

PRACTICAL NO.5

Source Code –

```
#include <Servo.h>
#include<LiquidCrystal.h>
LiquidCrystal lcd(12,11,5,4,3,2);
Servo myservo;

#define ServoM 7           //Connected to the servo motor.
#define Exit 9             //Pin connected to the EXIT sensor.
#define In 8               //Pin connected to the IN sensor.
#define Pwr 6               //Extra power pin for sensors(Don't connect servo's power to this!)
#define Gnd 10              //Extra ground pin for sensors(Don't connect servo's power to this!)
#define BarLow 90            //Low position of the barrier.
#define BarUp 177            //Up position of the barrier.
#define CAPACITY 24          //Capacity of the parking lot.

void setup(){
    myservo.attach(ServoM);
    lcd.begin(16,2);
    lcd.print("BatStateU Parking");
    pinMode(Gnd, OUTPUT);
    pinMode(Pwr, OUTPUT);
    pinMode(Exit, INPUT);
    pinMode(In, INPUT);
    digitalWrite(Gnd, LOW);
    digitalWrite(Pwr, HIGH);
    myservo.write(BarLow);
    delay(1000);
}
```

```
int Available= 24;  
void loop(){  
  
if (Available == 1){  
lcd.clear();  
lcd.setCursor(1,0);  
lcd.print("Space left for");  
lcd.setCursor(0,1);  
lcd.print(" ");  
lcd.print(" ");  
lcd.print(" ");  
lcd.print(" ");  
lcd.print(" ");  
lcd.print(Available);  
lcd.print("car");  
delay(1000);  
}  
else{  
if (Available >= 1){  
lcd.clear();  
lcd.setCursor(1,0);  
lcd.print("Space left ");  
lcd.setCursor(0,1);  
lcd.print(" ");  
lcd.print(" ");  
lcd.print(" ");  
lcd.print(" ");  
lcd.print(" ");  
lcd.print(Available);  
lcd.print("cars");  
}  
else{  
lcd.clear();  
lcd.setCursor(1,0);
```

```
lcd.print(" Sorry");
lcd.setCursor(0,1);
lcd.print(" No Place left!");
delay(1000);
}

}

if(digitalRead(In))
{
if(Available != 0){
Available--;
myservo.write(BarUp);
delay(3000);
myservo.write(BarLow);
}
}

if(digitalRead(Exit))
{
if(Available != CAPACITY){
Available++;
myservo.write(BarUp);
delay(3000);
myservo.write(BarLow);
}
}

delay(80);
}
```

Circuit Diagram –

