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→ gitRaiku

PROFILE

As a high school student with an insatiable curiosity and strong convictions, I dive headfirst into every opportunity. From a young age, I've been captivated by the inner workings of Linux, which has given me a personal appreciation for low-level coding. My greatest joy comes from writing C code that's not just efficient but downright practical.

EDUCATION

•Mathematics and Informatics Profile

2021-Present

National High School "Vasile Alecsandri", Galați

Voluntary work

•Room At The Inn June 2020 - August 2023

Voluntary work at an institution providing lodging for homeless people

- Tools & technologies used: Ignition (Inductive Automation), Microsoft SQL Server
- I have been tasked with making the scripting in the project work, bringing everything to life.
- It was also my first time having clear deadlines and goals set by others.

•Grain Weighing Scale

August 2022

Industrial control and readout system for a scale

- Tools & technologies used: Ignition (A supervisory control and data acquisition system), RS485 Communication,
 Raspberry Pi
- Developed a software system for Lemacons, aiding in their successful reach of the second most profitable company in Galați
- This system was tasked with storing measurements in a database, and generating statistics and visualizations through an Ignition frontend

•Senior Member of RoSophia#21455 team

December 2022 - Present

As a part of the programming department

- Tools & technologies used: Java, Kotlin, Android Studio, KiCad
- Through competing in First Tech Challenge I've enhanced my communication skills and quick critical thinking, and also designed and soldered a printed circuit board housing a 2d movement sensor.

•Server Administrator 2019 - Present

Setting up and maintaining SCADA servers for my local water utility company

- Tools & technologies used: Ignition (Inductive Automation), PostgreSQL, VMware, QEMU, Nginx
- Working with them I've had to set up Ignition and PostgreSQL database servers in both bare metal and virtualised environments.
- At the same time I've also learned how to maximise the uptime of servers through conifguring fallbacks for every system.

•SNMP Ignition Module

May 2020

A module that enabled snmp (a network diagnostics protocol also used in network routers) communication in Ignition

- Tools & technologies used: Ignition (Inductive Automation), SNMP, Java, Maven
- Writing this helped me learn the basics of networking protocols.
- This module also been used by the ADM company with over 42000 employees.

PERSONAL PROJECTS

•FPGA Signal Analyser

January 2024 - Present

A digital signal analyser controlled by a field-programmable gate array

- Tools & technologies used: FPGA, Vivado, Verilog to Routing
- This projects facilitates my learning of using tehnology comparable to customisable silicon chips with which I
 design to eventually power a bionic, mechanised arm.

•Analog Levitator August 2023 - Present

A personal electromagnetic levitator for my keys

- Tools & technologies used: Power electronics, Electromagents
- This project not only made me truly understand the magnetism in electromagnetism, but it also opened my eyes to the complexities of analog systems.

•Suijin October 2021 - Present

A fully featured 3d renderer including volumetric clouds

- Tools & technologies used: C, OpenGL, Blender
- I created this piece of software ex nihilo, resulting in a new-found appreciation for core computer graphics and 3d modeling in Blender.

•Nixie Clock

January 2022

A decorative clock based on soviet era nixie tubes

- Tools & technologies used: Breadboards, Arduino, Soldering
- This project sparked my interest in electronics and helped me understand electricity better.

•Iamonalist June 2020

Website designed to function as a project managment platform

- Tools & technologies used: Svelte, Javascript, Typescript, Nodejs, Deno, MongoDB, Docker
- Through this I got my start in full stack development as well as with using databases.

•QShop May 2020

A shop plugin for Minecraft

- Tools & technologies used: Java, Maven, Git & Github
- My plugin was implemented and successfully facilitated trading in two medium sized Minecraft servers (200 users)

TECHNICAL SKILLS AND INTERESTS

Languages: C, modern C++, Python, Java, Kotlin, Verilog, Javascript, Typescript

General purpose: Linux, Git, Github, CMake, Gnu Maketools

Computer graphics: OpenGL, Vulkan, X11, Wayland

Compartimentalisation: VMware, QEMU, VirtualBox, Docker

Databases: PostgreSQL, MongoDB, SQLite, MariaDB, Microsoft SQL Server, Oracle

CAD & CAM: Kicad, Blender, OpenSCAD, EPLAN Electric, OnShape

Electrical skills: Soldering, Design of electrical schematics and PCBs, FPGA Development **Extras**: Ignition (Inductive automation), Nginx, Latex, Groff, Vivado, Verilog to Routing

Areas of Interest: Algorithms, Computer graphics, Particle and Nuclear Physics, Astronomy, Mathematics,

Linguistics, Engineering, Music

ACHIEVEMENTS

•1st place at the national applied informatics olympiad Acadnet					
•Division semi-finalists at the international robotics competition First Tech Challenge					
•Think award 2 at the international robotics competition First Tech Challenge				2024	
•2 time Silver Medal at the Romanian informatics olympiad			2021,	2022	
•5 time 1st place at the Galaţi informatics olympiad	2018,	2020,	2021,	2022	
•2nd prize at the national physics contest Mircea Amarine				2020	
•3nd prize at the national physics contest PHI				2020	
•Judge's award at the national robotics competition FTC				2020	
$ \textbf{-Honourable mention} \ \text{at the } \textbf{national informatics} \ \text{competition} \ \text{Prosoft@NT} \\$				2024	
•Honourable mention at the Galaţi mathematics olympiad				2021	
•Honourable mention at the Galaţi physics olympiad				2020	
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LANGUAGES

${f Engish}$	C2	Fluent	Japanese	B2	Vocational
Romanian	C2	Native	$\mathbf{Swedish}$	B1	Conversational
German	B2	Vocational	French	В1	Conversational