Brandon Gumayagay

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gitbeanz /in/brandon-gumayagay gitbeanz.github.io/my-portfolio

Software engineering student looking to enter the professional workplace

Education

University of California, Irvine

BS in Software Engineering, 2019 - 2023 Minor in Informatics **Skills**

Technical

HTML, CSS, JavaScript, React.js, Python, C++, Java

Traits

Udemy Online School

The Web Developer Bootcamp 2022

Team-Oriented, Passionate, Creative, Teachability

Personal Projects

Routine Manager | gitbeanz.github.io/routine-manager

Sept 2022 - Present

HTML, CSS, JavaScript, React.js

- Developed a user-friendly productivity application for users to create and edit routines
- Utilized React's components, hooks, & states to build a fast-loading single page website
- Designed UI mockups in Figma

Puzzle Game Website | gitbeanz.github.io/2048

Aug 2022 - Sept 2022

HTML, CSS, JavaScript

- Reverse-Engineered the popular Internet game "2048"
- Manipulated the DOM to visually represent user input and game logic
- Stored local data on player's high score

Personal Blog Website | gitbeanz.github.io/inspiration-blog

Jul 2022 - Aug 2022

HTML, CSS, JavaScript

- Created an accessible, responsive internet blog aimed to inspire others
- Implemented an image carousel with left & right buttons to display various movies
- Added a contact form powered by form backend and endpoint automation platform getform.io

Experience

Computer Science Instructor | the Coder School Irvine

Nov 2022 - Present

- Coach students in various age groups on software and game development
- Teach computer science concepts through projects in Scratch, Python, and JavaScript
- Plan personalized lesson plans designed to guide each student effectively

Web Developer Intern | Design at UCI

Dec 2022 - Present

- Manage website requests from developers by updating information through JSON data entry
- Created 2 components for a web page with React.js and tested for responsiveness and correctness
- Utilize Github throughout development to send detailed merge requests to developers

Relevant Coursework

C++ Programming, User Interaction Software, Human Computer Interaction, Data Structures, Algorithms, Java Programming, Requirement Analysis and Engineering, Intro to Software Engineering