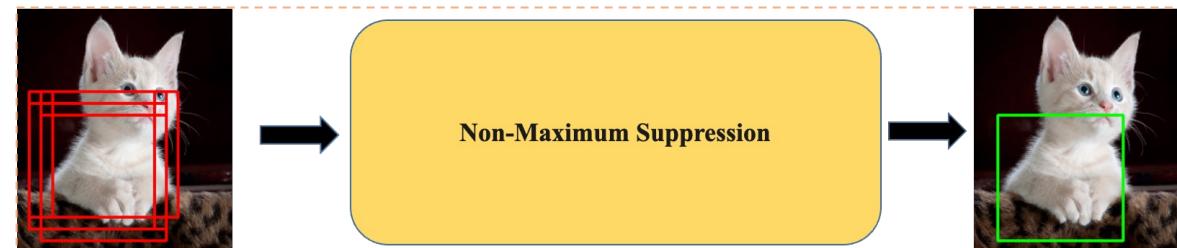


# Data Structure

## Tuple, Set and Dictionary



IOU, NMS using Tuple



Text embedding using Set



Histogram using Dictionary

[Data & Code](#)

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PhD in Computer Science

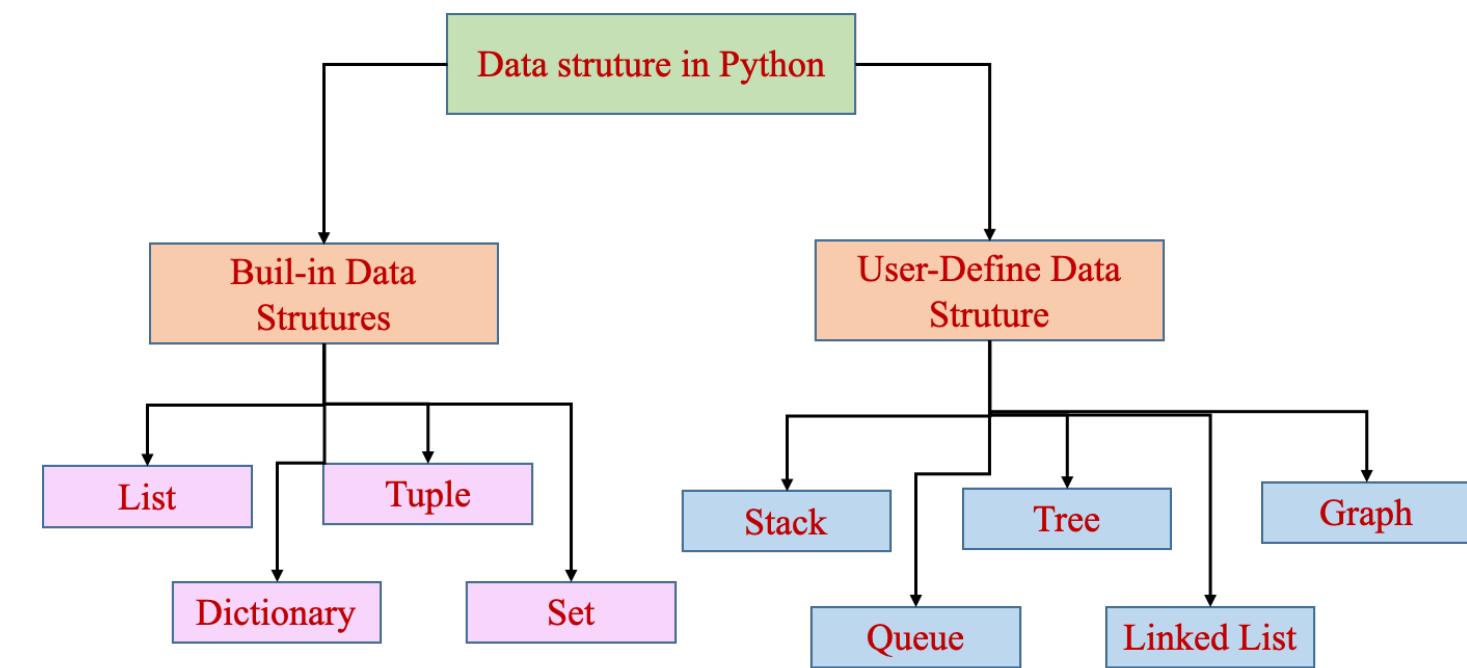
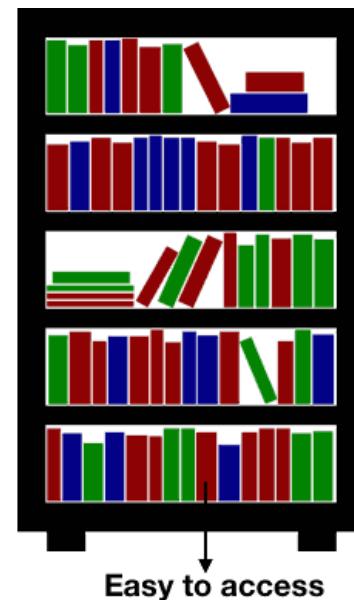
# Outline



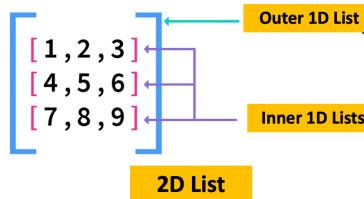
- **What is a Tuple in Python**
- **What is a Set in Python**
- **What is a Dictionary in Python**
- **Quizz**
- **Text Classification using Set**
- **Image Histogram using Dictionary**
- **Further Reading**

# Data Structure?

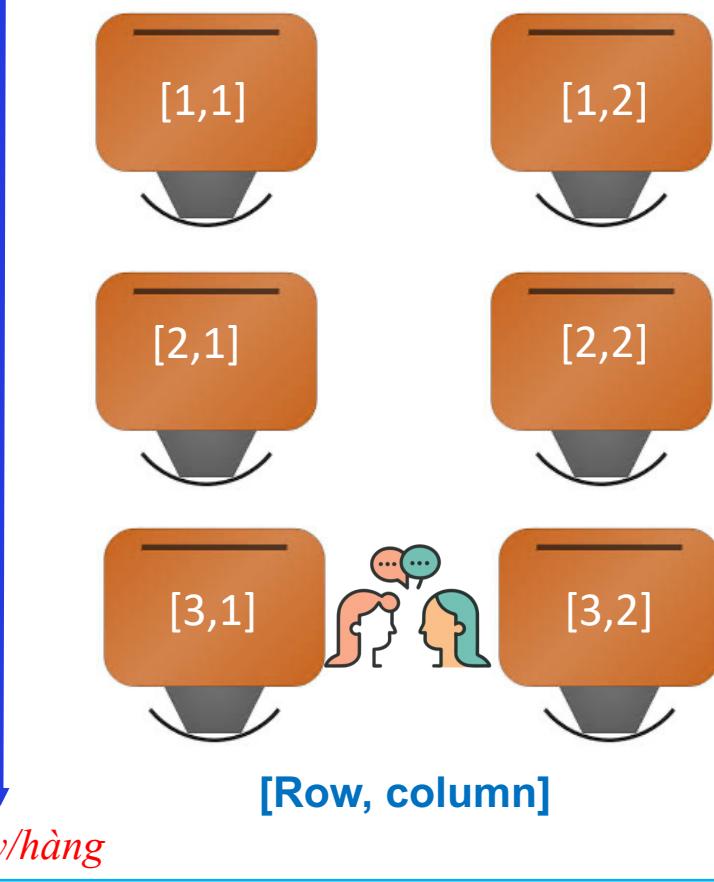
A data structure is a storage that is used to store and organize data. It is a way of arranging data on a computer so that it can be accessed and updated efficiently.



# Review: From 1D to 2D List



Column/dãy



Given that the teacher do not know students' names, please develop a program to help her find a student's name based on his/her seat location in the class.

## Danh sách sinh viên

- 1. Vinh
- 2. Ân
- 3. Toàn
- 4. Lâm
- 5. Tám
- 6. Chuyên

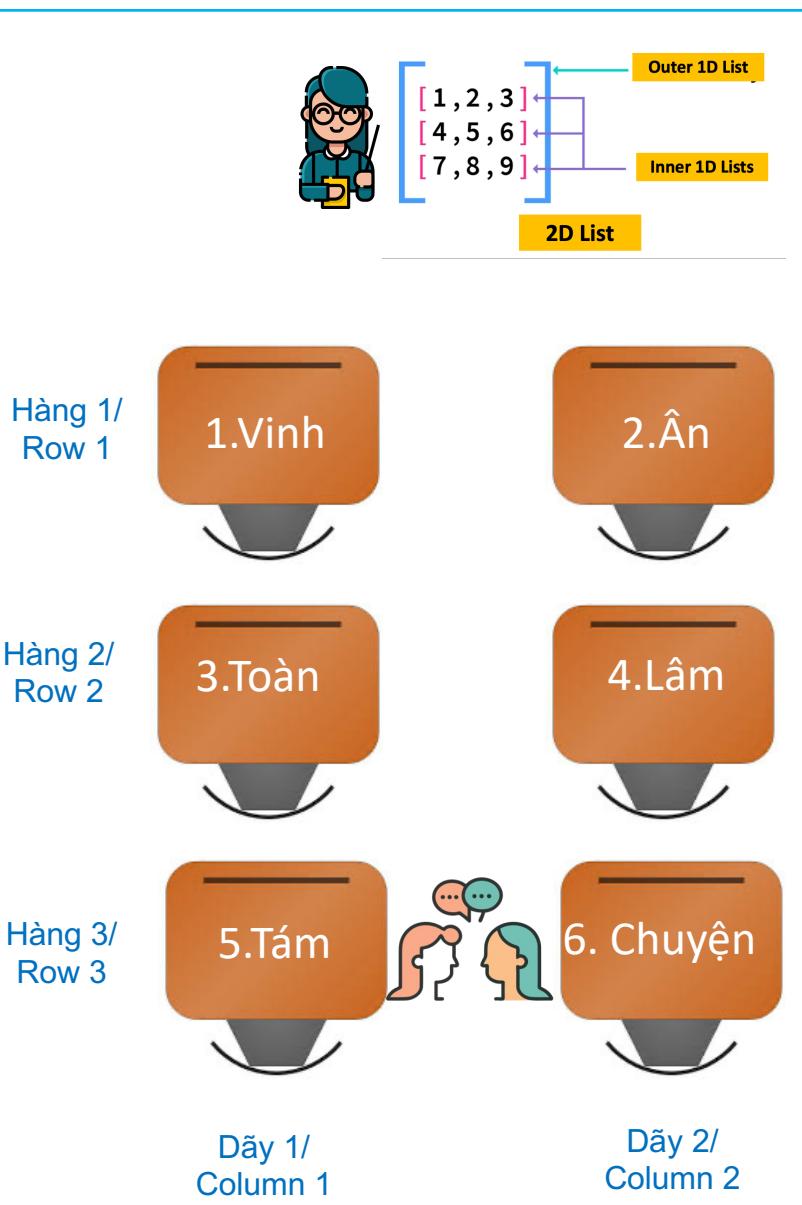


“Cô mời 2 bạn: ngồi ở vị trí hàng thứ 3, dãy thứ 1, và bạn ngồi ở vị trí hàng thứ 3, dãy thứ 2” lên bảng giải thích về 2D List



Làm thế nào để biết tên 2 bạn sinh viên này nhỉ?

# Review: From 1D to 2D List



“Cô mời 2 bạn: **ngồi ở vị trí hàng thứ 3, dãy thứ 1**, và **ngồi ở vị trí hàng thứ 3, dãy thứ 2**” lên bảng giải thích về 2D List



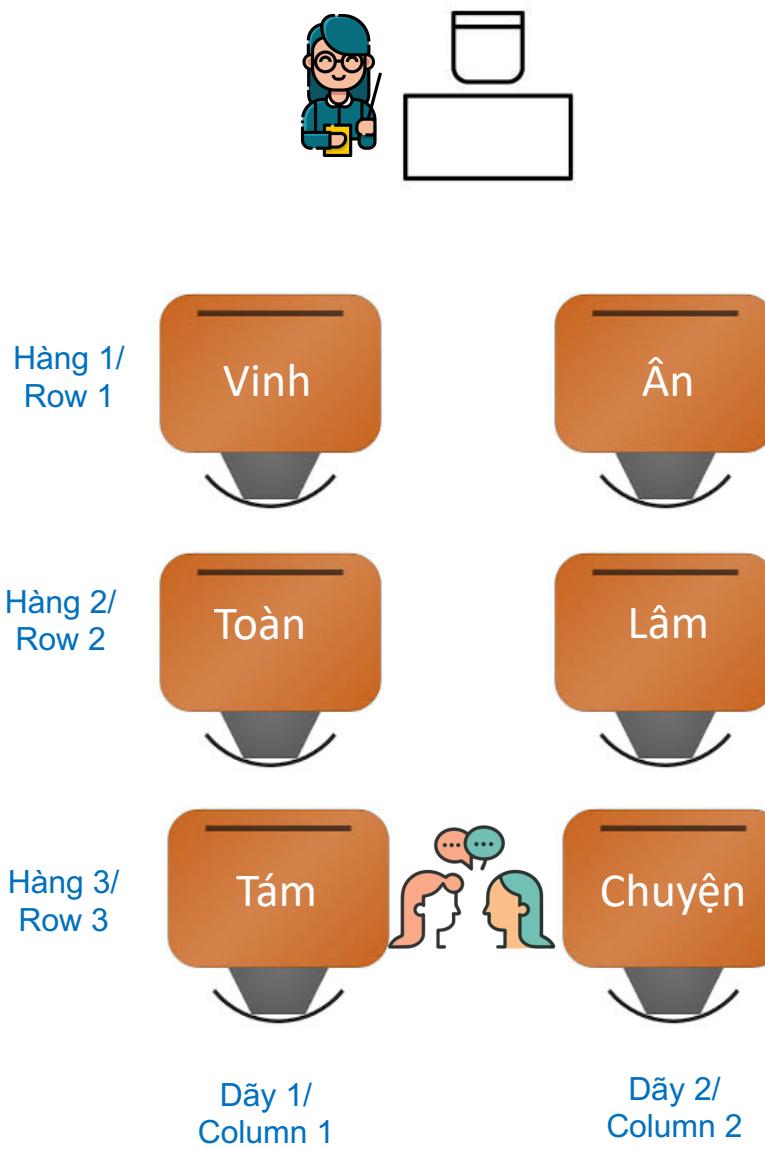
“Cô mời bạn Tám và bạn Chuyên” lên bảng giải thích về 2D List



**Program**

`find_student(row,col)`

# 1D List Solution



```
student_list = ["Vinh", "An", "Toan", "Lam", "Tam", "Chuyen"]
row_class = 3
col_class = 2
def find_student(student_list, r, c):
    index = (r-1)*col_class + (c-1)
    return student_list[index]
```

```
#Find student a location (3, 1)
print(find_student(student_list, 3, 1))
```

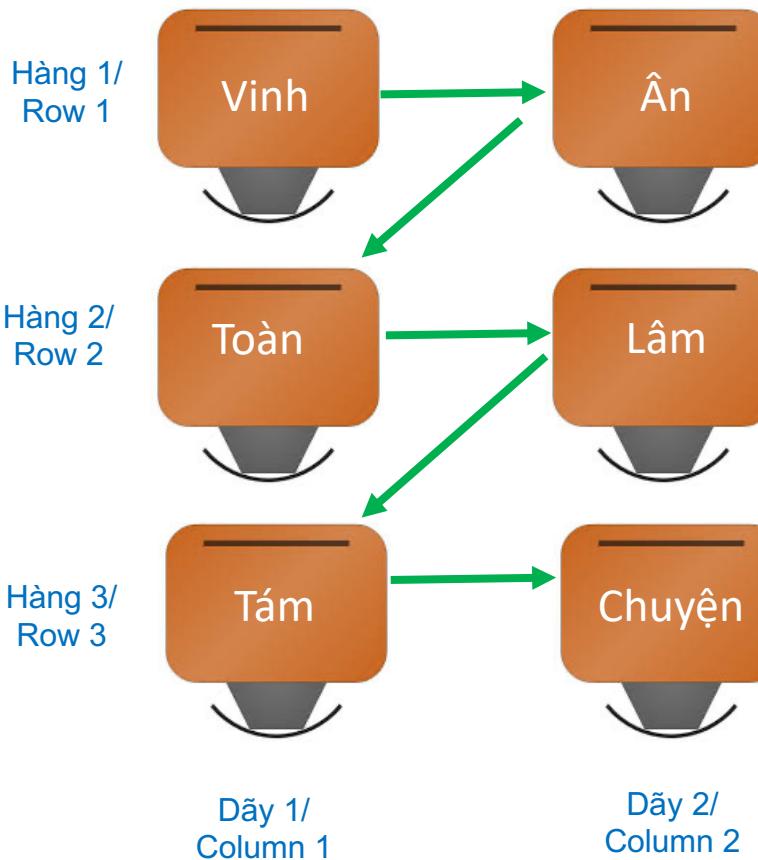
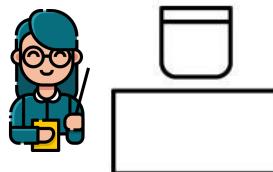
```
#Find student a location (3, 2)
print(find_student(student_list, 3, 2))
```

Tam  
Chuyen



Are there any easier solutions? This one is really difficult for newcomers

# 1D List Solution



```
student_list = ["Vinh", "An", "Toan", "Lam", "Tam", "Chuyen"]
```

Vinh	An	Toan	Lam	Tam	Chuyen
------	----	------	-----	-----	--------

Example	Result	Analysis
find_student(student_list, 3, 1)	Tam	Hàng 1: bắt đầu từ index 0 Hàng 2: bắt đầu từ index 2 Hàng 3: bắt đầu từ index. 4
find_student(student_list, 3, 2)	Chuyen	
find_student(student_list, 2, 1)	Toan	
find_student(student_list, row, col)		Hàng 1 có index : $(1 - 1) * 2 = 0$ Hàng 2 có index : $(2 - 1) * 2 = 2$ Hàng 3 có index : $(3 - 1) * 2 = 4$
find_student(student_list, 3, 1)	Tam	<b>Index = <math>(3 - 1) * 2 + (1 - 1) = 4</math></b>
find_student(student_list, 3, 2)	Chuyen	<b>Index = <math>(3 - 1) * 2 + (2 - 1) = 5</math></b>
<b>index = <math>(r - 1) * 2 + (c - 1)</math></b>		
<b>index = <math>(r - 1) * columns + (c - 1)</math></b>		

# 2D List Solution



Programmer View

	Column index 0	Column index 1
Row index 0	Vinh	An
Row index 1	Toan	Lam
Row index 2	Tam	Chuyen



Teacher View

	Column 1	Column 2
Row 1	Vinh	An
Row 2	Toan	Lam
Row 3	Tam	Chuyen



Use 1D List

Vinh	An
------	----

Use 1D List

Toan	Lam
------	-----

Use 1D List

Tam	Chuyen
-----	--------

`student_list = [element1, element2, element3]`

# 2D List Solution



Teacher View

	Column 1	Column 2
Row 1	Vinh	An
Row 2	Toan	Lam
Row 3	Tam	Chuyen

	Column index 0	Column index 1
Row index 0	Vinh	An
Row index 1	Toan	Lam
Row index 2	Tam	Chuyen



Programmer View

```

row1_student = ["Vinh", "An"] #1D List
row2_student = ["Toan", "Lam"] #1D List
row3_student = ["Tam", "Chuyen"] #1D List

student_list = [row1_student, row2_student, row3_student] # 2D List

```

How to access element:  
row 0 and column 1  
row 0 and column 2

row1\_retrieve = student\_list[0]



Vinh	An
------	----

row1\_retrieve[0]



Vinh
------

row1\_retrieve[1]



An
----

student\_list[0][0]



Vinh
------

student\_list[0][1]



An
----

# 2D List Solution

	Column 1	Column 2
Row 1	Vinh	An
Row 2	Toan	Lam
Row 3	Tam	Chuyen

Teacher View

	Column index 0	Column index 1
Row index 0	Vinh	An
Row index 1	Toan	Lam
Row index 2	Tam	Chuyen

Programmer View

```

row1_student = ["Vinh", "An"] #1D List
row2_student = ["Toan", "Lam"] #1D List
row3_student = ["Tam", "Chuyen"] #1D List

student_list = [row1_student, row2_student, row3_student] # 2D List

num_row = len(student_list)
num_col = len(student_list[0])

def find_student(student_list, r, c):
    return student_list[r-1][c-1]

#Find student a location (3, 1)
print(find_student(student_list, 3, 1))

#Find student a location (3, 2)
print(find_student(student_list, 3, 2))

Tam
Chuyen

```

Thanks! This one is easy to understand

# Mutable Vs. Immutable

In Python, everything is treated as an object. Every object has these three attributes:

- Identity – This refers to the address that the object refers to in the computer's memory.
- Type – This refers to the kind of object that is created.
- Value – This refers to the value stored by the object.

Mutable	Immutable
We can change the value of a variable (which we have stored)	We can not change the value of a variable (which we have stored)
List, Dictionaries, Set, ...	String, Tuples, ...

While **ID** and **Type** cannot be changed once it's created, **values can be changed for Mutable objects**.

# Mutable Vs. Immutable

## ❖ List is Mutable

```
list=['a','b','c','d','e','f','g','h']
print("original list ")
print(list)

# changing element at index 4 ,i.e., e to hello
list[4]='hello'
print("changed list")
print(list)
```

### Output

```
original list
['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h']
changed list
['a', 'b', 'c', 'd', 'hello', 'f', 'g', 'h']
```

## ❖ String is Immutable

▶ words = "AI is trending"  
~~words[len(words)-1] = "o"~~  
 print(words)

→

TypeError Traceback (most recent call last)  
<ipython-input-2-d66ddedf5312> in <cell line: 2>()  
 1 words = "AI is trending"  
----> 2 words[len(words)-1] = "o"  
 3 print(words)

TypeError: 'str' object does not support item assignment

# Mutable Vs. Immutable

## ❖ List is Mutable

```
# Create a string and a list
list1 = [1, 2, 3, 4, 5]
list2 = [1, 2, 3, 4, 5]

# Get the memory addresses
list1_address = id(list1)
list2_address = id(list2)

# Print the memory addresses
print(f"The memory address of the list 1 is: {list1_address}")
print(f"The memory address of the list 2 is: {list2_address}")
```

The memory address of the list 1 is: 137537838201792  
The memory address of the list 2 is: 137538543554816

## ❖ String is Immutable

```
str1 = "AI02024"
str2 = "AI02024"

# Get the memory addresses
str1_address = id(str1)
str2_address = id(str2)

# Print the memory addresses
print(f"The memory address of the str1 is: {str1_address}")
print(f"The memory address of the str2 is: {str2_address}")

The memory address of the str1 is: 137537836287088
The memory address of the str2 is: 137537836287088
```

## Object Interning In Python

Optimize memory usage

# Tuple Motivation

- ❖ Develop a function to return personal information (multiple values)

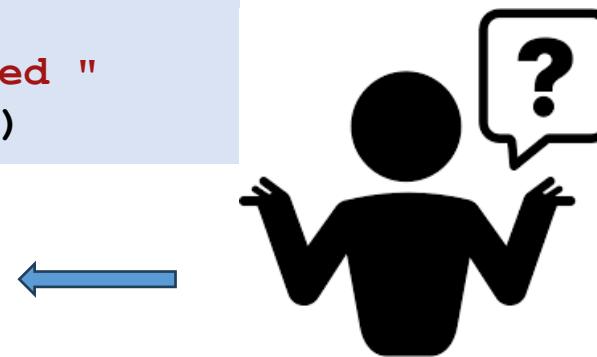
```
# Function returning multiple values
def get_person():
    name = "Camedinh"
    age = 2004
    occupation = "Student"
    return [name, age, occupation]

# Test
person = get_person()
person[0] = " Your name has been hacked "
print(person[0], person[1], person[2])
```

List Example



Your name has been hacked, 2024, Student



- ❖ Can we prevent this happen?

# Tuple Motivation

## ❖ Develop a function to return personal information (multiple values)

```
# Function returning multiple values
def get_person():
    name = "Camedinh"
    age = 2004
    occupation = "Student"
    return (name, age, occupation)
```

### Tuple Example

```
# Unpacking the tuple
person = get_person()
person[0] = "Your name is Hack"
print(person[0], person[1], person[2])
```

## ❖ How to use a Tuple

```
TypeError                                     Traceback (most recent call last)
<ipython-input-22-3693fe48cbb2> in <cell line: 10>()
      8 # Unpacking the tuple
      9 person = get_person()
----> 10 person[0] = "Your name is Hack"
     11 print(person[0], person[1], person[2])

TypeError: 'tuple' object does not support item assignment
```

# What is a Tuple

## Tuples Are Like Lists

Tuples are another kind of sequence that functions much like a list - they have elements which are indexed starting at 0

```
>>> x = ('Glenn', 'Sally', 'Joseph')
>>> print(x[2])
Joseph
>>> y = ( 1, 9, 2 )
>>> print(y)
(1, 9, 2)
>>> print(max(y))
9
```

```
>>> for iter in y:
...     print(iter)

...
1
9
2
>>>
```

# What is a Tuple

but... Tuples are “immutable”

Unlike a list, once you create a tuple, you cannot alter its contents - similar to a string

```
>>> x = [9, 8, 7]
>>> x[2] = 6
>>> print(x)
>>>[9, 8, 6]
>>>
```

```
>>> y = 'ABC'
>>> y[2] = 'D'
Traceback:'str' object does
not support item
Assignment
>>>
```

```
>>> z = (5, 4, 3)
>>> z[2] = 0
Traceback:'tuple' object does
not support item
Assignment
>>>
```

# What is a Tuple

## Built-in Functions in List and Tuple

```
>>> l = list()
>>> dir(l)
['append', 'count', 'extend', 'index', 'insert', 'pop', 'remove', 'reverse', 'sort']

>>> t = tuple()
>>> dir(t)
['count', 'index']
```

# What is a Tuple

## ❖ Structure

```
tuple_name = (element-1, ..., element-n)
```

```
1. t = (1, 2, 3)
2.
3. print(t[0])
4. print(t[1])
5. print(t[2])
```

```
1
2
3
```

## Tuple unpacking

```
1 x1,y1,z1 = ('a','b','c')
2 (x2,y2,z2) = ('a','b','c')
3 print(x1)
4 print(x2)
```

```
a
a
```

# What is a Tuple

## ❖ Structure

tuple\_name = (element-1, ..., element-n)

( ) can be removed

```
1. t = 1, 2
2. print(t)
```

```
(1, 2)
```

Tuple with one element

```
1 var1 = (1 + 2) * 5
2 print(type(var1), ' ', var1)
3
4 var2 = (1)
5 print(type(var2), ' ', var2)
6
7 var3 = (1,)
8 print(type(var3), ' ', var3)
```

```
<class 'int'>    15
<class 'int'>    1
<class 'tuple'>   (1,)
```

# What is a Tuple

## ❖ + and \* operators

```
1. t1 = (1, 0)
2. print(t1)
3.
4. t1 += (2,)
5. print(t1)
```

```
(1, 0)
(1, 0, 2)
```

```
1. t = (1,) * 5
```

```
(1, 1, 1, 1, 1)
```

count() - đếm số lần xuất hiện của một giá trị

index() - tìm vị trí xuất hiện của một giá trị

```
1. t = (1,2,3,1)
2. count = t.count(1)
3. index = t.index(2)
4.
5. print(count)
6. print(index)
```

```
2
1
```

# What is a Tuple

**len()** - Tìm chiều dài của một tuple

```
1. t = (1, 2, 3, 4)
2. len(t)
```

4

Lấy giá trị min và max của một tuple

```
1. t = (1, 2, 3, 4, 5)
2.
3. print(min(t))
4. print(max(t))
5. print(sum(t))
```

1  
5  
15

Dùng hàm zip() cho tuple

```
1. t1 = (1, 2, 3, 4, 5)
2. t2 = ('a', 'b', 'c', 'd', 'e')
3.
4. print(t1)
5. print(t2)
6.
7. t3 = zip(t1, t2)
8. for x,y in t3:
9.     print(x, y)
```

(1, 2, 3, 4, 5)  
('a', 'b', 'c', 'd', 'e')  
1 a  
2 b  
3 c  
4 d  
5 e

Sắp xếp các giá trị trong một tuple

```
1. t = (4, 7, 3, 9, 6)
2. t_s = sorted(t)
3. print(t_s)
```

[3, 4, 6, 7, 9]

# Tuple Examples

## Swapping two variables

```
1 def swap(v1, v2):
2     (v2, v1) = (v1, v2)
3     return (v1, v2)
```

```
1 v1 = 2
2 v2 = 3
3 (v1, v2) = swap(v1, v2)
4
5 # print
6 print(v1)
7 print(v2)
```

3  
2

## Tuple slicing

## Memory requirement

```
1 # memory comparison
2 import sys
3
4 aList = [3, 4, 5, 6, 7]
5 aTuple = (3, 4, 5, 6, 7)
6
7 print(sys.getsizeof(aList))
8 print(sys.getsizeof(aTuple))
```

120  
80

```
1 data = (1, 2, 3, 4, 5)
2 print(data[2:])
3 print(data[::-1])
```

(3, 4, 5)
(5, 4, 3, 2, 1)

## list2tuple

```
1 # convert from list to tuple
2 aList = [3, 4, 5, 6, 7]
3 aTuple = tuple(aList)
4
5 print(aTuple)
6 print(type(aTuple))
```

(3, 4, 5, 6, 7)
<class 'tuple'>

## tuple2list

```
1 # convert from tuple to list
2 aTuple = (3, 4, 5, 6, 7)
3 aList = list(aTuple)
4
5 print(aList)
6 print(type(aList))
```

[3, 4, 5, 6, 7]
<class 'list'>

# Tuple Examples

## ❖ Example: Solve quadratic equation

```

1 import math
2
3 def quadratic_equation(a, b, c):
4     """
5         This function aims at solving the quadratic equation
6         a, b, c --- three parameters and a != 0
7     """
8
9     # compute delta
10    delta = b*b - 4*a*c
11
12    if delta < 0:
13        return ()
14    elif delta == 0:
15        x = (-b+math.sqrt(delta))/2*a
16        return (x,)
17    else:
18        x1 = (-b+math.sqrt(delta))/(2*a)
19        x2 = (-b-math.sqrt(delta))/(2*a)
20        return (x1,x2)
21

```

### Case 1: delta<0

```

1 result = quadratic_equation(a=5, b=0, c=1)
2 print(type(result))
3 print(len(result))
4 print(result)

<class 'tuple'>
0
()
```

### Case 2: delta>0

```

1 result = quadratic_equation(a=5, b=5, c=1)
2 print(type(result))
3 print(len(result))
4 print(result)

<class 'tuple'>
2
(-0.276393202250021, -0.7236067977499789)
```

### Case 3: delta=0

```

1 result = quadratic_equation(a=4, b=4, c=1)
2 print(type(result))
3 print(len(result))
4 print(result)

<class 'tuple'>
1
(-8.0,)
```

## Data is protected

```

1 result = quadratic_equation(a=4, b=4, c=1)
2 result[0] = 1
```

-----

**TypeError** Traceback (most recent call last):  
<ipython-input-21-55f394e5ddc8> in <module>  
 1 result = quadratic\_equation(a=4, b=4, c=1)  
----> 2 result[0] = 1

# Outline



- **What is a Tuple in Python**
- **What is a Set in Python**
- **What is a Dictionary in Python**
- **Quizz**
- **Text Classification using Set**
- **Image Histogram using Dictionary**
- **Further Reading**

# Set Motivation

List

1	0	2	1	0	2
---	---	---	---	---	---

Set

1	3	2	4	5	6
---	---	---	---	---	---

Sets, unlike lists or tuples, cannot have multiple occurrences of the same element and store unordered values.

# Set

## ❖ Create a set

### Using curly brackets

```

1 # create a set
2 animals = {"cat", "dog", "tiger"}
3
4 print(type(animals))
5 print(animals)

```

```

<class 'set'>
{'dog', 'cat', 'tiger'}

```

### Items with different data types

```

1 # create a set
2 a_set = {"cat", 5, True, 40.0}
3
4 print(type(a_set))
5 print(a_set)

```

```

<class 'set'>
{40.0, 'cat', 5, True}

```

### Set comprehension

```

1 # set comprehension
2
3 a_set = {i*i for i in range(10)}
4 print(a_set)

```

```

{0, 1, 64, 4, 36, 9, 16, 49, 81, 25}

```

# Set

## Access the items of a set

```
1 # accessing items
2 animals = {"cat", "dog", "tiger"}
3 for animal in animals:
4     print(animal)
```

dog  
cat  
tiger

## Copy a set

```
1 # copy
2 animals = {"cat", "dog", "tiger"}
3 print("Animals:", animals)
4
5 a_copy = animals.copy()
6 print("Copy:", a_copy)
```

Animals: {'dog', 'cat', 'tiger'}  
Copy: {'dog', 'cat', 'tiger'}

# Set

## Add an item

```

1 # add an item
2 animals = {"cat", "dog", "tiger"}
3 animals.add("bear")
4 print(animals)

```

{'dog', 'bear', 'cat', 'tiger'}

## Insert a set to another set

```

1 # insert a set to another set
2 animals = {"cat", "dog", "tiger"}
3 animals.update({"chicken", "Duck"})
4 print(animals)

```

{'Duck', 'tiger', 'dog', 'cat', 'chicken'}

## Join two sets

```

1 # join two sets
2 set1 = {"cat", "dog"}
3 set2 = {"duck", "tiger"}
4
5 set3 = set1.union(set2)
6 print(set3)

```

{'duck', 'dog', 'cat', 'tiger'}

## Not allow duplicate values

```

1 # No duplication
2 animals = {"cat", "dog", "tiger"}
3 print(animals)
4
5 animals.add("cat")
6 print(animals)

```

{'tiger', 'cat', 'dog'}  
 {'tiger', 'cat', 'dog'}

# Set

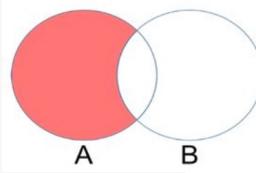
## difference function

```

1 # difference
2
3 set1 = {"apple", "banana", "cherry"}
4 set2 = {"pineapple", "apple"}
5
6 set3 = set1.difference(set2)
7
8 print(set3)

```

{'cherry', 'banana'}



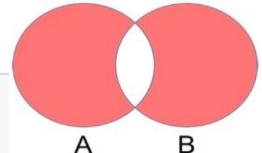
## symmetric\_difference

```

1 # symmetric_difference
2
3 set1 = {"apple", "banana", "cherry"}
4 set2 = {"pineapple", "apple"}
5
6 set3 = set1.symmetric_difference(set2)
7
8 print(set3)

```

{'pineapple', 'cherry', 'banana'}



## difference\_update function

```

1 # difference_update
2
3 set1 = {"apple", "banana", "cherry"}
4 set2 = {"pineapple", "apple"}
5
6 set1.difference_update(set2)
7
8 print(set1)

```

{'cherry', 'banana'}

## symmetric\_difference\_update

```

1 # symmetric_difference_update
2
3 set1 = {"apple", "banana", "cherry"}
4 set2 = {"pineapple", "apple"}
5
6 set1.symmetric_difference_update(set2)
7
8 print(set1)

```

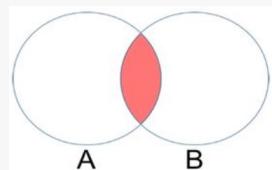
{'pineapple', 'cherry', 'banana'}

## ❖ Bitwise operator

```

1 # AND (&)
2
3 set1 = {1, 2, 3}
4 set2 = {3, 4, 5}
5
6 print(set1 & set2)

```

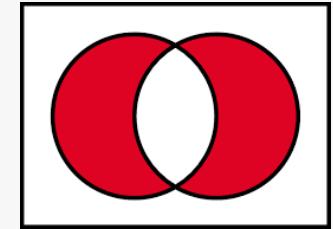


{3}

```

1 # XOR (^)
2
3 set1 = {1, 2, 3}
4 set2 = {3, 4, 5}
5
6 print(set1 ^ set2)

```

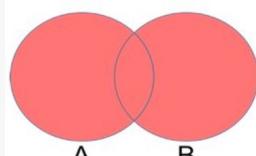


{1, 2, 4, 5}

```

1 # OR (|)
2
3 set1 = {1, 2, 3}
4 set2 = {3, 4, 5}
5
6 print(set1 | set2)

```

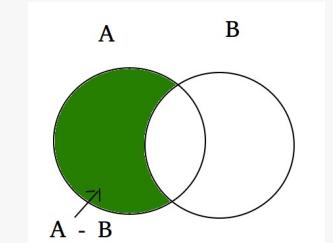


{1, 2, 3, 4, 5}

```

1 # subtraction (-)
2
3 set1 = {1, 2, 3}
4 set2 = {3, 4, 5}
5
6 print(set1 - set2)

```



{1, 2}

# Set

## ❖ Remove an item

`remove(item)`

Remove an item from the set.

```

1 # remove an item
2 animals = {"cat", "dog", "tiger"}
3 animals.remove("dog")
4 print(animals)

{'cat', 'tiger'}
```

`discard(item)`

Remove an item from the set if it is present.

```

1 # remove an item
2 animals = {"cat", "dog", "tiger"}
3 animals.discard("tiger")
4 print(animals)

{'dog', 'cat'}
```

`Set comprehension`

```

1 # set comprehension
2
3 aSet = {i*i for i in range(10)}
4 print(aSet)

{0, 1, 64, 4, 36, 9, 16, 49, 81, 25}
```

<https://docs.python.org/3/library/stdtypes.html?#set>

# Set

## ❖ Remove an item

### `remove(item)`

Remove an item from the set.

Raises `KeyError` if elem is not contained in the set.

```

1 # remove an item
2 animals = {"cat", "dog", "tiger"}
3 animals.remove("duck")
4 print(animals)
-----
```

`KeyError`

```

<ipython-input-29-604e724f3515> in <module>
      1 # remove an item
      2 animals = {"cat", "dog", "tiger"}
----> 3 animals.remove("duck")
      4 print(animals)
-----
```

`KeyError: 'duck'`

### `discard(item)`

Remove an item from the set if it is present.

```

1 # remove an item
2 animals = {"cat", "dog", "tiger"}
3 animals.discard("duck")
4 print(animals)
-----
```

{'dog', 'cat', 'tiger'}

# Set

## ❖ Create a set

Unordered and unindexed

```
1 # not support indexing
2 animals = {"cat", "dog", "tiger"}
3 print(animals[1])
```

---

```
TypeError                                     Traceback
<ipython-input-24-a1b489f88deb> in <module>
      1 # not support indexing
      2 animals = {"cat", "dog", "tiger"}
----> 3 print(animals[1])

TypeError: 'set' object is not subscriptable
```

Cannot contain unhashable types

```
1 # create a set
2 a_list = [1, 2, 3]
3 a_set = {"cat", a_list}
4 print(a_set)
```

---

```
TypeError                                     Traceback
<ipython-input-5-35efb5d3ad33> in <module>
      1 # shallow copy
      2 a_list = [1, 2, 3]
----> 3 a_set = {"cat", a_list}
      4 print(a_set)

TypeError: unhashable type: 'list'
```

# Set

Set  $\leftrightarrow$  List  
and Tuple

```

1 # convert from set to list
2 aSet = {1, 2, 3, 4, 5}
3
4 aList = list(aSet)
5 print(aList)
6 print(type(aList))

```

```
[1, 2, 3, 4, 5]
<class 'list'>
```

```

1 # convert from set to tuple
2 aSet = {1, 2, 3, 4, 5}
3
4 aTuple = tuple(aSet)
5 print(aTuple)
6 print(type(aTuple))

```

```
(1, 2, 3, 4, 5)
<class 'tuple'>
```

```

1 # convert from list to set
2 aList = [1, 2, 3, 2, 1]
3
4 aSet = set(aList)
5 print(aSet)
6 print(type(aSet))

```

???

```

1 # convert from tuple to set
2 aTuple = (1, 2, 3, 2, 1)
3
4 aSet = set(aTuple)
5 print(aSet)
6 print(type(aSet))

```

???

# Q&A Time

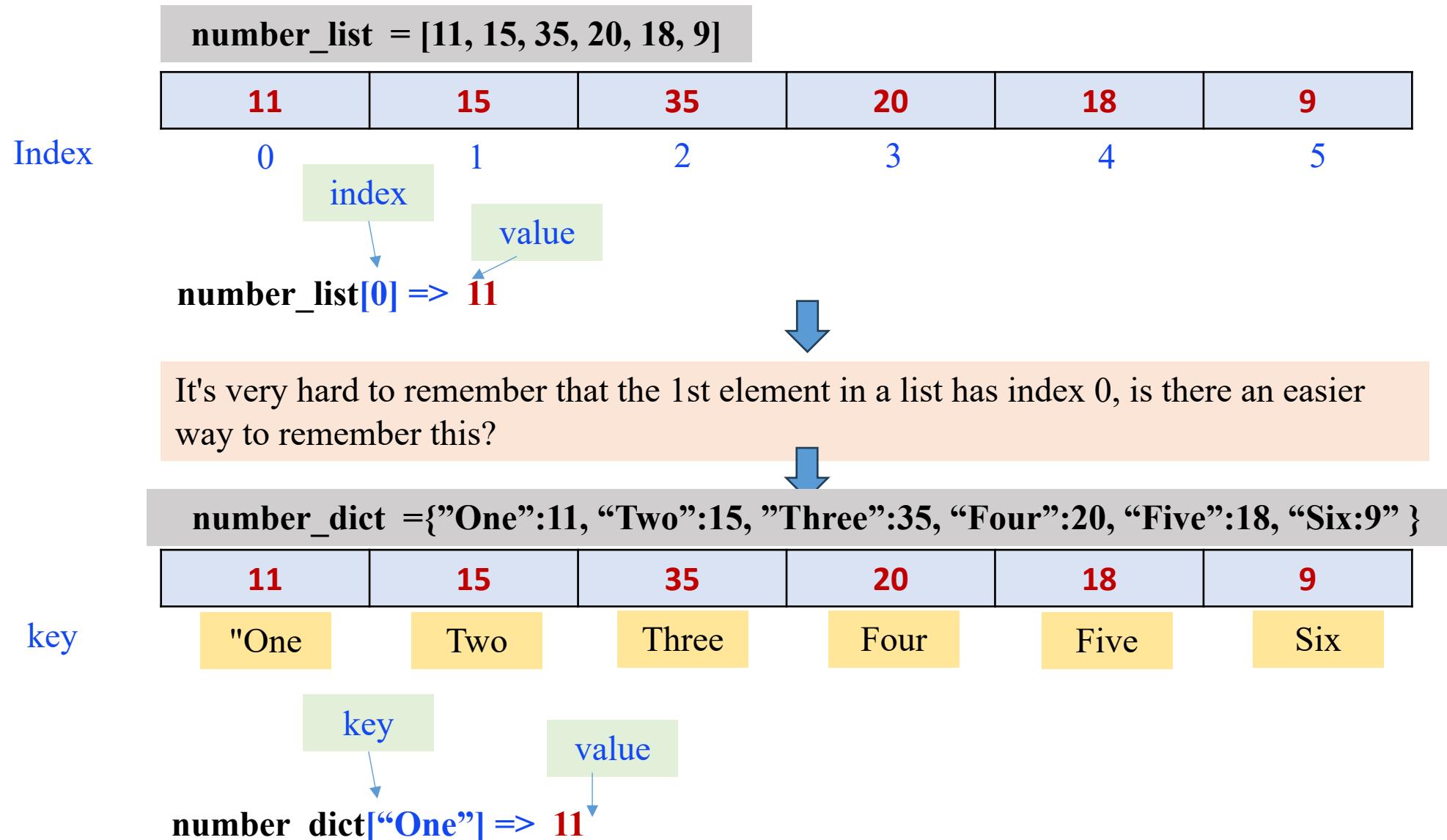


# Outline



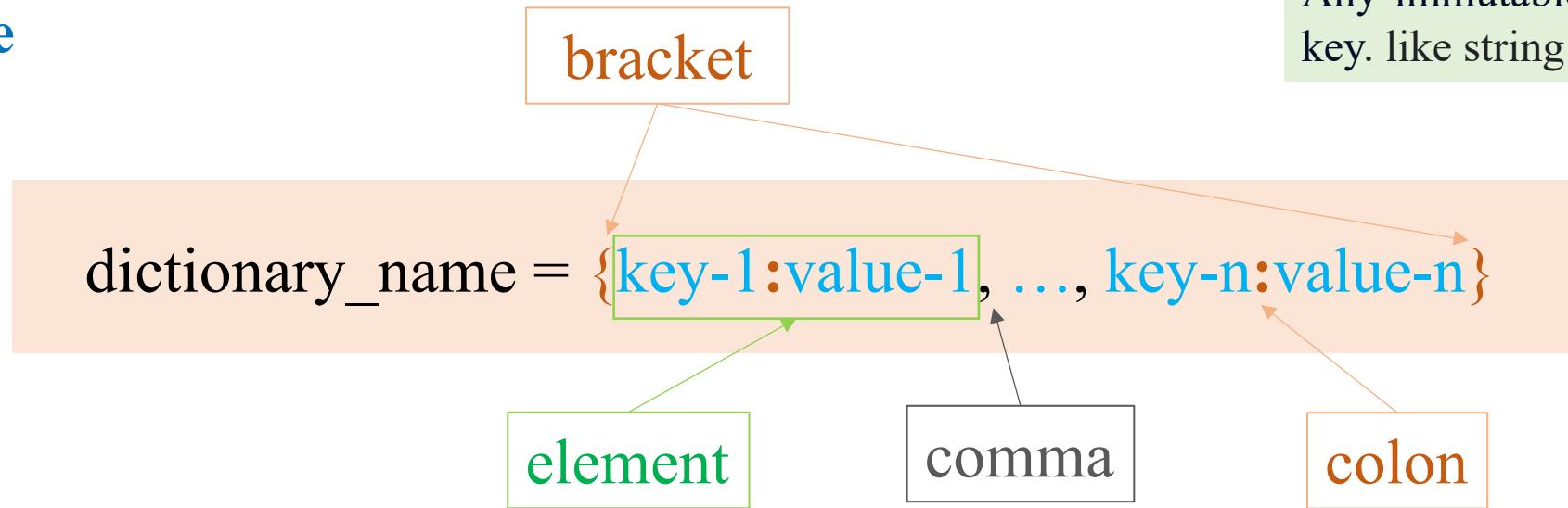
- **What is a Tuple in Python**
- **What is a Set in Python**
- **What is a Dictionary in Python**
- **Quizz**
- **Text Classification using Set**
- **Image Histogram using Dictionary**
- **Further Reading**

# Dictionary Motivation



# Dictionary

## ❖ Structure



## Create a dictionary

```

1 parameters = {'learning_rate': 0.1,
2                 'optimizer': 'Adam',
3                 'metric': 'Accuracy'}
4
5 print(parameters)
6 print(type(parameters))

```

```
{'learning_rate': 0.1, 'optimizer': 'Adam', 'metric': 'Accuracy'}
<class 'dict'>
```

# Comparing Lists and Dictionaries

Dictionaries are like lists except that they use keys instead of numbers to look up values

```
>>> lst = list()
>>> lst.append(21)
>>> lst.append(183)
>>> print(lst)
[21, 183]
>>> lst[0] = 23
>>> print(lst)
[23, 183]
```

```
>>> ddd = dict()
>>> ddd['age'] = 21
>>> ddd['course'] = 182
>>> print(ddd)
{'course': 182, 'age': 21}
>>> ddd['age'] = 23
>>> print(ddd)
{'course': 182, 'age': 23}
```

# Dictionary

## ❖ Create a Dictionary

```

1 # dic comprehension
2
3 a_dict = {str(i):i for i in range(5)}
4 print(a_dict)

{'0': 0, '1': 1, '2': 2, '3': 3, '4': 4}

```

```

1 # from zip
2
3 set1 = {1, 2, 3}
4 set2 = {4, 5, 6}
5
6 a_dict = dict(zip(set1, set2))
7 print(type(a_dict))
8 print(a_dict)

```

<class 'dict'>  
{1: 4, 2: 5, 3: 6}

```

1 # from zip
2
3 tuple1 = (1, 2, 3)
4 tuple2 = (4, 5, 6)
5
6 a_dict = dict(zip(tuple1, tuple2))
7 print(type(a_dict))
8 print(a_dict)

<class 'dict'>
{1: 4, 2: 5, 3: 6}

```

```

1 # from zip
2
3 list1 = [1, 2, 3]
4 list2 = [4, 5, 6]
5
6 a_dict = dict(zip(list1, list2))
7 print(type(a_dict))
8 print(a_dict)

<class 'dict'>
{1: 4, 2: 5, 3: 6}

```

# Dictionary

## ❖ Update a value

```
1 parameters = {'learning_rate': 0.1,  
2                 'metric': 'Accuracy'}  
3  
4 parameters['learning_rate'] = 0.2  
5 print(parameters)  
  
{'learning_rate': 0.2, 'metric': 'Accuracy'}
```

## ❖ Copy a dictionary

```
1 parameters = {'learning_rate': 0.1,  
2                 'metric': 'Accuracy'}  
3  
4 a_copy = parameters.copy()  
5 a_copy['learning_rate'] = 0.2  
6  
7 print(parameters)  
8 print(a_copy)  
  
{'learning_rate': 0.1, 'metric': 'Accuracy'}  
{'learning_rate': 0.2, 'metric': 'Accuracy'}
```

# Dictionary

## ❖ Hàm copy() chỉ sao chép kiểu shallow

```

1. d1 = {'a': [1,2], 'b': 5}
2. d2 = d1.copy()
3.
4. # thay đổi giá trị d2 sẽ ảnh hưởng đến d1
5. d2['a'][0] = 3
6. d2['a'][1] = 4
7.
8. print('d1:', d1)
9. print('d2:', d2)

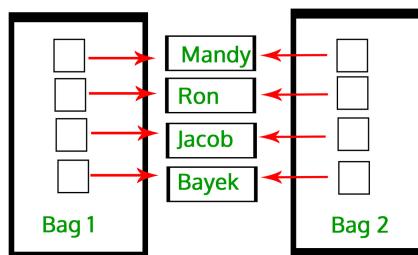
```

```

d1: {'a': [3, 4], 'b': 5}
d2: {'a': [3, 4], 'b': 5}

```

Shallow Copy



## ❖ Sử dụng hàm deepcopy() trong module copy

```

1. import copy
2.
3. d1 = {'a': [1,2], 'b': 5}
4. d2 = copy.deepcopy(d1)
5.
6. # thay đổi giá trị d2
7. d2['a'][0] = 3
8. d2['a'][1] = 4
9.
10. print('d1:', d1)
11. print('d2:', d2)

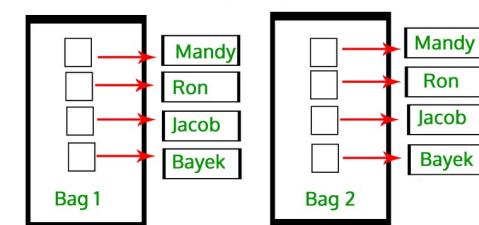
```

```

d1: {'a': [1, 2], 'b': 5}
d2: {'a': [3, 4], 'b': 5}

```

Deep Copy



# Dictionary

## ❖ Get keys and values

### Get keys

```

1 keys = parameters.keys()
2 for key in keys:
3     print(key)

```

learning\_rate  
optimizer  
metric

### Get values

```

1 values = parameters.values()
2 for value in values:
3     print(value)

```

0.1  
Adam  
Accuracy

### Get keys

```

1 parameters = {'learning_rate': 0.1,
2                      'optimizer': 'Adam',
3                      'metric': 'Accuracy'}
4
5 for key in parameters:
6     print(key)

```

learning\_rate  
optimizer  
metric

### Get keys and values

```

1 parameters = {'learning_rate': 0.1,
2                      'optimizer': 'Adam',
3                      'metric': 'Accuracy'}
4
5 items = parameters.items()
6 for key, value in items:
7     print(key, value)

```

learning\_rate 0.1  
optimizer Adam  
metric Accuracy

# Dictionary

## ❖ Get a value by a key

### Get value using get() function

```

1 parameters = {'learning_rate': 0.1,
2                 'optimizer': 'Adam',
3                 'metric': 'Accuracy'}
4
5 value = parameters.get('learning_rate')
6 print(value)
7
8 print('\nAfter using get() function')
9 print(parameters)

```

0.1

After using get() function  
{'learning\_rate': 0.1, 'optimizer': 'Adam', 'metric': 'Accuracy'}

### Get value and delete the corresponding item

```

1 parameters = {'learning_rate': 0.1,
2                 'optimizer': 'Adam',
3                 'metric': 'Accuracy'}
4
5 value = parameters.pop('learning_rate')
6 print(value)
7
8 print('\nAfter using pop() function')
9 print(parameters)

```

0.1

After using pop() function  
{'optimizer': 'Adam', 'metric': 'Accuracy'}

# Dictionary

`popitem()` - lấy ra một phần tử ở cuối dictionary

```

1 parameters = {'learning_rate': 0.1,
2                 'optimizer': 'Adam',
3                 'metric': 'Accuracy'}
4
5 item = parameters.popitem()
6
7 print(item)
8 print(parameters)

('metric', 'Accuracy')
{'learning_rate': 0.1, 'optimizer': 'Adam'}
```

Use `del` keyword to delete an item

```

1 parameters = {'learning_rate': 0.1,
2                 'metric': 'Accuracy'}
3 print(parameters)
4
5 del parameters['metric']
6 print(parameters)

{'learning_rate': 0.1, 'metric': 'Accuracy'}
{'learning_rate': 0.1}
```

`clear()` - xóa tất cả các phần tử của một dictionary

```

1 parameters = {'learning_rate': 0.1,
2                 'metric': 'Accuracy'}
3
4 print('Before using clear() function')
5 print(parameters)
6
7 parameters.clear()
8
9 print('\nAfter using clear() function')
10 print(parameters)
```

Before using `clear()` function  
`{'learning_rate': 0.1, 'metric': 'Accuracy'}`

After using `clear()` function  
`{}`

# Dictionary

## ❖ Key that does not exist

Try to delete a non-existing item

```

1 parameters = {'learning_rate': 0.1,
                'metric': 'Accuracy'}
2
3
4 del parameters['algorithm']

```

---

```

KeyError                                         Traceback
<ipython-input-29-e759e1753a28> in <module>
      2             'metric': 'Accuracy'}
      3
----> 4 del parameters['algorithm']

KeyError: 'algorithm'

```

Try to get an item by a non-existing key

```

1 parameters = {'learning_rate': 0.1,
                'optimizer': 'Adam',
                'metric': 'Accuracy'}
2
3
4
5 value = parameters.pop('algorithm')

```

---

```

KeyError                                         Traceback
<ipython-input-30-8310550c04f4> in <module>
      3             'metric': 'Accuracy'}
      4
----> 5 value = parameters.pop('algorithm')

KeyError: 'algorithm'

```

# Dictionary

## setdefault() function

```

1 # setdefault()
2
3 fruits = {'banana': 2}
4 fruits.setdefault('apple', 0)
5
6 print(fruits)

{'banana': 2, 'apple': 0}

```

```

1 # setdefault()
2
3 fruits = {'banana': 2, 'apple': 4}
4 fruits.setdefault('apple', 0)
5
6 print(fruits)

{'banana': 2, 'apple': 4}

```

## example

```

1 # setdefault()
2
3 fruits = {'banana': 2}
4 fruits.setdefault('apple', 0)
5
6 fruits['apple'] += 10
7 print(fruits)

{'banana': 2, 'apple': 10}

```

Result ???

```

1 # setdefault()
2
3 fruits = {'banana': 2}
4
5 fruits['apple'] += 10
6 print(fruits)

```

# Dictionary

## ❖ Get a value via a key

### Method 1

```
1 # access value via key
2
3 fruits = {'banana': 2, 'apple': 4}
4 print(fruits['apple'])
5 print(fruits['corn'])
```

4

```
-----
KeyError                                     Traceback
<ipython-input-21-bda9d1f64a8f> in <module>
      3 fruits = {'banana': 2, 'apple': 4}
      4 print(fruits['apple'])
----> 5 print(fruits['corn'])

KeyError: 'corn'
```

### Method 2

```
1 # access value via key
2
3 fruits = {'banana': 2, 'apple': 4}
4 print(fruits.get('apple'))
5 print(fruits.get('corn'))
```

4

None

# Dictionary

## Merge two dictionaries

```

1 # merge two dicts
2
3 fruits = {'banana': 2, 'apple': 4}
4 cereal = {'rice': 3, 'corn': 7}
5
6 result = {**fruits, **cereal}
7 print(result)

{'banana': 2, 'apple': 4, 'rice': 3, 'corn': 7}

```

## Check if a key exists

```

1 # check if a key exists
2
3 fruits = {'banana': 2, 'apple': 4}
4
5 print('apple' in fruits)
6 print('corn' in fruits)

```

True  
False

## Remove empty items

```

1 # remove empty items
2
3 fruits = {'banana': 2, 'apple': None}
4
5 dict1 = {key:value for (key, value)
6             in fruits.items()
7             if value is not None}
8
9 print(dict1)

{'banana': 2}

```

## Dictionary comprehension

```

1 # dic comprehension
2
3 aDict = {str(i):i for i in range(5)}
4
5 print(aDict)

{'0': 0, '1': 1, '2': 2, '3': 3, '4': 4}

```

## Q & A

```
1 def greet(name, age):  
2     print(f"{name} is {age} years old.")  
3  
4 info = {"name": "Alice", "age": 30}  
5 greet(**info) #  
6
```

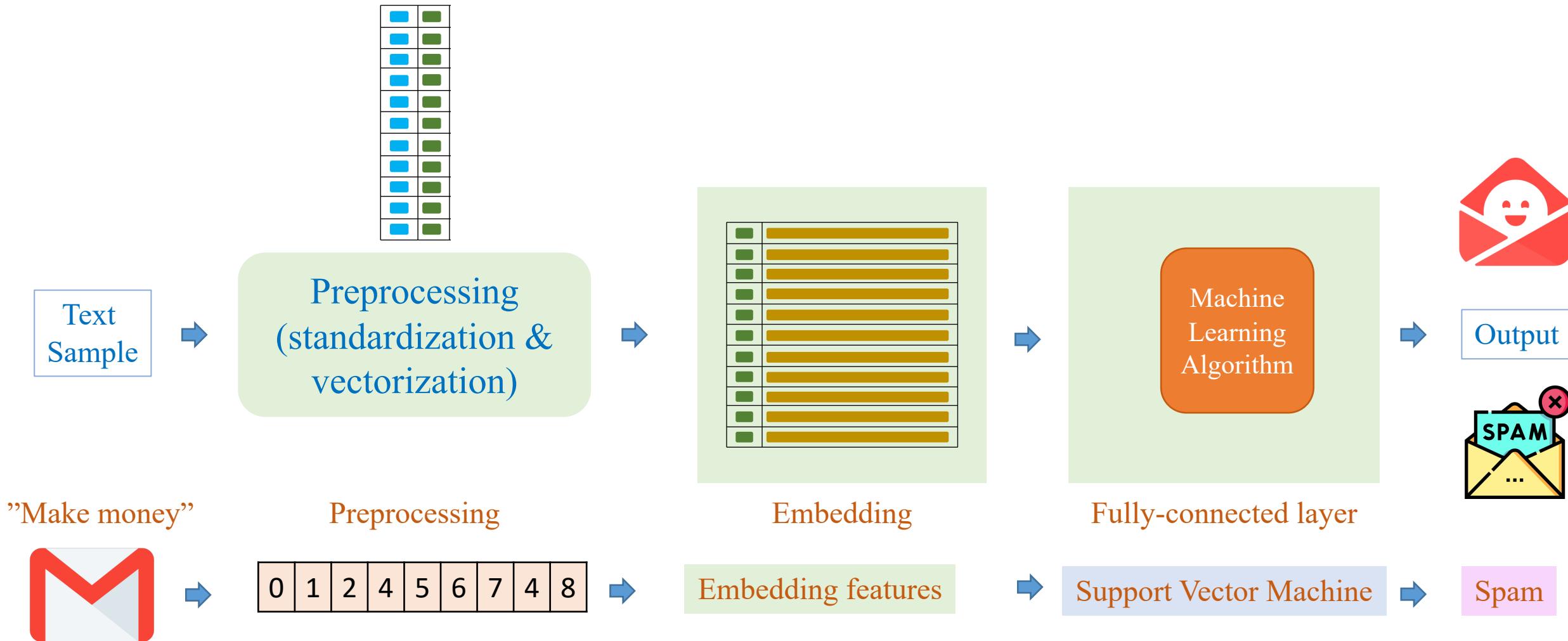
# Outline

- **What is a Tuple in Python**
- **What is a Set in Python**
- **What is a Dictionary in Python**
- **Quizz**
- **Text Classification using Set**
- **Image Histogram using Dictionary**
- **Further Reading**



# Set in Text Classification

## ❖ Text classification



# Set in Text Classification

- Example corpus

sample1: ‘We are learning AI’

sample2: ‘AI is a CS topic’

(1) Build vocabulary from corpus

index	0	1	2	3	4	5	6	7
word	pad	are/a	ai	we	topic	learning	is	cs

(2) Transform text into features

Standardize, Vectorization

We are learning AI

AI is a CS topic



we | are | learning | ai

ai | is | a | cs | topic



3 | 1 | 5 | 2

2 | 6 | 1 | 7 | 4

# Set in Text Classification

## ❖ Vocabulary Building

Python is a high-level, interpreted, general-purpose programming language. Its design philosophy emphasizes code readability with the use of significant indentation. Python is dynamically-typed and garbage-collected. It supports multiple programming paradigms, including structured, object-oriented and functional programming.

**Python Program  
(using Set structure)**

0 its	18 general
1 indentation	19 with
2 collected	20 philosophy
3 supports	21 object
4 <b>is</b>	22 <b>level</b>
5 programming	23 paradigms
6 garbage	24 design
7 purpose	25 <b>a</b>
8 it	26 the
9 including	27 oriented
10 and	28 emphasizes
11 typed	29 <b>high</b>
12 interpreted	30 significant
13 dynamically	31 structured
14 multiple	32 language
15 <b>python</b>	33 code
16 functional	34 use
17 readability	35 of

**Input**

**Output**

“Python is a high-level”  
Text data



15 4 25 29 22

**Numerical Data**

**Vocabulary**

# Outline

- **What is a Tuple in Python**
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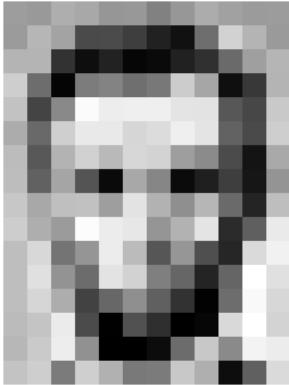


# Outline

- **What is a Tuple in Python**
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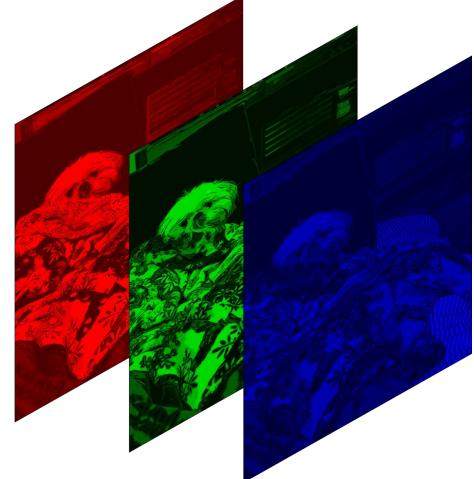


# Image in Computer Vision

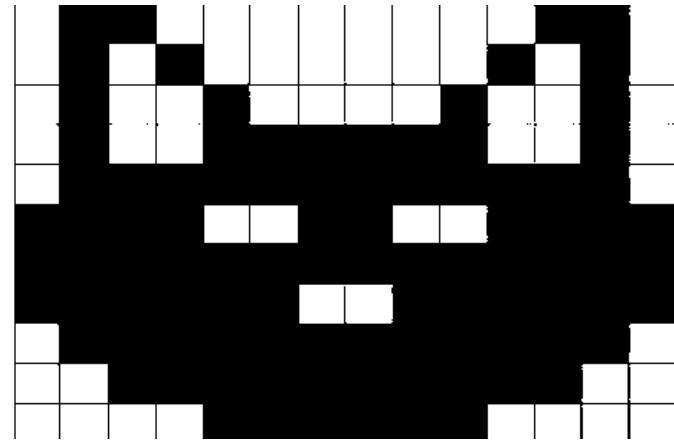


157	153	174	168	150	162	129	151	172	163	165	156	
155	182	163	74	75	62	33	17	110	210	180	154	
180	180	50	14	34	6	10	33	48	106	159	181	
205	109	5	124	131	111	120	204	166	15	56	180	
194	68	137	251	237	23	239	228	227	87	71	201	
172	105	207	233	233	214	220	239	228	98	74	206	
188	88	179	209	185	215	215	211	158	139	75	20	169
189	97	165	84	10	16	134	11	31	62	22	148	
199	168	191	193	158	227	178	143	182	106	36	190	
205	174	155	252	236	231	149	178	228	43	95	234	
190	216	115	149	236	187	86	150	79	38	218	241	
190	224	147	108	227	210	127	102	56	100	255	224	
190	214	173	66	103	143	96	50	2	109	249	215	
187	196	235	75	1	81	47	0	6	217	255	211	
183	202	237	145	0	0	12	108	200	138	243	236	
195	206	123	207	177	121	123	200	175	13	96	218	

Grayscale image

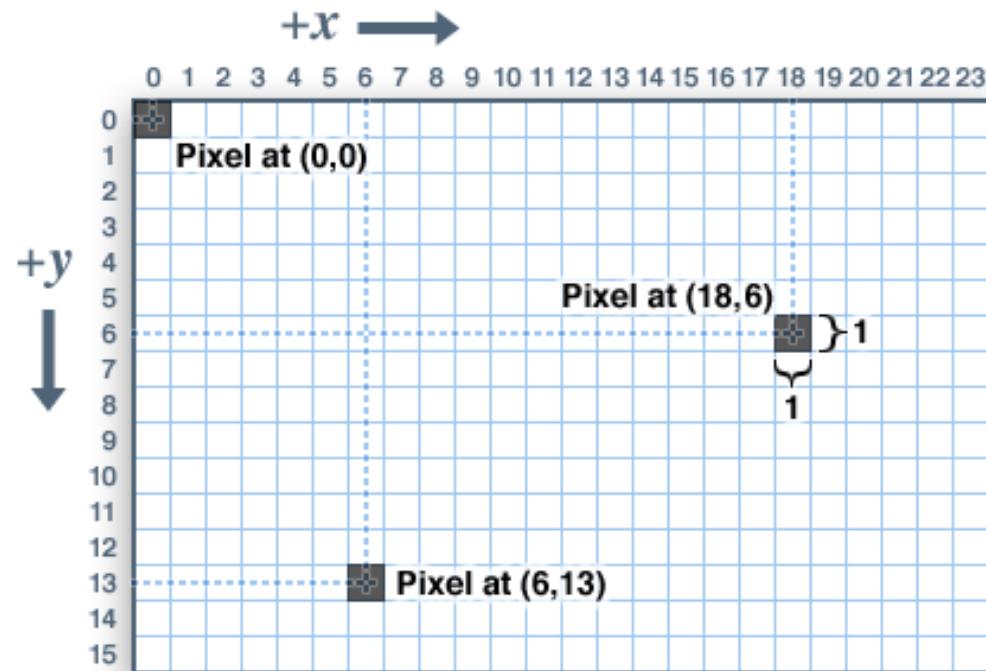


Color image



Binary Image

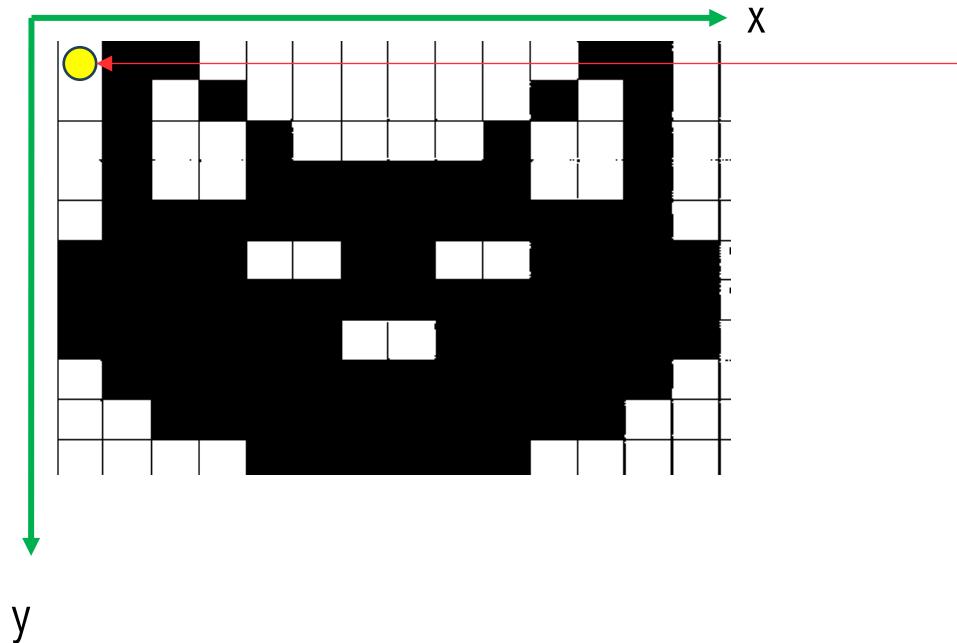
# Image Coordinate System: Grayscale Image



Read image

```
import cv2
from google.colab.patches import cv2_imshow

cat_image = cv2.imread("/content/binary_cat.png", 0)
cv2_imshow(cat_image)
```

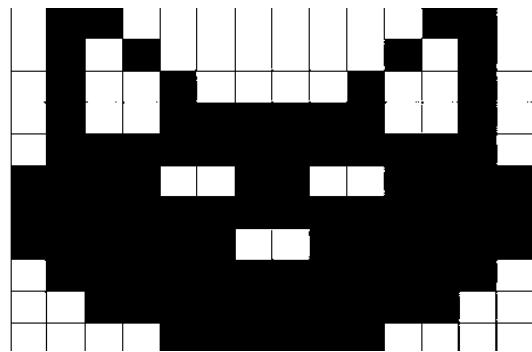


Access pixel at a specific location

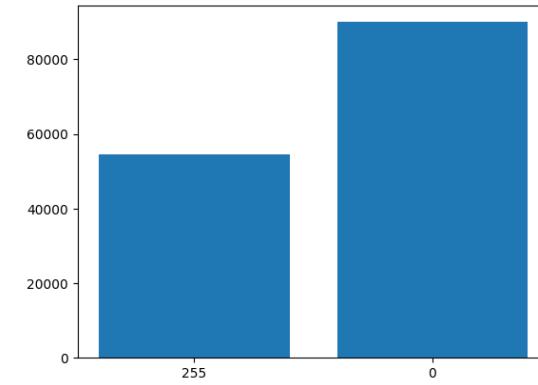
```
x = 0
y = 0
pixel_value = cat_image[0][0]
print(pixel_value)
```

255

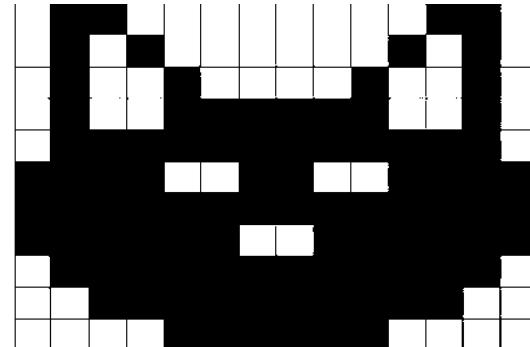
# Image Histogram: Dictionary



Histogram Algorithm

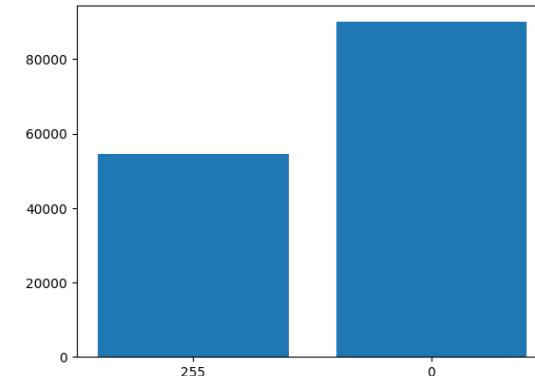


# Image Histogram: Dictionary



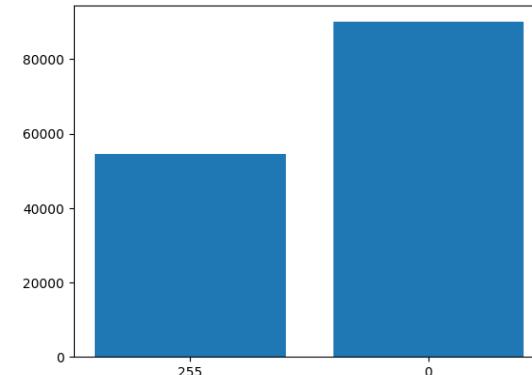
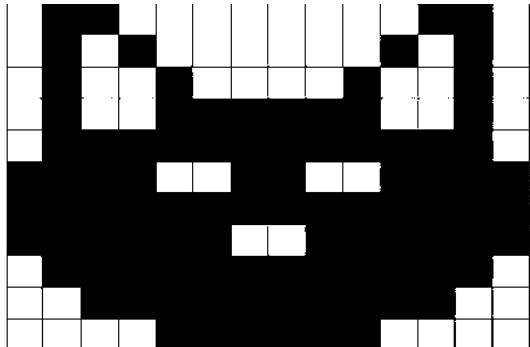
255	0	255	255	255	0	255
255	0	0	255	255	0	255
255	0	0	0	0	0	255
0	0	255	255	255	0	0
0	0	255	255	255	0	0
255	0	255	255	255	0	255
255	255	0	0	0	255	255

Histogram Algorithm



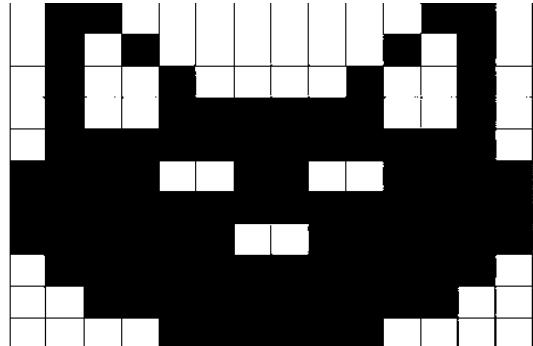
```
cat_image = cv2.imread("/content/binary_cat.png", 0)  
cv2_imshow(cat_image)
```

# Image Histogram: Dictionary

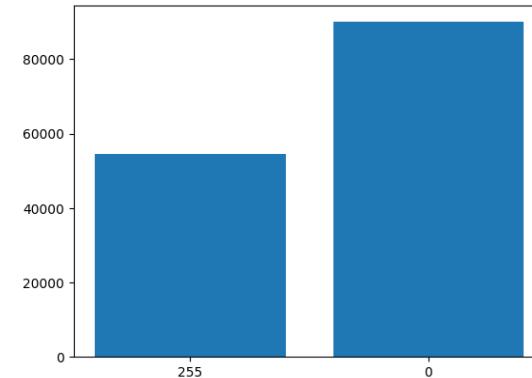


```
counts = dict()
height, width = cat_image.shape
for row in range(height):
    for col in range(width):
        counts[cat_image[row, col]] = counts.get(cat_image[row, col], 0) + 1
```

# Image Histogram: Dictionary



Histogram Algorithm



```
import matplotlib.pyplot as plt

names = list(counts.keys())
values = list(counts.values())

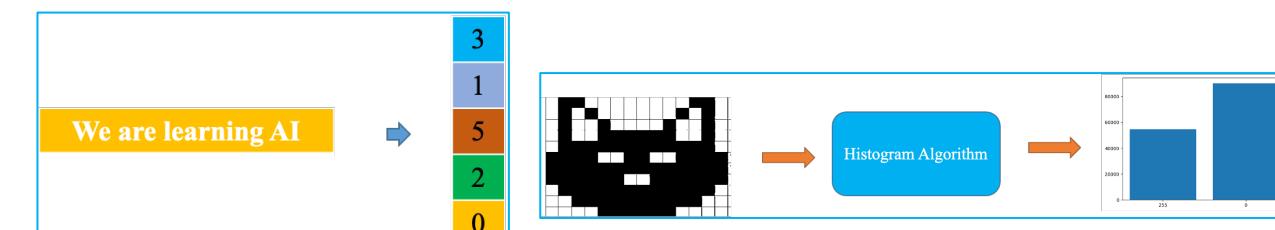
plt.bar(range(len(counts)), values, tick_label=names)
plt.show()
```

# Summary

Data Structure	Ordered	Mutable	Constructor	Example
List	Yes	Yes	[] or list()	[5. 7, 'yes', 5.7]
Tuple	Yes	No	() or tuple()	(5.7, 'yes', 5.7)
Set	No	Yes	{ } or set()	{5.7, 'yes' }
Dictionary	No	Yes	{ } or dict{ }	{'key': value}



IOU, NMS using Tuple



Text embedding using Set



Histogram using Dictionary

# References

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**Problem Solving with Algorithms and  
Data Structures**  
*Release 3.0*

**Brad Miller, David Ranum**

September 22, 2013

# Python Data Structures and Algorithms

Improve the performance and speed of your applications



Packt

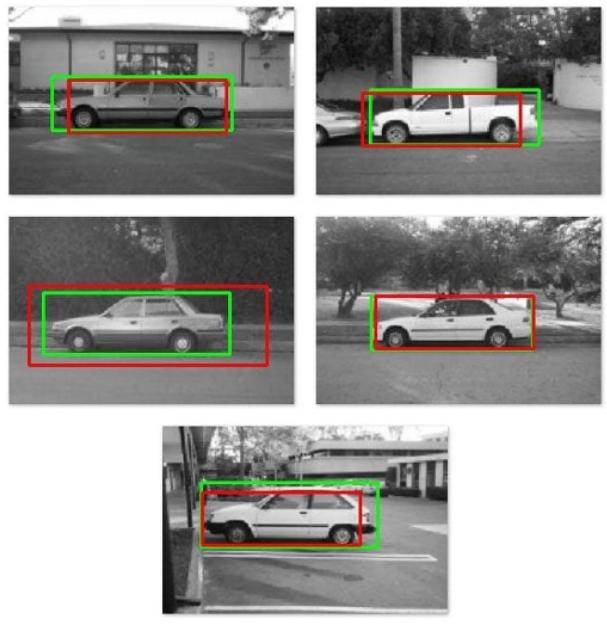


# Outline

- **What is a Tuple in Python**
- **What is a Set in Python**
- **What is a Dictionary in Python**
- **Quizz**
- **Text Classification using Set**
- **Image Histogram using Dictionary**
- **Further Reading**

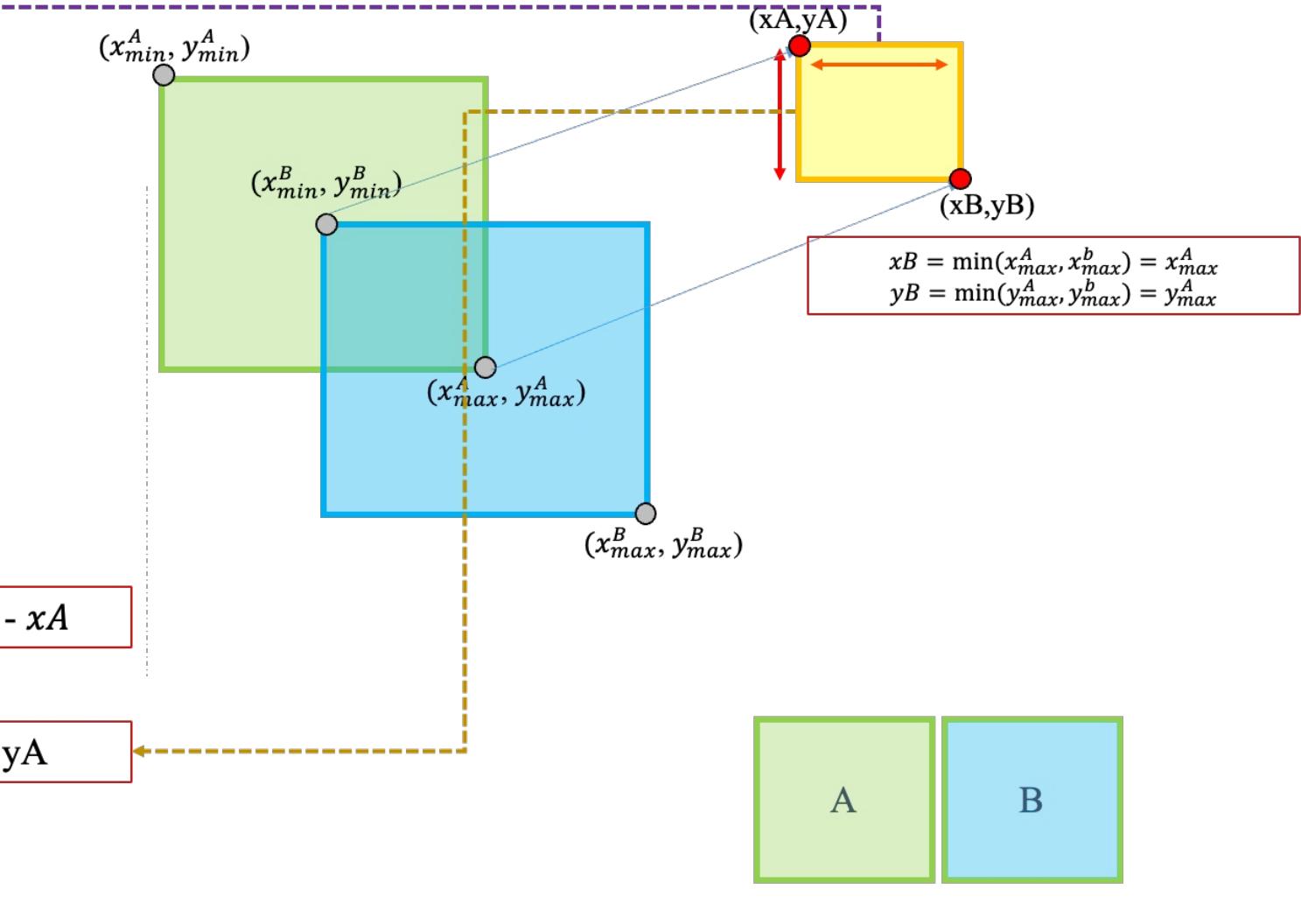


# IOU Calculation Using Tuple

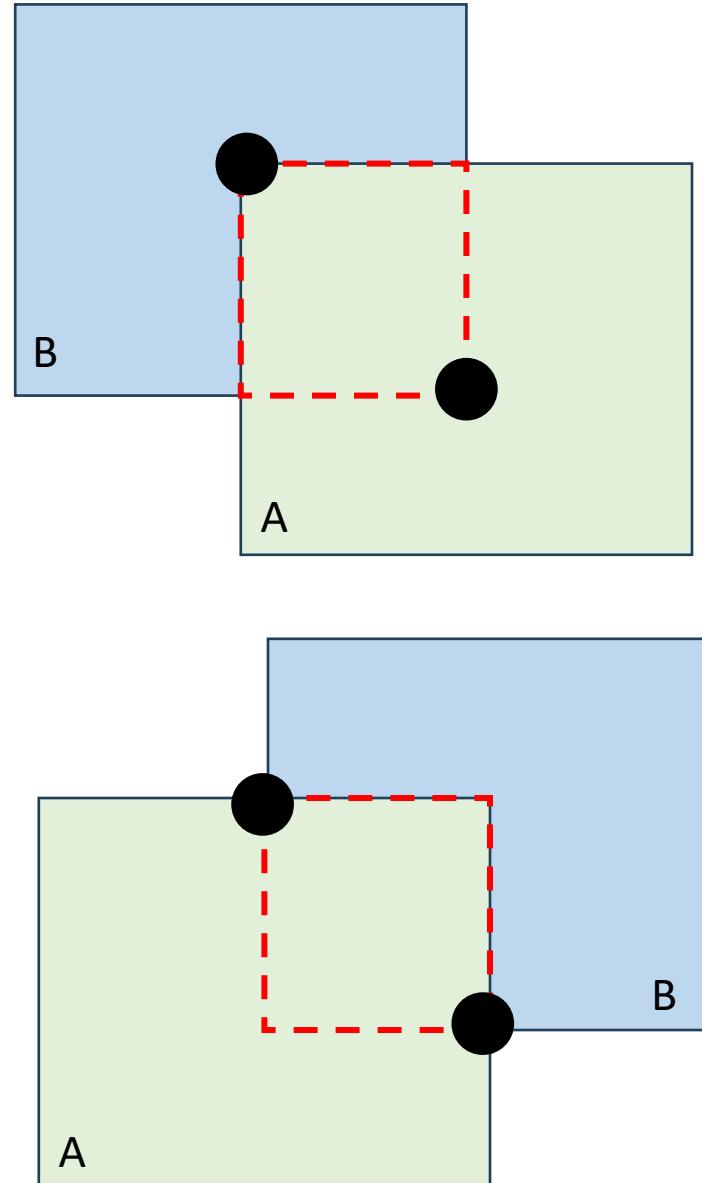
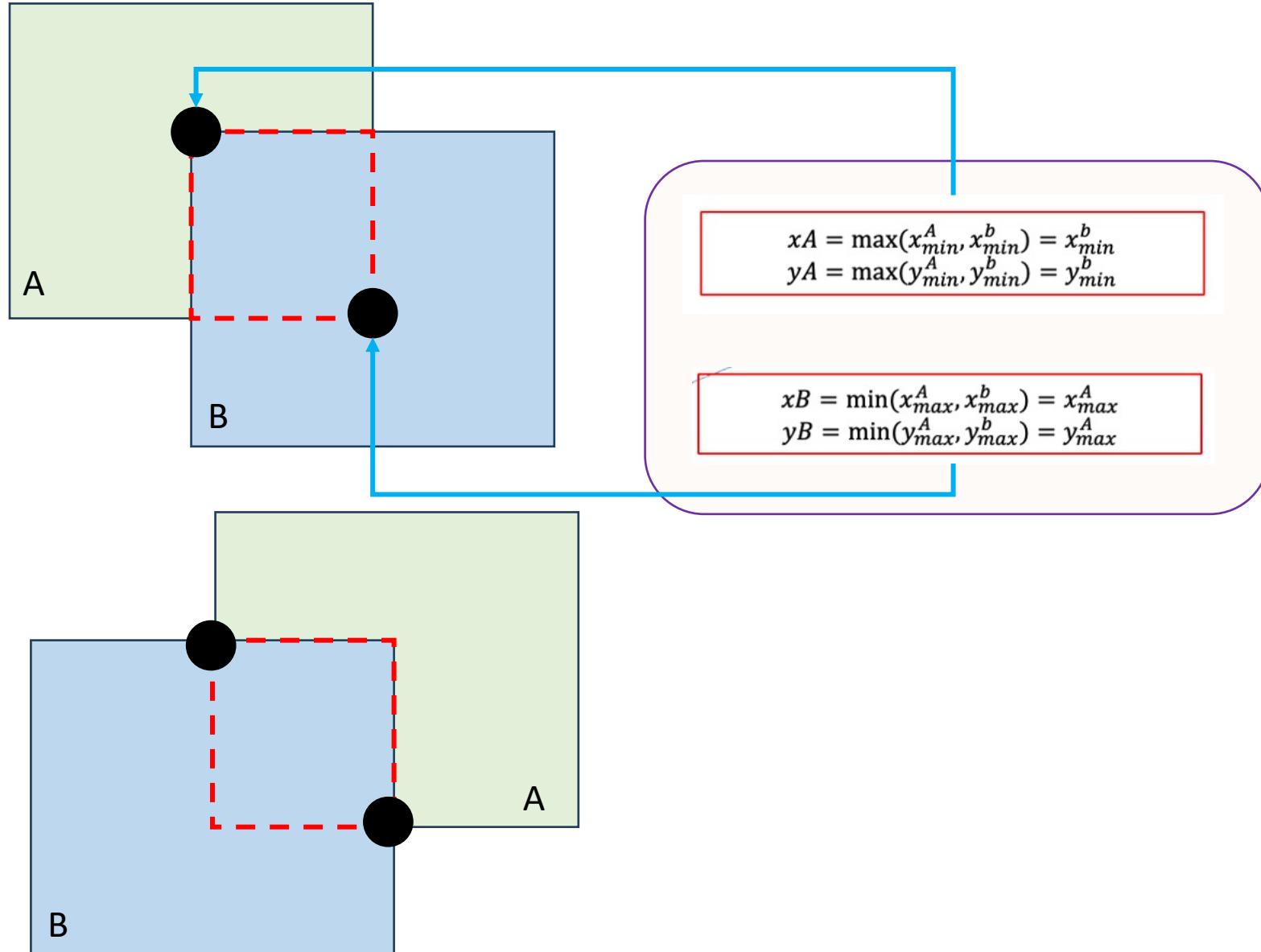


$$xA = \max(x_{min}^A, x_{min}^b) = x_{min}^b$$

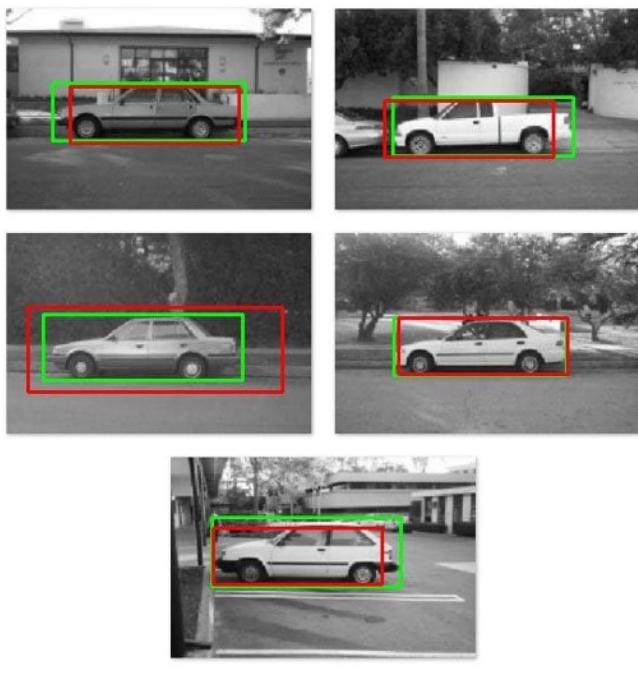
$$yA = \max(y_{min}^A, y_{min}^b) = y_{min}^b$$



# IOU Calculation Using Tuple



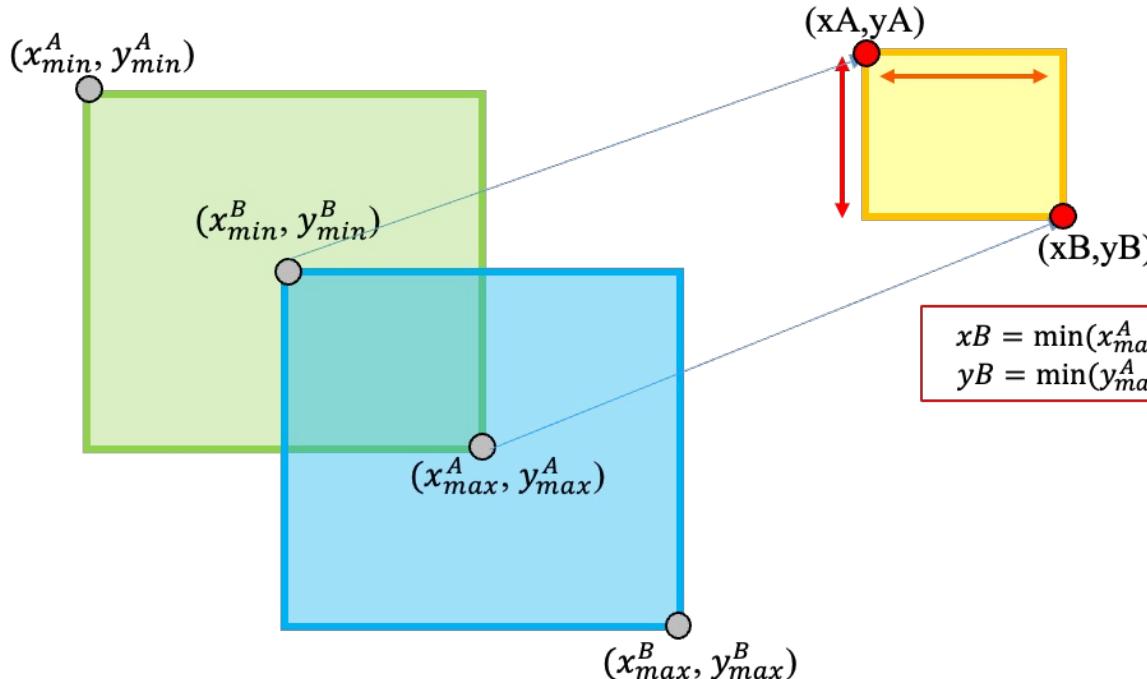
# IOU Calculation Using Tuple



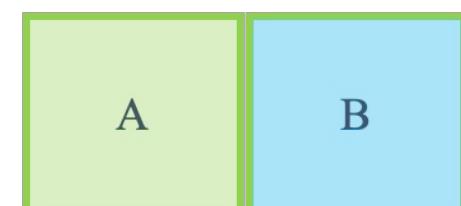
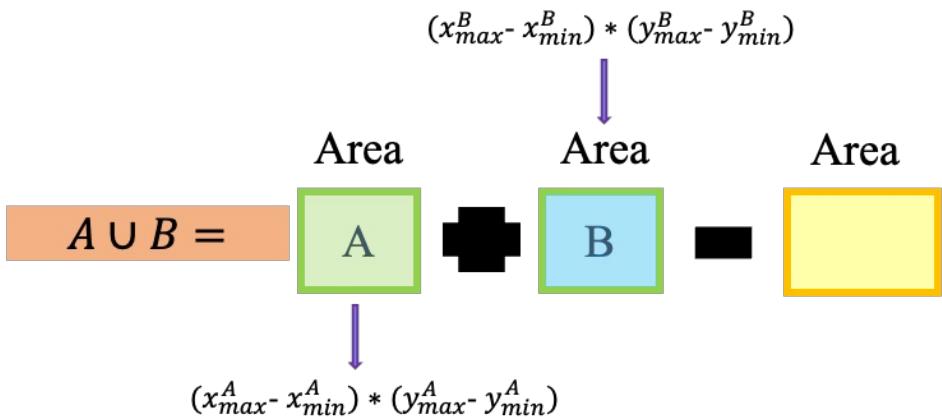
Giả sử ta có 2 boxes với thông tin như sau:

- Box A có tọa độ  $(x_{min}^A, y_{min}^A, x_{max}^A, y_{max}^A) \Rightarrow$  Tuple
- Box B có tọa độ  $(x_{min}^B, y_{min}^B, x_{max}^B, y_{max}^B) \Rightarrow$  Tuple

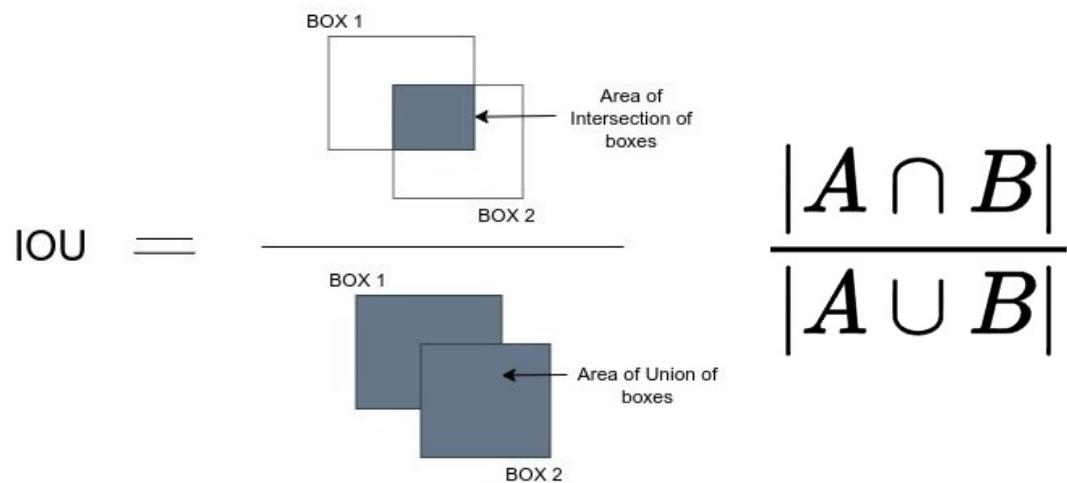
$$\begin{aligned} x_A &= \max(x_{min}^A, x_{min}^B) = x_{min}^B \\ y_A &= \max(y_{min}^A, y_{min}^B) = y_{min}^B \end{aligned}$$



$$\begin{aligned} x_B &= \min(x_{max}^A, x_{max}^B) = x_{max}^A \\ y_B &= \min(y_{max}^A, y_{max}^B) = y_{max}^A \end{aligned}$$



# IOU Calculation Using Tuple



# Tính diện tích của 2 box A, B

$$\text{area1} = (x_{max}^A - x_{min}^A) * (y_{max}^A - y_{min}^A)$$

$$\text{area2} = (x_{max}^B - x_{min}^B) * (y_{max}^B - y_{min}^B)$$

# Tìm tọa độ của vùng giao nhau (Intersection)

$$xA = \max(x_{min}^A, x_{min}^B) = x_{min}^B$$

$$yA = \max(y_{min}^A, y_{min}^B) = y_{min}^B$$

$$xB = \min(x_{max}^A, x_{max}^B) = x_{max}^A$$

$$yB = \min(y_{max}^A, y_{max}^B) = y_{max}^A$$

# Tính diện tích vùng giao nhau

$$W = xB - xA$$

$$H = yB - yA$$

$$\text{intersection\_area} = w * h$$

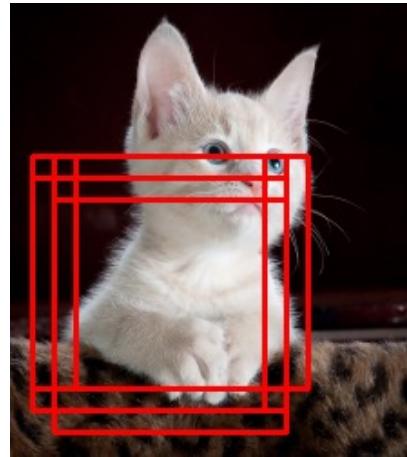
# Tính diện tích phần hợp nhau

$$\text{union\_area} = \text{area1} + \text{area2} - \text{intersection\_area}$$

# Dựa trên phần giao và phần hợp để tính IoU

$$\text{IoU} = \text{intersection\_area} / \text{union\_area}$$

# Non-Maxima Suppression: List & Tuple



List

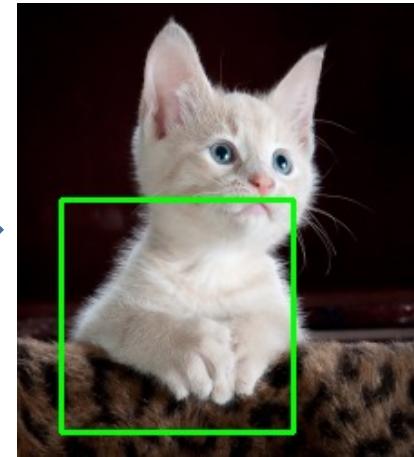
Tuple

```
# import the necessary packages
import numpy as np
import cv2
from google.colab.patches import cv2_imshow

boundingBoxes = np.array([
    (12, 84, 140, 212, 0.3),
    (24, 84, 152, 212, 0.4),
    (36, 84, 164, 212, 0.5),
    (12, 96, 140, 224, 0.6),
    (24, 96, 152, 224, 0.7),
    (24, 108, 152, 236, 0.8)]))
```

## Non Maximum Suppression

Algorithm

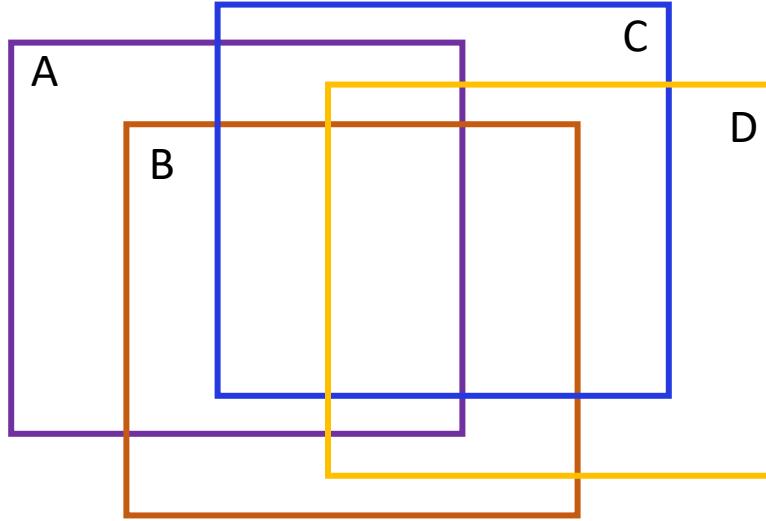


**Step 1 :** Select the prediction **S** with highest confidence score and remove it from **P** and add it to the final prediction list **keep**. (**keep** is empty initially).

**Step 2 :** Now compare this prediction **S** with all the predictions present in **P**. Calculate the IoU of this prediction **S** with every other predictions in **P**. If the IoU is greater than the threshold **thresh\_iou** for any prediction **T** present in **P**, remove prediction **T** from **P**.

**Step 3 :** If there are still predictions left in **P**, then go to **Step 1** again, else return the list **keep** containing the filtered predictions.

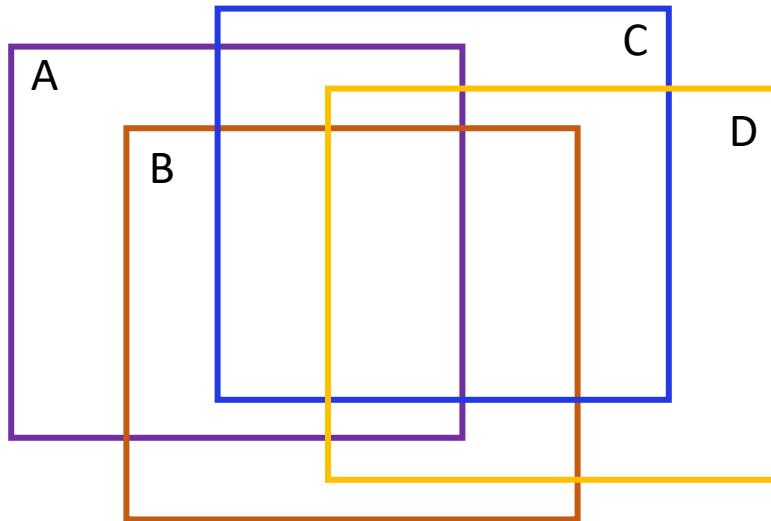
# Non-Maxima Suppression: List & Tuple



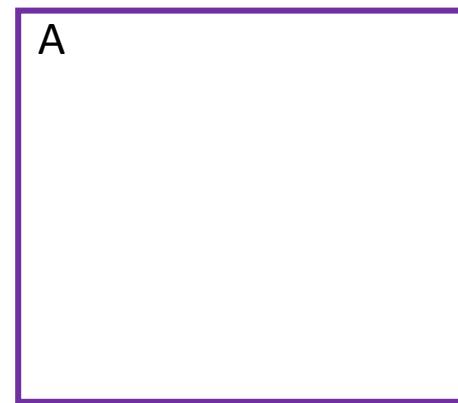
Box	Confidence	Xmin	Ymin	Xmax	Ymax
A	0.9	-	-	-	-
B	0.8	-	-	-	-
C	0.7	-	-	-	-
D	0.6	-	-	-	-

# Non-Maxima Suppression: List & Tuple

Step 1 : Select the prediction **S** with highest confidence score and remove it from **P** and add it to the final prediction list **keep**.  
(**keep** is empty initially).



**Prediction:** B,C, D  
**Result:** {A}

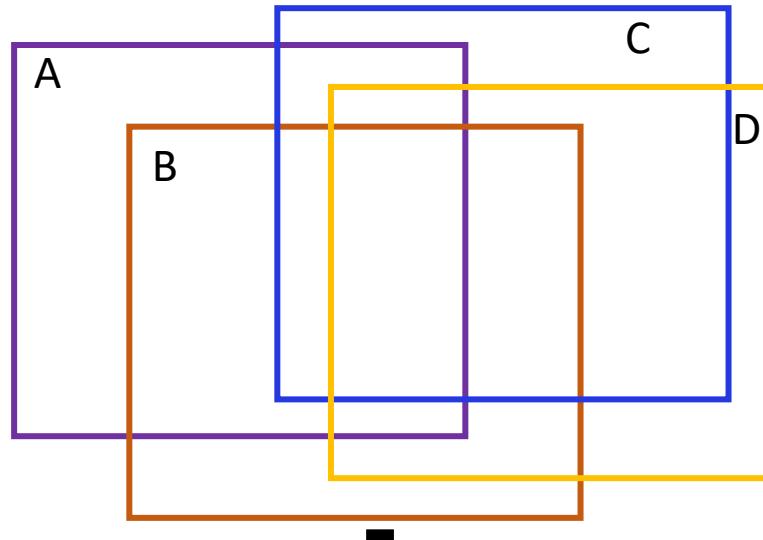


**Prediction:** A,B,C, D  
**Result:** {}

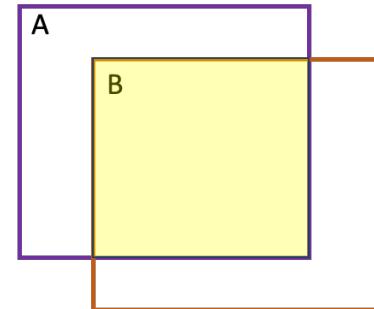
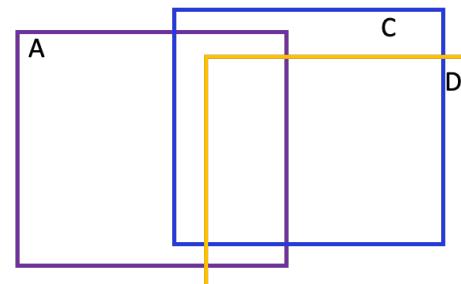
Box	Confidence	Xmin	Ymin	Xmax	Ymax
A	0.9	-	-	-	-
B	0.8	-	-	-	-
C	0.7	-	-	-	-
D	0.6	-	-	-	-

# Non-Maxima Suppression: List & Tuple

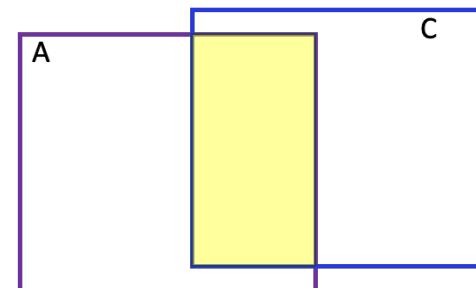
Step 2 : Now compare this prediction **S** with all the predictions present in **P**. Calculate the IoU of this prediction **S** with every other predictions in **P**. If the IoU is greater than the threshold **thresh\_iou** for any prediction **T** present in **P**, remove prediction **T** from **P**.



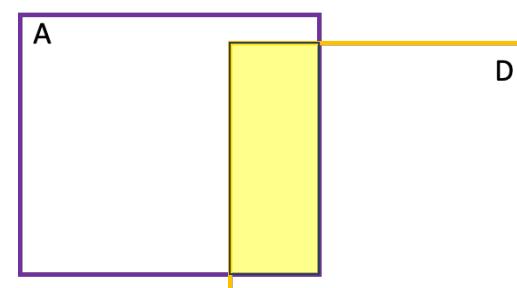
**Prediction:** C,D  
**Result:** {A}



**IOU > thresh\_iou   Remove B**



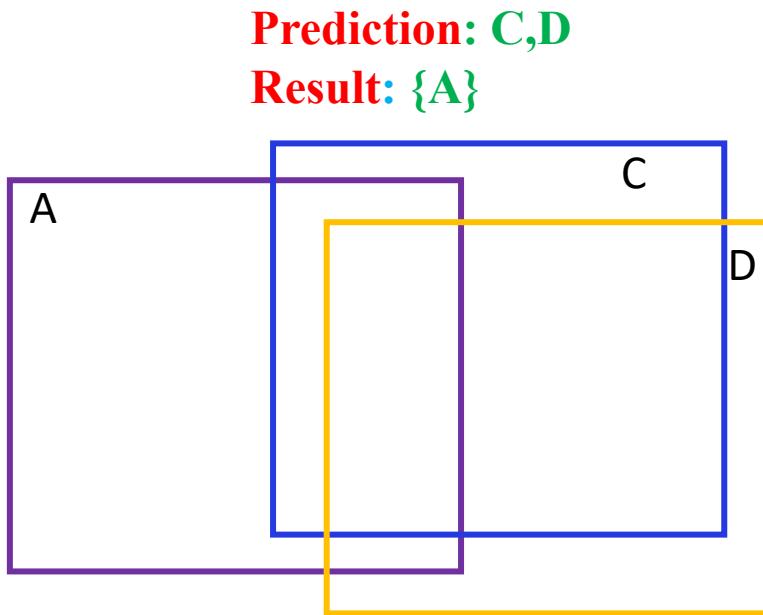
**IOU < thresh\_iou   Keep C**



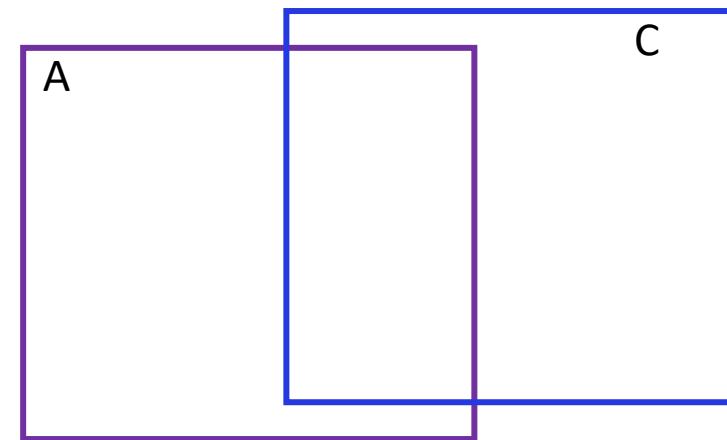
**IOU < thresh\_iou   Keep D**

# Non-Maxima Suppression: List & Tuple

Step 3 : If there are still predictions left in P, then go to **Step 1** again, else return the list keep containing the filtered predictions.



**Prediction:** D  
**Result:** {A,C}

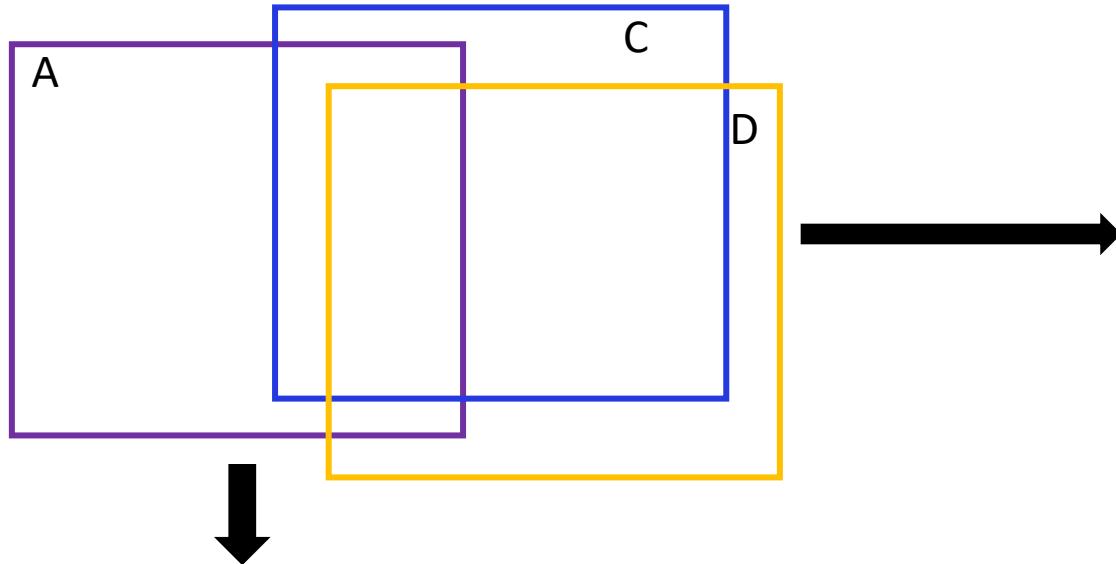


# Non-Maxima Suppression: List & Tuple

Step 2 : Now compare this prediction **S** with all the predictions present in **P**. Calculate the IoU of this prediction **S** with every other predictions in **P**. If the IoU is greater than the threshold **thresh\_iou** for any prediction **T** present in **P**, remove prediction **T** from **P**.

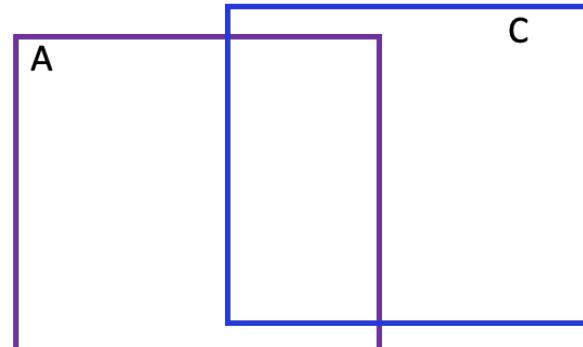
**Prediction: C,D**

**Result: {A}**

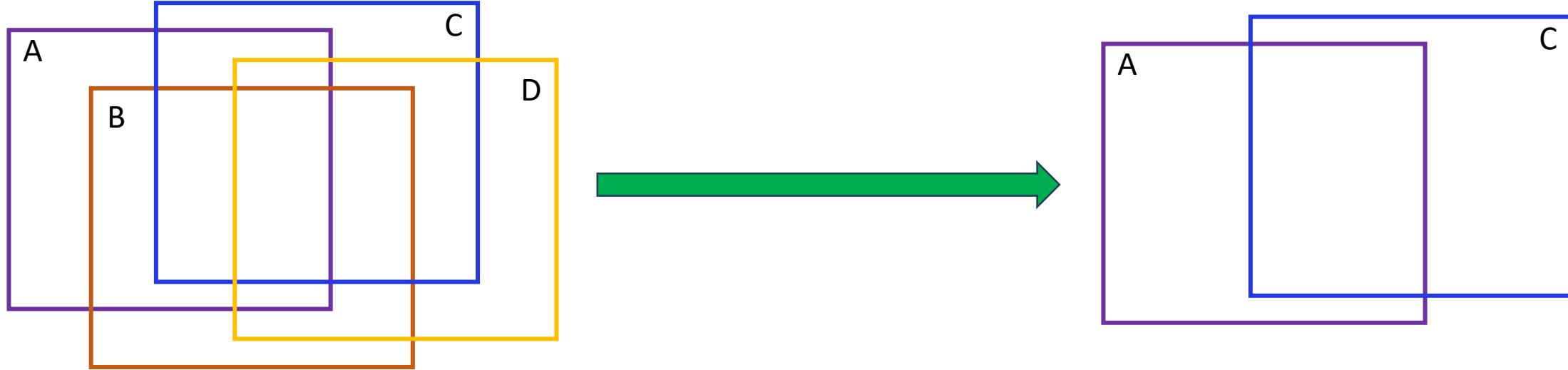


**IOU > thresh\_iou   Remove D**

**Prediction: {}**  
**Result: {A,C}**



# Non-Maxima Suppression: List & Tuple



Box	Confidence	Xmin	Ymin	Xmax	Ymax
A	0.9	-	-	-	-
B	0.8	-	-	-	-
C	0.7	-	-	-	-
D	0.6	-	-	-	-

