DM814x AM387x PM Suspend resume overview

Objective

Suspend enables the system to enter low power state to reduce power consumption whenever user desires to do so.

Read this first:

- This document is applicable for DM814x release 04.01.00.06 onwards, which include suspend/resume support.
- This document is applicable for DM8137 release 04.04.00.01 onwards, which include suspend/resume support.
- DDR self-refresh support is added from 04.01.00.07 release onwards, for more info refer DDR Self-refresh
- Suspend/resume is **not** supported on PG 1.x revisions of the chip.
- Lowest 1 KB(1024 Bytes from the end) of OCMC RAM is used by Suspend code to execute from OCMC when DDR is placed in Self-refresh mode during suspend/resume. This memory area will be over-written by Suspend code when kernel is loaded, during SRAM initialization so drivers should avoid using the lowest 1KB of OCMC RAM

Introduction

Following two low power modes are supported as part of suspend:

- * StandBy
- * DeepSleep wake up is not supported yet

DeepSleep mode is an extra power saving state in addition to what is being saved in StandBy mode.

The default suspend mode is StandBy.

This can be changed using the "enable_deep_sleep" flag provided in the debugfs, refer to section " Enable DeepSleep".

Implementation

Entering StandBy

- 1. PM Suspend Framework calls all drivers' suspend calls. Drivers release the clocks.
- 2. DDR placed in self-refresh
- All switchable(on board power switch) Power domains are switched off.(based on flag "turnoff idle powerdomains")
- 4. WFI is executed on A8

Exit StandBy:

- 1. Any key press on the serial console
- 2. Timer interrupt (timer count can be set through debugfs)

Entering DeepSleep:Not Tested

- 1. Same as steps 1 to 6 of *Entering StandBy* mentioned above
- 2. Enable DeepSleep logic, this will gate the oscillator output which results in gating of all clocks thus reduces further active power

Exit DeepSleep:

• Toggle OSC_WAKE pin < Not supported>

Assumptions

- 1. All module clocks are disabled by drivers.
- 2. All PHYs and I/Os will be handled by drivers.
 - Refer the respective driver documentation for suspend/resume support
- 1. DeepSleep doesn't mandate that all the PDs are off
 - DeepSleep is entered when DeepSleep mode is enabled (debugfs entry) and in this case, the modules which do not have corresponding kernel driver supporting suspend operation will not even be notified and DeepSleep state will be entered.

OUT OF SCOPE:

- 1. Suspend hooks/drivers for controlling slave processors.
 - Current suspend implementation does not provide any drivers or hooks for drivers to manage above modules during suspend and resume.

StandBy/DeepSleep Comparison

System Status

Module	StandBy	DeepSleep
Clocks	Clock domains not in use are forced to sleep, drivers disable the clock enabled by them	-same-
DDR	Self Refresh(Not Supported)	Self Refresh(Not Supported)
Power Domains	All switchable(on board power switch) Power domains are switched off.(if "turnoff_idle_powerdomains" enabled) ALWON remains on.	-same-
Voltage Domains	No Change	No Change
DPLL	No Change	No Change
Peripherals	All peripherals in ALWON domain remain on as they dont have power switches. UART stays clk enabled, rest all are disabled	-same-
Entry	ARM executes WFI	DeepSleep logic is enabled, OSC0 is gated
Wake-up	UART interrupt/key bord and Timer interrupt	OSC WAKE(Not Supported)

User Guide

The suspend operation results in the system transitioning to the lowest power state being supported. The drivers implement the suspend() function defined in the LDM. When the suspend for the system is asserted, the suspend() function is called for all drivers. The drivers release the clocks to reach the desired low power state. The actual transition to suspend is implemented in the function $ti814x_pm_suspend()$.

Configuration

The default EVM configuration (ti8148_evm_defconfig) has "Suspend to RAM and standby" support enabled. To disable/enable Suspend to RAM support, start the *Linux Kernel Configuration* tool.

\$ make menuconfig

Select Power management options from the main menu.

```
...

Boot options --->

CPU Power Management --->

Floating point emulation --->

Userspace binary formats --->

Power management options --->

[*] Networking support --->

Device Drivers --->

...
```

Power Management support should be enabled by default. In addition, select Suspend to RAM and standby by pressing 'y' or SPACE key. To disable, press 'n' key.

```
-*- Power Management support

[*] Power Management Debug Support

[ ] Extra PM attributes in sysfs for low-level debugging/testing

[*] Verbose Power Management debugging

[*] Suspend to RAM and standby

< > Advanced Power Management Emulation

-*- Run-time PM core functionality
```

Debugging support in Power Management

Start the *Linux Kernel Configuration* tool.

```
$ make menuconfig
```

Select Power management options from the main menu.

```
...
Floating point emulation --->
Userspace binary formats --->

Power management options --->

[*] Networking support --->
Device Drivers --->
...
```

Select Power Management Debug support from the next menu.

```
-*- Power Management support

[*] Power Management Debug Support

[ ] Extra PM attributes in sysfs for low-level debugging/testing

[*] Verbose Power Management debugging

[*] Suspend to RAM and standby

< > Advanced Power Management Emulation

-*- Run-time PM core functionality
```

Enabling debug filesystem

Start the Linux Kernel Configuration tool.

```
$ make menuconfig
```

Select Kernel hacking from the main menu.

```
File systems --->

Kernel hacking --->

Security options --->
-*- Cryptographic API --->
```

Debug Filesystem is already selected

```
[ ] Enable unused/obsolete exported symbols
-*- Debug Filesystem
[ ] Run 'make headers_check' when building vmlinux
[*] Kernel debugging
```

User Interface

Suspend

Notes:

- You must determine and configure a supported wakeup source before proceeding to suspend otherwise system
 won't come out of sleep. To use UART as a wake-up source "no_console_suspend" needs to be added to bootargs,
 refer to Uart Wakeup.
- If MMC/SD card boot mode is used then following kernel config option must be enabled to prevent hang during suspend to memory:

```
Device Drivers-->
    MMC/SD/SDIO Card support -->
    [*] Assume MMC/SD cards are non-removable (DANGEROUS)
```

- Drivers that do not support suspend may cause DDR corruption during suspen to Memory, Refer to DDR Self-refresh to avoid DDR corruption.
- To suspend system to RAM execute following command:

```
$ echo -n "mem" > /sys/power/state
```

Mount debugfs

• Create a directory to mount debugfs or use /sys/kernel/debug, execute following command

```
$mount -t debugfs debugfs /sys/kernel/debug
```

Turn OFF Power domains

To turn off power domains with power switches if they are idle(no clock is active) during suspend enable following flag:

```
$echo 1 > /sys/kernel/debug/pm_debug/turnoff_idle_powerdomains
```

To disable this:

```
$echo 0 > /sys/kernel/debug/pm_debug/turnoff_idle_powerdomains
```

NOTE:If any of the power domains with switches(mentioned above) is active during suspend(any clock(s) running) then the power domain will not be powerd down i.e. the transition to OFF(0) state will not be successful, this will be reported during resume as shown below. e.g. if dsp clock was running then you will see following print:

```
gem_pwrdm did not enter OFF mode, current state = 3
```

• state 3 stands for ON.

DDR Self-refresh

This section is applicable to 04.01.00.07 and above releases only.

In order to save power and reduce leakage current DDR is put in to self-refresh during suspend and brought out of self-refresh during resume. As part of self-refresh sequence, control of execution moves to OCMC, DDR is put in to self-refresh, EMIF clocks are gated,DMM is configured for No emif access and DDR PLL is pleced in bypass mode.During DDR self-refresh there should not be any access to DDR contents.

Drivers must ensure to suspend all activity before entering suspend(or as part of drivers suspend)and must not make any access to DDR when system is in suspend.

Devices without suspend support

Devices without linux drivers/drivers that do not support suspend may try to access DDR (dma transfers) when DDR in self-refresh, this leads to DDR data corruption and cause system instabilities. Hence the user must ensure to suspend all activities to be suspended/stopped that might result in accessing DDR in turn cause data corruption.

Wake-up sources

- Uart
- Timer

Uart Wakeup

• To use Uart as a wake-up source add "no_console_suspend" to boot args as shown below

```
set bootargs 'console=tty00,115200n8 root=/dev/nfs nfsroot=172.24.190.72:/srv/nfs,nolock rw ip=dhcp mem=128M earlyprintk no_console_suspend'
```

To wake up, tap any key on the serial console(teraterm/hyperterminal).

Timer Wakeup

To resume system after certain time use following debugfs entries

```
    timer_wakeup_seconds
    timer_wakeup_milliseconds
```

To set these variables debugfs needs to be mounted first,

```
$mount -t debugfs debugfs /sys/kernel/debug
```

eg: To set 5 seconds and 100 milliseconds

```
$echo 5 > /sys/kernel/debug/pm_debug/wakeup_timer_seconds
$echo 100 > /sys/kernel/debug/pm_debug/wakeup_timer_milliseconds
```

To enter suspend:

```
$echo -n "mem" > /sys/power/state
```

Timer sends an interrupt once the count is reached and the system will be resumed.

Enable DeepSleep

NOTE: DeepSleep mode is not supported currently as this feature is not tested.

```
$echo 1 > /sys/kernel/debug/pm_debug/enable_deep_sleep
```

To disable again:

```
$echo 0 > /sys/kernel/debug/pm_debug/enable_deep_sleep
```

DeepSleep wake pin polarity

Deepsleep wake up source pin (OSC_WAKE) polarity can be configured using the debugfs entry "deepsleep polarity" as shown below:

```
* To config polarity to active high

$echo 1 > /sys/kernel/debug/pm_debug/deepsleep_polarity

* To config polarity to be active low

$echo 0 > /sys/kernel/debug/pm_debug/deepsleep_polarity
```

NOTE: This configures the DEEPSLEEPZ bit in DEEPSLEEPCTRL register. Default configuration is "active high", should be configured as per the board's OSC_WAKE pin default status (high/low). If default status is LOW then polarity must be configured to be Active high in order to enter DeepSleep and vice-versa.

Limitations

- 1. Voltage Management during suspend is not available
- 2. DeepSleep mode is not supported

Future Work

1. Voltage management using regulator framework

Adding suspend/resume support to Drivers

- For successful suspend and maximum power savings Device drivers must provide suspend/resume functionality
- In suspend, driver must disable all the clocks that were enabled during probe(as part of driver code).

These clocks can be enabled in resume if required.

· Suspend fails when driver (with suspend support) fails to suspend a device

PM hooks for drivers

• For device driver:

• For bus driver:

similar hooks present in struct device_type, struct class

• Device PM operations structure

```
struct dev_pm_ops {
int (*prepare) (struct device *dev);
void (*complete) (struct device *dev);
int (*suspend) (struct device *dev);
int (*resume) (struct device *dev);
......
int (*suspend_noirq) (struct device *dev);
int (*resume_noirq) (struct device *dev);
....
};
```

NOTE: Suspend() and Resume() are mandatory for successful suspend/resume of the device.All Other operations, such as Prepare() and Complete(), are Optional.

For details such as * the function calling sequence and * what each function is meant for refer to the section "Calling Drivers to Enter and Leave System Sleep States" in Kernel documentation @ <kernel_source>Documentation/power/devices.txt

Example driver code

• DSP Power Management Driver

NOTE: Refer to the attached patch for complete code .

```
static int ti814x_dsp_power_probe(struct platform_device *pdev)
{
    struct ti814x_dsp_power_dev *dev;
    int r;
```

```
. . . . . . . . .
. . . . . . . . .
        dev->ick = clk_get(NULL, "gem_ick");
        if (!dev->ick) {
                r = -ENODEV;
                goto err_free_mem;
        clk_enable(dev->ick);
        dev->fck = clk_get(NULL, "gem_fck");
        if (!dev->fck) {
               r = -ENODEV;
                goto err_free_mem;
        clk_enable(dev->fck);
. . . . . . . . . .
. . . . . . . . . .
#ifdef CONFIG_SUSPEND
static int ti814x_dsp_power_prepare(struct device *dev)
        /*XXX: Prepare DSP for suspended */
        return 0;
static void ti814x_dsp_power_complete(struct device *dev)
        /*XXX: Do post suspend operations */
static int ti814x_dsp_power_suspend(struct device *dev)
        struct platform_device *pdev = to_platform_device(dev);
        struct ti814x_dsp_power_dev *dsp_dev =
platform_get_drvdata(pdev);
        clk_disable(dsp_dev->ick);
        clk_disable(dsp_dev->fck);
        return 0;
static int ti814x_dsp_power_resume(struct device *dev)
        struct platform_device *pdev = to_platform_device(dev);
```

```
struct ti814x_dsp_power_dev *dsp_dev =
platform_get_drvdata(pdev);
       clk_enable(dsp_dev->ick);
        clk_enable(dsp_dev->fck);
       return 0;
static const struct dev_pm_ops ti814x_dsp_power_pm = {
                       = ti814x_dsp_power_prepare,
        .prepare
                       = ti814x_dsp_power_complete,
        .complete
                       = ti814x_dsp_power_suspend,
        .suspend
                       = ti814x_dsp_power_resume,
        .resume
};
#define ti814x_dsp_power_pm_ops (&ti814x_dsp_power_pm)
#define ti814x_dsp_power_pm_ops NULL
static struct platform_driver ti814x_dsp_power_driver = {
                       = ti814x_dsp_power_probe,
        .probe
        .remove
                       = ti814x_dsp_power_remove,
        .driver
                       = {
                .name = "ti814x_dsp_power",
                .owner = THIS_MODULE,
                .pm = ti814x_dsp_power_pm_ops,
        },
};
static int __init ti814x_dsp_power_init_driver(void)
       return platform_driver_probe(&ti814x_dsp_power_driver,
                                        ti814x_dsp_power_probe);
subsys_initcall(ti814x_dsp_power_init_driver);
static void __exit ti814x_dsp_power_exit_driver(void)
       platform_driver_unregister(&ti814x_dsp_power_driver);
module_exit(ti814x_dsp_power_exit_driver);
```

References

- Refer to the attached patch for complete code .
- I2C driver is a good reference for implementing suspend functionality.Refer to the file : kernel_source/drivers/i2c/busses/i2c-davinci.c.

Article Sources and Contributors

DM814x AM387x PM Suspend resume overview Source: http://processors.wiki.ti.com/index.php?oldid=95862 Contributors: Hemantp, RK

License

THE WORK (AS DEFINED BELOW) IS PROVIDED UNDER THE TERMS OF THIS CREATIVE COMMONS PUBLIC LICENSE ("CCPL" OR "LICENSE"). THE WORK IS PROTECTED BY COPYRIGHT AND/OR OTHER APPLICABLE LAW. ANY USE OF THE WORK OTHER THAN AS AUTHORIZED UNDER THIS LICENSE OR COPYRIGHT LAW IS PROHIBITED.

BY EXERCISING ANY RIGHTS TO THE WORK PROVIDED HERE. YOU ACCEPT AND AGREE TO BE BOUND BY THE TERMS OF THIS LICENSE. TO THE EXTENT THIS LICENSE MAY BE CONSIDERED TO BE A CONTRACT, THE LICENSOR GRANTS YOU THE RIGHTS CONTAINED HERE IN CONSIDERATION OF YOUR ACCEPTANCE OF SUCH TERMS AND CONDITIONS.

License

1. Definitions

- "Adaptation" means a work based upon the Work, or upon the Work and other pre-existing works, such as a translation, adaptation, derivative work, arrangement of music or other alterations of a literary or artistic work that constitutes a Collection will not be considered an Adaptation for the purpose of this License. For the avoidance of doubt, where the Work is a musical work, performance or phonogram, the synchronization of the Work in timed-relation with a moving image ("synching") will be considered an Adaptation for the purpose of this License. For the avoidance of doubt, where the Work is a musical work, performance or phonogram, the synchronization of the Work in timed-relation with a moving image ("synching") will be considered an Adaptation for the purpose of this License. For the avoidance of doubt, where the Work is a musical work, performance or phonogram, the synchronization of the Work in timed-relation with a moving image ("synching") will be considered an Adaptation for the purpose of this License ("Collection") means a collection of literary or artistic works, such as encyclopedias and anthologies, or performances, phonograms or broadcasts, or other works or subject matter other than works listed in Section 1(f) below, which, by reason of the selection and arrangement of their contents, constitute intellectual creations, in which the Work is included in its entirety in unmodified form along with one or more other contributions, each constituting separate and independent works in themselves, which together are assembled into a collective whole. A work that constitutes a Collection will not be considered an Adaptation (as defined below) for the purposes of this License. Commons or promptabilible Licenses is means a license that it license that the providence of the purpose of this License. The providence the providence that the providence of the purpose of this License.

 "Teritable" means to make available to the public the original and copies of the Work or Adaptation, as appropriate, through sa

2. Fair Dealing Rights

nothing in this Lice applicable laws. ded to reduce, limit, or restrict any uses free from copyright or rights arising from limitations or exceptions that are provided for in connection with the copyright protection under copyright law or other

3. License Grant

to the terms and conditions of this License, Licensor hereby grants You a worldwide, royalty-free, non-exclusive, perpetual (for the duration of the applicable copyright) license to exercise the rights in the Work as stated

- To Reproduce the Work, to incorporate the Work into one or more Collections, and to Reproduce the Work as incorporated in the Collections; to create and Reproduce Adaptations provided that any such Adaptation, including any translation in any medium, takes reasonable steps to clearly label, demarcate or otherwise identify that changes were made to the original Work. For example, a translation could be marked "The original work was translated from English to Spanish," or a modification could indicate "The original work has been modified."; to Distribute and Publicly Perform the Work including as incorporated in Collections; and, to Distribute and Publicly Perform Adaptations.

 For the avoidance of doubt.

i. Non-waivable Compulsory License Schemes. In those jurisdictions in which the right to collect royalties through any statutory or compulsory licensing scheme cannot be waived, the Licensor reserves the exclusive right to collect such royalties for any exercise by You of the rights granted under this License;
ii. Waivable Compulsory License Schemes. In those jurisdictions in which the right to collect royalties through any statutory or compulsory licensing scheme can be waived, the Licensor waives the exclusive right to collect such royalties for any exercise by You of the rights granted under this License; and,
iii. Voluntary License Schemes. The Licensor waives the right to collect royalties, whether individually or, in the event that the Licensor is a member of a collecting society that administers voluntary licensing schemes, via that society, from any exercise by You of the rights granted under this License.

The above rights may be exercised in all media and formats whether now known or hereafter devised. The above rights include the right to make such modifications as are technically necessary to exercise the rights in other media and formats. Subject to Section 8(f), all rights not expressly granted by Licensor are hereby reserved.

The license granted in Section 3 above is expressly made subject to and limited by the following restrictions:

- Restrictions

 itenses granted in Section 3 above is expressly made subject to and limited by the following restrictions:

 You may Distribute or Publicly Perform the Work only under the terms of this License. You must include a copy of, or the Uniform Resource Identifier (URI) for, this License with every copy of the Work You Distribute or Publicly Perform. You may not offer or impose any perions on the Work that restrict the terms of this License or the ability of the recipient of the Work to exercise the rights granted to that recipient under the terms of the License. You may not sublicense the Work, You must keep intact all notices that refer to this License and to the disclaimer of warranties with every copy of the Work You Distribute or Publicly Perform. When You Distribute or Publicly Perform Mew Nork, You may not impose any effective technological measures on the Work that restrict the ability of a recipient of the Work from You to exercise the rights granted to that recipient under the terms of the License. This Section 4(a) applies to the Work as incorporated in a Collection, but this does not require the Collection apart from the Work itself to be made subject to the terms of this License. If You create a Collection, upon notice from any Licensor You must, to the extent practicable, remove from the Adaptation any credit as required by Section 4(c), as requested.

 You may Distribute or Publicly Perform and Adaptation only under the terms of: (i) this License; (ii) a later version of this License with the same License Elements as this License; (iii) a Creative Commons Compatible License. If you create the Adaptation under one of the licenses mentioned in (iv), you must comply with the terms of that License. If you license the Adaptation when the terms of any of the licenses with the same License generally and the following provisions; (i) You must comply with the terms of the Applicable License with the public and the complex of the Applicable License of the Applicable License with every copy of each Ada

5. Representations, Warranties and Disclaimer
UNLESS OTHERWISE MUTUALLY AGREED TO BY THE PARTIES IN WRITING, LICENSOR OFFERS THE WORK AS-IS AND MAKES NO REPRESENTATIONS OR WARRANTIES OF ANY KIND CONCERNING
THE WORK, EXPRESS, IMPLIED, STATUTORY OR OTHERWISE, INCLUDING, WITHOUT LIMITATION, WARRANTIES OF TITLE, MERCHANTIBILITY, FITNESS FOR A PARTICULAR PURPOSE,
NOINFERINGEMENT, OR THE ABSENCE OF LATENT OR OTHER DEFECTS, ACCURACY, OR THE PRESENCE OF ABSENCE OF ERRORS, WHETHER OR NOT DISCOVERABLE. SOME JURISDICTIONS DO NOT
ALLOW THE EXCLUSION OF IMPLIED WARRANTIES, SO SUCH EXCLUSION MAY NOT APPLY TO YOU.

6. Limitation on Liability

EXCEPT TO THE EXTENT REQUIRED BY APPLICABLE LAW, IN NO EVENT WILL LICENSOR BE LIABLE TO YOU ON ANY LEGAL THEORY FOR ANY SPECIAL, INCIDENTAL, CONSEQUENTIAL, PUNITIVE OR EXEMPLARY DAMAGES ARISING OUT OF THIS LICENSE OR THE USE OF THE WORK, EVEN IF LICENSOR HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

- This License and the rights granted hereunder will terminate automatically upon any breach by You of the terms of this License. Individuals or entities who have received Adaptations or Collections from You under this License, however, will not have their licenses terminated provided such individuals or entities remain in full compliance with those licenses. Sections 1, 2, 5, 6, 7, and 8 will survive any termination of this Licenses. Subject to the above terms and conditions, the license granted here is perpetual (for the duration of the application of the ap

- Each time You Distribute or Publicly Perform the Work or a Collection, the Licensor offers to the recipient a license to the Work on the same terms and conditions as the license granted to You under this License.

 Each time You Distribute or Publicly Perform an Adaptation, Licensor offers to the recipient a license to the original Work on the same terms and conditions as the license granted to You under this License.

 If any provision of this License is invalid or unenforceable under applicable law, it shall not affect the validity or enforceablity of the remainder of the terms of this License, and without further action by the parties to this agreement, such provision shall be reformed to the minimum extent necessary to make such provision valid and enforceable.

 No term or provision of this License shall be deemed waived and no breach consented to unless such waiver or consents that like in writing and signed by the party to be charged with such waiver or consent.

 This License constitutes the entire agreement between the parties with respect to the Work licensed here. There are no understandings, agreements or representations with respect to the Work not specified here. Licensor shall not be bound by any additional provisions that may appear in any communication from You. This License may not be modified without the mutual written agreement of the Licensor and You.

 The rights granted under, and the subject matter referenced, in this License were drafted utilizing the terminology of the Berne Convention for the Protection of Literary and Artistic Works (as amended on September 28, 1979), the Rome Convention of 1961, the WIPO Copyright Treaty of 1996, the WIPO Performances and Phonograms Treaty of 1996 and the Universal Copyright Convention (as revised on July 24, 1971). These rights and subject

License	12
---------	----

matter take effect in the relevant jurisdiction in which the License terms are sought to be enforced according to the corresponding provisions of the implementation of those treaty provisions in the applicable national law. If the standard suite of rights granted under applicable copyright law includes additional rights not granted under this License, such additional rights are deemed to be included in the License; this License is not intended to restrict the license of any rights under applicable law.