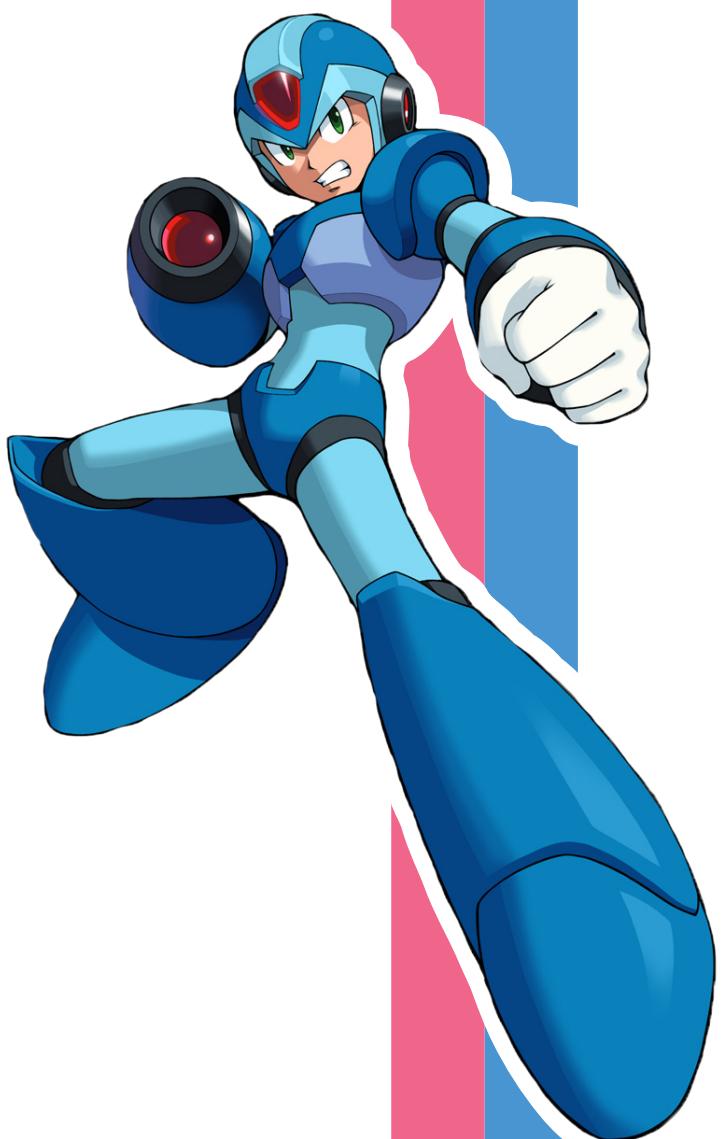


# MegaMan Token

## WHITEPAPER



## MegaManToken

The first token to be used in  
a series of groundbreaking  
**INFT** concepts.

# So what is an NFT ?

An NFT is a “Non fungible Token” that exists as a smart contract on a block-chain. Each NFT is unique in its own right, and they can be owned by people who hold them in a smart-wallet.

## So, what is an INFT ? AND WHAT MAKES IT SO SPECIAL

An INFT is an interactive NFT concept where the NFT you own can be modified and upgraded to add more value. This is a global first of its kind concept that has been achieved through years of study and blockchain development, with a proof of concept being delivered recently by the INFT developer.

# The MegaManToken INFT will allow you to:

- Feed them when they're hungry
- Play with them when they're bored
- Care for them when they're sick
- Evolve them as they age
- Revive them if they weaken, during a period of lack of care



Each evolution stage will have a percentage chance of rarer and rarer character fan art leading to the chance of a true 1 of 1 collectible. Sell or trade your INFT Megaman on the open INFT marketplace.

## So why hold the token ?

The token is the key to interacting with your INFT pet MegaBaby

- Food is bought with MegaManToken
- Toys are bought with MegaManToken
- Medicines are bought with MegaManToken
- INFT MegaBabies are bought and traded for MegaManToken.
- Limited edition merch will be bought using your MegaManToken.



## Isn't this all a little bit Tamagotchi ?

Well yes, put simply, it is. And that's what makes the MegaMan Token and MegaBaby INFT so cool! Remember the craze that swept the world ? Well combine that with a very well loved and abandoned character that we all used to love and adore in the Capcom games, and follow that with the hype and nostalgia of a fanbase numbering in the tens of millions. Imagine owning your own MegaBaby pet.



## MegaNomics

The MegaManToken contract redistributes 5% of purchases to all holders of the token, weighted by ownership volume. The MegaManToken contract self-injects 5% of liquidity on every purchase. Increasing the safety net for all holders. The concept and community is a “not for profit” organisation. All merchandise sales of fan-art based products will be pushed back into liquidity and burned forever. The development team and founder will take zero profit from any transaction. All transactions of MegaManToken used to interact will be injected back into liquidity, and again burned forever. Meaning that the base value of the MegaManToken and price floor, will always increase. A portion of the transaction tax will be distributed to the house charity, decided by the MegaManToken community. This will be a childrens charity in line with the MegaBaby theme.



# So the DAPP then, what exactly does it do ?

The DAPP will provide a method to interact with your fan-art MegaBaby. Lets explore what a day in the life of a MegaBaby INFT would be like.

Suzie wakes up, and checks her phone, making sure her MegaBaby is awake, checks their stats, and sees that MegaBaby is tired and hungry. She uses a portion of her held token to feed it some breakfast. She then goes have her own breakfast and get ready for school. Suzie comes home from school and checks on her MegaBaby before dinner, sees that MegaBaby is bored and plays with it for a little while, and buys MegaBaby a toy to keep it occupied, all with MegaManToken. Suzie has her dinner, and checks on MegaBaby again, and sees that MegaBaby is hungry. She feeds it after buying MegaBaby food from the megastore. Using MegaManToken. Suzies last purchase has left her with less MegaManToken than she can use to interact, so Suzie goes and buys some more MegaManToken.

In the above scenario, there are 5 transfer events of MegaManToken. Each of these transfer events, reflect to liquidity and holders in a 5%/5% ratio. And one purchase of MegaManToken,

which also reflects, and increases the price. The token spent on interaction is then added as a pair to liquidity, and burned. This creates a self-sustaining safety mechanism, built right in to the general economics. Making this a commodity-based model rather than an investment type deflationary currency more commonly seen in meme-coins or hype coins.

# So what's on the roadmap ?

**Q2**

- Build the proof of concept for INFTs - **Complete**
- Deploy Dapp and doxx to community - **Complete**
- Build and deploy Merch store - **Complete**
- Commission artwork for MegaBaby V1 - **Ongoing**
- Generate a marketing strategy and gain celebrity endorsement - **Complete**
- Build the community organically - **Ongoing**
- Gain solid Investment to add liquidity - **Ongoing**



**Q3**

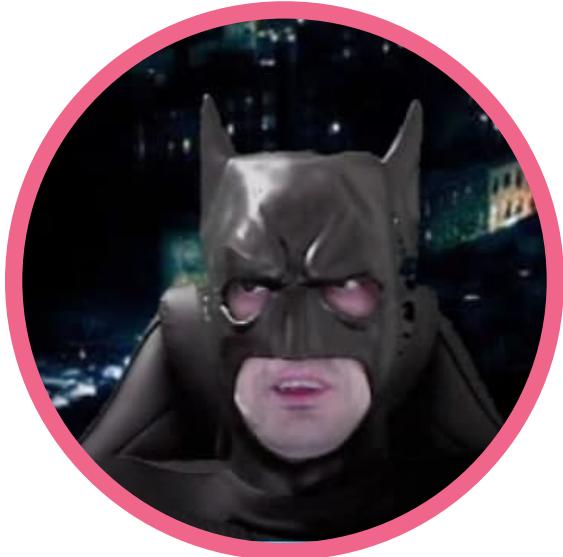
- Decide on a house charity
- Deploy V1 MegaBaby DAPP.
- Start the marketing push, send merch to the endorsement endpoints.
- List on Coingecko and Coin Market Cap.
- Build all socials organically.
- Engage third party fan-art creators and add them to the marketplace.
- Deploy and commission the Test-Net for the central platform.
- Commission the "MegaWallet" and deploy.
- Move Merch store to MegaWallet, making it payable in MegaManToken.
- Apply and list on larger exchange platforms.



**Q4**

- Complete Test-Net testing and deploy mainnet.
- Build the bridge between BSC and MegaNet.
- Add staking protocols and passive income generating methods.
- Marketing push for MegaNet.
- Integrate New INFT tech further use cases.





## Meet the developer:

Crypto-Batman AKA Jonathan Harrocks, is an accomplished software and electronic engineer, having built life critical applications in fields such as Avionics and Commercial diving. He was born in Belfast and spent most of his time tinkering with electronics from an early age and with the advent of personal computers, passionately teaching himself software engineering. Crypto-Batman became heavily involved in BSC crypto space and found it to be full of bad actors creating scam coins, rug pulls, honeypots and all manner of clever tactics to remove cash from un-suspecting investors. So he set himself a task to clean up the space, creating videos to educate newcomers to the scene of potential triggers to look for when spotting some of these scams. Jonathan also helps out with legitimate projects across many issues, both social and in code or operations, to ensure that the successful projects are the legitimate ones. Never taking a penny in return. He continues his volunteer efforts and every project will have some form of charitable donation. There are unconfirmed rumours, that Jonathan sent 0.2 BNB to an Indonesian gentleman he had befriended in the space, and helped him turn it into 20 bnb, changing his life.