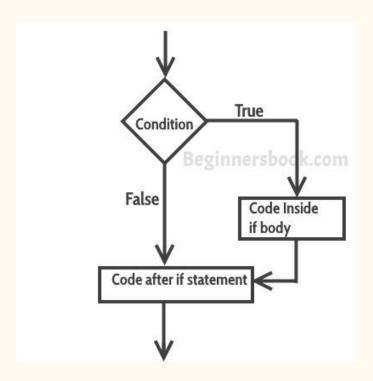
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Branching Statements

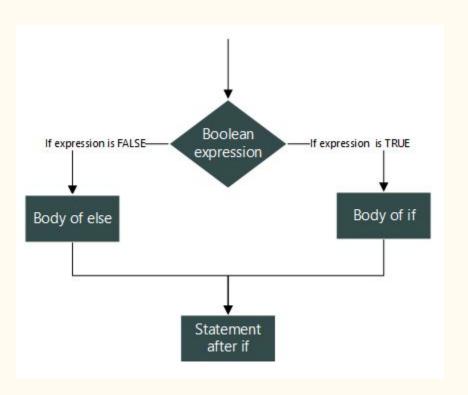
- if statements
- if else if else statement
- Lets us branch off to different decisions

If statement Flow Chart



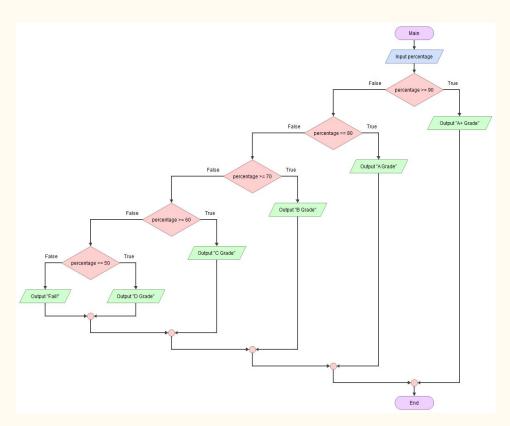
```
if ( condition )
{
    // body of code inside if
}
```

If statement Flow Chart

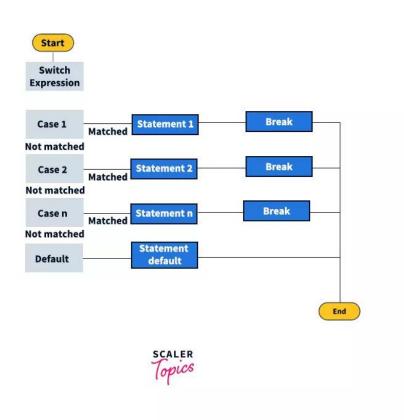


```
if ( condition )
{
     // body of code inside if
}
else
{
     // body of code inside else
}
```

If statement Flow Chart



```
if (condition)
      // body of code inside if
else if
      // body of code inside else-if condition
else if
      // body of code inside another else-if
else
      // body of code inside else
```



```
int a = 9;
                                                                         switch (a) {
case 1: printf("I am One\n");
case 2: printf("I am Two\n");
 case 3: printf("I an Three\n");
case 4: printf("I am Four\n");
 case 5: printf("I am Five\n");
 case 6: printf("I am Six\n");
 case 7: printf("I am Seven\n");
case 8: printf("I am Eight\n");
 case 9: printf("I am Nine\n");
     0: printf("I am Zero\n");
default: printf("I am default\n");
```

```
switch(operation)
       printf("%.1lf + %.1lf = %.1lf",n1, n2, n1+n2);
       break;
       printf("%.1lf - %.1lf = %.1lf",n1, n2, n1-n2);
       break:
       printf("%.1lf * %.1lf = %.1lf",n1, n2, n1*n2);
       printf("%.1lf / %.1lf = %.1lf",n1, n2, n1/n2);
    // operator doesn't match any case constant +, -, *, /
       printf("Error! operator is not correct");
```

- 1. Can also Have Nested switch case statements, though not that common.
- 2. Switch operation only supports integer and character type variables.

<u>Definitely check this link(Reference): Switch Case In details</u>

1. Write a program to determine whether an input year is a leap year or not.

INPUT	OUTPUT
1921	NO
2014	NO
2004	YES

year % 400 == 0) or (year % 4 == 0 && year % 100 != 0)

2. You are given the length of the diagonal of a **square** as input. Find out the area of the square. (a square has 4 equal sides)

INPUT	OUTPUT
2	2.000
43	924.500
9	40.500

3. Program that will evaluate simple expressions of the form

<number1> < operator> < number2>

where operators are (+, -, *, /)

And if the operator is "/", then check if <number2> nonzero or not.

INPUT	OUTPUT
100 * 55.5	Multiplication: 5550
100 / -5.5	Division: -18.181818
100 / 0	Division: Zero as divisor is not valid!

4. Program that will construct a menu for performing arithmetic operations. The user will give two **real** numbers (**a**, **b**) on which the arithmetic operations will be performed and an integer number (1 <= Choice <= 4) as a choice. Choice-1, 2, 3, 4 are for performing addition, subtraction, multiplication, division respectively.

If Choice-4 is selected, again the program will ask for another choice (1 <= Case <=2), where Case-1, 2 evaluate quotient and reminder respectively.

Note: % works with only integer operands

INPUT	OUTPUT
5 10 3	Multiplication: 50
-5 10.5 4 1	Quotient: -0.476190
-5 10.5 4 2	Reminder: -5

• Check LMS for more problems to solve for practicing