

## PRACTICAL NO.5

### Source Code –

```
#include <Servo.h>

#include<LiquidCrystal.h>

LiquidCrystal lcd(12,11,5,4,3,2);

Servo myservo;


#define ServoM 7           //Connected to the servo motor.
#define Exit 9             //Pin connected to the EXIT sensor.
#define In 8               //Pin connected to the IN sensor.
#define Pwr 6              //Extra power pin for sensors(Don't connect servo's power to this!)
#define Gnd 10             //Extra ground pin for sensors(Don't connect servo's power to this!)
#define BarLow 90          //Low position of the barrier.
#define BarUp 177          //Up position of the barrier.
#define CAPACITY 24        //Capacity of the parking lot.


void setup(){
myservo.attach(ServoM);
lcd.begin(16,2);
lcd.print('BatStateU Parking");
pinMode(Gnd, OUTPUT);
pinMode(Pwr, OUTPUT);
pinMode(Exit, INPUT);
pinMode(In, INPUT);
digitalWrite(Gnd, LOW);
digitalWrite(Pwr, HIGH);
myservo.write(BarLow);
delay(1000);
}
```

```

int Available= 24;

void loop(){

if (Available == 1){
lcd.clear();
lcd.setCursor(1,0);
lcd.print("Space left for");
lcd.setCursor(0,1);
lcd.print(" ");
lcd.print(" ");
lcd.print(" ");
lcd.print(" ");
lcd.print(" ");
lcd.print(Available);
lcd.print("car");
delay(1000);
}else{
if (Available >= 1){
lcd.clear();
lcd.setCursor(1,0);
lcd.print("Space left ");
lcd.setCursor(0,1);
lcd.print(" ");
lcd.print(" ");
lcd.print(" ");
lcd.print(" ");
lcd.print(" ");
lcd.print(Available);
lcd.print("cars");
}else{
lcd.clear();
lcd.setCursor(1,0);

```

```
lcd.print(" Sorry");  
lcd.setCursor(0,1);  
lcd.print("&quot; No Place left!&quot;);  
delay(1000);  
}  
}  
if(digitalRead(In))  
{  
  if(Available != 0){  
    Available--;  
    myservo.write(BarUp);  
    delay(3000);  
    myservo.write(BarLow);  
  }  
}  
if(digitalRead(Exit))  
{  
  if(Available != CAPACITY){  
    Available++;  
    myservo.write(BarUp);  
    delay(3000);  
    myservo.write(BarLow);  
  }  
}  
delay(80);  
}
```

## Circuit Diagram –

