# Programmation Orientée Objet
# Cast & Vérification de type

# Vérification de type

```
var vehicle: Vehicle = Car()
vehicle !is Car
```

# Smart-cast

```
if (vehicle is Car) {

    vehicle.carMethod()
}
```

# Unsafe cast

```
var jeep: Car = vehicle as Car
```

Risque de ClassCastException

# Safe cast

```
var jeep: Car? = vehicle as? Car
```